

1103 CENTRAL EXCHANGE

NEWSLETTER NUMBER 9

June 1956

PX 71900-9

Remington Rand Univac

DIVISION OF SPERRY RAND CORPORATION

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EDITOR'S PAGE

Coding and checkout of Trans-Use is progressing quite satisfactorily. Trans-Use is a routine which will translate programs written in USE language into 1103A machine language in a format ready for execution or assembly. The USE-Compiler will be a much more powerful instrument capable of doing a variety of functions. For most problems, especially fixed point programs, Trans-Use will be a useful instrument even when the Compiler is available. Trans-Use is being prepared by Holloman Air Development Center.

A minimum Service Routine Library for the 1103A is about 75% complete here at St. Paul. This minimum library will include paper tape input-output routines and several diagnostic routines for program debugging purposes.

On page 1 of the SNAP Sampler (RW-140) write-up, the last sentence of paragraph b should be replaced by: "Restoring the library from magnetic tape loads an all zero word into cell 71777_b. If this word is not changed a complete trace of all SNAP commands is automatically performed."

Future contributions and communications to the Central Exchange should be addressed to Leo Kennedy, Systems Analysis Department, who has assumed the duties of Central Exchange editor.

Leo Kennedy
Systems Analysis Department

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REPORTS

CONVAIR An 1103 program for computing Eigenvalues and Eigenvectors of Real, Symetric Matrices has been completed. This program is designed to determine all vectors Y_i and all scalars λ_i which together with a given real, symetric matrix A of order $N \leq 64$ satisfy the relationship $AY_i = \lambda_i Y_i$. The mathematical technique employed is based on the Hestenes - Karush gradient methods. The program is made to take advantage of a matrix with large numbers of zero elements by representing it in dehydrated form, i.e., with blocks of zero elements replaced by flags indicating the number of zeros removed.

RAMO-WOOLDRIDGE A table of contents for the Ramo-Wooldridge Utility Library for the 1103 is enclosed in this Newsletter. In connection with this, the following communication was recieved from Ramo-Wooldridge: "We now have our library available on a self loading deck of binary cards. We would be glad to supply a copy of this deck to anyone, together with complete instructions for loading the deck in the 1103 and a list of locations occupied by each routine. With this information the various output routines which are part of the library could be used to obtain octal or binary cards or bioctal paper tape for any or all routines."

LOCKHEED As a first step in the direction of exchanging information about the organization of individual computing centers, W. W. Leutert, Head of Mathematical and Computer Service Department (Dept. 66-10) Lockheed Missile Systems Division has submitted an organizational description of his department for Central Exchange distribution. It is hoped that this first step will stimulate the flow of such worthwhile information among the various computer installations.

WRIGHT FIELD A decimal output routine for the ERA Line Printer has been completed. Decimal digits must be presented to the routine in coded form and the speed of the output is limited only by the Line printer itself (150 lines per minute, 92 characters per line).

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REMINGTON RAND UNIVAC Enclosed in this Newsletter is a report on "A Linear Programming Routine for the 1103 Computer" which is being developed at St. Paul.

A preliminary report on "A Multiple Correlation and Regression Program for the 1103" is enclosed. This program has been used successfully at St. Paul on several customer production problems.

Also included is a description of the Utility Routine Library for the Serial 9 1103 at St. Paul. This library (RR-126) consists of three main parts: (1) Service Routine Library; (2) Regional Coding Routine; (3) Library Routine.

A few inquiries have been directed to us concerning the action of the LEFT TRANSMIT instruction (LTj_{kv}) of the 1103A (1) when $7 \geq j \geq 2$, and (2) when $k > 177$. The quantity "j" in this instruction at present consists effectively of the one bit, u_{12} , instead of the usual three bits, u_{14} , u_{13} , u_{12} . Hence for $j = 2, 4$, or 6, effectively $j = 0$; and for $j = 3, 5, 6$ or 7 effectively $j = 1$. No anomalies arise when $k > 177$ as is the case for the Split Instructions and Left Shift Instructions in A and Q.

We would like to take this opportunity to review some of the actions of the 1103A "interrupt" signal during a repeated operation. Since the Repeat Sequence by-passes Main Pulse 6 and 7, the "interrupt" will not take effect until the Repeat Sequence is terminated. For Normal Termination, the "interrupt" will take effect on MP6 of the execution of the jump instruction stored at F₁. When a jump condition is met during a repeated Threshold of Equality Jump, the "interrupt" will take effect on MP6 of the Jump Termination Sequence. Hence, for both the Normal and Jump termination of the Repeat Sequence, the "interrupt" does not become effective until PAK contains the address of the next instruction in the otherwise un-interrupted program.

ENCLOSURES

- OR-124 Normal Derivate Routine
- RW-125 Linear Matrix Equation Solver
- RR-126 Utility Routine Library, Regional Coding Routine, Library Routine
- RR-127 Multiple Regression and Correlation Routine
- OR-128 Magnetic Drum to Magnetic Tape Dump
- CV-129 Card Read and/or Punch Routine
- CV-130 Card Punch Routine
- CV-131 Two Cycle Read Only Card Routine
- CV-132 Solution of Simultaneous Linear Equations by the Method of Crout
- CV-133 Square Root - Floating Point
- CV-134 Cube Root - Floating Point
- RW-135 Fixed Point Card Output Subroutine
- RW-136 Stated Point Card Output
- RW-137 Octal Card Dump
- WF-138 CHIP - a Floating Point Interpretive Subroutine
- WF-139 Polynomial Expansion, $\sum_{n=0}^i a_n x^n$
- RW-140 SNAP Sampler Trace
- RW-141 SNIP - Interpretive Floating Point Package - Complex
- RW-142 Eigenvector, Eigenvalue Routine for Real Symmetric Matrices
- RW-143 Floating Point Gill Method
- RW-144 Floating Point Sine - Cosine
- RW-145 Standard Atmosphere Calculation
- RW-146 Manual Inspection and Insertion

RW-147	Central Exchange Sine - Cosine Routine
RW-148	Sine - Cosine Routine (Polynomial Multiply)
RW-149	Small Angle Sine - Cosine Routine
RW-150	Square Root
RW-151	Normally Distributed Pseudo Random Numbers
RW-152	Column Heading Routine
CV-153	A Card Handling Subroutine
CV-154	Unpacked Floating Point Card Read
CV-155	ArcSin and ArcCos, Fixed Point
CV-156	Least Squares Polynomial Approximation
CV-157	Fixed Point Character Output Routine
CV-158	FLICK, A Demonstration Routine
HO-159	A Useful Instruction for Inverted Binary Numbers
RW-160	Arctan (Revised Edition of RR-26)
RW-161	Gill Method Subroutine (Revised Edition of RW-91)
RR-162	Pseudo-Random Number Generator Subroutine
WF-163	Line Printer Decimal Output
CV-164	Program for Computing Eigenvalues and Eigenvectors of Real, Symmetric Matrices
CV-165	Determinant Evaluation Package - Real
CV-166	Four Point LaGrange Interpolation for Bivariate Functions or Their Derivatives (Fixed Point)
CV-167	Four Point LaGrange Interpolation for Trivariate Functions or Their Derivatives (Fixed Point)
9:23	Lockheed Missiles: Organization of Department 66-10
9:24	Table of Contents: Ramo-Wooldridge Utility Routine Library
9:25	Cumulative Errata: Ramo-Wooldridge Library
9:26	A Linear Programming Routine for the 1103 Computer

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REVISIONS

CV-39 Floating Point Card Output

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22 March 1956

OPERATIONS RESEARCH OFFICE
7100 Connecticut Avenue
Chevy Chase, Maryland

Title: Normal Deviate Routine

Format: Standard Form

Storage: a) Total: 01000 - 01030, 31 octal
 b) Instructions: 01000 - 01016, 17 octal
 c) Constants: 01017 - 01024, 6
 d) Temporary Storage: 01025 - 01030, 4

Alarm Conditions:
 Alarm when (01030) \leq 0. This location must be supplied a randomly selected positive number before the routine is entered the first time.

Timing: 12 milliseconds per deviate

Exit Condition: (A) = deviate scaled 2^{32}

Range: deviate will be in range ± 6

Coded and Machine Checked By: F. R. Urbanus

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Description:

The routine provides a means for drawing "at random" from an approximately normal distribution having a zero mean and a variance of 1.

The routine is based on a consequence of the Central Limit Theorem of Mathematical Statistics, which states that a distribution of sums of uniformly distributed random variables approaches the normal distribution as the number of variables summed is increased. In this routine twelve random variables, each from the same uniform distribution and in the range 0 to $2^{24}-1$, are summed and then normalized (i.e., reduced by the theoretical mean of the distribution and divided by the square root of the theoretical variance of the distribution). The resulting normalized deviates are thus distributed approximately normally with mean 0; variance 1.

The accuracy of the approximation has been measured by collecting 5 samples of 1000 deviates each and checking the distributions by statistically testing the hypothesis that the distributions formed by the deviates are not significantly different from the normal distribution. For the results of these tests, see the section titled "Accuracy of Approximation".

If $S_i = P_{i,1} \pmod{2^{24}-1} + P_{i,2} \pmod{2^{24}-1} + \dots + P_{i,12} \pmod{2^{24}-1}$,

where the P's are "pseudo-random" numbers in the range 1 to $2^{35}-32$, *
 then the mean of S is

$$\bar{S} = \frac{12(0+2^{24}-1)}{2} = 6(2^{24}-1) \quad \text{and the variance of the sum is}$$

$$\sigma^2(\text{sum}) = 12 \sigma^2(\text{uniform distribution})$$

$$\sigma^2(\text{sum}) = 12 \left[\frac{\sum_{i=0}^{2^{24}-1} i^2 - 2^{24} \bar{S}}{2^{24}} \right]$$

$$\sigma^2(\text{sum}) = (2^{24}-1)(2^{24}+1)$$

The normalized sum, or deviate, is then

$$\frac{S-\bar{S}}{\sigma} = \frac{S-6(2^{24}-1)}{\sqrt{(2^{24}-1)(2^{24}+1)}} \sim \frac{S}{2^{24}} - 6 = S'$$

$$\text{Since } 0 \leq S \leq 12(2^{24}-1)$$

$$-6 \leq S' \leq 6$$

Each deviate, then, can be no larger in absolute value than 6.

Almost all (99.7%), however, can be expected to fall within the range ± 3.00

* The secondary modulus, $2^{24}-1$, was chosen arbitrarily to provide a wide range for the sums, and a fine gradation for the deviates. Furthermore, it was desired to have the secondary modulus equal to 2^n-1 , in order to reduce the number of divisions required in the routine.

Accuracy of Approximation:

The following frequency distributions were compiled by the 1103, Each contains 1000 deviates. The mean, variance, measure of skewness, and measure of kurtosis for each distribution were tested statistically and found not to differ from the measures of the normal distribution (0, 1) by a significant amount.

Deviates	(1)	(2)	(3)	(4)	(5)	Total
-3.86 to -3.47	0	0	0	1	0	1
-3.47 to -3.09	1	0	2	2	0	5
-3.09 to -2.70	2	6	4	0	4	16
-2.70 to -2.31	5	10	13	13	3	44
-2.31 to -1.93	18	25	12	9	15	79
-1.93 to -1.54	44	31	30	36	37	178
-1.54 to -1.16	61	65	61	67	70	324
-1.16 to -0.77	103	104	83	99	101	490
-0.77 to -0.39	130	112	139	144	133	658
-0.39 to 0	155	141	135	168	145	739
0 to 0.39	151	147	164	152	148	762
0.39 to 0.77	137	147	128	115	109	636
0.77 to 1.16	82	90	101	85	101	459
1.16 to 1.54	56	64	66	56	74	316
1.54 to 1.93	29	28	38	36	36	167
1.93 to 2.31	11	21	15	15	15	77
2.31 to 2.70	9	6	7	7	5	34
2.70 to 3.09	6	3	1	0	4	14
3.09 to 3.47	0	0	1	0	0	1
3.47 to 3.86	0	0	0	0	0	0
Mean	-.046	-.031	+.012	-.060	-.008	-.024
σ^2	1.00	1.10	1.03	0.98	1.02	1.02
γ_1 (skewness)	0.088	0.090	0.138	0.023	0.052	0.076
γ_2 (kurtosis)	3.07	3.00	3.18	3.08	2.78	2.90

Because it appeared that the mean of the distribution might have some negative bias, a further test was made in which 200 samples, each representing the mean of 500 deviates, were compiled by the 1103. The mean of these means was $+.0023$, indicating that there is evidently no reason to suspect a biased mean.

Storage Address	Order	Function of Order
01000	37 76000 76002	Alarm exit
01001	45 00000 30000	Normal exit
01002	11 01017 01025	Set up index
01003	13 01020 01026	$(-S) \rightarrow (01026)$
01004	11 01030 20000	Random Number $\rightarrow (A)$
01005	42 01024 01000	Alarm , $(01030) \leq 0$
01006	71 01030 01021	$RN \cdot 5^{13} \rightarrow (A)$
01007	73 01022 10000	$R.N. \cdot 5^{13} \pmod{2^{35}-31} \rightarrow (A)$
01010	11 20000 01030	Store new R.N.
01011	11 01023 10000	Mask $\rightarrow (Q)$
01012	51 01030 01027	$R.N. \pmod{2^{24}-1} \rightarrow (01027)$
01013	21 01026 01027	$(S-S) \rightarrow (01026)$
01014	41 01025 01006	Through 12 times?
01015	54 01026 00010	$(S-S) \cdot 2^8 - S^1 \cdot 2^{32} \rightarrow (A)$
01016	45 00000 01001	To Normal Exit
01017	00 00000 00013	Index

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01020	00 05777 77772	$\bar{5}$
01021	01 10604 71625	5^{13}
01022	37 77777 77741	2^{35-31}
01023	00 00777 77777	2^{24-1}
01024	00 00000 00001	1
01025	[00 00000 00000]	Store index
01026	[00 00000 00000]	Store Sum
01027	[00 00000 00000]	Temporary Storage
01030	[00 00000 00000]	Current R.N.

THE RAMO-WOOLDRIDGE CORPORATION
Los Angeles 45, California

Linear Matrix Equation Solver (AX = B)

Specifications

Identification Tag: MTI-0

Type: Subroutine available on cards for assembly

Storage: 217 instructions, addresses
 10M00 (00M00) thru 10M51 (0M51)
 11M00 (01M00) thru 11M37 (01M37)
 12M00 (02M00) thru 12M63 (02M63)
 13M00 (03M00) thru 13M62 (03M62)

12 constants in program, addresses
 CLN00 (CON00) thru CLN11 (CON11)

Temporary storage used, but not stored
 in program (See Text).

229 words total program storage.

The constant pool and temporary storage
 pool are used by this routine.

Program Entrance: Address 10M02

Program Exit: Address 10M01

Alarm Exit: The alarm exit is used by this routine.

Machine Time: For all storage in ES time is
 approximately (in milliseconds):
 $.3n^3 + .9n^2m + 1.7n^2 + .3m^2 + 2.5nm$
 $+ 1.8n + 1.6m + 2.7$

For temporary storage (see text) on drum
 add approximately (in milliseconds):
 $.04 [n^3 + 4n^2m + 3n^2 + 10mn] + 51$

Mode of Operation: Fixed point

Coded by: W. L. Frank October 25, 1955

Code Checked by: W. L. Frank November 15, 1955

Machine Checked by: W. L. Frank November 17, 1955

Approved by: W. F. Bauer November 30, 1955

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Description

This subroutine solves the linear matrix equation $AX=B$, where A is a non-singular matrix of size $n \times n$ and B has the dimensions $n \times m$. The solution, $X=A^{-1}B$, is a matrix of size $n \times m$. For the special case, when B is the identity matrix (I), one obtains the inverse of the matrix A . Otherwise, one can solve m sets of n simultaneous linear equations in n unknowns.

Considerable flexibility is afforded the programmer with respect to the storage of the matrices A , B and the answer X . The programmer must code two auxiliary routines as follows:

- (a) The first must provide successive rows of the augmented matrix $[A, B]$. (When $B=I$, one only need supply rows of A). Each row, consisting of $(n+m)$ elements (or n elements when $B=I$), must be set up in the fixed location immediately following the subroutine. This data must be scaled at 2^{35} and be such, that for all elements a_{ij} of $[A, B]$
- $$|a_{ij} \cdot 2^{35}| \leq 2^{34}$$

In the general case, for $B \neq I$, the rows of $[A, B]$ may be scaled independently. However, in the case of inverting a matrix, it is necessary that the entire matrix be scaled by the same factor.

- (b) The second auxiliary must take the successive columns of X , found in the n cells immediately following the routine, and either store them internally or punch them out. Since the columns of X are independently calculated, each has an associated scale factor (scaled at 2^0). This parameter positions the binary point, (assuming the input matrices are scaled at 2^{35}) and is to be found in the $(n+1)$ st cell following the routine. If one has inverted a matrix, and if the input rows were originally scaled by 10^p (or 2^p), then the output columns must be re-scaled by 10^p (or 2^p).

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These auxiliary routines are automatically entered n and m times respectively by RJ instructions. The subroutine sets up these two RJ instructions from information gleaned from the parameters of the entry. This procedure allows storage of A, B and X on ES, MD, magnetic tape or externally on cards or tape. It is also possible to generate the elements of successive rows when a functional relation exists.

In addition to the 229 words of storage needed by the subroutine, it is necessary to provide $2(n+m)$ cells temporary storage immediately following the subroutine, and a block of $\frac{n(n+1)}{2} + nm$ cells, either all on ES or all on MD.

Operating Instructions

1. Entrance to the subroutine is made by the following orders (B≠I):

```
p      RJ OOM01 OOM02
p+1    OO OOX00 O0Y01
p+2    -- uuuuu vvvvv
p+3    -- ----- xxxxx
```

where OOM00 is the location of the first word of the subroutine

OOX00 is the location of the first word of the first auxiliary

O0Y01 is the location of the second word of the second auxiliary

uuuuu = m (number of columns of B)

vvvvv = n (number of rows of A)

xxxxx = is the location of the first cell of the block of $\frac{n(n+1)}{2} + nm$ cells all in ES or all in MD.

2. For the case when B=I, the p + 1 word must be 40 OOX00 O0Y01

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3. The auxiliary routines must be available and coded so that they can be entered with

RJ OOXOO OOXO1

and RJ OOOYOO OOOY01 respectively.

This implies that the first and second words of both auxiliaries are exit and entrances respectively.

Alarm Conditions

Two alarm conditions can result:

1. A test is made to see that all elements, a_{ij} of the input rows are within the limits

$$|a_{ij} \cdot 2^{35}| \leq 2^{34}$$

If this is violated the alarm routine A1R-1 is entered and

"alarm -xxxxx" is printed where xxxxx-3 is the address of the cell from which the subroutine was entered.

2. If a singular matrix is detected in the process of inversion, the alarm routine A1R-1 is entered and "singul-wwwww" is printed where wwwww-3 is the address of the cell from which the subroutine was entered. The routine can not, however, detect all singularities due to round-off errors (see below).

Starting again at xxxxx+1 will cause the rest of the main program to be obeyed.

Machine Time

The machine time is as indicated on the first page when all operations are carried on in ES. This time is exclusive of the times taken by the auxiliaries.

In case the block of $\frac{n(n+1)}{2} + nm$ words are stored on MD, the time must be

increased by the terms indicated.

These times are approximate and will be a minimum in most cases.

Sample computation times for matrices of order 27 and 99 were respectively 53 seconds and 30 minutes.

Mathematical Method (Gauss elimination method)

Elementary row operations are performed on the matrix A reducing it to an upper triangular matrix \bar{A} . At the same time, these operations are performed on the matrix B giving a new matrix \bar{B} . A partial floating point arithmetic is maintained, in that the rows of the augmented matrix $[A,B]$ are always kept within the limits such that the largest element of the row (in absolute value) lies in the interval

$$2^{34} > |a_{ij} \cdot 2^{35}| \geq 2^{33}$$

In addition, before eliminating, leading elements of two rows are compared and the element of largest magnitude becomes the pivotal point.

Next, successive columns of \bar{B} are taken and the equation $\bar{A}X = \bar{B}$ is solved by the back substitution procedure.

Singularities in A are detected if a zero appears on the diagonal of \bar{A} . Since round-off errors can prevent this from occurring, one must inspect the size of the scale factor if A is suspected of being singular. Ill conditioned matrices will cause the scale factors to be very small. That is, the elements of X will be very large.

Accuracy

The accuracy in the result is a function of the condition of the matrix A. Seven to eight decimal place accuracy was obtained for matrices of order 10 to 16. A matrix of order 39 and 99 yielded 7 and 6 place accuracy respectively.

D		10M00	00100			144	00	000000	000000
D		11M00	00152			230	00	000000	000000
D		12M00	00190			276	00	000000	000000
D		13M00	00254			376	00	000000	000000
D		00M00	00100			144	00	000000	000000
D		01M00	00152			230	00	000000	000000
D		02M00	00190			276	00	000000	000000
D		03M00	00254			376	00	000000	000000
D		C1N00	00317			475	00	000000	000000
D		CON00	00317			475	00	000000	000000
10M00	37	75701	75702	B	ALARM AND	144	37	75701	75702
10M01	MJ	00000	0		NORMAL EXIT	145	45	000000	000000
10M02	54	00M01	20017	BRB	ENTRY	146	54	00145	20017
10M03	TU	A0000	00M11		P-1	147	15	200000	00157
10M04	TU	A0000	01M09			150	15	200000	00241
10M05	AT	00015	A0000		P-2	151	35	00017	20000
10M06	TU	A0000	00M21			152	15	200000	00171
10M07	AT	00015	A0000		P-3	153	35	00017	20000
10M08	TU	A0000	00M19			154	15	200000	00167
10M09	TU	A0000	01M02			155	15	200000	00232
10M10	TU	A0000	01M03			156	15	200000	00233
10M11	TP	00000	A0000		SET	157	11	000000	20000
10M12	TU	A0000	01M06		A	160	15	200000	00236
10M13	TV	A0000	03M48		U	161	16	200000	00456
10M14	AT	00015	A0000		X	162	35	00017	20000
10M15	SS	00016	00015		I	163	34	00020	00017
10M16	TU	A0000	03M48		L	164	15	200000	00456
10M17	LA	A0000	00042			165	54	200000	00052
10M18	TV	A0000	01M06			166	16	200000	00236
10M19	TV	00000	02M50		SET F	167	16	000000	00360
10M20	TN	00016	CON10			170	13	00020	00507
10M21	TP	00000	A0000			171	11	000000	20000
10M22	TV	A0000	CON06		SET N	172	16	200000	00503
10M23	TU	A0000	CON08		SET M	173	15	200000	00505
10M24	AT	02M10	A0000		Y	174	35	00310	20000
10M25	TV	A0000	01M13			175	16	200000	00245
10M26	TV	A0000	01M14			176	16	200000	00246
10M27	TV	A0000	03M02			177	16	200000	00400
10M28	54	CON08	20071	BRB		200	54	00505	20071
10M29	AT	CON06	A0000			201	35	00503	20000
10M30	TV	A0000	CON07		SET M-N	202	16	200000	00504
10M31	AT	02M10	A0000		T	203	35	00310	20000
10M32	TV	A0000	CON01			204	16	200000	00476
10M33	TV	A0000	02M01			205	16	200000	00277
10M34	LA	A0000	00015			206	54	200000	00017
10M35	TU	A0000	02M06			207	15	200000	00304
10M36	TU	A0000	02M50			210	15	200000	00360
10M37	TU	A0000	02M11			211	15	200000	00311
10M38	TU	A0000	02M17			212	15	200000	00317
10M39	TP	CON01	A0000			213	11	00476	20000
10M40	AT	CON06	A0000		Z	214	35	00503	20000
10M41	TV	A0000	03M16			215	16	200000	00416
10M42	TP	00021	00000			216	11	00025	10000
10M43	QS	CON08	01M12			217	53	00505	00244
10M44	TP	CON10	A0000		SET	220	11	00507	20000
10M45	AT	CON06	CON09		NO1	221	35	00503	00506
10M46	54	CON07	20017	BRB		222	54	00504	20017
10M47	TU	A0000	01M25		M-N	223	15	200000	00261
10M48	RA	00M01	CON05		P-4 EXIT	224	21	00145	00502
10M49	TV	03M02	03M47			225	16	00400	00455
10M50	TU	02M62	01M17			226	15	00374	00251
10M51	TU	02M62	02M07			227	15	00374	00305
11M00	TV	02M50	01M01		SET O FOR	230	16	00360	00231
11M01	TP	00013	00000		INTERCHANGE	231	11	00015	00000
11M02	TV	00000	02M50		RESET	232	16	000000	00360
11M03	54	00000	20017	BRB	TO	233	54	000000	20017
11M04	TU	A0000	02M01		F ADDRESS	234	15	200000	00277
11M05	TP	CON02	CON11		SET SF INDEX	235	11	00477	00510
11M06	RJ	00000	00		TO AUX 1	236	37	000000	00000
11M07	TP	CON07	00023		SET INDEX	237	11	00504	00027
11M08	TP	00021	00000			240	11	00025	10000
11M09	TP	00000	A0000		TEST FOR	241	11	000000	20000
11M10	SJ	01M11	01M16		INVERSION	242	46	00243	00250
11M11	RS	CON11	00016			243	23	00510	00020
11M12	75	10000	01M14	BRB	AUGMENT	244	75	100000	00246
11M13	TP	00013	00000		ROW OF	245	11	00015	00000
11M14	TP	CON04	00000		UNIT	246	11	00501	00000
11M15	RA	01M14	00016		MATRIX	247	21	00246	00020
11M16	TP	CON04	A0000		CHECK IF ALL	250	11	00501	20000
11M17	TM	00000	00024		ELEMENTS IN	251	12	000000	00030

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11M18	TJ	00024	00M00		ROW ARE	252	42	00030	00144
11M19	RA	01M17	00015		SCALED	253	21	00251	00017
11M20	IJ	00023	01M16		CORRECTLY	254	41	00027	00250
11M21	RA	CON10	00016		ADVANCE AND	255	21	00507	00020
11M22	TP	CON10	00026		SET INDEX	256	11	00507	00030
11M23	QS	01M25	02M00			257	53	00261	00270
11M24	QS	01M25	02M45			260	53	00261	00353
11M25	MJ	00000	01M28			261	45	00000	00264
11M26	RS	02M00	00015			262	23	00276	00017
11M27	RS	02M45	00015			263	23	00353	00017
11M28	TU	02M00	02M49			264	15	00276	00357
11M29	TV	CON01	02M30		RESET	265	16	00476	00334
11M30	TU	02M06	02M22		T	266	15	00304	00324
11M31	RA	02M07	00015		ADVANCE	267	21	00305	00017
11M32	TU	02M07	02M12		X	270	15	00305	00312
11M33	TU	02M07	02M16			271	15	00305	00316
11M34	TU	02M07	02M21			272	15	00305	00322
11M35	TU	02M07	02M46			273	15	00305	00354
11M36	55	02M07	10025	BRB		274	55	00305	10025
11M37	TV	00000	02M26			275	16	10000	00330
12M00	75	30000	02M02	BBR	TRANSMIT ITH	276	75	30000	00300
12M01	TP	00000	0		ROW TO ES	277	11	00000	00000
12M02	TV	03M26	02M21		SET FOR	300	16	00430	00323
12M03	TV	03M26	02M22		INVERSION	301	16	00430	00324
12M04	TP	00013	00024			302	11	00015	00030
12M05	TP	00013	00028			303	11	00015	00034
12M06	TM	00000	00029		COMPARE LEAD	304	12	00000	00035
12M07	TM	00000	A0000		ELEMENTS	305	12	00000	20000
12M08	TJ	00029	02M16			306	42	00035	00316
12M09	ZJ	02M11	02M13			307	47	00311	00313
12M10	00	00000	CON12		CONSTANT	310	00	00000	00511
12M11	MP	00000	CON03		R INTER	311	71	00000	00500
12M12	DV	00000	00024		O	312	73	00000	00030
12M13	RA	02M21	00016		W CHANGE	313	21	00323	00020
12M14	TN	CON04	00027			314	13	00501	00033
12M15	MJ	00000	02M20			315	45	00000	00322
12M16	54	00000	20043	B	NO ROW	316	54	00000	20043
12M17	DV	00000	00024		INTER	317	73	00000	00030
12M18	RA	02M22	00016			320	21	00324	00020
12M19	TP	00013	00027		CHANGE	321	11	00015	00033
12M20	TN	00024	00024			322	13	00030	00030
12M21	TP	00000			OK	323	11	00000	00000
12M22	TP	00000			L	324	11	00000	00000
12M23	54	00030	20043	BRB	I	325	54	00036	20043
12M24	MA	00031	00024		N	326	72	00037	00030
12M25	MJ	00000	03M58		E	327	45	00000	00470
12M26	TP	B0000	00000		A	330	11	30000	00000
12M27	TM	B0000	A0000		R	331	12	30000	20000
12M28	TJ	00028	02M30		L	332	42	00034	00334
12M29	TP	A0000	00028		Y	333	11	20000	00034
12M30	TP	00031	00000		COMBINE	334	11	00037	00000
12M31	RA	02M21	00015			335	21	00323	00017
12M32	RA	02M22	00015		R	336	21	00324	00017
12M33	RA	02M30	00016		O	337	21	00334	00020
12M34	RA	02M26	00016		W	340	21	00330	00020
12M35	ST	CON01	A0000		S	341	36	00476	20000
12M36	ZJ	02M21	02M37			342	47	00323	00343
12M37	EJ	00028	02M47		R	343	43	00034	00355
12M38	TV	00013	02M46		E	344	16	00015	00354
12M39	55	00028	10001	BRB	S	345	55	00034	10001
12M40	QJ	02M44	02M41		C	346	44	00352	00347
12M41	QJ	02M47	02M42		A	347	44	00355	00350
12M42	RA	02M46	00016		L	350	21	00354	00020
12M43	QJ	02M45	02M42		E	351	44	00353	00350
12M44	TV	03M56	02M46		R	352	16	00466	00354
12M45	75	20000	02M47	BBR	O	353	75	20000	00355
12M46	LA	00000			W	354	54	00000	00000
12M47	TP	00027	A0000		REPLACE ROW	355	11	00033	20000
12M48	SJ	02M49	02M51		ON DRUM IF	356	46	00357	00361
12M49	75	30000	02M51	BBR	INTERCHANGE	357	75	30000	00361
12M50	TP	00000			TOOK PLACE	360	11	00000	00000
12M51	TP	00021	00000			361	11	00025	10000
12M52	TP	02M01	A0000			362	11	00277	20000
12M53	QA	02M00	02M01			363	52	00276	00277
12M54	LA	A0000	00057			364	54	20000	00071
12M55	TV	A0000	02M50			365	16	20000	00360
12M56	IJ	00026	01M26		I TIMES	366	41	00032	00262
12M57	IJ	CON09	00M50		N-1 TIMES	367	41	00506	00226
12M58	RS	CON07	CON06		SET M01	370	23	00504	00503
12M59	RS	CON07	00016		FOR INDEX	371	23	00504	00020

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12M60	54	CON06	20017	BRB	372	54	00503	20017
12M61	QS	A0000	03M55		373	53	20000	00465
12M62	TP	CON11	00029		374	11	00510	00035
12M63	TV	03M16	03M14		375	16	00416	00414
13M00	TP	CON10	00026	SET INDEX	376	11	00507	00032
13M01	TU	02M01	03M14		377	15	00277	00414
13M02	TP	CON04	00000	SET SCALE	400	11	00501	00000
13M03	TP	00021	00000		401	11	00025	10000
13M04	QS	00013	03M13		402	53	00015	00413
13M05	TP	00013	00028	COUNTERS TO	403	11	00015	00034
13M06	TP	00013	00027	ZERO	404	11	00015	00033
13M07	RA	00028	00015	ADVANCE	405	21	00034	00017
13M08	RA	03M13	00015	COUNT	406	21	00413	00017
13M09	RS	03M14	CON08		407	23	00414	00505
13M10	TU	03M14	03M16	TRANSFER	410	15	00414	00416
13M11	RS	03M14	00016	ROWS	411	23	00414	00020
13M12	RS	03M14	00028	OF UPPER	412	23	00414	00034
13M13	RP	30000	03M15	TRIANGULAR	413	75	30000	00415
13M14	TP	00000	0	MATRIX TO	414	11	00000	00000
13M15	RA	03M16	CON09	ES	415	21	00416	00506
13M16	TN	00000	00		416	13	00000	00000
13M17	54	03M16	20017	BRB	417	54	00416	20017
13M18	TU	A0000	03M25		420	15	20000	00427
13M19	TV	03M02	03M25		421	16	00400	00427
13M20	TP	00027	00032	SET INDEX	422	11	00033	00040
13M21	TP	00013	A0000		423	11	00015	20000
13M22	MJ	00000	03M25		424	45	00000	00427
13M23	54	00030	20043	BRB	425	54	00036	20043
13M24	CC	00031	00013		426	27	00037	00015
13M25	MA	00000	0		427	72	00000	00000
13M26	TP	B0000	00030		430	11	30000	00036
13M27	TP	A0000	00031		431	11	20000	00037
13M28	TM	00030	A0000		432	12	00036	20000
13M29	TJ	CON04	03M31		433	42	00501	00435
13M30	MJ	00000	03M54	RESCALE	434	45	00000	00464
13M31	RS	03M25	00017		435	23	00427	00021
13M32	IJ	00032	03M23		436	41	00040	00425
13M33	TU	03M25	03M36		437	15	00427	00442
13M34	TV	03M25	03M44		440	16	00427	00452
13M35	TU	03M25	03M44		441	15	00427	00452
13M36	TM	00000	00024		442	12	00000	00030
13M37	TN	00030	00030		443	13	00036	00036
13M38	TN	00031	00031		444	13	00037	00037
13M39	TM	00030	A0000		445	12	00036	20000
13M40	TJ	00024	03M42		446	42	00030	00450
13M41	MJ	00000	03M54	RESCALE	447	45	00000	00464
13M42	54	00030	20043	BRB	450	54	00036	20043
13M43	CC	00031	00013		451	27	00037	00015
13M44	DV	00000	0		452	73	00000	00000
13M45	RA	00027	00016	ADVANCE	453	21	00033	00020
13M46	IJ	00026	03M07	NO1 TIMES	454	41	00032	00405
13M47	TP	00029	00000		455	11	00035	00000
13M48	RJ	00000	0	TO AUX 2	456	37	00000	00000
13M49	RA	CON09	00015		457	21	00506	00017
13M50	IJ	CON07	02M62	M-1 TIMES	460	41	00504	00374
13M51	MJ	00000	00M01	EXIT	461	45	00000	00145
13M52	11	CON00	75756	SET ALARM	462	11	00475	75756
13M53	MJ	00000	00M00	WORD	463	45	00000	00144
13M54	RS	00029	00016	RESCALE	464	23	00035	00020
13M55	RP	20000	03M57		465	75	20000	00467
13M56	LA	CON13	00071		466	54	00512	00107
13M57	SJ	03M52	03M17		467	46	00462	00417
13M58	TP	CON04	00032		470	11	00501	00040
13M59	SJ	03M60	03M61		471	46	00472	00473
13M60	TN	CON04	00032		472	13	00501	00040
13M61	AT	00032	A0000		473	35	00040	20000
13M62	MJ	00000	02M26		474	45	00000	00330
C1N00	24	14061	33411	SINGUL	475	24	14061	33411
C1N01	TP	B0000	000	C	476	11	30000	00000
C1N02	00	00000	00 42	O	477	00	00000	00042
C1N03	37	77777	77777	N	500	37	77777	77777
C1N04	20	00000	000 0	AND S	501	20	00000	00000
C1N05	00	00000	000 3	T	502	00	00000	00003
C1N06	00	0		TEMP A	503	00	00000	00000
C1N07	00	0		N	504	00	00000	00000
C1N08	00	0		STORAGE T	505	00	00000	00000
C1N09	00	0		S	506	00	00000	00000
C1N10	00	0			507	00	00000	00000
C1N11	00	0			510	00	00000	00000

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STUDY OF MATRIX INVERSION ON THE ERA-1103 EMPLOYING ROUTINE MFI-0

by

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Investigations have been carried on in the inversion of matrices of large order and/or matrices which are badly conditioned. The purpose of this has been twofold:

- (1) To measure the sensitivity of the routine MFI-0 to ill conditioned matrices;
- (2) To obtain some experimental experience relating to the effect of round-off for large order matrices.

(We define the condition number as the ratio of the absolute value of the largest eigenvalue to the smallest).

It is hoped that some conclusions will result which will answer the following questions:

- (1) What is the relationship between condition number and resulting accuracy in the inverse?
- (2) For moderately well conditioned matrices what order can be safely inverted and what accuracy can be expected?

The main problems considered in these investigations were the following matrices:

(a) Finite segment of a Hilbert Matrix (H_n) where $H_{ij} = \frac{1}{i+j-1}$ and its inverse T_n .

(b) Matrix associated with the solution of $y'' = -y$ (C_n)

where $c_{11} = 2$

$c_{ij} = -1$ if $|i-j| = 1$

$c_{ij} = 0$ all others

(c) A singular matrix (A) of order 8 studied in a paper "The Separation of Close Eigenvalues of a Real Symmetric Matrix" by Rosser, Lanczos, Hestenes and Karush.

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Matrix (a) has the property of being extremely ill-conditioned for n as low as 4. The second matrix (b) enjoys a more moderate condition -- even though it is a function of the square of its order ($\sim \frac{4}{2} n^2$). In addition the inverses of both matrices are well known, the elements being given by closed algebraic forms.

More specifically, a comparison of the condition of H_n and C_n can be obtained from the following table (values are approximate):

n	C_n	H_n
2	3	16
4	10	15,514
10	40	$O(10^{12})$
39	638	?

Finally the matrix (c) is singular and its eigenvalues are known. The modified matrix $10^{-4}A + 10^{-n}I$ was studied for $n = 1, 2, \dots, 10$. This matrix has condition as given by

$$\frac{|\lambda_{\max}| + 10^{-n}}{10^{-n}} = \frac{.1 + 10^{-n}}{10^{-n}} = 10^{n-1} + 1 = 10^{n-1}$$

The accuracy was checked by calculating the product of the input matrix and its computed inverse and comparing this quantity to the identity matrix.

Tables 1 and 2 contain data associated with the matrices described above.

TABLE 1

Summary of Experiences on Hilbert Matrices and C_n

<u>Matrix</u>	<u>Time (seconds) With Tape Output</u>	<u>Time (seconds) No Tape Output</u>	<u>Places of Accuracy (Rounded)</u>	<u>Condition</u>
$T_2^{-1} \cdot 10^2$	1.90	.15	8	16
$T_3^{-1} \cdot 10^3$	3.65	.20	7	
$T_4^{-1} \cdot 10^5$	6.20	.45	5	15,514
$T_5^{-1} \cdot 10^6$	9.25	.70	3	
$T_6^{-1} \cdot 10^7$	13.10	1.00	3	
$T_7^{-1} \cdot 10^9$	17.50	1.45	1	
$T_8^{-1} \cdot 10^{10}$	22.7	2.1	0	
$H_2^{-1} \cdot 10$	1.90	.15	8	16
$H_3^{-1} \cdot 10$	3.70	.20	7	
$H_4^{-1} \cdot 10$	6.20	.40	5	15,514
$H_5^{-1} \cdot 10$	9.25	.60	4	
$H_6^{-1} \cdot 10$	13.05	1.00	2	
$H_7^{-1} \cdot 10$	17.45	1.40	1	
$H_8^{-1} \cdot 10$	22.6	1.9	0	
C_3			9	4
C_{15}			8	90
C_{27}	268	53	7	292
C_{39}	411		6	639
C_{99}	80 minutes (estimated)	30 minutes	5	4000

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TABLE 2

The Matrix $10^{-4}A + 10^{-n}I = A'_n$

Places of Accuracy in Identity Matrix (Rounded)	Condition
$10^{-4}A$	∞
A ₁₀	10^9
A ₉	10^8
A ₈	10^7
A ₇	10^6
A ₆	10^5
A ₅	10^4
A ₄	10^3
A ₃	10^2
A ₂	10
A ₁	1

UTILITY ROUTINE LIBRARY (MTØ)
FOR
1103 SERIAL 9 COMPUTER

The Utility Routine Library will normally be stored on MTØ. The Library consists of the following:

(1) Utility Routine Loader-Ø (URL-Ø)

This routine loads the Non-diagnostic Machine Test and transfers control to the test. An MT START automatically transfers control to URL-Ø; if (Ar) is set ≠0, the machine test is by-passed and control is transferred to URL-1. The routine occupies blocks 1, 2 on MTØ.

(2) Non-Diagnostic Machine Test (Go-No-Go Test)

This routine performs nine tests each of machine commands and HSS, and four tests of the drum. A carriage return precedes the start of each part and a o is typed after each successful test. A command test failure is denoted by a printed c, a HSS test failure by a printed e, and a drum test failure by a printed d. After each failure the routine tries the same test over again with the same operands and continues to do so until it obtains a successful test. Upon completion, the routine transfers control to URL-1. The routine occupies blocks 3-32 on MTØ.

(3) Utility Routine Loader - 1 (URL-1)

This routine loads the Service Library in the drum, 70000-75777; it also clears HSS, groups 4, 5, 6 and 76000-77777 on the drum. A MJ-Ø is left in 00000. Upon completion, the computer is halted on a MS-Ø instruction with PAK set to the entry for the Ferranti Loading Routine. URL-1 occupies blocks 33, 34 on MTØ.

(4) Service Routine Library

This is a compilation of routines of general use. The Service Library occupies blocks 35-174 on MTØ.

(5) Regional Coding Routine (RECO)

This routine occupies blocks 175-225 on MTØ. See write up of this routine for detailed description.

(6) Library Routine

This routine occupies blocks 226-245 on MTØ. See write up of this routine for a detailed description.

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(7) Dictionary of Subroutine Library

A list of indices for the subroutine stored in the Subroutine Library. This dictionary occupies blocks 246-305 on MTØ.

(8) Subroutine Library

A compilation of subroutines of general program use. The remaining blocks of MTØ are reserved for this library. See write up of Library Routine for list of Subroutine in the Library.

Loaders URL-2, and URL-3 are part of the Service Library and they effect the loading of RECO and the Library Routine respectively into HSS. The Library Routine has a built in loader which effects the transfer of the Dictionary and the Subroutine Library to HSS.

MTØ must be positioned to the dead space preceding the first block on tape before any use of the Utility Library can be made. To discourage inadvertent writing over the Utility Library, the MTØ WRITE switch is disabled; this switch in the DOWN position is the NORMAL condition of the computer.

GENERAL USE OF UTILITY ROUTINE LIBRARY

I. Normalize Computer Operation

This is an automatic operation which is designed to test the computer, transfer the Service Library to its drum storage, and clear HSS and the remainder of the drum.

Operating Instructions:

- (1) Typewriter ON: MT \emptyset positioned.
- (2) MASTER CLEAR: All MJ and MS selects OFF.
- (3) If the Non-diagnostic Machine Test is not desired, set (A_R) \neq 0. MT START.
- (4) Computer halts on MS \emptyset instruction with PAK set to 70001.
- (5) Errors:
 - (a) Final Stop (57 77777 00000): This indicates that URL- \emptyset has not been transferred to HSS correctly. MASTER CLEAR, MT START for a re-transfer.
 - (b) Printed "T" and MS- \emptyset Stop: This indicates that the Non-Diagnostic Machine Test has not been transferred correctly. Push START for re-transfer of the test routine.
 - (c) Final Stop (57 77777 77777): This indicates that URL-1 has not been transferred to HSS correctly. MASTER CLEAR, MT START for a re-transfer.
 - (d) Printed "S" and MS- \emptyset Stop: This indicates that the Service Library has not been transferred correctly. Push START for a re-transfer of the Service Library.

NOTE: If repeated transfer errors occur and it is suspected that the Utility Library is incorrectly stored on MT \emptyset , the machine operator should follow the procedure for loading the Utility Library on MT \emptyset .

II. Program Assembly

Use of the assembly routines, RECO and the Library Routine, in the Utility Library is accomplished by entries 70010 and 70011 respectively in the Service Library. Entry at these points activates loaders which read the assembly routines into their operating storage locations in HSS. For detailed operating instructions, see descriptions of URL-2 and URL-3 in the Service Library.

III. Starting the Computer

There are three methods of starting the computer depending upon the amount of information stored on the drum.

- (1) If the Service Library is stored correctly on the drum, one may use one of the routines in the library to load his program tape, and commence program operation and/or debugging.
- (2) If the Service Library is not stored correctly on the drum, give an MT START for the Normalize Computer Operation (see description of same). This procedure is particularly advised when one suspects that the computer is malfunctioning.
- (3) If the Utility Library is not available on MTØ and the Service Library is not on the drum, a bootstrap procedure must be performed by the operator (see "Procedure for Loading Utility Library on MTØ".)

PROCEDURE FOR LOADING UTILITY LIBRARY ON MTØ

If the Utility Library is not available on MTØ follow this procedure.
This will work for a 16 interlace only.

- (1) MASTER CLEAR
- (2) Switch to ABNORMAL DRUM
- (3) START
- (4) After FINAL STOP, switch to NORMAL DRUM
- (5) Set PAK=00000 and load tape I
The Ferranti Loading Routine is now on the drum.
- (6) Set PAK=70001 and load tape II
The "Write Magnetic Tape Ø" routine is now in HSS.
- (7) Position MTØ; turn MTØ WRITE Switch to UP position.
- (8) MASTER CLEAR; MD START and load tape III.

The Utility Library is loaded onto MTØ.

- (9) Set PAK=00077 START. This will cause a check sum of the information written on MTØ to be computed and compared with the sum computed from paper tape. If these two sums do not check a "tttt" is printed and computer stops. Push START for another comparison. If repeated check sum errors occur return to step (6). Skip step (7).
- (10) After a successful loading of the Utility Library on MTØ, turn MTØ WRITE switch to DOWN position. Give an MT START to perform the Normalize Computer operation.

PROGRAMMING AND OPERATION CONVENTIONS

I. Drum Image of HSS:

Drum cells 76000-77777 are reserved for the image of HSS. This image is used by most service routines as a temporary store for HSS while the service routine operates from HSS. The programmer is advised not to load into the image as this may result in incorrect loading of HSS. The programmer may use this part of drum storage as a temporary pool or work space during the operation of his program, but in so doing deprives himself of several facilities in the Service Library for program debugging.

II. Drum Storage for the Service Library

Drum cells 70000-75777 are reserved for the Service Library and are not, in general, available for program use. Loading programs into the range 70000-70037 deprives the programmer of all facilities of the Service Library, while loading into the range 70040-75777 may deprive him of only part of the Service Library.

III. Storage Used in Assembly of Subroutines

The remarks made in I and II concerning the reserved portions of group 7 on the drum apply also when assembling subroutines. The modified subroutines are stored at the specified relocation addresses, and then punched out, if the punch-out option is chosen.

IV. The MTØ unit is reserved for the Utility Library only. Any use of MTØ in an operating program must be brought to the machine operator's attention so that he may take necessary steps to preserve the Utility Library tape.

The NORMAL condition of the computer is indicated when the MTØ WRITE Switch is disabled (DOWN).

GENERAL PROCEDURE FOR COMPUTER OPERATION

The following items should be checked before going on the computer:

- (1) List all memory used to determine if it is compatible with loading routines and Service Library.
- (2) Do not try to load any tapes other than yellow or black. (Other tapes loaded at your own risk.)
- (3) Keep tape off the floor.
- (4) List library subroutines needed to determine if these routines are in the library.
- (5) Determine which service routines will possibly be needed.
- (6) Warm up the card equipment before using (at least one hour).
- (7) Determine what peripheral equipment will be used.

When working with customers, the above information should be on hand before they arrive. For customers, determine the amount of assistance needed and/or wanted.

Before loading program tapes, it is suggested that the following procedure be followed:

- (1) Check the ABNORMAL CONDITION panel.
If ABNORMAL light is on, check with the operator.
- (2) Check the drum interlace if the drum is used in the program.
- (3) Check the F₁ switch.
- (4) Check the Field III switch in the card control unit if program uses card equipment. If the program is to use field III (Cols. 73-80), the switch should be in NORMAL Position.
- (5) If any magnetic tape units are to be used in program, check to see if the units desired are switched to RUN and are properly positioned.
- (6) If the High Speed Punch and/or Card equipment are not to be used in the program, turn them OFF.
- (7) Turn Ferranti Reader OFF when not in use.
- (8) If card equipment is to be used in the program be sure to clear both channels (read and punch) before giving a program START.

Upon leaving the computer, the following procedure is suggested:

- (1) Check to see that all program tapes and output tapes are rewound and not left in baskets or on the tables.
- (2) Clear the card equipment read, punch and receiving hoppers of all program input and output.
- (3) If any information is stored on any of the magnetic tapes for future use, it is the programmers responsibility to see that these tapes are saved; otherwise it will be assumed that these tapes are usable for other programmers.
- (4) Restore the Service Library to the drum.

CAUTION: It is advised as general practice never to Master Clear while any of the magnetic tape units are in motion. Such clearing drops all MT lockouts, and subsequent computer references to any moving tape will cause trouble.

SERVICE ROUTINE LIBRARY

Service Routine Entries

70000	Final Stop
70001	Ferranti Loading Routine (FRI-0)
70002	Flex Code Loading Routine (FLEXIE)
70003	Read
70004	Write
70005	Flex Dump
70006	Biocatal Dump
70007	-----
70010	Reco Loader (URL-2)
70011	Library Routine Loader (URL-3)
70012	-----
70013	Changed Word Post Mortem
70014	-----
70015	-----
70016	Single Breakpoint Stop
70017	Automatic Sampler
70020	Restore HSS from Image
70021	Punch Check Sum
70036	Common Exit
76000-77777	HSS Image-loading in this range results in incorrect loading of HSS.
70000 -75777	Service Routine Library-loading in this range deprives one of the service routines.

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PROGRAM ENTRIES TO SERVICE ROUTINES

The block of cells 70000-70037 is reserved for entries to the service routines. Cell 70036 is reserved as the common exit from those service routines which by their nature admit program entry and exit. For example, the use of FRI-0 as a subroutine would be effected by the instruction 37 70036 70001. All required parameter words must place in the appropriate registers before entry is made to the particular service routine by a Return Jump instruction. For example, the use of the Biocatal Dump would be effected by the following sequence:

```

n: 11 (x) 10000
n+1: 37 70036 70006
n+2: -- -----

```

where, say, (x) = 00 00001 01777

CAUTION: Since the service routines each have only one entry, any inadvertent (or not) loading in the range 70000-70037 deprives one of all the service routines.

COMMENTS ON USE OF SERVICE LIBRARY

I. Paper Tape Preparation

- a) Biocital tapes should have double 7th level at the very end of the tape.
- b) Flex code (absolute) program tapes should have at least one 7th level punch at the very end.
- c) Flex code (RECO) program tapes should have an END. (car. ret.) or END (car. ret.) at the end of the tape.
- d) Assembled RECO program tapes are suitable for direct input via FLEXIE. Such tapes may be converted to biocital if so desired.
- e) Flex dump tapes are suitable for reloading via Flexie. Be sure that a 7th level punch is present at the end of the tape.
- f) Care must be taken in handling paper tapes to insure that they are kept clean. Foreign substances on tapes may cause improper loading into the computer.

II. Alarm Print

Many of the Subroutines contain references to the Convair Alarm Print. The location of this is at 75700-75777. The entries are:

37	75700	75701	main routine
37	75700	75702	subroutine

The alarm print in the service library is a modified version of the Convair routine. Program, constants and working space are in the range 75700-75777.

III. Flex Constant Pool

A group of commonly used Flexowriter codes are stored in the Service Library in the range 75757-75777. This pool is used by several Service routines; however, it is available for general program use. The pool consists of the following:

75757	00 00000	00037	0
75760	00 00000	00052	1
75761	00 00000	00074	2
75762	00 00000	00070	3
75763	00 00000	00064	4
75764	00 00000	00062	5

75765	00	00000	00066	6
75766	00	00000	00072	7
75767	00	00000	00060	8
75770	00	00000	00033	9
75771	00	00000	00045	Carriage Return
75772	00	00000	00004	Space
75773	00	00000	00057	Shift down
75774	00	00000	00047	Shift up
75775	00	00000	00051	Tab
75776	00	00000	00042	Period
75777	00	00000	00056	Minus.

IV. Responsibility of Restoring Service Library

It is the responsibility of any operator who damages the Service Library to restore the same to the drum before leaving the computer.

V. Loading Routines "Transfer Control" Option

The loading routines, FRI-0 and FLEXIE, now have a "transfer control" option. The following procedure will effect the transfer for either load routine.

- (1) set program tape in reader
- (2) MASTER CLEAR
- (3) Set the computer on MAIN PULSE \emptyset .
- (4) Manually insert the following into PCR
37 70036 70001(2)
- (5) Set PAK= program start
- (6) START.

PROCEDURE FOR LOADING SERVICE ROUTINE LIBRARY

I. Normal Operation

The Service Routine Library is normally stored on the drum, 70000-77777. Entry to the routines is achieved by setting PAK to one of the low-numbered drum address, 700XX.

II. MT Start

If the Service Library is damaged on the drum, select an MT Start. This will effect the following:

- (1) Non-diagnostic machine test
- (2) Transfer of Service Library to the drum
- (3) Clearing of HSS and drum storage.

If (1) is not desired, set $(A_R) \neq 0$ before the MT Start.

III. Bootstrap

If the Service Library is not available on magnetic tape, follow this bootstrap procedure. This will work for a 16 interlace only.

- (1) MASTER CLEAR
- (2) Switch to ABNORMAL DRUM
- (3) START
- (4) After FINAL STOP, switch to NORMAL DRUM
- (5) Set PAK=00000 and load tape I
The Ferranti Loading Routine is now on the drum.
- (6) Set PAK=70001 and load tape II
The Service Library is now on the drum.

SERVICE ROUTINES

[Ferranti Loading Routine (FRI-0)]

The routine will load anywhere. Loading into HSS and 76000-77777 will result in incorrect loading of HSS. A sum check is made whenever the input tape contains an insert to 75202, 75203. (See Punch Check sum routine.)

Operating Instructions:

- (1) Turn manual stop #1 OFF.
- (2) Set PAK = 70001; START.
- (3) Computer halts on 56 00000 70001 after completing read in. START to load another tape.
- (4) Two consecutive seven-level punches in the trailer should be present. If these punches are not present, the following procedure may be used:
 - (a) FORCE STOP after the paper tape has passed through the reader.
 - (b) Set PAK = 00066 START. The last block of information read in is then stored in its proper location.
- (5) Errors
 - (a) Machine prints "t" and halts. FRI-0 is not in HSS correctly and must be restored. START, transfer FRI-0 to HSS again. A second failure indicates that FRI-0 is not stored in the Service Library correctly. In this case, revert to normalize Computer Operation.
 - (b) Machine prints "c" and halts. A check address has failed. STARTing ignores this error and routine proceeds as though error had not occurred. A check address failure should not be ignored as it is very likely that the paper tape is in error.
 - (c) Machine prints "m" and halts. Check sum has failed to agree with computed sum of data read in. START to ignore this error and to have routine continue read in.

[FLEXIE - A Flex Code Loading Routine]

This routine is designed to load Flex Code tape prepared on a Flexowriter in the conventional fashion for translating to biocatal. Flexie operates in the same fashion as the biocatal Ferranti Loading Routine. A sum check is made whenever the input tape contains an insert to 75202, 75203.

Operating Instructions:

- (1) Set PAK = 70002; START
- (2) Computer halts on 56 00000 70002 after completing read in. START to load another tape.
- (3) At least one seven-level punch should be present in the trailer to stop the routine. If this punch is not present the following procedure may be used.
 - (a) FORCE STOP after the paper tape has passed through the reader.
 - (b) MASTER CLEAR; set PAK = 00022 START
- (4) Errors:
 - (a) Machine prints "t" and halts. Flexie is not in HSS correctly and must be restored. START transfers Flexie to HSS again. A second failure indicates that Flexie is not stored in the Service Library correctly. In this case revert to the Normalize Computer Operation.
 - (b) Machine prints "c" and halts. A check address has failed. A START ignores this error and routine proceeds as if no error had occurred.
 - (c) Machine prints "m" and halts. A check sum has failed to agree with computed sum of data read in. START to ignore the error.

[Read]

This routine provides for the display of the contents of consecutive memory locations in Q, after an initial address is stated.

Operation Instructions:

- (1) Enter initial address, a, in A_v.
- (2) Set PAK = 70003
- (3) START. (a) are displayed in Q. The address is automatically advanced for reading successive cells by repeated STARTs.

[Write]

This routine provides for the writing in consecutive memory locations after an initial address is stated.

Operating Instructions:

- (1) Enter the address in A_v . Enter the contents for that address in Q.
- (2) Set PAK = 70004 START.
- (3) The address is automatically advanced for writing in successive cells by repeated STARTs.

[Flex Dump (FLEXO)]

This routine dumps the contents of consecutive storage cells on punched paper tape only. Automatic page editing is provided and every eighth address is given. The punched tape is suitable for re-loading via Flexie. A check sum is punched out at the end of the dump. (A_L), (A_R), (Q) are not restored or punched out. HSS is restored. This routine replaces RW-73 (Flex Dump).

Operating Instructions:

- (1) Enter in Q_u the address of the first cell to be dumped.

Enter in Q_v the address of the last cell to be dumped.

If a seven-level punch stop code is desired at the end of the dump set $Q_{35}=1$.

- (2) Turn ON the High Speed Punch.
- (3) Set PAK = 70005 START.
- (4) The machine halts on 56 00000 70005 providing a re-entry for another dump.
- (5) Errors:
 - (a) Machine prints "t" and halts. Flexo is not in HSS correctly. START transfers Flexo to HSS again. A second failure indicates that Flexo is not stored in the Service Library correctly. In this case revert to the Normalize Computer Operation.
 - (b) Machine prints "p" and halts. An illegal parameter word has been set up in Q and is displayed there. Clear Q manually and insert correct parameter; START.

- (6) Flexo dumps only one type of storage at a time, either HSS or drum. This routine does not use the 76000-77777 image, but uses an image 70400-70715 as a temporary store for part of HSS.

[Biocatal Dump]

This routine will dump onto paper tape in biocatal form the contents of any specified number of consecutive storage cells in HSS or the drum except 76000-77777. A check sum is automatically punched at the end of the dump. A double seven-level punch at the end of the tape is optional.

Operating Instructions:

- (1) Enter in Q_u the address of the first cell to be dumped.
 Enter in Q_v the address of the last cell to be dumped.
 If a double seven-level stop code is to be punched following this dump, set $Q_{op} \neq 0$.
- (2) Turn High Speed Punch ON.
- (3) Set PAK = 70006 START.
- (4) The stop at the end of the dump, 56 00000 70006, provides a re-entry for another dump. The contents of (A) and (Q) are not retained. HSS is restored at the end of the routine.

[RECO II LOADER (URL-2)]

This routine effects the transfer of RECO II from $MT\emptyset$ to HSS and transfers control to RECO after a successful sum check and rewind of $MT\emptyset$.

Operating Instructions:

- (1) Turn High Speed Punch and Flexowriter ON.
- (2) Set program tape to be assembled in reader.
- (3) Set PAK = 70010 START.

RECO is transferred from the Utility Library, a routine sum check performed and $MT\emptyset$ rewound. Control is then transferred to RECO and assembly begins. If no subroutines are assembled, the computer halts on 56 00000 00360 providing a re-entry to the assembly routine which is still in HSS in its correct form. If subroutines are assembled, RECO transfers control to URL-3 (Library Routine Loader) and the Computer finally halts on 56 00000 70011, providing a re-entry to URL-3. (See writeup of RECO II for more detailed description of tape preparation and handling.)

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- (4) Errors: Machine prints "a1", rewinds MTØ and halts. This means that RECO has been transferred incorrectly from the Utility Library on MTØ. START effects another transfer. Repeated errors indicate that RECO is not stored on MTØ correctly. In this case revert to the bootstrap procedure described in "Procedure for Loading Utility Library on MTØ".

[Library Routine Loader (URL-3)]

This routine effects the transfer of the Library Routine from MTØ to HSS and transfers control to the Library Routine upon completion of a successful sum check.

Operating Instructions:

- (1) Turn High Speed Punch and Flexowriter ON. If no punch-out of assembled subroutines is desired set MJ1 select ON.
- (2) Set Flex code tape of subroutine assembly information in reader.
(NOTE: When assembling RECO tapes, the END psuedo code transfers control to URL-3; in this case the Flex tape of subroutine information must be spliced on the end of RECO tape.)
- (3) Set PAK = 70011 START

The Library Routine is transferred from MTØ to HSS and a routine sum check performed. Control is then transferred to the Library Routine and assembly begins. Upon completion of assembly computer halts on 56 00000 70011 providing re-entry to the Library Routine Loader. (See write-up of Library Routine for more detailed description of tape preparation and handling.)

- (4) Errors: Machine prints "a2", rewinds MTØ and halts. This means that the Library Routine has been transferred incorrectly from MTØ. START effects another transfer. Repeated errors indicate that the Library Routine is not stored on MTØ correctly. In this case revert to the bootstrap procedure described in "Procedure for Loading Utility Library on MTØ". For a list of errors encountered in assembly and the appropriate operating instructions for same, see write-up of Library Routine.

CAUTION: Do not assemble subroutines in the range 70000-77777.

[Changed Word Post Mortem]

This routine is designed to compare the contents of each word of HSS with its image at 76000-77777. The image contains (unless disturbed) the original contents of HSS as read into the computer. Those words in HSS which have been changed by the execution of the program are the only ones reported out.

Operating Instructions:

- (1) Turn High Speed Punch ON.
- (2) Set PAK = 70013 START.
- (3) Computer halts on 56 00000 70013.

The following will be punched in Flex Code.

- a) (Q)
- b) (A_R)
- c) (A_L)
- d) Any changed word according to the following:

HSS word	Image word	HSS address
----------	------------	-------------

At the end of the routine, (A), (Q) and HSS are restored.

- (4) This routine uses the cells 70600-70777 as temporary storage for part of HSS while the routine operates.

[Single Breakpoint Stop]

This routine permits one to select a single address of a program which one can run on high speed and stop before executing the instruction at that address. One may then sample the results of computation to date or step through several instructions.

Operating Instructions:

- (1) Enter in Q_v the breakpoint address.

Enter in A_v the entry address for the program.

- (2) Set PAK = 70016 START. The program will be executed up to the breakpoint at which time the computer will halt on 56 00000 70016, providing a re-entry for another breakpoint stop.

[Automatic Sampler (Sam-0)]

This routine provides for the printing or punching (in octal or decimal) the contents of any selected cells at selected check points. Output is suppressed for the first N_p times through the check point and after $(N_p + N_s)$ times. The program which is being sampled is executed normally between check points. It is not necessary to provide for sampling while writing the program. The programmer stores in any available block of memory a list of information regarding check points, cells to be sampled, and scales.

A) Operating Instructions:

- (1) Read in the program to be sampled. This is the unmodified problem program.
- (2) Read in the "Sampling List Tape". See below for description of this tape.
- (3) Set PAK = 70017 START. The routine sets up check points and transfers control to α which is contained in the sampling list.

B) Sampling List Tape (Flex or Biocatal).

This tape loads cell 73643 and the sampling list which contains a number of sublists, one for each check point. Each sublist contains all information necessary for sampling at one check point. This information may be stored in any convenient set of consecutive HSS or MD cells except 00100 through 00167.

The sampling list tape format is as follows:

Fixed Storage	73643	XX	L ₀	L _f
Check point address	L ₀	00	00000	c.p.
Index word	L ₁	00	N _p	N _s
Parameter words	L ₂	0a	M	s

	.	0a	M	s
End word	.	70	00000	00000
End word	.	70	00000	00000
	.	00	00000	c.p.
	.	00	N _p	N _s
	.	0a	M	s

	.	70	00000	00000
	L _f	70	00000	α

one complete sublist

- (1) Fixed storage - The word XX L₀ L_f read into 73643, gives the address of the first cell (L₀) and the last cell (L_f) of the sampling list. Printing or punching is specified by XX, 61 for printing and 63 for punching.
- (2) Check point address - The word 00 00000 c.p. gives the check point address, c.p. Sampling occurs before execution of the instruction at c.p.

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- (3) Index word - The word 00 N_p N_s gives two 5-octal-digit numbers, N_p , signifying the number of times the check point is to be passed before sampling starts, and N_s , the number of times sampling is to occur at the check point.
- (4) Parameter words - These are of the form 0a M s where the first octal digit is always zero. The second octal digit, a, takes on the values
- 0 for octal output
1 for decimal output.

If $a > 1$, the parameter word is ignored. The u-portion of each parameter word contains the octal address, M, of a cell whose contents are to be sampled. If $M = 20001$, (A_L) is sampled. If M is not a machine address the parameter word is ignored. The v-portion of each parameter word contains the binary scale factor, s, of the contents of M. $0 \leq s < 70$. If $s \geq 70$, "2 small" is printed.

- (5) End words - The last two words of each sublist are of the form 70 00000 00000 with the exception of the second end word of the last sublist (L_f), which is 70 00000 a . SAM-0 jumps to \leftarrow after setting up check points on a 70017 start.

C) Output

Shown below is an example of sampler output where the check point address was 00303.

00303	
00075	12 34567 12340
00076	77 03124 65432
00100	1.23456789017
00101	-321.098632812
00102	993059913.000
00103	0.43210987653
20001	14 00000 00000
10000	37 37373 73737

D) Restrictions

The word initially stored at a check point must be an instruction; it must not be a repeat command or a repeated instruction and it may not be written into or out of at any time during the course of the program.

[Restore HSS from Image]

This routine provides for an automatic transfer of the image, 76000-77777, to HSS.

Operating Instructions:

- (1) Set PAK = 70020 START.
- (2) Computer halts on 56 00000 70020.

[Punch Check Sum]

This routine is to be used immediately after loading a program tape by means of the Ferranti Loading Routine (FRI-0). It punches a trailer containing the sum of the loaded program with proper insert and check addresses. This trailer can then be merged with the program tape to provide a check sum upon subsequent loadings.

Operating Instructions:

- (1) Load the program tape. There must be no double seven-level punches in the program tape. Thus after loading with FRI-0, the computer will hang up on an External Read. FORCE STOP the computer.
- (2) MASTER CLEAR; set PAK = 70021
- (3) START. The following punched tape will be produced:

```

IA 75202
   CHECK
   SUM
CA 75204
Double seven-level punches.

```

The program will be properly loaded at the conclusion of this routine.

REGIONAL CODING ROUTINE II (RECO II)

Introduction

RECO is a one-pass assembly routine designed to translate an 1103 program coded in symbolic, regional address form to 1103 machine language.

Paper tape punched in Flexowriter code is the input-output medium for RECO. Input is the tape of RECO-coded program to be assembled. Except for the input of decimal numbers, all numbering in this program is recorded in the octal system. Output is the tape of the assembled program in octal notation. The output is translatable to biocatal form via the ERA converter, or may be loaded directly into the computer using the ERA "Flexie" load routine. A listing of the assembled program may be readily obtained on a Flexowriter.

RECO offers considerable flexibility in recording 1103 words. The 1103 symbolic and numeric operation codes, as well as those of the Interpretive System are available for use. Addresses may be recorded in either absolute or relative form. Relative addresses use a two-letter regional address code; in addition, the one letter regional address codes A and Q refer automatically to the accumulator and Q-register. A maximum of 100 distinct regional address codes is available in a RECO coded program, and the pseudo-instructions assigning absolute addresses to each of these codes precede the main program on the input tape.

Provision is made for the direct input of program constants written in decimal notation. A decimal number, N, is automatically converted by RECO to its signed 36-bit equivalent in fixed point, or floating point, form. The floating point form offers full range conversion, the range being roughly,

$$10^{-38} \leq |N| \leq 10^{38}$$

All decimal numbers are identified as such by a RECO pseudo-operation code.

The punching of insert and check addresses on the output tape is obtained by using pseudo-instructions. A check sum of assembled 1103 words is automatically punched out with each check address instruction. A pseudo-instruction is available whereby the programmer can insert a MJOv instruction in addresses 00000 and 40000; this pseudo-instruction permits him to begin operation of his program with an MD start.

Two types of terminating instructions are available. The first of these punches out trailer and halts the computer. The second punches out trailer and transfers control to the ERA Library Routine. Thus, if the programmer desires the assembly of certain subroutines for his program he must record the proper terminating command followed by a list of subroutine indices at the end of his input tape. This option permits continuous assembly of the complete program. The total output in this case would consist of two parts on one continuous tape: (1) Assembled main program; (2) Assembled subroutines.

Several types of program errors are detected by RECO. The type of

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error and its location on the input tape are printed out on the Flexowriter. All RECO output ceases as the first program error is detected, and the RECO input tape is processed from that point on for errors only. This error detection is limited in the sense that only the first error of a program word is recorded.

A detail description of RECO programming is given below. Part I discusses the writing of regular 1103 words in symbolic form. Part II lists the seven RECO pseudo-instructions. Part III describes input-output format. Part IV describes RECO error detection. Part V lists RECO operating instructions. Figure 1 of Part III is an example of a RECO program. Figure 2 displays a listing of the assembled program given in Figure 1.

I. 1103 Words

A. Address Portion

Addresses may be recorded in either absolute or relative form. RECO requires that at least one digit be recorded for any absolute address. Relative addresses appear as $a_1 a_2 B$, where $(a_1 a_2)$ is a two-letter code denoting any one of a maximum of 100 (decimal) addressable regions, and where (B) designates the sequence number of the address within the region $(a_1 a_2)$. The only restriction on the choice of letters in the regional address code is that $a_1 \neq A$ or Q . (B) may be zero, in which case only $(a_1 a_2)$ need be recorded.

The regional portion, $(a_1 a_2)$, of a relative address is assigned its absolute address value, δ , by means of the RECO pseudo-instruction $RE a_1 a_2 \delta$. All such assignments should be recorded at the beginning of the program tape.

RECO requires that an entry be made for each address portion of every 1103 instruction and octal constant. For an instruction in which an address portion is a "j", "jn", or "jk" number (e.g. RPjnv), all five octal digits must be recorded; if $j = 0$, one need only record 0, n, or k.

B. Operation Portion

Operation codes are either the two digits or the two letters of the 1103 instruction repertoire. The numerical operation codes extend from 00 to 77. In addition, the alphabetical, numeric, or alpha-numeric operation codes used in the 1103 Interpretive System are recognized by RECO as legal operations. However, the operation code for the Interpretive Replace Multiply is restricted in form to either IP70 or 1470.

Those 1103 words which form octal constants with absolute or relative address portions, must have at least one and no more than two digits recorded in the operation portion of the word.

C. Decimal Numbers

All decimal numbers are converted by RECO to signed 36-bit equivalents. Decimal numbers must be identified as such by the pseudo-operation code

DE; these are the only program words for which RECO accepts numbering in the decimal system.

There are two forms of decimal number words:

- (1) Fixed Point DE \pm i.f₁f₂ ... f₉f₁₀ P S, where
 $1 \leq i \leq 9$, $0 \leq f_j \leq 9$, $-99 \leq P \leq 99$, such that
 $0 \leq \log_2 \left| \pm i.f_1f_2 \dots f_9f_{10} \times 10^P \right| + S < 35$.
 "S" is the binary scale factor applied to
 $\left| \pm i.f_1f_2 \dots f_9 f_{10} \times 10^P \right|$. "P" is the power of ten.

- (2) Floating Point DE \pm i.f₁f₂ ... f₉f₁₀ P F,
 where $1 \leq i \leq 9$, $0 \leq f_j \leq 9$, $-39 < P < 39$. "F" is the
 code letter denoting floating point conversion to
 packed (28-8) form with biased characteristic.

The range on a floating point decimal number, N, is roughly $10^{-38} \leq |N| \leq 10^{38}$.

The plus sign (+) is optional on all signed quantities in the decimal number. The decimal point and some value for P and S must always be recorded.

D. Subroutine Assembly

RECO does not assemble library subroutines directly; rather, it provides the option of transferring control at the end of a RECO assembly to another program which assembles subroutines. The use of this option terminates all RECO assembly and punches out those subroutines listed on the input tape. This list of subroutines must be prefaced by the RECO instruction END and must comply with the input format of the ERA Library Routine.

The output tape resulting from use of this subroutine option is one continuous flex code tape consisting of two parts: (1) Assembled main program; (2) assembled subroutines.

It is imperative that all, if any, subroutine assembly be the final step in a complete program assembly. The reason for this is that the use of the subroutine option in effect destroys all previous RE a₁a₂δ instructions, and of course the information contained in these instructions is necessary for proper RECO assembly.

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II. RECO Instructions or Words

- A. RE $a_1 a_2 \delta$ "Assign the region $a_1 a_2$ the value δ "
This instruction is described in I-A above.
- B. DE $\pm i.f_1 f_2 \dots f_9 f_{10} P S(F)$ "Decimal Number Fixed
(Floating)" This instruction is described in
I-C above.
- C. IA $a_1 a_2^B$ "Insert address at $a_1 a_2^B$ " This instruction
causes a six-inch leader to be punched out
followed by the translated insert address,
 $a_1 a_2^B$.
- D. CA $a_1 a_2^B$ "Check address at $a_1 a_2^B$ " This instruction
causes the translated check address, $a_1 a_2^B$,
to be punched out, followed by a punch out of
a check sum of all 1103 words since last IA
instruction. This check sum is inserted at
machine addresses 75202 and 75203 on the
output tape.
- E. START $a_1 a_2^B$. "Start program at $a_1 a_2^B$ " This instruction
causes a translated MJO ($a_1 a_2^B$) instruction
to be inserted at addresses 00000 and 40000 on
the assembled program tape. The correct ad-
dresses and check sums are automatically punched
out. This instruction is optional.
- F. END. "End RECO program assembly" This instruction
causes a 10 inch trailer, followed by two
periods and a seventh level to be punched out,
before halting the computer.
- G. END "End RECO program assembly, begin subroutine
Assembly"
This instruction causes a 10 inch trailer to
be punched out, and transfers control to the
subroutine assembly program as described in
I-E above.

III. Input-Output Format

Figures 1 and 2 are illustrations of the horizontal and vertical input-output formats. The format exhibited in Figure 1 is strongly recommended for RECO programming. Every 1103 and RECO word must be terminated by at least one vertical space (i.e. carriage return), and the distinct portions of any word must be separated by at least one horizontal space (i.e. space or tab). RECO ignores all leader, shift up, shift down, and delete flex codes. In particular, flex characters for "1" and 1 (one), and 0 and 0(zero) are not interchangeable.

Figure 1

RE BC10
 RE ZA40
 RE TQ100
 RE RS50000

START BC

IA BC
 TP TQ10 A42
 I2 TQ6 Q
 SP TQ14 17
 EF 0 TQ13
 77 10000 20000
 LA TQ5 A17
 DV TQ6 TQ14
 IPMP ZA ZA5
 RP 30005 BC12
 TP RS ZA
 PR 0 BC
 MS 30000 BC14
 RS 111 TQ12
 1473 TQ10 TQ14
 RJ RS5 RS
 MJ 0 ZA
 CA BC20

IA TQ5
 DE +2.147483648 9 F
 DE -7.3786976294 19 -36
 DE 2.9103830456 -11 35
 DE 3.14159 5 F
 DE 1.0 10 0
 DE 3.162278 -38 F
 0 7 0
 0 0 0
 DE 1.7014118 38 F
 CA TQ16

END.

Figure 2

.000000.040000.
45 00000 00010.
00000004.0001.
000000.075202.
00 00000 00000.

45 00000 00010.
00000007.5204.

.000000.000000.
45 00000 00010.
00000000.0001.
000000.075202.
00 00000 00000.

45 00000 00010.
00000007.5204.

bc
.000000.000010.
11 00110 20042.
12 00106 10000.
31 00114 00017.
17 00000 00113.

77 10000 20000.
54 00105 20017.
73 00106 00114.
14 71004 00045.

75 30005 00022.
11 50000 00040.
61 00000 00010.
56 30000 00024.

23 00111 00112.
14 73011 00114.
37 50005 50000.
45 00000 00040.

00000000.0030.
000000.075202.
00 00000 00007.
70 74706 41000.

00000007.5204.

PX 71900-9-(126)

Figure 2 (continued)

tq+
.000000.000105.
20 00000 00240.
76 77777 77777.
00 00000 00001.
23 13136 00223.

11 24027 62000.
25 41273 44004.
00 00007 00000.
00 00000 00000.

37 77777 76777.
00000000.0116.
000000.075202.
00 00000 00002.

41 00470 25466.
00000007.5204.

..

1 April 1956

Format of output listing is exhibited in Figure 2. This listing of an assembled program should prove to be useful in program debugging. The output tape is translatable to biocatal form or may be loaded directly into the computer via the ERA "Flexie" load routine.

Flex Code stops are automatically punched by RECO after each check sum check address to facilitate biocatal translation or listing.

IV. Error Detection

RECO detects a limited number of program errors. These error types and their respective tags are as follows:

OC	Illegal operation code
RC	Illegal regional address code (i.e. Aa_2 or Qa_2)
CA	Check address failure
RA	Unassigned relative address region
AO	Relative address exceeds the value 77777
OD	Illegal octal digit flex code
FE	Decimal point missing in decimal number
FO	Number of fractional digits (f_j) > 10 in decimal number
UN	Decimal number underflow (i.e. loss of significant digits)
DD	Illegal decimal digit flex code
OV	Decimal number overflow (i.e. loss of significant digits)

RECO detects only the first error in a programmed 1103 or RECO word. This detection does not apply to any errors occurring in the listing of subroutine indices at the end of the input tape; errors in this portion of the input tape are detected by the subroutine program.

As RECO encounters a program error, it prints out the error tag followed by two decimal numbers, a group count and a word count, which locate the error on the input tape. Group 0 includes all RECO words prior to the first programmed insert address instruction, which is word 1 of group 1. Each succeeding insert address begins a new group.

All output ceases as RECO detects the first program error, and input tape is processed for errors only from that point on. This termination of output does not include that output resulting from subroutine assembly.

If the number of RECO instructions $RE a_1 a_2 \delta$ exceeds 100 (decimal) the computer will halt with an SCC fault. RECO will not assemble such a program correctly.

Improper horizontal and vertical spacing is also indirectly detected by RECO as one of the error types listed above.

V. Operating Instructions

1. Flexowriter and high speed punch on.
2. Load input tape in Ferranti reader and position the tape several blank frames ahead of first character.
3. Set all MJ and MS selects off; master clear; set PAK to 70010; START. RECO is brought into HSS from magnetic tape and assembly begins.
 - a. If the instruction END. is recorded at the end of the input tape, the computer will halt on a 56 00000 00360 instruction. If END. is omitted, the computer must be force stopped after input tape has passed through the reader.
 - b. If the subroutine option, END, is on the input tape and a period is recorded after the last subroutine index, the computer will halt on a 56 00000 70011 instruction. If the period is omitted, the computer must be force stopped after input tape has passed through the reader.
4. To assemble a second program, and case (3)-a applies to the preceding program assembly, position second tape in reader, set PAK to 00360, and START.
5. To assemble a second input tape making direct use of RE $a_1 a_2 \delta$ instructions from the preceding tape and case (3)-a applies, position the second tape in reader, set PAK to 00364 and START.

RR-126

00001 00 00000 02031
 00002 00 00000 02012
 00003 00 00000 01215
 00004 00 00000 02426
 00005 00 00000 02217
 00006 00 00000 00730
 00007 00 00000 00715
 00010 00 00000 00000
 00011 00 00000 02307
 00012 00 00000 03007
 00013 00 00000 03107
 00014 00 00000 01207
 00015 00 00000 01534
 00016 00 00000 00000
 00017 00 00000 01512
 00020 00 00000 00000
 00021 00 00000 02624
 00022 00 00000 00724
 00023 00 00000 01135
 00024 00 00000 01130
 00025 00 00000 03524
 00026 00 00000 03530
 00027 00 00000 03501
 00030 00 00000 00000
 00031 00 00000 02132
 00032 00 00000 02432

Flex codes for
 computer instruction
 repertoire.
 addresses
 00001 thru 00100

00033 00 00000 00732
00034 00 00000 03532
00035 00 00000 02032
00036 00 00000 00132
00037 00 00000 01432
00040 00 00000 00000
00041 00 00000 01232
00042 00 00000 02401
00043 00 00000 03001
00044 00 00000 02424
00045 00 00000 02406
00046 00 00000 02430
00047 00 00000 02415
00050 00 00000 00000
00051 00 00000 01616
00052 00 00000 00000
00053 00 00000 00707
00054 00 00000 01507
00055 00 00000 01224
00056 00 00000 01101
00057 00 00000 01230
00060 00 00000 00000
00061 00 00000 02026
00062 00 00000 00117
00063 00 00000 00134

00064 00 00000 01415
00065 00 00000 00106
00066 00 00000 00107
00067 00 00000 00115
00070 00 00000 00000
00071 00 00000 00000
00072 00 00000 00000
00073 00 00000 00000
00074 00 00000 00000
00075 00 00000 00000
00076 00 00000 00000
00077 00 00000 00000
00100 00 00000 00000
00101 00 00000 07272
00102 00 00000 07266
00103 00 00000 07262
00104 00 00000 07264
00105 00 00000 07270
00106 00 00000 07274
00107 00 00000 07252
00110 00 00000 07237
00111 00 00000 06672
00112 00 00000 06666
00113 00 00000 06662
00114 00 00000 06664
00115 00 00000 06670
00116 00 00000 06674
00117 00 00000 06632
00120 00 00000 06637
00121 00 00000 06272

Flex codes for
computer numeric
operations.
addresses 00101 thru 00200

00122 00 00000 06266
00123 00 00000 06262
00124 00 00000 06264
00125 00 00000 06270
00126 00 00000 06274
00127 00 00000 06252
00130 00 00000 06237
00131 00 00000 06472
00132 00 00000 06466
00133 00 00000 06462
00134 00 00000 06464
00135 00 00000 06470
00136 00 00000 06474
00137 00 00000 06452
00140 00 00000 06437
00141 00 00000 07072
00142 00 00000 07066
00143 00 00000 07062
00144 00 00000 07064
00145 00 00000 07070
00146 00 00000 07074
00147 00 00000 07052
00150 00 00000 07037

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00151 00 00000 07472
00152 00 00000 07466
00153 00 00000 07462
00154 00 00000 07464
00155 00 00000 07470
00156 00 00000 07474
00157 00 00000 07452
00160 00 00000 07437
00161 00 00000 05272
00162 00 00000 05266
00163 00 00000 05262
00164 00 00000 05264
00165 00 00000 05270
00166 00 00000 05274
00167 00 00000 05252
00170 00 00000 05237
00171 00 00000 05772
00172 00 00000 05766
00173 00 00000 05762
00174 00 00000 05764
00175 00 00000 05770
00176 00 00000 05774
00177 00 00000 05752
00200 00 00000 05737

00201 00 00000 01220
00202 00 00200 62242
00203 00 24013 01201
00204 00 00000 62220
00205 00 00000 01430
00206 00 00000 01630
00207 00 00141 50000
00210 00 00526 40000
00211 00 00000 00000
00212 00 00000 00077
00213 00 00000 00047
00214 00 00000 00057
00215 00 00000 00004
00216 00 00000 00045
00217 00 00000 00051
00220 00 00000 00033
00221 00 00000 00060
00222 00 00000 00072
00223 00 00000 00066
00224 00 00000 00062
00225 00 00000 00064
00226 00 00000 00070
00227 00 00000 00074
00230 00 00000 00052
00231 00 00000 00037
00232 00 00000 00030
00233 00 00000 00035
00234 00 00002 00622

Program constants.

Addresses 00201 thru 00257

Program temporary storage

at addresses 01430 thru 01467

00235 00 00777 70000
00236 00 00000 01400
00237 00 00000 07777
00240 00 00000 00017
00241 00 00000 00000
00242 00 00000 00473
00243 00 00000 00013
00244 00 00000 20000
00245 00 00000 10000
00246 00 00000 00001
00247 00 00000 01634
00250 67 67600 00000
00251 00 00000 00726
00252 00 00000 00667
00253 00 00000 00007
00254 63 00000 00253
00255 00 00000 00037
00256 00 00000 00052
00257 00 00000 00074
00260 00 00000 00070
00261 00 00000 00064
00262 00 00000 00062
00263 00 00000 00066
00264 00 00000 00072
00265 00 00000 01247
00266 61 00000 00231
00267 00 00000 00042

00270 00 00000 00004
00271 00 00000 00003
00272 00 00000 73202
00273 00 00000 73204
00274 00 00000 00403
00275 00 00000 00742
00276 00 00000 00532
00277 45 00000 00000
00300 00 00000 00763
00301 00 00000 40000
00302 00 00000 40001
00303 00 00000 00077
00304 00 00000 00002
00305 00 20000 00000
00306 00 00001 00000
00307 00 00000 77777
00310 00 00000 00777
00311 00 00000 01273
00312 00 00007 00000
00313 00 00000 01470
00314 00 00000 00563
00315 00 00000 01250
00316 11 24027 62000

PX 71900-9-(126)

00317 00 73465 45000
00320 00 05753 60400
00321 00 00461 13200
00322 00 00036 41100
00323 00 00003 03240
00324 00 00000 23420
00325 00 00000 01750
00326 00 00000 00144
00327 00 00000 00012
00330 00 00000 00001
00331 71 01446 00330
00332 00 00000 01445
00333 00 00000 01457
00334 00 00000 00026
00335 00 00000 00056
00336 00 00000 00054
00337 00 00000 00043
00340 00 00000 00110
00341 77 77777 77734
00342 20 00000 00000
00343 77 77777 77735
00344 00 00000 00105
00345 00 00000 00200
00346 00 00000 00377
00347 00 00000 00001
00350 00 00000 01254
00351 00 00000 01253

PX 71900-9-(126)

00352 45 00000 00441
 00353 45 00000 00463
 00354 45 00000 00665
 00355 45 00000 00723
 00356 45 00000 00762
 00357 00 00000 00010
 00360 11 00305 01437
 00361 16 00313 00646
 00362 16 00247 00651
 00363 11 00277 00000
 00364 17 00000 00312
 00365 76 00000 20000
 00366 16 00276 00531
 00367 16 00252 00666
 00370 16 00251 00725
 00371 16 00300 00762
 00372 16 00265 01246
 00373 16 00351 01252
 00374 11 00246 00347
 00375 11 00241 01463
 00376 11 00241 01464
 00377 11 00241 01434
 00400 11 00241 01435
 00401 11 00241 01436
 00402 45 00000 00403
 00403 37 00604 00600
 00404 11 20000 01430
 00405 37 00615 00605

PROGRAM ENTRY
 AND
 PRESET ROUTINE .
 ADDRESSES -
 00360 THRU 00402

PX 71900-9-(126)

00406 11 01430 20000
 00407 75 20100 00411
 00410 43 00001 00432
 00411 75 20100 00413
 00412 43 00101 00432
 00413 75 20010 00415
 00414 43 00222 00432
 00415 43 00201 00656
 00416 43 00202 01245
 00417 43 00204 01004
 00420 43 00205 00660
 00421 43 00206 00756
 00422 43 00203 00760
 00423 43 00234 01251
 00424 11 00235 10000
 00425 51 20000 20000
 00426 43 00207 00445
 00427 43 00210 00445
 00430 21 01464 00246
 00431 45 00000 01266
 00432 21 01464 00246
 00433 31 10000 00036
 00434 11 20000 01432
 00435 37 00472 00465
 00436 54 20000 00017

MAIN CONTROL

ROUTINE.

ADDRESSES -

00403 THRU 00464

00437 15 20000 01432
00440 37 00472 00465
00441 16 20000 01432
00442 11 01432 10000
00443 37 00565 00530
00444 45 00000 00403
00445 21 01464 00246
00446 11 00237 10000
00447 51 01430 20000
00450 75 20100 00452
00451 43 00001 00454
00452 75 20100 00451
00453 43 00101 00454
00454 51 00212 20000
00455 32 00236 00030
00456 11 20000 01432
00457 37 00472 00465
00460 54 20000 00014
00461 35 01432 01432
00462 37 00472 00465
00463 35 01432 10000
00464 45 00000 00443
00465 37 00604 00600
00466 37 00636 00630
00467 11 20000 01431
00470 37 00627 00616
00471 11 01431 20000

00472 45 00000 00000
 00473 43 00232 00521
 00474 43 00233 00526
 00475 54 20000 00006
 00476 11 20000 01433
 00477 37 00577 00571
 00500 35 01433 01447
 00501 15 01437 00502
 00502 75 20000 01271
 00503 43 01470 00504
 00504 31 00502 00071
 00505 16 20000 01433
 00506 21 10000 00246
 00507 23 01433 10000
 00510 21 01433 00247
 00511 16 01433 00515
 00512 11 00241 01431
 00513 37 00627 00616
 00514 11 01431 01450
 00515 21 01431 01634
 00516 11 00307 20000
 00517 42 01431 01272
 00520 45 00000 00471
 00521 11 00244 01433
 00522 11 00241 01431
 00523 37 00627 00616
 00524 21 01431 01433
 00525 45 00000 00516

U AND V
 ADDRESS
 DECODING

ADDRESSES -
 00465 THRU 00527

PX 71900-9-(126)

00526 11 00245 01435
00527 45 00000 00522
00530 21 01434 00246
00531 45 00000 00532
00532 31 01435 00044
00533 32 01436 00000
00534 32 10000 00000
00535 11 20000 01436
00536 54 20000 00044
00537 11 20000 01435
00540 11 00245 01435
00541 11 00250 01432
00542 11 10000 01440
00543 11 01432 10000
00544 44 00550 00545
00545 11 10000 01432
00546 63 00000 00215
00547 45 00000 00543
00550 11 10000 01432
00551 55 01440 00003
00552 51 00253 20000
00553 35 00254 00554
00554 63 00000 00000
00555 41 01433 00543
00556 63 00000 00267
00557 63 00000 00216

OUTPUT (PUNCH)

ROUTINE

ADDRESSES-

00530 THRU 00570

00560 41 01466 00562
 00561 45 00000 00566
 00562 41 01465 00565
 00563 63 00000 00216
 00564 11 00271 01465
 00565 45 00000 00000
 00566 63 00000 00216
 00567 11 00253 01466
 00570 45 00000 00563
 00571 17 00000 00312
 00572 76 00000 20000
 00573 43 00211 00571
 00574 43 00212 00571
 00575 43 00213 00571
 00576 43 00214 00571
 00577 45 00000 00000
 00600 37 00577 00571
 00601 43 00215 00600
 00602 43 00216 00600
 00603 43 00217 00600
 00604 45 00000 00000
 00605 37 00577 00571
 00606 43 00215 00615
 00607 43 00216 00615
 00610 43 00217 00615
 00611 55 01430 00006
 00612 32 10000 00000
 00613 11 20000 01430

HEAD,
 DECODE,
 THROWAWAY,
 ROUTINES.
 ADDRESSES -
 00571 THRU 00636

PX 71900-9-(126)

00614 45 00000 00605
 00615 45 00000 00000
 00616 37 00577 00571
 00617 43 00215 00627
 00620 43 00216 00627
 00621 43 00217 00627
 00622 37 00636 00632
 00623 55 01431 00003
 00624 32 01431 00000
 00625 11 20000 01431
 00626 45 00000 00616
 00627 45 00000 00000
 00630 16 00242 00633
 00631 45 00000 00633
 00632 16 00311 00633
 00633 75 20010 00000
 00634 43 00222 00633
 00635 51 00240 20000
 00636 45 00000 00000
 00637 37 00604 00600
 00640 43 00232 01267
 00641 43 00233 01267
 00642 54 20000 00006
 00643 11 20000 01431
 00644 37 00577 00571
 00645 32 01431 00000

SETUP DICTIONARY
 OF REGIONAL ASSIGNMENTS
 AND MACHINE ADDRESS
 EQUIVALENTS ROUTINE.
 ADDRESSES -
 00637 THRU 00637

PX 71900-9-(126)

00646 11 20000 01470
 00647 11 00241 01431
 00650 37 00627 00616
 00651 11 01431 01634
 00652 21 00646 00246
 00653 21 00651 00246
 00654 21 01437 00306
 00655 45 00000 00403
 00656 21 01464 00246
 00657 45 00000 00637
 00660 21 01463 00246
 00661 11 00246 01464
 00662 11 00241 01447
 00663 11 00241 01450
 00664 37 00472 00463
 00665 11 20000 01434
 00666 45 00000 00687
 00687 75 00074 00871
 00670 63 00000 00241
 00671 11 01447 20000
 00672 47 00673 00701
 00673 55 01447 10036
 00674 63 00000 10000
 00675 55 10000 00006
 00676 63 00000 10000
 00677 11 01450 20000
 00700 47 00701 00702
 00701 63 00000 00336

DICTIONARY OF REGIONAL
 ADDRESSES AND EQUIVALENTS
 AT 01470 THRU 01633,
 AND 01634 THRU 01777

TRANSLATE AND
 PUNCH INSERT
 ADDRESS ROUTINE.
 ADDRESSES -
 00660 THRU 0721

PX 71900-9-(126)

00702 63 00000 00216
 00703 11 00270 01465
 00704 11 00357 01466
 00705 11 00241 01435
 00706 11 00241 01436
 00707 11 01434 01440
 00710 63 00000 00267
 00711 75 00006 00713
 00712 63 00000 00255
 00713 63 00000 00267
 00714 63 00000 00255
 00715 11 00270 01433
 00716 55 01440 00025
 00717 55 00250 10011
 00720 37 00565 00544
 00721 45 00000 00403
 00722 37 00472 00465
 00723 43 01434 00725
 00724 45 00000 01270
 00725 45 00000 00726
 00726 75 00007 00730
 00727 63 00000 00255
 00730 11 20000 01440
 00731 55 01440 00030
 00732 51 00253 20000
 00733 35 00254 00734
 00734 63 00000 00000

TRANSLATE AND
 PUNCH CHECK
 ADDRESS, AND
 CHECK SUM ROUTINE.
 ADDRESSES-
 00722 THRU 00757

PX 71900-9-(126)

00735 63 00000 00267
 00736 11 00271 01433
 00737 55 00250 10012
 00740 37 00565 00544
 00741 45 00000 00742
 00742 11 00272 01440
 00743 37 00721 00711
 00744 11 01435 10000
 00745 37 00565 00540
 00746 11 01436 10000
 00747 37 00565 00540
 00750 11 00273 20000
 00751 37 00741 00726
 00752 16 00274 00721
 00753 16 00275 00741
 00754 63 00000 00337
 00755 45 00000 00403
 00756 21 01464 00246
 00757 45 00000 00722
 00760 21 01464 00246
 00761 37 00472 00465
 00762 45 00000 00763
 00763 11 00241 01447
 00764 35 00277 01442
 00765 11 00301 01434
 00766 37 00721 00667
 00767 11 01442 10000
 00770 37 00565 00530
 00771 11 00302 20000

TRANSLATE AND
 PUNCH PROGRAM START
 ROUTINE.
 ADDRESSES-
 00760 THRU 01003

00772 37 00755 00726
 00773 11 00241 01434
 00774 37 00721 00667
 00775 11 01442 10000
 00776 37 00565 00530
 00777 11 00246 20000
 01000 37 00755 00726
 01001 16 00274 00721
 01002 16 00274 00755
 01003 45 00000 00403
 01004 21 01464 00246
 01005 37 00604 00600
 01006 37 01166 01156
 01007 11 01440 01443
 01010 37 01206 01203
 01011 11 20000 01444
 01012 37 00577 00571
 01013 43 00267 01015
 01014 45 00000 01276
 01015 75 10012 01017
 01016 11 00241 01445
 01017 16 00332 01024
 01020 37 00577 00571
 01021 43 00215 01027
 01022 43 00217 01027
 01023 37 01206 01203

DECIMAL
 NUMBER
 INPUT
 CONVERSION ROUTINE
 ADDRESSES -
 01004 THRU 01244

01024 11 20000 01445
 01025 21 01024 00246
 01026 45 00000 01020
 01027 11 00307 10000
 01030 51 01024 01440
 01031 11 00333 20000
 01032 42 01440 01277
 01033 37 00604 00600
 01034 37 01202 01167
 01035 11 01440 01457
 01036 11 01430 20000
 01037 73 00327 01460
 01040 11 20000 01461
 01041 37 00604 00600
 01042 43 00334 01051
 01043 37 01202 01167
 01044 11 01440 20000
 01045 47 01046 01047
 01046 13 01430 01430
 01047 11 01430 01462
 01050 11 00241 20000
 01051 11 20000 01432
 01052 37 01133 01056
 01053 11 01430 10000
 01054 37 00563 00530
 01055 45 00000 00403

PX 71900-9-(126)

01056. 31 01456 00000
01057 75 30012 01061
01060 72 01444 00316
01061 73 00316 01430
01062 54 20000 00043
01063 73 00316 01431
01064 31 01430 00043
01065 32 01431 00000
01066 75 10013 01070
01067 11 00241 01444
01070 74 20000 01444
01071 46 01074 01072
01072 31 20000 00000
01073 45 00000 01075
01074 21 20000 00246
01075 74 20000 01445
01076 11 20000 01430
01077 23 01444 00337
01100 35 01445 01444
01101 37 01244 01207
01102 71 01430 01446
01103 74 20000 01450
01104 46 01107 01105
01105 31 20000 00000

01106 45 00000 01110
 01107 21 20000 00246
 01110 74 20000 01451
 01111 11 20000 01430
 01112 21 01444 01447
 01113 33 01450 20000
 01114 35 01451 01444
 01115 11 01432 20000
 01116 47 01134 01117
 01117 21 01444 01462
 01120 47 01121 01124
 01121 46 01122 01302
 01122 42 00341 01300
 01123 35 00340 01444
 01124 16 01444 01125
 01125 54 01430 00000
 01126 46 01127 01130
 01127 33 00246 01430
 01130 11 01443 20000
 01131 47 01132 01133
 01132 13 01430 01430
 01133 45 00000 00000
 01134 21 01444 00337
 01135 35 00345 01444

PX 71900-9-(126)

01136 21 01430 00345
01137 43 20000 01142
01140 21 01444 00246
01141 31 00345 00033
01142 11 20000 01430
01143 31 01443 00000
01144 47 01145 01146
01145 13 01430 01430
01146 11 01444 20000
01147 46 01300 01150
01150 42 00346 01153
01151 43 00346 01153
01152 45 00000 01302
01153 11 00346 10000
01154 53 01444 01430
01155 45 00000 01133
01156 43 00335 01162
01157 43 00336 01164
01160 11 00241 01440
01161 45 00000 01166
01162 11 00246 01440
01163 45 00000 01165
01164 11 00241 01440
01165 37 00577 00571
01166 45 00000 00000

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01167 37 01166 01156
 01170 37 01206 01203
 01171 11 20000 01430
 01172 37 00577 00571
 01173 43 00215 01202
 01174 43 00216 01202
 01175 43 00217 01202
 01176 37 01206 01203
 01177 72 01430 00327
 01200 11 20000 01430
 01201 43 00000 01172
 01202 43 00000 00000
 01203 73 20012 01301
 01204 43 00220 01203
 01205 31 00240 20000
 01206 43 00000 00000
 01207 11 00342 01446
 01210 11 00343 01447
 01211 41 01460 01213
 01212 43 00000 01222
 01213 71 01446 00316
 01214 74 20000 01450
 01215 46 01216 01217
 01216 21 20000 00246
 01217 11 20000 01446
 01220 21 01447 01450
 01221 43 00000 01211
 01222 11 00331 20000

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01223 36 01461 01224
01224 71 01446 00330
01225 74 20000 01450
01226 46 01227 01230
01227 21 20000 00246
01230 11 20000 01446
01231 21 01447 01450
01232 11 01457 20000
01233 47 01234 01244
01234 31 00246 00105
01235 73 01446 01456
01236 31 20000 00001
01237 42 01446 01241
01240 21 01456 00246
01241 13 00344 20000
01242 36 01447 01447
01243 11 01456 01446
01244 45 00000 00000
01245 21 01461 00246
01246 45 00000 01247
01247 37 01264 01255
01250 56 00000 00360
01251 21 01464 00246
01252 45 00000 01253

END . (OR END)
OF ASSEMBLY
ROUTINE.
ADDRESSSES -
01245 THIS 01265

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01253 37 01264 01264
 01254 45 00000 70011
 01255 75 00074 01257
 01256 63 00000 00241
 01257 63 00000 00267
 01260 63 00000 00255
 01261 63 00000 00255
 01262 63 00000 00267
 01263 63 10000 00337
 01264 75 00144 30000
 01265 63 00000 00241
 01266 45 00000 01323
 01267 45 00000 01331
 01270 45 00000 01345
 01271 45 00000 01333
 01272 45 00000 01357
 01273 45 00000 01335
 01274 03 16121 61630
 01275 12 30300 30322
 01276 45 00000 01337
 01277 45 00000 01341
 01300 45 00000 01353
 01301 45 00000 01343
 01302 45 00000 01355
 01303 00 00000 00000
 01304 26 20260 33406
 01305 22 22031 70000

**ERROR DETECTION
 OUTPUT (TYPEWRITER)
 ROUTINE.
 ADDRESSES
 01266 thru 01427**

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01306 37 00577 00571
 01307 43 00216 01311
 01310 45 00000 01306
 01311 21 01434 00246
 01312 41 00347 01314
 01313 45 00000 00403
 01314 16 00314 00531
 01315 16 00274 00666
 01316 16 00274 00725
 01317 16 00274 00762
 01320 16 00315 01246
 01321 16 00350 01252
 01322 45 00000 00403
 01323 55 01274 10006
 01324 51 00212 01441
 01325 55 10000 00006
 01326 51 00212 01442
 01327 37 01403 01367
 01330 45 00000 01306
 01331 55 01274 10022
 01332 45 00000 01324
 01333 55 01275 10006
 01334 45 00000 01324
 01335 55 01275 10036
 01336 45 00000 01324
 01337 55 01304 10006
 01340 45 00000 01324

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01341 55 01304 10022
01342 45 00000 01324
01343 55 01305 10006
01344 45 00000 01324
01345 55 01274 10036
01346 51 00212 01441
01347 55 10000 00006
01350 51 00212 01442
01351 37 01403 01367
01352 45 00000 01311
01353 55 01304 10036
01354 45 00000 01346
01355 55 01305 10022
01356 45 00000 01346
01357 55 01275 10022
01360 51 00212 01441
01361 55 10000 00006
01362 51 00212 01442
01363 37 01403 01367
01364 11 00472 20000
01365 75 20005 01306
01366 45 00352 01311
01367 61 00000 00216
01370 61 00000 00213
01371 61 00000 01441
01372 61 00000 01442

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01373 61 00000 00215
 01374 61 00000 00214
 01375 11 01463 20000
 01376 37 01420 01404
 01377 61 00000 00215
 01400 11 01464 20000
 01401 37 01420 01404
 01402 61 00000 00216
 01403 45 00000 00000
 01404 75 30004 01406
 01405 73 00325 01446
 01406 15 00351 01410
 01407 11 00304 01454
 01410 11 01446 20000
 01411 47 01421 01412
 01412 61 00000 00215
 01413 21 01410 00306
 01414 41 01454 01410
 01415 11 00266 20000
 01416 36 01451 01417
 01417 61 00000 00000
 01420 45 00000 00000
 01421 15 01410 01423
 01422 11 00266 20000
 01423 36 01446 01424
 01424 61 00000 00000
 01425 21 01423 00306
 01426 41 01454 01422
 01427 45 00000 01415

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Library Routine

Introduction

The ERA Library Routine for the 1103 Serial 9 Computer extracts subroutines from a library file on magnetic tape and assembles them on the drum or in high speed storage for later use. At the option of the operator, a flex tape of all subroutines assembled is punched out on the high speed punch.

This routine may be used in conjunction with RECO II (ERA Regional Coding Routine II) to give a continuous flex tape consisting of a main routine followed by all subroutines needed in the execution of the main routine. A description of this overall assembly procedure is given in the write-up of RECO. It is also possible to use the Library Routine separately. In either case input information must be provided by the operator in the form of a flex tape. This tape lists the subroutines to be assembled, together with information regarding assembly modification and storage. Routines may be stored at a location different from that with respect to which they are assembly modified. A detailed description of the input tape is given in the section "Input Tape Format".

Main Features of the Library Routine

1) Exit Restoration

The Library Routine replaces the first two words of subroutines in "standard form" with the instructions

37	75700	75702
45	00000	[30000]

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The first instruction refers to the Convair Alarm Routine which has had its insert address changed from 76000 to 75700 in order to avoid interfering with the image. The second instruction is the standard exit. This "exit restoration" feature is included to facilitate relocating the Alarm Print routine. In fact, with minor modifications, a different standard preface can be appended to subroutines in the tape library, should this ever be desired.

2) Assembly Modification

Any routine coded may be modified relative to any HSS or drum address subject to the following restrictions:

- a) The routine is coded relative to 01000.
- b) All instructions and relative operands are located consecutively at the beginning of the routine.
- c) All absolute constants are stored consecutively immediately after the modifiable words.

A listing of routines which may be modified by the library routine is given in the appendix. The programmer must choose for each modifiable routine, the starting address with respect to which address modification is to occur, as explained in detail in the section on "Input Tape Format".

3) Storage of Subroutines

The programmer may choose to store a subroutine beginning at any HSS or drum address except in the image (76000-77777). Storage in the image will result in simultaneous storage of the subroutine in the corresponding high speed storage location.

It is the programmer's responsibility to be sure that stored routines do not overlap. If it is desired to store two or more routines in the same locations, then the library routine must be applied two or more times.

The programmer must choose a storage location for each routine whether it is assembly modifiable or not.

The method of providing information on desired storage locations is given in the section "Input Tape Format".

4) Typed List of Subroutines

During the operation of the routine, a list of subroutines together with other information is typed out. This list may be used by the programmer to verify that the subroutines have in fact been assembled as he intended. For details see the section "Typed List of Subroutines".

5) Flex Tape Output of Assembled Routines

The operator may procure flex tapes of the assembled subroutines if he desires (see Operating Instructions). In general either all of the subroutines are punched out, or none of them are. The following flex tape is punched out for each subroutine (with appropriate leader or trailer):

- a) Insert Address (First Storage Address).
- b) Subroutine (modified or not as the case may be).
- c) Check Address.
- d) Insert address 75202.
- e) Check sum.
- f) Check Address 75204.

6) Final State after Using Routine

After the routine has been used and all subroutines have been assembled (and possibly punched out), HSS is restored to its original form, except for those locations in which subroutines have been stored. All the subroutines are in their desired locations ready for use. Magnetic Tape Unit 0 has been backed up to its starting point.

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The Subroutine Library

A list of subroutines currently stored on MT Unit 0 is given in the appendix. Preceding the first word of each subroutine on magnetic tape are four "tag words". Following the last word of each subroutine are enough "all zero" words to fill out the block of tape on which the last word appears. For example, a subroutine containing 46g words occupies two blocks on the tape; i.e., 4 tag words, 46g subroutine words, and 26g blanks.

The four "tag words" preceding a subroutine give the following information:

1). First word: b c dddd eeee

b = 0 if routine is assembly modifiable.

b = 1 if routine is not assembly modifiable.

c = 0 if exits are not to be restored.

c = 1 if exits are to be restored.

dddd: number of words if routine is assembly modifiable;
first fixed operating location if it is not.

eeee: number of modifiable words if routine is assembly
modifiable; last operating location if it is not.

2). Second Word: Check Sum (Left Part).

3). Third Word: Check Sum (Right Part).

4). Fourth Word:

This word is the routine's library index, or more simply, Routine Index, and consists of a flex code of five letters, which are determined by the nature of the routine and two octal zeros to make up a 36 bit word. Examples:

a). Central Exchange Index: RR-68 (e^x - Floating Point).

Routine Index: ex - f01

Routine Identification Code: 20 27 26 37 52 00

b). Central Exchange Index: CV 37 (Card Package)

Routine Index: cg - 100

Routine Identification Code: 16 13 52 37 37 00

(Note that the "dash" in the index does not appear
in the identification code.)

The Library Routine is also stored on MT Unit 0. It is transferred to BSS from tape by the Library Routine loader in the Service Library.

The Dictionary

Immediately following the Library Routine on MT Unit 0 is a 40 block "dictionary". The first half consists of a 2 word check sum plus up to 510 (decimal) identification codes of the type described in the preceding section. All words not filled with identification codes are filled with zeros.

The second half of the dictionary consists of a 2 word check sum and up to 510 "control words". For each identification code in the first half of the dictionary, there is a control word in the same relative position in the second half; i.e., if the identification code corresponding to a given subroutine is the n th word in the first half of the dictionary, $3 \leq n \leq 512$, then the "control word" for this subroutine is also in position n , but in the second half of the dictionary. The control word consists of 12 octal digits

op ppp qq 00000 , where

pppp is the number of blocks of tape in MT Unit 0 measured from its start which must be traversed to get to the start of the subroutine,

$0364_g \leq pppp \leq 2047_g$;

qq is the number of blocks in the subroutine, $01_g \leq qq \leq 20_g$.

If a subroutine is more than 20_g blocks in length it is regarded as two or more separate routines, each with its own "tag words" and "index".

As an example, the control word 01 24603 00000 calls for a routine which starts after 1246 blocks of tape have been counted and which is 3 blocks long. The subroutine therefore occupies blocks 1247, 1250, and 1251. (octal)

Input Tape Format

The input tape lists the subroutines which are to be used in a main routine together with information regarding assembly modification and desired storage locations. The programmer must provide three pieces of information for each subroutine to be assembled.

The exact format of this information depends on whether the routine is assembly modifiable.

- 1.) For an assembly modifiable routine:
 - a) Routine Index
 - b) An assembly modification address; i.e. the first operating location of the subroutine.
 - c) A storage address; i.e. the address where the first word of the subroutine is to be stored.

- 2.) For a subroutine which is not assembly modifiable, (i.e. the subroutine is written with a fixed operating location or is written relative to H.S.S. location 01000 but is not in "standard form").
 - a) Routine Index
 - b) Fixed operating address (i.e. the first address of the routine.)
 - c) A storage address

A maximum of 16 subroutines can be assembled with one application of the Library Routine. Care must be taken not to store two routines in the same location, since all subroutines are assembled and stored before

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any of them are punched. If the operator desires to store more than one subroutine at the same location, he must use the library routine more than once and must have a "separate" routine list for each application of this routine. (The tape need not be separated literally, but must have the proper "terminating signal" between each routine list.)

At the conclusion of each routine list is a period. This tells the machine that all input information has been received and transfers operation to the next part of the routine. If more than 16 subroutines are called for without a period, the input tape is automatically stopped after reading in 16 indices, and the computer halts after assembling the 16 subroutines. Push start button to assemble the remaining subroutines.

The exact format of the tape is best illustrated by an example:

Six subroutines are to be assembled. The subroutine library representation and Central Exchange Numbers of these subroutines are:

- 1) rt-f01 (RR 59)
- 2) cp-100 (CV 1)
- 3) do-x01 (RR 47)
- 4) al-pr1 (CV 3)
- 5) ip-p01 (RR 10)
- 6) rt-x01 (RR-21)

In the above list, routines 1, 3, and 6 are written relative to H.S.S. address 01000. Routine 5 is so written on tape as to be assembly modifiable. Routines 2 and 4 operate from fixed locations.

These routines are to be operated on as follows:

- 1) rt-f01 modified relative to 1300 and stored beginning at 51000.
- 2) cp-100 has fixed operating location 00040 but is to be stored at 42100.

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- 3) `do-x01` is not to be modified but is to be stored at 66300.
- 4) `al-pr1` has fixed operating location 75700 and is to be stored there.
- 5) `ip-p01` is not to be modified but is stored at 41000.
- 6) `rt-x01` is to be modified relative to 01272 but is to be stored at 00300.

The information needed on the input tape consists of the following in flex code:

<code>rt-f01</code>	01300	51000
<code>cp-100</code>	00040	42100
<code>do-x01</code>	01000	66300
<code>al-pr1</code>	75700	75700
<code>ip-p01</code>	01000	41000
<code>rt-x01</code>	01272	00300

The following general rules are noted:

- 1) Three pieces of information are needed for each subroutine.
- 2) If a "standard" assembly modifiable routine is not to be modified, the address 01000 is the first address listed; otherwise the starting address is given.
- 3) The first address for a routine which has a fixed operating location is the fixed operating location.
- 4) The first address for a routine written relative to 01000 but which is not in "standard form" (and hence is not modifiable) is 01000.
- 5) The second address is always the first address at which the subroutine is to be stored.
- 6) An assembly modifiable routine may be modified relative to any H.S.S. or drum address.

2) If the subroutine is modifiable but has not been modified, the same information is typed as in 1 (except that c) is "NOT MODIFIED".

3) If the subroutine has a fixed operating location the following is typed:

a) 1103 Library Index

b) dddd eeee

c) bbbb cccc

where: dddd is the first operating location

eeee is the last operating location

bbbb and cccc are as in 1

In the example previously discussed the following would be typed (although not necessarily in this order).

rt-f01

00056 00050

mod 01300

51000 51055

op-100

00040 00077

42100 42137

do-x01

00202 00160

not modified

66300 66501

al pr1

75700 75643

75700 75643

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ip-p01

00422 00421

not modified

01000 01421

rt-x01

00047 00040

mod 01272

00300 00350

The programmer may quickly scan this list to see if the proper sub-routines were assembled and if there is any overlap in storage.

Error Detection - Alarms

The library routine detects certain errors during the course of its operation. These errors are indicated by typewritten symbols. After encountering one of the errors described below, the machine stops. In most cases, several options are available to the operator, as outlined below.

1. "a2" - check sum failure on transfer of the library routine to HSS. MT Unit 0 is backed to the beginning of the Library Routine Press Start to retransfer routine.
2. "c1" - check sum failure on transfer of the first half of the dictionary to H.S.S. The magnetic tape is backed to the beginning of the dictionary.
 - a) To retransfer first half of dictionary: Press START
 - b) To ignore check sum failure: set PAK to 00600 and START
3. "R" - a non-existent index has been read into the machine. Press START. The non-existent index is ignored, and the program continues.
4. "C2" - check sum failure on transfer of second half of dictionary

into H.S.S. The magnetic tape is backed to the beginning of the second half of the dictionary.

- a) To retransfer second half of dictionary: Press START
- b) To ignore check sum failure: Set PAK to 00602 and START

5. "C3" - check sum failure on transfer of subroutine from library to H.S.S. The magnetic tape is backed to the start of the subroutine.

- a) To retransfer subroutine: Press START
- b) To transfer next subroutine (or to proceed with program if failure was on last subroutine):

Set PAK to 00604 and START

- c) To ignore check sum failure: Set PAK to 00606 and START

6. "C4" - The address portion of the input flex tape is incorrect (e.g. less than five octal digits, a character is used other than 0, . . . , 7). Press START to bring in next index (or continue program).

If an error is indicated (other than "C1"), one of the subroutines does not get assembled. A look at the typed list of subroutines determines which subroutine is missing.

Operating Instructions

- 1) Prepare a flex tape which calls for the subroutines wanted and which provides information on assembly modification and storage. This tape may be spliced onto the end of input tape used for RECO II when both routines are to be used in succession (See discussion of this in the RECO II write-up). If this routine is to be used alone, only the subroutine flex tape is needed. (For information on this input flex tape see the section "Input Tape Format").

SUBROUTINE LIBRARY APPENDIX

Subroutines Currently on Magnetic Tape 0

	<u>Central Exchange Index</u>	<u>Library Code</u>
a. Constant Pool	CV-1	cp-100
b. Alarm Print	CV-3	al-pr1
c. Card Package	CV-37	cg-100
d. Interpretive System, unpacked	RR-10	ip-p01
e. Interpretive System, packed	RR-10	ip-p01
f. Decimal Output Floating Point	RR-20	do-f01
g. Decimal Output Fixed Point	RR-47	do-x01
h. Square Root Floating Point	RR-59	rt-f01
i. Square Root Fixed Point	RR-21	rt-x01
j. e^x , Fixed Point	None	ex-x01
k. e^x , Floating Point	RR-68	ex-f01
l. Arcsin/cos x, Floating Point	RR-75	tg-f20
m. Arctan x, Floating Point	RR-74	tg-f40
n. $\sin \sqrt{2}$, $\cos \sqrt{2}$ x, Fixed Point	RR-24	tg-x10
o. $\sin x$, $\cos x$, Fixed Point	None	tg-x11
p. Arctan x, Fixed Point	RR-26	tg-x40
q. $\sin \sqrt{2}$, $\cos \sqrt{2}$ x, Floating Point	RR-62	tg-f10

As more subroutines are put in the library, supplements to this list will be issued from time to time.

bpj

- 2) Turn ON PUNCH and TYPEWRITER
 - 3) BE SURE MT UNIT 0 is ON
 - 4) Set Jump Switch #1 if a flex tape of the subroutines is NOT desired.
 - 5) If RECO II is not used, set PAK to 70011 and START. If RECO II is used, this routine will start automatically after completion of RECO II.
 - 6) If an alarm "C1", "C2", "C3", "C4", or "R" is typed, the machine stops. For a choice of procedures, see the discussion of "ERROR DETECTION - ALARMS". In any case pressing the START will cause the Library Routine to continue; however, a subroutine may be omitted.
 - 7) The routine halts at 56 00000 70011
 - 8) To repeat the library routine, press START after the 56 stop.
- NOTE: If a period is inadvertently omitted at the conclusion of a Routine List, Force Stop Computer after Input Tape has completely passed through reader set PAK to 0052 and START.

REMINGTON RAND UNIVAC

Information Science Division

A Multiple Regression

and

Correlation Program

for the Univac Scientific (1103)

1 July 1956

WRITTEN AND MACHINE CHECKED BY:

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THE 1103 MULTIPLE REGRESSION AND CORRELATION PROGRAMGeneral Description

There is now available to Univac Scientific (ERA 1103) users and service bureau customers a library program for multiple correlation (regression) analysis. The program will handle up to $m=30$ variables (including the dependent) and up to $n=400$ observations of each. The output, on punched cards, is:

1. The identification number of each variable used.
2. The mean of each variable used.
3. The standard deviation of each variable used.
(Based on $n-1$ degrees of freedom.)
4. The normalized regression coefficients
(regression coefficients for each variable reduced to standard units).
5. The ordinary regression coefficients.
6. The simple correlation coefficients.
7. The partial correlation coefficients involving the dependent variable. (The remaining partial correlation coefficients may be obtained if desired.)
8. The inverse of the correlation matrix (optional).
9. The square of the multiple correlation coefficient, the standard error of estimate (based on $n-m$ degrees of freedom), and the constant term in the regression equation.

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10. (Optional) The back solution, in which the regression equation just computed is used to predict a value of the dependent variable for each observation. The output consists of a card for each observation containing:
- a. The number of the observation and the identification number of the dependent variable.
 - b. The predicted value of the dependent variable.
 - c. The observed value of the dependent variable.
 - d. The difference (b-c).

Optional items may be obtained by making manual jump selections on the computer console.

There is also available a program for the back solution (10 above) in the event that the regression equation is already known and no correlation analysis is desired. In this program, the output is as follows, with the numbers having the same significance as above:

1. Identification of variables used.
5. As before. (Reprint of input to avoid error or ambiguity.)
9. As before (same).
10. As before.

The programs are designed to make good use of the great facility of the 1103 for this type of computation. Also,

they offer a number of special features, in addition to those listed above, that make them very flexible and economical. For these reasons they are extremely fast and will give more information at less cost than any other library program up to the maximum size of problem they will handle.

The Nature of the Problem

It frequently happens that a dependent variable, y or x_1 , can be considered to be a linear function of a number of independent variables, x_2, x_3, \dots, x_m . Then:

$$(1) \quad y^* = x_1^* = a_0 + \sum_{j=2}^m a_j x_j$$

where $y^* = x_1^*$ is an estimate of y (or x_1).

This implies that the effect of each x_j on y is linear and independent of the levels of the other variables. However, when this is not the case, it is often possible to make a more realistic mathematical model of the situation and with little or no distortion to apply a transformation that will linearize it to the above form. When this is done, the x 's will not generally be the directly measured experimental quantities but functions of them, or functions of groups of them, thus accounting for nonlinearity and interaction effects.

The multiple correlation problem proper begins when the functions for the x 's have been chosen so that an equation in the form of (1) has been arrived at and when there are available n observations, $n > m$, in each of which values of all variables have been measured. The problem is then to choose a set of values for the coefficients, "a," that will best fit all the data points.

This problem is solved with the most computational ease by classical least-squares fitting, which defines a_0 as

$$(2) \quad a_0 = \bar{x}_1 - \sum_{j=2}^m a_j \bar{x}_j$$

and determines values for the regression coefficients a_2, a_3, \dots, a_m . Certain other statistics are also computed which indicate how well in general the model has succeeded in representing the effects of the variables and predicting the values of x_1 , and to what extent the effect of each variable is numerically important, statistically significant, and successfully represented by the model chosen, Equation (1).

Notation

Let $y = x_1$ be the dependent variable. Let x_2, x_3, \dots, x_m be the independent variables. Let the index i or j designate the number of the variable:

$$i = 1 (1) \dots m$$

$$j = 2 (1) \dots m$$

where m is the total number of variables, including the dependent variable.

In general, the term "the x_j 's" will refer to the variables x_2 to x_m , but not to x_1 or y .

Let the index h refer to the run, or observation, number:

$$h = 1 (1) \dots n$$

where n is the total number of observations of each variable.

(For the case of missing observations, see the section "Special Features.") Thus x_{hi} is the value of the i 'th variable observed in run number h .

Other conventions of notation will be defined as they are used.

The Method of Computation

In the 1103 program, the mean of each variable, \bar{x}_i , is first computed:

$$(3) \quad \bar{x}_i = \frac{\sum_{h=1}^n x_{hi}}{n}$$

The standard deviation, based on $n-1$ degrees of freedom, is then computed for each variable by:

$$(4) \quad s_i = \frac{\sqrt{\sum_h x_{hi}^2 - \bar{x}_i \sum_h x_{hi}}}{\sqrt{n-1}}$$

where \sum_h designates summation over all runs with the square roots being taken separately by the computer, and the other arithmetic operations performed as indicated here.

The simple correlation coefficients between all pairs of variables are then computed by:

$$(5) \quad r_{ij} = \frac{\sum_h x_{hi} x_{hj} - \bar{x}_i \sum_h x_{hj}}{\sqrt{\sum_h x_{hi}^2 - \bar{x}_i \sum_h x_{hi}} \sqrt{\sum_h x_{hj}^2 - \bar{x}_j \sum_h x_{hj}}}$$

The above computations are all computed in fixed binary with precision to full single-word capacity being retained. The simple correlation coefficients are stored on the drum for printing out and then converted to normalized floating binary, mantissa 27 bits plus sign bit.

The matrix of simple correlation coefficients, $R = (r_{ij})$ is then inverted, in floating binary. In the array

of this matrix, the correlation coefficients involving the dependent variable, x_1 , that is, the r_{1j} coefficients, are in Row 1 and Column 1. The inversion is accomplished by a direct elimination without any permutation of rows and columns. R is symmetrical, and the inverse is forced to be symmetrical, regardless of round-off error, by computing only the diagonal and one triangle and assuming that the other triangle will be the mirror image. The inverse so computed is Q_1 . $Q_k \cong R^{-1}$, where R^{-1} is identically equal to the inverse of R and Q_k is the k -th approximation of R^{-1} . Q_1 , the first approximation, is then reconverted to fixed binary.

Unless R is badly conditioned, round-off error will be small, but the inverse is in any event improved by the formula

$$(6) \quad Q_{k+1} = Q_k(2 - RQ_k)$$

somewhat modified. Here 2 is the diagonal 2 matrix. The modification of the above formula consists of the fact that Q_{k+1} is also forced to be symmetrical as was Q_1 . Although Q_k and R are both symmetrical, RQ_k , and consequently $(2 - RQ_k)$, are not necessarily symmetrical; and, indeed, the full square matrix is computed. When this square matrix is multiplied by Q_k , however, only one triangle of the product matrix, Q_{k+1} , is computed.

In this improvement scheme, the square matrix $(2 - RQ_k)$, which will be approximately the unit matrix, is computed in the first half of each iteration cycle. The sum of the absolute values of 1 minus each diagonal element of this matrix is then

compared with the corresponding sum obtained for the matrix $(2-RQ_{k-1})$. (On the first cycle, it is compared to a very large arbitrary number.) If this value is larger than for the previous iteration, the improvement method is assumed not to be converging on the true inverse. If it is smaller, the second half of the iteration cycle is performed by multiplying the square matrix $(2-RQ_k)$ by the matrix Q_k to form the (arbitrarily) symmetrical matrix Q_{k+1} . The same value,

$$\sum_{i=1}^m \left| \left[1 - (rq_k)_{ii} \right] \right|$$

is then compared with a "tolerance" number to see if Q_k was a sufficiently close approximation to R^{-1} . This tolerance number is established by multiplying an arbitrary small number by the number of diagonal elements in RQ ; when the sum of absolute values by the above formula is smaller than this product, $(q_k)_{ij}$ will, on the average, equal r_{ij}^{-1} to five or six correct decimal digits to the right of the decimal point. At this time, however, Q_{k+1} , a still better approximation of R^{-1} , has already been computed and will be used as the final approximation.

If, on the other hand, the above test shows that the sum of absolute values of 1 minus each diagonal element of $(2-RQ_k)$ increases from one cycle to the next, the original inverse, Q_1 , is then taken as the best approximation of R^{-1} ; and the problem can be finished using this, the typewriter indicating that this has occurred. Space is left in the program for a section of code (to be written if experience proves it desirable) that will apply a more powerful improvement scheme

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on failure of the above scheme to converge. The alternate scheme would be $Q_{k+1} = Q_k(RQ_k)^{-1}$, which is slower but which will always converge, unless R or Q_1 is singular.

The improved inverse (or the unimproved inverse, if the improvement scheme has failed to converge) is then used to compute the square of the multiple correlation coefficient, the standard error of estimate, the normalized regression coefficients, the regular regression coefficients, and the partial correlation coefficients.

The square of the multiple correlation coefficient is computed by:

$$(7) \quad (r_{1.2,3,\dots,m})^2 = 1 - 1/q_{11}$$

(q_{1j} is the best approximation of r_{1j}^{-1})

The standard error of estimate, s_e , based on $n-m$ degrees of freedom, is then computed by:

$$(8) \quad s_e = \frac{s_1}{\sqrt{q_{11}}} \sqrt{\frac{n-1}{n-m}}$$

since s_1 was based on $n-1$ degrees of freedom.

The normalized regression coefficients (regression coefficients expressed in standard units) are computed by:

$$(9) \quad b_j = -q_{1j}/q_{11}$$

The regular regression coefficients (the a_j 's of Equation 1) are computed by:

$$(10) \quad a_j = b_j(s_1/s_j)$$

The partial correlation coefficients, p_{1j} , are computed by:

$$(11) \quad P_{ij} = \frac{-q_{1j}}{\sqrt{q_{11}} \sqrt{q_{jj}}}$$

Finally, the constant term in the regression equation, the a_0 of Equation 1, is computed by applying Equation 2. This completes the regression analysis proper, but if a back solution is desired, Equation 1 is then applied to each of the n observations to compute an estimated value of y for each run.

Special Features

The 1103 multiple correlation routine has a number of special features designed to make the program unusually useful, flexible, and economical of machine time. Some, such as listing the normalized regression coefficients and the use of a matrix inversion routine tailored specifically for this problem, are fixed parts of the code, but others are optional and under the control of the operator. The latter are listed here.

1. Independent Variables on Magnetic Tape

In some types of problems, a single set of independent variables may be used with a number of different dependent variables. In this case, the use of each new dependent variable constitutes an entire new problem, but important amounts of read-in time can be saved by writing the independent variables, the x_j 's, on magnetic tape on the first problem and reading them from this tape in subsequent problems. The program is so designed that selecting MJ No. 1 will write the x_j 's on Tape Unit 2 as they are read in from cards. Also, it is possible in any run to read the x_j 's either from cards or from Tape Unit 2. The y 's are always read in from cards and are never written on tape. When the x_j 's are written on tape, they are summed, and the sum is written as the last block of data on the tape. When they are read from tape, they are summed again, and the sum is compared with that written on the tape; if there is a discrepancy, the on-line typewriter types out "Tape sum no good," or a suitable abbreviation thereof. Unless otherwise indicated by the

typewriter, the x_j 's can be assumed to be correctly read in from MT 2.

2. Elimination of Undesired Variables

The results of the correlation analysis may show that the effects of certain independent variables on the dependent variable are statistically insignificant or numerically unimportant. It may then be desired to rerun the correlation excluding these variables. This is easily done in the program whether the x_j 's are read in from cards or from tape.

When all data are to be read in from cards, a control card is used bearing the numbers m and n . Omission of an undesired variable can be accomplished simply by omitting the corresponding deck of data cards and using a new control card with the altered value of m .

When the X_j 's are to be read in from tape and only x_1 from cards, the control deck consists of a card bearing the number of variables to be omitted, followed by as many cards as there are variables to be omitted, each bearing the code number of one x_j to omit. When no variables are to be omitted, the control deck consists of one blank card. In reading from tape, the machine reads all the observations of one x_j , sums them, and then scans the list of variables to be omitted to see whether to reject this x_j . In any case, the sum is retained, so that the sum check on the tape reading is preserved.

3. Treatment of Missing Observations

No missing observations among the independent variables are permitted. If a run does not contain a full set of

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observations, it should either be rejected or reasonable values for the missing observations should be estimated. However, when a single set of independent variables is used with a number of different dependent variables, it often happens that the sets of observations of some of the dependent variables are not complete. In this case, the runs with missing observations are rejected, but it is convenient to let the machine do this rejecting so that it can always be fed the same set of data for the independent variables. This is done by representing each missing observation on the deck of y's by -0. The machine will scan the observations of y (but not of the x_j 's) looking for -0. (Plus 0 is a legitimate observation whose value happens to be zero and will be treated normally.) When it finds a -0 for a y_h it changes it to normal zero, it sets all the corresponding observations x_{hj} equal to zero, and it subtracts one from the value of n. The effect in the main part of the problem is as if that run had never been included in the data.

When the back solution is run with the data still in the machine, y_h^* , the predicted value of the dependent variable for a missing observation, is a_0 , since y^* is computed by Equation 1 and all the x_{hj} 's have been set to zero. The observed value is listed out as +0.

When the back solution is run later, as a separate problem, the tally program that rejects missing observations does not operate. In this case, y_h^* assumes the value dictated by Equation 1 for the set of values x_{hj} and for the previously

computed a_j 's. The observed value of y_n is listed as it was punched, -0.

4. Typing of the Square of the Multiple Correlation Coefficient

It is sometimes convenient to test different functional representations of the dependent variable ($y=v$, $y=\log v$, $y=e^v$, etc., where v is the quantity directly measured) against the same set of independent variables. In this case, the choice of functions for best fit can often be made solely on the value of the multiple correlation coefficient. The square of the multiple correlation coefficient is therefore typed out as soon as it is computed so that the machine can be stopped and the problem abandoned at this point if desired. This number is also listed on cards with the normal output of the program.

5. Suppression of Most of the Partial Correlation Coefficients

In many problems, the only partial correlation coefficients of interest are those between the dependent variable and the independent variables, that is, p_{1j} . The partial correlation coefficients of the independent variables with each other (p_{ij} , $i \neq j$) are usually of interest only when a new mathematical model for the regression relationship is being tested. Therefore, to save time, the program normally computes only the partials p_{1j} . However, if the remaining partials are desired, they will be computed and listed out if manual jump selection No. 2 is made. The time required will be about one second for each ten additional partials.

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6. Suppression of Listing the Inverse Matrix

In many routine problems, the inverse of the correlation matrix is not of particular interest, and considerable time is saved by not listing it out. Therefore, the program will compute but not normally list out the inverse. However, when it is desired to see the inverse, it will be listed out by selecting the manual selective jump No. 3.

7. Optional Back Solution

After completion of the correlation problem proper, the machine will stop on a 56 00000 00430 command. If it is known at this time that a back solution is wanted, one will be obtained simply by pushing the start button. If this option is not exercised, and it is decided at some later time that a back solution is wanted, another program will permit computation of the back solution without repeating unnecessary parts of the correlation problem. A new code is read in; the same input is read in (with the x_j 's either on cards or magnetic tape and the y 's on cards) with the same control decks; and part of the card output of the correlation problem (the deck bearing the a 's and the card bearing a_0) is also read in following the y 's.

Machine Times

To date, two runs have been made in which accurate timing was recorded. Both were made on Univac Scientific Serial No. 9 at St. Paul, a magnetic core machine. The approximate formulas for computing machine time were derived from these two runs.

The first run consisted of a set of 16 problems run consecutively with the same set of independent variables. All short cuts were employed: the x's were read-in from magnetic tape, only the partials involving the dependent variable were computed, the inverse was not punched out, and no back solutions were obtained. The size of each problem was 17 variables, 91 observations. The average time per problem was one minute and 46 seconds, exclusive of code read-in time. Code read-in takes 50 seconds and, of course, need be done only once for any set of problems to be run at one time.

The second problem timed was one of 30 variables, the maximum number, and 95 observations. From the timing of this problem, times for the maximum case, 30 variables and 400 observations, can be closely estimated. The times quoted below for Sections 1, 2, and 6 are so estimated; those for Sections 3, 4, and 5 will be unchanged from those actually measured. All times are exclusive of code read-in time.

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<u>Maximum Case</u>	<u>Min</u>	<u>Sec</u>
1. Read all data from cards	8	50
2. Means, standard deviation, r's	2	15
3. Invert matrix	4	5
4. Improve inverse	0	35 per cycle
5. Punch Decks 1 through 9 (full)	2	10
6. Back solution - calc and punched	<u>3</u>	<u>30</u>
Total - No Shortcuts	21	25 one imp. cycle

When the short cuts are used, the times will be about as follows for the maximum case:

<u>Maximum Case</u>	<u>Min</u>	<u>Sec</u>
1a Read x's from tape, y's from cards	1	5
5a Punch Decks 1-9 omitting Deck 8 and most of partials	0	50
6a Omit back solution	<u>0</u>	<u>0</u>
Total - All Shortcuts	8	50 one imp. cycle

Times for running problems of various sizes may be estimated from the following approximate formulas:

1. Reading all data from cards.

$$5 + (0.5)(m)(u+1) \text{ seconds}$$

where u is the number of cards required for n observations, at 12 to the card. This includes a fixed time of about 3.5 seconds for computing constants and typing the code and input sums and of 1.5 seconds for advancing the read cards and reading the control card.

1a. Reading x's from cards, y's from tape.

$$5 + (0.5)(u+c) + (0.1) [(m-1)(v) + 2] \text{ seconds}$$

where u is as above, c is the number of cards in the control deck, and v is the number of 32 word blocks required for n observations. This includes start-stop and computing time during the tape read-in.

2. Means, standard deviations, simple correlation coefficients.

$$(0.012)(m)(n) \text{ seconds}$$

This is quite rough, as there is a time involved that depends only on m and also one that depends on m^2n .

3. Invert matrix.

$$(0.0091)(m^3) \text{ seconds}$$

4. Improve inverse.

$$(0.0013)(m^3) \text{ seconds per cycle}$$

5. Compute and punch out Decks 1-9, full.

$$(0.0044)(m^2) \text{ seconds for computing}$$

$$(0.25)(m) + (0.13)(m^2) + 3 \text{ seconds for punching.}$$

A more accurate estimate of card punching time can be made by computing the number of cards to be punched, from the information in "Card Output," and allowing 0.5 second per card.

5a. Optionally omitting partials not involving dependent variable and/or punch-out of inverse matrix.

$$(0.030)(m^2) \text{ seconds saved by omitting extra partials}$$

$$(0.058)(m^2) \text{ seconds saved by omitting inverse}$$

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Again a more accurate estimate can be made by computing the exact number of cards saved.

6. Back solution.

$(0.0013)(m-1)(n)$ seconds for computing

$(0.5)(n) + 1$ seconds for punching

It is expected that these times will compare favorably with those of any existing multiple regression and correlation program.

Input - OutputScaling

All input data should be scaled so that the five most significant digits are to the left of the decimal point, as the input is in the form of integers of five digits or less. It is desirable, but not absolutely necessary, that the observations of a given variable be scaled so that the largest (in absolute magnitude) has its leading significant digit appearing in the fifth place to the left of the decimal. However, if convenience dictates, all the observations of a variable considered as five digit integers may contain zeros in the leading (or possibly even the leading two) digits. There is danger, however, that if the dependent and independent variables are scaled to give numbers of very dissimilar magnitudes, considered as integers, some of the regression coefficients may be so small as to lose some significant figures or so large that they overflow, in which case the problem must be rescaled to be run. It is therefore recommended that each variable be scaled so that the largest observation encountered (or likely to be encountered in subsequent problems) have its leading significant digit in the fifth place to the left of the decimal. The variables so scaled are now the input variables for the problem, as far as the machine is concerned, and the output will come out scaled accordingly and correctly pointed off with actual printed decimal points.

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Paper Tape Input

The instruction code for the correlation program, with optional back solution, is contained on a single roll of paper tape, requiring about 50 seconds to read. The code for the back solution alone (correlation done previously) is on a shorter single roll. Both codes are completely self-contained and need no other routines or subroutines except to load them. Both are in biocatal code, and both may be read with either an ERA or a Ferranti reader. The Ferranti Load Routine RW 63, operating from 75170 to 75337, has been used. The code occupies drum addresses 40000 through 43000 and 77074 through 77777; a load routine must be used that permits loading to these addresses.

Card Input

The input data are read into the machine on cards. As stated before, if one set of independent variables is to be used for a number of problems, it may be written on magnetic tape as it is read in from cards initially, and in subsequent problems only the dependent variables need be read in from cards. In either case, a control deck is first read in, followed immediately by a deck of cards for each variable. The latter decks have the following format. There are 13 fields on each card, starting in Column 3, each of five columns followed by a sign column. The first field contains the code number which identifies the variable. This code number may be any integer of five digits or less, except that code numbers for dependent variables should be positive. The following 12

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fields of the first card in the deck contain the first 12 observations of that variable, the corresponding 12 fields of the second card the next 12 observations of that variable, etc. The observations are expressed as five digit numbers (see "Scaling") followed by a blank column if the number is positive or a column containing only an x (11) punch if the number is negative. It is not necessary to punch all columns of the card, but any blank column except the sign columns will be interpreted by the 1103 as a zero; thus any zero in any data word may be either punched or left blank. Unless the number of observations is an even multiple of 12, the last card in each deck will not be filled; in this case the remaining fields may be left blank or used for any other purpose, as it will make no difference at all what is in them. Since it is imperative that all the cards in each deck remain in the proper order, the first two columns on the card, which are not read by the 1103, should contain the number of the card in the deck for sorting purposes in case of mixup.

There must be a full set of observations for all independent variables, as any blank space will be interpreted an observation of value zero. However, when a number of dependent variables are run with one set of independent variables, there may be missing observations in the dependent variable. These should be designated by a minus zero (a field of blank or zero columns followed by an x punch in the sign column) in the proper place on the card. A plus zero or

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completely blank field will be interpreted as a legitimate observation of value zero. The machine will distinguish between minus zero and zero only in the dependent variables; a minus zero in an independent variable will be interpreted as an ordinary zero. When a dependent variable with certain observations missing is used in a given problem with a full set of independent variables, "n," the number of observations for the control card (see below) is taken as the full number of observations of the independent variables. The machine will scan the list of observations of the dependent variables for minus zeros, strike out the corresponding observations of the independent variables, and subtract 1 from "n" for every missing observation.

When all data are to be read from cards, the control deck consists of a single card with "m" the number of variables punched in Columns 10 and 11, and "n" the number of observations punched in Columns 14, 15, and 16. It will make no difference what else, if anything, is on the card from Column 18 on. This control card is immediately followed by the decks for the independent variables, which are again immediately followed by the deck for the dependent variable. It is necessary that the dependent variable be read in last (even though it will be treated as the first variable in the matrix and will assume the leading position once in the drum memory), as that is the only identification of it as being dependent. The independent variables, however, may be read in in any order, so long as the cards within each deck remain in order. The first output from

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the problem will consist of the identification numbers of all the variables, starting with the dependent variable and followed by the independent variables in the order which they were entered; subsequent output will follow the same order, so that the order in which the independent variables are entered will be recorded and preserved in the output.

When the independent variables are to be read from magnetic tape, the first card in the control deck will contain, in Columns 1 and 2, the number of variables to be omitted, in case it is not desired to use all the variables in the correlation. (If none are to be omitted, a single blank card will serve as the control deck.) This card will be followed by as many cards as there are variables to be omitted, each card bearing the code number of a variable to be omitted (in any order) in Columns 3 through 7, with Column 8 as a sign column. For example, if the code number of a variable to be omitted is 13, this number will be punched in Columns 6 and 7; if it is minus 98745, 98745- will be punched in Columns 3 through 8. The machine will not read anything on these cards from Column 9 on. This control deck will be immediately followed by the deck of observations of the dependent variable. This system is used because when a set of independent variables is already on tape, there is also on tape m and n for the general case: all variables used, all observations present. The control deck will cause m to be adjusted for the particular problem, and minus zeros in the dependent variable observations will cause n to be adjusted.

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In any problem in which cards are used as input, it is necessary that at least three blank cards follow the last card to be read. If several problems are to be run at once, two blank cards must follow each problem and at least three must follow the last problem. In some cases it is desirable to run a number of problems at a time, each with a different dependent variable but all with the same set of independent variables. In this event, all data are read from cards for the first problem, with exactly two blank cards following the deck for the dependent variable. Then follows the control deck (which may be one blank card) for the second problem, immediately followed by the dependent variables, followed by two blank cards, etc. In this way, all the problems can be loaded at once with no card handling on the input side after the machine has started. The independent variables, of course, are written on tape during the first problem and are read from tape in subsequent problems.

When the correlations have already been done and only a back solution is required, the independent variables may be read in from either tape or cards as in the correlation problem. The control decks and the card input for the variables are exactly as before. The deck for the dependent variable is followed in this case by a deck bearing the regression coefficients, a_j , (deck 5 of the output) and then by a card bearing (among other things) the constant term in Equation (1), a_0 , (deck 9 of the output). Again, this card is followed by at least three blanks, or exactly two blanks if another problem

is to follow immediately. These decks 5 and 9 will ordinarily be the identical cards produced by the machine when the correlation phase of the problem was performed; their format will be described under "Card Output."

Typewriter Output

Although the bulk of the output is on cards, the typewriter is used to some extent as a monitor as the problem runs.

The first act of the machine in starting the problem is to sum the code on the drum and write the sum on the typewriter. It would not be advisable until experience has demonstrated conclusively that no more changes in the code are desirable to quote this sum here or to build in an automatic check. In the meantime, the fact that the code is properly in the machine can be verified by the appearance of a familiar number as the first line of typewriter output.

The second possible item of typewriter output will appear only if the independent variables are read in from tape and if their sum as read in fails to agree with their sum written on the tape. In that event, there will appear on the next line "tape sum no good" or a suitable abbreviation thereof. (All variables on the tape are summed as read, whether or not the control deck indicates they are to be used in this problem, so the sum should always be the same.) If this appears, the machine will stop on a 56 00000 40576 command. Pushing the start button will cause it to attempt to read the tape again;

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a failure repeated several times will indicate mechanical difficulty in the tape or in the reading circuits.

The next item of typewriter output, on the following line, will be the sum of all input data, including the dependent variables. This will normally vary from problem to problem and aside from inspection of the general magnitude will serve as a useful check only when difficulty is suspected and it is desired to repeat the problem and test for trouble. However if only the back solution is to be run, this input sum should check that written out in the correlation phase of the problem.

The next item of typewriter output, on the following line, will be the letter i written one or more times. Each i signifies the completion of the first half of a cycle in the improvement scheme for the inverse matrix. If the improvement scheme converges, the carriage will return and the typewriter will print the next output. If it diverges, it will write, on the same line, "diverges. set mj 2,3. go," after which the machine will stop on a 56 00000 00132. Pushing the start button will bring back the original inverse as it was before the start of the improvement scheme, and the machine will continue the problem using that. However, in case of divergence it is likely that the user will want full information to indicate why this occurred. The "set mj 2,3" is a reminder to set these manually selected jumps, if they are not already set, before pushing the start button if it is desired to see the

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print out of all the partial correlation coefficients (2) and the inverse of the correlation matrix (3). (As indicated before, the code has room for another and more powerful improvement scheme that can be applied if this fails to converge. If this section is shown to be desirable and is written, failure of the first method to converge will not activate the typewriter, but failure of both methods will cause it to write "matrix sing.")

The final item of typewriter output will be the square of the multiple correlation coefficient. This is written as soon as computed because sometimes problems may differ only in that alternate functions of the variables are being tried (linear, logarithmic, higher order algebraic functions of the basic data), and when this is the case for the dependent variable, the choice of the function giving better fit can be made solely on the basis of the multiple correlation coefficient. If it turns out that the problem now in the machine gives a coefficient lower than that for an alternate form previously run, the problem may, if desired, be abandoned immediately by forcing a stop at a saving of machine time.

Card Output

The card output is designed to be listed on a Type 407 tabulator using a straight 80-80 board, all necessary spacing being done on the cards themselves. All numbers will be properly pointed off with decimal points (8-3-12 punches on the cards) and will be followed by minus signs when negative (x or 11 punch). It is also possible to list the output on a

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402 tabulator without total loss of legibility, but this is awkward because the fields are not located in the same places in all cards. In using a 402, a straight 80-80 board is also used, except that there must be provision for recognition of minus signs, and it is better to use zero suppression on the right-hand side of the page. Minus signs are possible in Columns 16, 20, 24, 32, 35, 40, 47, 48, 50, 52, 56, 62, 64, 65, 72, 77, and 80. In the 402 listing, decimal points will appear as 8's (or as 9's in columns where a minus sign can occur), and minus signs will appear as a 9 or some other symbol, but the output is so organized on the page that it will not be difficult to distinguish these symbols from the legitimate numbers 8 and 9 in data words.

The output is in nine decks, exclusive of the back solution. In the first column of each card is punched the number of the deck, and in the next two is the number of the card in the deck. Each deck will be briefly described below, with the fields located with respect to the decimal point. The number of columns mentioned to the right of the decimal point is exclusive of the sign column, which is always the right-hand column of the field.

Deck One

The code numbers of the variables. Dependent variable first, independent variables in the order in which they were read in. Five numbers to a card. No decimal points printed, as all numbers are integers, but locations of hypothetical decimal points are in Columns 17, 32, 47, 62, and 77.

Decks Two through Five

The means, standard deviations, normalized regression coefficients (the b_j 's of Equation 9), and the regular regression coefficients, respectively. Five numbers to a card. All variables in the same order as the code numbers, and all lined up directly below their respective code numbers on the page. Decimal points in Columns 14, 29, 44, 59, and 74. Five digits to each side of decimal.

Decks Six and Seven

The simple and partial correlation coefficients, respectively. Nine numbers on a card. Decimal points in Columns 10, 18, 26, 34, 42, 50, 58, 66, 74. No places to the left of the decimal, five to the right. As the matrix of coefficients is symmetrical with diagonal elements unity, only the upper right triangle without the diagonal is reproduced. The first row of the triangle starts with the coefficient of correlation between the dependent variable and the first independent; succeeding elements are the coefficients between the dependent variable and the second, third, etc., independent variables, in the order in which they were read in. The second row of the triangle starts with the coefficient between the first and second independent variables, and continues with the coefficients between the first and third, fourth, etc. Each row is one shorter than the one before. The elements of the first row are punched on cards nine at a time; when there are no longer nine to punch, the remaining spaces on the card are filled with zeros. This process is repeated with

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the next row of the triangle. Thus the completion of each row of the triangle is signified by one or more words of .00000 appearing to the right of a line on a page, except for those rows containing a number of elements that is an exact multiple of nine. In this way, the row of the triangle is easily identified in the printed output. The punching out of more than the first row of the matrix of partial correlation coefficients is optional.

Deck Eight (Optional)

The inverse of the correlation matrix. Five numbers to a card. Decimal points in Columns 13, 28, 43, 58, 73. Four places to the left of the decimal, six to the right. As the inverse matrix is symmetrical, the same scheme is used here as with Decks 6 and 7, except that the diagonal is included, so that each row is one longer than the corresponding row of the matrix of correlation coefficients. Again, the completion of the row of the triangular matrix will be signified, except for those rows containing a number of elements that is a multiple of five, by one or more words of 0.000000 appearing to the right of a line on the page.

Deck Nine

Deck nine consists of one card bearing the square of the multiple correlation coefficient, the standard error of estimate, and a_0 of Equation (1). The decimal point for the first is in Column 15; no places to the left, five to the right. The decimal point for the second is in Column 43; five places to each side. The decimal point for a_0 is in Column 77; eight places to the left, two to the right.

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The Back Solution (Optional)

The cards in the back solution each bear four numbers. The first number on the card is a nine-digit integer starting in Column 1. The first five digits of this word are the code number of the dependent variable, the next digit is zero, and the last three digits are the number of the observation of the dependent variable dealt with on this card. One card is punched for each observation. The next number in the card (decimal point in Column 21, eight places to the left, two to the right) is the value of y_h^* computed by Equation (1). The next number (no decimal point punched, would be in Column 35, five places to the left) is the observed value of y for observation number h , y_h . The last number (decimal point in Column 49, eight places to the left, two to the right) is the difference $y_h^* - y_h$.

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Operating Instructions - Full Correlation Problem

The operating instructions will be given a sequence designated by Roman numerals. This sequence is based on the assumption that no abnormal situations or mishaps will occur at any stage in the problem. However, there are certain check points in the program at which any errors or abnormal situations can be detected, and specific operating procedures have been devised in case of an abnormal situation at any check point. These check points will be designated by asterisks between the lines of the normal sequence, and the procedures devised for each point will be given following the normal sequence.

I. Initial Preparation

- A. Set Card Unit Field III switch to Normal.
- B. Clear the read channel and place cards, prepared as in "Card Input," in hopper.
- C. Turn on MT 1 and MT 2 and position the tapes.
- D. Turn the typewriter on.
- E. Use a 4-interlace for maximum efficiency.

II. Load the Program

III. Master Clear

- A. Clear and MD start.
- B. Put computer on High Speed, Test Mode, Drum Clock Source.

IV. Make Manual Jump Selections

- A. No. 1 if x's are to be written on tape.
- B. No. 2 if all partial correlation coefficients desired.
- C. No. 3 if inverse of correlation matrix is to be punched out.

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V. START the computer. The typewriter will print out the code sum and the computer will halt on a 56 00000 40100 instruction. Then:

- A. If the independent variables are to be read from cards, START the computer.
- B. If the independent variables are to be read from tape, set PAK=00000 and START the computer. MT 2 will be used. In either case, the computer will:
 1. Advance the cards two stations and read control deck.
 2. Read x's from cards or tape.

*

3. Read y's from cards.
4. Write input sum on typewriter.
5. Compute means, standard deviations, cross products (brief, characteristic scope display for each).
6. Invert the correlation matrix (spectacular scope display).

**

7. Start improving matrix, using MT 1 if there are more than 19 variables (scope display characteristic of first half of improvement cycle).
8. Type out "i" after first half of each improvement cycle.

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9. Finish improving matrix (scope display characteristic of second half of improvement cycle) by repeating Steps 7, 8, and 9 as often as necessary. Frequently, once is enough.
10. Type out the square of the multiple correlation coefficient.
11. Compute standard error of estimate, normalized and regular regression coefficients, and partial correlation coefficients (very brief scope display).
12. Advance punch cards two stations and punch out decks 1 through 9.

13. STOP on a 56 00000 00430 instruction.

VI. Back Solution after Correlation (Optional)

- A. If back solution is not desired, problem is finished. If another problem is ready in the card read hopper (see "Card Input" for directions for loading several problems at one time), master clear, MD start, and go to IV.
- B. If back solution is desired, START the computer.
It will:
 1. Compute back solution (very brief characteristic scope display).
 2. Advance punch cards two stations and punch out out back solution.

3. FINAL STOP on a 57 00000 00000 command.

C. If back solution was run and another problem is ready in the hopper, to to III.

* Trouble Symptom - Typewriter writes "tape sum no good," or a suitable abbreviation thereof, and computer halts on a 56 00000 40576 command.

Action - START computer. Computer will attempt to read tape again. If it succeeds, it will proceed without comment. If it fails, the above symptom will be repeated.

Explanation - In reading the x's from tape, the computer will sum the data as read in and compare this sum with one written on the tape. If the sums agree, the computer will rewind the tape while proceeding with the problem. If they do not, the computer will rewind the tape while typing out the message and then halt. If the fault is caused by a dropped bit, a second reading may be successful, but this may indicate the tape needs replacement or regeneration.

** Trouble Symptom - The computer halts, right after the highly characteristic scope display indicating the matrix inversion, on a 56 00000 00010 command.

Action - Master clear, MD start, set PAK = 42524, and START. The computer will advance the punch cards two stations, punch out decks 1, 2, 3, and 6, and STOP on a 57 00000 00421 command.

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Explanation - If the matrix is to be inverted is singular, or nearly singular, the computer may be unable to invert it because of overflow in the floating point arithmetic or, as is more likely, because of overflow in converting the elements of the inverse matrix back to fixed point numbers. Such an overflow will cause the above halt. Taking the above action will cause the computer to print out all the results obtained up to this point in the problem, after which it will come to a final stop, as nothing more can be done with this problem. The cause for the singularity of the matrix can generally be found in the magnitude of the simple correlation coefficients; if the explanation is not there, it may be due to $n \leq m$, or to a nearly perfect fit of the regression plane.

*** Trouble Symptom - In the matrix improvement, the scope display characteristic of the first half of the cycle reappears after the typewriter types "i." The typewriter then types "diverges. set mj 2,3. go," and the computer then halts on a 56 00000 00132 command.

Action - Set manual selective jumps 2 and 3 if all the partials and a listing of the inverse matrix are desired. Then START. The computer will finish the problem in the normal manner.

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Explanation - The matrix improvement scheme has failed to converge, probably indicating a poorly conditioned matrix. The computer halts to give the operator the opportunity to set these manually selective jumps in case full information on the inverse is desired because of this condition, but it is not imperative to set them. Starting the computer will restore the inverse as obtained directly, before the initiation of the improvement scheme, and the problem will be continued with this. Divergence is usually caused by the original inverse being not quite good enough to meet the tolerance limit imposed but still so good that the small improvement that can be effected in one cycle becomes smaller than accumulated error in the improvement scheme.

**** Trouble Symptom - IO fault, other fault, or other evidence of difficulty with card unit.

Action - Clear fault. Force stop. Check condition of card unit, cards. Remove frayed or warped cards from the punch hopper. Clear the punch channel and remove punched cards. See that there is an adequate supply of well conditioned cards, not stuck together, in the feed hopper. Then master clear, MD start, see that the machine is on High Speed, Drum Clock Source, and Test Mode. Set PAK = 41310 and START. Machine will recommence punching out results starting with deck 1.

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Explanation - During the punching out of the answers, trouble can arise in the card unit because of poorly conditioned cards, because too many punched cards have accumulated in the output hopper, or for some other reason. Since the answers are preserved on the drum, it is possible to start over in the punch-out routine once the cause of the difficulty has been corrected.

***** Trouble Symptom - Same as for **** above, except that it occurs in the punching out of the back solution.

Action - Same as above, except that PAK is set equal to 42114.

Explanation - Same as above.

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Date 3 May 1956

Computer checked by S. Rigby and J. Chappell

Title: Magnetic Drum to Magnetic Tape Dump

Use: This routine is used to dump specified portions of the magnetic drum onto the magnetic tape units. Returning of the information to the drum is under control of a routine which is written on the tape at the time of the dumping.

Range: Any one of the tape units may be used and any number of words from 1 to the entire drum may be dumped. Upon restoration of the information to the drum, only the exact words dumped are restored; the remainder of the drum is undisturbed.

Storage: Initial storage of the routine is:
00100b - 00161b
00200b - 00540b
The entire magnetic core memory is used for temporary storage.

Format: This routine is not coded in standard form, cannot be modified, and is not self-resetting.

Parameter Words: Parameter words for the control of this routine are placed in A and Q. See Instructions for Use, page 3.

Manual Entry: 00100b

Automatic Entry: For use with Ferranti Read-in routines recognizing a transfer to program code, an automatic start at 00105b is available.

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Description of Service

This routine is used to dump information from the magnetic drum onto the magnetic tapes. The information is moved from the drum into the magnetic core before being written onto the tape. The entire core is used for this operation. After a start the routine first writes 4 blocks of tape which contain the routine for restoring the information to the drum. The desired information is then written onto the tape, containing as the first word of the first block of information, a control word which contains the insert address for the information and the number of locations. By resetting the parameter word in Q, additional groups of information can be dumped, each with its own control word. By a restart with $Q = 0$, the signal that the last group has been written, one additional block is written which contains a "Dump end" control word and a check sum of all dumped information. The magnetic tape is then rewound to the original starting position and the computer stops. All control words contain a parity bit which will be a 0 or a 1 such as to make the number of 1's in every control word even.

Provision is made for the inclusion of an address to which control of the computer will be returned after the dumped information has been restored to the drum from the tape. If such address is used, the computer will also come to a zero stop with PAK set at this address after the dumping has been completed and the tape rewound. At this time, the total number of blocks that have been written will appear in Q.

To restore the information on the tape to the drum, an MT Start is used with the appropriate J in VAK and the tape unit positioned. The undump routine is first read into core and a check sum taken on the undump routine itself. Next the block containing the control word is read in and the control word itself is subjected to a parity check. The information is then read into core and transferred to the appropriate location in drum, where a check sum on the information is computed. The magnetic tape is then rewound and control returned to the address designated when the information was dumped. If no such address was designated, a FS results.

Instructions for Use of RoutineDumping from Drum to Tape

1. Manually dump MC to MD, if desired.
2. Position the magnetic tape which is being used to the position where dumping is desired.
3. Enter parameter word in Q:

OJ VVVVV NNNNN

J = desired tape unit

V = First Drum address of information being dumped

N = number of words to be dumped

If V + N exceeds 100000b, N is replaced by 100000b-V
(i. e., last word dumped is 77777)

4. Enter in A_R the following:

00 00000 BBBB

B = MD address to which control of machine should be returned after information on tape has been restored to drum, if any. This may be omitted if a Final stop is desired after information is read from tape onto drum.

5. Set PAK to 00100 and Start.
6. If MT0 has been put in the Q parameter word or if no tape unit has been specified, (i. e., J=0), the typewriter will type out "mt0" and stop. If unit zero is desired, simply restart. If one of the other tape units is desired, insert the correct J in Q and restart. If no parameter word was inserted in Q before starting, the typewriter will type out "set q".
7. After dumping the information designated by the first parameter word, the machine will halt with Q clear. At this time additional

groups of information may be dumped by keying into Q additional parameter words and restarting. The parameter word in A_R should not be used after the first dump. As many groups of words R may be dumped as desired.

8. After the last desired group of words has been dumped, the machine should be restarted with $Q = 0$. This will signal the routine that the dumping is finished; the final control word and the check sum will be written and the tape rewound. At this point the machine will come to a 0 stop with PAK equal to the B address inserted in A_R in the original dump; if such was used. If no parameter word was placed in A_R , a Final Stop results at this point.
9. At this time, the total number of blocks of tape that have been written will appear in Q for logging purposes.

Restoring Information to Drum

With the tape unit positioned to the same place where the dumping began, and the appropriate tape unit keyed into UAK, an MT Start should be made. The information dumped will be stored on the drum, check sum compared, tape rewound, and, if no B address was used in A_R during the initial dump, come to a final stop. If a B address was used in A_R during the initial dump, control is sent to B via an MSI.

Alarms and Abnormal Conditions

1. If no tape number is keyed into the parameter word, the Flexo-writer types a warning to the effect, but a restart will permit using Tape unit zero.
2. If any address other than a drum address is set for any V, the routine will not dump the information but will repeatedly return to a zero stop.
3. If an address other than a drum address is used as B for the start of the program, a Final Stop will result at the end of both the dump and the undump.
4. If $V + N$ exceeds 100000b, N is replaced by $100000b - V$.

5. When restoring the information from tape to drum, the undump routine first performs a check sum on itself. If this fails, the typewriter types out "Undump Check Sum NG". A restart reads in the routine again and recomputes the check sum.
6. The first word of each section restored to drum is a control word containing the insert address and number of words in that section and a parity bit such as to make an even number of 1's the word. Each control word is checked by the routine for this feature. Should this fail, the Flexowriter types out: "Parity check failure". A restart will repeat the read-in and parity check.
7. After all information has been read back into the drum, a low order check sum of all data is made and an error causes the typewriter to type out "Data check sum fault". A restart reads the data in again.

SETUP ROUTINE

Storage Location	Working Location				
00100	00100	45	00000	00101	Manual Entry
00101	00101	11	20000	01001	Store B, if used
00102	00102	11	10000	01000	Store J, V, and N
00103	00103	11	10000	20000	} Test to see if parameter word was placed in Q
00104	00104	47	00113	00106	
00105	00105	23	10000	10000	Auto start; clear Q
00106	00106	31	00153	00052	} Print "set q"
00107	00107	61	00000	20000	
00110	00110	34	20000	00006	
00111	00111	47	00107	00112	
00112	00112	56	00000	00101	
00113	00113	31	01001	00071	} Test to see if B is MD address
00114	00114	46	00115	00117	
00115	00115	11	00112	00521	} Set up exits
00116	00116	45	00000	00120	
00117	00117	11	00521	00201	
00120	00120	16	01001	00521	
00121	00121	16	01001	00201	
00122	00122	11	01000	10000	Parameter word → Q
00123	00123	51	00155	20000	J → A
00124	00124	47	00127	00125	J = 0 ?
00125	00125	31	00154	00052	} Print "mt0"
00126	00126	37	00112	00107	
00127	00127	55	10000	00041	Shift tape unit number
00130	00130	51	00355	00356	J → 00356b
00131	00131	11	00355	10000	J mask → Q

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00132	00132	11	00100	20000	} Routine to mask tape unit number into all tape orders
00133	00133	42	00156	00135	
00134	00134	42	00157	00140	
00135	00135	21	00132	00372	
00136	00136	42	00160	00132	
00137	00137	45	00000	00144	
00140	00140	31	00132	00071	
00141	00141	16	20000	00142	
00142	00142	53	00356	00000	
00143	00143	45	00000	00135	
00144	00144	75	10174	00146	} Compute check sum of undump routine
00145	00145	21	00375	00201	
00146	00146	13	00375	00375	} Write undump routine on tape unit J
00147	00147	65	00004	00200	
00150	00150	11	01000	10000	Parameter word → Q
00151	00151	75	30137	00001	} Move dump routine to 00001 - 00140b
00152	00152	11	00401	00001	
00153	00153	45	24200	10435	} Constants
00154	00154	07	01025	73702	
00155	00155	03	00000	00000	
00156	00156	63	00000	00000	
00157	00157	67	70000	00000	
00160	00160	11	00600	00000	

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UNDUMP ROUTINE

00200	00000	45	00000	00002	
00201	00001	56	10000	[00000]	Exit to math program
00202	00002	64	00003	00040	Read in remainder of undump routine
00203	00003	75	10174	00005	} Test check sum of undump routine
00204	00004	21	00175	00001	
00205	00005	47	00007	00014	
00206	00006	00	07777	00000	Constant - block mask
00207	00007	67	00004	00000	Rewind tape for new read-in if check sum fails
00210	00010	15	00013	00132	} Print out "undump check sum NG"
00211	00011	37	00137	00130	
00212	00012	64	00004	00000	} Read in undump routine again when check sum fails
00213	00013	45	00140	00003	
00214	00014	15	00063	00053	Repair 00053b
00215	00015	64	00001	00177	Read in block containing control word
00216	00016	23	00237	00237	} Parity check or control word
00217	00017	11	00173	00171	
00220	00020	55	00177	00001	
00221	00021	11	00237	20000	
00222	00022	52	00172	00237	
00223	00023	41	00171	00020	
00224	00024	31	00237	00070	
00225	00025	46	00026	00033	
00226	00026	67	00001	00000	
00227	00027	41	00174	00015	} Print out "Parity check failure"
00230	00030	15	00032	00132	
00231	00031	37	00137	00130	

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00232	00032	45	00144	00015	Return to read in control word again
00233	00033	11	00177	20000	} Check for final control word
00234	00034	46	00044	00035	
00235	00035	15	00177	00036	} Rewind tape
00236	00035	67	[00000	00000]	
00237	00037	11	00200	20000	} Test check sum, exit to main routine if ok
00240	00040	43	00176	00001	
00241	00041	15	00043	00132	} Print "Data check sum fault"
00242	00042	37	00137	00130	
00243	00043	45	00150	00012	
00244	00044	15	00177	00170	N → 00170b
00245	00045	16	00177	00053	Setup v of 00053b
00246	00046	11	00170	20000	N → A
00247	00047	42	00166	00110	N > 37 ?
00250	00050	42	00167	00104	N > 1577 ?
00251	00051	64	00033	00237	Read in 1540 words
00252	00052	75	31577	00054	} Transfer 1577 words to MD
00253	00053	11	00200	[00000]	
00254	00054	37	00126	00120	Compute check sum
00255	00055	21	00053	00165	v + 1577 → v
00256	00056	23	00170	00164	N - 1577 → N
00257	00057	42	00163	00070	N > 1600 ?
00260	00060	64	00034	00200	Read in 1600 words
00261	00061	16	00053	00063	Pick up current v
00262	00062	75	31600	00064	} Transfer 1600 words to MD
00263	00063	11	00200	[00000]	

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00264	00064	37	00126	00120	Compute check sum
00265	00065	21	00053	00162	$V + 1600 \rightarrow V$
00266	00066	23	00170	00161	$N - 1600 \rightarrow N$
00267	00067	45	00000	00057	
00270	00070	21	20000	00160	$N + 37 \rightarrow A$
00271	00071	73	00157	20000	$\frac{N + 37}{40} \rightarrow A$
00272	00072	21	20000	00156	} J; $\frac{N+37}{4} \rightarrow 00074b$
00273	00073	15	20000	00074	
00274	00074	64	00000	00200	
00275	00075	15	00155	00100	Read in $\frac{N + 37}{40}$ blocks
00276	00076	21	00100	00170	$N \rightarrow 00100b$
00277	00077	16	00053	00101	
00300	00100	75	[00000]	00102	Transfer N words to MD
00301	00101	11	00200	[00000]	
00302	00102	37	00126	00120	Check sum
00303	00103	45	00000	00014	Read in next section of dumped information
00304	00104	73	00157	20000	$\frac{N}{40} \rightarrow A$
00305	00105	35	00156	20000	
00306	00106	15	20000	00107	J; $\frac{N}{40} \rightarrow 00107b$
00307	00107	64	[00000]	00237	Read in $\frac{N}{40}$ blocks
00310	00110	11	00170	20000	} J, $N \rightarrow 00114b$
00311	00111	35	00155	20000	
00312	00112	15	20000	00114	
00313	00113	16	00053	00115	Pick up V
00314	00114	75	[00000]	00116	} Transfer N words to MD
00315	00115	11	00200	[00000]	
00316	00116	37	00126	00120	Compute check sum
00317	00117	45	00000	00014	Read in next section of dumped information

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00320	00120	11	00126	20000
00321	00121	34	00166	00017
00322	00122	15	20000	00124
00323	00123	11	00006	10000
00324	00124	53	[00000]	00126
00325	00125	16	00053	00127
00326	00126	75	[10000][00000]	
00327	00127	21	00176	[00000]
00330	00130	16	00166	00171
00331	00131	16	00003	00174
00332	00132	55	00000	00006
00333	00133	61	00000	10000
00334	00134	41	00174	00132
00335	00135	21	00132	00172
00336	00136	41	00171	00131
00337	00137	56	00000	[00000]
00340	00140	45	47345	70622
00341	00141	34	07150	41605
00342	00142	20	16360	42434
00343	00143	07	04470	61345
00344	00144	45	47155	73012
00345	00145	14	01250	41605
00346	00146	20	16360	42630
00347	00147	14	11341	22045
00350	00150	45	47225	73001
00351	00151	30	04160	52016
00352	00152	36	04243	40704
00353	00153	26	30341	10145

Check sum routine

Print subroutine

Flex code constants

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00354	00154	00	00000	00003
00355	00155	00	30000	00000
00356	00156	00	00000	00000
00357	00157	00	00000	00040
00360	00160	00	00037	00000
00361	00161	00	01600	00000
00362	00162	00	00000	01600
00363	00163	00	01600	00001
00364	00164	00	01577	00000
00365	00165	00	00000	01577
00366	00166	00	00037	00003
00367	00167	00	01577	00001
00370	00170	00	[00000]	00000
00371	00171	00	00000	[00000]
00372	00172	00	00001	00000
00373	00173	00	00000	00043
00374	00174	00	00000	[00001]
00375	00175	00	00000	00000
00376	00176	00	00000	00000
00377	00177	00	00000	00000

Constants
and
Counters

DUMP ROUTINE

00400	0000^	45	00000	00001	
00401	00001	31	10000	00052	Parameter word → A
00402	00002	47	00014	00003	Parameter word zero ?
00403	00003	23	00137	00137	Make control word positive ?
00404	00004	15	00012	00137	J; N → control word
00405	00005	37	00040	00027	Parity bit correction
00406	00006	11	00136	00140	Move check sum
00407	00007	65	00001	00137	Write control word and check sum on tape

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00410	00010	11	00127	10000	Number of blocks → Q
00411	00011	51	00012	10000	
00412	00012	67	{00005}	00043	Rewind tape
00413	00013	45	00000	00120	
00414	00014	46	00015	00104	Is V an MD address ?
00415	00015	15	10000	00051	} Store V
00416	00016	31	10000	00071	
00417	00017	16	20000	00137	} Store N
00420	00020	31	10000	00017	
00421	00021	15	20000	00130	
00422	00022	31	00135	00065	100000b → A
00423	00023	16	00137	00133	Isolate N
00424	00024	34	00133	00017	100000 - N to Au
00425	00025	42	00130	00021	V + N > 100000b ?
00426	00026	15	00130	00137	N → control word
00427	00027	16	00012	00133	00043b → counter
00430	00030	23	00237	00237	0 → parity sum
00431	00031	27	00137	00135	Complement parity bit
00432	00032	11	00137	10000	Control word → Q
00433	00033	55	10000	00001	Shift Q left 1 place
00434	00034	11	00237	20000	} Add 1 bit of control word to parity sum
00435	00035	52	00132	00237	
00436	00036	41	00133	00033	All bits added ?
00437	00037	31	00237	00070	Parity sum → A
00440	00040	46	00027	00041	Least significant bit of parity sum zero ?
00441	00041	11	00130	20000	N → A
00442	00042	15	00125	00124	1637b → 00124b
00443	00043	15	00065	00050	Setup transfer of 1637b words

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00444	00044	16	00004	00053	Setup to write control word
00445	00045	11	00125	00131	Setup index to 1637b
00446	00046	15	00064	00134	Setup block count threshold to 40
00447	00047	42	00124	00067	N less than 1637b or 1640b ?
00450	00050	75	[00000]	00052	Transfer 1637b or 1640b words
00451	00051	11	[30000]	00140	
00452	00052	37	00116	00105	Compute check sum
00453	00053	65	[00035]	[30000]	Write words on tape
00454	00054	21	00012	00123	35 plus block count to block count
00455	00055	21	00051	00131	V + 1637b or 1640b → V
00456	00056	23	00130	00131	N - 1637b or 1640b → N
00457	00057	15	00126	00124	Set threshold to 1640b
00460	00060	15	00122	00050	Set transfer order to 1640b words
00461	00061	16	00051	00053	Set "v" of tape write order to 140b
00462	00062	11	00126	00131	Set index to 1640b
00463	00063	15	00104	00134	Set block threshold to 37
00464	00064	45	00040	00047	
00465	00065	00	31637	00000	
00466	00066	00	00000	00000	
00467	00067	32	00134	00103	$\frac{N + 37}{40} \rightarrow A$
00470	00070	11	00127	10000	N mask → Q
00471	00071	53	20000	00102	Number of blocks → write mtj order
00472	00072	53	00130	00074	N → 00074b
00473	00073	15	00051	00075	V → 00075b
00474	00074	75	[30000]	00076	} Transfer remaining words in section to MC
00475	00075	11	[30000]	00140	
00476	00076	37	00116	00105	Compute check sum.
00477	00077	16	00053	00102	Pick up start point from mtj
00500	00100	11	00012	20000	} Block count
00501	00101	52	00102	00012	

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00502	00102	65	[00000]	[30000]	Write mtj
00503	00103	23	10000	10000	Clear Q
00504	00104	56	00037	00001	Wait for next parameter word
00505	00105	11	00116	20000	Setup check sum routine
00506	00106	34	00124	00017	} V to 00117v
00507	00107	15	20000	00110	
00510	00110	31	[30000]	00071	
00511	00111	16	20000	00117	} Y - 2 → 00115v
00512	00112	23	00110	00132	
00513	00113	15	20000	00115	N mask → Q
00514	00114	11	00127	10000	} Number of words transferred → 00116v
00515	00115	53	[30000]	00116	
00516	00116	75	[10000]	[30000]	} Compute deck sum
00517	00117	21	00136	30000	
00520	00120	55	10000	00025	Shift number of blocks to QV
00521	00121	[57	00000	00000]	Stop (or 5600000 BBBB)
00522	00122	00	31640	00000	} Constants and Counters
00523	00123	00	00035	00000	
00524	00124	00	[00000]	00002	
00525	00125	00	01637	00000	
00526	00126	00	01640	00000	
00527	00127	00	07777	00000	
00530	00130	00	[00000]	00000	
00531	00131	00	[00000]	00000	
00532	00132	00	00001	00000	
00533	00133	00	00000	[00000]	
00534	00134	00	[00000]	00000	
00535	00135	20	00000	00000	
00536	00136	00	00000	00000	
00537	00137	40	[00000]	[00000]	

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CARD READ AND/OR PUNCH ROUTINE

This routine combines the features of the card read IC 005 and the card punch IC 006 routines in order that the operations of punching and reading may be performed simultaneously. This routine requires 401 octal words of ES in which to operate, constants and temporary storages included. A two cycle operating basis, which more efficiently uses the card cycle time, makes possible the reading of as many as thirty fields from a card and the punching of as many as thirty fields in a card simultaneously and have 14 ms computing time available between references to the routine. If the routine is used for reading alone or for punching alone, these cards may contain as many as forty fields.

During the first five points of the 18 point card cycle, information to be punched is converted to decimal and stored in card code in a card image; final conversion and scaling of the information read from the previous card is performed and stored in specified ES memory locations. The remainder of the card cycle is used for punching and reading, row by row with the following 3 steps occurring at each row of the card cycle (beginning at row 9 and continuing through row 12):

1. Punch information → card machine.
2. Read information → 1103.
3. Read information converted to B. C. D. and stored for final conversion during next card cycle.

Although two card cycles are necessary to complete the operations, the net effect is the converting of one read card and the punching of one card during each card cycle.

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The card routine requires the following information:

- 1) Binary scaling.
- 2) Decimal scaling.
- 3) Location of fields on the cards.
- 4) Zero suppression (if punching).

This information is supplied the routine in a standard form called a parameter word. One parameter word is required for each card field whether reading or punching. If both reading and punching are to be accomplished, a parameter word is required for each.

A field consists of a number of consecutive card columns. The last column of a field is reserved for the sign of the decimal number stored in the field. An 11-punch signifies a negative number, no punch (blank column) signifies a positive number. A combination 12, 3 and 8 punch in one column signifies a decimal point.

Fields need not be adjacent--there may be unused columns punched or unpunched between them--nor need they be alike in size.

The conversion operations are automatic.

Entry into the card read and punch routine from line y is effected as follows:

y)	37	000000	000000	To read and punch routine
y + 1)		AB	OPPPP ₁	ODDDD ₁	Read control word
y + 2)		00	OPPPP ₂	ODDDD ₂	Punch control word
y + 3)		NI	uuuuu	vvvvv	Next instruction

000000 represents the beginning ES operating address of the read and punch routine.

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The 37 command records in ~~xxxxxx~~ the address of the control word. The routine is then entered at ~~xxxxxx~~ and after finishing the operations the card routine exits to $y + 3$, the line following the second control word.

CONTROL WORD

Since this routine is coded to read and punch with each reference to the routine, it is necessary to use two control words with each reference to it. Their composition is explained below.

AB OPPPP₁ ODDDD₁
OO OPPPP₂ ODDDD₂

A, the first octal digit, controls positioning of cards in the read and punch channels of the Bull Reproducer.

B, the second octal digit, controls the operation to be performed.

AB

OO cycle Bull Reproducer. Cards already in either channel are advanced one card station. This is also performed with any of the following operations.

01 (not allowed)

02 punch a card

10 pick a card from the read hopper. This card will not go into the read channel until the next read card is picked.

11 pick a card from the read hopper and read a card.

12 pick a card from the read hopper and punch.

20 pick a card from the punch hopper. This card will not go into the punch channel until another card is picked from the punch hopper.

21 not allowed.

22 pick a card from the punch hopper and punch a card.

30 pick a card from both hoppers.

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31 pick a card from both hoppers and read a card.
 32 pick a card from both hoppers and punch a card.
 33 pick a card from both hoppers and both read a card and punch a card.
 00, the first two octal digits of the second control word always remain zeros.

OPPPP₁ is the ES address of the first parameter word for the card read portion.

ODDDD₁ is the ES storage address for the first word read from the read card.

OPPPP₂ is the ES address of the first parameter word for the card punch portion.

ODDDD₂ is the ES address of the first data word for the card punch portion.

PARAMETER WORDS

Parameter words consist of twelve octal digits divided into six groups of two each.

FF SS BB LL RR ZZ

FF: Flag for final parameter word.

FF = 77 octal for final word.

FF = 00 otherwise.

SS: Binary scaling factor. (number of bits to the right of the binary point.)

BB: Number of blanks or unused columns between previous field, or edge of card, and present field.

LL: Number of digit positions to the left of the decimal point.

RR: Number of remaining columns in the field exclusive of sign.

RR = 00 no decimal point and no decimal fraction.

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ZZ: Flag for zero suppression.

ZZ = 77 octal for zero suppression.

ZZ = 00 for no zero suppression. These two digits are decoded by the punch routine only. Only zeros in the integer part are suppressed. A zero immediately preceding the decimal point is not suppressed.

Total size of a field = LL + RR + 1.

RANGE OF PARAMETERS:

DECIMAL	OCTAL
$00 \leq SS \leq 35$	$00 \leq SS \leq 43$
$00 \leq BB \leq 63$	$00 \leq BB \leq 77$
$00 \leq LL \leq 10$	$00 \leq LL \leq 12$
$00 \leq RR \leq 11$	$00 \leq RR \leq 13$
$01 \leq LL + RR \leq 11$	$01 \leq LL + RR \leq 13$

The parameter words, one for each field, must be stored consecutively starting at some ES memory location OPPPP. There must also be an equal number of consecutive words starting with some ES memory location ODDDD.

Reading occurs at the second card station in the read channel and punching occurs at the third card station in the punch channel. Therefore, these cards must be advanced to these respective positions before these operations can take place. This may be done manually or the routine may be used to position the cards as described earlier.

It should be noted that once a card has entered either the read or punch channel it continues to advance one card station each time the Bull Reproducuer is cycled.

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The routine may be programmed in the following manner:

READ ONLY:

37	01000	01000	
10	00000	00000	pick a read card.
00	00000	00000	
37	01000	01000	
11	00000	00000	pick a read card and read a card.
00	00000	00000	
37	01000	01000	pick a read card, read a card
11	OPPPP ₁	ODDDD ₁	and convert.
00	00000	00000	

PUNCH ONLY:

37	01000	01000	
20	00000	00000	pick a punch card.
00	00000	00000	
37	01000	01000	
20	00000	00000	pick a punch card.
00	00000	00000	
37	01000	01000	
22	00000	00000	pick a punch card, and punch a card.
00	OPPPP ₂	ODDDD ₂	

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READ and PUNCH:

37	01000	01000	
30	00000	00000	pick from both hoppers
00	00000	00000	
37	01000	01000	
31	00000	00000	pick from both hoppers and read a
00	00000	00000	card.
37	01000	01000	pick from both hoppers convert, punch
33	OPPPP ₁	ODDDD ₁	and read.
00	OPPPP ₂	ODDDD ₂	

Numbers are rounded to the desired number of decimal digits before punching takes place. A divide check error stop results if an insufficient number of card columns is allowed for the integer portion of a field.

In case of a card machine failure or an accidental stop in the middle of a card cycle, the current card may be reread or punched again; reposition the cards set (P A K) = 00000, and START.

This routine is coded in standard form. All constants are contained by the routine.

Number of words:

Used by the routine: $(322)_8 = (210)_{10}$

Used by temporaries immediately following routine: $(57)_8 = (47)_{10}$

For assembly modification: $(271)_8 = (185)_{10}$

Used for constants: $(31)_8 = (25)_{10}$

Thirty fields may be read and thirty fields may be punched simultaneously.

Forty fields may be read or forty fields may be punched.

14 ms computing time is available between references to the card routine.

CARD READ AND PUNCH RT. IC007

1000	71	01276	00000	CONTROL WORD 1 → (A)
1001	15	20000	01034	STORE P_1
1002	16	20000	01072	STORE D_1
1003	16	01124	00000	SET EMERGENCY RERUN
1004	55	20000	00003	SHIFT FIRST DIGIT → (Q)
1005	31	01273	00003	BULL CODE - 2^{-2} → (A)
1006	52	01312	20000	EXTRACT PICK CODES
1007	32	20000	00001	SL_2 (A_R)
1010	44	01011	01011	SL_1 (A_L)
1011	44	01133	01012	PUNCH ?
1012	16	01261	01120	NO: SET α_3
1013	44	01017	01014	READ ?
1014	37	01160	01121	NO: SET γ_2
1015	41	01107	01152	ALL ROWS PUNCHED ?
1016	56	00000	01016	EXIT
1017	37	01160	01024	SET γ_1
1020	76	00000	01376	READ
1021	76	10000	01346	ONE
1022	76	10000	01362	ROW
1023	45	00000	31023	A-SWITCH
1024	32	01276	00000	ADD READ CODE
1025	37	01023	01121	SET A_1
1026	41	01127	01076	DIGIT-1 → DIGIT, NEG. ?
1027	16	01101	01127	SIGN SENTINFL → DIGIT
1030	37	01023	01076	SET A_2
1031	15	01263	01253	PRESTORE MATRIX TRANSFER
1032	37	01122	01016	SET B_2
1033	37	01075	01034	SET CONVERSION REPEAT
1034	55	30000	00000	PARAMETER WORD 1 → (Q)
1035	44	01036	01037	LAST FIELD ?
1036	16	01122	01075	YES: SET CONVERSION EXIT
1037	55	10000	00013	SL_{11} (Q)

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CARD READ AND PUNCH

1040	51	01313	20000	S → (A)
1041	16	20000	01063	SET SHIFT
1042	55	10000	00006	STORE
1043	51	01313	01233	R
1044	55	10000	00006	STORE
1045	51	01313	01227	L
1046	55	10000	00006	STORE
1047	51	01313	01107	R
1050	32	20000	00016	$R \cdot 2^{15} \rightarrow (A)$
1051	35	01264	01052	SET NEXT INSTRUCTION
1052	00	77777	00000	STORE 10^{R-1}
1053	37	01053	01054	SWITCH
1054	41	01233	01247	SHIFT R DIGITS
1055	37	01260	01056	CONVERT
1056	41	01227	01250	L TERMS
1057	37	01254	01061	SKIP DECIMAL POINT
1060	37	01260	01061	CONVERT
1061	41	01107	01250	REMAINING TERMS
1062	54	01052	10107	$1/2 \cdot 10^{R-1} \rightarrow$ ROUNDING TERMS
1063	31	01233	30000	$ N \cdot 10^{R-1} \cdot 2^S \rightarrow (A)$
1064	32	10000	00000	ADD ROUNDING TERM
1065	73	01052	01226	STORE $ N \cdot 2^S$
1066	37	01254	01250	SHIFT SIGN
1067	51	01271	20000	SIGN SENTINEL → (A)
1070	47	01071	01072	IS N NEGATIVE ?
1071	13	01226	01226	YES: $- N \cdot 2^S \rightarrow N \cdot 2^S$
1072	11	01226	30000	STORE RESULT
1073	21	01034	01314	ADVANCE P
1074	21	01072	01276	ADVANCE D
1075	45	00000	31075	
1076	11	01263	01107	PRESET MATRIX STORE
1077	55	01346	00000	ROW WORD 1 → (0)

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CARD READ AND PUNCH

1100	11	01312	01346	SET INDEX = 3
1101	31	01275	00011	SENTINEL → (A _L)
1102	32	20000	00003	SL ₄ (A _R) + SL ₃ (A _L)
1103	44	01104	01105	BIT THIS COL. ?
1104	32	01127	00000	YES: ADD DIGIT
1105	46	01106	01102	SENTINEL REACHED ?
1106	31	20000	00000	YES: CLEAR (A _L)
1107	00	00000	00000	ADD TO MATRIX
1110	21	01107	01315	STEP MATRIX STORE INSTRUCTIONS
1111	41	01346	01101	ROW WORD USED UP ?
1112	37	01112	01113	SWITCH
1113	55	01362	00000	ROW WORD 2 → (R)
1114	37	01112	01100	STORE BCD INFO. → MATRIX
1115	55	01376	00034	ROW WORD 3
1116	37	01112	01101	BCD INFO. → MATRIX
1117	16	01124	00000	SET EMERGENCY RERUN
1120	45	00000	31120	α -SWITCH
1121	17	00000	20000	START BULL
1122	37	01122	01123	READ CONVERSION SWITCH β
1123	36	20000	01107	CLEAR PUNCH INDEX
1124	27	20000	01000	SET TO PICKUP
1125	35	01276	01127	NEXT CONTROL WORD
1126	35	01275	01016	SET EXIT
1127	00	00000	00000	CONTROL WORD → (A)
1130	11	01300	01127	10 → DIGIT
1131	75	10055	01117	CLEAR MATRIX AND
1132	11	01107	01322	CARD IMAGE
1133	32	01273	00000	ADD PUNCH CODE
1134	37	01120	01013	SET α ₂
1135	15	20000	01143	STORE P ₂
1136	32	20000	00016	SL ₁₅ (A)
1137	15	20000	01177	STORE D ₂

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CARD READ AND PUNCH

1140	11	01272	01377	PRESTORE COLUMN SELECTOR
1141	11	01265	01400	PRESTORE ROW SELECTOR
1142	37	01155	01143	SET SWITCH
1143	55	30000	00000	PARAMETER WORD $\rightarrow (0)$
1144	44	01145	01161	LAST FIELD ?
1145	37	01155	01161	SET SWITCH
1146	16	01161	01107	SET PUNCH INDEX
1147	75	30003	01151	SET UP
1150	16	01020	01155	PUNCH ORDERS
1151	37	01120	01154	SET α_1
1152	75	20003	01154	STEP
1153	23	01155	01276	PUNCH ORDERS
1154	16	01124	00000	SET EMERGENCY RERUN
1155	77	00000	30000	PUNCH
1156	77	10000	30000	ONE
1157	77	10000	30000	ROW
1160	45	00000	31160	\overline{r} -SWITCH
1161	55	10000	00013	$SL_{11} (Q)$
1162	51	01313	20000	$S \rightarrow (A)$
1163	33	20000	00000	$-S \rightarrow (A)$
1164	35	01267	01200	SET SHIFT
1165	37	01053	01042	STORE $B \cdot L \cdot R \cdot 10^{R-1}$
1166	44	01220	01167	ZERO SUPPRESS ?
1167	16	01231	01246	SET FOR NO ZERO SUPPRESS
1170	37	01241	01171	SHIFT
1171	41	01233	01234	B COLUMNS
1172	31	01227	00017	$L \cdot 2^{15} \rightarrow (A)$
1173	35	01270	01174	SET NEXT INSTRUCTION
1174	00	00000	00000	STORE 10^L
1175	31	01314	00023	$2^{34} \rightarrow (A)$
1176	73	01052	10000	$1/2 \cdot 2^{35} / 10^{R-1} \rightarrow$ ROUNDING TERM
1177	12	30000	01233	STORE $ N \cdot 2^S$

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CARD READ AND PUNCH

1200	00	00000	00000	$N \cdot 2^{35} \rightarrow (A)$
1201	32	10000	00000	ADD ROUNDING TERM
1202	73	01174	20000	$ N \cdot 2^{35} / 10^L \rightarrow (A)$
1203	35	20000	01174	STORE $ N \cdot 2^{36} / 10^L$
1204	37	01241	01205	L TIMES
1205	41	01227	01242	THRU CONVERSION
1206	16	01262	01241	DECIMAL POINT
1207	41	01107	01223	AND REMAINING TERMS
1210	41	01107	01242	\rightarrow IMAGE
1211	15	01177	01216	SET TO CHECK SIGN
1212	21	01143	01314	STEP P
1213	21	01177	01314	STEP D
1214	16	01155	01241	SET EXIT
1215	33	01314	00000	$-1 \rightarrow (A)$
1216	55	30000	00000	$N \cdot 2^5 \rightarrow (Q)$
1217	44	01232	01234	NEGATIVE ?
1220	37	01246	01170	SET FOR ZERO SUPPRESS
1221	43	01227	01231	NO ZERO SUPPRESS IF L = 0
1222	45	00000	01234	
1223	31	01321	00000	$3 \rightarrow (A)$
1224	35	01400	01226	SET FOR 3 PUNCH
1225	35	01274	01227	SET FOR 8 PUNCH
1226	00	00000	00000	STORE 3 PUNCH
1227	00	00000	00000	STORE 8 PUNCH
1230	33	01320	00000	SET FOR 12 PUNCH
1231	37	01246	01232	SET NO ZERO SUPPRESS
1232	35	01400	01233	SET NEXT INSTRUCTION
1233	00	00000	00000	STORE DIGIT IN IMAGE
1234	55	01377	00043	SR ₁ COLUMN SELECTOR
1235	44	01236	01241	ADVANCE TO NEXT CARD FIELD ?
1236	21	01400	01317	YES: STEP ROW SELECTOR 12 ROWS
1237	42	01266	01241	THIRD FIELD ?

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CARD READ AND PUNCH

1240	55	01377	00010	YES: USE LAST 8 COLUMNS
1241	45	00000	31241	
1242	31	01174	00002	4N → (A)
1243	32	01174	00001	10N → (A)
1244	11	20000	01174	STORE FRACTIONAL PART
1245	34	20000	00063	INTEGER PART → (R)
1246	47	01231	31246	DIGIT = 0 ?
1247	16	01053	01254	
1250	41	01127	01253	MATRIX INDEX
1251	21	01253	01314	RESET INDEX
1252	16	01240	01127	TRANSFER MATRIX WORD
1253	55	30000	00004	SHIFT TO NEXT DECIMAL DIGIT
1254	37	01254	01255	SWITCH
1255	31	01233	00002	4N → (A)
1256	32	01233	00001	10N → (A)
1257	52	01316	01233	10N PLUS DIGIT → N
1260	45	00000	31260	
1261	00	00000	01160	
1262	00	00000	01210	
1263	35	01322	01322	PRESET
1264	11	01276	01052	PRESET
1265	27	01335	01377	PRESET
1266	27	01363	01377	PRESET
1267	31	01233	00043	PRESET
1270	11	01277	01174	PRESET
1271	00	00000	00014	12
1272	40	00000	00000	PRESET FOR COLUMN SELECTOR
1273	00	00000	00002	2
1274	00	00005	00000	5 · 2 ¹⁵
1275	54	00000	00000	MODIFY COMMAND
1276	00	00000	00001	1
1277	00	00000	00001	TABLE

CARD READ AND PUNCH

1300	00	00000	00012	
1301	00	00000	00144	POWERS
1302	00	00000	01750	
1303	00	00000	23420	OF
1304	00	00003	03240	
1305	00	00036	41100	TEN
1306	00	00461	13200	
1307	00	05753	60400	
1310	00	73465	45000	
1311	11	24027	62000	
1312	00	00000	00003	3
1313	00	00000	00077	EXTRACTOR
1314	00	00001	00000	U ADVANCE
1315	00	00001	00001	U AND V ADVANCE
1316	00	00000	00017	4 BIT EXTRACTOR
1317	00	00014	00000	U ADVANCE
1320	00	00002	00000	2^{15}
1321	00	00003	00000	$3 \cdot 2^{15}$
1322	00	00000	00000	MATRIX WORD 1
1323	00	00000	00000	2
1324	00	00000	00000	3
1325	00	00000	00000	4
1326	00	00000	00000	5
1327	00	00000	00000	6
1330	00	00000	00000	7
1331	00	00000	00000	8
1332	00	00000	00000	9
1333	00	00000	00000	IMAGE FIELD 1 ROW 12
1334	00	00000	00000	11
1335	00	00000	00000	0
1336	00	00000	00000	1
1337	00	00000	00000	2

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CARD READ AND PUNCH

1340	00	00000	00000	3
1341	00	00000	00000	4
1342	00	00000	00000	5
1343	00	00000	00000	6
1344	00	00000	00000	7
1345	00	00000	00000	8
1346	00	00000	00000	9
1347	00	00000	00000	IMAGE FIELD II ROW 12
1350	00	00000	00000	11
1351	00	00000	00000	0
1352	00	00000	00000	1
1353	00	00000	00000	2
1354	00	00000	00000	3
1355	00	00000	00000	4
1356	00	00000	00000	5
1357	00	00000	00000	6
1360	00	00000	00000	7
1361	00	00000	00000	8
1362	00	00000	00000	9
1363	00	00000	00000	IMAGE FIELD III ROW 12
1364	00	00000	00000	11
1365	00	00000	00000	0
1366	00	00000	00000	1
1367	00	00000	00000	2
1370	00	00000	00000	3
1371	00	00000	00000	4
1372	00	00000	00000	5
1373	00	00000	00000	6
1374	00	00000	00000	7
1375	00	00000	00000	8
1376	00	00000	00000	9
1377	00	00000	00000	COLUMN SELECTOR
1400	00	00000	00000	ROW SELECTOR

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CARD PUNCH ROUTINE IC006

This routine converts specified binary numbers into decimal and causes them to be punched into cards. It requires 245 octal words of ES in which to operate, constants and temporary storage included. It is possible to convert and punch as many as forty fields in a card and have 17 ms computing time available between references to the punch routine.

The following information is required:

- 1) Binary scaling
- 2) Decimal scaling
- 3) Locations of fields on the card
- 4) Zero suppression

This information is supplied to the card routine in a standard form called a parameter word. One parameter word is required for each field.

A field consists of a number of consecutive card columns. The last column of the field is reserved for the sign of the decimal number stored in that field. An 11-punch signifies a negative number, no punch (blank column) signifies a positive number. A combination 12, 3 and 8 punch in one column represents a decimal point.

Fields need not be adjacent--there may be unused columns, punched or unpunched, between them--nor need they be alike in size.

This routine is entered from line y as follows:

- y) 37 ~~xxxxxx~~ ~~xxxxxx~~ (to card routine)
- $y + 1$) AB OPPPP ODDDD (control word)
- $y + 2$) Next instruction

~~xxxxxx~~ represents the beginning address (ES operating address) of the card routine.

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The 37 command records in ~~Onmmmm~~ the address of the control word. The routine is then entered at ~~Onmmmm~~. After finishing its operation, the card routine exits to $y + 2$, the line following the control word.

CONTROL WORD

The control word controls the operation of the card routine Its composition is as follows:

AB OPPPP ODDDD

A. The first octal digit, controls positioning of cards in the read and punch channels of the Bull Reproducer.

A = 1 Pick a card from the read hopper.

A = 2 Pick a card from the punch hopper.

B. The second octal digit, controls the operation to be performed.

B = 2 punch a card.

OPPPP is the address of the first parameter word.

ODDDD is the address of the first data word.

OPPPP and ODDDD must both be ES addresses.

PARAMETER WORD

A parameter word consists of twelve octal digits divided into six groups of two each:

FF SS BB LL RR ZZ

FF: Flag for final parameter word.

FF = 77 octal for final word.

FF = 00 otherwise.

SS: Binary scaling factor. (Number of bits to the right of the binary point.)

BB: Number of blank or unused columns between previous field, or edge of card, and present field.

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LL: Number of digit positions to the left of the decimal point.

RR: Number of remaining columns in the field exclusive of sign.

RR=00 no decimal point and no decimal fraction.

ZZ: Flag for zero suppression.

ZZ=77 octal for zero suppression.

ZZ=00 for no zero suppression. Only zeros in the integer part are suppressed. A zero immediately preceding the decimal point is not suppressed.

Total size of a field LL+RR+1

Range of Parameters:

DECIMAL	OCTAL
00 ≤ SS ≤ 35	00 ≤ SS ≤ 43
00 ≤ BB ≤ 63	00 ≤ BB ≤ 77
00 ≤ LL ≤ 10	00 ≤ LL ≤ 12
00 ≤ RR ≤ 11	00 ≤ RR ≤ 13
01 ≤ LL + RR ≤ 11	01 ≤ LL + RR ≤ 13

The parameter words, one for each field, must be stored consecutively starting at some ES memory location OPPPP. There must be an equal number of consecutive words starting with some ES memory location ODDDD, filled with data for the punch routine.

Punching takes place at the third card station in the punch channel, therefore, two punch cards must be advanced before punching can take place. This can be done manually, or the punch routine can be used to position the cards as follows:

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37	00000	00000	(to card routine)
20	00000	00000	(pick punch card)
37	00000	00000	(to card routine)
20	00000	00000	(pick punch card)

It should be noted that once a card has entered either the read or punch channel it continues to advance one card station each time the Bull Reproducer is cycled.

Numbers are rounded to the specified number of decimal digits after the decimal point before punching takes place. A divide check error stop results if an insufficient number of card columns is allowed for the integer portion of a field.

In the event of a card machine failure or an accidental stop in the middle of a card cycle, the current card may be punched again: Set (P A K) = 00000, and START.

The routine is coded in standard form; all constants are contained by the routine.

Number of cells used by the routine: $\binom{201}{8} = \binom{129}{10}$

Number of temporaries immediately following routine: $\binom{44}{8} = \binom{36}{10}$

Number of words for assembly modification: $\binom{153}{8} = \binom{107}{10}$

Number of constants: $\binom{26}{8} = \binom{22}{10}$

$\binom{40}{10}$ fields may be punched in a card.

17 ms computing time available between references to punch routine.

CARD PUNCH ROUTINE

IC006

1000	71	01160	30000	CONTROL WORD →(A)
1001	15	20000	01027	SET PARAMETER PICKUP
1002	55	20000	00003	CONTROL WORD • 2 ³ →(A) • (Q)
1003	32	20000	00013	CONTROL WORD • 2 ¹⁵ →(A)
1004	15	20000	01057	SET DATA PICKUP
1005	31	01155	00003	BASIC BULL CODE →(A)
1006	52	01174	20000	EXTRACT PICK CODES
1007	32	20000	00001	SL ₂ (A)
1010	44	01011	01011	SL ₁ (Q)
1011	44	01016	01012	PUNCH ?
1012	17	00000	20000	START BULL
1013	31	01000	00000	SET
1014	35	01157	01015	EXIT
1015	56	00000	01015	EXIT
1016	32	01155	00000	ADD PUNCH CODE
1017	17	00000	20000	START BULL
1020	27	01201	20000	CLEAR
1021	75	10043	01023	
1022	11	20000	01202	IMAGE
1023	16	01152	00000	SET EMERGENCY RERUN
1024	11	01154	01015	PRESTORE COLUMN SELECTOR
1025	11	01141	01110	PRESTORE ROW SELECTOR
1026	37	01112	01027	SET SWITCH
1027	55	30000	00000	PARAMETER WORD →(Q)
1030	44	01103	01031	LAST FIELD ?
1031	55	10000	00013	SL ₁₁ (Q)
1032	51	01175	20000	S → A
1033	33	20000	00000	-S → A
1034	35	01146	01060	SET UP SHIFT ORDER
1035	55	10000	00006	STORE
1036	51	01175	01120	B
1037	55	10000	00006	STORE

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CARD PUNCH ROUTINE

1040	51	01175	01111	L
1041	32	20000	00016	$L \cdot 2^{15} \rightarrow (A)$
1042	35	01147	01043	SET NEXT INSTRUCTION
1043	00	00000	00000	STORE 10^L
1044	55	10000	00006	STORE
1045	51	01175	01043	R
1046	32	20000	00016	$R \cdot 2^{15} \rightarrow (A)$
1047	35	01150	01050	SET NEXT INSTRUCTION
1050	00	00000	00000	STORE 10^{R-1}
1051	44	01100	01052	ZERO SUPPRESSION ?
1052	16	01123	01140	SET NO ZERO SUPPRESSION
1053	37	01133	01054	SHIFT R COLUMNS
1054	41	01120	01126	
1055	31	01176	00023	$2^{34} \rightarrow (A)$
1056	73	01050	10000	$1/2 \cdot 10^{-(R-1)} \cdot 2^{35} \rightarrow$ ROUNDING TERM
1057	12	30000	01120	STORE $ N \cdot 2^{36}$
1060	00	00000	00000	$ N \cdot 2^{35} \rightarrow (A)$
1061	32	10000	00000	ADD ROUNDING TERM
1062	73	01121	20000	$N \cdot 2^{35} / 10^L \rightarrow (A)$
1063	35	20000	01050	STORE $ N \cdot 2^{36} / 10^L$
1064	37	01133	01065	L TIMES THRU
1065	41	01111	01124	CONVERSION LOOP
1066	16	01151	01133	STORE DECIMAL POINT
1067	41	01043	01115	REMAINING
1070	41	01043	01134	TERMS
1071	15	01057	01076	SET TO CHECK SIGN OF N
1072	21	01027	01176	STEP PARAMETER
1073	21	01057	01176	STEP D
1074	16	01112	01133	SET EXIT
1075	33	01176	00000	$-1 \rightarrow (A)$
1076	55	30000	00000	
1077	44	01124	01126	NEGATIVE ?

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CARD PUNCH ROUTINE

1100	37	01140	01053	SET FOR ZERO SUPPRESSION
1101	43	01111	01123	NO ZERO SUPPRESSION, IF L = 0
1102	45	00000	01126	
1103	37	01112	01031	SET SWITCH
1104	75	30003	01107	SET UP
1105	11	01143	01110	PUNCH ORDERS
1106	43	01144	01013	ALL 12 ROWS PUNCHED ?
1107	16	01152	00000	SET EMERGENCY REPUN
1110	00	00000	00000	PUNCH
1111	00	00000	00000	ONE
1112	00	00000	00000	ROW
1113	75	20003	01106	STEP
1114	23	01110	01160	PUNCH ORDERS
1115	31	01177	00000	3 → (A)
1116	35	01110	01120	SET FOR 3 PUNCH
1117	35	01156	01121	SET FOR 8 PUNCH
1120	00	00000	00000	STORE 3 PUNCH
1121	00	00000	00000	STORE 8 PUNCH
1122	33	01200	00000	SET FOR 12 PUNCH
1123	37	01140	01124	SET NO ZERO SUPPRESSION
1124	35	01110	01125	SET NEXT INSTRUCTION
1125	00	00000	00000	STORE DIGIT PUNCH
1126	55	01015	00043	SR ₁ COLUMN SELECTOR
1127	44	01130	01133	ADVANCE TO NEXT CARD FIELD ?
1130	21	01110	01153	STEP ROW SELECTOR 12 ROWS
1131	42	01142	01133	THIRD CARD FIELD ?
1132	55	01015	00010	USE LAST 8 COLUMNS
1133	45	00000	31133	
1134	31	01050	00002	4N → (A)
1135	32	01050	00001	10N → (A)
1136	11	20000	01050	STORE FRACTIONAL PART
1137	34	20000	00063	INTEGER PART → (A)

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CARD PUNCH ROUTINE

1140	47	01123	31140	DIGIT = 0 ?
1141	27	01203	01015	PRESET
1142	27	01231	01015	PRESET
1143	77	00000	01244	PRESET
1144	77	10000	01214	PRESET
1145	77	10000	01230	PRESET
1146	31	01120	00043	PRESET
1147	11	01161	01121	PRESET
1150	11	01160	01050	PRESET
1151	00	00000	01070	
1152	00	00000	01000	
1153	00	00014	00000	U ADVANCE
1154	40	00000	00000	PRESET FOR COLUMN SELECTOR
1155	00	00000	00002	2
1156	00	00005	00000	$5 \cdot 2^{15}$
1157	54	00000	00000	$54 \cdot 2^{30}$
1160	00	00000	00001	1
1161	00	00000	00001	TABLE
1162	00	00000	00012	
1163	00	00000	00144	POWERS
1164	00	00000	01750	
1165	00	00000	23420	OF
1166	00	00003	03240	
1167	00	00036	41100	TEN
1170	00	00461	13200	
1171	00	05753	60400	
1172	00	73465	45000	
1173	11	24027	62000	
1174	00	00000	00003	3
1175	00	00000	00077	EXTRACTOR
1176	00	00001	00000	$1 \cdot 2^{15}$
1177	00	00003	00000	$3 \cdot 2^{15}$

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CARD PUNCH ROUTINE

1200	00	00002	00000	2 ¹⁵	
1201	00	00000	00000	CARD FIELD I	ROW 12
1202	00	00000	00000		11
1203	00	00000	00000		0
1204	00	00000	00000		1
1205	00	00000	00000		2
1206	00	00000	00000		3
1207	00	00000	00000		4
1210	00	00000	00000		5
1211	00	00000	00000		6
1212	00	00000	00000		7
1213	00	00000	00000		8
1214	00	00000	00000		9
1215	00	00000	00000	CARD FIELD II	ROW 12
1216	00	00000	00000		11
1217	00	00000	00000		0
1220	00	00000	00000		1
1221	00	00000	00000		2
1222	00	00000	00000		3
1223	00	00000	00000		4
1224	00	00000	00000		5
1225	00	00000	00000		6
1226	00	00000	00000		7
1227	00	00000	00000		8
1230	00	00000	00000		9
1231	00	00000	00000	CARD FIELD III	ROW 12
1232	00	00000	00000		11
1233	00	00000	00000		0
1234	00	00000	00000		1
1235	00	00000	00000		2
1236	00	00000	00000		3
1237	00	00000	00000		4

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CARD PUNCH ROUTINE

1240	00	00000	00000	5
1241	00	00000	00000	6
1242	00	00000	00000	7
1243	00	00000	00000	8
1244	00	00000	00000	9

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TWO CYCLE READ ONLY CARD ROUTINE IC005

This new card routine operates on a two cycle basis, making more efficient use of the card cycle time than the previous routine. As a result, as many as forty fields may be read from each card without causing any timing difficulties. In addition, this new routine requires less ES space than the former read routine.

Two basic operations are performed by this routine during the 18-point card cycle. The first five points (about 140 ms) are used to decode the control word and to perform the final conversion of information read during the previous read cycle. The remainder of the card cycle is used to read information from the present card and convert this information into binary coded decimal form. The binary coded decimal information is then converted to binary and scaled during the first part of the next card cycle. Thus, although it takes two card cycles to complete the operation of reading and converting, the net effect is conversion of one card each card cycle.

A time of as much as 14 ms may be used for computation between references to the read routine without causing the bull to skip a cycle.

The read routine may be used to perform any combination of the following operations according to the contents of a control word:

1. Pick (Prime) a read card
2. Pick (Prime) a punch card
3. Pick a read card and read

The conversion operation is automatic and is always performed during the card cycle occurring with the next use of the read routine. This card routine requires the following information:

1. Binary scaling
2. Decimal scaling
3. Locations of fields on the card.

This information is supplied to the card routine in a standard form called a parameter word. One parameter word is required for each card field.

A field consists of a number of consecutive card columns. The last column of a field is reserved for the sign of the decimal number stored in that field. An 11-punch signifies a negative number, no punch (blank column) signifies a positive number. A combination 12, 3 and 8 punch in one column may be used to represent a decimal point.

Fields need not be adjacent--there may be unused columns, punched or unpunched, between them--nor need they be alike in size.

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Entry to the card read routine from line y is effected as follows:

(y)	37	Ommmm	Ommmm	(To read routine)
(y+1)	AB	OPPPP	ODDDD	(Control word)
(y+2)	NI	uuuuu	vvvvv	(next instruction)

Ommmm represents the beginning address (ES operating address) of the card routine. The control word is described below.

The 37 command records in Ommmm the address of the control word. The routine is then entered at Ommmm. After finishing its operation, the card routine exits to y+2, the line following the control word.

Control Word Composition:

A: First octal digit, controls picking of cards in either channel of the bull reproducer.

A=0 Do not pick
A=1 Pick read card
A=2 Pick punch card
A=3 Pick both read and punch

B: Second octal digit, controls the reading operation.

B=0 Do not read
B=1 Read a card

OPPPP ES Address of the first parameter word.

ODDDD ES Address where the number from the first card field is to be stored.

OPPPP and ODDDD are required only if conversion is being performed during the card cycle.

One parameter word is required for each card field. Parameter words must be stored consecutively beginning at address OPPPP. Numbers read from the card are stored consecutively beginning at address ODDDD.

Parameter Word Composition:

FF SS BB LL RR ZZ

FF: Flag for final parameter word
FF=77 (octal) for final parameter word
FF=00 otherwise

SS: Binary scaling factor (number of bits to the right of the binary point) of converted number.

BB: Number of blank or unused card columns to the left of the field.

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LL: Number of columns (digit positions) to the left of the decimal point.

RR: Number of remaining columns in the field, exclusive of sign (number of decimal digits to the right of the decimal point plus one for the decimal point).

RR=00 indicates no decimal fraction and no decimal point.

ZZ: Not used.

Range of Parameters:

Decimal	Octal
00 ≤ SS ≤ 35	00 ≤ SS ≤ 43
00 ≤ BB ≤ 63	00 ≤ BB ≤ 77
00 ≤ LL ≤ 10	00 ≤ LL ≤ 12
00 ≤ RR ≤ 11	00 ≤ RR ≤ 13
01 ≤ LL + RR ≤ 11	01 ≤ LL + RR ≤ 13

Reading takes place at the second card station in the read channel--one read card must be advanced before reading takes place. This may be done manually, or may be done as follows:

37	00000	00000	(to card routine)
10	00000	00000	(pick read card)

The card just advanced will not feed further unless another order to pick a card is given--both pick and read orders must be given to read this card.

It should be noted that once a card enters either the read or punch channel it continues to advance one card station each time the Bull Reproducer is cycled.

The information read from the card is stored within the card routine in coded decimal form. Thus, if the subroutine is destroyed between card cycles, this information will not be converted on the following card cycle.

Use of the read routine causes the Bull Reproducer to go through one card cycle; if a series of cards is to be read, there must be a reference to the read routine for each card.

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Example of coding used to read a stack of n cards:

```

37 00000 00000
10 00000 00000 Pick card #1

37 00000 00000
11 00000 00000 Pick card 2, read card 1

37 00000 00000
11 OPPPP ODDDD Pick card 3, read card 2, conv. card 1

37 00000 00000
11 OPPPP ODDDD Pick card 4, read card 3, conv. card 2

. . .

37 00000 00000
11 OPPPP ODDDD Pick card n+1, read card n, conv. card n-1

37 00000 00000
00 OPPPP ODDDD Convert card n
  
```

In case of a card machine failure or an accidental stop in the middle of a card cycle, the current card may be reread; reposition the cards, set (PAK)=00000, and start 1103.

This routine is coded in standard form.

All constants are contained by the routine.

Number of words:

Used by the routine; $(16)_8 = (116)_{10}$
 Used by temporaries; $(14)_8 = (12)_{10}$
 For assembly modification: $(141)_8 = (97)_{10}$
 Used for constants; $(23)_8 = (19)_{10}$

Forty fields may be read from a card.

14ms computing time available between references to the card routines.

EX 71900-9-(131)

CARD READ ROUTINE IC005

1000	71	01142	30000	CONTROL WORD → A
1001	15	20000	01061	STORE PARAMETER WORD
1002	16	20000	01116	STORE DATA WORD
1003	55	20000	00003	CONTROL WORD → (C)
1004	31	01163	00001	BULL CODE - 2 ⁻² → (A)
1005	52	01156	20000	EXTRACT PICK CODES
1006	32	20000	00001	SL ₂ (A)
1007	55	10000	00002	SL ₁ (C)
1010	44	01017	01011	READ ?
1011	17	00000	20000	START CARD CYCLE
1012	37	01012	01013	CONVERSION SWITCH
1013	37	01013	01014	READ SWITCH
1014	31	01000	00000	SET
1015	35	01141	01016	EXIT
1016	00	00000	00000	ROW WORD 3
1017	32	01142	00000	ADD READ CODE
1020	37	01013	01011	SET TO READ
1021	36	20000	01176	STORE 0
1022	75	10011	01024	CLEAR
1023	11	20000	01164	MATRIX
1024	16	01140	00000	SET RERUN
1025	16	01034	01176	9 → DIGIT
1026	76	00000	01016	READ
1027	76	10000	10000	ONE
1030	76	10000	01177	ROW
1031	37	01031	01032	LAST ROW SWITCH
1032	11	01136	01042	PRESET MATRIX STORE
1033	11	01156	01175	SET INDEX = 3
1034	31	01141	00011	SENTINEL → (A _L)
1035	32	20000	00003	SL ₄ (A _R) , SL ₃ (A _L)
1036	44	01037	01040	BIT IN THIS COLUMN ?
1037	32	01176	00000	YES : ADD-DIGIT

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CARD READ ROUTINE

1040	46	01041	01035	REACHED SENTINEL ?
1041	31	20000	00000	REMOVE SENTINEL
1042	00	00000	00000	ADD TO MATRIX WORD
1043	21	01042	01161	STEP MATRIX STORE ORDER
1044	41	01175	01034	ROW WORD EXHAUSTED ?
1045	37	01045	01046	SWITCH
1046	55	01177	00000	ROW WORD 2 → (Q)
1047	37	01045	01033	BCD INFO. → MATRIX
1050	55	01016	00034	ROW WORD 3 → (Q)
1051	37	01045	01034	BCD INFO → MATRIX
1052	37	01052	01053	SWITCH FOR SIGN ROW
1053	41	01176	01026	DIGIT-1 → DIGIT, REPEAT
1054	37	01052	01025	STORE 9'S FOR-SIGNS
1055	37	01031	01026	READ LAST ROW
1056	37	01012	01014	SET CONVERSION SWITCH
1057	15	01136	01126	PRESTORE MATRIX TRANSFER
1060	37	01121	01061	SET CONVERSION REPEAT
1061	55	30000	00000	PARAMETER WORD 1 → (Q)
1062	44	01063	01064	LAST FIELD ?
1063	16	01012	01121	SET CONVERSION EXIT
1064	55	10000	00013	SL ₁₁ (Q)
1065	51	01157	20000	SET
1066	16	20000	01107	SHIFT
1067	55	10000	00006	STORE
1070	51	01157	01175	B
1071	55	10000	00006	STORE
1072	51	01157	01177	L
1073	55	10000	00006	STORE
1074	51	01157	01016	R
1075	32	20000	00016	R · 2 ¹⁵ → (A)
1076	35	01135	01077	SET NEXT INSTRUCTION
1077	00	00000	00000	STORE 10 ^{R-1}

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CARD READ ROUTINE

1100	41	01175	01122	SHIFT 8 DIGITS
1101	37	01134	01102	CONVERT
1102	41	01177	01123	L TERMS
1103	37	01130	01105	SHIFT DECIMAL POINT
1104	37	01134	01105	CONVERT
1105	41	01016	01123	REMAINING TERMS
1106	54	01077	10107	$1/2 \cdot 10^{R-1} \rightarrow$ ROUNDING TERM
1107	31	01175	30000	$N \cdot 10^{R-1} \cdot 2^S \rightarrow (A)$
1110	32	10000	00000	ADD ROUNDING TERM
1111	73	01077	01077	STORE $N \cdot 2^S$
1112	37	01130	01123	SHIFT SIGN
1113	51	01163	20000	SIGN DIGIT $\rightarrow (A)$
1114	47	01115	01116	SIGN NEGATIVE ?
1115	13	01077	01077	YES: $-N \rightarrow N$
1116	11	01077	30000	STORE RESULT
1117	21	01061	01160	ADVANCE P
1120	21	01116	01142	ADVANCE D
1121	45	00000	31121	
1122	16	01137	01130	
1123	41	01176	01127	MATRIX WORD EXHAUSTED ?
1124	11	01163	01176	YES: RESET INDEX
1125	21	01126	01160	STEP TRANSFER
1126	11	30000	01164	TRANSFER NEW MATRIX WORD
1127	55	01164	00004	SHIFT TO NEXT DEC. DIGIT
1130	37	01130	01131	SWITCH
1131	31	01175	00002	$4N \rightarrow (A)$
1132	32	01175	00001	$10N \rightarrow (A)$
1133	52	01162	01175	$10N$ PLUS DIGIT $\rightarrow N$
1134	45	00000	31134	CONVERSION EXIT
1135	11	01142	01077	PRESET
1136	35	01164	01164	PRESET
1137	00	00000	01100	

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CARD READ ROUTINE

1140	00	00000	01000		
1141	54	00000	00000	MODIFY COMMAND	
1142	00	00000	00001	1	
1143	00	00000	00001	TABLE	
1144	00	00000	00012		
1145	00	00000	00144	POWERS	
1146	00	00000	01750		
1147	00	00000	23420	OF	
1150	00	00003	03240	TEN	
1151	00	00036	41100		
1152	00	00461	13200		
1153	00	05753	60400		
1154	00	73465	45000		
1155	11	24027	62000		
1156	00	00000	00003	3	
1157	00	00000	00077	EXTRACTOR	
1160	00	00001	00000	U ADVANCE	
1161	00	00001	00001	U AND V ADVANCE	
1162	00	00000	00017	4 BIT EXTRACTOR	
1163	00	00000	00010	8	
1164	00	00000	00000	MATRIX WORD	1
1165	00	00000	00000		2
1166	00	00000	00000		3
1167	00	00000	00000		4
1170	00	00000	00000		5
1171	00	00000	00000		6
1172	00	00000	00000		7
1173	00	00000	00000		8
1174	00	00000	00000		9
1175	00	00000	00000	INDEX	
1176	00	00000	00000	DIGIT	
1177	00	00000	00000	ROW WORD 2	

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SOLUTION OF SIMULTANEOUS LINEAR EQUATIONS
 BY THE METHOD OF CROUT

PART I - INTRODUCTION

This program is applicable to systems of n equations in n unknowns of the form

$$1) \begin{aligned} a_{11} X_1 + a_{12} X_2 + \dots + a_{1n} X_n &= a_{1, n+1} \\ a_{21} X_1 + a_{22} X_2 + \dots + a_{2n} X_n &= a_{2, n+1} \\ \dots &\dots \\ a_{n1} X_1 + a_{n2} X_2 + \dots + a_{nn} X_n &= a_{n, n+1} \end{aligned}$$

where $n \leq 51$.

This routine employs the floating point two-register number representation and the corresponding Arithmetic Package CA001.

PART II - ANALYSIS

In addition to the given (augmented) matrix $[M]$

$$2) \begin{aligned} a_{11} & a_{12} & \dots & \dots & \dots & a_{1, n+1} \\ a_{21} & a_{22} & \dots & \dots & \dots & a_{2, n+1} \\ \dots & \dots & \dots & \dots & \dots & \dots \\ a_{n1} & a_{n2} & \dots & \dots & \dots & a_{n, n+1} \end{aligned}$$

the method requires the formation of an auxiliary matrix $[\bar{M}]$

$$3) \begin{aligned} \bar{a}_{11} & \bar{a}_{12} & \dots & \dots & \dots & \bar{a}_{1, n+1} \\ \bar{a}_{21} & \bar{a}_{22} & \dots & \dots & \dots & \bar{a}_{2, n+1} \\ \dots & \dots & \dots & \dots & \dots & \dots \\ \bar{a}_{n1} & \bar{a}_{n2} & \dots & \dots & \dots & \bar{a}_{n, n+1} \end{aligned}$$

which is used in generating the solutions

$$X_1, X_2, \dots, X_n$$

The elements of the auxiliary matrix are determined by

$$4) \begin{aligned} \bar{a}_{i1} &= a_{i1} & i &= 1, 2, \dots, n \\ \bar{a}_{ij} &= a_{ij}/\bar{a}_{i1} & j &= 2, 3, \dots, n+1 \\ \bar{a}_{ij} &= a_{ij} - \sum_{k=1}^{j-1} \bar{a}_{ik} \bar{a}_{kj}, & 2 \leq j \leq i \leq n \\ \bar{a}_{ij} &= (a_{ij} - \sum_{k=1}^{i-1} \bar{a}_{ik} \bar{a}_{kj})/\bar{a}_{ii}, & 2 \leq i < j \leq n+1 \end{aligned}$$

The solutions are determined by

$$5) X_i = \bar{a}_{i, n+1} - \sum_{k=i+1}^n \bar{a}_{ik} X_k, \quad i = 1, 2, \dots, n$$

The steps which lead to 4) and 5) are described in detail in section on method of elimination in the chapter on simultaneous linear equations in Numerical Calculus, by Milne.

The solutions are improved by a recursive procedure. Suppose the solutions first obtained by use of 5) are denoted by $^0 X_i$. Then modified system

FX 71900-9-(132)

ANALYSIS
 PREPARED BY LEVINE, S HAUSER
 CHECKED BY WASKEL
 REVISED BY

SAN DIEGO

PAGE CN 005-8
 REPORT NO. ZM 491
 MODEL ALL
 DATE 3/20/56

PART IV - OPERATIONAL PROCEDURES

1. Place input cards in read hopper, blank cards in punch hopper.
2. PT load program.
3. MD start (40000).
4. Final stop.

MANUAL STOPS

- MS 1 For debugging purposes
 MS 2 For debugging purposes
 MS 3 To stop problem after each row of the auxiliary matrix is computed.

FAILURES

In case of a failure described below, start the problem again.

Causes ;

1. An attempted division by zero may occur with (PAC)-363 if any diagonal element of the auxiliary matrix is zero. Interchange a pair of rows of the given matrix (interchange the appropriate input cards) and try again.
2. MCT or SCC fault.

PROGRAM SAMPLER

Automatic blotto dumps of data regions are provided.

START	DUMPS
00630	Row of given matrix in ES at sample time.
00633	Column of auxiliary matrix in ES at sample time.
00636	[M] storage by rows.
00645	[N] storage by columns.

STORAGE ASSIGNMENTS

Given matrix	40001-52270
(A row of the given matrix)	01600-01777
Auxiliary matrix	56000-70437
(A column of the auxiliary matrix)	01400-01577
Final solutions	76500-76677
Main routine	77250-77775
Difference iteration index register	77764
Arithmetic Package	77125-77251
ES image (stored during punching)	74001-75777
Corrections to answers	01200-01377
Punch routine	70440-71207
Storage of original ES data	71220-73226
Available	52271-56077

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	CROUT	CN 005
40000	45 00000 71220	START
71220	75 31777 71222	STORE CARD INPUT RT.
71221	11 00001 71230	
71222	75 31777 71224	TRANSFER CARD INPUT RT.
71223	11 71230 00001	TO ES
71224	11 71226 40000	SET FOR NEXT MATRIX READ
71225	45 00000 00300	JUMP TO READ MATRIX
71226	45 00000 71222	PRESET
		STORAGE
77250	00100 00 00000 00000	i
77251	00101 00 00000 00000	n
77252	00102 00 00000 00000	$(30000 + 2n + 2) \cdot 2^{15}$
77253	00103 00 00000 00000	$(30000 + 2n) \cdot 2^{15}$
77254	00104 00 00000 00000	j
77255	00105 00 00000 00000	$[2n(i-1) + 2i - 1] \cdot 2^{15}$
77256	00106 00 00000 00000	BLANK
77257	00107 00 00000 00000	k'
77260	00110 00 00000 00000	K
77261	00111 00 00000 00000	Σ_1
77262	00112 00 00000 00000	Σ_2
77263	00113 00 00000 00000	n INDEX
77264	00114 00 00000 00000	2n
77265	00115 00 00000 00000	$2n \cdot 2^{15}$
77266	00116 00 00000 00000	$(2j-1) \cdot 2^{15}$
77267	00117 00 00000 00000	$(2n+1) \cdot 2^{15}$
77270	00120 00 00000 00000	{n/5}
77271	00121 00 00000 00000	$5n(\{n/5\} + 1) = N$
77272	00122 00 00000 00000	$2N/n \cdot 2^{15}$
77273	00123 00 00000 00000	2n+2
77274	00124 00 00000 00000	BLANK
77275	00125 00 00000 00000	(n-2) INDEX
77276	00126 00 00000 00000	(n-1)

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CROUT

77277 00127 00 00000 00000
77300 00130 00 00000 00000
77301 00131 00 00000 00000
77302 00132 00 00000 00000
77303 00133 00 00000 00000
77304 00134 00 00000 00000
77305 00135 00 00000 00000
77306 00136 00 00000 00000
77307 00137 11 01577 00025
77310 00140 00 00002 00000
77311 00141 00 30000 00000
77312 00142 11 40000 01600
77313 00143 11 56077 01400
77314 00144 11 01577 00111
77315 00145 11 01577 00025
77316 00146 11 01377 00027
77317 00147 00 00000 00344
77320 00150 11 00111 01577
77321 00151 11 01577 00027
77322 00152 11 01600 56077
77323 00153 11 56077 01600
77324 00154 11 00111 01377
77325 00155 00 00000 01200
77326 00156 11 01377 00025
77327 00157 11 01577 00027
77330 00160 75 30530 77332
77331 00161 11 77250 00100
77332 00162 75 30050 00164
77333 00163 11 77040 00620
77334 00164 75 30105 00166
77335 00165 11 77125 01000
77336 00166 11 00140 20000

PRESETS

ROUTINE → FS

EMERGENCY PUNCH-OUT → FS

ARITHMETIC PACKAGE → FS

SET

PX 71900-9-(132)

CROUT

77337	00167	72	00140	00101	
77340	00170	35	00141	20000	ROW
77341	00171	15	20000	00214	
77342	00172	15	20000	00216	TRANSFERS
77343	00173	71	00101	00224	
77344	00174	11	20000	00010	
77345	00175	11	00101	20000	
77346	00176	73	00224	20000	
77347	00177	35	00074	20000	COMPUTE N
77350	00200	71	20000	00010	
77351	00201	11	20000	00121	
77352	00202	31	00121	00020	NUMBER OF CELLS PER ROW
77353	00203	73	00101	00122	INCLUDING EXTRA ZEROS
77354	00204	71	00041	00101	
77355	00205	35	00041	00123	NUMBER OF CELLS PER ROW
77356	00206	11	00101	20000	
77357	00207	36	00041	00125	INDEX FOR MATRIX [M] TRANSFER
77360	00210	11	00122	20000	PRESETS
77361	00211	35	00215	00215	TO DELETE
77362	00212	11	00123	20000	EXTRA
77363	00213	35	00217	00217	ZEROS
77364	00214	75	00000	00216	TRANSFER ROW OF [M] TO ES
77365	00215	11	40001	01600	
77366	00216	75	00000	00220	TRANSFER ROW OF [M] TO DRUM
77367	00217	11	01600	40001	EXTRA ZEROS DELETED
77370	00220	21	00215	00122	STEP U ADDRESS
77371	00221	21	00217	00123	STEP V ADDRESS
77372	00222	41	00125	00214	ALL ROWS TRANSFERRED? NO: RETURN
77373	00223	56	10000	00227	YES: TAKE 227
77374	00224	00	00000	00005	5
77375	00225	00	00000	00000	BLANK
77376	00226	00	00000	00000	BLANK

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CROUT

77377	00227	75	10200	00231	CLEAR ANSWER STORAGE
77400	00230	11	00040	76500	
77401	00231	16	00623	00533	SET SWITCH III
77402	00232	71	00101	00041	
77403	00233	11	20000	00114	CLEAR
77404	00234	31	00114	00017	
77405	00235	11	20000	00115	[M]
77406	00236	11	00115	20000	
77407	00237	35	00073	00117	MATRIX
77410	00240	75	17777	00242	
77411	00241	11	00040	56100	STORAGE
77412	00242	11	00074	00100	SET ROW INDEX
77413	00243	11	00117	20000	SET
77414	00244	35	00073	20000	TO
77415	00245	35	00141	00102	TRANSFER
77416	00246	11	00115	20000	ROW
77417	00247	35	00141	00103	AND
77420	00250	15	00102	00265	COLUMN
77421	00251	15	00103	00276	TO
77422	00252	15	00103	00422	ES
77423	00253	15	00102	00462	
77424	00254	16	00147	00316	SET SWITCH I _a
77425	00255	11	00074	00104	SET COLUMN INDEX
77426	00256	71	00100	00140	
77427	00257	36	00140	20000	PRESET
77430	00260	71	20000	00101	DRUM
77431	00261	36	00073	20000	ADDRESS
77432	00262	72	00140	00100	OF
77433	00263	11	20000	00105	ROW
77434	00264	35	00142	00266	
77435	00265	75	00000	00267	TRANSFER ROW
77436	00266	00	00000	00000	OF [M] TO ES

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CROUT

77437	00267	56	10000	00270	
77440	00270	11	00104	20000	
77441	00271	36	00074	20000	PRESET
77442	00272	71	20000	00101	DRUM
77443	00273	71	20000	00140	ADDRESS
77444	00274	35	00073	20000	OF
77445	00275	35	00143	00277	COLUMN
77446	00276	75	00000	00300	TRANSFER COLUMN
77447	00277	00	00000	00000	OF $[M]$ TO ES
77450	00300	56	20000	00301	
77451	00301	11	00100	20000	ELEMENT TO RIGHT OF DIAGONAL ?
77452	00302	42	00104	00306	YES: TAKE 306
77453	00303	11	00104	20000	NO: SET K'
77454	00304	36	00074	00107	
77455	00305	45	00000	00307	
77456	00306	36	00074	00107	YES: SET K'
77457	00307	11	00074	00110	SET $K = 1$
77460	00310	71	00104	00140	TRANSFER
77461	00311	36	00073	20000	
77462	00312	35	00144	00314	ELEMENT OF $[M]$
77463	00313	75	30002	00315	
77464	00314	00	00000	00000	INTO (111, 112)
77465	00315	11	00107	20000	$K : K' >$ TAKE 344
77466	00316	42	00110	30000	\leq TAKE 317
77467	00317	71	00110	00140	PRESET ADDRESS OF
77470	00320	36	00073	20000	\bar{a}_{ik}
77471	00321	35	00145	00323	
77472	00322	75	30002	00324	
77473	00323	00	00000	00000	$\bar{a}_{ik} \rightarrow (25, 26)$
77474	00324	71	00110	00140	TRANSFER
77475	00325	36	00073	20000	
77476	00326	35	00146	00330	\bar{a}_{kj}

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CROUT

77477	00327	75	30002	00331	
77500	00330	00	00000	00000	INTO (27, 30)
77501	00331	37	01001	01003	PRODUCT OF ELEMENTS
77502	00332	13	00031	00027	
77503	00333	11	00032	00030	
77504	00334	11	00111	00025	$a_{ij} \rightarrow (25, 26)$
77505	00335	11	00112	00026	
77506	00336	37	01001	01002	$a_{ij} - \bar{a}_{ik} \bar{a}_{ki} = \Sigma$
77507	00337	11	00031	00111	$\Sigma \rightarrow (111, 112)$
77510	00340	11	00032	00112	
77511	00341	21	00110	00074	STEP K
77512	00342	45	00000	00315	RETURN
77513	00343	00	00000	00000	BLANK
77514	00344	11	00100	20000	$j : i >$ TAKE 354
77515	00345	42	00104	00354	\leq STORE RESULT
77516	00346	71	00104	00041	PRESET ES
77517	00347	36	00074	20000	ADDRESS FOR
77520	00350	35	00150	00352	$[\bar{M}]$ STORAGE
77521	00351	75	30002	00353	
77522	00352	00	00000	00000	STORE RESULT
77523	00353	45	00000	00367	
77524	00354	71	00100	00140	DIVIDE
77525	00355	36	00073	20000	
77526	00356	35	00151	00360	BY
77527	00357	75	30002	00361	
77530	00360	00	00000	00000	DIAGONAL
77531	00361	11	00111	00025	
77532	00362	11	00112	00026	ELEMENT
77533	00363	37	01001	01004	OF $[\bar{M}]$
77534	00364	11	00031	00111	STORE
77535	00365	11	00032	00112	RESULT
77536	00366	45	00000	00346	RETURN

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CROUT

77537	00367	11	00101	20000	ROW
77540	00370	35	00074	20000	USED
77541	00371	43	00104	00374	UP? YES: TAKE 374
77542	00372	21	00104	00074	NO: SET NEXT COL.
77543	00373	45	00000	00267	RETURN
77544	00374	11	00101	00113	STORE
77545	00375	71	00100	00041	ELEMENTS
77546	00376	36	00074	20000	OF [M]
77547	00377	35	00152	00401	ON
77550	00400	75	30002	00402	DRUM
77551	00401	00	00000	00000	
77552	00402	21	00401	00114	STEP STORAGE
77553	00403	21	00401	00140	ADDRESSES
77554	00404	41	00113	00400	ROW STORED? NO: TAKE 400
77555	00405	11	00101	20000	YES: $n \rightarrow (A)$
77556	00406	43	00100	00411	LAST ROW? YES: TAKE 411
77557	00407	21	00100	00074	NO: STEP ROW SELECTION
77560	00410	56	30000	00255	RETURN TO COMPUTE NEXT ROW
77561	00411	56	30000	00412	YES: COMPUTE FINAL MATRIX
77562	00412	11	00101	00100	SET UP
77563	00413	11	00101	20000	TO COMPUTE
77564	00414	35	00074	00104	FINAL MATRIX
77565	00415	11	00101	00107	
77566	00416	71	00101	00101	TRANSFER
77567	00417	54	20000	00020	
77570	00420	35	00073	20000	$n + 1$ st
77571	00421	35	00143	00423	
77572	00422	75	00000	00424	COL.
77573	00423	00	00000	00000	INTO ES
77574	00424	11	00101	00113	SET TFR INDEX
77575	00425	71	00100	00140	TRANSFER
77576	00426	36	00073	20000	1TH COL.

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CROUT

77577	00427	35	00153	00431	INTO ES
77600	00430	75	30002	00432	RY ROWS
77601	00431	00	00000	00000	
77602	00432	21	00431	00115	STEP U ADDRESS
77603	00433	21	00431	00041	STEP V ADDRESS
77604	00434	41	00113	00430	ROW COMPLETE? NO: TAKE 430
77605	00435	11	00100	20000	YES:
77606	00436	35	00074	00110	
77607	00437	37	00316	00310	SET I_b
77610	00440	71	00100	00041	STORE
77611	00441	36	00074	20000	
77612	00442	35	00154	00444	X_i
77613	00443	75	30002	00445	
77614	00444	00	00000	00000	AT ES ADDRESS
77615	00445	23	00100	00074	
77616	00446	47	00424	00447	LAST X_i COMPUTED? NO: TAKE 424
77617	00447	45	00000	00534	YES: TAKE 534
77620	00450	37	70440	70441	PUNCH ANSWERS
77621	00451	00	76500	30000	
77622	00452	11	00074	00100	TRANSFER
77623	00453	11	00074	00104	
77624	00454	71	00100	00140	ROW
77625	00455	36	00140	20000	
77626	00456	71	20000	00101	OF
77627	00457	72	00140	00100	
77630	00460	36	00073	20000	[M]
77631	00461	35	00142	00463	
77632	00462	75	00000	00464	INTO
77633	00463	00	00000	00000	ES
77634	00464	11	00040	00111	CLEAR
77635	00465	11	00040	00112	STORAGE
77636	00466	71	00140	00104	TRANSFER

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CROUT

77637	00467	36	00073	00116	X _i
77640	00470	35	00624	00472	INTO
77641	00471	75	30002	00473	CELLS
77642	00472	00	00000	00000	(25), (26)
77643	00473	11	00116	20000	TRANSFER
77644	00474	35	00157	00476	ELEMENT OF
77645	00475	75	30002	00477	[M] INTO
77646	00476	00	00000	00000	(27), (30)
77647	00477	37	01001	01003	MULTIPLY
77650	00500	11	00111	00025	COMPUTE
77651	00501	11	00112	00026	NEW
77652	00502	11	00031	00027	VALUE
77653	00503	11	00032	00030	FOR
77654	00504	37	01001	01002	THIS ROW
77655	00505	11	00031	00111	STORE
77656	00506	11	00032	00112	Σ
77657	00507	11	00101	20000	
77660	00510	43	00104	00513	ROW FINISHED? YES: TAKE 513
77661	00511	21	00104	00074	NO: SET FOR NEXT ELEMENT
77662	00512	45	00000	00466	JUMP TO CONTINUE ROW
77663	00513	11	00117	20000	YES:
77664	00514	35	00137	00516	TRANSFER
77665	00515	75	30002	00517	RH SIDE
77666	00516	00	00000	00000	INTO (25), (26)
77667	00517	13	00111	00027	COMPUTE
77670	00520	11	00112	00030	THE
77671	00521	37	01001	01002	DIFFERENCES
77672	00522	75	30002	00524	STORE
77673	00523	11	00031	30000	DIFFERENCES AT 1200
77674	00524	11	00101	20000	ALL
77675	00525	43	00100	00531	ROWS FINISHED? YES: TAKE 531
77676	00526	21	00100	00074	NO: STEP

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CROUT

77677	00527	21	00523	00041	STORAGE ADDRESSES
77700	00530	45	00000	00453	JUMP TO TRANSFER ROW
77701	00531	37	70440	70441	YES: PUNCH
77702	00532	00	01200	30000	DIFFERENCES
77703	00533	45	00000	00000	JUMP TO <u>III</u> OR TO FINAL STOP
77704	00534	16	00155	00523	PRESET TO STORE CORRECTIONS
77705	00535	16	00101	00451	PRESET TO PUNCH ANSWERS
77706	00536	16	00101	00532	PRESET TO PUNCH DIFFERENCES
77707	00537	45	00000	00540	DUMMY
77710	00540	11	00101	20000	SET
77711	00541	36	00074	00126	INDEX
77712	00542	15	00617	00546	PRESET ADDRESS OF ANSWERS
77713	00543	15	00621	00550	PRESET ADDRESS OF CORRECTIONS
77714	00544	16	00622	00553	PRESET TO STORE ANSWERS
77715	00545	75	30002	00547	COMPUTE
77716	00546	11	76500	00025	
77717	00547	75	30002	00551	CORRECTED
77720	00550	11	01400	00027	
77721	00551	37	01001	01002	ANSWER
77722	00552	75	30002	00554	
77723	00553	11	00031	76500	STORE ANSWER
77724	00554	21	00546	00140	STEP ADDRESSES
77725	00555	21	00550	00140	TO COMPUTE
77726	00556	21	00553	00041	NEXT ANSWER
77727	00557	41	00126	00545	ALL ANSWERS COMPUTED? NO: TAKE 545
77730	00560	45	00000	00450	YES: JUMP TO PUNCH ANSWERS
77731	00561	57	00000	00000	FINAL STOP
77732	00562	71	00101	00101	TRANSFER
77733	00563	35	20000	20000	
77734	00564	35	00074	20000	DIFFERENCES
77735	00565	35	00620	00567	
77736	00566	75	30200	00570	TO DRUM

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CROUT

77737	00567	11	01200	56077	
77740	00570	41	00614	00572	INDEX FOR FINAL STOP
77741	00571	16	00613	00533	PRESET FINAL STOP
77742	00572	75	30200	00574	TRANSFER COLUMN OF
77743	00573	11	01200	01400	DIFFERENCES INTO (1400)
77744	00574	11	00074	00100	SET $\tau = 1$
77745	00575	16	00147	00316	PRESET I_a
77746	00576	16	00617	00410	PRESET II_b
77747	00577	11	00101	20000	SET
77750	00600	35	00074	00104	TRANSFER
77751	00601	11	00101	00113	INDEX
77752	00602	71	00100	00140	TRANSFER
77753	00603	36	00073	20000	
77754	00604	35	00616	00606	TRANSPOSE OF
77755	00605	75	30002	00607	
77756	00606	11	56077	01600	DIFFERENCES
77757	00607	21	00606	00041	
77760	00610	21	00606	00115	INTO (1600 . . .)
77761	00611	41	00113	00605	FINISHED TRANSFER? NO: TAKE 605
77762	00612	45	00000	00267	YES: BEGIN NEXT ITERATION
77763	00613	45	00000	00561	PRESET FINAL STOP
77764	00614	00	00000	00003	ITERATIONS INDEX
77765	00615	00	00000	00000	BLANK
77766	00616	11	56077	01600	PRESETS
77767	00617	00	76500	00601	
77770	00620	11	01200	56077	
77771	00621	00	01400	00613	
77772	00622	00	00000	76500	
77773	00623	00	00000	00562	
77774	00624	11	76477	00025	
77775	00625	75	00002	00016	
77776	00626	17	00000	77565	

CROUT

77777 00627 45 00000 00175

EMERGENCY PUNCH-OUT

77040 00630 37 70440 70441

77041 00631 00 01600 00244 ROW STORAGE

77042 00632 56 00000 00633

77043 00633 37 70440 70441

77044 00634 00 01400 00244 COLUMN STORAGE

77045 00635 56 00000 00636

77046 00636 71 00101 00101

77047 00637 35 00101 20000

77050 00640 45 00000 00641 [M]

77051 00641 16 20000 00643

77052 00642 37 70440 70441

77053 00643 00 40001 00000

77054 00644 56 00000 00645

77055 00645 71 00101 00101

77056 00646 35 00101 20000

77057 00647 45 00000 00650 [M]

77060 00650 16 20000 00652

77061 00651 37 70440 70441

77062 00652 00 56100 00000

77063 00653 56 00000 00000

77067 11 00102 20000 SET

77070 73 77374 20000

77071 35 00074 20000 UP TO

77072 71 20000 00102

77073 71 20000 77374 READ

77074 11 00102 77251

77075 11 20000 00102 CARDS

77076 11 20000 00107

77077 45 00000 00322

PX 71900-9-(132)

ANALYSIS

PREPARED BY C. H. Richards

CHECKED BY D. B. Parker

REVISED BY

CONVAIR

SAN DIEGO

CV-133

PAGE CF014-1

REPORT NO. ZM 491

MODEL A11

DATE 4-23-56

SQUARE ROOT-FLOATING POINT
(Single Precision)

Given a single-precision floating point number, $x = N \cdot 2^P$ (see CA 001);

compute $\sqrt{x} = \sqrt{N'} \cdot 2^{P'/2} = N'' \cdot 2^{P''}$.

Initial State: (00031) = N

(00032) = P

Final State: (00031) = N''

(00032) = P''

N' and P' are defined as follows:

If P is even; $N' = N$, $P' = P$

If P is odd; $N' = N/2$, $P' = P + 1$

Formula used: Newtons' Iteration

$$X_1 = x_{1-i} + 1/2 (N'/x_{1-i} - x_{1-i})$$

$$\text{First approximation} = 2^{35} - 1 \quad (\dot{9})$$

Convergence is assumed when $\Delta x \geq 0$.

Special tests: If $N = 0$, set $N'' = 0$

If $N' = \dot{9}$, set $N'' = \dot{9}$

Alarm: If N is negative.

Drum Address: 77537 - 77567, $(25)_{10} = (31)_8$

Number of commands for assembly modification $(21)_{10} = (25)_8$

No constants or temporaries used.

Standard form.

PX 71900-9-(133)

FLOATING SQUARE ROOT

77537 01000 37 76000 76002
77540 01001 45 00000 [31001]
77541 01002 11 00031 20000
77542 01003 46 01000 01004
77543 01004 47 01005 01001
77544 01005 12 00032 10000
77545 01006 55 10000 00043
77546 01007 44 01010 01012
77547 01010 21 00032 01025
77550 01011 54 00031 00107
77551 01012 55 00032 00043
77552 01013 43 01026 01001
77553 01014 11 01026 01027
77554 01015 [31 00031 00042
77555 01016 73 01027 01030
77556 01017 54 01027 00107
77557 01020 23 10000 01027
77560 01021 21 01027 01030
77561 01022 44 01015 01023
77562 01023 11 20000 00031
77563 01024 45 00000 01001
77564 01025 00 00000 00001
77565 01026 37 77777 77777
77566 01027 [00 00000 00000]
77567 01030 [00 00000 00000]

ALARM EXIT
EXIT
ENTRANCE, N → A
N NEG? Yes → Alarm
No ↓
N:0 → Exit
N: ≠ ↓
P EVEN → 1012
P ODD ↓
P + 1 → 32 (D')
N/2 → 31 (N')
D'/2 → 32 (D'')
N': 9 → Exit
9 → X_{i-1}
1/2 N' → 30
1/2 N'/X_{i-1} → 1030, Q
1/2 X_{i-1} → 1027
1/2 (N'/X<sub>i-1} - X_{i-1}) = ΔX → Q
1/2 (X<sub>i-1} + N'/X_{i-1}) = X_i → 1027
ΔX: 0 ≤ → 1015
X_i = N'' → 31
JUMP TO EXIT
1
9
X_{i-1}, 1/2 X_{i-1}, X_i
1/2 N'/X_{i-1}</sub></sub>

PX 71900-9-(133)

ANALYSIS

PREPARED BY C. H. Richards

CHECKED BY D. B. Parker

REVISED BY

PAGE CF013-1

REPORT NO. ZM 491

MODEL All

DATE 4-23-56

CUBE ROOT-FLOATING POINT
(Single Precision)

Given a single-precision floating point number, $x = N \cdot 2^P$ (see CA 001);

compute $\sqrt[3]{x} = \sqrt[3]{N \cdot 2^{P/3}} = N' \cdot 2^{P''}$

Initial State: (00031) = N

(00032) = P

Final State: (00031) = N'

(00032) = P''

N' and p' are defined as follows:

Divide p by 3. If remainder = 0; $N' = N$, $p' = p$

If remainder = 1; $N' = N/4$, $p' = p + 2$

If remainder = 2; $N' = N/2$, $p' = p + 1$

Formula used: Newton's Iteration

$$x_1 = x_{i+1} + 1/3 \left(\frac{N}{x_i^2} - x_{i-1} \right)$$

First approximation $2^{35} - 1$ (9), $N' > 0$

$1 - 2^{35}$ (-9), $N' < 0$

Convergence is assumed when $N' \Delta x \geq 0$.

Special tests: If $N = 0$, set $N' = 0$

If $N' = 2^{35-1}$, set $N' = 2^{35-1}$

If $N' = 1 - 2^{35}$, set $N' = 1 - 2^{35}$

Drum address: 77570 - 77634, $(37)_{10} = (45)_8$

Number of commands for assembly modification: $(31)_{10} = (37)_8$

No constants or temporaries used.

Standard form.

PX 71980-9-(134)

THE RAMO-WOOLDRIDGE CORPORATION
Los Angeles 45, California

Fixed Point Card Output Subroutine

Specifications

Identification Tag: CPO-0

Type: Subroutine

Subroutine Designation: SUB 51641 21516 (uses 254 consecutive cells when assembled)

Storage: 185 instructions, addresses
88800 thru 88899
88900 thru 88984

30 constants in program, addresses
88985 thru 88999
89000 thru 89014

215 words total program storage

Temporary storage used but not stored in program. 254 consecutive cells must be provided to assemble this subroutine.

The constant pool and temporary storage pool are used by this routine.

Program Entrance: 88802

Program Exit: 88801

Machine Time: Card punch speed (see text)

Mode of Operation: Fixed point

Coded by: R. Summers January, 1956

Code Checked by: R. Beach February, 1956

Machine Checked by: R. Beach February, 1956

Approved by: W. F. Bauer March 26, 1956

PX 71900-9-(135)

Description

This routine will output up to four fixed point numbers per card punched. These numbers are specified by parameter words contained in a list, the location of which is given in the word following the RJ to this subroutine. This word specifies the first and last address of the parameter list.

For each output word a parameter word is required which has the form:

xx uuuuu vvvvv

where

xx specifies the binary exponent
uuuuu gives the location of the output word
vvvvv gives the address to be punched on the card and associated with the output word.

This information suffices to convert the number to "floating decimal form", i.e. a signed ten digit, normalized rounded fraction with a signed two digit decimal exponent. In addition, a two digit binary exponent and a five digit decimal address are punched. This yields a card output which meets the specifications of the card form for the SNAP RD command, CRI-2 and CPO-1.

There is no restriction on the length of the parameter list. In case there are not enough words to complete a card, blanks will be left in the number fields not used. Though the subroutine must be executed in ES, the control word, parameter list and output words may be in ES or MD. However, to obtain full card punch speed, the parameter words and output words must be in ES. In addition, successive entries to the routine at intervals of 8ms or less will not interrupt the card cycle. Hence, it is possible to employ four word parameter lists which are successively modified by the program between re-entries to this punch routine.

Since 6 bits are allowed to specify the binary exponent XX, the range of scale factors (S) must be such that $0 \leq S \leq 63$.

Programming Instructions

1. Enter subroutine with

RJ OOM01 OOM02
yy F0000 L0000

where

OOM00 is the location of the first word of this subroutine
F0000 is the location of the first word of the parameter list
L0000 is the location of the last word of the parameter list
yy may have any value.

PX 71900-9-(135)

2. Furnish parameter list.

This list is composed of parameter words of the form

xx uuuuu vvvvv

where

xx is the binary scale factor associated with the output word

uuuuu is the location of the output word

vvvvv is the address or identification associated with the output number and which is placed on the card.

3. Control is returned to the word following the control word after punching.

4. Routine assumes cards are positioned on the punch side of the Bull before entry.

Accuracy

All numbers with binary exponents less than or equal to 35 are represented as ten digit decimal numbers (rounded). All digits of the binary number are used in the conversion so that the result is as accurate as possible. Numbers with binary exponents greater than 35 may have an inaccuracy in the least significant decimal digit since an intermediate binary number (which may be in error in its least significant bit) is used in the conversion. All integers in the range from 0 to 10^{10} are converted exactly.

D	88800	51641	66571	00	00000	00000
D	88900	51741	66735	00	00000	00000
D	89000	51841	67101	00	00000	00000
D	08800	01024	02000	00	00000	00000
D	08900	01124	02144	00	00000	00000
D	09000	01224	02310	00	00000	00000
88800	00	00000	66571	00	00000	00000
88801	MJ	00000	66572	45	00000	00000
88802	TV	08801	66573	16	02001	02003
88803	MP	00016	66574	71	00020	00000
88804	TU	A0000	66575	15	20000	02016
88805	TP	A0000	66576	11	20000	00037
88806	LQ	00031	66577	55	00037	10025
88807	TV	Q0000	66600	16	10000	00037
88808	ST	00031	66601	36	00037	00037
88809	TV	08994	66602	16	02302	02306
88810	TP	09000	66603	11	02310	02331
88811	TV	08993	66604	16	02301	02020
88812	TU	08820	66605	15	02024	02017
88813	RP	30004	66606	75	30004	02017
88814	TP	00000	66607	11	00000	00027
88815	TU	00000	66610	15	00000	02020
88816	TP	00000	66611	11	00000	00000
88817	IJ	00031	66612	41	00037	02025
88818	RA	08801	66613	21	02001	00020
88819	TV	A0000	66614	16	20000	02306
88820	MJ	00023	66615	45	00027	02030
88821	RA	08815	66616	21	02017	00017
88822	RA	08816	66617	21	02020	00020
88823	IJ	09017	66620	41	02331	02017
88824	EF	00027	66621	17	00033	02056
88825	RP	20036	66622	75	20044	02033
88826	CC	09018	66623	27	02332	20000
88827	TP	09000	66624	11	02310	00040
88828	RA	08815	66625	21	02017	02311
88829	TU	08817	66626	15	02021	02062
88830	TU	08824	66627	15	02030	02053
88831	TP	00016	66630	11	00020	02330
88832	TP	09000	66631	11	02310	02327
88833	TP	08987	66632	11	02273	02215
88834	TU	08987	66633	15	02273	02271
88835	TU	08994	66634	15	02302	02267
88836	RS	08850	66635	23	02062	00017
88837	RS	08843	66636	23	02053	00017
88838	TV	08999	66637	16	02307	02271
88839	TV	08999	66640	16	02307	02267
88840	IJ	09017	66641	41	02331	02053
88841	TV	08831	66642	16	02037	02271
88842	TV	08831	66643	16	02037	02267
88843	TP	00000	66644	11	00000	10000

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88844	QT	09002	00026	66645	51	02312	00032
88845	SP	Q0000	00005	66646	31	10000	00005
88846	TP	B0000	Q0074	66647	11	30000	10112
88847	TP	Q0000	08895	66650	11	10000	02137
88848	TP	00016	08936	66651	11	00020	02210
88849	RJ	08982	08975	66652	37	02266	02257
88850	TP	00000	A0000	66653	11	00000	20000
88851	TP	A0000	00030	66654	11	20000	00036
88852	ZJ	08855	08853	66655	47	02067	02065
88853	RR	10010	08923	66656	75	10012	02173
88854	TU	00013	09043	66657	15	00015	02363
88855	TP	08995	08903	66660	11	02303	02147
88856	SP	09004	00000	66661	31	02314	00000
88857	TJ	08895	08875	66662	42	02137	02113
88858	SS	08895	00000	66663	34	02137	00000
88859	TV	A0000	08862	66664	16	20000	02076
88860	TV	08988	08870	66665	16	02274	02106
88861	TM	00030	A0000	66666	12	00036	20000
88862	LA	A0000	00000	66667	54	20000	00000
88863	TP	A0000	08895	66670	11	20000	02137
88864	TP	00013	08936	66671	11	00015	02210
88865	TP	B0000	A0000	66672	11	30000	20000
88866	ZJ	08867	08961	66673	47	02103	02241
88867	TP	08996	08903	66674	11	02304	02147
88868	DV	09003	Q0000	66675	73	02313	10000
88869	SP	A0000	00015	66676	31	20000	00017
88870	TU	A0000	00000	66677	15	20000	00000
88871	RS	08870	00016	66700	23	02106	00020
88872	RA	08936	00016	66701	21	02210	00020
88873	SP	Q0000	00000	66702	31	10000	00000
88874	ZJ	08868	08961	66703	47	02104	02241
88875	TP	00013	08979	66704	11	00015	02263
88876	SF	00030	08979	66705	74	00036	02263
88877	TN	08979	A0000	66706	13	02263	20000
88878	ZJ	08880	08879	66707	47	02120	02117
88879	TN	00018	A0000	66710	13	00022	20000
88880	SA	09005	00000	66711	32	02315	00000
88881	SA	08895	00000	66712	32	02137	00000
88882	MP	A0000	09006	66713	71	20000	02316
88883	TP	B0000	A0000	66714	11	30000	20000
88884	TJ	09003	08886	66715	42	02313	02126
88885	TP	09003	A0000	66716	11	02313	20000
88886	TN	A0000	08936	66717	13	20000	02210
88887	SP	A0000	00015	66720	31	20000	00017
88888	TU	A0000	08892	66721	15	20000	02134
88889	TN	08895	A0000	66722	13	02137	20000
88890	AT	09007	08895	66723	35	02317	02137
88891	SP	00016	00000	66724	31	00020	00000
88892	RP	00000	08894	66725	75	00000	02136
88893	MP	A0000	09003	66726	71	20000	02312

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88894	MP	A0000	00030	66727	71	20000	00036
88895	00	00000	00000	66730	00	00000	00000
88896	TP	08986	08907	66731	11	02272	02153
88897	TM	A0000	Q0000	66732	12	20000	10000
88898	QT	09008	Q0000	66733	51	02320	10000
88899	SP	Q0000	00002	66734	31	10000	00002
88900	SA	Q0000	00001	66735	32	10000	00001
88901	TP	A0000	Q0000	66736	11	20000	10000
88902	SP	B0000	00015	66737	31	30000	00017
88903	00	00000	00000	66740	00	00000	00000
88904	RS	08936	00016	66741	23	02210	00020
88905	MJ	00000	08898	66742	45	00000	02142
88906	TP	08996	08903	66743	11	02304	02147
88907	00	00000	00000	66744	00	00000	00000
88908	RA	08907	00016	66745	21	02153	00020
88909	TJ	08988	08898	66746	42	02274	02142
88910	QT	09009	A0000	66747	51	02321	20000
88911	ZJ	08912	08922	66750	47	02160	02172
88912	TP	00021	Q0000	66751	11	00025	10000
88913	TU	08969	08916	66752	15	02251	02164
88914	RS	08916	00015	66753	23	02164	00017
88915	TJ	08989	08920	66754	42	02275	02170
88916	RA	00000	00015	66755	21	00000	00017
88917	QT	A0000	A0000	66756	51	20000	20000
88918	EJ	09014	08914	66757	43	02326	02162
88919	MJ	00000	08922	66760	45	00000	02172
88920	TU	00015	09043	66761	15	00017	02363
88921	RA	08936	00016	66762	21	02210	00020
88922	TP	08936	A0000	66763	11	02210	20000
88923	TM	A0000	Q0000	66764	12	20000	10000
88924	SJ	08925	08926	66765	46	02175	02176
88925	RJ	08984	08983	66766	37	02270	02267
88926	TP	00016	08936	66767	11	00020	02210
88927	RJ	08982	08975	66770	37	02266	02257
88928	TP	00030	A0000	66771	11	00036	20000
88929	SJ	08930	08931	66772	46	02202	02203
88930	RJ	08984	08983	66773	37	02270	02267
88931	TP	00021	Q0000	66774	11	00025	10000
88932	TU	08993	08934	66775	15	02301	02206
88933	TP	08972	08979	66776	11	02254	02263
88934	QT	00000	A0000	66777	51	00000	20000
88935	AT	08985	08936	67000	35	02271	02210
88936	00	00000	00000	67001	00	00000	00000
88937	RS	08934	00015	67002	23	02206	00017
88938	LA	09016	00001	67003	54	02330	00001
88939	IJ	09015	08948	67004	41	02327	02224
88940	TU	08956	09053	67005	15	02234	02375
88941	00	00000	00000	67006	00	00000	00000
88942	RS	08941	09011	67007	23	02215	02323

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88943	TJ	08990	08949	67010	42	02276	02225
88944	RS	08985	09010	67011	23	02271	02322
88945	RS	08983	09010	67012	23	02267	02322
88946	TP	09016	09016	67013	11	00020	02330
88947	TP	09012	09015	67014	11	02324	02327
88948	IJ	08979	08934	67015	41	02263	02206
88949	TP	09013	08936	67016	11	02325	02210
88950	SP	00026	00000	67017	31	00032	00000
88951	RJ	08982	08976	67020	37	02266	02260
88952	IJ	00032	08836	67021	41	00040	02044
88953	RP	30003	08955	67022	75	30003	02233
88954	TV	08990	08956	67023	16	02276	02234
88955	TP	09003	08979	67024	11	02313	02263
88956	EW	00000	00000	67025	77	00000	00000
88957	EW	10000	00000	67026	77	10000	00000
88958	EW	10000	00000	67027	77	10000	00000
88959	RP	20003	08997	67030	75	20003	02305
88960	RS	08956	00016	67031	23	02234	00020
88961	SP	08870	00015	67032	31	02106	00017
88962	TU	A0000	08964	67033	15	20000	02244
88963	RP	30011	08965	67034	75	30013	02245
88964	TU	00000	09042	67035	15	00000	02362
88965	TP	08895	00000	67036	11	02137	10000
88966	SP	08936	00000	67037	31	02210	00000
88967	EJ	09003	08910	67040	43	02313	02156
88968	TJ	09003	08973	67041	42	02313	02255
88969	TP	09053	A0000	67042	11	02375	20000
88970	TJ	08991	08922	67043	42	02277	02172
88971	MJ	00000	08912	67044	45	00000	02160
88972	00	00000	00009	67045	00	00000	00011
88973	AT	08986	08907	67046	35	02272	02153
88974	MJ	00000	08898	67047	45	00000	02149
88975	SP	00000	00000	67050	31	10000	00000
88976	DV	09003	00000	67051	73	02313	10000
88977	SP	A0000	00015	67052	31	20000	00017
88978	AT	08985	08979	67053	35	02271	02263
88979	00	00000	00000	67054	00	00000	00000
88980	LA	09016	00001	67055	54	02330	00001
88981	IJ	08936	08975	67056	41	02210	02257
88982	MJ	00000	00000	67057	45	00000	00000
88983	CC	00000	00000	67060	27	00000	00000
88984	MJ	00000	00000	67061	45	00000	00000
88985	CC	00000	00000	67062	27	00000	00000
88986	TU	A0000	09043	67063	11	20000	02363
88987	CC	09043	09053	67064	21	02363	02375
88988	TU	A0000	09053	67065	11	20000	02375
88989	RA	09044	00015	67066	21	02364	00017
88990	CC	09012	09052	67067	27	02324	02374
88991	00	00005	09028	67070	00	00005	02344

PX 71900-9-(135)

88992	00	00000	09040	
88993	00	09052	00027	
88994	00	09042	08811	
88995	ZJ	08906	08904	
88996	MJ	00000	08907	
88997	IJ	08979	08956	
88998	RP	20003	00000	
88999	EW	44095	00013	
89000	00	00000	00003	
89001	00	00004	00000	
89002	00	00000	77777	B
89003	00	00000	00010	
89004	00	00000	00035	
89005	00	00000	00037	
89006	11	50404	65025	B
89007	54	20000	00153	B
89008	37	77777	77777	B
89009	20	00000	00000	B
89010	00	00012	00000	
89011	00	00012	00012	
89012	00	00000	00017	
89013	00	00000	00004	
89014	00	00010	00000	

67071	00	00000	02360	
67072	00	02374	00033	
67073	00	02362	02013	
67074	47	02152	02150	
67075	45	00000	02153	
67076	41	02263	02234	
67077	75	20003	00000	
67100	77	47777	00015	
67101	00	00000	00003	
67102	00	00004	00000	
67103	00	00000	77777	
67104	00	00000	00012	
67105	00	00000	00043	
67106	00	00000	00045	
67107	11	50404	65025	
67110	54	20000	00153	
67111	37	77777	77777	
67112	20	00000	00000	
67113	00	00014	00000	
67114	00	00014	00014	
67115	00	00000	00021	
67116	00	00000	00004	
67117	00	00012	00000	

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THE RAMO-WOOLDRIDGE CORPORATION
Los Angeles 45, California

STATED POINT CARD OUTPUT

Specifications

Identification Tag: CPO-2

Type: Subroutine

Assembly Routine Spec: SUB 50953 11800
(Note: 154 consecutive cells required for execution)

Storage: 118 instructions plus 36 cells which must be reserved
by the user of this subroutine, immediately following
the subroutine.

154 words total program storage
6 words temporary storage pool used, addresses 27b
through 34b

The constant pool is used by this routine.

Program Entrance: Address SUB00
(Note: non-conventional entrance
and exit)

Program Exit: Address SUB00

Alarm Exit: The alarm exit is not used by this routine, but if a
number to be punched is too large (see programming
instructions) a divide fault and an IO fault will occur.

Machine Time: 0.5 seconds per card.
6 numbers per card.

Mode of Operation: Stated point.

Coded by: M. Perry April, 1956

Code Checked by: M. Perry April, 1956

Machine Checked by: M. Perry April, 1956

Approved by: W. F. Bauer April, 1956

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Description

This subroutine punches six stated-point, rounded decimal numbers per card. Each card also contains an integer to identify the deck, and a one digit card number.

Programming Instructions

The subroutine must be stored in high speed storage. Assume that it is located at address SUB00. To enter the subroutine use:

RJ SUB00 SUB00

followed by a control word of the form

NN L M

The operation part of the control word, NN, is two octal digits which specify the number of numbers to be punched.

The u-address part of the control word, L, is the address of the first cell of a list of parameter words, the make-up of which is described below. This list of parameter words starting at cell L must be in high speed storage.

The v-address part of the control word, M, is the address of an identification integer, which must be in high speed storage. The identification integer located in cell M must be scaled 2^0 and must be less than 10^7 . If $(M) \geq 10^7$ a divide check will occur.

The list of parameter words occupies NN consecutive cells in high speed storage starting with cell L. Each parameter word, one for each number to be punched, contains four pieces of information in the form

SS P OIFF

The operation part of the parameter word, SS, gives the binary scaling of the number to be punched. This scaling information must be expressed in two octal digits. If SS is greater than 43b (35 decimal) then II must be specified as 00.

The u-address part of the parameter word, P, is the address of the number to be punched, which must be in high speed storage.

Of the five octal digits which make up the v-address part of the parameter word the first must be zero; the next two, II, specify the number of decimal digits to be punched in the integer part of

the number. If SS is greater than 43b (35 decimal) then II must be 00.

The last two octal digits, FF, specify the number of decimal digits to be punched in the fractional part of the number.

The total number of decimal digits to be punched must not exceed ten (decimal). (i. e., $II + FF \leq 12b$).

If the number to be punched is too large to be expressed in the number of digits specified a divide fault and an I0 fault will occur.

Note: These parameter words are similar to those used by HT0-0.

OUTPUT CARD FORM

Each card punched by this subroutine has 8 fields as follows:

<u>Field</u>	<u>Columns</u>	<u>Contents</u>
1	1 - 12	1st number
2	13 - 24	2nd "
3	25 - 36	3rd "
4	37 - 48	4th "
5	49 - 60	5th "
6	61 - 72	6th "
7	73 - 79	Identifying Integer
8	80	card number

In each of the six number fields the 12th or right most column contains the sign of the number. The 11th column contains the least significant digit to be punched. The remaining digits and the decimal point occupy succeeding columns to the left as far as required. Zeros to the left of the most significant digit or decimal point are suppressed.

Field 7 contains the 7 digits of the identifying integer with no decimal point.

Field 8 contains a single decimal digit card number, (modulo 10). The first card produced by each entry into the routine contains a 1, the second a 2, and so on up to 9, 0, and 1 again.

TIMING

As noted above all cells referred to by this routine (namely the control word, the identification integer, the parameter list, and all numbers to be punched) should be in high speed storage. Successive entries at intervals of 9 ms or less may then be made without interrupting the card cycle.

D	SOP00	50953		65311	00	00000	00000
D	S1P00	50974		65336	00	00000	00000
D	S2P00	51026		65422	00	00000	00000
D	S3P00	51039		65437	00	00000	00000
D	S4P00	51047		65447	00	00000	00000
D	0CP00	00013		00015	00	00000	00000
D	00P00	01024		02000	00	00000	00000
D	01P00	01045		02025	00	00000	00000
D	02P00	01097		02111	00	00000	00000
D	03P00	01110		02126	00	00000	00000
D	04P00	01118		02136	00	00000	00000
D	00T00	00023		00027	00	00000	00000
D	07P00	01142		02166	00	00000	00000
D	08P00	01154		02202	00	00000	00000
D	09P00	01166		02216	00	00000	00000
SOP00	MP	0CP03	00000	ENTRY	65311	71	00020 00000
SOP01	TU	A0000	01P03	LOC PARAM	65312	15	20000 02030
SOP02	TV	A0000	04P23	LOC IDENT	65313	16	20000 02165
SOP03	SP	A0000	00005	NO WORDS	65314	31	20000 00005
SOP04	TP	B0000	00T00		65315	11	30000 00027
SOP05	TV	00P00	01P44	SET FINAL	65316	16	02000 02101
SOP06	RA	01P44	0CP03	EXIT	65317	21	02101 00020
SOP07	TP	0CP03	00T01	CARD NUMBER	65320	11	00020 00030
SOP08	IJ	00T00	00P09	REDUCE N	65321	41	00027 02011
SOP09	TP	00P20	00T02	U FOR FST WD	65322	11	02024 00031
SOP10	EF	00000	01P25		65323	17	00000 02056
SOP11	RP	20036	00P13		65324	75	20044 02015
SOP12	CC	07P00	A0000		65325	27	02166 20000
SOP13	TU	00P19	02P12		65326	15	02023 02125
SOP14	RJ	01P01	01P02	FIRST 3	65327	37	02026 02027
SOP15	TU	01P01	02P12		65330	15	02026 02125
SOP16	RJ	01P01	01P00	SECOND 3	65331	37	02026 02025
SOP17	RJ	04P17	04P00	IDENT PUNCH	65332	37	02157 02136
SOP18	RA	00T01	0CP03	BUMP IDENT	65333	21	00030 00020
SOP19	45	07P02	00P09		65334	45	02170 02011
SOP20	40	00000	00000		65335	40	00000 00000
S1P00	QJ	01P01	01P02	SET 1	65336	44	02026 02027
S1P01	45	08P02	00000		65337	45	02204 00000
S1P02	LQ	00T02	00026	EXIT	65340	55	00031 00032
S1P03	11	00000	10112	PROC PARA	65341	11	00000 10112
S1P04	RA	01P03	0CP02	ADV PAR LOC	65342	21	02030 00017
S1P05	SN	Q0000	00042		65343	33	10000 00052
S1P06	AT	01P45	01P28	SHIFT INST	65344	35	02102 02061
S1P07	QT	0CP01	00T04	FD	65345	51	00016 00033
S1P08	TU	Q0000	01P26	LOC	65346	15	10000 02057
S1P09	LQ	Q0000	00030		65347	55	10000 00036
S1P10	QT	0CP01	00T03	ID	65350	51	00016 00032
S1P11	ZJ	01P12	01P18		65351	47	02041 02047
S1P12	SS	0CP03	00015		65352	34	00020 00017
S1P13	TU	A0000	01P16		65353	15	20000 02045

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S1P14	TP	01P48	01P30	ID NON ZERO	65354	11	02105	02063
S1P15	TP	01P46	A0000		65355	11	02103	20000
S1P16	RP	00000	01P19	ID LESS 1	65356	75	00000	02050
S1P17	MP	A0000	01P46		65357	71	20000	02103
S1P18	TP	01P49	01P30	ID ZERO	65360	11	02106	02063
S1P19	TP	A0000	02P08	DIVISOR	65361	11	20000	02121
S1P20	SP	00T04	00015	FD	65362	31	00033	00017
S1P21	TU	A0000	01P23		65363	15	20000	02054
S1P22	SP	00P20	00034	ONE HALF 70	65364	31	02024	00042
S1P23	RP	00000	01P25	FD	65365	75	00000	02056
S1P24	MP	B0000	01P47		65366	71	30000	02104
S1P25	11	30000	10112		65367	11	30000	10112
S1P26	TP	00000	00T05	PROCURE DATA	65370	11	00000	00034
S1P27	TM	00T05	A0000		65371	12	00034	20000
S1P28	54	20000	00153	SHIFT	65372	54	20000	00153
S1P29	AT	00000	01P28	ROUNDED 35	65373	35	10000	02061
S1P30	DV	02P08	01P28		65374	73	02121	02061
S1P31	LQ	01P28	00001		65375	55	02061	00001
S1P32	TV	00T03	01P34	ID	65376	16	00032	02067
S1P33	RA	01P34	00T04	FD	65377	21	02067	00033
S1P34	LQ	00T02	00000	POSITION 1	65400	55	00031	00000
S1P35	TV	01P50	02P04	SET ZERO SUP	65401	16	02107	02115
S1P36	RJ	02P11	02P10	INTEGRL DIG	65402	37	02124	02123
S1P37	RJ	02P11	03P00	DEC PT	65403	37	02124	02126
S1P38	TP	00T04	00T03	FD	65404	11	00033	00032
S1P39	RJ	02P11	02P10	FRACT DIG	65405	37	02124	02123
S1P40	TJ	00T05	01P50		65406	42	00034	02107
S1P41	RJ	02P11	02P05		65407	37	02124	02116
S1P42	IJ	00T00	01P00		65410	41	00027	02025
S1P43	RJ	04P17	04P00	IDENT PUNCH	65411	37	02157	02136
S1P44	45	09P02	00000		65412	45	02220	00000
S1P45	54	20000	00153		65413	54	20000	00153
S1P46	00	00000	00012	TEN	65414	00	00000	00012
S1P47	01	00000	00000	-01 35 ONE TENTH	65415	03	14631	46315
S1P48	DV	02P08	01P28		65416	73	02121	02061
S1P49	MJ	00008	01P31		65417	45	00010	02064
S1P50	RJ	02P11	02P09		65420	37	02124	02122
S1P51	MJ	00000	01P42		65421	45	00000	02077
S2P00	SP	01P28	00002		65422	31	02061	00002
S2P01	SA	01P28	00001		65423	32	02061	00001
S2P02	TP	A0000	01P28		65424	11	20000	02061
S2P03	SS	A0000	00051		65425	34	20000	00063
S2P04	ZJ	02P06	00000		65426	47	02117	00000
S2P05	SN	0CP02	00000		65427	33	00017	00000
S2P06	TV	03P06	02P04		65430	16	02134	02115
S2P07	AT	02P12	02P08		65431	35	02125	02121
S2P08	RA	07P02	00T02		65432	21	02170	00031
S2P09	LQ	00T02	00035		65433	55	00031	00043

S2P10	IJ	00T03	02P00		65434	41	00032	02111
S2P11	MJ	00000	00000		65435	45	00000	00000
S2P12	RA	07P01	00T02		65436	21	02167	00031
S3P00	SN	00015	00001		65437	33	00017	00001
S3P01	AT	02P12	03P03		65440	35	02125	02131
S3P02	AT	03P07	03P04		65441	35	02135	02132
S3P03	RA	00000	00000		65442	21	00000	00000
S3P04	RA	00000	00000		65443	21	00000	00000
S3P05	SP	00015	00003		65444	31	00017	00003
S3P06	MJ	00000	02P06		65445	45	00000	02117
S3P07	00	00005	00000		65446	00	00005	00000
S4P00	TP	0CP03	00T02	SET MASK	65447	11	00020	00031
S4P01	LQ	04P23	10C15	PAR WD TO Q	65450	55	02165	10017
S4P02	TP	01P44	01P37	SET EXIT	65451	11	02101	02072
S4P03	TU	01P44	02P12	SET IMAGE	65452	15	02101	02125
S4P04	RJ	01P37	01P05	GEN IMAGE	65453	37	02072	02032
S4P05	TP	04P19	01P37	RESET	65454	11	02161	02072
S4P06	SP	00T01	00C15	GEN IMAGE	65455	31	00030	00017
S4P07	RJ	02P11	02P07	CARD NO	65456	37	02124	02120
S4P08	TP	04P18	00000		65457	11	02160	10000
S4P09	RP	30003	04P11	SET TO WRITE	65460	75	30003	02151
S4P10	TP	04P20	04P11	9 ROW	65461	11	02162	02151
S4P11	EW	00000	09P10	WRITE	65462	77	00000	02230
S4P12	EW	10000	07P10		65463	77	10000	02200
S4P13	EW	10000	08P10		65464	77	10000	02214
S4P14	RP	20003	04P16		65465	75	20003	02156
S4P15	RS	04P11	0CP03		65466	23	02151	00020
S4P16	IJ	00000	04P11	LOOP	65467	41	10000	02151
S4P17	MJ	00000	00000		65470	45	00000	00000
S4P18	00	00000	00011		65471	00	00000	00013
S4P19	RJ	02P11	03P00		65472	37	02124	02126
S4P20	EW	00000	09P11		65473	77	00000	02231
S4P21	EW	10000	07P11		65474	77	10000	02201
S4P22	EW	10000	08P11		65475	77	10000	02215
S4P23	00	70000	00000		65476	00	70000	00000

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THE RAMO-WOOLDRIDGE CORPORATION
Los Angeles 45, California

OCTAL CARD DUMP

Specifications

Identification Tag: MDP-4

Type: Service routine (with subroutine entrance)

Special Storage: The constant and temporary storage pools are not used by this routine.

Service Entrance: Address 40015b

Program Entrance: Address 40015b

Program Exit: Address 40020b

Alarm Exit: The alarm exit is not used by this routine.

Machine Time: 2.7 seconds plus 0.5 seconds per card maximum
machine time

6 words per card

Coded by: C. Koos April, 1956

Machine Checked by: C. Koos April, 1956

Approved by: W. F. Bauer April, 1956

Description

This routine will dump the contents of a group of consecutive ES or MD storage cells onto cards. Each card will contain six consecutive octal words and the address of the cell containing the first word on the card. The following card columns are used:

Columns 1 - 12	first word
Columns 13 - 24	second word
Columns 25 - 36	third word
Columns 37 - 48	fourth word
Columns 49 - 60	fifth word
Columns 61 - 72	sixth word
Columns 76 - 80	address of first word

Any card for which all six words consist of 36 binary zeros is omitted and the next card produced carries a punch in the 12 row of column 74. The first and last cards of every dump will be produced even if they contain all zeros. Zeros will not be punched at any time in columns 37 - 72. If the last card reaches the end of ES or of MD before it is filled, the remaining columns will be completed by using MD words, beginning with address 40000.

Each card carries an identifying punch in the 12 row of column 73.

This routine bootstraps itself into ES to operate and then positions cards. At its conclusion it restores the machine to its original state, and clears the bull.

OPERATING INSTRUCTIONS (to be followed when the routine is used as a service routine).

1. Put the computer in test mode, high speed (this step is unnecessary for a dump of all ES only).
2. Set PAK to 40015b and start.
3. Computation will halt with an MSO instruction and Q will contain all zeros.
4. Manually insert the parameter word into Q.
 - a. a parameter word of all zeros will dump ES.
 - b. in all other cases, place the address of the first word to be dumped in Q_u and the address of the last word to be dumped in Q_v .

Notes: If the starting address is an ES address and the last address is either illegal or a drum address, the routine will dump up to the end of ES and then exit. An immediate exit will occur and no cards will be punched

if the starting address is illegal or exceeds the last address.

5. The machine will halt with an MSO instruction when the dump is completed and the machine has been restored to its original state.
6. If another dump is required, it is necessary only to press the start button again to return to step 3 above.
7. If the operator wishes to stop a dump at any time after step 3 above, he needs only to make a forced stop, master clear, and MD start with PAK set to 40040b. The machine will then be restored to its original state and computation will halt with the same MSO instruction mentioned in step 5.

PROGRAMMING INSTRUCTIONS (to be followed when the routine is used as a subroutine).

1. Enter the routine with the instruction 37 40020 40015b. The word in your program immediately following the RJ instruction must contain the parameter word (as described in step 4 of "Operating Instructions" above). If the RJ instruction is given at address n the parameter word will be at address n + 1 and at the conclusion of the dump control will be returned to the instruction address n + 2.

C H I P

An Interpretive Subroutine for
Packed Floating Point Operands
For the ERA 1103 Computer

PX 71900-9-(138)

Programmed by:
L. Fall
P. Malone

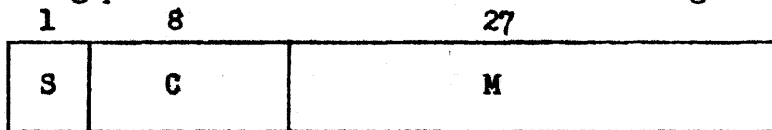
Programmers at Wright Field have felt the need for a compact floating point interpretive coding system. This interpretive system should include basic floating point arithmetic, elementary transcendental functions and floating decimal Flex-coded print or punch output.

A more convenient packed floating number definition is desirable. Consequently, the packed floating number definition of the 1103AF was chosen.

A floating point "Chip" number N must satisfy one of the following conditions:

- 1) $N = 0$
- 2) $2^{-129} \leq |N| < 2^{127}$

The floating point word structure has the following form:



where S - u_{35} - sign
 C - u_{34} , — U_{27} - characteristic
 M - u_{26} , — U_0 - mantissa

S and M denote the 1's complement representation of $x \cdot 2^{27}$, while C is the representation of $\lceil y + 128 \rceil$ scaled 27 or when $S = 1$, C is the 1's complement form of $\lceil y + 128 \rceil$ scaled 27.

For $N = 0$, $S = C = M =$ all 0's, or all 1's.

For $2^{-129} \leq N < 2^{127}$, N is represented in the form $x \cdot 2^y$, where $\frac{1}{2} \leq x < 1$ and $-128 \leq y \leq 127$. Then, $S = 0$, $M = x$ (scaled 27), and $C = \lceil y + 128 \rceil$ (scaled 27).

For $-2^{127} < N \leq -2^{-129}$, N is represented by the one's complement of $|N|$.

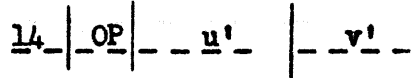
00 Repeat $\underline{1} \mid \underline{n} \mid \underline{w} \mid \mid$
 01 $R + u' \rightarrow R, A, Q$
 02 $R - u' \rightarrow R, A, Q$
 03 $R \cdot u' \rightarrow R, A, Q$
 04 $R \div u' \rightarrow R, A, Q$
 05 $R + R \cdot u' \rightarrow R, A, Q$
 06 $u' + R \cdot u' \rightarrow R, A, Q$
 07 $(R + u') \cdot R \rightarrow R, A, Q$
 10 Repeat $\underline{1} \mid \underline{n} \mid \underline{w} \mid \mid$
 11 $u' + v' \rightarrow R, A, Q$
 12 $u' - v' \rightarrow R, A, Q$
 13 $u' \cdot v' \rightarrow R, A, Q$
 14 $u' + v' \rightarrow R, A, Q$
 15 $R + u' \cdot v' \rightarrow R, A, Q$
 16 $u' + R \cdot v' \rightarrow R, A, Q$
 17 $(u' + v') \cdot R \rightarrow R, A, Q$
 20 Repeat $\underline{1} \mid \underline{n} \mid \underline{w} \mid \mid$
 21 $R + u' \rightarrow v', R, A.$
 22 $R - u' \rightarrow v', R, A.$
 23 $R \cdot u' \rightarrow v', R, A.$
 24 $R \div u' \rightarrow v', R, A.$
 25 $R + R u' \rightarrow v', R, A.$
 26 $u' + R \cdot u' \rightarrow v', R, A.$
 27 $(R + u') \cdot R \rightarrow v', R, A.$

30 Repeat $\underline{1} \mid \underline{n} \mid \underline{w} \mid \mid$
 31 $u' + v' \rightarrow v', R, A.$
 32 $u' - v' \rightarrow v', R, A.$
 33 $u' \cdot v' \rightarrow v', R, A.$
 34 $u' \div v' \rightarrow v', R, A.$
 35 $R + u' \cdot v' \rightarrow v', R, A.$
 36 $u' + R \cdot v' \rightarrow v', R, A.$
 37 $(u' + v') \cdot R \rightarrow v', R, A.$
 40 $*\cos u' \rightarrow v', R, A.$
 41 $*\sin u' \rightarrow v', R, A.$
 42 $\sqrt{u'} \rightarrow v', R, A.$
 43 $e^{u'} \rightarrow v', R, A.$
 44 $\ln u' \rightarrow v', R, A.$
 45 $*\tan^{-1} u' \rightarrow v', R, A.$
 46 Print u' (car ret if $v' = 0$)
 47 Punch u' (car ret if $v' = 0$)

*Radians

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The CHIP instructions are in the following form:



in which OP is a two-octal-digit pseudo-code and u' and v' are four-octal-digit address references. 14 occupies u₃₅, . . . u₃₀; OP occupies u₂₉, . . . u₂₄; u' occupies u₂₃, . . . u₁₂; and v' occupies u₁₁, . . . u₀. Because of the four-octal-digit limit on address references, operands must be located in HSS (High-speed storage).

HSS address 00005 is designated as R. After every interpretive instruction the normalized, rounded, packed result is left in R and the double extension of R is left in A.

The repeat order ,00, functions in a manner analogous to regular 1103 operation. It is coded in the form: 14 | 00 | j | n | w , j occupying U₂₃, U₂₂, U₂₁. W denotes the address from which the next instruction will be taken after the termination of the repeat. Repeat orders, 10, 20, 30, operate in exactly the same way as above.

It should be noted that addresses 00003 thru 00016 are used as temporary storage. Using 00005 as a u' or v' address will yield the correct result except in the following cases:

14	06	0005 - - - -	gives	2R ²
14	16	0005 v'	"	2Rv'
14	26	0005 v'	"	2R ²
14	36	0005 v'	"	2Rv'

The alarm exit of "Chip" is at 00002. The following "Chip" alarm entry has been added to the alarm print routine (CV-3) which places the packed operands

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of the current instruction in A_1 and A_r :

75750	37	00224	00224
1	31	00015	00044
2	27	20000	00016
3	16	00000	75700
4	45	00000	75701

For those operations involving only one operand, the contents of u' will be placed in A_r when an alarm occurs. If an alarm occurs during a repeated instruction at address y , the address printed out will be $(W-1)$ which may or may not be y .

An alarm will occur if the result of an interpretive operation exceeds the limits of the "Chip" number definition. This means that a result too small in absolute magnitude will also give an alarm. By changing address 00213 from the 46 00002 00216 to 46 00214 00216 all results such that $0 < |\text{Result}| < 2^{-129}$ will be replaced by zero without an alarm.

Furthermore, an alarm occurs when a division by zero or by an unnormalized number is attempted; when the square root of a negative number is attempted; if the absolute value of the argument in the sine-cosine routine exceeds 2^{18} , if the argument in $e^{u'}$ is less than -2^{18} or greater than $\ln 2^{127}$; or if in the logarithm routine, the argument is equal to or less than zero.

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CODE	FUNCTION	LIMITS	TIME	INTERVAL TESTED	ERROR	METHOD
40, 41	* Cosine, Sine	$ u' < 2^{18}$	7.8ms	0(.05) 20	$ E_{max} < 10^{-7}$	Rand Poly - Sheet 16
42	Square Root	$0 \leq u' < 2^{127}$	7.5ms	0(100) 12,500	$ Er < 2^{-27}$	Newton
43	Exponential	$-2^{18} < u' < \ln 2^{127}$	14.9ms	-2.5 (.02) 2.5	$ Er < 2^{-27}$	Power Series
44	Natural Log	$0 < u' < 2^{127}$	7.1ms	-77(1) 77 .02(.02) 5.0	$ Er < 2^{-27}$ $ E_{max} < 10^{-97}$	Rand Poly - Sheet 56
45	* Arc Tangent	$ u' < 2^{127}$	8.0ms	-20(.1) 20	$ E_{max} < 10^{-7}$	Rand Poly - Sheet 13

* Radians

Where E_{max} is maximum error
 Er is maximum relative error

Average
 Times for Other Orders

X 1	Addition	3.2 ms.
X 2	Subtraction	3.3 ms.
X 3	Multiplication	3.1 ms.
X 4	Division	3.6 ms.
X 5		5.1 ms.
X 6	Multiple Orders	5.1 ms.
X 7		5.1 ms.
4 6	Print	2 ^{sec} /word
4 7	Punch	.27 ^{sec} /word

Printed or Punched Output - Use of the print (46) or punch (47) orders causes the packed floating point number at address u' to be printed or punched in floating decimal form. The format for such a number contains fourteen characters in the form:

\overline{sp}	X	.	X	X	X	X	X	X	X	\overline{sp}	Y	Y	SP
1	2	3	4	5	6	7	8	9	10	11	12	13	14

Characters 1 thru 10 print out the decimal mantissa and characters 11 thru 13 print out the power of ten by which the mantissa is to be multiplied. Every such number is followed by a space.

There is also the option available to the programmer for a carriage return before printing or punching. This is accomplished by putting zero's in the v' portion of the print or punch order. Used with a repeat order which has j=3, it is possible to print or punch several numbers in consecutive storage addresses on one line using two lines of coding.

B	14	00	3	005	B+2
B+1	14	47	0	700	0000
B+2	continuance of program				

Using these orders, a programmer has at his disposal a wide variety of possible formats for output.

It should be noted that "Chip" is not a standard subroutine. The entries, temporary storage, constant pool, basic arithmetic, and function routines occupy in that order the first 700₈ HBS addresses.

While the choice of pseudo-codes available in the interpretive repertoire is perhaps not as complete as some might desire, it is felt that considerable programming flexibility is achieved while compactness is retained.

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00000	45 00000(30000)	Normal Exit
00001	45 00000 00100	Entry
00002	45 00000 75750	Alarm Exit
<hr/>		
00003	00 00000 00000	Mantissa of U Operand
		<u>TEMPORARY STORAGE</u>
00004	00 00000 00000	Characteristic of U Operand
00005	00 00000 00000	Chip Accumulator "R," also Mantissa of V Operand
00006	00 00000 00000	Characteristic of V Operand
00007	00 00000 00000	U ¹ Address Stored in U-Portion
00010	00 00000 00000	V ¹ Address Stored in U & V-Portions
00011	00 00000 00000	Repeat Counter
00012	00 00000 00000	j Counter
00013	00 00000 00000	Temporary Storage for R
00014	00 00000 00000	Current Instruction
00015	00 00000 00000	Packed U-Operand
00016	00 00000 00000	Packed V-Operand
<hr/>		
00017	00 04000 00000	.5 Scaled 27
		<u>CHIP CONSTANTS</u>
00020	20 14000 00000	Chip 1
00021	02 00000 00000	1 Scaled 31
00022	13 05620 57737	ln 2 Scaled 34
00023	54 00005 24110	Scaling Constant
00024	00 00000 00030	24 ₁₀
00025	14 44176 65211	π Scaled 32
00026	06 22077 32504	$\pi/2$ Scaled 32
00027	00 00000 00100	64 ₁₀

00030	00 00000(30000)	Scale Factor Storage
00031	00 00000 00200	128 ₁₀
00032	00 00000 00223	147 ₁₀
00033	40 07777 77777	Mantissa Mask
00034	37 70000 00000	Characteristic Mask
00035	00 00000 00777	Three-Octal-Digit Extractor
00036	00 00000 00206	134 ₁₀
00037	00 00000 00045	37 ₁₀

00040	00 00000 00000	Zero
00041	00 00000 00002	2 and "Color Shift"
00042	61 00000 00045	Print and "Car. Return"
00043	00 00000 00003	3
00044	00 00000 00004	4
00045	00 00000 00037	Flex Code 0
00046	00 00000 00052	Flex Code 1
00047	00 00000 00074	Flex Code 2
00050	00 00000 00070	Flex Code 3
00051	00 00000 00064	Flex Code 4
00052	00 00000 00062	Flex Code 5
00053	00 00000 00066	Flex Code 6
00054	00 00000 00072	Flex Code 7
00055	00 00000 00060	Flex Code 8
00056	00 00000 00033	Flex Code 9
00057	00 00000 00013	11 ₁₀

CONSTANT POOL

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00060	00 00000 00012	10_{10}
00061	00 00000 00056	"_"
00062	31 10375 52421	$\pi/4$ Scaled 35; $\pi/2$ Scaled 34
00063	31 46314 63146	0.1_{10} Scaled 38
00064	00 00000 00077	Six-Bit Extractor
00065	21 67643 24177	Degrees to Radians Scaled 40
00066	20 00000 00000	.5 Scaled 35
00067	00 00000 00007	Octal Digit Extractor
00070	37 77777 77777	$2^{35}-1$
00071	00 77777 00000	U Extractor
00072	00 00000 77777	V Extractor
00073	00 00001 00000	U Advance
00074	00 00000 00001	V Advance
00075	00 00001 00001	U and V Advance
00076	00 07777 07777	Four-Octal Digit U and V Extractors
00077	00 00000 00110	7^2_{10}

00100	11 00040 00011	Set Repeat Ctr. to Zero
		<u>EXPANSION</u>
00101	31 00000 00000	
00102	34 00074 00017	
00103	15 20000 00104	
00104	(11 30000) 10000)	Transmit Current Instruction to Q
00105	11 10000 00014	Store Current Instruction in 00014
00106	51 00076 00010	Extract V^1
00107	31 20000 00017	

00110	15	20000	00010	$v^1 \cdot 2^{15} + v^1$ Stored in 00010
00111	55	10000	00003	
00112	51	00076	00007	$u^1 \cdot 2^{15}$ Stored in U-Portion of 00007
<hr/>				
00113	55	00014	10006	Shift Current Instruction Six Places in Q
00114	16	00010	00225	Set up: Store Result at v^1
00115	15	00117	00147	Set up: R as U Operand
00116	15	00007	00157	Set up: u^1 as V Operand
00117	11	00005	00013	Store Previous Result in 00013
00120	44	00135	00121	Test PC_5 PC = Pseudo-Code
00121	44	00123	00122	Test PC_4
00122	16	00104	00225	Set up: Store Result at Q
00123	44	00124	00126	Test PC_3
00124	15	00007	00147	Set up: u^1 as U Operand <u>DECODING</u>
00125	15	00010	00157	Set up: v^1 as V Operand
00126	44	00132	00127	Test PC_2
00127	44	00131	00130	Test PC_1
00130	44	00261	00237	X1 X0 Entries for X = 0, 1, 2, 3.
00131	44	00147	00256	X3 X2
00132	44	00134	00133	Test PC_1
00133	44	00307	00246	X5 X4 Entries for X = 0, 1, 2, 3.
00134	44	00317	00313	X7 X6
00135	37	00167	00157	Unpack for Functions
00136	11	00016	20000	Contents of u^1 into A
00137	55	00014	10007	Shift Current Instruction Seven Places in Q

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00140	44 00002 00141	Alarm for Undefined Pseudo-Codes
00141	44 00002 00142	Alarm for Undefined Pseudo-Codes
00142	44 00145 00143	Test PC ₂
00143	44 00144 00343	Sine-Cosine Entry
00144	44 00422 00323	Entry for Exponential or Square Root
00145	44 00557 00146	Print/Punch Entry
00146	44 00505 00453	Entry for Arc Tan or Logarithm

00147	11(30000)00015	Store U Operand	<u>UNPACK</u>
00150	11 00015 10000		
00151	51 00033 00003	Store U Mantissa	
00152	51 00034 00004	Store U Characteristic	
00153	44 00154 00156		
00154	27 00003 00034		
00155	27 00004 00034		
00156	55 00004 00011		
00157	11(30000)00016	Store V Operand	
00160	11 00016 10000		
00161	51 00033 00005	Store V Mantissa	
00162	51 00034 00006	Store V Characteristic	
00163	44 00164 00166		
00164	27 00005 00034		
00165	27 00006 00034		
00166	55 00006 00011		
00167	37 00167(00170)		

00170	21 00006 00004	<u>MULTIPLICATION</u>
00171	36 00032 00006	
00172	71 00003 00005	
00173	47 00174 00220	<u>NORMALIZE. ROUND. PACK</u>
00174	11 00031 00005	
00175	46 00176 00177	
00176	13 00031 00005	
00177	74 20000 00030	
00200	11 20000 10000	
00201	21 10000 00005	
00202	43 10000 00205	
00203	21 00006 00074	
00204	55 00005 10033	
00205	54 10000 00100	
00206	11 00030 20000	
00207	42 00037 00211	
00210	36 00077 20000	
00211	35 00006 20000	
00212	54 20000 00033	
00213	46 00002 00216	NOTE: (00002) is Alarm Exit for $0 < \text{Result} < 2^{-129}$ (00214) Replaces Result By Zero With No Alarm.
00214	11 00040 20000	
00215	45 00000 00220	
00216	42 00070 00221	
00217	45 00000 00002	Alarm, Characteristic Too Large

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00220 11 20000 10000
 00221 52 00033 00005
 00222 44 00223 00224
 00223 27 00005 00034
 00224 37 00224 (00225)

00225 11 20000 (30000) Store Result
 00226 41 00011 00231 Repeat Instruction?
 00227 11 00005 20000 Result to A
 00230 45 00000 00000 Jump to Exit

TERMINATION

00231 55 00012 10001 j to Q

REPEAT MODIFICATION

00232 44 00233 00234
 00233 21 00007 00075 Advance u^1
 00234 44 00235 00236
 00235 21 00010 00075 Advance v^1
 00236 45 00000 00113

00237 11 10000 00012 Store j
 00240 16 00010 00000 w to V-Portion of F_1

SET UP REPEAT

00241 21 00104 00073
 00242 55 00014 10030
 00243 51 00035 00011 Store n in 00011
 00244 41 00011 00104 Store n - 1 in 00011; Jump to Next Instruction
 00245 45 00000 00227 Exit if n = 0

00246 37 00167 00147 Unpack

DIVIDE

00247 12 00005 20000

00250	42	00017	00002	Alarm if Divisor Unnormalized or Zero	
00251	23	00004	00006		
00252	35	00036	00006		
00253	54	00003	20035		
00254	73	00005	20000		
00255	45	00000	00173	Jump to Pack	
<hr/>					
00256	37	00167	00147	Unpack	<u>SUBTRACT</u>
00257	13	00005	00005	Negate V Operand	
00260	45	00000	00262	Jump to Add	
<hr/>					
00261	37	00167	00147	Unpack	<u>ADD</u>
00262	11	00004	20000		
00263	36	00006	20000		
00264	46	00275	00265		
00265	42	00037	00271		
00266	11	00004	00006		
00267	54	00003	20010		
00270	45	00000	00306		
00271	16	20000	00272		
00272	54	00003	(30000)		
00273	35	00005	20000		
00274	45	00000	00305		
00275	13	20000	20000		
00276	42	00037	00301		
00277	54	00005	20010		

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00300	45	00000	00306		
00301	16	20000	00302		
00302	54	00005	(30000)		
00303	35	00003	20000		
00304	11	00004	00006		
00305	54	20000	20010		
00306	45	00000	00173	Jump to Pack	
00307	37	00224	00147	U·V	
00310	15	00312	00147	Set up: Previous Result as U	$R + u^1 \cdot v^1$ or $R + R \cdot u^1$
00311	15	00164	00157	Set up: R as V	
00312	45	00013	00261	Jump to Add	
00313	15	00312	00147	Set up: Previous Result as U	$u^1 + R \cdot u^1$ or $u^1 + R \cdot v^1$
00314	37	00224	00147	U·V	
00315	15	00007	00147	Set up: u^1 as U	
00316	45	00000	00311	Jump to (U + R)	
00317	37	00224	00261	U + V	$(u^1 + v^1) \cdot R$ $(R + u^1) \cdot R$
00320	15	00164	00147	Set up: R as U	
00321	15	00312	00157	Set up: Previous Result as V	
00322	45	00000	00147	Jump to Multiply	
00323	46	00002	00324	Alarm if Argument Negative	$\sqrt{u^1}$
00324	47	00325	00173	If Zero, Jump to Exit	
00325	31	00006	00107		
00326	46	00327	00330		
00327	55	00005	00001		

00330	35	00027	00006	
00331	11	00066	10000	
00332	11	10000	00003	
00333	31	00005	00051	
00334	73	00003	20000	
00335	32	00003	00107	
00336	11	20000	10000	
00337	23	20000	00003	
00340	47	00332	00341	
00341	31	10000	00001	
00342	45	00000	00173	Jump to Pack

00343	11	00040	00003	Store Zero in 00003 for Sine
00344	44	00346	00345	Test PC_0 <u>SINE-COSINE</u>
00345	11	00026	00003	Store $\pi/2$ in 00003 for Cosine
00346	23	00006	00032	
00347	46	00350	00002	Alarm if $ u^1 \geq 2^{18} = 262,144.$
00350	35	00055	20000	
00351	46	00352	00353	
00352	11	00040	00005	Replace u^1 By Zero
00353	36	00024	10000	
00354	35	00023	00355	
00355	(00	00000	00000)	u^1 Into A Scaled 32
00356	44	00357	00360	
00357	11	20000	20000	Zero Into A_L if U^1 Scaled "Down"

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00360	35 00003 20000	
00361	73 00062 10000	$0 \leq A_R < 2\pi$ Scaled 32
00362	11 00066 00003	Store Sign in 00003
00363	42 00026 00367	
00364	36 00025 20000	
00365	55 00003 00001	Shift Sign
00366	45 00420 00363	
00367	54 20000 00042	
00370	73 00026 00005	X Into 00005 Scaled 34
00371	71 10000 10000	
00372	54 20000 00046	
00373	11 20000 00006	x^2 Into 00006 Scaled 34
00374	11 00421 00004	C_9 Into P_1
00375	15 00366 00401	Set u Address of 00461
00376	11 00043 00013	Set Index
00377	71 00006 00004	$x^2 \cdot P_1$
00400	54 20000 00046	
00401	35 (30415) 00004	$P_1 + 1$
00402	23 00401 00073	
00403	41 00013 00377	
00404	71 00005 00004	$x \cdot P$
00405	54 20000 00046	
00406	11 20000 00005	Store result in 00005
00407	11 00003 10000	

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00410	44	00411	00412	Examine Sign
00411	13	20000	00005	
00412	11	00031	00006	
00413	54	00005	20001	
00414	45	00000	00173	Jump to Pack
00415	31	10375	52202	C_1 Rand Coefficients Scaled 34
00416	65	52420	76452	C_3 Rand Coefficients Scaled 34
00417	01	21464	25731	C_5 Rand Coefficients Scaled 34
00420	77	73155	46346	C_7 Rand Coefficients Scaled 34
00421	00	00117	32757	C_9 Rand Coefficients Scaled 34

00422 23 00006 00032

EXPONENTIAL

00423	46	00424	00002	Alarm
00424	35	00055	20000	
00425	46	00426	00427	
00426	11	00040	00005	Zero to 00005
00427	36	00451	10000	
00430	35	00023	00431	
00431	(00	00000	00000)	u^1 Into A Scaled 34
00432	44	00433	00434	
00433	11	20000	20000	Zero to A_L if u^1 Scaled "Down"
00434	73	00022	00006	
00435	11	20000	00005	x Into 5
00436	11	00452	00003	11_{10} Into 00003 Scaled 31
00437	11	00021	00004	1 Into 00004 Scaled 31

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00440 71 00005 00004 $x \cdot P_1$
 00441 73 00003 20000
 00442 32 00066 00105
 00443 11 20000 00004 $P_1 + 1$ Into 00004 Scaled 31
 00444 23 00003 00021
 00445 47 00440 00446
 00446 21 00006 00031 Characteristic Into 00006
 00447 31 00004 00004 e^x Into A Scaled 35
 00450 45 00000 00173 Go to Pack
 00451 00 00000 00026 22_{10}
 00452 26 00000 00000 11_{10} Scaled 31

00453 23 00006 00473 $P - 1$ LOG_e
 00454 54 00005 20010 $2q$ Into A Scaled 34
 00455 36 00066 00005 $2q-1$ Into 00005
 00456 46 00002 00457 Alarm
 00457 11 00067 00003 Set Index Equal Seven
 00460 15 00472 00464 Set u Address of 00464
 00461 11 00504 00004 a_8 Into P_1
 00462 $\overline{71}$ 00005 00004 $x \cdot P_1$
 00463 54 20000 00046
 00464 35 30474 00004 $P_1 + 1$
 00465 (23 00464 00073)
 00466 41 00003 $\overline{00462}$
 00467 71 00006 00022 $(p - 1) \cdot \ln 2$

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00470	35 00004 20000	$\ln u^1$ Into A Scaled 34
00471	11 00473 00006	
00472	45 00503 00173	Go to Pack
00473	00 00000 00201	
00474	00 00000 00000	a_0 Scaled 34
00475	17 77776 10003	a_1 Scaled 34
00476	70 00101 77550	a_2 Scaled 34
00477	05 23606 17663	a_3 Scaled 34
00500	74 11372 11627	a_4 Scaled 34
00501	02 53533 01102	a_5 Scaled 34
00502	76 36303 74363	a_6 Scaled 34
00503	00 44750 60721	a_7 Scaled 34
00504	77 71310 36772	a_8 Scaled 34
<hr/>		
00505	11 00040 00003	Zero Into 00003
00506	23 00006 00031	Char. of $u^1 - 200_8$ <u>ARCTAN</u>
00507	42 00074 00516	
00510	33 00066 00024	
00511	73 00005 00005	Negative Reciprocal
00512	13 00006 00006	
00513	11 00062 00003	$\pi/2$ Scaled 34 Into 00003
00514	44 00516 00515	
00515	13 00062 00003	$-\pi/2$ Scaled 34 Into 00003
00516	21 00006 00037	
00517	46 00520 00521	

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00520	11 00040 00005	Replace u^1 by Zero
00521	35 00546 00522	
00522	(00 00000 00000)	u^1 or $-1/u^1$ Scaled 34 Into A
00523	11 20000 00005	x Into 00005 Scaled 34
00524	71 00005 10000	
00525	54 20000 00046	
00526	11 20000 00006	x^2 Into 00006 Scaled 34
00527	11 00545 00013	Set Index Equal Six
00530	11 00547 00004	C_{15} Into P_1
00531	15 00544 00534	Set U Address of 00534
00532	$\sqrt{71}$ 00006 00004	$x^2 \cdot P_1$
00533	54 20000 00046	
00534	(35 30556 00004)	$P_1 + 1$
00535	21 00534 00073	
00536	41 00013 00532	
00537	71 00005 00004	$x \cdot P_1$
00540	54 20000 00046	
00541	35 00003 00005	
00542	54 00005 20001	$\tan^{-1} u^1$ Into A Scaled 35
00543	11 00031 00006	
00544	45 00550 00173	Go to Pack
00545	00 00000 00006	
00546	54 00005 24052	
00547	77 73662 40305	C_{15} Scaled 34

00550	00 26305 45073	C ₁₃	Scaled 34
00551	77 06577 07416	C ₁₁	Scaled 34
00552	01 42567 67640	C ₉	Scaled 34
00553	75 61447 16451	C ₇	Scaled 34
00554	03 14201 22666	C ₅	Scaled 34
00555	72 52547 44072	C ₃	Scaled 34
00556	17 77777 51473	C ₁	Scaled 34

00557	11 00042 00676	Set Up Print	
00560	44 00561 00562	Print or Punch?	<u>PRINT/PUNCH</u>
00561	21 00676 00021	Set up Punch	
00562	11 00676 00565	Set up Print or Punch at 00565	
00563	16 00564 00565	Set up Print or Punch Q	
00564	11 00670 10000	"Shift Down" Into Q	
00565	(00 00000 00000)	Print/Punch Q	
00566	37 00566 (00567)		
00567	11 00010 20000	v ¹ Into A	
00570	47 00574 00572	If A Zero, Print/Punch Carriage Return	
00571	00 00000 00000	Not Used	
00572	11 00042 10000	"Carriage Return" Into Q	
00573	37 00566 00565	Print/Punch Car. Ret.	
00574	11 00016 20000	u ¹ Into A	
00575	11 00044 10000	"Space" Into Q	
00576	46 00577 00600		
00577	11 00061 10000	"_" Into Q	

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00600	37 00566 00565	Print/Punch "Space" or " _"
00601	37 00601 (00602)	
00602	47 00605 00603	
00603	16 00667 00643	u^1 Equal Zero; Set up Spaces
00604	45 00000 00626	
00605	12 00016 00005	Magnitude of u^1 Into 00005
00606	15 00164 00147	Set up 00005 as U
00607	15 00613 00157	Set up 00671 as V
00610	11 00040 00677	Zero Into 00677
00611	<u>11</u> 00005 20000	N(Packed) Into A
00612	42 00020 00617	If $l > N$, Go to 00617
00613	42 00671 00622	If $N < 10$, Go to 00622
00614	37 00224 00246	Divide by Ten
00615	21 00677 00074	Adjust Decimal Exponent
00616	45 00000 00611	
00617	37 00224 00147	Multiply by Ten
00620	23 00677 00074	Adjust Decimal Exponent
00621	45 00000 00611	
00622	37 00167 00147	Unpack Normalized N
00623	23 00004 00672	
00624	16 20000 00625	
00625	54 00003 (30000)	N Into A Scaled 36
00626	11 00040 00005	Set Index to Zero
00627	45 00000 00632	

00630	11 00673 00005	Set Index to Six
00631	71 00003 00674	F · 10 ₁₀ Into A
00632	11 20000 00003	Fraction Into 00003 Scaled 36
00633	55 00003 00043	Fraction Into 00003 Scaled 35
00634	34 20000 00044	
00635	35 00676 00636	
00636	(00 00000 00000)	Print/Punch Decimal Digit
00637	41 00005 00631	
00640	37 00640 (00641)	
00641	11 00675 10000	".." Into Q
00642	37 00566 00565	Print/Punch ".."
00643	37 00643 (00644)	Optional Exit for N = 0
00644	37 00640 00630	Translate, Print/Punch Seven More Digits
00645	11 00677 20000	Decimal Exponent Into A
00646	37 00601 00575	Print/Punch "Space" or "_"
00647	12 00677 20000	Magnitude of Exponent Into A
00650	47 00651 00663	
00651	73 00060 10000	Translate Exponent
00652	11 20000 00003	
00653	11 10000 20000	
00654	37 00640 00635	Print/Punch First Digit of Exponent
00655	11 00003 20000	
00656	37 00640 00635	Print/Punch Last Digit of Exponent
00657	11 00044 10000	"Space" Into Q

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00660	37 00566 00565	Print/Punch Space
00661	41 00005 00660	
00662	45 00000 00226	Go to Termination
00663	11 00041 00005	Set Up Print/Punch Three Spaces
00664	45 00000 00657	
00665	11 00060 00005	Set Up Print/Punch Eleven Spaces
00666	45 00000 00657	
00667	00 00000 00665	
00670	00 00000 00057	Shift Down
00671	20 45000 00000	Chip 10.
00672	00 00000 00167	
00673	00 00000 00006	
00674	00 00000 00024	
00675	00 00000 00042	."
00676	(00 00000 00000)	Print or Punch Temporary Storage
00677	(00 00000 00000)	Decimal Exponent Temporary Storage

6. SPEED:

7. MISCELLANY: Address of a_n in Q_u , address of x in Q_v .

Q_{35} must be 0 or 1 according as descending or ascending order of location of a_1 .

Index n (highest power of x) in A_R .

Note: Scale factor may be changed by corresponding change in shift instruction (01011).

01000	37	75700	75702	Alarm
01001	45	00000	(30000)	Exit
01002	16	10000	01024	Entrance
01003	15	10000	01010	Set 01010
01004	16	10000	01010	
01005	36	00074	00004	Form (n-1)
01006	44	01007	01010	
01007	21	01013	01026	
01010	71	(30000)	(30000)	$a_n x$
01011	54	20000	00054	
01012	11	20000	00006	
01013	21	01010	00073	
01014	15	01010	01016	
01015	11	00006	20000	
01016	35	(30000)	00005	$a_n x + a_{n-1}$
01017	43	20000	01021	
01020	45	00000	01000	Overflow alarm
01021	41	00004	01024	Index
01022	11	00005	20000	
01023	45	00000	01001	
01024	71	00005	(30000)	
01025	45	00000	01011	
01026	02	00000	00000	Constant

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RW-140
FPP-0
Cover Sheet
5/25/55

THE RAMO-WOOLDRIDGE CORPORATION
Los Angeles 45, California

Interpretive Floating Point Package

Identification Tag: FPP-0

This package consists of the following which are written
up separately:

1. SNAP 10/10/55
2. SNAP SAMPLER TRACE 3/27/56
3. SNIP (SNAP Complex) 5/1/56

SNAP Sampler TraceDescription

This routine monitors the course of a SNAP program by punching out the results of those SNAP commands which are specified in a list prepared by the programmer. A parameter word will indicate the location of this list.

This list has the following specifications:

- a. The list is made up of sublists of four words each.

These sublists have the form:

```

OO   FA   LA
OO   Np   Ns
OO   00000 00000
OO   00000 00000

```

FA is the address where the trace is to start and LA the address at which it is to stop. Np is the number of times FA is to be passed before starting the trace, while Ns is the number of times the section FA to LA is to be traced. The last two words are used by the trace to store the blocked instructions.

- b. This list must not be placed in cells 15b thru 107b, but may be put on the drum. In any case, a parameter word OO Lo Lf will specify its location. Lo is the address of the first word of the list and Lf is the address of the last word. This parameter word must be loaded into cell 71777b. In the event this word is all zero a complete trace of the program is automatically performed.
- c. Any number of sublists may be used. A particular address must appear only once in the list since blocking a blocked instruction is not possible.
- d. The storage addresses FA and LA must be the addresses in which the instructions to be blocked are actually stored at the time the blocking routine is activated.

The operation of the trace is as follows:

- a. When a blocked FA is reached in the program, N_p and N_s are examined. If $N_p = 0$, $N_s \neq 0$ then tracing is initiated and a start indicator placed in the word containing N_p and N_s . On the other hand, if $N_p = 0$ and $N_s \neq 0$ does not occur, then no action is taken.
- b. At each SNAP execution, after a trace start, the F register is transferred to the next available position in the trace output hopper (last seven cells in ES). When this hopper contains the results of six SNAP commands (three IP instructions) then the SNAP output routine is used to punch a card containing the information in the trace hopper. The identification field of the output card contains the address of the instruction which produced the numbers in fields one and two. This address is in octal and will be 1725 if the instruction was an FA. The SNAP output command operation is in no way altered during tracing.
- c. To empty the trace hopper at any time, start at 72125b. One card will be punched and the machine will stop on MS 0 with PAK = 77777b. SNAP must be in ES to exercise this option.
- d. In the event the trace hopper is emptied when it contains no information, a card will be punched containing the address 7777 in the identification field, while the rest of the card will be blank.
- e. When a blocked LA is reached in the program and if a start indicator was set up in the word containing the associated N_p and N_s then tracing is stopped and the trace hopper emptied. Otherwise, no action is taken.
- f. The execution of the instruction at FA will be traced, but that at LA will not.

- g. The seven cells of ES, 1771b - 1777b, cannot be used by the programmer if the trace is to be employed. Normal SNAP operation will not destroy the contents of these cells.

Programming Instructions

1. Load cell 71777b with the parameter word 00 Lo Lf where Lo and Lf are the locations of the first and last words of the list.
2. Load the list in form described above.
3. Start at 72000b. The routine will block the proper instructions as per the list supplied, modify SNAP in order to perform the trace, and then stop with PAK set at 40012b.
4. In the event no parameter word is loaded (and no list is supplied) a start at 72000b will initiate the blocking routine to modify SNAP on MD so that all SNAP commands will be traced. A stop will follow with PAK set at 40012b.

Warnings and Restrictions

1. The list can not occupy cells 15b - 107b.
2. Cells 1771b - 1777b must be reserved for the trace hopper and cannot be used by the programmer.
3. SNAP must be in ES at the time each FA and LA is reached in the program.
4. The instructions in FA and LA must not be read into or out of by the program.
5. Only SNAP commands are traced.
6. The trace can only be used with SNAP and not with the complex version.
7. Activating the trace modifies the copy of SNAP on MD and destroys the complex arithmetic portion of SNAP. To start another program using SNAP or its complex version, it is necessary to restore the library from magnetic tape.

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8. An abnormality exists for the following type of a list:

00	FA ₁	LA ₁
00	N _{p1}	N _{s1}
00	00000	00000
00	00000	00000
00	FA ₂	LA ₂
00	N _{p2}	N _{s2}
00	00000	00000
00	00000	00000

Assume that N_{p1} , N_{s1} , N_{p2} , N_{s2} are such that tracing in both sublists is concurrent. Further, suppose that FA_1 , FA_2 , LA_2 , LA_1 are executed in the order given. Hence, the trace will be initiated at FA_1 and once again at FA_2 . When LA_2 is reached, the trace will stop since it was started at FA_2 .

The instructions from LA_2 to LA_1 will not be traced and the trace will be stopped once again when LA_1 is reached. At this time the hopper will be punched. Other unusual combinations can be analyzed in a similar fashion.

THE RAMO-WOOLDRIDGE CORPORATION
Los Angeles 45, California

Interpretive Floating Point Package - Complex

Identification: SNIP

Type: Service Routine (with entrance from program available)

Storage: Cells

634 thru 1023
70000b thru 71662b This includes SNAP

The constant pool is used by this routine.

Service Entrance: Address 40013b

Program Entrance: See description

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Coded by: C. Koos
M. Perry January, 1956

Code Checked by: C. Koos January, 1956

Machine Checked by: C. Koos January, 1956

Approved by: W. F. Bauer April, 1956

Description

SNIP is the complex arithmetic version of SNAP, a floating point interpretive package. An understanding of the use of SNAP is presupposed.

The activation of this routine changes SNAP into SNIP on the magnetic drum. The original version of SNAP can be obtained again only by a transfer of the Service Routine Library from magnetic tape.

SNIP performs its operations in either real or complex arithmetic depending on a mode which is selected by the programmer, and may be changed at any time.

In the complex mode

1. The complex numbers to be operated on must be in rectangular form, with the real and imaginary parts of the number stored in consecutive cells (For example, the complex number $x + iy$ would be stored in the machine with x in cell α and y in cell $\alpha + 1$).
2. The floating Complex Accumulator requires two cells: Cell 00002, F, is used for the real part; Cell 00003, C, is used for the imaginary part, that is, the two cells 00002 and 00003 constitute the Complex Floating Accumulator, F_c .
3. The Polynomial Multiply command of SNAP is changed so that its execution will result in computing the absolute value of the number stored in F_c .
4. The Fix, Float, Read, Punch and No Operation commands operate exactly as in SNAP, while the remaining commands are changed only in the sense that they now use both cells 00002 and 00003 for the floating accumulator and cells α and $\alpha + 1$ for the argument as explained above.
5. The machine accumulator A contains the real part of the result after the execution of any one of these operations.
6. The Replace and B-box options may be used in all cases that are permitted by SNAP, with two consecutive cells being operated on as described. Keep in mind that the B-box must be indexed by two when used in referencing a list of complex numbers.
7. It is not permissible to load F_c with TP instructions; a Load command must be executed for this purpose.

In the real mode

1. All SNAP commands except Polynomial Multiply operate as in SNAP itself.
2. The execution of the Polynomial Multiply command will give the absolute value of (F_c) just as it does in the complex mode.

SNIP commands

The Complex Accumulator, F_c , is defined as two specific electrostatic cells which contain the complex number $x + iy$: cell 00002, F, contains x and cell 00003, C, contains y . Both x and y are stored as SNAP numbers; that is, each has its own binary exponent. The notation α_c represents the address of a complex number $x + iy$, where x is stored at α and y at $\alpha + 1$, that is, $(\alpha) = x$, $(\alpha + 1) = y$.

The following definitions apply when in the complex mode:

<u>Code</u>	<u>Result</u>
AD 04	$(F_c) + (\alpha_c) \rightarrow F_c; (F) \rightarrow A$
SU 10	$(F_c) - (\alpha_c) \rightarrow F_c; (F) \rightarrow A$
MP 14	$(F_c) \times (\alpha_c) \rightarrow F_c; (F) \rightarrow A$
DV 20	$(F_c) / (\alpha_c) \rightarrow F_c; (F) \rightarrow A$
PM 24	$ (F_c) \rightarrow F_c; (F) \rightarrow A$
LD 30	$(\alpha_c) \rightarrow F_c; (F) \rightarrow A$
ST 34	$(F_c) \rightarrow \alpha_c; (F) \rightarrow A$
RT 50	$\sqrt{(F_c)} \rightarrow F_c; (F) \rightarrow A$

The NO (no operation), FI (fix), FL (float), RD (read data) and PD (punch data) instructions of SNAP are unaltered. The PM (polynomial multiply) instruction of SNAP is replaced by the absolute value instruction whether operating in the real or complex arithmetic mode if SNIP has been activated.

Manual Activation of SNIP

1. Insure that both this routine and SNAP are intact on the magnetic drum. (This can be accomplished by a transfer of the Service Routine Library from magnetic tape).
2. Load the problem program - The program should include the Ramo-Wooldridge constant pool, and a jump to start in 40000b, as supplied by RAWOOP.
3. Set PAK to 40013 and start--this changes SNAP into SNIP and causes it to be read into its electrostatic locations, sets the B-box, F, C, and output hopper to zero, supplies an appropriate jump in cells zero and one, positions cards on both sides of the reproducer, and gives control to cell 40000b which normally initiates execution of the problem program. At this time the routine is in the real arithmetic mode.

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Programmed Activation of SNIP

Depending on the card positioning desired any one of three different return jump instructions may be used to activate SNIP from the program. Each assumes that there is a manual jump instruction in cell 40000b (such as that supplied by RAWOOP), and in each case control is returned to the instruction immediately following the return jump.

- a. Execution of 37 40000 40013b positions cards on both sides of the reproducer.
- b. Execution of 37 40000 71644b feeds one card on the punch side of the reproducer.
- c. Execution of 37 40000 71646b omits all card positioning.

Otherwise the effect of programmed activation is the same as that described in step 3 under manual activation.

Switching Modes

Activation of SNIP by any one of the methods described above leaves it in the real arithmetic mode. At any time after SNIP has been activated the mode may be switched as follows:

~~To~~ switch from the real mode to the complex mode execute the return jump

37 01541 01713b

~~To~~ switch from the complex mode to the real mode execute the return jump

37 01541 01715b

In either case the desired mode change is accomplished, cell 00003, C, is set to zero, and control is returned to the cell immediately following the return jump. The real mode should ordinarily be used wherever possible because it is considerably faster than the complex mode.

Alarms

The SNAP alarm routine is used, with the possibility of the same type of alarm occurring (EW, RT, DV, FI, RD). It is not advisable to continue the problem after an alarm, since either the real or imaginary part of a number may have caused the alarm.

Eigenvector, Eigenvalue Routine

for

Real Symmetric Matrices

Identification Tag:	EGN-0
Type:	Complete package on paper tape and/or binary cards.
Storage:	See storage allocation chart.
Program Entrance:	MD Start
Program Exit:	MS 0 at PAK=VAK=50270b
Alarm Exit:	See section on alarms and stops.
Machine Time:	See section on same.
Mode of Operation:	Fixed point

Coded by:	M. Stein F. Meek	July, 1955, and March, 1956
Machine checked by:	M. Stein F. Meek	August, 1955, and March, 1956
Approved by:	W. Bauer	April, 1956

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Description

This package consists of an input routine, a main routine, and an output routine. The input routine reads in the parameters and the elements a_{ij} , $i \geq j$, (the elements on and below the main diagonal) of a real symmetric matrix A. The main routine computes the eigenvalues of A by reducing it to diagonal form with a sequence of orthogonal row and column operations which leave the characteristic equation invariant. The corresponding eigenvectors are computed (also by the main routine) by performing the same sequence of column operations on an identity matrix. The output routine converts and punches on cards the eigenvalues and eigenvectors in fixed point form. The package will handle matrices of order $2 \leq n \leq 38$.

A special mode of operation which requires a minimum number of drum accesses is provided for use with matrices of order $n \leq 23$. The special mode is selected by setting manually selective jump switch 1 to the ON position. Throughout this write-up, T will be defined as the matrix the columns of which are the eigenvectors. In the special mode of operation, the number of rows of T to be obtained can be varied from zero to n and must be specified in advance. Decreasing the number of rows of T to be obtained will allow an increase in the order of the eigenvalue problem which can be solved. Should it be desired to obtain eigenvalues only, the special mode will be able to solve problems of order $n \leq 40$.

With a high speed storage capacity of 4096 words, the ordinary mode of operation will be able to accommodate problems of order $2 \leq n \leq 75$, and the special mode, problems of order $n \leq 50$. If only eigenvalues are to be found, the range of n can be extended to $n \leq 85$. The main routine has been written and the drum storage allocated so as to make the routine easily adaptable to the 1103A.

The main routine does not use the "B register", the "modified multiply add" instruction, or the "polynomial multiply" instruction found only on the Ramo-Wooldridge 1103.

Parameters

1. n is the order of the matrix A .
2. In the special mode of operation, q is equal to n plus the number of rows of T to be obtained. In the ordinary mode of operation, q is automatically set equal to n by the main routine. In the special mode of operation n and q must satisfy the inequality

$$\frac{n^2+n}{2} + (q-n)^2 \leq 824.$$

3. N is a positive integer less than 10^5 associated with each matrix A to be run and may be used to identify the output for a given matrix.
4. s is the binary scale factor used to store the matrix elements a_{ij} . s should be chosen such that

$$2^{33} \leq n \cdot \max_{i,j} |a_{ij}| \cdot 2^s \leq 2^{34}$$

See the appendix for more details in regard to scaling.

Preparation of Input Data

The input routine uses CRI-2 to read in the parameters n , q , 10^2N and s , scaled 2^0 , and the matrix elements a_{ij} , $i \geq j$, scaled 2^s . The first parameter card must contain n with address 00000 and a 12 punch in column 80; for the special mode of operation, it must contain q with address 00001. The second card must contain 10^2N with address 00000, s with address 00001, and a 12 punch in column 80. The third card must contain

a_{11} with address 00000
 a_{21} with address 00001
 a_{22} with address 00002
 a_{31} with address 00003.

The fourth card:

a_{32} with address 00004
 a_{33} with address 00005
 a_{41} with address 00006
 a_{42} with address 00007

and so on. The last card will contain a a_{nn} with address $\frac{n(n+1)-2}{2}$ and a 12 punch in column 80. On all cards the unused fields should be left blank. See the CRI-2 write-up (revised 12-9-55) for the details of the card format.

If one wishes to generate the data within the 1103, or if, for any reason, one wishes not to use the input routine, see the appendix.

Switching

Manually selective jump switch number one is used to select either the ordinary mode or the special mode of operation as follows:

MSJ-1 OFF \longrightarrow ordinary mode.
MSJ-1 ON \longrightarrow special mode.

Manually selective jump switch number two is used to control a monitoring typeout provided at the end of each sweep⁽¹⁾ as follows:

MSJ-2 OFF \longrightarrow typeout occurs.
MSJ-2 ON \longrightarrow typeout suppressed.

Manually selective jump switch number three is used to control the output of the rows of T as follows:

MSJ-3 OFF \longrightarrow the rows of T are punched.
MSJ-3 ON \longrightarrow the rows of T are not punched.

The manually selective stop switches are used to provide stops at the end of each of the three segments⁽²⁾ of the main routine as

(1) A sweep is defined under Mathematical Method.

(2) The main routine is divided into segments I, II, and III. These are described in detail under The Main Routine.

follows:

- MSS-1 ON \longrightarrow stop at conclusion of segment I. A START sets up segment II and jumps to entrance of that segment.
- MSS-2 ON \longrightarrow stop at conclusion of segment II. A START sets up segment I and jumps to entrance of that segment. The setting of MSJ-2 may be changed at this point.
- MSS-3 ON \longrightarrow stop at conclusion of segment III. A START sets up segment I and jumps to entrance of that segment

Operation Instructions

1. The package is available on binary cards and/or on paper tape.
 - A. If cards are used, place the package deck, two blank cards, the input cards for the first matrix, two blank cards, the input cards for the second matrix, two blank cards, and so on, ending with two or more blank cards, in the read side of the Bull. Manually "pick a card" and read in the package using CRI-1 (as a service routine).
 - B. If paper tape is used, read in the package tape using FRI-0 (as a service routine). Then place the input cards (as in A. above) in the read side of the Bull. Manually "pick a card".
2. Set the MSJ and MSS switches as required. Be sure that there are plenty of blank cards in the punch side of the Bull. Start at 40000b.
3. It will read in the input cards for the first (next) matrix, compute and type out twelve octal digits (with MSJ2 off) after each sweep (see the section on Alarms, Stops for an explanation of the type-out) and finally stop on an MSS-0 at PAK=VAK=50000b. (One may avoid this stop by inserting 45 00000 50000b into 50552b.)
4. Start. It will punch the eigenvalues and, with MSJ-3 off, the rows of T, and stop on an MSS-0 at PAK=VAK=50270b ready to read in the input cards for the next matrix. Set the MSJ and MSS switches for the next matrix and start.
5. Repeat 3 and 4 for the next matrix, and so on.

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6. The output cards should be sorted, first on column 80, and then on column 77, and then listed with the SNAP output-fixed point 407 panel.

Alarms, Stops

Since all transformations applied to the matrix A are orthogonal, it can be shown that $S^{(i+1)}$, the sum of the squares of the elements of the lower triangle (including the main diagonal) of data at the end of a sweep ($\frac{n_2 - n}{2}$ orthogonal transformations), is equal to $S^{(i)}$, the sum at the beginning of that sweep, plus W, the sum of the squares of all off-diagonal elements deliberately set to zero during the sweep. The double precision quantity $S^{(i+1)} - S^{(i)} - W$ is formed in the accumulator and then scale factored. The scale factor h is tested to see if the number of leading insignificants in $S^{(i+1)} - S^{(i)} - W$ is large enough. If this is not the case the supervisory typewriter will type out an e (for error) followed by the standard typeout which gives the sweep count, the scale factor of $S^{(i+1)} - S^{(i)}$, and the scale factor of $S^{(i+1)} - S^{(i)} - W$. The computer will then halt with PAK=00210b. The sweep may be repeated by depressing the start key. To ignore the alarm set PAK = 00171b and depress the start key.

The scale factor h must satisfy either

$$h < (50222b)$$

or

$$h \geq 37.$$

It can be proved that the sequence of $S^{(i)}$ is a monotonely increasing sequence which approaches a limit which is less than or equal to the square of the norm ⁽³⁾ of A. It is believed that this limit is equal to

(3) The norm of A is defined in the appendix under Scaling.

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the square of the norm of A, but the equality has never been proved for this process. At the conclusion of each sweep the monotonicity of the sequence is checked by observing the sign of $S^{(i)} - S^{(i+1)}$. If $S^{(i)} - S^{(i+1)} < 0$, the process will continue. Should this not be the case, i. e., if

$$S^{(i)} - S^{(i+1)} \geq 0,$$

the process will be assumed to have converged and the computer will stop on an MSS-0 at PAK=VAK=50000b, ready to enter the output routine.

Arguments unacceptable to the square root subroutine used in the main routine will cause the computer to halt at address 00230b. At this point PAK is set to 00230b. Hence depressing the start key will not cause a resumption of computation.

Since the input routine uses CRI-2, the paragraph under Alarm Conditions of the CRI-2 (revised 12-9-55) write-up applies to the input routine.

If s has been chosen too large (or much too small) a MA overflow may occur or an MSS-0 error stop at PAK=VAK=00062b may occur. See the appendix for more details on this.

Card Output

The output routine uses CPO-2 to convert and punch

1. by rows, the elements d_{ij} , $i \geq j$, of the diagonalized matrix D (the d_{ii} are the eigenvalues of A and the d_{ij} , $i \neq j$ are the off-diagonal elements which have been reduced, essentially, to zero);
2. by rows, the elements of the matrix T.

Each card contains up to six consecutive elements of a row, an identification number, I, and a one-digit card number, C.

The cards containing row i of D will have $I = 10^2 N + i$; the cards containing row i of T will have $I = 10^2 N + n + i$. All of the cards containing row i of D or T will have the same I and C will run from 1 to k where k is the number of cards required to punch row i, 6 elements per card. The result of all this is that, assuming several matrices have been

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run, if the output cards are sorted and listed as in 6, under Operating Instructions, a listing will be obtained of the several matrices in the order of the least significant digit of N. For each matrix, the order of the listing will be: the first six columns of D, the first six columns of T, the second six columns of D, the second six columns of T, and so on. Thus an eigenvector will be listed as a column directly below its corresponding eigenvalue. The 407 panel is so wired that the setting of an alteration switch will cause the paper to eject to start a new sheet at the end of each column.

To bypass the output routine, see the appendix.

Cards, Tapes, Listings, Flow Diagrams

The complete package is available on binary cards (to be read in using CRI-1) and on bi-octal paper tape (to be read in using FRI-0 or the ERA paper tape reader). Also, a flexowriter dump (MDP-0) listing of the entire package is available. RAWOOP-assembled listings are available for the input and output routines only. Detailed flow diagrams for the entire package are on file at the Computing Center.

Mathematical Method

The method used by the main routine is the same method as that described in the write-up of Illinois Code 141-MO in Illiac Library Codes, M-Z. That write-up states "The operations performed in the routine essentially are those described in an unpublished paper by H. H. Goldstine, although there are some modifications".

The method consists of forming the sequence of matrices

$$\begin{aligned} D_0 &= A, \\ D_1 &= R_1 D_0 R_1', \\ &\dots \\ D_{i+1} &= R_{i+1} D_i R_{i+1}', \end{aligned}$$

where R_{i+1} is an orthogonal matrix chosen so as to reduce to zero a pair of off-diagonal elements of D_i . If the sequence of matrices D_i

converge to a diagonal matrix D , i. e., if

$$\lim_{i \rightarrow \infty} D_i = D,$$

then the elements of D are the eigenvalues of A , because D_{i+1} is obtained from D_i by a similarity transformation and the characteristic equation remains unchanged. Similarly, if the sequence of matrices T_i , where

$$T_{i+1} = T_i R_{i+1}, \quad T_0 = I,$$

converges to a matrix T , i. e.,

$$\lim_{i \rightarrow \infty} T_i = T,$$

it can easily be shown that the columns of T are the eigenvectors of A , normalized to unit length. The first column of T is the eigenvector corresponding to the eigenvalue in the upper left corner of D , and so on.

If the matrices R_{i+1} are always chosen to reduce the largest (in absolute value) pair of off-diagonal elements of D_i to zero, the method is called the Jacobi⁽⁴⁾ method, and it can be proved that the matrices D_i converge, and it can also be proved that if no two eigenvalues of A are equal, then the matrices T_i converge.

The method used by the main routine (and by the Illiac routine) is not to reduce the largest pair of off-diagonal elements to zero at each step, but to reduce the off-diagonal elements to zero in a definite order, namely, working from upper left to lower right below the main diagonal. (One such sequence of reductions is called a sweep.) No proof is known that such a "modified Jacobi method" converges, but it is believed that such a method will converge for all real symmetric matrices.

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⁽⁴⁾C. G. J. Jacobi, "Ein leichtes Verfahren, die in der Theorie der Säkularstörungen Vorkommenden Gleichungen numerisch aufzulösen", Jn. reine angew. Math., V. 30, 1846, p. 51-95.

To reduce the pair of elements $a_{jk} = a_{kj}$ ($k < j$) to zero the orthogonal transformation R is chosen to be

	kth col.	jth col.	
kth row	1	1	1
		1	1
		cos θ	-sin θ
		1	1
jth row		sin θ	1
		1	1

All elements
not shown are
zero.

where the angle θ is such that $\tan 2\theta = a_{jk} / (a_{kk} - a_{jj})$.

Accuracy

Several matrices have been run with the package. Rosser ⁽⁵⁾ constructed a matrix of order 8 with some of its eigenvalues nearly equal, in order to compare two or three different methods of obtaining eigenvalues and eigenvectors. This matrix was run with the package and the largest eigenvalue error was about $1 \cdot 10^{-5}$, which represents a relative error of $1 \cdot 10^{-8}$. Because of the nearly equal eigenvalues, some of the eigenvectors were less accurate than others. The worst errors were in the components of the vectors corresponding to the three closely-spaced eigenvalues. The largest absolute error was about $3 \cdot 10^{-4}$.

⁽⁵⁾ Rosser, Hestenes, Lanczos, and Karush, NBS Journal of Research, v. 47, 1951, pp. 291-296.

Hilbert matrices⁽⁶⁾ of orders 8 and 29 were run with the package. The results for the one of order 8 were compared with results obtained on the Illiac (which has 4 more bits than the 1103) and the results for the one of order 29 were compared with results obtained by the Univac at N. Y. U. , using Givens' method. For both matrices, all of the eigenvalues agreed through the eighth decimal place (each matrix has for its largest eigenvalue a number slightly less than 2).

Also, several matrices with all elements equal to one were run. Such matrices have $n-1$ eigenvalues equal to zero and one eigenvalue, λ_1 , equal to n , the order of the matrix. For $n=40$, 8 correct significant digits were obtained for λ_1 . For $n=38$, the same accuracy was obtained for λ_1 and all of the eigenvector components were correct through the 8th decimal place.

Machine Time

The machine times given below are in seconds. They include card input of the data $(2 + \frac{n^2+n}{8})$ cards⁽⁷⁾ and card output of the results $(2 + n + (n-6) + (n-12) + \dots + (n-6k) + (q-n) \frac{n}{6})$ cards:⁽⁸⁾

(6) Matrices H with $h_{ij} = \frac{1}{i+j-1}$.

(7) $\{a\}$ means a if a is an integer, $b+1$ if b is the integral part of a and a is not an integer.

(8) The last term in the series, $n-6k$, is the last such term which is positive.

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n	q	type	mode	number of sweeps	machine time (in seconds)
22	44	all ones	special	2	125
31	62	all ones	ordinary	2	296
38	76	all ones	ordinary	2	471
40	40	all ones	special	2	228
8	16	Rosser	special	6	39
32	64	Rosser	ordinary	5	467
40	40	Rosser	special	6	311
8	16	Hilbert	special	4	29
29	58	Hilbert	ordinary	4	310

The Main Routine

Reading in the package from binary cards or paper tape places the input routine, the three segments of the main routine, and the output routine on the drum. ⁽⁹⁾ Starting at 40000b (or at 50270b) initiates the execution of the input routine. The input routine places the parameters, n, q, 10^2N , and s, and the elements of the lower triangle of the matrix A on the drum ⁽¹⁰⁾ and then initiates the execution of segment III, which runs only once per matrix A. The function of segment III is to set up segments I and II for a specific value of n, make optimizing storage allotments depending on n, and finally to form a suitable matrix of unit vectors from which the eigenvectors can be generated. For the ordinary case (MSJ-1 OFF) the unit vector matrix will be stored in consecutive locations with the first element at address 52000b. In the special case the first element of the unit matrix will be placed immediately following the last element of the lower triangle of A. Segment III concludes itself by block-transferring segment I and data into high speed storage and jumping to the initial line of segment I.

⁽⁹⁾ See Storage Allocation for drum storage addresses.

⁽¹⁰⁾ See Storage Allocation for drum storage addresses.

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Segment I proceeds through the lower triangle of the matrix being diagonalized taking the elements and the rows in sequence. For each pair of off-diagonal elements an orthogonal matrix R_{i+1} is generated which, when applied along with R_{i+1} to D_i , produces D_{i+1} , in which the selected pair of elements are zero. In the special mode enough high speed storage (HSS) is available to store both D_i and the matrix T_i of the sequence being transformed into the matrix of eigenvectors. Hence R_{i+1} may be applied directly to T_i at this point and discarded. In the ordinary case HSS capacity is insufficient for the storage of T_i . Hence, enough information must be preserved to reconstruct the sequence of R_i and apply them to T_i at a later time. This is accomplished by storing pairs $\cos \theta$, $\sin \theta$ sequentially on the drum beginning at address 65000b in a manner corresponding to the order in which the lower triangle was swept through. In order to minimize the number of random drum accesses a HSS region of length $\bar{b} = 01467b - \frac{n^2+n}{2}$ or $\bar{b} = 01470b - \frac{n^2+n}{2}$ (whichever is even) is set aside for temporary storage of the $\cos \theta$, $\sin \theta$ pairs. At the end of one sweep of $(n^2 - n)/2$ transformations R_i during which each pair of off-diagonal elements has been set to zero once, segment I block-transfers segment II into HSS and jumps control to the entrance line of segment II.

In segment II an arithmetic check is made on whether the R_i transformation matrices have been properly generated and applied. If this is the case the latest D_i is dumped on the drum. If a discrepancy is detected the sweep can be repeated. In the ordinary mode of operation segment II will regenerate the R_i and bring the matrices T_i up to date. Convergence is then checked and if the process has been found to converge, the MSS-0 stop at PAK=VAK=50000b occurs. Otherwise, segment I is set up and the next sweep is initiated.

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The Constant Pool

The main routine does not use the R-W constant pool. However, both the input and output routines do use it. It is stored at 50615b and transferred to 00015b just prior to the execution of the input and output

routines.

Storage Allocation (all addresses are octal)

00015 - - 00026	R-W constant pool during execution of the input and output routines.
00027 - - 00040	R-W temporary pool used during execution of the input routine.
00250 - - 00704	Execution addresses and temporary storage for the input routine.
00027 - - 00455 + n } 00620 - - 00617 + n }	Execution addresses and temporary storage for the output routine.
00000 - - 00307	Execution addresses for segment I and segment II.
00310 - - $00310 + \frac{n^2+n}{2} - 1$	Storage for lower triangle of matrix being diagonalized (eigenvalue data) during segment I. Storage for matrix being converted to eigenvectors (eigenvector data) during ordinary mode operation of segment II.
$00310 + \frac{n^2+n}{2} - - 01777$	Storage for $\cos \phi$, $\sin \phi$ pairs during ordinary mode of operation of both segments I and II. Storage for eigenvector data during special mode of operation.
00401 - - 00551	Execution addresses for segment III.
40000	Storage for a jump to 50270, the entrance of the input routine.
40001 - - 40100	Not used.
40101	Storage for parameter n.
40102	Storage for parameter q.
40103 - - 40407	Storage for segment I.

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40410 - - 47777	Dump region for eigenvalue data in ordinary mode. Dump region for both eigenvalue and eigenvector data in special mode. If $n \leq 40$, cells 42100 thru 47777 are not used.
50000	Storage for a jump to 50262, the entrance of the output routine.
50001	Storage for parameter $10^2 N$.
50002	Storage for parameter s .
50003 - - 50257	Storage for segment II.
50260 and 50261	Not used.
50262 and 50263	Storage for the instructions which transfer the output routine into HSS.
50264	Storage for the MSS-0 stop after the output routine, and a jump to 50270, the entrance to the input routine.
50265 - - 50267	Not used.
50270 - - 50273	Storage for the instructions which transfer the input routine and the R-W constant pool into HSS.
50274 - - 50372	Not used.
50373 - - 50551	Storage for segment III.
50552	Storage for the MSS-0 stop after convergence and a jump to 50000.
50553 - - 50614	Not used.
50615 - - 50626	Storage for R-W constant pool.
50627 - - 51014	Storage for CPO-2.
51015 - - 51071	Not used.
51072 - - 51240	Storage for output routine.
51241 - - 51247	Not used.
51250 - - 51256	Storage for input routine.
51257 - - 51262	Not used.
51263 - - 51654	Storage for CRI-2.

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51655 - - 51657	Not used.
51660 - - 51750	Storage for the scaling routine, an addition to segment III (see appendix).
51751 - - 51777	Not used.
52000 - - 64777	Not used in special mode. In ordinary mode, storage for eigenvector data. If $n \leq 38$, cells 54644 thru 64777 are not used.
65000 - - 77777	Not used in special mode. In ordinary mode, storage for $\cos \theta$, $\sin \theta$ pairs for one sweep. If $n \leq 38$, cells 67576 thru 77777 are not used.

APPENDIX

Scaling

Under Parameters it was stated that s should be chosen such that

$$1) \quad 2^{33} \leq n \max_{i,j} |a_{ij}| \cdot 2^s < 2^{34}.$$

Actually, s should be chosen such that

$$2) \quad 2^{33} \leq N(A) \cdot 2^s < 2^{34},$$

where $N(A) = \sqrt{N^2} = (\sum_{i,j} a_{ij}^2)^{1/2}$ is the norm of A .

If either 1) or 2) is satisfied, one can show that $|a_{kk} - a_{jj}| \cdot 2^s < 2^{35}$ (all k, j) for all of the matrices D_i . However, 1) is weaker than 2) in the sense that for many matrices, e. g., Hilbert matrices and Leontieff matrices, 1) will yield an s smaller than 2). With only 35 bits to work with, it may often be important to scale the matrix from 1 to 3 or 4 places further left. Therefore, a scaling routine is included in the package which computes $N^2 \cdot 2^{2s}$ and determines (using the SF instruction) a $\bar{k} \geq 0$ and an $\bar{s} = s + \bar{k}$ such that

$$3) \quad 2^{66} \leq N^2 \cdot 2^{2\bar{s}} < 2^{68},$$

which implies that 2) holds for $s = \bar{s}$. Then the a_{ij} which have been scaled 2^s (s having been chosen with 1)) are left-shifted \bar{k} places so that the transformations are performed using the "best" scale factor \bar{s} . As a matter of fact, all of the matrices mentioned under Accuracy and Machine Time were satisfactorily run using an \bar{s} such that

$$4) \quad 2^{68} \leq N^2 \cdot 2^{2\bar{s}} < 2^{70},$$

i. e., an \bar{s} one greater than 2) would indicate should be chosen. This means that, for most matrices, 2) (or 3)) is too strict, and if one is really concerned about obtaining maximum accuracy, one may run a matrix once using 1). Then using the eigenvalues, λ_i , thus obtained,

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hand-compute

$$N(A) = \left(\sum_i \lambda_i^2 \right)^{1/2}$$

and use,

5) $2^{34} \leq N(A) \cdot 2^{\bar{s}} < 2^{35},$

which corresponds to 4), to choose $\bar{s} = s$ for a second, more accurate run. On such a second run, the scaling routine should use 4) instead of 3). To accomplish this, insert 00 00000 00043b into 51722b (replacing 00 00000 00041b) after reading in the package. This will avoid the scaling routine error stop (see below).

One more remark should be made in regard to scaling: up to, but not including, one more binary place may be utilized by scaling the a_{ij} by a power of ten, t , chosen so that right-hand inequality 5) is "just barely" satisfied for some \bar{s} . (If A has eigenvalues λ_i , $10^t A$ will have eigenvalues $10^t \lambda_i$.)

Scaling Routine Error Stop

If for any reason s has been chosen so large or so small that $N^2 \cdot 2^{2s} \geq 2^{68}$ or $N^2 \cdot 2^{2s} < 2^{34}$, an MSS-0 error stop will occur at PAK=VAK=00062b in the scaling routine. In the first case a MA overflow fault may occur during the execution of segment III before entering the scaling routine.

Bypassing the Input Routine

If for any reason one does not wish to use the input routine, one can in some fashion, e. g., using a RAWOOP-assembled data tape, load n , q , $10^2 N$, and s , all scaled 2^0 , into 40101b, 40102b, 50001b, and 50002b, respectively, and $a_{11}, a_{21}, a_{22}, a_{31}, a_{32}, a_{33}, \dots, a_{n1}, a_{n2}, \dots, a_{nn}$, all scaled 2^s , into the $(n^2+n)/2$ consecutive cells starting with 40410b. Then instead of starting at 40000b or 50270b, the entrance to the input routine, one should start at 50373b, the entrance to segment III of the main routine. If one wishes to run a series of such matrices, one must

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change (50264b) which ordinarily contains an MSS-0 and a jump to 50270b.

Bypassing the Output Routine

If for any reason one does not wish to use the output routine, the following information will be useful: when the process has converged and control has jumped to 50552b, which ordinarily contains the MSS-0 stop with VAK=50000b, the entrance to the output routine, the diagonalized matrix D is stored, scaled $2^{\bar{s}}$, beginning at 40410b. In other words, the original elements $a_{ij} \cdot 2^s$ have been replaced by $d_{ij} \cdot 2^{\bar{s}}$ (see Bypassing the Input Routine above). n , q , and $10^2 N$ are still scaled 2^0 and are still located at 40101b, 40102b, and 50001b. However, $s \cdot 2^0$ has been replaced by $\bar{s} \cdot 2^{30}$ in 50002b. In the ordinary mode, the matrix T will be stored by rows with the first element in 52000b. In the special mode, the first $(q-n)$ rows of T will be stored by rows with the first element in $(40410 + \frac{n^2}{2} + n)$ b. In either mode, all elements of T will be scaled 2^{34} , and the columns of T , the eigenvectors, will be normalized to unit length.

THE RAMO-WOOLDRIDGE CORPORATION
Los Angeles 45, California

Floating Point Gill Method

Identification Tag: NUI-4

Type: Subroutine

Assembly Routine Spec: SUB 51921 08914

Storage: 89 words total program storage
 9 words temporary pool used,
 addresses 27 b thru 37 b

 The constant pool is used.

Entrance and Exit: RJ GIL01 GIL02 set up
 RJ GIL01 GIL03 to get next point
 MJ 0 GIL04 From derivative calcu-
 lation

Machine Time: Approximately $(9.7 + 84.6n)$ m.s. per time
 interval, where n equals the number of
 equations in the system.

Coded by: J. Carlson May, 1956

Approved by: W. F. Bauer May 10, 1956

Description

The Gill Method Subroutine integrates a system of first order, differential equations using a step-by-step process. Using the values of the variables at a point and the coding for computing the derivative of each of the dependent variables at that point, the Gill Method Subroutine produces the coordinates for the next point of the solution each time it is entered.

A special entrance sets up the subroutine for a particular system of equations, thus allowing the subroutine to solve concurrently several different systems in the same program.

The independent variable is incremented within the subroutine itself.

Notation

The system of equations to be solved is

$$\frac{dy_i}{dx} = f_i(x, y_1, y_2, \dots, y_n), (i = 1, 2, \dots, n).$$

n is the number of equations in the system.

q_i are intermediate values of the calculation (zero initially)

x is the increment of the independent variable x

Programming and Operating Instructions

SNAP must be in E.S.

Assign the Gill Method Subroutine to some arbitrary region, say GIL00. This region need not be located in the low numbered half of E.S.

In order to solve a given system, the following array of variables, derivatives, intermediate values, and parameters should be assigned a region, say DEQ00. Although the programmer will undoubtedly desire to have this region located in the low numbered half of E.S., it is not necessary for the operation of this subroutine.

DEQ00	n	Fixed point form scaled 2 ⁰ .
DEQ01	Δx	Floating point form
DEQ02	x	"
DEQ03	$\frac{dy_1}{dx}$	"
DEQ04	y ₁	"
DEQ05	q ₁	"

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DEQ06 $\frac{dy_2}{dx}$

DEQ07 y_2

DEQ08 a_2

In addition, the coding for computing $\frac{dy_i}{dx}$ for all i , ($i = 1, 2, \dots, n$) should be assigned a region, say DFQ00. This coding will use the values in region DEQ00 to compute all $\frac{dy_i}{dx}$ as specified by the equations in the system and should place the results in the appropriate places in region DEQ00. It should then exit to the Gill Method Subroutine with an MJ 00000 GIL04 (see below).

Assuming the Gill Method Subroutine is in region GIL00, the three entrances are GIL02, GIL03, and GIL04. The exit is GIL01.

The first entrance, GIL02, is used for setting up the Gill Method Subroutine only for the particular system to be solved. It is entered by an RJ command followed by a parameter word which specifies the location of the variables, and the location of the coding for calculating the derivatives:

```
RJ GIL01 GIL02
OO DEQ00 DFQ00
```

The second entrance, GIL03, is the entrance for producing a point of the solution. It is entered by an RJ command: RJ GIL01 GIL03. Entering using this command results in four passes through both the Gill Method Subroutine and the coding for computing the derivatives, and leaves in region DEQ00 the new values of the variables, the derivatives at those values, and x advanced by Δx , ready for the next step.

The third entrance, GIL04, is the entrance from the coding for calculating the derivatives and is used on each of the four passes necessary for computing one point. As noted above, it is entered by an MJ command in the DFQ00 region:

```
MJ 00000 GIL04
```

Mathematical Analysis

Theory. "A Process for the Step-by-Step Integration of Differential Equations in an Automatic Digital Computing Machine" by S. Gill, published in Cambridge Philosophical Society Proceedings, Vol. 47, Part I, January 1951, should be consulted for a detailed analysis of the process on which the subroutine is based.

Suppose we know the point $(X, Y_1, Y_2, \dots, Y_n)$ on the curve defined by the system of equations

$$\frac{dy_1}{dx} = f_1(x, y_1, y_2, \dots, y_n)$$

$$\frac{dy_2}{dx} = f_2(x, y_1, y_2, \dots, y_n)$$

.

.

.

$$\frac{dy_n}{dx} = f_n(x, y_1, y_2, \dots, y_n)$$

The Gill Method is a process by which we can find the next point on the curve: i.e. the value of y_1, y_2, \dots, y_n for $x = X + h$.

The process can be better understood if the case where $n = 1$ is first considered.

We have the point (X, Y) on the curve $\frac{dy}{dx} = f(x, y)$, and we want to find y at $X + h$; i.e. we want $k = \delta y$ such that $\left. \frac{dy}{dx} \right|_{X+h, Y+k} = f(X+h, Y+k)$.

We derive k by making four approximations and averaging them in a particular way.

First approximate the curve by a straight line through (X, Y) with the slope $\left. \frac{dy}{dx} \right|_{X, Y} = f(X, Y)$, and find a first approximation to k :

$$k_0 = h \cdot f(X, Y)$$

Then we travel a fraction m of the way along this line to the point $(X+mh, Y+mk_0)$ and find $f(X+mh, Y+mk_0)$.

This gives us a new straight line through $(X+mh, Y+mk_0)$ with slope $f(X+mh, Y+mk_0)$, and we find

$$k_1 = h f(X+mh, Y+mk_0)$$

We now use k_0 and k_1 to find a third point at which f is calculated: $(X+nh, Y + [n-r] k_0 + rk_1)$.

$$k_2 = h f(X+nh, Y + [n-r] k_0 + rk_1)$$

Similarly,

$$k_3 = h \cdot f(X+ph, Y + [p-s-t] k_0 + sk_1 + tk_2)$$

The weighted average of $k_0, k_1, k_2,$ and k_3 is the desired $k = \delta y$:

$$\delta y = y(X+h) - y(X) = c_0 k_0 + c_1 k_1 + c_2 k_2 + c_3 k_3$$

$$\text{where } c_0 + c_1 + c_2 + c_3 = 1.$$

For a system of equations, the same four steps given above are made for each equation and

$$\delta y_i = c_0 k_{i0} + c_1 k_{i1} + c_2 k_{i2} + c_3 k_{i3} \text{ where } c_0 + c_1 + c_2 + c_3 = 1.$$

The above process is, for certain values of $m, n, p, s, t, c_0, c_1, c_2,$ and $c_3,$ the Runge-Kutta process. The Gill process was derived, with application to machine use in mind, by minimizing the number of storage cells required. For the Gill Method the above constants are

$$\begin{aligned} m &= 1/2, & r &= 1 - \sqrt{1/2}, & c_0 &= 1/6 \\ n &= 1/2, & s &= -\sqrt{1/2}, & c_1 &= (1/3) (1 - \sqrt{1/2}) \\ p &= 1, & t &= 1 + \sqrt{1/2}, & c_2 &= (1/3) (1 + \sqrt{1/2}) \\ & & & & c_3 &= 1/6 \end{aligned}$$

The Gill process further systematizes the calculation so as to increase the accuracy and simplify the coding.

The Subroutine. As used in the Gill Method Subroutine, the process is as follows:

It is assumed that the $f_i(x, y_{10}, y_{20}, \dots, y_{no})$ and the y_i are available.

1st pass:

Advance x by $(1/2)h$

$$k_{i0} = h \cdot f_i(x, y_{10}, y_{20}, \dots, y_{no})$$

$$r_{i1} = (1/2)k_{i0} - q_{i0}$$

$$q_{i1} = q_{i0} + 3r_{i1} - (1/2)k_{i0}$$

$$y_{i1} = y_{i0} + r_{i1}$$

Calculate $f_i(x, y_{11}, y_{21}, \dots, y_{n1})$ in programmer's own coding.

2nd pass:

$$k_{i1} = h f_i(x, y_{11}, y_{21}, \dots, y_{n1})$$

$$r_{i2} = (1 - \sqrt{1/2}) (k_{i1} - q_{i1})$$

$$q_{i2} = q_{i1} + 3r_{i2} - (1 - \sqrt{1/2})k_{i1}$$

$$y_{i2} = y_{i1} + r_{i2}$$

Calculate $f_i(x, y_{12}, y_{22}, \dots, y_{n2})$ in programmer's own coding.

3rd pass:

$$\begin{aligned} & \text{Advance } x \text{ by } (1/2)h \\ k_{i2} &= h \cdot f_i(x, y_{12}, y_{22}, \dots, y_{n2}) \\ r_{i3} &= (1 + \sqrt{1/2})(k_{i2} - q_{i2}) \\ q_{i3} &= q_{i2} + 3r_{i3} - (1 + \sqrt{1/2})k_{i2} \\ y_{i3} &= y_{i2} + r_{i3} \\ & \text{Calculate } f_i(x, y_{13}, y_{23}, \dots, y_{n3}) \end{aligned}$$

4th pass:

$$\begin{aligned} k_{i3} &= h \cdot f_i(x, y_{13}, y_{23}, \dots, y_{n3}) \\ r_{i4} &= (1/6)(k_{i3} - 2q_{i3}) \\ q_{i4} &= q_{i3} - 3r_{i4} - (1/2)k_{i3} \\ y_{i4} &= y_{i3} + r_{i4} \\ & \text{Calculate } f_i(x, y_{14}, y_{24}, \dots, y_{n4}) \text{ in programmer's own coding.} \end{aligned}$$

Errors. The paper by S. Gill mentioned previously includes a detailed analysis of errors, both truncation error and round-off error.

The expression for the truncation error in δy_i is too complicated to give here, but its dominating term, the author states, is

$$\frac{h^5}{-120} \sum_0^n \left[f_j \frac{\partial f_k}{\partial y_j} \cdot \frac{\partial f_l}{\partial y_k} \cdot \frac{\partial f_m}{\partial y_l} \cdot \frac{\partial f_i}{\partial y_m} \right]_{x=X} \quad \text{where } y_0 = x, f_0 = 1,$$

and the truncation error in δy_i will be approximately this when the second partial derivatives are all close to zero. It is probably more useful to say merely that the truncation error is of the order of h^5 .

The standard deviation in $y_i - (1/3)q_i$ over one step from all rounding off errors is (where f is the quantity mentioned in the section on notation)

$$\frac{1}{6} \left[\frac{7}{3} \left\{ 2^{-2f} + (1/16)h^2 \sum_j \left(\frac{\partial f_i}{\partial y_j} \right)_X^2 \right\} \right]^{1/2} \quad u, u = \text{the value of one unit in the last digit of } y.$$

Machine Checking

The following system of two equations was solved using this routine:

$$\frac{dy_1}{dx} = \cos x$$

$$\frac{dy_2}{dx} = -\sin x$$

The initial conditions, at $x = 0$, were

$$y_1 = 0 \quad \text{and} \quad y_2 = 1$$

The interval, Δx , used was $2\pi/360$ radians. At $x = 360^\circ$ the results were accurate to 8 decimal digits.

D		GIL00	01024	02000	00	00000	00000
D		GIM00	51921	67221	00	00000	00000
GIM00	MS	00000	GIL00	67221	56	00000	02000
GIM01	MJ	00000	00000	67222	45	00000	00000
GIM02	MJ	00000	GIL49	67223	45	00000	02061
GIM03	MJ	00000	GIL08	67224	45	00000	02010
GIM04	RA	GIL71	00016	67225	21	02107	00020
GIM05	EJ	GIL69	GIL73	67226	43	02105	02111
GIM06	EJ	GIL68	GIL01	67227	43	02104	02001
GIM07	MJ	00000	GIL18	67230	45	00000	02022
GIM08	TP	00016	GIL71	67231	11	00020	02107
GIM09	TU	GIL72	GIL20	67232	15	02110	02024
GIM10	TP	00000	GIL88	67233	11	00000	02130
GIM11	TP	00000	00024	67234	11	00000	00030
GIM12	TP	GIL88	00002	67235	11	02130	00002
GIM13	ADNO	00024	00000	67236	14	04030	00000
GIM14	TP	00002	GIL87	67237	11	00002	02127
GIM15	TP	GIL75	00031	67240	11	02113	00037
GIM16	ADMP	00024	00031	67241	14	04030	14037
GIM17	TP	00002	00000	67242	11	00002	00000
GIM18	TV	00000	GIL70	67243	16	00000	02106
GIM19	RP	30003	GIL21	67244	75	30003	02025
GIM20	TP	00000	00023	67245	11	00000	00027
GIM21	RA	GIL20	GIL67	67246	21	02024	02103
GIM22	TU	GIL66	GIL25	67247	15	02102	02031
GIM23	TV	GIL66	GIL44	67250	16	02102	02054
GIM24	RP	30003	GIL26	67251	75	30003	02032
GIM25	TP	00000	00026	67252	11	00000	00032
GIM26	TP	00024	00002	67253	11	00030	00002
GIM27	MPNO	00028	00000	67254	14	14034	00000
GIM28	TP	00002	00029	67255	11	00002	00035
GIM29	TP	GIL88	00002	67256	11	02130	00002
GIM30	MPNO	00026	00000	67257	14	14032	00000
GIM31	TP	00002	00030	67260	11	00002	00036
GIM32	MPSU	00023	00029	67261	14	14027	10035
GIM33	TP	00002	00029	67262	11	00002	00035
GIM34	ADNO	00027	00000	67263	14	04033	00000
GIM35	TP	00002	00027	67264	11	00002	00033
GIM36	TN	00025	00002	67265	13	00031	00002
GIM37	MPAD	00030	00028	67266	14	14036	04034
GIM38	TP	00002	00030	67267	11	00002	00036
GIM39	TP	GIL85	00031	67270	11	02125	00037
GIM40	TP	00029	00002	67271	11	00035	00002
GIM41	DVAD	00031	00030	67272	14	20037	04036
GIM42	TP	00002	00028	67273	11	00002	00034

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GIM43	RP	30003	GIL45	67274	75	30003	02055
GIM44	TP	00026	00000	67275	11	00032	00000
GIM45	RA	GIL25	GIL67	67276	21	02031	02103
GIM46	RA	GIL44	GIL69	67277	21	02054	02105
GIM47	RS	GIL70	00016	67300	23	02106	00020
GIM48	ZJ	GIL24	00000	67301	47	02030	00000
GIM49	TP	GIL01	A0000	67302	11	02001	20000
GIM50	LA	A0000	00015	67303	54	20000	00017
GIM51	TU	A0000	GIL52	67304	15	20000	02064
GIM52	TP	00000	A0000	67305	11	00000	20000
GIM53	TV	A0000	GIL48	67306	16	20000	02060
GIM54	TU	A0000	GIL18	67307	15	20000	02022
GIM55	AT	00015	A0000	67310	35	00017	20000
GIM56	TU	A0000	GIL10	67311	15	20000	02012
GIM57	AT	00015	A0000	67312	35	00017	20000
GIM58	TU	A0000	GIL11	67313	15	20000	02013
GIM59	TU	A0000	GIL66	67314	15	20000	02102
GIM60	LA	A0000	00057	67315	54	20000	00071
GIM61	TV	A0000	GIL17	67316	16	20000	02021
GIM62	TV	A0000	GIL66	67317	16	20000	02102
GIM63	RA	GIL66	00017	67320	21	02102	00021
GIM64	RA	GIL01	00016	67321	21	02001	00020
GIM65	MJ	00000	GIL01	67322	45	00000	02001
GIM66	00	00000	00000	67323	00	00000	00000
GIM67	00	00003	00000	67324	00	00003	00000
GIM68	00	00000	00005	67325	00	00000	00005
GIM69	00	00000	00003	67326	00	00000	00003
GIM70	00	00000	00000	67327	00	00000	00000
GIM71	00	00000	00000	67330	00	00000	00000
GIM72	00	GIL75	00000	67331	00	02113	00000
GIM73	TP	GIL87	00002	67332	11	02127	00002
GIM74	MJ	00000	GIL17	67333	45	00000	02021
GIM75	05	00000	00000	67334	20	04000	00000
GIM76	01	00000	00000	67335	20	14000	00000
GIM77	05	00000	00000	67336	20	04000	00000
GIM78	02	92893	21881	67337	17	74537	30314
GIM79	02	92893	21881	67340	17	74537	30314
GIM80	02	92893	21881	67341	17	74537	30314
GIM81	01	70710	67812	67342	20	16650	11714
GIM82	01	70710	67812	67343	20	16650	11714
GIM83	01	70710	67812	67344	20	16650	11714
GIM84	01	66666	66667	67345	17	65252	52525
GIM85	03	33333	33333	67346	17	75252	52525
GIM86	05	00000	00000	67347	20	04000	00000
GIM87	00	00000	00000	67350	00	00000	00000
GIM88	00	00000	00000	67351	00	00000	00000
START					45	00000	00000

THE RAMO-WOOLDRIDGE CORPORATION
Los Angeles 45, California

FLOATING POINT SINE-COSINE

Specifications

Identification Tag:	SIN-4
Type:	Subroutine
Assembly Routine Spec:	SUB 51856 06510
Storage:	65 words total program storage 4 words temporary storage pool used, addresses 27 b through 32 b. The constant pool is used by this routine.
Entrance and Exit:	RJ SUB01 SUB02 for the sine RJ SUB01 SUB03 for the cosine
Machine Time:	3.9 ms average, 4.8 ms maximum

Coded by:	M. Perry	May, 1956
Approved by:	W. Bauer	May 15, 1956

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Description

When supplied with an argument X in SNAP form, this routine will evaluate sin X or cos X (depending on which of the two entrances is used) using a Rand Polynomial Approximation, producing the answer in SNAP form.

Programming Instructions

This routine can be inserted into a program by CMP-0 by the use of a "SUB" card in the input deck.

1. Place the double length extension of X in the accumulator.

X must be in radians and must be in SNAP form.

2. Return jump to the subroutine. Assuming that the subroutine was assigned to region SUB00 for assembly, use either the instruction RJ SUB01 SUB02 for the sine, or the instruction RJ SUB01 SUB03 for the cosine.
3. At the time of exit from the subroutine, the double length extension of sin X (or cos X) in SNAP form will be in the accumulator.

Error Analysis

Sin X or cos X is computed to 26 bits of accuracy or to as many correct bits as there are in the Fractional portion of X, whichever is less. For $X \geq 2^{27}$, this routine substitutes zero for the argument. The alarm exit is not used.

Mathematical Method

1. Let $y = (2/\pi)X$, then $\sin X = \sin(\pi/2)(y)$
 $\cos X = \sin(\pi/2)(y + 1)$
2. Divide y (or y + 1) into an integral part R, and a fractional part S.
3. R defines the quadrant into which X falls. Let R' be the two low order positions of R, since in binary notation, any other positions merely define a number of complete revolutions.
4. R' is a number one less than the number of the quadrant into which X falls.
5. S defines the displacement (in a position direction) within the quadrant indicated by R'.
6. Therefore, if

R' = 00	Let Z = S	first quadrant
R' = 01	Let Z = (1-S)	second quadrant
R' = 10	Let Z = (-S)	third quadrant
R' = 11	Let Z = (1-S)	fourth quadrant

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7. $\text{Sin (or cos) } X = \sin(\pi/2)Z.$
8. $(1/z)\sin(\pi/2)z$ is approximated by the Rand Polynomial Approximation Number 16, using argument z .
9. If $x < 1/2$, $(2/\pi)x$, which is in floating form, is substituted for z before doing step 10.
10. Multiply the approximation from step 8 by z giving the result, $\sin x$ or $(\text{or cos } x).$

Range of Variable

No alarm condition is recognized by this routine. However, as X approaches $\pm 2^{27}$ the number of significant digits in Sine X (or Cosine X) approaches zero and X merely defines a number of revolutions and does not significantly designate an angle.

D		02S00	00023			00027	00	00000	00000
D		00S00	01024			02000	00	00000	00000
D		01S00	01079			02067	00	00000	00000
D		D0S00	51856			67120	00	00000	00000
D		D1S00	51911			67207	00	00000	00000
D0S00	RJ	00000	00000	ALARM		67120	37	00000	00000
D0S01	MJ	00000	00000	NORMAL EXIT		67121	45	00000	00000
D0S02	RP	20002	00S04	SIN ENTRY		67122	75	20002	02004
D0S03	TP	00013	02S04	COS ENTRY		67123	11	00015	00033
D0S04	TU	00S02	00S51	SET FOR POS		67124	15	02002	02063
D0S05	LA	A0000	00008			67125	54	20000	00010
D0S06	TM	B0000	02S00	EXP PLUS 200		67126	12	30000	00027
D0S07	LA	A0000	00001			67127	54	20000	00001
D0S08	LQ	A0000	00035			67130	55	20000	00043
D0S09	MP	Q0000	01S05		69	67131	71	10000	02074
D0S10	TP	B0000	Q0000		34	67132	11	30000	10000
D0S11	TP	Q0000	02S01			67133	11	10000	00030
D0S12	RS	02S00	01S08	EXP		67134	23	00027	02077
D0S13	SJ	00S14	00S21			67135	46	02016	02025
D0S14	SA	01S07	00000			67136	32	02076	00000
D0S15	SJ	00S18	00S16			67137	46	02022	02020
D0S16	AT	00S53	00S17			67140	35	02065	02021
D0S17	LA	Q0000	00007			67141	54	10000	00007
D0S18	TP	B0000	Q0000			67142	11	30000	10000
D0S19	TP	02S04	A0000			67143	11	00033	20000
D0S20	ZJ	00S36	00S26			67144	47	02044	02032
D0S21	TJ	01S07	00S23			67145	42	02076	02027
D0S22	CC	Q0000	A0000			67146	27	10000	20000
D0S23	TV	A0000	00S24			67147	16	20000	02030
D0S24	LA	Q0000	00000			67150	54	10000	00000
D0S25	IJ	02S04	00S28	SIN		67151	41	00033	02034
D0S26	TN	Q0000	A0000	COS		67152	13	10000	20000
D0S27	AT	01S06	Q0000			67153	35	02075	10000
D0S28	QT	01S06	02S01			67154	51	02075	00030
D0S29	CC	02S00	A0000			67155	27	00027	20000
D0S30	QJ	00S31	00S32			67156	44	02037	02040
D0S31	RS	00S51	00015			67157	23	02063	00017
D0S32	QJ	00S33	00S35			67160	44	02041	02043
D0S33	TP	01S06	A0000			67161	11	02075	20000
D0S34	ST	02S01	02S01			67162	36	00030	00030
D0S35	TP	02S01	Q0000			67163	11	00030	10000

DOS36	MP	Q0000	Q0000				67164	71	10000	10000
DOS37	SA	01S06	00001				67165	32	02075	00001
DOS38	TP	B0000	02S02		SQUARED	34	67166	11	30000	00031
DOS39	PM	01S01	01S00				67167	24	02070	02067
DOS40	RP	20003	00S42				67170	75	20003	02052
DOS41	PM	01S02	02S02			69	67171	24	02071	00031
DOS42	MP	B0000	02S01			68	67172	71	30000	00030
DOS43	TP	B0000	A0000		FINAL MANT33		67173	11	30000	20000
DOS44	ZJ	00S45	00S01				67174	47	02055	02001
DOS45	SF	A0000	00S54				67175	74	20000	02066
DOS46	LA	A0000	00027				67176	54	20000	00033
DOS47	TP	B0000	Q0000				67177	11	30000	10000
DOS48	RA	02S00	00S54				67200	21	00027	02066
DOS49	SA	01S09	00027				67201	32	02100	00033
DOS50	CC	A0000	Q0000				67202	27	20000	10000
DOS51	RP	00000	00S01				67203	75	00000	02001
DOS52	TN	A0000	A0000				67204	13	20000	20000
DOS53	LA	Q0000	00007				67205	54	10000	00007
DOS54	00	00000	00000				67206	00	00000	00000
D1S00	01	51484	19000	-04	38	C9	67207	00	02366	57351
D1S01	-4	67376	55700	-03	36	C7	67210	77	54666	31633
D1S02	07	96896	79280	-02	35	C5	67211	02	43150	53663
D1S03	-6	45963	71106	-01	34	C3	67212	65	52420	76451
D1S04	01	57079	63185		33	C1	67213	14	44176	65102
D1S05	06	36619	77225	-01	34	2 OVER PI	67214	12	13714	06667
D1S06	17	77777	77777	B		MASK	67215	17	77777	77777
D1S07	00	00000	00034	B		28	67216	00	00000	00034
D1S08	00	00000	00200	B		128	67217	00	00000	00200
D1S09	00	00000	00072	B			67220	00	00000	00072
START								45	00000	00000

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THE RAMO-WOOLDRIDGE CORPORATION

LOS ANGELES 45, CALIFORNIA

Standard Atmosphere Calculation

Specifications

Identification Tag: ATM-1

Type: Subroutine

Assembly Routine Spec: SUB 50776 13253

Storage: 79 instructions, addresses
1KL00 thru 1KL11
1KR00 thru 1KR33
1KP00 thru 1KP32

53 constants in program, addresses
1KE00 thru 1KE36
1KF00 thru 1KF15

132 words total program storage. 7 words temporary storage pool used, addresses
OKT00 thru OKT06

The constant pool is used by this routine.

Program Entrance: (See write-up.)

Program Exit: Address OKL01

Alarm Exit: The alarm exit is used by this routine. OKL00

Drum Assignment: Address 65030b thru 65233b

Machine Time
1.34 ms FOR TEMPERATURE
2.52 ms FOR SPEED OF SOUND
4.40 ms FOR DENSITY
5.48 ms FOR PRESSURE
6.76 ms FOR ALL 4 QUANTITIES

Mode of Operation: Fixed Point

Coded by: M. Elmore August, 1955

Code Checked by: L. Kimble April, 1956

Machine Checked by: L. Kimble April, 1956

Approved by: W. F. Bauer April, 1956

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Description

Given the geometric altitude Y in feet ($0 \leq Y < 1,048,576$), this routine will compute the pressure, P , in pounds per square inch, density ρ , in slugs per cubic foot, speed of sound, V , in feet per second, or temperature, T , in degrees Rankine, or all four quantities at that altitude, depending on which one of five possible entrances is used.

Each of these quantities is calculated from a formula derived by fitting curves to data from the ICAO Interim Standard Atmosphere Table.

Programming Instructions

1. Place $Y \cdot 2^{15}$ in the accumulator.
2. RJ to the subroutine.

Assume that the subroutine has been assigned some arbitrary region, 0KL00. Then the exit from the subroutine will be at 0KL01. Depending on the entrance used, the results are left in the accumulator or stored in cells 24, 25, 26, or 27 of the temporary storage pool, as follows:

Enter With:	$P \cdot 2^{30}$ lbs. per in. ²	$\rho \cdot 2^{39}$ slugs per ft. ³	$V \cdot 2^{21}$ ft. per sec.	$T \cdot 2^{21}$ degrees Rankine	Machine Time ms
RJ 0KL01 0KL02	Acc.	25	---	27	5.48
RJ 0KL01 0KL03	---	Acc.	---	---	4.40
RJ 0KL01 0KL04	---	---	Acc.	27	2.52
RJ 0KL01 0KL05	---	---	---	Acc.	1.34
RJ 0KL01 0KL06	24	25	26	27	6.76

Mathematical AnalysisTemperature, T.

The temperature as given by the ICAO Table is essentially a linear function of the altitude in six distinct regions. In region 1, from 0 to 11 km, temperature steadily decreases; in region 2, from 11 to about 25 km, it is constant; in region 3, from about 25 to 48 km, it increases steadily; in region 4, from about 48 to about 53 km, it is constant again; in region 5, from about 53 km to about 77 km, it again decreases; and in region 6, from about 77 km to the end of the range, it is constant. In each of these regions, the routine calculates

$T = B_0 + B_1 Y$ where Y is the geometric altitude, and B_0 and B_1 are constants, different for each of the six regions.

Speed of sound, V

The speed of sound is directly proportional to the square root of the temperature. In order to calculate the speed of sound, the routine calculates the temperature and then obtains a close approximation to its square root.

Density, ρ

The density is approximated by a function of the form 2 raised to the power $(A_0 + A_1 H + A_2 H^2)$ where H is the geopotential altitude and A_0, A_1, A_2 are constants, different for each of the six regions described under temperature.

Pressure, P

The pressure is proportional to the product of the density times the temperature; in order to find the pressure, the routine first finds the density and temperature

For altitudes greater than 83 km, the pressure and density are set equal to zero, and the speed of sound and temperature are set to constant values of 886.7 and 363.4 respectively.

Table of Constants:

Region	A_0	A_1	A_2	B_0	B_1
1	-8.718341	$-.4152989 \times 10^{-4}$	$-.1910522 \times 10^{-9}$	518.65	$-.3560071 \times 10^{-2}$
2	-7.965339	$-.6934172 \times 10^{-4}$	ZERO	390.2	ZERO
3	-6.745764	$-.941444 \times 10^{-4}$	$.1203316 \times 10^{-9}$	256.039	$.162733 \times 10^{-2}$
4	-10.210967	$-.5315949 \times 10^{-4}$	ZERO	508.79	ZERO
5	-15.1932	$-.2626978 \times 10^{-5}$	$-.1260831 \times 10^{-9}$	838.663	$-.188169 \times 10^{-2}$
6	-4.806382	$-.7562816 \times 10^{-4}$	ZERO	363.4	ZERO

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Alarm Conditions

If the subroutine is entered with a negative argument ($Y < 0$) it will enter the alarm routine ALR-1: "ATM-1" and the octal address of the RJ order with which ATM-1 was entered will print out on the flexowriter.

Machine Checking

A driver routine was written to obtain values of pressure, density, speed of sound and temperature at 0, 1, 2, ... 91 km. in (geopotential) altitude and these were checked against values based on the ICAO Interim Standard Atmosphere Table.

The greatest relative error in pressure for the lower altitudes is .002. While the relative error for altitudes in regions 4, 5, and 6 increases sharply, the absolute error decreases and is less than .00008. The greatest absolute error in density is very small for the entire range and is of the order of magnitude of .0000 0004. The greatest relative error in the speed of sound for the entire range is .0002. The greatest relative error in temperature is .0001.

D		OKL00	01024			02000	00	00000	00000
D		1KL00	50776			65030	00	00000	00000
D		OKR00	01036			02014	00	00000	00000
D		1KR00	50788			65044	00	00000	00000
D		OKP00	01070			02056	00	00000	00000
D		1KP00	50822			65106	00	00000	00000
D		1KE00	50855			65147	00	00000	00000
D		1KF00	50892			55214	00	00000	00000
D		OKE00	01103			02117	00	00000	00000
D		OKF00	01140			02164	00	00000	00000
D		OKT00	00023			00027	00	00000	00000
1KL00	37	75701	75702	B	ALARM EXIT	65030	37	75701	75702
1KL01	MJ				EXIT	65031	45	00000	00000
1KL02	MJ		OKP23		PRESSURE	65032	45	00000	02105
1KL03	MJ		OKP00		DENSITY	65033	45	00000	02056
1KL04	MJ		OKR23		SPEED SOUND	65034	45	00000	02043
1KL05	MJ	00000	OKR17		TEMPERATURE	65035	45	00000	02035
1KL06	RJ	OKP32	OKP24		ALL	65036	37	02116	02106
1KL07	TP	A	OKT01			65037	11	20000	00030
1KL08	TP	OKT04	A			65040	11	00033	20000
1KL09	RJ	OKR33	OKR26			65041	37	02055	02046
1KL10	TP	A	OKT03			65042	11	20000	00032
1KL11	MJ		OKL01			65043	45	00000	02001
1KR00	TP	A	OKT05			65044	11	20000	00034
1KR01	TJ	00013	OKR09			65045	42	00015	02025
1KR02	RP	20006	OKR12			65046	75	20006	02030
1KR03	TJ	OKE01	OKR04			65047	42	02120	02020
1KR04	QT	00014	OKR08			65050	51	00016	02024
1KR05	MP	OKF01	OKR08			65051	71	02165	02024
1KR06	AT	OKR11	OKR08			65052	35	02027	02024
1KR07	RP	30005				65053	75	30005	00000
1KR08	TP	OKE07	OKT00			65054	11	02126	00027
1KR09	11	OKF00	75756	BRB	ALARM	65055	11	02164	75756
1KR10	MJ		OKL00			65056	45	00000	02000
1KR11	TP	OKE07	OKT00			65057	11	02126	00027
1KR12	TV	OKR07	OKR15		ALTITUDE	65060	16	02023	02033
1KR13	TP	OKE10	OKT03		OVER 83KM	65061	11	02131	00032
1KR14	TP	OKE11	OKT04		PUT IN	65062	11	02132	00033
1KR15	RP	10003			CONSTANT	65063	75	10003	00000
1KR16	TP	00013	OKT00		VALUES	65064	11	00015	00027
1KR17	TV	OKL11	OKR22		TMPRTR ENTRY	65065	16	02013	02042
1KR18	RJ	OKR07	OKR00			65066	37	02023	02014
1KR19	SP	OKT03	00034			65067	31	00032	00042
1KR20	MM	OKT05	OKT04			65070	25	00034	00033
1KR21	TP	B0000	A0000			65071	11	30000	20000
1KR22	MJ					65072	45	00000	00000
1KR23	TV	OKL11	OKR33		SOUND ENTRY	65073	16	02013	02055

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1KR24	RJ	OKR22	OKR18			65074	37	02042	02036
1KR25	TP	A0000	OKT04			65075	11	20000	00033
1KR26	AT	OKF05	OKT03			65076	35	02171	00032
1KR27	SN	OKF04	00027			65077	33	02170	00033
1KR28	DV	OKT03	A0000			65100	73	00032	20000
1KR29	AT	OKF02	A0000			65101	35	02166	20000
1KR30	LA	A0000	00034			65102	54	20000	00042
1KR31	MM	OKT03	OKF03			65103	25	00032	02167
1KR32	TP	B0000	A0000			65104	11	30000	20000
1KR33	MJ					65105	45	00000	00000
1KP00	TV	OKL11	OKP21			65106	16	02013	02103
1KP01	RJ	OKR07	OKR00			65107	37	02023	02014
1KP02	SP	OKF06	00035			65110	31	02172	00043
1KP03	PM	OKF07	OKT05			65111	24	02173	00034
1KP04	TP	B0000	Q0000			65112	11	30000	10000
1KP05	SP	OKT05	00033			65113	31	00034	00041
1KP06	DV	Q0000	OKT06		H SCALED 15	65114	73	10000	00035
1KP07	SP	OKT02	00036		A2	65115	31	00031	00044
1KP08	PM	OKT01	OKT06			65116	24	00030	00035
1KP09	PM	OKT00	OKT06			65117	24	00027	00035
1KP10	TN	B0000	Q0000			65120	13	30000	10000
1KP11	QT	OKF09	OKT06		MANTISSA	65121	51	02175	00035
1KP12	QT	OKF08	Q0000		CHARACTERSTC	65122	51	02174	10000
1KP13	SN	Q0000	00047			65123	33	10000	00057
1KP14	AT	OKP22	OKP19			65124	35	02104	02101
1KP15	LQ	OKT06	00010			65125	55	00035	00012
1KP16	SP	OKF10	00036			65126	31	02176	00044
1KP17	RP	20004	OKP19		EXPONENTIAL	65127	75	20004	02101
1KP18	PM	OKF11	OKT06		POLYNOMIAL	65130	24	02177	00035
1KP19	LA	A0000	00000			65131	54	20000	00000
1KP20	TP	A0000	A0000			65132	11	20000	20000
1KP21	MJ					65133	45	00000	00000
1KP22	LA	A0000	00051			65134	54	20000	00063
1KP23	TV	OKL11	OKP32		PRES ENTRY	65135	16	02013	02116
1KP24	RJ	OKP21	OKP01		DENS	65136	37	02103	02057
1KP25	TP	A0000	OKT02			65137	11	20000	00031
1KP26	RJ	OKR22	OKR19		TEMP	65140	37	02042	02037
1KP27	TP	A0000	OKT04			65141	11	20000	00033
1KP28	MP	OKT04	OKT02			65142	71	00033	00031
1KP29	PM	00013	OKF15			65143	24	00015	02203
1KP30	LA	A0000	00011			65144	54	20000	00013
1KP31	TP	B0000	A0000			65145	11	30000	20000
1KP32	MJ					65146	45	00000	00000
1KE00						65147	00	00000	00000
1KE01	03	60891	67000	4	15	65150	01	06371	12540
1KE02	08	24472	60000	4	15	65151	02	41017	20510
1KE03	01	55380	10000	5	15	65152	04	57364	06315
1KE04	01	75261	90000	5	15	65153	05	26235	71463
1KE05	02	52624	00000	5	15	65154	07	55320	00000

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IKE06	02	75000	00000	5	15				65155	10	31070	00000
IKE07	-4	80638	20000		24	A60			65156	77	73143	10362
IKE08	-7	56281	60000	- 5	44	A61			65157	76	60545	34152
IKE09						A62	ZERO		65160	00	00000	00000
IKE10	03	63400	00000	2	21	B60			65161	00	55331	46315
IKE11						B61	ZERO		65162	00	00000	00000
IKE12	-1	51932	10000	1	24	A5			65163	77	60635	04711
IKE13	-2	62697	80000	- 6	44	A51			65164	77	79175	51561
IKE14	-1	26083	10000	-10	64	A52			65165	75	65275	41451
IKE15	08	38663	00000	2	21	B50			65166	01	50652	33514
IKE16	-1	88169	00000	- 3	41	B51			65167	74	11271	72771
IKE17	-1	02109	67000	1	24	A4 P			65170	77	65623	77020
IKE18	-5	31594	90000	- 5	44	A41			65171	77	10204	15651
IKE19						A42	ZERO		65172	00	00000	00000
IKE20	05	08790	00000	2	21	B40			65173	00	77462	43656
IKE21						B41	ZERO		65174	00	00000	00000
IKE22	-6	74576	40000		24	A3			65175	77	71202	12633
IKE23	-9	41444	00000	- 5	44	A31			65176	76	35220	47027
IKE24	01	20331	60000	-10	64	A32			65177	02	04234	52625
IKE25	02	56039	00000	- 2	21	B30			65200	00	40002	37575
IKE26	01	62733	00000	- 3	41	B31			65201	03	25230	21102
IKE27	-7	96533	90000		24	A2			65202	77	70021	57612
IKE28	-6	93417	20000	- 5	44	A21			65203	76	67224	34510
IKE29						A22	ZERO		65204	00	00000	00000
IKE30	03	90200	00000	2	21	B20			65205	00	60614	63146
IKE31						B21	ZERO		65206	00	00000	00000
IKE32	-8	71834	10000		24	A1			65207	77	67220	15315
IKE33	-4	15298	90000	- 5	44	A11			65210	77	24347	63660
IKE34	-1	91052	20000	-10	64	A12			65211	74	55737	13041
IKE35	05	18650	00000	2	21	B10			65212	01	00651	46315
IKE36	-3	56007	10000	- 3	41	B11			65213	70	55277	53367
IKF00	30	01075	65204	B			ALARM TAG		65214	30	01075	65204
IKF01	00	00005	00000	B					65215	00	00005	00000
IKF02	01	01181	28000	3	21	SOUND			65216	01	76364	01165
IKF03	05	95687	00000	- 1	35	CON			65217	23	03757	05675
IKF04	04	23184	75900	5	15	STA			65220	14	72420	60447
IKF05	04	18200	00000	2	21	NTS			65221	00	64214	63146
IKF06	04	78490	00000	- 8	53	RE RECIP			65222	00	31540	50405
IKF07	01	00000	00000		32				65223	04	00000	00000
IKF08	77	76000	00000	B					65224	77	76000	00000
IKF09	00	01777	77777	B					65225	00	01777	77777
IKF10	05	95618	00000	- 3	24	E4 EXPONEN			65226	00	00003	03130
IKF11	-5	15546	70000	- 2	24	E3 TIAL			65227	77	77745	46517
IKF12	02	38628	42000	- 1	24	E2 POLYNOM			65230	00	00172	13301
IKF13	-6	93007	28000	- 1	24	E1 IAL			65231	77	77235	13422
IKF14	01	00000	00000		24	E0 CONSTANTS			65232	00	01000	00000
IKF15	01	19200	00000	1	29	R			65233	05	75341	21727

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THE RAMO-WOOLDRIDGE CORPORATION
Los Angeles 45, California

MANUAL INSPECTION AND INSERTION

Designation: MII-0
Type: Service Routine
Special Storage: The constant and temporary storage pools are not used by this program.
Entrances: Address 40002b for inspection, address 40003b for insertion.
Exit: Manual stop.

FX 71900-9-(146)

Coded by: Walter F. Bauer March 28, 1955
Machine Checked by: Merritt Elmore April 1, 1955
Approved by: Wesley C. Dixon April 8, 1955

DESCRIPTION

The routine is designed to facilitate manual data read-in and read-out by the machine operator at the control console. With the routine, for example, only four steps are necessary to insert a word rather than approximately eleven without it. -The routine also facilitates the inspection (or insertion) of a succession of words. The information is entered into or read out of the machine by means of the Q-register.

OPERATING INSTRUCTIONS

The following steps should be followed to inspect program data, assuming the computer halted at end of main pulse 6:

1. Set PAK to 40002.
2. Set address n of word to be inspected into right 15 bits of accumulator.
3. Start computer.

The computer will halt with the word displayed in the Q-register. Upon restarting, the word in address n + 1 will be displayed in the Q-register, thus successive starts will cause words in successive storage locations to be displayed. To perform step 2, the computer must be in the "test" mode.

The following steps are taken to enter a word into the memory, assuming the computer halted at the end of main pulse 6:

1. Set PAK to 40003.
2. Set address n of word to be inserted into right 15 bits of accumulator.
3. Enter word to be inserted into quotient register.
4. Start computer.

The computer will halt after inserting the word into address n. Another word, entered into the Q-register, will be inserted into address n + 1 upon starting the computer. That is, upon repeating steps 3 and 4, words are entered into successive memory locations. To perform steps 2 and 3, the computer must be in the "test" mode.

SPECIAL WARNING

This routine does not retain the information which was in the accumulator or quotient register upon its initiation.

THE RAMO-WOOLDRIDGE CORPORATION
Los Angeles 45, California

CENTRAL EXCHANGE SINE-COSINE ROUTINE

Specifications

Identification Tag:	SIN-0	
Type:	Subroutine	
Assembly Routine Specification:	SUB 49368 04008	
Storage:	30 instructions	
	10 constants in program	
	No words of temporary storage used in program	
	40 words of total program storage	
	2 words temporary storage pool used, addresses 00027b thru 00030b	
Drum Assignment:	62230b thru 62277b	
Entrance and Exit:	RJ SUB01 SUB03 for the Sine RJ SUB01 SUB02 for the Cosine	
Alarm:	The alarm exit is not used	
Average Machine Time:	3.63 milliseconds for Sine, 3.67 milliseconds for Cosine	
Maximum Machine Time:	4.38 milliseconds for Sine, 4.42 milliseconds for Cosine	
Mode of Operation:	Fixed point	
Coded by:	A. E. Roberts, Jr.	December, 1954
Code Checked by:	Merritt Elmore	April 10, 1955
Machine Checked by:	Merritt Elmore	April 14, 1955
Approved by:	Wesley C. Dixon	May 5, 1955

FX 71900-9-(147)

Description

When supplied with an argument X ($-2^{38} < X < 2^{38}$) scaled by 2^{33} (ie. $X \cdot 2^{33}$) it will compute either $2^{33} \cdot \sin \frac{(\pi X)}{2}$ or $2^{33} \cdot \cos \frac{(\pi X)}{2}$ depending on which of the two possible entrances is used. The Tchebycheff polynomial expansion is used.

The absolute value of the error is less than 2^{-32} .

Programming Instructions

Assume that the subroutine is stored at SUB00 and that X is the angle (in quadrants) whose sine or cosine is desired.

1. Place $X \cdot 2^{33}$ in the accumulator
2. Execute RJ SUB01 SUB03 for the sine, or
RJ SUB01 SUB02 for the cosine.

Control will be returned to the cell immediately following the return jump with either $2^{33} \cdot \sin \frac{\pi X}{2}$ or $2^{33} \cdot \cos \frac{\pi X}{2}$ left in the accumulator.

Mathematical Method

Method used, $\sin \frac{(\pi X)}{2}$.

Summary. X is transformed into two parts: A two bit integer q designating the quadrant in which the angle lies; and a 33 bit fractional part y which is used in the polynomial approximation for $\sin \frac{(\pi y)}{4}$. $\cos \frac{(\pi y)}{2}$ is obtained from $\sin \frac{(\pi y)}{4}$ using the half angle formula. Finally, $\sin \frac{(\pi X)}{2} = \pm \cos \frac{(\pi y)}{2}$ according to the quadrant.

In Detail

1. Make the argument positive by adding 2^{38} (since $|X| < 2^{38}$).

$$X + 2^{38} = u, \quad 0 \leq u$$

2. The new argument u has an integral part and a fractional part. Throw away all the bits of the integral part except the two immediately to the left of the binary point (since the rest only add integral multiples of 2π to the angle).
3. Let q = two bit integral part of u . Thus, q is one less than the number of the quadrant in which the angle lies.
4. If X^* is the fractional part of u , then

a) $y = X^*$ for $q = 01$ or 11 , and

b) $y = X^* - 1$ for $q = 00$ or 10 , because $\sin \frac{(\pi X)}{2} = \cos \left[\frac{\pi (X-1)}{2} \right]$.

5. $\sin \frac{(\pi y)}{4} = y \left(\sum_{i=1}^5 a_{2i+1} y^{2i+1} \right), \quad |y| < 1$ from above.

NOTE: This is derived from the Tshebycheff expression

$$\sin \frac{(\pi X)}{4} = 2 \sum_{k=1}^{\infty} (-1)^k J_{2k-1} \left(\frac{\pi}{4} \right) \left[T_{2k-1}(X) \right].$$

6. $\cos \frac{(\pi y)}{2} = 1 - 2 \sin^2 \frac{(\pi y)}{4}$

7. $\sin \frac{(\pi X)}{2} = \cos \frac{(\pi y)}{2}, \quad q = 00$ or 01

$$\sin \frac{(\pi X)}{2} = -\cos \frac{(\pi y)}{2}, \quad q = 10$$
 or 11

Method used, $\cos \frac{(\pi X)}{2}$.

$X+1$ replaces X and $\sin \frac{(\pi X)}{2}$ is formed as above.

Machine Checking

A driver routine was used to take the sine and cosine of 68 values of $\frac{(\pi X)}{2}$ and the results were checked against values obtained from the National Bureau of Standards Table of Sines and Cosines.

PX 71900-9-(147)

D	82S00	49368		62230	00	00000	00000
D	81S00	01024		02000	00	00000	00000
82S00	FS	00000	00000	NO ALARM XIT	62230	57	00000 00000
82S01	MJ	00000	00000	NORMAL EXIT	62231	45	00000 00000
82S02	AT	81S39	A0000	COSINE ENTRY	62232	35	02047 20000
82S03	LA	A0000	00001	SINE ENTRY	62233	54	20000 00001
82S04	AT	00016	Q0000	QAD NUM IN Q	62234	35	00020 10000
82S05	QJ	81S06	81S08	IS QUAD 1 2	62235	44	02006 02010
82S06	TP	81S29	81S28	NO SET NEG	62236	11	02035 02034
82S07	MJ	00000	81S09	VALUE FUNC	62237	45	00000 02011
82S08	TP	81S26	81S28	YES POS FUNC	62240	11	02032 02034
82S09	QT	81S32	A0000	X STAR IN A	62241	51	02040 20000
82S10	QJ	81S12	81S11	IS QUAD 2 4	62242	44	02014 02013
82S11	SS	81S33	00000	NO SUB ONE	62243	34	02041 00000
82S12	MP	A0000	Q0000	Y SQUARE	62244	71	20000 10000
82S13	SA	81S33	00036	ROUND SCALE	62245	32	02041 00044
82S14	TN	A0000	00023	STORE	62246	13	20000 00027
82S15	TU	81S31	81S19	SET LOOP	62247	15	02037 02023
82S16	TP	81S34	Q0000	A4 TO Q	62250	11	02042 10000
82S17	MP	Q0000	00023	L CALC	62251	71	10000 00027
82S18	SA	81S33	00036	O PPLY	62252	32	02041 00044
82S19	AT		Q	O NOMIAL	62253	35	00000 10000
82S20	RA	81S19	00015	P UP INDEX	62254	21	02023 00017
82S21	TJ	81S30	81S17	TEST END	62255	42	02036 02021
82S22	MP	Q0000	Q0000	CALCULATE	62256	71	10000 10000
82S23	SA	81S33	00036		62257	32	02041 00044
82S24	MP	A0000	00023	NEG COS OF	62260	71	20000 00027
82S25	SS	81S39	00038	ONE HALF	62261	34	02047 00046
82S26	TN	A0000	A0000	PI Y	62262	13	20000 20000
82S27	ST	81S39	A0000		62263	36	02047 20000
82S28	00	00000	00000	POS OR NEG	62264	00	00000 00000
82S29	MJ	00000	81S01	JUMP TO EXIT	62265	45	00000 02001
82S30	AT	81S39	Q0000		62266	35	02047 10000
82S31	FS	81S35	00000	LOOP U ADDR5	62267	57	02043 00000
82S32	37	77777	77774	MASK	62270	37	77777 77774
82S33	40	00000	00000	ROUND OFF 36	62271	40	00000 00000
82S34	02	71415	00000	A4	62272	00	00122 65046
82S35	08	04213	96000	A3	62273	00	04626 21024
82S36	01	36910	77440	A2	62274	01	21465 66440
82S37	01	10975	78641	A1	62275	12	25357 16221
82S38	02	69860	75408	A	62276	31	10375 52420
82S39	01	00000	00000	33 ONE	62277	10	00000 00000

THE RAMO-WOOLDRIDGE CORPORATION
Los Angeles 45, California

Specifications

Identification Tag:	SIN-1	
Type:	Subroutine	
Assembly Routine Specification:	SUB 49420 04210	
Storage:	32 instructions, 10 constants in program, 42 total program storage. 2 words of temporary storage pool used, addresses 27b and 30b	
Entrance and Exit:	RJ 00K01 00K03 for the sine, or RJ 00K01 00K02 for the cosine.	
Alarm:	The alarm exit is not used but a divide fault may occur.	
Drum Assignment:	62314b thru 62365b	
Average Machine Time:	2.6 milliseconds	
Maximum Machine Time:	4.0 milliseconds (estimated)	
Mode of Operation:	Fixed point	
Coded by:	M. Elmore	March 21, 1955
Code Checked by:	R. Beach	March 23, 1955
Machine Checked by:	M. Elmore	April 26, 1955
Approved by:	W. Dixon	May 11, 1955

.X 71900-9-(148)

Description

When supplied with an argument x ($-2\pi \cdot 2^{32} \leq x \leq 2\pi \cdot 2^{32}$) scaled by 2^{32} (i.e. $x \cdot 2^{32}$) this routine will compute either $2^{32} \cdot \sin x$ or $2^{32} \cdot \cos x$, depending on which of two entrances is used. Computation is by means of the Rand approximation using the repeat polynomial multiply instruction. (Hence, SIN-1 should not be used on 1103 computers not equipped with the polynomial multiply).

The absolute error is less than 2^{-27} .

Programming and Operating Instructions

1. Place $x \cdot 2^{32}$ in A.
2. RJ to the subroutine

If the subroutine has been assigned some arbitrary region, say 00K00, then the address of the sine entrance is 00K03, the address of the cosine entrance is 00K02, and the address of the exit is 00K01. One should, therefore, use one of two RJ instructions to enter the routine.

RJ	00K01	00K03	to obtain the sine, or
RJ	00K01	00K02	to obtain the cosine.

3. At the time of exit from the routine either $2^{32} \cdot \sin x$ or $2^{32} \cdot \cos x$ will be left in A.
4. A divide fault occurs if x exceeds the range (see note in Mathematical Analysis section).

Mathematical Analysis

Method used, $\sin x$.

Summary. First x is reduced to a positive angle less than 2π ; second it is transformed into an angle with an absolute value less than or equal to $\pi/2$, and the sign is assigned according to the quadrant in which the angle lies. Calculation then proceeds using the Rand approximation.

In Detail

1. (a) If x is positive and greater than 2π , 2π is subtracted from x until x is negative, when 2π is added back in.
- (b) If x is negative, 2π is added to x until x is positive.

NOTE: The number of times that x and $\pm 2\pi$ are added is tallied with a Q-jump. If positive x does not become negative or negative x does not become positive after six subtractions or additions respectively, x is divided by 2π and the remainder becomes x .

Because of this division, if $|x| \geq 2\pi(2^{32} + 6)$, a divide fault will result.

2. If x is greater than or equal to $\pi/2$, π is subtracted until x is less than $\pi/2$. If this takes only one subtraction, then the negative of the newly obtained x is used for x . If it takes two subtractions, no further change of sign is made.

$$3. \sin x = \sum_{i=1}^5 a_{2i-1} x^{2i-1}, \quad \frac{\pi}{2} \leq x < \frac{\pi}{2}, \text{ from above.}$$

This polynomial is related to the Rand Sheet No. 16 polynomial by the following relation:

$$a_k = C_k \left(\frac{2}{\pi}\right)^k$$

Method used, cos x.

x is replaced by $x + \pi/2$ if x is negative or by $x - 3\pi/2$ if x is positive, and $\sin x$ is found as above.

Machine Checking

The $\sin x$ and $\cos x$ of 34 values of x were found and the results checked against values for the same angles found using the SIN-0 routine. The greatest error was $45 \cdot 2^{-33}$ (approximately $.71 \cdot 2^{-27}$).

D	82S00	49420		62314	00	00000	00000
D	81S00	01024		02000	00	00000	00000
82S00	FS	00000	00000	62314	57	00000	00000
82S01	MJ	00000	00000	62315	45	00000	00000
82S02	SJ	81S09	81S08	62316	46	02011	02010
82S03	TP	81S41	00000	62317	11	02051	10000
82S04	TJ	81S32	81S15	62320	42	02040	02017
82S05	QJ	81S06	81S11	62321	44	02006	02013
82S06	DV	81S32	00000	62322	73	02040	10000
82S07	SJ	81S14	81S18	62323	46	02016	02022
82S08	ST	81S32	A0000	62324	36	02040	20000
82S09	AT	81S33	A0000	62325	35	02041	20000
82S10	MJ	00000	81S03	62326	45	00000	02003
82S11	ST	81S32	A0000	62327	36	02040	20000
82S12	SJ	81S14	81S05	62330	46	02016	02005
82S13	QJ	81S06	81S14	62331	44	02006	02016
82S14	AT	81S32	A0000	62332	35	02040	20000
82S15	SJ	81S13	81S18	62333	46	02015	02022
82S16	TN	A	A	62334	13	20000	20000
82S17	MJ		81S22	62335	45	00000	02026
82S18	TJ	81S33	81S22	62336	42	02041	02026
82S19	ST	81S34	A	62337	36	02042	20000
82S20	TJ	81S33	81S16	62340	42	02041	02020
82S21	ST	81S34	A	62341	36	02042	20000
82S22	TP	A	23	62342	11	20000	00027
82S23	MP	23	Q	62343	71	00027	10000
82S24	SA	81S40	41	62344	32	02050	00051
82S25	TP	A	24	62345	11	20000	00030
82S26	SP	81S35	35	62346	31	02043	00043
82S27	RP	2 4	81S29	62347	75	20004	02035
82S28	PM	81S36	24	62350	24	02044	00030
82S29	PM	13	23	62351	24	00015	00027
82S30	TP	B	A	62352	11	30000	20000
82S31	MJ		81S01	62353	45	00000	02001
82S32	06	28318	53072	62354	31	10375	52421
82S33	01	57079	63268	62355	06	22077	32504
82S34	03	14159	26536	62356	14	44176	65211
82S35	02	60188	69075	62357	00	01272	34047
82S36	-1	98074	14309	62360	77	63011	57010
82S37	08	33302	51737	62361	02	10416	36646
82S38	-1	66666	56696	62362	65	25252	70030
82S39	09	99999	99470	62363	17	77777	77645
82S40	01			62364	01	00000	00000
82S41	00	70000	00000	62365	00	70000	00000

EX 71900-9-448)

COSINE ENTRY
SINE ENTRY
IS X SML NUF
TLLY SUB 2PI
DIV BY 2PI

SUB 2PI
ADD HALF PI

SUB 2PI TIL
X GOES NEG
TLLY ADD 2PI
ADD 2PI TIL
X GOES POS
CHNGE SIGN X
JMP TO POLYN
IS X 1ST QUD
NO SUB PI
IS X SML NUF
NO SUB PI
SAVE X
X SQUARE
ROUND SCALE
STORE X SQ
C9 TO B
COMPUTE
SIN X
POLYNOMIAL
SCALE ANSWER
JUMP TO EXIT
32 2PI
32 ONE HALF PI
32 PI
43 C9 SCALED 43
40 C7 SCALED 4
38 C5 SCALED 38
36 C3 SCALED 36
34 C1 SCALED 34
ROUND OFF

THE RAMO-WOOLDRIDGE CORPORATION
Los Angeles 45, CaliforniaSmall Angle Sine-Cosine RoutineSpecifications

Identification Tag:	SIN-2	
Type:	Subroutine	
Assembly Routine Spec:	SUB 49770 03009	
Storage:	21 instructions	
	9 constants in program	
	30 words total program storage	
	2 words temporary storage pool used, addresses 00027b and 00030b	
Drum Assignment:	Addresses 63052b thru 63107b	
Entrance and Exit:	RJ 00K01 00K03 for the sine	
	RJ 00K01 00K02 for the cosine	
Alarm:	The alarm exit is used to print "SIN-2" if the argument is too large	
Machine Time:	2.20 ms average, 3.14 ms maximum	
Mode of Operation:	Fixed point	
Coded by:	M. Elmore	April 22, 1955
Machine Checked by:	M. Elmore	April 29, 1955
Approved by:	W. Dixon	July 20, 1955

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SIN-2

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Revised August 23, 1955

Revised 5/1/56

Description

When supplied with an argument x ($-\pi/2 \leq x < \pi/2$) scaled by 2^{32} (that is, $x \cdot 2^{32}$) this routine will compute either $2^{32} \cdot \sin x$ or $2^{32} \cdot \cos x$, depending on which of two entrances is used. Computation is by means of the Rand approximations using the repeated polynomial multiply instruction (hence, SIN-2 should not be used on 1103 computers not equipped with the polynomial multiply instruction).

The absolute error is less than 2^{-27} .

Programming Instructions

1. Place $x \cdot 2^{32}$ in A
2. RJ to the subroutine. If the subroutine has been assigned some arbitrary region, say 00K00, then the address of the sine entrance is 00K03, the address of the cosine entrance is 00K02, and the address of the exit is 00K01. One should therefore use one of two RJ instructions to enter the routine:

RJ 00K01 00K03 to obtain the sine, or
RJ 00K01 00K02 to obtain the cosine.

3. At the time of exit from the routine, either $2^{32} \cdot \sin x$ or $2^{32} \cdot \cos x$ will be left in A.
4. An alarm occurs if x exceeds the range

$$-\pi/2 \leq x < \pi/2$$

Mathematical Analysis

Method used for sin x:

$$\sin x = \sum_{i=1}^5 a_{2i-1} x^{2i-1}$$

This polynomial is related to the Rand Sheet No. 16 polynomial by the following relation:

$$a_k = c_k \left(\frac{2}{\pi}\right)^k.$$

Method used for cos x:

x is replaced by $(\pi/2) - |x|$ and sin x is found as above.

Machine Checking

The sin x and cos x of 15 values of x were found and the results were checked against results of SIN-1 for the same angles. The answers were identical, which is to be expected since the same polynomial was used in both routines.

D	82S00	49770				63052	00	00000	00000
D	81S00	01024				02000	00	00000	00000
82S00	37	75701	75702	B		63052	37	75701	75702
82S01	MJ	00000	00000			63053	45	00000	00000
82S02	TJ	81S21	81S06		COSINE ENTRY	63054	42	02025	02006
82S03	TJ	81S21	81S10		SINE ENTRY	63055	42	02025	02012
82S04	11	81S23	75756	BRB	ALARM TAG	63056	11	02027	75756
82S05	MJ	00000	81S00		TO ALR	63057	45	00000	02000
82S06	TJ	81S22	81S04			63060	42	02026	02004
82S07	TM	A0000	00023		HALF PI	63061	12	20000	00027
82S08	TP	81S21	A0000		MINUS X	63062	11	02025	20000
82S09	ST	00023	A0000		FOR COS X	63063	36	00027	20000
82S10	TJ	81S22	81S04			63064	42	02026	02004
82S11	TP	A0000	00023		STORE X	63065	11	20000	00027
82S12	MP	00023	Q0000		X SQUARE	63066	71	00027	10000
82S13	SA	81S24	00041		ROUND SCALE	63067	32	02030	00051
82S14	TP	A0000	00024		STORE X SQ	63070	11	20000	00030
82S15	SP	81S25	00035		C9 TO B REG	63071	31	02031	00043
82S16	RP	20004	81S18		COMPUTE	63072	75	20004	02022
82S17	PM	81S26	00024		SIN X	63073	24	02032	00030
82S18	PM	00013	00023		POLYNOMIAL	63074	24	00015	00027
82S19	TP	B0000	A0000		SCALE ANSWER	63075	11	30000	20000
82S20	MJ	00000	81S01		JUMP TO EXIT	63076	45	00000	02001
82S21	01	57079	63268		32 ONE HALF PI	63077	06	22077	32504
82S22	-1	57079	63268		32	63100	71	55700	45273
82S23	24	14065	67404	B	ALARM TAG	63101	24	14065	67404
82S24	01	00000	00000	B	ROUND OFF	63102	01	00000	00000
82S25	02	60188	69075	- 6	43 C9	63103	00	01272	34047
82S26	-1	98074	14309	- 4	40 C7	63104	77	63011	57010
82S27	08	33302	51737	- 3	38 C5	63105	02	10416	36646
82S28	-1	66666	56696	- 1	36 C3	63106	65	25252	70030
82S29	09	99999	99470	- 1	34 C1	63107	17	77777	77645

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THE RAMO-WOOLDRIDGE CORPORATION
Los Angeles 45, California

SQUARE ROOT

Specifications

Identification Tag: SQR-0
Type: Subroutine
Assembly Routine Spec: SUB 49312 04409
Storage: 34 instructions
10 constants in program
44 words of total program storage
4 words of temporary storage pool used,
addresses 00027b thru 00032b

Entrance: Address SUB02
Exit: Address SUB01
Alarm Exit: The alarm exit is used.
Machine Time: 2.38 ms. maximum machine time
Mode of Operation: Fixed point

Coded by: A. Roberts, Jr. (ERA) December 1, 1954
Code Checked by: T. Tack March 15, 1955
Machine Checked by: M. Elmore March 19, 1955
Approved by: W. Dixon April 29, 1955

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Description

This routine uses a rational function approximation followed by one step of the Newton-Raphson procedure to compute the square root. It was written by A. Roberts of E. R. A. and adopted for use at Ramo-Wooldridge.

Programming Instructions

Assume the routine is stored at SUB00. If x is the number whose square root is desired, place $x \cdot 2^{33}$ in the accumulator. Since the entire 72 bits of the accumulator are used in taking the square root the permissible range on x is

$$0 \leq x < 2^{38}$$

Execute the return jump instruction

RJ SUB01 SUB02

Upon exit from the routine the square root of x , scaled by 2^{33} is left in the accumulator.

Alarm Condition

If $x \cdot 2^{33} < 0$ an alarm print of "SQR-0" will occur and the computer will halt with

$$(A) = x \cdot 2^{33}$$

Pushing the start button will return control to the exit of SQR-0.

Mathematical Method and Accuracy

A first approximation of the form

$$c_1(x+c_4)+c_2 - \frac{c_3}{(x+c_4)}$$

is computed. One application of the Newton-Raphson formula to this first approximation gives the desired square root. 33 bit accuracy was obtained in all cases tested.

PX 71900-9-(150)

D	S2S00	49312		62140	00	00000	00000
D	01S00	01024		02000	00	00000	00000
D	01T00	00023		00027	00	00000	00000
D	01A00	00013		00015	00	00000	00000
S2S00	37	75701	75702	B	62140	37	75701 75702
S2S01	MJ	00000	00000		62141	45	00000 00000
S2S02	SJ	01S32	01S03	EXIT	62142	46	02040 02003
S2S03	ZJ	01S04	01S01	ARG NEG	62143	47	02004 02001
S2S04	SF	A0000	01T00	ARG ZERO	62144	74	20000 00027
S2S05	TP	A0000	A0000	CLEAR B	62145	11	20000 20000
S2S06	TP	A0000	01T01	STORE SC ARG	62146	11	20000 00030
S2S07	SA	01S35	00054		62147	32	02043 00066
S2S08	TP	A0000	01T02		62150	11	20000 00031
S2S09	MP	01S36	01T02		62151	71	02044 00031
S2S10	AT	01S37	01T03		62152	35	02045 00032
S2S11	SN	01S38	00015		62153	33	02046 00017
S2S12	DV	01T02	A0000		62154	73	00031 20000
S2S13	AT	01T03	01T02		62155	35	00032 00031
S2S14	SP	01T01	00032		62156	31	00030 00040
S2S15	SS	01T02	00000		62157	34	00031 00000
S2S16	DV	01T02	A0000		62160	73	00031 20000
S2S17	AT	01T02	01T02		62161	35	00031 00031
S2S18	LQ	01T00	00035		62162	55	00027 00043
S2S19	QT	01A01	A0000		62163	51	00016 20000
S2S20	TV	A0000	01S28		62164	16	20000 02034
S2S21	TP	01S31	01S29		62165	11	02037 02035
S2S22	TJ	01S39	01S24		62166	42	02047 02030
S2S23	TP	01S34	01S29		62167	11	02042 02035
S2S24	QJ	01S28	01S25		62170	44	02034 02031
S2S25	MP	01S40	01T02		62171	71	02050 00031
S2S26	SA	01S41	00037		62172	32	02051 00045
S2S27	TP	A0000	01T02		62173	11	20000 00031
S2S28	SP	01T02	00000		62174	31	00031 00000
S2S29	00	00000	00000	B	62175	00	00000 00000
S2S30	TP	A0000	A0000		62176	11	20000 20000
S2S31	MJ	00000	01S01		62177	45	00000 02001
S2S32	11	01S42	75756	BRB	62200	11	02052 75756
S2S33	MJ	00000	01S00		62201	45	00000 02000
S2S34	32	01S43	00044	BRB	62202	32	02053 00044
S2S35	26	47670	31361	B	62203	26	47670 31361
S2S36	00	00000	65324	B	62204	00	00000 65324
S2S37	11	45346	44516	B	62205	11	45346 44516
S2S38	33	06571	40273	B	62206	33	06571 40273
S2S39	00	00000	00023	B	62207	00	00000 00023
S2S40	26	50117	14640	B	62210	26	50117 14640
S2S41	20	00000	00000	B	62211	20	00000 00000
S2S42	24	35125	63704	B	62212	24	35125 63704
S2S43	37	77777	77777	B	62213	37	77777 77777

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THE RANO-WOOLDRIDGE CORPORATION
Los Angeles 45, California

Normally Distributed Pseudo Random Numbers

Specifications

Identification Tag:	RAN-0	
Type:	Subroutine	
Assembly Routine Spec:	SUB 50010 02007	
Storage:	20 words total program storage	
	2 words temporary pool used, addresses 30b and 31b	
	The constant pool is used.	
Entrance and Exit:	RJ SUB00 SUB02 normal entrance	
	RJ SUB00 SUB01 reset entrance	
Machine Time:	472 + 690 n microseconds (for definition of n, see <u>Mathematical Method</u>).	
	If n = 6 (the normal case) this gives 4612 microseconds.	
Mode of Operation:	Fixed point	
Coded by:	R. Bigelow	July, 1955
Code Checked by:	M. Perry	July, 1955
Machine Checked by:	R. Bigelow	August, 1955
Report Written by:	F. Neek	April, 1956
Approved by:	W. Bauer	May, 1956

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Description

Repeated use of this subroutine produces a sequence of pseudo random numbers from an approximately normal distribution having mean equal to zero, and standard deviation equal to one.

Programming Instructions

Each entry to this subroutine produces in the accumulator a quantity $x \cdot 2^{30}$ where x is a pseudo random number selected from the sequence described above. To obtain each x in the sequence use RJ SUB00 SUB02. The subroutine must not be destroyed between successive entries if the sequence of x 's is to have the desired randomness.

To restart the sequence, i.e., to obtain the first x again after the subroutine has been entered one or more times, use RJ SUB00 SUB01.

The subroutine may be modified to cause the sequence of x 's to more closely approximate a normal distribution. To make this modification choose a number n such that $5 \leq n \leq 32$ and make (SUB18) = $(n - 1) \cdot 2^0$ and make (SUB19) = $(\sqrt{3/n}) \cdot 2^{35}$. Increasing n improves the approximation to a normal distribution and increases the machine time (see page 1). The unmodified routine uses $n = 6$.

Mathematical Method

Let $y_1 = 5^{2q+1} y_{1-1} \pmod{2^8}$, where q is a non-negative integer, and y_0 is any odd positive integer less than 2^8 (see appendix), define a sequence $\{y_1\}$ of positive integers. Such sequences satisfy many of the properties associated with sequences of random integers uniformly distributed between zero and 2^8 . In fact, many such sequences have been computed and tested for "randomness" and for "goodness of fit" to a uniform distribution and have been found satisfactory for most purposes (see Testing).

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If one assumes that the sequence $\{y_i\}$ defined above is a sequence of truly random integers uniformly distributed between zero and 2^s , one can obtain a sequence $\{x_j\}$ of random numbers from a distribution which approximates the standard (zero mean and unit standard deviation) normal distribution by appealing to a well-known theorem concerning the distribution of means. On page 69 of [5] there appears the following

"Theorem: If y has a distribution with mean m and standard deviation σ for which the moment-generating function exists, then the variable

$$1) \quad x = (\bar{y}-m) \sqrt{n}/\sigma$$

has a distribution which approaches the standard normal distribution as n becomes infinite". In 1), \bar{y} denotes the average value of n sample values of y . This theorem is applicable to the integers y_i from the sequence $\{y_i\}$ because there certainly exists a moment-generating function* for a uniform distribution. The mean m of the y_i is clearly

$$2) \quad m = \frac{1}{2} \cdot 2^s = 2^{s-1}.$$

The standard deviation σ is easily found to be

$$3) \quad \sigma = \frac{1}{\sqrt{3}} \cdot 2^{s-1} = \frac{m}{\sqrt{3}}.$$

(See the appendix for a derivation of 3).)

Let

$$4) \quad \bar{y}_j = \frac{1}{n} \sum_{k=0}^{n-1} y_{nj+k}$$

denote the average of n consecutive values of y_i from the sequence $\{y_i\}$ beginning with y_{nj} , $j=0, 1, 2, \dots$, and write 1) as

* For the definition of a moment-generating function, see page 26 of [5].

$$5) \quad x_j = (\bar{y}_j - m) \sqrt{n}/\sigma.$$

According to the theorem, x_j is the j^{th} number in a sequence $\{x_j\}$ of random numbers from a distribution which approaches the standard normal distribution as n becomes infinite. On using 2) and 3), 5) becomes

$$6) \quad x_j = \sqrt{3n} (\bar{y}_j \cdot 2^{1-s} - 1).$$

In regard to the sequence $\{y_i\}$ defined above, it can be shown that such a sequence has period 2^{s-2} . To obtain the longest period possible, s was chosen to be 35 for this subroutine.

Other computing installations have chosen q as large as possible, subject only to the restriction that 5^{2q+1} must be contained in one storage register. Since multiplication time on the 1103 is a direct function of the number of binary ones in one of the multiplicands, 5^{2q+1} was somewhat arbitrarily chosen to be 5^5 . See [1]. In order not to introduce a bias at the beginning of the sequence, the subroutine uses for y_0 the 17th integer in the sequence obtained using $y_0 = 1$, namely, 13 41437 54765b. See [1].

It was stated under Programming Instructions that the unmodified subroutine uses $n = 6$. It is believed that this value of n will yield numbers sufficiently "normal" for most purposes. See Testing.

The subroutine does not use formulas 4) and 6) to compute x_j . Instead the following equivalent process is used: Form

$$7) \quad \sum_{k=0}^{n-1} \left[(y_{nj+k} \cdot 2^{-34}) \cdot 2^{-4} \right] = z_j \cdot 2^{30},$$

and then,

$$8) \quad x_j \cdot 2^{30} = \frac{1}{\sqrt{2}} z_j \cdot 2^{30} .$$

Using $n = 6$, and $s = 35$, it is easy to verify that 7) and 8) are equivalent to 4) and 6).

Testing

In the first paragraph under Mathematical Method it was stated that many sequences $\{y_i\}$ have been computed and tested for "randomness" and for "goodness of fit" to a uniform distribution. One such testing program was carried out on the SEAC [2] using $2q+1 = 17$ and $s = 42$. Another testing program was carried out on the ORDVAC [3] using $2q+1 = 13$ and $s = 39$. A similar process for generating pseudo-random integers on a decimal computer, i.e., the UNIVAC, was devised and tested [4]. In all of these testing programs, the integers generated were judged to be "satisfactory". But in all these testing programs q (or its analog on the UNIVAC) was chosen as large as possible, subject only to the particular machine register capacity. Therefore, the small value of q used by this subroutine on the 1103 (in order to save multiplication time) is somewhat questionable. In fact, Juncosa [3] states that if 5^k is used, k should be an odd integer such that 5^k is "preferably slightly less than 2^s ". The choice of $n = 6$ is likewise questionable. Therefore, it was decided to write a routine, which shall hereinafter be referred to as the testing routine, which would in some sense test the pseudo normally distributed random numbers x_j . The results obtained with the testing routine can be termed satisfactory. For more details, see the appendix.

The subroutine, with $q = 2$ and $n = 6$, has already been used with apparently satisfactory results. It was used to evaluate a function in the form of a Fourier series with normally distributed random coefficients. It was also used to simulate

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random and correlated radar noise. In this connection, the theoretical distribution of x_j was computed and plotted* (assuming the y_i to be from a truly uniform distribution) with $n = 6$. This plot is shown, along with the standard normal distribution, as figure 4 in the appendix. The difference between the two curves would be considered negligible for most applications. However, there is a difference which does not show on the figure, and which might be considered important for some applications. From 4) and 6) under Mathematical Method, one can show that

$$|x_j| < \sqrt{3n} < 4.25$$

for $n = 6$. Hence the probability of obtaining an $|x_j| \geq 4.25$ is zero. But, for the standard normal distribution, the probability of obtaining an $|x| \geq 4.25$ is about one in fifty thousand.

* The writer is indebted to R. Schwarz for suggesting the computation and carrying it out.

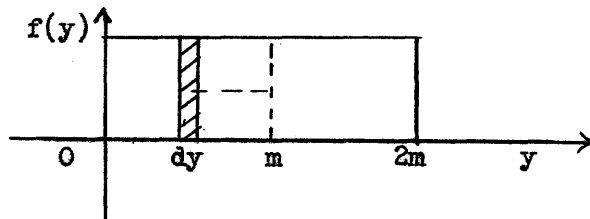
References

1. Pseudo-Random Number Generator Subroutine, CV-28, November, 1954, 1103 Central Exchange Newsletter Number 3, January, 1955.
2. Generation of Pseudo-random Numbers, NBS Report 3370, Olga Taussky and John Todd, June 22, 1954.
3. Random Number Generation on the BRL High-Speed Computing Machines, BRL Report No. 855, M. L. Juncosa, May, 1953.
4. The Generation of Pseudo-Random Numbers on a Decimal Calculator, ACM Journal, vol. 1, No. 2, pp. 88-91, Jack Moshman, April, 1954.
5. Paul G. Hoel, Introduction to Mathematical Statistics, John Wiley and Sons, New York, 1947.

APPENDIXDerivation of σ

If the uniform distribution function $f(y)$ is chosen so that the area under the curve is unity, the variance σ^2 is equal to the second moment about the mean m , i.e.,

$$\sigma^2 = \int_0^{2m} (y-m)^2 f(y) dy,$$



where $2m = 2^s$, $m = \frac{1}{2} \cdot 2^s = 2^{s-1}$. To make the area equal to unity, $f(y)$ must be $1/2m$. Thus

$$\sigma^2 = 1/2m \int_0^{2m} (y^2 - 2my + m^2) dy,$$

or $\sigma^2 = \frac{m^2}{3}$, and $\sigma = \frac{m}{\sqrt{3}}$ which is 3) under Mathematical Method.

The Testing Routine

The testing routine uses RAN-0 (with $q = 2$ and $n = 6$) to generate in sequence any number M of sets of N x_j 's, likewise in sequence. For example, the data used in figures 1, 2, and 3, was produced using $M = 512$ and $N = 100$, so that $MN = 51,200$ x_j 's were generated in sequence and divided into 512 sets of 100 each. For each set of N x_j 's the following three quantities are computed and punched on cards using CPO-2:

$$1. \quad \bar{x} = \frac{1}{N} \sum_{j=1}^N x_j .$$

$$2. \quad s^2 = \frac{1}{N} \sum_{j=1}^N (x_j^2 - \bar{x}^2).$$

\bar{x} is the sample mean and s^2 is the sample variance.

$$3. \quad \chi^2 = \sum_{i=1}^{10} \frac{(\theta_i - e_i)^2}{e_i}$$

where θ_i is the actual number of x_j 's for which $a_i \leq x_j < a_{i+1}$, and e_i is the number of x_j 's for which it is expected that $a_i \leq x_j < a_{i+1}$, assuming that the x_j 's are distributed normally with zero mean and unit standard deviation. The a_i are given in the table below along with the corresponding e_i/N . The values of e_i/N are from

Table II, pp. 243 - 245 of [5].

i	a_i	e_i/N	i	a_i	e_i/N
1	$-\infty$.02275	6	0	.19146
2	-2.0	.04406	7	0.5	.14988
3	-1.5	.09185	8	1.0	.09185
4	-1.0	.14988	9	1.5	.04406
5	-0.5	.19146	10	2.0	.02275
			11	$+\infty$	0

χ^2 is a measure of the "goodness of fit" of the generated x_j to the standard normal distribution.

On figures 1, 2, and 3 are plotted the histograms of the actual frequencies obtained from $M = 512$ sets of $N = 100$ x_j 's each. Figures 1, 2, and 3 refer respectively to the computed quantities \bar{x} , s^2 , and χ^2 . On each figure is also plotted the theoretical distribution curve of the appropriate quantity.

* Chi - squared

If the x_j are normally distributed with $m_x = 0$ and $\sigma_x = 1$, \bar{x} will also be normally distributed with $m_{\bar{x}} = 0$ and $\sigma_{\bar{x}} = \sigma_x / \sqrt{N} = .1$.

At the top of page 138 of [5] there appears the following

Theorem: If x is normally distributed with variance σ^2 , and s^2 is the sample variance based on a random sample of size N , then Ns^2/σ^2 has a χ^2 distribution with $N - 1$ degrees of freedom.

The above theorem is applicable with $\sigma = 1$ and $N = 100$, and using (8), page 134 of [5], for the distribution function of χ^2 , one obtains

$$f(100s^2/1) = f(100s^2) = f(u^2) = \frac{1}{2^{99/2} \Gamma(99/2)} (u^2)^{97/2} e^{-u^2/2}$$

which reduces to

$$f(u^2) = \frac{1}{2 \Gamma(99/2)} (u^2)^{97/2} e^{-u^2/2},$$

where $u^2 = 100s^2$. This latter expression for $f(u^2)$ is rather easily evaluated using natural logarithms, i.e.,

$$\log f(u^2) = 97/2 \log (u^2) - \frac{u^2}{2} - \log 2 - \log \Gamma(99/2).$$

$\log \Gamma(99/2)$ can be approximated using Stirling's formula or it can be evaluated directly using

$$\log \Gamma(99/2) = \log \frac{97}{2} + \log \frac{95}{2} + \log \frac{93}{2} + \dots + \log \frac{3}{2} + \log \Gamma(3/2).$$

Either method yields $\log \Gamma(99/2) \sim 142.6172$. The expression above for $\log f(u^2)$ was used to obtain a sufficient number of points to plot the theoretical distribution curve of s^2 on figure 2.

The theoretical distribution curve of χ^2 with 9 degrees of freedom which is plotted on figure 3, was obtained from data given in Table III, page 246 of [5].

(The number of degrees of freedom is one less than the number of groupings used to compute χ^2 for a sample of size N .)

For each of the three figures the frequency histograms and the theoretical distribution curves have been adjusted to have the same area under them.

Remarks on the Figures, Randomness, and the Choice of q

For all three figures the histograms seem to follow the curves fairly well. This indicates that the x_j generated by the subroutine (with $q = 2$ and $n = 6$) are distributed in a fashion which approximates the standard normal distribution to a fairly high degree. Figure 4 suggests the same thing but it is entirely theoretical. It should be emphasized that none of the figures shows anything about the randomness of the x_j . An inspection of the data which produced the histograms indicates that the computed \bar{x} , s^2 , and χ^2 for consecutive sets of 100 x_j 's are random. But again, this says nothing for the randomness of the x_j 's themselves. The testing of the randomness of the x_j 's was deliberately avoided because it was assumed from the results of the testing done on the sequences of the pseudo-uniformly distributed integers by other computer installations, that the sequence $\{y_1\}$ with $q = 2$, and hence the sequence $\{x_j\}$ computed by the subroutine, would be sufficiently random for our purposes. As was pointed out under Testing, the only significant difference between the sequence $\{y_1\}$ computed by the subroutine and those sequences tested at other installations was the value of q . For the subroutine q was chosen small so as to shorten the multiplication time on the 1103. The other installations chose q as large as possible because it was intuitively felt that such a choice might produce more randomness, such a choice would automatically eliminate any bias at the beginning of the sequence with $y_0 = 1$, and the computer multiplication times did not depend on q . But since the period of the left-

most binary digit of the integers y_1 , and hence the period of the sequence $\{y_1\}$, is 2^{s-2} , independent of q ($[2]$ and $[4]$), and since it is believed that the randomness and the uniformity of the sequence $\{y_1\}$ is due to this long period (s being chosen as large as possible), it appears also that the randomness and uniformity of the sequence $\{y_1\}$ is independent of q .

Remarks on the Choice of y_0

It was stated in the first paragraph under Mathematical Method that y_0 can be any odd positive integer less than 2^s . There are 2^{s-1} such integers and they can be divided into 2 groups of 2^{s-2} integers each, according to whether, in binary representation, they end in 01 or 11, i.e., whether they are of the form $4k + 1$ or $4k + 3$, k being any non-negative integer less than 2^{s-2} . Now let $s > 2$, $q \geq 0$, s and q such that $5^{2q} + 1 < 2^s$. If $y_0 = 4k + 1 < 2^s$, e.g., $y_0 = 1$, the first 2^{s-2} integers y_1 of the sequence $\{y_1\}$ will be the 2^{s-2} distinct integers of the form $4k + 1$, and then the sequence will repeat itself. Similarly, if $y_0 = 4k + 3 < 2^s$, e.g., $y_0 = 3$, the 2^{s-2} distinct integers generated will be of the form $4k + 3$.

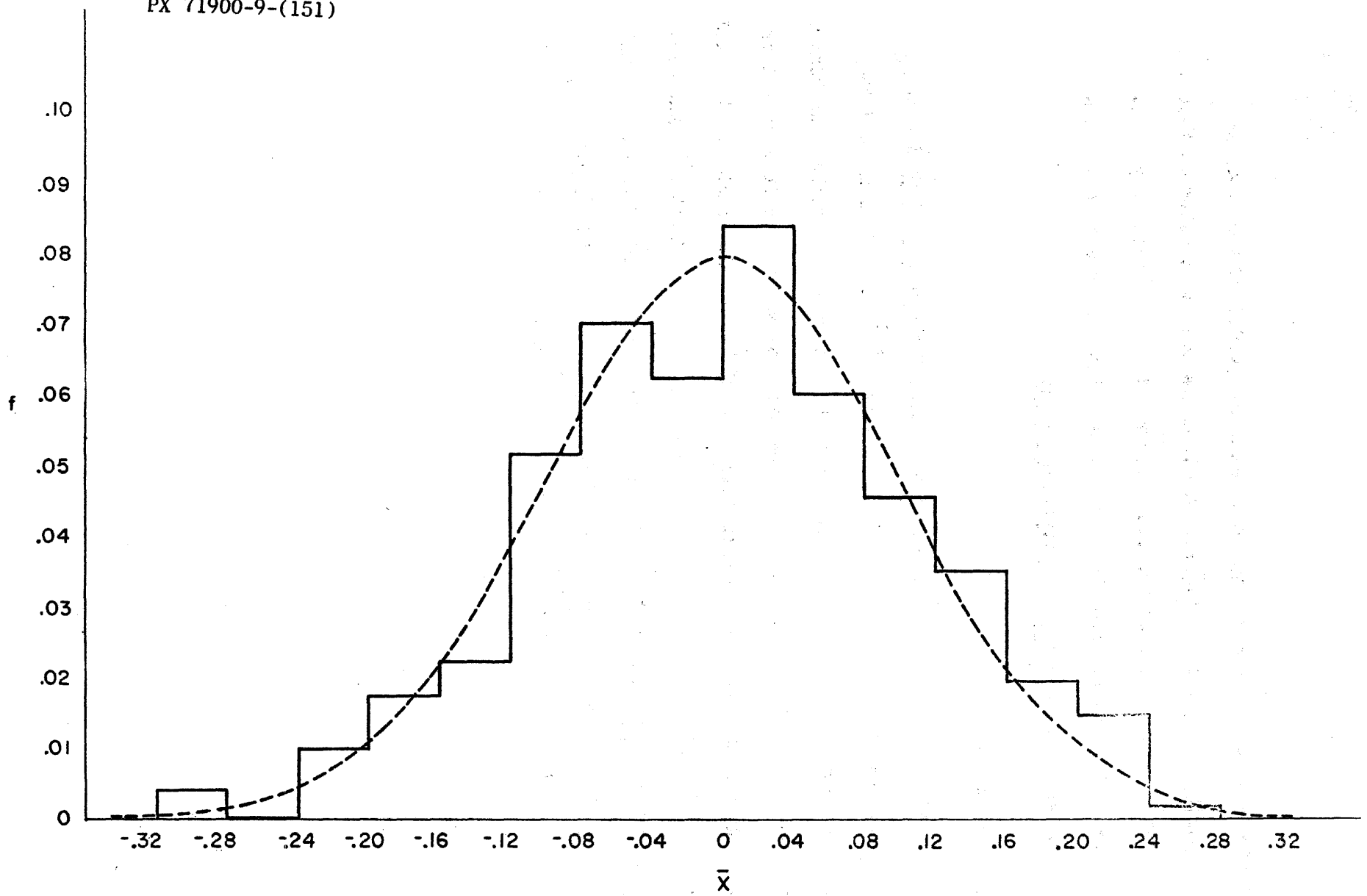


FIG. 1

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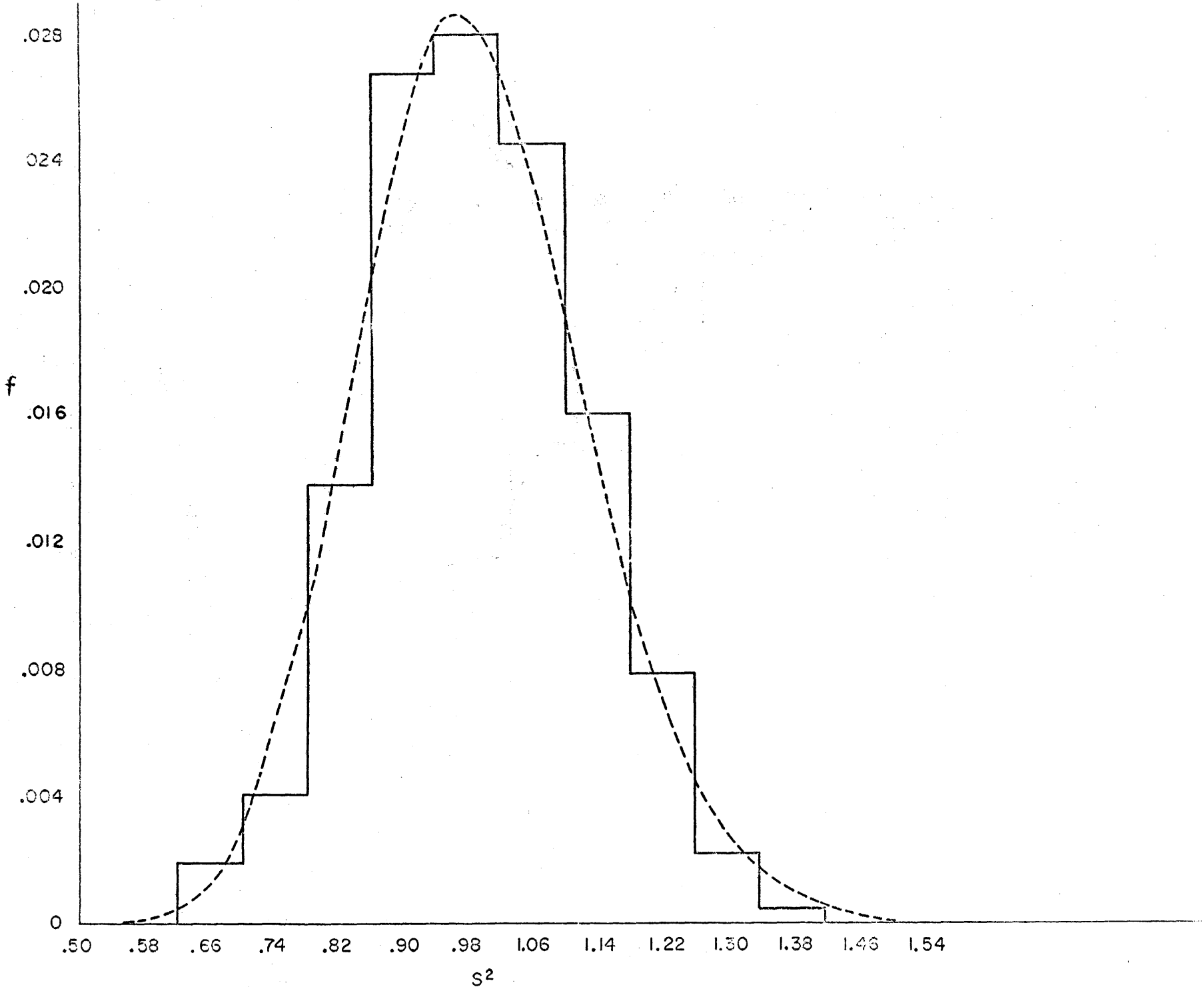


FIG. 2

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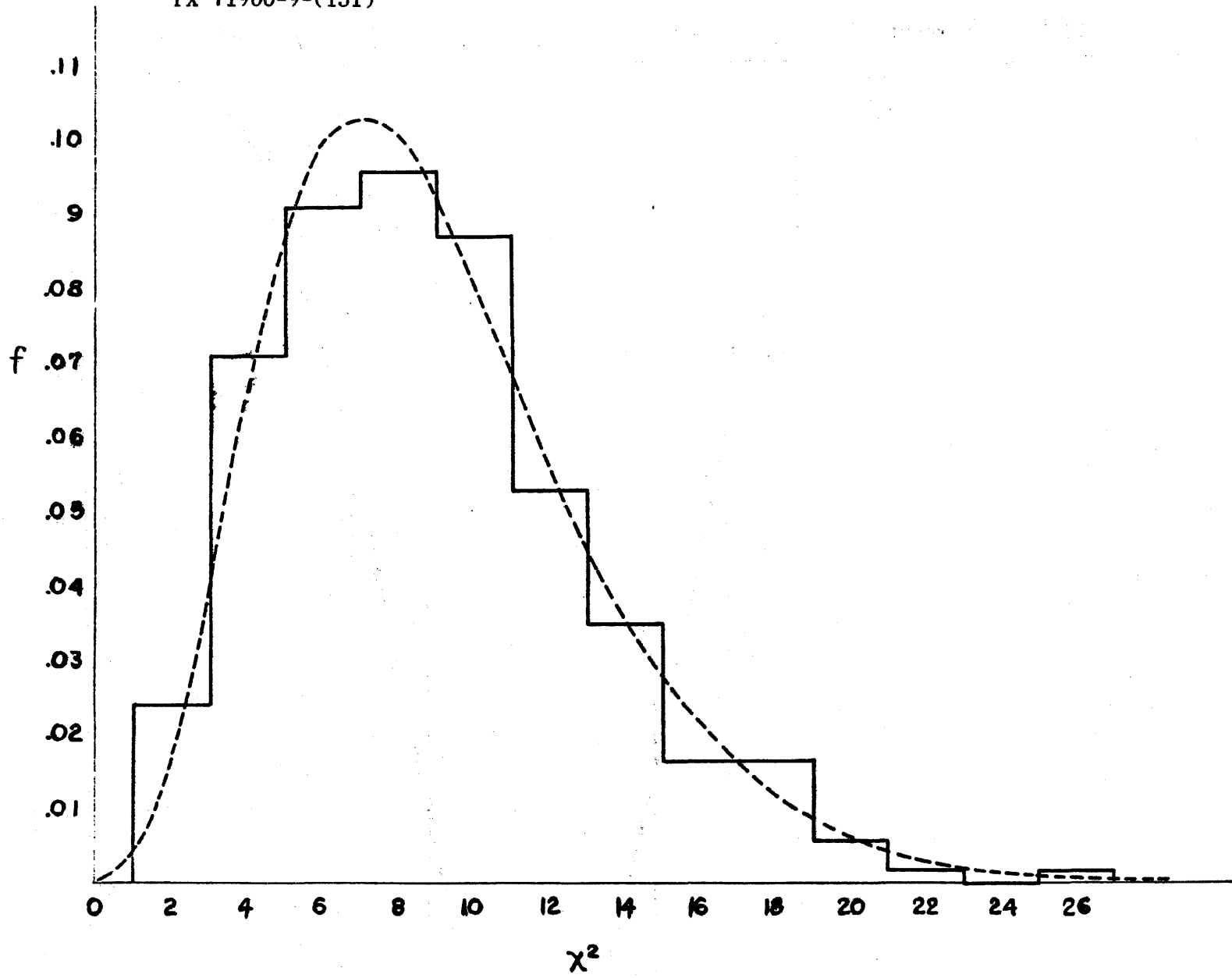
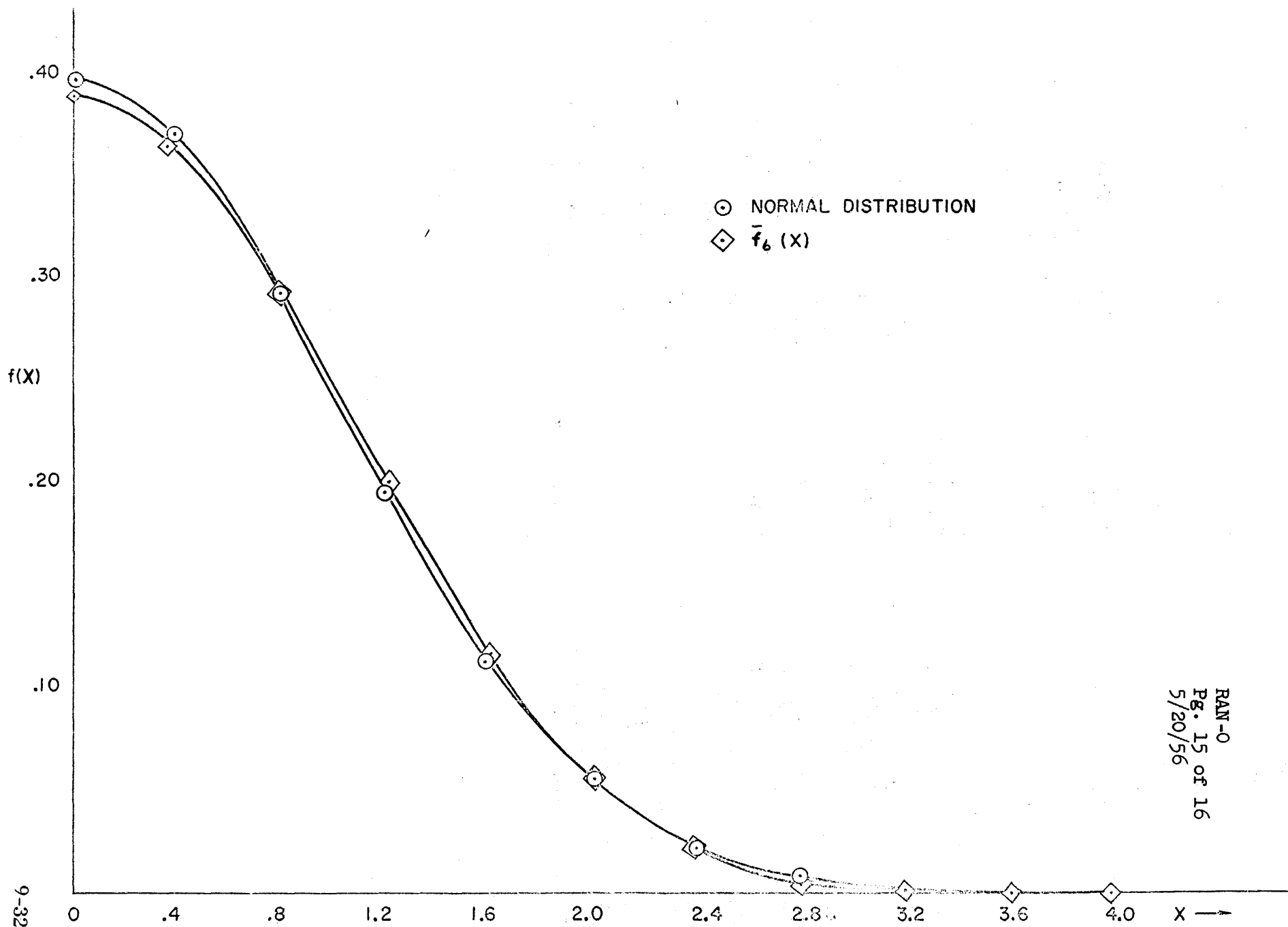


FIG. 3



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FIG. 4

D		00R00	01024	ROUTINE	02000	00	00000	00000
D		00T00	01037	TEMP STOR	02015	00	00000	00000
D		01R00	00010	ROUTINE DRUM	63432	00	00000	00000
D		01T00	00023	TEMP DRUM	63447	00	00000	00000
D		01C00	00010		00015	00	00000	00000
D		00S00	00023		00027	00	00000	00000
1R00	MJ	00000	00000	EXIT	63432	45	00000	00000
1R01	TP	00T03	00T04	ENTRANCE 1	63433	11	02020	02021
1R02	TP	00T05	00S02	ENTRANCE 2	63434	11	02022	00031
1R03	TP	01C00	00S01		63435	11	00010	00030
1R04	KP	00T04	00T02	CALC AND	63436	71	02021	02017
1R05	TP	00T01	00000	STORE Y	63437	11	02016	10000
1R06	QT	A0000	00T04		63440	51	20000	02021
1R07	SS	00T00	00000		63441	34	02010	00104
1R08	AT	00S01	00S01	ADD Y TO S 1	63442	35	00030	00030
1R09	IJ	00S02	00R04		63443	41	00031	02004
1R10	KP	00S01	00T06	NORMALIZE	63444	71	00030	02023
1R11	TP	B0000	A0000		63445	11	30000	20000
1R12	MJ	00000	00R00		63446	45	00000	02000
1T00	20	00000	00000	MEAN	63447	20	00000	00000
1T01	37	77777	77777	MASK	63450	27	77777	77777
1T02	00	00000	00000	S TO THE 5	63451	00	00000	00005
1T03	13	41437	54765	RESET YO	63452	13	41437	54765
1T04	13	41437	54765	Y	63453	13	41437	54765
1T05	00	00000	00000	N MINUS 1	63454	00	00000	00005
1T06	01	41421	31256	34 NORMAL CONS	63455	26	50116	76120

THE RAMO-WOOLDRIDGE CORPORATION
Los Angeles 45, California

Column Heading Routine

Specifications

Identification Tag:	RPH-0	
Type:	Service routine with program entrance	
Entrance and Exit:	37 40020 40022 b to read a card	
	37 40020 40023 b to punch a card	
Coded by:	R. Beach	May, 1956
Approved by:	W. Bauer	May, 1956

Description

This routine will read in one card or punch out one card each time it is entered. It allows the programmer to include column headings in listed output when using either SNAP output or CPO-2. The routine stores cells 1660 b - 1777 b in the MD image, then bootstraps itself into ES for operation. After completion of the read or punch function, ES is restored and control returned to the program. A and Q are not altered by the routine.

Executing a read entry causes one card to be read and a complete alphanumeric card image to be stored. Executing a punch entry results in punching a card identical to the one read in with the exception of the twelve row of field three which is replaced with punches to control the 407 (See Operation). Only numeric information can be punched in field three and the information in this field will be printed by the 407 at the extreme left of the page, followed by 6 spaces.

A parameter word is used to specify the first of the 36 words in which the card image is to be located upon reading, or the first of the 36 words from which the card image to be punched.

The routine assumes that cards have been positioned in the Bull, but it does not alter card positioning when used. A blank card will be fed on the punch side when the read entry is executed.

Programming Instructions

1. To read a card. Enter the routine with 37 40020 40022 b followed by a parameter word of the form 00 00000 xxxxx where xxxxx is the address of the first cell in memory in which the card image is to be placed. Control is returned to the instruction following the parameter word.
2. To punch a card. Enter the routine with 37 40020 40023 b followed by a parameter word of the form 00 000YY xxxxx where xxxxx is the address of the first cell in memory at which the image to be punched is located, and YY is:

00 thru 19	for single spacing
20 thru 29	for double spacing
30 thru 49	for triple spacing
50 thru 89	for page ejection

The spacing takes place before printing the card. These page controls are identical to those used for SNAP with the exception that in this routine the combinations 00 thru 09 have the same effect as the combinations 10 thru 19.

The twelve row of field three of the card image will be replaced by a row containing the page controls and a SNAP identification punch (12 punch in column 75). It is advisable, therefore, to use only columns 1 thru 72 of the card for heading purposes. Only numeric information can be printed from field three. Since the card contains a SNAP identification punch, the word spacing in the first 72 columns will be the same as for SNAP; that is, four spaces are inserted after columns 12, 24, 36, 48, and 60. The numeric information in field 3 is printed at the extreme left of the page.

Restrictions

The card image may be located anywhere in memory except cells 1660 b - 1777 b (and also with the exception of cells reserved for the R-W library). It is recommended that card images be placed on the drum since the time involved in reading and punching using drum locations is very nearly the same as that involved when the card image is in ES.

Suggested Use

It is suggested that the input heading cards be placed at the front of the input deck, and that they be read in by the program before other computation is begun. Output heading cards can then be punched by the program at any time.

ANALYSIS
 PREPARED BY C. J. Swift
 CHECKED BY L. W. Barton
 REVISED BY

CONVAIR
A DIVISION OF GENERAL DYNAMICS CORPORATION
 SAN DIEGO

PAGE IC 010-1
 REPORT NO. ZM 491
 MODEL All
 DATE 5-28-56

CONTROLLER

A CARD HANDLING SUBROUTINE IC 010

I. DESCRIPTION

This subroutine simplifies the reading and punching of cards especially in cases where blocks of cards with the same format are handled. It will be available shortly with the service routines on MT3.

This subroutine operates from the drum and handles all necessary block transfers. Up to 63 cards in each channel can be handled by one subroutine reference, reading and punching proceeding concurrently if desired. There are three entrances to this subroutine as described below.

II. CARD FORMATS

Each card format is described by a series of parameter words as described in IC 005, IC 006 and IC 007. For use with this subroutine, these words are preceded by one word, m , the number of fields on the card. These formats must be stored in MD. ($0 \leq m \leq 31$).

III. ENTRANCES

1. Prime:

37000000 704.00

Next instruction

This subroutine is always one read card ahead of the main program. It retains the information from this card within itself. For this reason, when a new deck of cards is placed in the read hopper, the subroutine must be primed as well as the reproducer. Both are primed by this entrance to the subroutine.

PX 71900-9-(153)

ANALYSIS
PREPARED BY C. J. Swift
CHECKED BY L. W. Barton
REVISED BY

CONVAIR
SAN DIEGO

CV-153
PAGE IC 010-2
REPORT NO. ZM 491
MODEL All
DATE 5-28-56

2. READ

37 00000 70402

nn jjjjj vvvvv

Next instruction

This entrance cause nn cards of format jjjjj (first address for format) to be converted and stored in cells starting with vvvvv, (which may be in ES or MD).

3. PUNCH

37 00000 70401

nn jjjjj vvvvv

Next instruction

This entrance punches nn cards of format jjjjj using data starting in cell vvvvv, (which may be in ES or MD).

IV. OPERATING NOTES

1. If the "next instruction" after a punch card entrance is a read card entrance, the operations of reading and punching will begin simultaneously.
2. Whenever reading occurs without simultaneous punching, a blank card will appear in the output.
3. After approximately 270 words are read or punched, the reproducer will drop out of operation momentarily while block transfers are effected.
4. In case of trouble with the reproducer, start at 00000.
5. IC 007 is contained in this routine. It is located in cell 70656 and is modified to operate from location 00670.

V. SPECIFICATIONS

LOCATION: 70400 to 71257

TEMPORARIES: 74001 to 75777

This subroutine is not standard and is not to be modified. Its sum is constant.

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70400	45	00000	70402	
70401	45	00000	70402	
70402	41	00000	00000	PICKUP ADDRESS
70403	75	31777	70405	SAVE
70404	11	00001	74001	ES
70405	11	20000	00002	STORE ADDRESS
70406	31	20000	00017	PICK
70407	15	20000	70411	UP
70410	75	30004	70412	CALLING
70411	11	30004	00422	SEQUENCE
70412	75	30660	00426	PLACE CONTROLLER
70413	11	70414	00426	IN ES
70414	00426	15	70410 70411	RESET DRUM SUM
70415	00427	16	00002 00635	SET EXIT
70416	00430	55	00422 10042	TEST
70417	00431	44	00433 00432	FIRST
70420	00432	44	00436 00621	ENTRANCE
70421	00433	11	00423 00425	NJV1 TO NJV 2
70422	00434	11	00640 00423	CLEAR NV1, 00641 TO J1
70423	00435	45	00000 00441	
70424	00436	31	00424 00000	TEST SIMULTANEOUS
70425	00437	43	00642 00442	READ
70426	00440	11	00640 00425	CLEAR NV2, 00641 TO J2
70427	00441	23	00635 00643	ADJUST EXIT
70430	00442	15	00423 00466	SET FORMAT
70431	00443	15	00425 00464	PICKUPS
70432	00444	16	00423 00530	TEST
70433	00445	21	00530 00644	AND
70434	00446	42	00645 00450	SET
70435	00447	23	00530 00644	PUNCH
70436	00450	31	20000 00017	PICKUP
70437	00451	15	20000 00550	TO BIN

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PX 71900-9-(153)	70440	00452	16	00425	00530	TEST
	70441	00453	21	00530	00644	AND
	70442	00454	42	00645	00456	SET READ
	70443	00455	23	00530	00644	STORE
	70444	00456	16	20000	00576	FROM BIN
	70445	00457	31	00423	00052	N1 TO
	70446	00460	11	20000	00426	M6
	70447	00461	31	00425	00052	N2 TO
	70450	00462	11	20000	00423	N6
	70451	00463	75	30037	00465	PICKUP
	70452	00464	11	00000	01740	READ FORMAT
	70453	00465	75	30037	00467	PICKUP
	70454	00466	11	00000	00430	PUNCH FORMAT
	70455	00467	55	01740	20000	N1 LESS
	70456	00470	36	00430	20000	M1
	70457	00471	46	00472	00473	LARGER
	70460	00472	11	00430	10000	TO Q
	70461	00473	31	00646	00000	272 DIVIDED BY Q
	70462	00474	73	10000	00422	TO N2
	70463	00475	11	10000	00425	AND N2
	70464	00476	11	00423	20000	COMPUTE
	70465	00477	73	00422	00423	N2
	70466	00500	47	00503	00501	TEST N4 EQUAL ZERO
	70467	00501	23	00423	00641	ADJUST
	70470	00502	11	00422	20000	N3 AND N 4
	70471	00503	11	20000	00424	STORE N4
	70472	00504	11	00423	20000	TEST
70473	00505	47	00507	00506	N3	
70474	00506	11	00424	00422	N4 TO N2	
70475	00507	11	00426	20000	COMPUTE	
70476	00510	73	00425	00426	M3	
70477	00511	47	00514	00512	TEST M4 EQUAL ZERO	

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70500	00512	23	00426	00641	ADJUST M3
70501	00513	11	00425	20000	AND M4
70502	00514	11	20000	00427	STORE M4
70503	00515	71	01740	00422	LOWER READ
70504	00516	11	20000	10000	STORE BY
70505	00517	23	00576	10000	N1 TIMES N2
70506	00520	11	00423	00467	N3 TO R
70507	00521	11	00426	00470	M3 TO S
70510	00522	21	00467	00641	N3-1 TO R
70511	00523	21	00470	00641	M3-1 TO S
70512	00524	11	00641	00471	1 TO P
70513	00525	11	00641	00472	1 TO Q
70514	00526	75	30037	00532	SHIFT READ
70515	00527	11	01740	00473	FORMAT
70516	00530	00	00000		
70517	00531	00	00000	00 *	
70520	00532	45	00000	00533	SWITCH A 00557
70521	00533	23	00472	00641	Q-1 TO Q
70522	00534	47	00560	00535	TEST
70523	00535	23	00470	00641	S-1 TO S
70524	00536	47	00537	00544	TEST
70525	00537	46	00540	00545	TEST
70526	00540	23	00611	00647	SUPPRESS PUNCHING
70527	00541	16	00650	00604	SET SWITCH E
70530	00542	16	00651	00532	SET SWITCH A
70531	00543	45	00000	00544	SWITCH B 00626
70532	00544	11	00427	00425	M4 TO M2
70533	00545	11	00425	00472	M2 TO Q
70534	00546	16	00652	00612	RESET PUNCH BIN
70535	00547	75	30420	00560	PICKUP TO
70536	00550	11	00000	00002	PUNCH BIN
70537	00551	16	00664	01012	PATCH

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	70540	00552	45	00000	00707	IN IC 007
	70541	00553	16	00662	01012	CARD
	70542	00554	45	00000	00704	SUBROUTINE
	70543	00555	00	00000	00662	
	70544	00556	77	43000	10100	PARAMETER
	70545	00557	16	00652	00612	RESET PUNCH BIN
	70546	00560	45	00000	00561	SWITCH B 00605
	70547	00561	23	00471	00641	P-1 TO P
	70550	00562	43	00641	00564	TEST
	70551	00563	47	00610	00571	TEST
	70552	00564	11	00467	20000	TEST
	70553	00565	47	00610	00566	R
	70554	00566	11	00653	10000	SET TO PICK
	70555	00567	53	00653	00611	PUNCH CARD
	70556	00570	45	00000	00610	ON LAST READ
	70557	00571	37	00571	00577	SWITCH D 00572
	70560	00572	71	00473	00422	SET TO
	70561	00573	32	00654	00017	STORE
	70562	00574	15	20000	00575	N1 N2 WORDS
	70563	00575	75	70000	00577	STORE FROM
	70564	00576	11	01360	30000	READ BIN
PX 71900-9-(153)	70565	00577	23	00467	00641	R-1 TO R
	70566	00600	47	00601	00605	TEST
	70567	00601	46	00602	00606	TEST
	70570	00602	23	00611	00656	SUPPRESS READING
	70571	00603	16	00650	00543	SET SWITCH B
	70572	00604	37	00560	00605	SWITCH E 00626, SET SWITCH C
	70573	00605	11	00424	00422	N4 TO N2
	70574	00606	16	00655	00611	RESET READ BIN
	70575	00607	11	00422	00471	N2 TO P
	70576	00610	37	00570	00670	ENTER IC 007
	70577	00611	33	00474	01360	CARD

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70600	00612	00	00431	00002	SUBROUTINE
70601	00613	21	00611	00473	RAISE BIN
70602	00614	21	00612	00430	ADDRESSES
70603	00615	21	00576	00473	RAISE
70604	00616	31	00430	00017	STORAGE
70605	00617	35	00550	00550	ADDRESSES
70606	00620	45	00000	00532	
70607	00621	23	00635	00657	ADJUST EXIT
70610	00622	17	00000	00660	PICK CARDS
70611	00623	37	00670	00670	PICK CARDS
70612	00624	31	00556	00002	AND READ
70613	00625	00	00000	05 *	TO BCD BIN
70614	00626	23	20000	20000	SUM
70615	00627	75	20011	00631	BCD
70616	00630	32	01212	00000	BIN
70617	00631	13	20000	01223	ADJUST DRUM SUM
70620	00632	75	30012	00634	BCD BIN
70621	00633	11	01212	71200	TO DRUM
70622	00634	21	00635	00661	ADJUST EXIT
70623	00635	75	31777	00003	RESTORE ES
70624	00636	11	74001	00001	AND EXIT
70625	00637	00	00000	*	C
70626	00640	00	00641	00000	O
70627	00641	00	00000	00 01	N
70630	00642	37	00000	70402	S
70631	00643	00	00000	00 02	T
70632	00644	00	00000	74000	A
70633	00645	00	00000	76000	N
70634	00646	00	00000	00420	T
70635	00647	22	00000	00000	S
70636	00650	00	00000	00626	
70637	00651	00	00000	00557	

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	70640	00652	00	00000	2	
	70641	00653	20	00000	00000	
	70642	00654	00	00000	30000	
	70643	00655	00	00000	01360	
	70644	00656	11	00000	00000	
	70645	00657	00	00000	00 03	
	70646	00660	00	00000	00114	
	70647	00661	00	00000	00 04	
	70650	00662	75	10011	01013	CLEAR
	70651	00663	11	00667	01212	BCD BIN
	70652	00664	00	00000	00723	
	70653	00665	00	00000	0* *	
	70654	00666	00	00000	00 *	
	70655	00667	00	00000	00 0	
	70656	00670	71	01166	00611	START OF
	70657	00671	15	20000	00724	IC 007 CARD
	70660	00672	16	20000	00762	SUBROUTINE
	70661	00673	15	01014	00000	
	70662	00674	55	20000	00003	
	70663	00675	31	01163	00003	
	70664	00676	52	01202	20000	
	70665	00677	32	20000	00001	
PX 71900-9-(153)	70666	00700	44	00701	00701	
	70667	00701	44	01023	00702	
	70670	00702	16	01151	01010	
	70671	00703	44	00551	00553	JUMP TO PATCH # CHANGE
	70672	00704	37	01050	01011	
	70673	00705	41	00777	01042	
	70674	00706	45	01156	00612	
	70675	00707	37	01050	00714	
	70676	00710	76	00000	01266	
	70677	00711	76	10000	01226	

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70700 00712 76 10000 01252
70701 00713 45 00000 00721
70702 00714 32 01166 00000
70703 00715 37 00713 01011
70704 00716 41 01017 00766
70705 00717 16 00771 01017
70706 00720 37 00713 00766
70707 00721 15 01153 01143
70710 00722 37 01012 00706
70711 00723 37 00765 00724
70712 00724 55 00511 00000
70713 00725 44 00726 00727
70714 00726 16 00555 00765
70715 00727 55 10000 00013
70716 00730 51 01203 20000
70717 00731 16 20000 00753
70720 00732 55 10000 00006
70721 00733 51 01203 01123
70722 00734 55 10000 00006
70723 00735 51 01203 01117
70724 00736 55 10000 00006
70725 00737 51 01203 00777
70726 00740 32 20000 00016
70727 00741 35 01154 00742
70730 00742 00 00000 00 01
70731 00743 37 00743 00744
70732 00744 41 01123 01137
70733 00745 37 01150 00746
70734 00746 41 01117 01140
70735 00747 37 01144 00751
70736 00750 37 01150 00751
70737 00751 41 00777 01140

□ CHANGE

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70740	00752	54	00742	10107
70741	00753	31	01123	00000
70742	00754	32	10000	00000
70743	00755	73	00742	01116
70744	00756	37	01144	01140
70745	00757	51	01161	20000
70746	00760	47	00761	00762
70747	00761	13	01116	01116
70750	00762	11	01116	01427
70751	00763	21	00724	01204
70752	00764	21	00762	01166
70753	00765	45	00000	01012
70754	00766	11	01153	00777
70755	00767	55	01236	00000
70756	00770	11	01202	01236
70757	00771	31	01165	00011
70760	00772	32	20000	00003
70761	00773	44	00774	00775
70762	00774	32	01017	00000
70763	00775	46	00776	00772
70764	00776	31	20000	00000
70765	00777	35	01223	01223
70766	01000	21	00777	01205
70767	01001	41	01236	00771
70770	01002	37	01002	01003
70771	01003	55	01252	00000
70772	01004	37	01002	00770
70773	01005	55	01266	00034
70774	01006	37	01002	00771
70775	01007	16	01014	00000
70776	01010	45	00000	01042
70777	01011	17	00000	00000

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71000	01012	45	00000	00723	□ CHANGE
71001	01013	36	20000	00777	
71002	01014	27	20000	00670	
71003	01015	35	01166	01017	
71004	01016	35	01165	00706	
71005	01017	00	00000	00011	
71006	01020	11	01170	01017	
71007	01021	75	10044	01007	CLEAR IMAGE
71010	01022	11	00667	01223	ONLY □ CHANGE
71011	01023	32	01163	00000	
71012	01024	37	01010	00703	
71013	01025	15	20000	01033	
71014	01026	32	20000	00016	
71015	01027	15	20000	01067	
71016	01030	11	01162	01267	
71017	01031	11	01155	01270	
71020	01032	37	01045	01033	
71021	01033	55	00446	00000	
71022	01034	44	01035	01051	
71023	01035	37	01045	01051	
71024	01036	16	01051	00777	
71025	01037	75	30003	01041	
71026	01040	16	00710	01045	
71027	01041	37	01010	01044	
71030	01042	75	20003	01044	
71031	01043	23	01045	01166	
71032	01044	16	01014	00000	
71033	01045	77	00000	01253	
71034	01046	77	10000	01223	
71035	01047	77	10000	01237	
71036	01050	45	00000	00710	
71037	01051	55	10000	00013	

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71040	01052	51	01203	00000
71041	01053	33	20000	00000
71042	01054	35	01157	01070
71043	01055	37	00743	00732
71044	01056	44	01110	01057
71045	01057	16	01121	01136
71046	01060	37	01131	01061
71047	01061	41	01123	01124
71050	01062	31	01117	00017
71051	01063	35	01160	01064
71052	01064	37	77777	77530
71053	01065	31	01204	00023
71054	01066	73	00742	10000
71055	01067	12	00120	01123
71056	01070	31	01123	00043
71057	01071	32	10000	00000
71060	01072	73	01064	20000
71061	01073	35	20000	01064
71062	01074	37	01131	01075
71063	01075	41	01117	01122
71064	01076	16	01152	01131
71065	01077	41	00777	01113
71066	01100	41	00777	01132
71067	01101	15	01067	01106
71070	01102	21	01033	01204
71071	01103	21	01067	01204
71072	01104	16	01045	01131
71073	01105	33	01204	00000
71074	01106	55	00117	00000
71075	01107	44	01122	01124
71076	01110	27	01136	01060
71077	01111	43	01117	01121

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71100	01112	45	00000	01124
71101	01113	31	01211	00000
71102	01114	35	01270	01116
71103	01115	35	01164	01117
71104	01116	27	01244	01267
71105	01117	00	00000	00 0
71106	01120	32	01210	00000
71107	01121	37	01136	01122
71110	01122	35	01270	01123
71111	01123	27	01255	01267
71112	01124	55	01267	00043
71113	01125	44	01126	01131
71114	01126	21	01270	01207
71115	01127	42	01156	01131
71116	01130	55	01267	00010
71117	01131	45	00000	01036
71120	01132	31	01064	00002
71121	01133	32	01064	00001
71122	01134	11	20000	01064
71123	01135	34	20000	00063
71124	01136	47	01121	01122
71125	01137	16	00743	01144
71126	01140	41	01017	01143
71127	01141	21	01143	01204
71130	01142	16	01130	01017
71131	01143	55	01212	00004
71132	01144	37	01144	01145
71133	01145	31	01123	00002
71134	01146	32	01123	00001
71135	01147	52	01206	01123
71136	01150	45	00000	00746
71137	01151	00	00000	01050

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71140	01152	00	00000	01100
71141	01153	35	01212	01212
71142	01154	11	01166	00742
71143	01155	27	01225	01267
71144	01156	27	01253	01267
71145	01157	21	01123	00043
71146	01160	11	01167	01064
71147	01161	00	00000	00014
71150	01162	40	00000	00000
71151	01163	00	00000	00*02
71152	01164	00	00005	00000
71153	01165	54	00000	00000
71154	01166	00	00000	00*01
71155	01167	00	00000	00*01
71156	01170	00	00000	00*12
71157	01171	00	00000	00144
71160	01172	00	00000	01750
71161	01173	00	00000	23420
71162	01174	00	00003	03240
71163	01175	00	00036	41100
71164	01176	00	00461	13200
71165	01177	00	05753	60400
71166	01200	00	73465	45000
71167	01201	11	24027	62000
71170	01202	00	00000	00*03
71171	01203	00	00000	00077
71172	01204	00	00001	00000
71173	01205	00	00001	00001
71174	01206	00	00000	00017
71175	01207	00	00014	00000
71176	01210	00	00002	00000
71177	01211	00	00003	00000

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71200	01212	00	00000	0* *	BINARY
71201	01213	00	00000	00 0	
71202	01214	00	00000	00 *	
71203	01215	00	00000	00 *	CODED
71204	01216	00	00000	00 0	
71205	01217	00	00000	00 0	
71206	01220	00	00000		
71207	01221	00	00000	0 *	
71210	01222	00	00000	00 *	DECIMAL BIN
71211	01223	00	00000	0 *	SUM ADJUSTER

ANALYSIS
PREPARED BY L. W. Barton
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UNPACKED FLOATING POINT CARD READ

This routine reads up to five decimal floating point numbers from cards and stores them consecutively in unpacked form in either ES or MD.

By option the exponents may be ignored and the mantissas treated and stored consecutively as integers.

Drum address 72436 - 72751 inc.

Driver 72400 - 72435 inc.

Number of instructions 260 octal

Number of constants 34 octal

Number of temporaries 46 octal

ES address 01000 - 01361 inc.

COMMAND SEQUENCE:

The subroutine is coded to start in cell 01000 and is entered by the read sequence,

37 01001 01002

AB UUUUU VVVVV

in case of failure P A K 01000 will jump to last 37 read command for repeat.

It is also with driver to use the sequence

37 72400 72401

AB UUUUU VVVVV

which will store ES in 74001 - 75777 inc., and restore after use. With this driver sequence in case of failure P A K 72430 will restore ES and come to a 56 stop - release will then repeat the last read command.

No prime commands are included. 17 00000 72433 will prime one read card.

A 4, 5, or 7, do not print sum

any other number, print sum

B 4, 5, or 7, treat mantissas as consecutive integers

PX 71900-9-(154)

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DIGIT CARD ROUTINE

any other number, normal floating point.

UUUUU Address for storage of the first data word.

VVVVV Number of floating point numbers to be read or with option number of mantissas stored as integers.

CARD FORM COLUMNS:

1 punch in 12 row flag for exit 1-5 otherwise not used by routine.

6, 21, 36, 51, 66 decimal point, punched in card not used by routine.

7-10, 22-31, 37-46, 52-61, 67-76 ten decimal digit mantissa

17, 32, 47, 62, 77 sign of mantissa

A punch in any row except 0 or 12 will read as negative.

18-19, 33-34, 48-49, 63-64, 78-79

Exponent (power of ten) range -99 to 99

20, 35, 50, 65, 80 sign of exponent

A punch in any row except zero or 12 will read as negative.

Rounding at all operations occurs but only nine decimal digit accuracy may be assumed.

If the mantissa is zero the exponent will be stored unchanged in octal form.

A synthetic sum may be printed for each series of cards characteristic for t at series.

A 12 punch in row 1 will override the normal count and cause exit with the end of that card. In that case cell 01342 will be negative (with driver ES restoration will read over 01342)

The subroutine must be operated in ES but will store numbers addressed to ES or MD as read in.

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UNPACKED FLOATING POINT CARD READ

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7 400	00742	56	00000	30000	EXIT
7 401	00743	75	31777	72403	STORE
7 402	00744	11	00001	74001	ES
72403	00745	75	30352	00747	ROUTINE
72404	00746	11	72400	00742	TO ES
72405	00747	11	00742	20000	SET
72406	00750	36	01264	72432	REPEAT
72407	00751	35	01305	20000	SET
72410	00752	16	20000	00770	EXIT
72411	00753	55	00742	20025	TEST FOR
72412	00754	42	00775	00756	ES
72413	00755	45	00000	00757	ADDRESSES
72414	00756	32	00776	00000	ADDRESS MODIFICATION
72415	00757	55	20000	00017	
72416	00760	37	00760	00761	
72417	00761	16	20000	00763	SET ACQUISITION
72420	00762	11	00777	01024	ERASE INSTRUCTION
72421	00763	71	01264	30000	ACQUIRE CONTROL WORD
72422	00764	55	20000	00006	
72423	00765	37	00760	00754	X
72424	00766	55	20000	00017	
72425	00767	37	01001	01004	TP SIBRPITOME
72426	00770	75	31777	30000	RESTORE E S
72427	00771	11	74001	00001	AND EXIT
72430	00772	75	31777	72432	RESTORE E S
72431	00773	11	74001	00001	AND
72432	00774	30	00000	00000	REPEAT
72433	00775	02	00000	00104	
72434	00776	74	00000	00000	
72435	00777	11	00000	00000	
72436	01000	30	00000	00000	REPEAT
72437	01001	45	00000	30000	EXIT

72440	01002	16	01001	01003	
72441	01003	71	01264	30000	ACQUIRE CONTROL WORD
72442	01004	13	20000	01352	PRINT SUM FLAG
72443	01005	11	01263	01314	CLEAR
72444	01006	11	01263	01315	CELLS
72445	01007	16	20000	01314	NUMBER OF WORDS N
72446	01010	55	20000	00003	
72447	01011	13	20000	01351	READ AS INTEGER FLAG
72450	01012	31	01255	00000	SET FINAL
72451	01013	35	01277	01227	TRANSFER
72452	01014	11	01305	01356	SET TRANSFER
72453	01015	11	01265	01357	STEPS
72454	01016	44	01017	01022	
72455	01017	23	01227	01313	MODIFICATIONNS
72456	01020	11	01264	01356	FOR INTEGER
72457	01021	23	01357	01261	STORAGE
72460	01022	55	10000	00021	SET DATA
72461	01023	16	10000	01230	STORAGE
72462	01024	21	01001	01264	SET EXIT
72463	01025	36	01305	01000	SET REPEAT
72464	01026	23	01314	01264	N-1
72465	01027	46	01001	01030	EXIT IF N 0
72466	01030	41	01352	01032	SUM TEST
72467	01031	61	00000	01303	CARRIAGE RETURN
72470	01032	17	00000	01300	READ AND PICK CARC
72471	01033	11	01260	01350	LINE DIGIT 9
72472	01034	16	01256	01224	SET TEMPORARY STORAGE
72473	01035	75	10011	01037	CLEAR
72474	01036	11	01263	01316	MATRIX
72475	01037	76	00000	01361	
72476	01040	76	10000	10000	
72477	01041	76	10000	01360	

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PX 71900-9-(154)	72500	01042	37	01042	01043	
	72501	01043	54	01361	00034	
	72502	01044	11	01257	01054	SET 1ST STORAGE
	72503	01045	11	01304	01327	SET INDEX 3
	72504	01046	31	01306	00024	2 EXP 35
	72505	01047	32	01263	00004	SHIFT 4
	72506	01050	44	01051	01052	TEST BIT 0
	72507	01051	32	01350	00000	ADD LINE DIGIT
	72510	01052	46	01053	01047	TEST DIGITS 9
	72511	01053	31	20000	00000	CLEAR A LEFT
	72512	01054	30	00000	00000	STORE MATRIX WORD
	72513	01055	21	01054	01307	STEP STORAGE
	72514	01056	41	01327	01046	4 TIMES
	72515	01057	37	01057	01060	
	72516	01060	11	01360	10000	
	72517	01061	37	01057	01045	
	72520	01062	11	01361	10000	
	72521	01063	37	01057	01046	
	72522	01064	37	01064	01065	
	72523	01065	23	01350	01264	REDUCE LINE DIGIT
	72524	01066	46	01067	01037	TEST FOR 11 ROW
	72525	01067	11	01264	01350	
	72526	01070	37	01064	01037	11 ROW
	72527	01071	37	01042	01037	12 ROW, DUMMY
	72530	01072	44	01073	01075	TEST EXIT FLAG
	72531	01073	11	01302	01314	OVERRIDE INDEX
	72532	01074	11	01255	01350	SET FLAG
	72533	01075	31	01314	00000	N-1 REMAINDER
	72534	01076	42	01261	01100	TEST LAST CARD
	72535	01077	17	00000	01300	READ AND PICK CARD
	72536	01100	11	01302	01332	SET INDEX FOR WORD CHANGE
	72537	01101	15	01257	01123	SET FOR 1ST EXTRACTION

72540	01102	55	01316	00024	SHIFT FOR IDENT NUMBER
72541	01103	11	01302	01347	SET FOR \$ DATA WORDS
72542	01104	31	01304	00000	TEST FOR
72543	01105	42	01314	01115	LESS THAN
72544	01106	11	01314	01347	5 WORDS
72545	01107	31	01314	00017	N-1
72546	01110	35	01306	10000	TEST FOR
72547	01111	41	01351	01113	INTEGER
72550	01112	55	10000	00001	OPTION
72551	01113	31	01255	00000	SET SMALLER
72552	01114	35	10000	01227	STORAGE
72553	01115	37	01124	01120	SPACE FOR PERIOD
72554	01116	11	01260	01331	SET TALLY 9
72555	01117	11	01263	01327	CLEAR
72556	01120	41	01332	01123	TEST TO
72557	01121	21	01123	01306	CHANGE MATRIX
72560	01122	11	01262	01332	WORD
72561	01123	55	30000	00004	POSITION DIGIT
72562	01124	37	01124	01125	
72563	01125	31	01327	00002	N X 10
72564	01126	32	01327	00001	ADD
72565	01127	52	01301	01327	DIGIT
72566	01130	41	01331	01120	TEST N COMPLETE
72567	01131	11	01327	01334	SET EXPONENT FOR N 3
72570	01132	37	01124	01120	ACQUIRE
72571	01133	51	01301	20000	SZDPN
72572	01134	11	01265	01330	FLAG
72573	01135	47	01136	01140	TEST SIGN
72574	01136	13	01327	01334	SET EXPONENT FOR N 0
72575	01137	13	01265	01330	-FLAG
72576	01140	37	01140	01141	
72577	01141	11	01327	01354	MANTISSA X 10 EXP 10

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	72600	01142	11	01330	01355	MANTISSA FLAG
	72601	01143	11	01264	01331	SET TALLY
	72602	01144	37	01140	01117	EXPONENT INFORMATION
	72603	01145	41	01351	01217	TEST INTEGER OPTION
	72604	01146	11	01263	01333	CLEAR
	72605	01147	31	01354	00000	TEST N
	72606	01150	47	01151	01223	FOR 0
	72607	01151	23	01327	01330	EXPONENT
	72610	01152	12	20000	20000	ADJUSTMENT
	72611	01153	73	01265	01353	TENS DIGIT
	72612	01154	31	20000	00017	UNITS DIGIT
	72613	01155	35	01254	01215	UNITS POWER
	72614	01156	11	20000	01251	OF 10
	72615	01157	23	01334	01265	ADJUST EXPONENT
	72616	01160	11	01276	01327	10 EXP 10
	72617	01161	11	01310	01334	ADJUST AXONENT
	72620	01162	46	01214	01250	SIGN OF EXPONENT
	72621	01163	23	01334	01311	ADJUST EXPONENT
	72622	01164	31	01354	00000	N
PX 71900-9-(154)	72623	01165	73	01327	01333	N ADJUSTMENT
	72624	01166	31	20000	00043	FOR NEGATIVE
	72625	01167	73	01327	10000	EXPONENT
	72626	01170	55	10000	00001	DETERMINE
	72627	01171	32	01263	00001	LAST
	72630	01172	42	01327	01174	BIT
	72631	01173	27	10000	01264	OF N
	72632	01174	31	10000	00044	ASSEMBLE
	72633	01175	32	01333	00044	M
	72634	01176	11	01263	01331	CLEAR
	72635	01177	74	20000	01331	SCALE FACTOR N
	72636	01200	11	20000	01354	STORE N
	72637	01201	46	01202	01207	TEST FOR ROUNDING

72640	01202	21	01354	01264	ROUND
72641	01203	43	20000	01207	ADJUST FOR
72642	01204	32	01263	00107	OVERFLOW
72643	01205	11	20000	01354	IF
72644	01206	21	01334	01264	NECESSARY
72645	01207	31	01331	00000	ADJUST
72646	01210	42	01303	01212	
72647	01211	23	01334	01312	SCALE
72650	01212	21	01334	01331	FACTOR
72651	01213	37	01213	01214	
72652	01214	41	01353	01163	TEST TENS DIGIT
72653	01215	30	00000	00000	POWER FOR UNITS DIGIT
72654	01216	37	01213	01163	ADJUST FOR UNITS DIGIT
72655	01217	11	01354	01333	N
72656	01220	41	01355	01222	SIGN OF N
72657	01221	13	01333	01333	NEGATIVE
72660	01222	21	01315	01333	SUM
72661	01223	75	30002	01225	STORE
72662	01224	11	01333	30000	TEMPORARY
72663	01225	21	01224	01356	STEP STORAGE
72664	01226	41	01347	01115	TEST END OF CARD
72665	01227	30	00000	00000	FINAL
72666	01230	11	01335	30000	STORAGE
72667	01231	21	01230	01357	STEP
72670	01232	23	01314	01261	TEST FOR
72671	01233	46	01234	01033	END
72672	01234	41	01352	01001	TEST PRINT SUM
72673	01235	31	01263	00000	CLEAR
72674	01236	75	00006	01240	SUM
72675	01237	32	01315	00014	
72676	01240	31	20000	00030	
72677	01241	32	01264	00004	

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72700 01242 61 00000 20000
72701 01243 34 20000 00000
72702 01244 47 01241 01001
72703 01245 71 01354 01327
72704 01246 37 01213 01176
72705 01247 37 01247 01250
72706 01250 41 01353 01245
72707 01251 30 00000 00000
72710 01252 37 01247 01245
72711 01253 45 00000 01217
72712 01254 11 01264 01327
72713 01255 75 30000 01231
72714 01256 00 00000 01335
72715 01257 35 01316 01316
72716 01260 00 00000 00*11
72717 01261 00 00000 00005
72720 01262 00 00000 00010
72721 01263 00 00000 00*0
72722 01264 00 00000 00001
72723 01265 00 00000 00012
72724 01266 00 00000 00144
72725 01267 00 00000 01750
72726 01270 00 00000 23420
72727 01271 00 00003 03240
72730 01272 00 00036 41100
72731 01273 00 00461 13200
72732 01274 00 05753 60400
72733 01275 00 73465 45000
72734 01276 11 24027 62000
72735 01277 00 00012 00000
72736 01300 00 00000 00105
72737 01301 00 00000 00017

PRINTING
ADJUSTMENT
OF N
AND
EXPONENT
FOR
POSITIVE
SCALE FACTOR
CONSTANTS

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72740	01302	00	00000	00004
72741	01303	00	00000	00045
72742	01304	00	00000	00003
72743	01305	00	00000	00002
72744	01306	00	00001	00000
72745	01307	00	00001	00001
72746	01310	00	00000	00043
72747	01311	00	00000	00044
72750	01312	00	00000	00110
72751	01313	00	00005	00000

ANALYSIS
 PREPARED BY R. Brieger
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 SAN DIEGO

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 REPORT NO. ZM 491
 MODEL A11
 DATE 5-14-56

ARC SIN AND ARC COS, FIXED POINT CP015

01000: Alarm exit

01001: Exit

01002: Entry

Initial State: $(A) = N \cdot 2^{34}$
 where $\sin \phi = N$
 and $\cos \phi = N$
 $|N| \leq 1$

Final State: $\phi \cdot 2^{33} \rightarrow (A)$
 $\phi \cdot 2^{33} \rightarrow (Q)$

FORMULA USED: Series expansion about $\frac{\pi}{4}$

$$\phi = \frac{\pi}{4} + N^* + \sum_{m=1}^{\infty} \frac{U_m}{2m+1}$$

$$U_m = \frac{2m-1}{2m} N^{*2} U_{m-1}$$

$$N^* = \frac{1}{\sqrt{2}} (N - \sqrt{1-N^2})$$

Convergence is assumed when $U_m < 2^{-34}$

Maximum time; 70.5 milliseconds

Drum address: 73464 through 73551 $(54)_{10}$ $(66)_8$

Number of commands for Assembly Modification: $(50)_{10}$ $(62)_8$

Uses 60 cells including constants and temporaries 01066 - 01073 inclusive.

Special tests: If $N = 0$ ϕ is set = 0

ϕ is set = $\frac{\pi}{2}$

If $|N| > 1$ exit to Alarm Print Out

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73464	01000	37	76000	76002	ALARM
73465	01001	45	00000	30000	EXIT
73466	01002	11	01063	10000	$\pi/2 \cdot 2^{35} \rightarrow (Q)$
73467	01003	47	01004	01001	$N = 0?$
73470	01004	16	01042	01055	SET FOR POSITIVE RESULT
73471	01005	46	01006	01007	N NEGATIVE?
73472	01006	16	01024	01055	SET FOR NEGATIVE RESULT
73473	01007	12	20000	01067	STORE $ N $
73474	01010	31	01064	00041	$1 \cdot 2^{34} \rightarrow (A)$
73475	01011	42	01067	01000	$ N > 1? \rightarrow$ ALARM
73476	01012	33	01064	00103	$-1 \cdot 2^{68} \rightarrow (A)$
73477	01013	72	01067	10000	$(-1 + N^2) \cdot 2^{68} \rightarrow (A)$
73500	01014	47	01015	01030	$(A) = 0?$
73501	01015	13	20000	01066	STORE $(1 - N^2) \cdot 2^{68} = \bar{N} \cdot 2^{68}$
73502	01016	34	20000	00044	
73503	01017	13	20000	01073	
73504	01020	31	01043	00000	$X_0 \rightarrow (A)$
73505	01021	11	20000	01070	STORE X_i
73506	01022	31	01073	00044	$\bar{N} \cdot 2^{68} \rightarrow (A)$
73507	01023	32	01066	00000	
73510	01024	73	01070	20000	$\bar{N}/X_0 \rightarrow (A)$
73511	01025	32	01070	00107	$\frac{1}{2}(N/X_0 + X_0) = X_1$
73512	01026	11	20000	20000	
73513	01027	42	01070	01021	$X_0 > X_1?$
73514	01030	34	01067	00000	$(\sqrt{1-N^2} - N) \cdot 2^{34}$
73515	01031	71	20000	01062	$\sqrt{2}/2(N - \sqrt{1-N^2}) \cdot 2^{68} = N^* \cdot 2^{68}$
73516	01032	54	20000	00046	$N^* \cdot 2^{34} \rightarrow (R)$

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73517	01033	71	20000	10000	$N^{*2} \cdot 2^{64} \longrightarrow (A), N^* \cdot 2^{34} \longrightarrow (Q)$
73520	01034	54	20000	00046	STORE $N^{*2} \cdot 2^{34}$
73521	01035	11	20000	01066	
73522	01036	13	01065	01067	$D_0 = -1$
73523	01037	11	10000	20000	$N^* \cdot 2^{34} \longrightarrow (A)$
73524	01040	11	20000	01073	STORE $N^* \cdot 2^{34}$
73525	01041	11	01063	01072	$\pi/4 \cdot 2^{34}$
73526	01042	35	01072	01072	
73527	01043	21	01067	01064	$D + 2 \longrightarrow D = 2m - 1$
73530	01044	35	01065	01070	$D + 1 \longrightarrow P = 2m$
73531	01045	35	01065	01071	$P + 1 \longrightarrow Q = 2m + 1$
73532	01046	71	01066	01073	$N^{*2} \cdot U_{m-1} \cdot 2^{64} \longrightarrow (A)$
73533	01047	54	20000	00046	$N^{*2} \cdot U_{m-1} \cdot 2^{34}$
73534	01050	71	20000	01067	$(2m-1) N^{*2} \cdot U_{m-1} \cdot 2^{34}$
73535	01051	73	01070	20000	$2m-1/2m N^{*2} \cdot U_{m-1} = U_m$
73536	01052	11	20000	01073	STORE U_{m-1}
73537	01053	73	01071	20000	$U_m/2m+$
73540	01054	47	01042	01055	$U_m/2m+1 \neq 0$ REPEAT LOOP
73541	01055	13	01072	01072	SWITCH
73542	01056	54	01072	00107	$-\theta \longrightarrow (A)$
73543	01057	35	01063	10000	$\pi/2 - \theta \longrightarrow (Q)$
73544	01060	13	01072	20000	$\theta \longrightarrow (A)$
73545	01061	45	00000	01001	JUMP TO EXIT
73546	01062	64	53730	31462	$-\sqrt{2}/2 \cdot 2^{34}$
73547	01063	14	44176	65210	$\pi/4 \cdot 2^{34}$
73550	01064	00	00000	00002	
73551	01065	00	00000	00001	

EX 71900-9-(155)

ANALYSIS
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 SAN DIEGO

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 MODEL ALL
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or (in matrix-vector form)

$$(4) \begin{pmatrix} \sum_{\mu} (x_1^0 x_2^0 x_3^0 x_4^0)_{\mu} & \sum_{\mu} (x_1^1 x_2^0 x_3^0 x_4^0)_{\mu} & \dots & \sum_{\mu} (x_1^0 x_2^0 x_3^0 x_4^2)_{\mu} \\ \sum_{\mu} (x_1^1 x_2^0 x_3^0 x_4^0)_{\mu} & \sum_{\mu} (x_1^2 x_2^0 x_3^0 x_4^0)_{\mu} & \dots & \sum_{\mu} (x_1^1 x_2^0 x_3^0 x_4^2)_{\mu} \\ \dots & \dots & \dots & \dots \\ \sum_{\mu} (x_1^0 x_2^0 x_3^0 x_4^2)_{\mu} & \sum_{\mu} (x_1^1 x_2^0 x_3^0 x_4^2)_{\mu} & \dots & \sum_{\mu} (x_1^2 x_2^0 x_3^0 x_4^2)_{\mu} \end{pmatrix} \begin{pmatrix} a_{0000} \\ a_{1000} \\ \dots \\ a_{0002} \end{pmatrix} = \begin{pmatrix} \sum_{\mu} y_{\mu}(x_1^0 x_2^0 x_3^0 x_4^0)_{\mu} \\ \sum_{\mu} y_{\mu}(x_1^1 x_2^0 x_3^0 x_4^0)_{\mu} \\ \dots \\ \sum_{\mu} y_{\mu}(x_1^0 x_2^0 x_3^0 x_4^2)_{\mu} \end{pmatrix}$$

The determinant of the system (4) is non-singular and symmetric. Thus, the problem is completed by solving the non-homogeneous linear system (4) by Cramer's Method. For the general case the number γ of equations in (4) is given by (5) $\gamma = \binom{\lambda-1}{0} + \binom{\lambda}{1} + \dots + \binom{\lambda+d-1}{d}$. For the present case $\gamma = 15$. The Crout routine is used to solve (4). For convenience denote the so-called given matrix in (4) by M, and M without summation signs by m.

PART II. CODING

The code is developed by combining a least squares code (called 2X4) with existing sub-routines. 2X4 includes a "residual" calculation (evaluation of (1) for calculated a_{ijkl}). The following list gives the parts of the tape in the order in which they appear on the tape:

- IC 003 FLOATING POINT CARD INPUT (followed by extra seventh level hole).
- MD CLEAR 40000-47777 (followed by extra seventh level hole).
- 2 X 4 FIT.
- CN 005 CROUT
- CA 001 TWO REGISTER FLOATING POINT ARITHMETIC
- IC 004 FLOATING POINT CARD OUTPUT

The register of the CROUT routine, 77251, indicating the number of equations is set to $(17)_8 = (15)_{10}$ and the exit is modified to jump to the residual check

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of the 2 X 4 FIT. The n index register, 50775, of the 2 X 4 routine is set to $(54)_8 = (14)_{10}$. There is an MS:1 at 444 upon completion of the generation of m . There is an MS:2 at 466 at which point m has been generated and stored and the routine is ready to enter the CROUT routine.

PART III INPUT - OUTPUT

Input and output is by cards in floating decimal format (five numbers to the card). The input cards contain $'x_1, 'x_2, 'x_3, 'x_4, 'y$ followed by $^2x_1, ^2x_2, ^2x_3, ^2x_4, ^2y$ and so on, with a header card punched to start the loading at 51003. The output cards contain five sets of answers a_{ijkl} in the order 0000, 1000, 0100, 0010, 0001, 2000, 1100, 1010, 1001, 0200, 0110, ..., 0002, each set followed by their differences (see description of CROUT routine) followed by a card containing the residual for the last set of answers.

PART IV. OPERATION

1. Load service routines.
2. Load input cards into read hopper.
3. PT load 2 X 4 to first extra 7th level hole.
4. (PAK) = 300, start 1103.
5. PT load 2 X 4 to second extra 7th level hole.
6. MDS to clear 40000-47777.
7. PT load remaining portion of 2 X 4.
8. (PAK) = 50376, start 1103.

The total time for the case $\lambda=4$, $d=2$, $n=44$ is approximately twelve minutes.

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LEAST SQUARES POLY APPRX

51001		20	00000	00000	1	INTO
51002		00	00000	00001		STORAGE
50376	00376	75	30400	00400		TRANSFER ROUTINE
50377	00377	11	50400	00400		TO ES
50400	00400	75	30002	00402	1	TO ES
50401	00401	11	51001	01001		
50402	00402	75	30010	00404		X_i TO ES
50403	00403	11	51003	01003		
50404	00404	75	30002	00406		X_i TO (27-30)
50405	00405	11	01003	00027		
50406	00406	75	30002	00410		X_i TO (25-26)
50407	00407	11	01003	00025		
50410	00410	37	00201	00203		MULTIPLY
50411	00411	75	30002	00413		
50412	00412	11	00031	01013		ELEMENT OF m_i TO ES
50413	00413	21	00407	00770		ADVANCE (407 _u)
50414	00414	21	00412	00041		ADVANCE (412 _v)
50415	00415	41	00763	00406		4- i TIMES ?
50416	00416	21	00405	00770		ADVANCE (405 _u)
50417	00417	15	00405	00407		(407 _v) = (405 _u)
50420	00420	23	00415	00073		DIMINISH (415 _u) PY 1
50421	00421	41	00771	00404		4 TIMES ?
50422	00422	75	30002	00424		Y TO ES
50423	00423	11	51013	01037		
50424	00424	75	30040	00426		ELEMENTS OF 1ST ROW TO RESIDUAL
50425	00425	11	01001	52271		CHECK STORAGE AREA
50426	00426	11	00765	00764		SET LOOP INDEX
50427	00427	75	30002	00431		ELEMENT OF ROW 1 AS
50430	00430	11	01003	00027		MULTIPLIER

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LEAST SQUARES POLY APPRX

50431	00431	75	30002	00433	ELEMENTS OF ROW 1 AS
50432	00432	11	01001	00025	MULTIPLICANDS
50433	00433	37	00201	00203	MULTIPLY
50434	00434	75	30002	00436	ELEMENTS OF ROWS
50435	00435	11	00031	01041	2-15 TO ES
50436	00436	21	00432	00770	ADVANCE (432 _u)
50437	00437	21	00435	00041	ADVANCE (435 _v)
50440	00440	41	00764	00431	ONE ROW OF <i>m</i> COMPLETED ?
50441	00441	21	00430	00770	ADVANCE (430 _u)
50442	00442	15	00766	00432	(432 _u) = 1001
50443	00443	41	00767	00426	14 ROWS OF <i>m</i> COMPLETED ?
50444	00444	56	10000	00445	TO <i>m</i> ACCUMULATION
50445	00445	75	30002	00447	ACCUMULATE
50446	00446	11	01001	00025	ELEMENTS
50447	00447	75	30002	00451	OF <i>m</i>
50450	00450	11	40001	00027	IN AN ES AREA
50451	00451	37	00201	00202	PREPARATORY TO
50452	00452	75	30002	00454	TRANSFER TO
50453	00453	11	00031	01001	GIVEN
50454	00454	21	00446	00770	MATRIX
50455	00455	21	00450	00770	AREA OF
50456	00456	21	00453	00041	CROUT
50457	00457	41	00773	00445	ROUTINE
50460	00460	75	30740	00462	[M] TO DRUM
50461	00461	11	01001	40001	
50462	00462	21	50403	00772	ADVANCE (50403 _u)
50463	00463	21	50423	00772	ADVANCE (50423 _u)
50464	00464	21	50425	00774	ADVANCE (50425 _v)
50465	00465	41	00775	50376	ALL POINTS USED ?
50466	00466	56	20000	77330	TO CROUT
50760	00760	00	00000	00000	2
50761	00761	00	00000	00001	X

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LEAST SQUARES POLY APPRX

50762	00762	00	00000	00002	4
50763	00763	00	00000	00003	R.
50764	00764	00	00000	00017	T.
50765	00765	00	00000	00017	C
50766	00766	00	01001	00000	O
50767	00767	00	00000	00015	N
50770	00770	00	00002	00000	S
50771	00771	00	00000	00003	T
50772	00772	00	00012	00000	A
50773	00773	00	00000	00357	N
50774	00774	00	00000	00040	T
50775	00775	00	00000	00054	S
55776		75	10004	56000	CLEAR RESIDUAL
55777		11	00040	00664	STORAGE REGISTERS
56000		75	30060	00610	TRANSFER RESIDUAL CHECK
56001		11	56002	00602	ROUTINE TO ES
56002	00602	00	00000	00054	RESIDUAL
56003	00603	00	00040	00000	CHECK
56004	00604	00	76500	00000	CALCU -
56005	00605	00	00000	00016	LATION
56006	00606	00	00000	00016	CONSTANTS
56007	00607	11	00605	00606	SET INDEX
56010	00610	75	30002	00612	POWERS TO
56011	00611	11	52271	00027	(27-30)
56012	00612	75	30002	00614	COEFFICIENTS TO
56013	00613	11	76500	00025	(25-26)
56014	00614	37	01001	01003	MULTIPLY
56015	00615	75	30002	00617	TERMS TO
56016	00616	11	00031	00027	(27-30)
56017	00617	75	30002	00621	PARTIAL SUM
56020	00620	11	00664	00025	OF POLY. TO (25-26)
56021	00621	37	01001	01002	ACCUMULATE

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LEAST SQUARES POLY APPRX

56022	00622	75	30002	00624	STORE PARTIAL SUM
56023	00623	11	00031	00664	OF POLYNOMIAL
56024	00624	21	00611	00661	ADVANCE (611 _u)
56025	00625	21	00613	00661	ADVANCE (613 _u)
56026	00626	41	00606	00610	POLY. EVALUATED
56027	00627	13	00664	00027	DIFFERENCE
56030	00630	11	00665	00030	BETWEEN
56031	00631	75	30002	00633	APPROXIMATION
56032	00632	11	52327	00025	AND
56033	00633	37	01001	01002	FUNCTION
56034	00634	75	30002	00636	CALCULATION
56035	00635	11	00031	00027	OF
56036	00636	75	30002	00640	THE
56037	00637	11	00031	00025	SQUARE
56040	00640	37	01001	01003	OF
56041	00641	75	30002	00643	ONE
56042	00642	11	00031	00027	DIFFERENCE
56043	00643	75	30002	00645	PARTIAL
56044	00644	11	00666	00025	SUM
56045	00645	37	01001	01002	OF
56046	00646	75	30002	00650	THE
56047	00647	11	00031	00666	RESIDUAL
56050	00650	21	00632	00603	ADVANCE (632 _u)
56051	00651	15	00604	00613	(613 _u) = 76500
56052	00652	21	00611	00661	ADVANCE (611 _u)
56053	00653	75	10002	00655	
56054	00654	11	00040	00664	CLEAR PARTIAL SUM STOR. REG.
56055	00655	41	00602	00607	ALL POINTS USED ?
56056	00656	37	70440	70441	PUNCH
56057	00657	00	00666	00001	RESIDUAL
56060	00660	57	00000	00000	FINAL STOP
56061	00661	00	00002	00000	INCREMENT

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ANALYSIS
 PREPARED BY L. W. Barton
 CHECKED BY C. J. Swift
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CONVAIR
 A DIVISION OF GENERAL DYNAMICS CORPORATION
 SAN DIEGO

PAGE IF 001
 REPORT NO. ZM 491
 MODEL All
 DATE 6-5-56

FIXED POINT CHARACTRON OUTPUT ROUTINE

This routine prints numbers on the charactron in decimal form, given the binary scale factor.

Drum address 73032 - 73322 inc.

Driver 72770 - 73031 inc.

Number of instructions: 213 octal

Constants: 56 octal

Temporaries: 7 octal

ES address: 01000 - 01277

COMMAND SEQUENCE

The subroutine is coded to start in cell 01000 and is entered by the sequence:

37 01000 01000

NN UUUUU VVVVV

If the driver is to be used, it is entered by the sequence:

37 72770 72771

NN UUUUU VVVVV

The driver will store ES in 74001 - 75777 inc. and restore it after use. In case of failure with driver sequence, starting with PAK equal to 73022 will stop print, advance the film, restore ES, and come to a 56 stop. Restarting will then repeat the interrupted printing instruction.

NN is the maximum number of rows from the top which will be printed. If it is zero or over 32 it will be set equal to 32.

The number of columns is 4.

UUUUU is the address of the first data word

VVVVV is the address of the first parameter word

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ANALYSIS
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C O N V A I R
SAN DIEGO

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PARAMETER WORDS

The parameter words consist of pairs of octal digits from left to right corresponding to consecutive data words. If the value of the octal digit pair is not greater than octal 43 it is used as a binary scale factor for the corresponding data word. If the value is octal 77 it serves as a flag to end the parameter words and exit. If it is greater than octal 43 and not equal to octal 77, E will precede that data word which will have its binary scale factor set equal to zero. Parameter words are not disturbed in use.

PAGE FORMAT

A title and page number are placed on each page. The title is any number of symbols up to 48. Two octal digits represent each symbol as defined by this table. Any other pair will cause a blank space.

	Second Octal Digit						
	(0)	(1)	(2)	(3)	(4)	(5)	
First	(0) 0	1	2	3	4	5	
	(1) 6	7	8	9	A	B	
Octal	(2) C	D	E	F	G	H	
	(3) .	J	K	L	M	N	
	(4) -	P	Q	R	S	T	
Digit	(5) U	V	W	X	Y	Z	

Cells 01251 - 01260 (or with driver 73303 - 73312) inclusive are used to store the title. The page number is stored in cell 01214 (and by the driver also in cell 73246.) It normally is read in as zero and advanced by one each time.

A maximum of 128 numbers per page is possible in four columns of 32 numbers each. The columns have an even left edge preceeded by negative

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ANALYSIS
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signs when required. Leading zeros are suppressed, the decimal point is printed and the maximum size may reach 11 digits. Integers over 9,999,999,999 are replaced by that value. Numbers with fractional parts are rounded. Any column is completed as far as specified before the next is started.

PAGE AND FILM ADVANCE

Cell 01213 is used for grid position in printing and cell 01214 is used for page number (the driver also uses 73246 and 73247). Both of these are read in zero and are automatically modified.

The film is advanced at any time the subroutine is entered with cell 01214, page number, equal to zero, is before the first printing. Film is also advanced at the end of each page. At the end of each page 01213 is set equal zero. This will cause a new page to be started when further printing is asked for.

Both 01214 and 01213 can be set equal zero to cause film advance and/or a new page. Film advance also will occur if the instruction 17 00000 01241 (or with driver 17 00000 73273) is used. This should be executed twice at the end of a problem to develop and fix the last two frames.

Unless cell 01213 is cleared or the end of a page is reached a succeeding 37 command sequence will start printing the next word on the same page.

With the driver, addition of 72032 to any above ES address will give the corresponding MD address.

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ANALYSIS
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TIMING

Between succeeding pages .4 seconds occurs as the film advances (and with the developing camera 2.seconds for development). If there is less than 2½ seconds computing time per page, a delay may hold up the computer. (These times are approximate and subject to change).

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CHARACTRON FIXED POINT WRITE

72770	00736	67	00001	30000	
7 771	00737	75	31777	72773	ENTRANCE MD DRIVER
7 772	00740	11	00001	74001	STORE ES
7 773	00741	75	30333	00743	ROUTINE
7 774	00742	11	72770	00736	TO ES
7 775	00743	16	00736	00766	SET
72776	00744	21	00766	01216	EXIT
72777	00745	55	00736	20025	TEST
73000	00746	44	00752	00750	FOR
73001	00747	45	00000	00751	ES
73002	00750	32	00776	00000	ADDRESS
73003	00751	55	20000	00017	ADJUSTMENT
73004	00752	37	00752	00753	
73005	00753	16	20000	00757	SET ACQUISITION
73006	00754	11	00736	73026	SET REPEAT
73007	00755	11	00777	01017	ERASE INST
73010	00756	16	00775	01172	SET EXIT
73011	00757	71	01216	30000	CONTROL WORD
73012	00760	55	20000	00006	ADJUST
73013	00761	37	00752	00746	ES
73014	00762	37	00752	00746	ADDRESSES
73015	00763	45	00000	01001	SO ROUTINE
73016	00764	11	01213	73245	RESTORE GRID NUMBER, RETURN
73017	00765	11	01214	73246	RESTORE PAGE NUMBER
73020	00766	75	31777	30000	RESTORE
73021	00767	11	74001	00001	E.S.
73022	00770	17	00000	73273	ADVANCE FILM
73023	00771	75	31777	73025	RESTORE
73024	00772	11	74001	00001	ES
73025	00773	23	73026	73031	
73026	00774	30	00000	00000	REPEAT
73027	00775	02	00000	00764	

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CHARACTRON FIXED POINT WRITE

73030	00776	74	00000	00000	
73031	00777	11	00001	00001	
73032	01000	71	01216	30000	ACQUIRE CONTROL WORD
73033	01001	15	20000	01055	ADDRESS OF 1ST DATA WORD
73034	01002	55	20000	00006	
73035	01003	51	01231	20000	NUMBER OF ROWS
73036	01004	55	10000	00011	
73037	01005	15	10000	01020	ADDRESS OF 1ST S.W.
73040	01006	47	01007	01010	TEST NUMBER ROWS 0
73041	01007	42	01270	01011	TEST NUMBER ROWS GREATER 32
73042	01010	31	01216	00005	SET 32
73043	01011	71	20000	01234	CHANGE TO
73044	01012	35	01216	01273	DISTANCE
73045	01013	31	01214	00000	PAGE NUMBERS
73046	01014	47	01016	01015	TEST 0
73047	01015	17	00000	01241	ADVANCE FILM
73050	01016	21	01000	01216	SET
73051	01017	16	20000	01172	EXIT
73052	01020	11	30000	01275	STORE 1ST PW
73053	01021	15	01020	01102	TRANSFER IDENTITY
73054	01022	11	01246	01274	SET FOR PW CHANGE
73055	01023	17	00000	01237	FREE RUN PRINT
73056	01024	31	01213	00000	TEST FOR
73057	01025	47	01046	01026	NEW PAGE
73060	01026	15	01211	01027	SET PICKUP FOR TITLE
73061	01027	11	30000	10000	PICKUP
73062	01030	11	01246	01271	SET TALLY
73063	01031	51	01261	20000	EXTRACT FROM Q
73064	01032	55	10000	00006	SHIFT CHARACTERS
73065	01033	32	01213	00000	ADD POSITION
73066	01034	77	10000	20000	PRINT
73067	01035	21	01213	01233	SHIFT RIGHT

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CHARACTRON FIXED POINT WRITE

PX 71900-9-(157)	73070	01036	41	01271	01031	TEST TALLY
	73071	01037	21	01027	01244	ADVANCE PICKUP
	73072	01040	42	01210	01027	TEST END
	73073	01041	21	01214	01216	ADVANCE PAGE NUMBER
	73074	01042	11	20000	01272	TO INTEGER STORAGE
	73075	01043	11	01245	01271	0 TO FRACTIONAL STORAGE
	73076	01044	37	01134	01110	PRINT PAGE NUMBER
	73077	01045	11	01234	01213	SET GRID POSITION
	73100	01046	55	01275	00006	STORE SCALE FACTOR
	73101	01047	51	01231	01277	TEST FOR
	73102	01050	43	01231	01171	EXIT FLAG
	73103	01051	42	01242	01055	TEST FOR OVERSIZE
	73104	01052	31	01243	00000	E FOR SCALE FACTOR ERROR
	73105	01053	11	01215	01277	SET SCALE FACTOR 0
	73106	01054	37	01205	01201	PRINT E
	73107	01055	11	30000	01271	ACQUIRE NUMBER
	73110	01056	21	01055	01244	STEP
	73111	01057	31	01207	00000	SET BINARY
	73112	01060	36	01277	01103	POINT SHIFT
	73113	01061	11	01271	20000	
	73114	01062	46	01063	01067	TEST FOR SIGN
	73115	01063	13	01271	01271	NEGATIVE
	73116	01064	31	01213	00000	GRID
	73117	01065	32	01245	00000	NEGATIVE SIGN
	73120	01066	77	10000	20000	PRINT
	73121	01067	21	01213	01233	MOVE SIGHT
	73122	01070	71	01277	01267	.2857 X BSF
73123	01071	32	01236	00052	.99	
73124	01072	11	20000	01276	NUMBER FRACTIONAL DIGITS	
73125	01073	31	20000	00017	SHIFT TO U	
73126	01074	35	01212	01076	ROUNDING	
73127	01075	31	01262	00000	FACTOR	

CHARACTRON FIXED POINT WRITE

73130	01076	30	00000	00000	TO Q
73131	01077	41	01274	01103	TEST FOR PW CHANGE
73132	01100	11	01246	01274	RESET TALLY
73133	01101	21	01102	01244	ADVANCE PW
73134	01102	11	30000	01275	NEXT PW
73135	01103	30	00000	00000	CENTER BINARY POINT
73136	01104	32	10000	00000	ROUND
73137	01105	11	20000	01271	STORE FRACTION
73140	01106	34	20000	00044	
73141	01107	11	20000	01272	STORE INTEGER
73142	01110	75	20013	01112	JUMP IF OVERSIZE
73143	01111	42	01216	01114	JUMP IF SIZE OK
73144	01112	11	01247	01272	SET FOR MAX. INTEGER
73145	01113	11	01215	10000	
73146	01114	51	01231	01277	11-R
73147	01115	55	01277	10017	SET
73150	01116	31	01206	00000	
73151	01117	36	10000	01124	DIVISION
73152	01120	31	01217	00000	10
73153	01121	36	01277	01277	R-1 NUMBER INTEGER DIGITS
73154	01122	31	01272	00044	REPLACE
73155	01123	32	01271	00000	NUMBER
73156	01124	30	00000	00000	DIVISOR IN Q
73157	01125	11	10000	01272	
73160	01126	73	10000	10000	ANSWER X 2 EXP 35
73161	01127	55	10000	00001	ANSWER X 2 EXP 36
73162	01130	32	01215	00001	REMAINDER X 2
73163	01131	42	01272	01133	TEST WITH DIVISOR
73164	01132	27	10000	01216	ROUND
73165	01133	37	01205	01204	PRINT INTEGER
73166	01134	37	01134	01135	OPTIONAL EXIT
73167	01135	31	01250	00000	PERIOD

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CHARACTRON FIXED POINT WRITE

PX 71900-9-(157)	73170	01136	32	01213	00000	GRID
	73171	01137	77	10000	20000	PRINT PERIOD
	73172	01140	21	01213	01233	MOVE RIGHT
	73173	01141	11	01276	01277	CHANGE TO FRACTION TALLY
	73174	01142	37	01205	01204	PRINT FRACTION
	73175	01143	11	01213	10000	GRID
	73176	01144	51	01264	20000	MASKED
	73177	01145	35	01234	01213	ADVANCE VERTICAL
	73200	01146	11	01263	10000	V MASK
	73201	01147	51	01213	20000	VERTICAL ADJUSTMENT
	73202	01150	42	01273	01046	JUMP IF OK
	73203	01151	16	01234	01213	VERTICAL TO START
	73204	01152	21	01213	01266	ADVANCE HORIZONTAL
	73205	01153	15	01213	01277	HORIZONTAL
	73206	01154	31	01277	00000	TO U OF A
	73207	01155	42	01265	01046	JUMP IF OK
	73210	01156	17	00000	01240	STOP PRINT
	73211	01157	11	01215	01213	SET FOR NEW PAGE
	73212	01160	17	00000	01241	ADVANCE FILM
	73213	01161	15	01046	01166	TEST
	73214	01162	31	01274	00000	FOR
	73215	01163	47	01166	01164	
	73216	01164	15	01102	01166	END
	73217	01165	21	01166	01244	OF
	73220	01166	13	30000	10000	
	73221	01167	51	01261	20000	PAGE
	73222	01170	47	01023	01172	EXIT
73223	01171	17	00000	01240	STOP PRINTING	
73224	01172	45	00000	30000	EXIT	
73225	01173	31	10000	00002	Q X 10	
73226	01174	32	10000	00001	TO A	
73227	01175	11	20000	10000	REMAINDER TO A	

73230	01176	34	20000	00102	OVERFLOW TO POSITION
73231	01177	42	01235	01201	TEST FOR
73232	01200	35	01232	20000	ADJUSTMENT
73233	01201	32	01213	00000	GRID
73234	01202	77	10000	20000	PRINT DIGIT
73235	01203	21	01213	01233	MOVE TO RIGHT
73236	01204	41	01277	01173	END OF WORD
73237	01205	45	00000	30000	SUB EXIT
73240	01206	55	01230	10001	FOR NUMBER ADJUSTMENT
73241	01207	31	01271	00044	FOR BINARY POINT SHIFT
73242	01210	11	01261	00000	FOR PAGE TITLE TEST
73243	01211	00	01251	00000	
73244	01212	73	01216	10000	FOR ROUNDING FACTOR
73245	01213	00	00000	00*0	GRID LOCATION
73246	01214	00	00000	00*0	PAGE NUMBER
73247	01215	00	00000	00 *	ZERO
73250	01216	00	00000	00001	POWERS
73251	01217	00	00000	00012	
73252	01220	00	00000	00144	
73253	01221	00	00000	01750	
73254	01222	00	00000	23420	OF
73255	01223	00	00003	03240	
73256	01224	00	00036	41100	
73257	01225	00	00461	13200	
73260	01226	00	05753	60400	
73261	01227	00	73465	45000	
73262	01230	11	24027	62000	10
73263	01231	00	00000	00077	MASK
73264	01232	02	00000	00000	
73265	01233	00	00022	00000	HORIZONTAL SPACE
73266	01234	00	00000	00036	VERTICAL SPACE
73267	01235	06	00000	00000	TEST

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73270	01236	00	77270	24366	.99 X 2 EXP 30
73271	01237	00	00000	05000	PRINT FREE RUN
73272	01240	00	00000	04400	STOP PRINT
73273	01241	00	00000	06000	ADVANCE FILM
73274	01242	00	00000	00044	36
73275	01243	22	00000	00000	E
73276	01244	00	00001	00000	
73277	01245	40	00000	00000	PRINT NEGATIVE SIGN
73300	01246	00	00000	00005	
73301	01247	11	24027	61777	10 EXP 10 -1
73302	01250	30	00000	00010	PRINT PERIOD
73303	01251	44	70077	00770	CHARACTERS
73304	01252	07	70077	00770	
73305	01253	07	70077	00770	FOR
73306	01254	35	00527	72522	
73307	01255	14	43774	52501	PAGE
73310	01256	44	70077	00770	
73311	01257	07	70077	00770	TITLE
73312	01260	07	70077	00770	MASK
73313	01261	77	00000	00000	
73314	01262	37	77777	77777	
73315	01263	00	00000	77777	MASK
73316	01264	00	07400	77777	MASK
73317	01265	00	02000	00000	
73320	01266	00	00400	00000	
73321	01267	00	22221	64247	.2857 X 2 EXP 30
73322	01270	00	00000	00041	

REMINGTON RAND UNIVAC

St. Paul, Minnesota

15 April, 1956

FLICK, A DEMONSTRATION ROUTINEDescription

This routine enables one to display a message in Times-Square fashion across the monitor scope on the 1103 console, or on paper tape from the high speed punch. The routine is provided with program entries and exits for use as a subroutine. (HSS) are preserved in the region 76000-77777 while FLICK operates and are restored upon completion of the display.

Input

The routine will read a message from paper tape which has been punched in flex code directly from a Flexowriter; the routine will also display a message which has been previously stored on the drum starting at address 50000. In either case, the upper limit on the number of characters per message is 2047₁₀. A flex code-stop (octal 43) must terminate a message.

The flex-coded characters recognized by FLICK are A thru Z, 0 thru 9, minus (-), equality (=), plus (+), period (.), and space. Space codes are automatically substituted for carriage return and tab codes. FLICK ignores all other flex codes, and paper tape leader.

In addition, a number of other characters are available for display. These characters cannot be punched on tape directly from a Flexowriter, and hence use of them requires that they be read into the computer independently of FLICK. The additional characters and their octal codes are as follows:

CHAR.	CODE	CHAR.	CODE	CHAR.	CODE	CHAR.	CODE
x	131	€	121	ø ^(upper)	100	8 ^(upper)	110
÷	112	√	122	1 ^{case}	101	9 ^{case}	111
:	113	•	123	2	"	<	132
?	114	(124	3	"	>	133
:	115)	125	4	"	≥	134
∫	116	[126	5	"	≤	135
Σ	117]	127	6	"	€	136
π	120	/ ^(upper)	130	7	"		
		case					

A bioctal tape of character codes for a desired message may be loaded into the computer, one character to a cell starting at address 50000. This form of message input must of course be effected independently of FLICK routine.

Output

Each character of the message is displayed in a 5x7 matrix on the scope, or on the paper tape. One character moves across the scope in approximately 3 seconds, and characters are punched out at the rate of 10 per second.

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Storage

The FLICK routine is located in cells 47161 thru 47777. The coded message is stored in cells 50000 thru 50000+n, where n is the number of characters in the message. Cells 54000 thru 54000+n are used as temporary storage. $n \leq 2047_{10}$ (3777_8). The FLICK routine is available in symbolic coding (RECO) so that rearrangement of storage can be readily performed.

Any message remains undisturbed on the drum once it is read in; this enables one to redisplay a message as many times as is desired until a new message is read in.

Operating Instructions

<u>READ MESSAGE FROM</u>	<u>TYPE OF DISPLAY</u>	<u>PAK SETTING*</u>	<u>PROGRAM ENTRY</u>
Flex-coded paper tape	scope	47324	37 47312 47316
Drum (50000 thru 50000+n)	scope	47321	37 47312 47313
Flex-coded paper tape	punch	47173	37 47161 47165
Drum (50000 thru 50000+n)	punch	47170	37 47161 47162

***Note:** If only one display is desired, MS1 select should be turned ON at this point; otherwise the current display will repeat indefinitely. Program entry to FLICK gives only one complete message display.

Alarms

1. If an illegal character code is encountered, the computer halts on a 56 00077 00163 command. STARTing will terminate the current message and begin display of those characters which up to the stop point have been found to be legal ones.

2. If a flex code-stop (octal 43) is omitted from the end of the message, FLICK will continue to read from tape or drum until an illegal code is found (see alarm 1.). When the code-stop is omitted from punched paper tape, the computer may hang up on an Eternal Read command; in this case Force Stop, set PAK = 00136 and START. The message is then automatically terminated and display begins.

A listing of the code in symbolic-relative (for assembly by RECO) and octal and/or a biocatal paper tape suitable for reading into the 1103 may be obtained upon request addressed to:

Leo B. Kennedy
Univac Scientific
Applications Group

CC - A Useful Instruction for Inverted Binary Numbers

Binary counters and converters will sometimes supply a quantity in the inverted binary or gray code. When converting from ordinary binary notation to gray code or vice versa, the CC - command may be used conveniently.

Conversion from ordinary to gray code can be done with these 2 instructions:

a	LA	x	A + 71	Shift ordinary numbers 1 right and leave in A
a + 1	CC	x	A	Add to each bit the following bit modulo 2

This takes care of numbers up to 36 bits long. Execution time is 228μ sec. The reverse process is not quite so elegant, it uses repeated LT and CC.

a	SP	x	36-n	Scale up inverted numbers
a + 1	LTL	o	x	Clear cell x
a + 2	RPV	n	a + 4	} Make a string of n shifted Words
a + 3	LTL	1	T	
a + 4	RPV	n	a + 6	} Add to each bit all preceding bits modulo 2.
a + 5	CC	x	T	

The size of the number to be converted is n. The execution time is $(270 + 56n) \mu$ sec.

Both procedures can be easily adapted to put results in other cells.

Robert G. Tantzen,
Holloman Air Development Center

PX 71900-9-(159)

THE RAMO WOOLDRIDGE CORPORATION
Los Angeles 45, California

ARCTANSpecifications

Identification Tag:	TNI-0
Type:	Subroutine
Assembly Routine Spec:	SUB 50277 07214
Storage:	58 instructions 14 constants in program 72 words of total program storage used 4 words of temporary storage pool used, addresses 00027b through 00032b
Entrance and Exit:	RJ SUB00 SUB01 The alarm exit is not used.
Drum Assignment:	64045b through 64154b
Machine Time:	3.7 ms average machine time
Mode of Operation:	Fixed point

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Coded by:	P. Johnson	December 3, 1954
Code Checked by:	T. Tack	March 15, 1955
Machine Checked by:	M. Elmore	March 19, 1955
Approved by:	W. Dixon	April 29, 1955

Description

This routine computes $F(X)$, an approximation to the arctangent of X , by using a polynomial approximation. It was programmed by Engineering Research Associates and was adopted for use at Ramo-Wooldridge.

Programming Instructions

Assume the routine is stored at SUB00, and that X is the number whose arctangent is desired.

1. Place $X \cdot 2^{33}$ in the accumulator
2. Execute RJ SUB00 SUB01

Control will be returned to the cell immediately following the return jump

and $F(X) \cdot 2^{33}$ will be left in the accumulator. $-\frac{\pi}{2} \leq F(X) \leq \frac{\pi}{2}$

Mathematical Method and Error Analysis

The Rand Approximation

$$\text{Arctangent } X \doteq F(X) = \sum_{i=0}^7 C_{2i-1} X^{2i-1}$$

is used. (See Rand Sheet 13.) The accuracy as stated by ERA is

$$|\text{Arctangent } X - F(X)| \leq 2^{-25}$$

Machine Checking

Sixteen values of the argument were tested in the range

$$-1225 \leq X \leq 1225.$$

THE RAMO-WOOLDRIDGE CORPORATION
Los Angeles 45, CaliforniaGill Method SubroutineSpecifications

Identification Tag:	NUI-3	
Type:	Subroutine	
Assembly Storage Spec:	SUB 49880 07414	
Storage:	59 instructions, addresses OGM00 thru OGM40 IGM00 thru IGML7	
	15 constants in program, addresses OGC00 thru OGC14	
	74 words total program storage, addresses OGM00 thru OGM40 IGM00 thru IGML7 OGC00 thru OGC14	
	10 words temporary storage pool used, addresses 00027b (OGT00) thru 00040b (OGT09)	
Drum Assignment:	Addresses 63230b thru 63341b	
Program Entrances:	Addresses OGM02, OGM03, and OGM04	
Program Exit:	Address OGM01	
Machine Time:	(10.3 n + 1.9) ms per point average, where n equals the number of equations in the system	
Mode of Operation:	Fixed point	
Coded by:	J. Carlson R. Douthitt M. Elmore R. Summers	
Code Checked by:	M. Elmore	June 8, 1955
Machine Checked by:	M. Elmore	July 7, 1955
Approved by:	W. Bauer	July 22, 1955

PX 71900-9-(161)

Description

The Gill Method Subroutine integrates a system of first order, differential equations using a step-by-step process. Using the values of the variables at a point and the coding for computing the derivative of each of the dependent variables at that point, the Gill Method Subroutine produces the coordinates for the next point of the solution each time it is entered.

A special entrance sets up the subroutine for a particular system of equations, thus allowing the subroutine to solve concurrently several different systems in the same program.

The independent variable is incremented within the subroutine itself.

Notation

The system of equations to be solved is

$$\frac{dy_i}{dx} = f_i(x, y_1, y_2, \dots, y_n), \quad (i = 1, 2, \dots, n).$$

q_i are intermediate values of the calculation (zero initially)

Δx is the increment of the independent variable x

h is the binary scaling power of x (i.e. $x \cdot 2^h$ is in the computer)

$h-1$ is the binary scaling power of Δx

m_i is the binary scaling power of y_i

f is the common difference between the scaling power of y_i and the scaling power of $\frac{dy_i}{dx}$ for each i .

$m_i - f$ is the binary scaling power of $\frac{dy_i}{dx}$

$$L = 73 + f - h$$

Programming and Operating Instructions

Assign the Gill Method Subroutine to some arbitrary region, say OGM00.

In order to solve a given system, the following array of variables, derivatives, intermediate values, and parameters should be assigned a region, say OGN00.

OGN00	L	
OGN01	00 OGN05 OGN06	
OGN02	n-1	
OGN03	Δx	scaled 2^{h-1}
OGN04	x	scaled 2^h
OGN05	$\frac{dy_1}{dx}$	scaled $m_1 - f$
OGN06	y_1	scaled m_1
OGN07	q_1	initially zero
OGN08	$\frac{dy_2}{dx}$	scaled $m_2 - f$
OGN09	y_2	scaled m_2
OGN10	q_2	initially zero

RW-161

NUI-3

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revised 5/1/56

In addition, the coding for computing $\frac{dy_i}{dx}$ for all i , ($i = 1, 2, \dots, n$) should be assigned a region, say ODE00. This coding will use the values in region OGN00 to compute all $\frac{dy_i}{dx}$ as specified by the equations in the system and should place the results in the appropriate places in region OGN00. It should then exit to the Gill Method Subroutine with an MJ 00000 OGM04 (see below).

Assuming the Gill Method Subroutine is in region OGM00, the three entrances are OGM02, OGM03, and OGM04. The exit is OGM01.

PX 71900-9-(161) The first entrance, OGM02, is used for setting up the Gill Method Subroutine only for the particular system to be solved. It is entered by an RJ command followed by a parameter word which specifies the location of the variables, and the location of the coding for calculating the derivatives:

```
RJ OGM01 OGM02
OO OGN00 ODE00
```

The second entrance, OGM03, is the entrance for producing a point of the solution. It is entered by an RJ command: RJ OGM01 OGM03. Entering using this command results in four passes through both the Gill Method Subroutine and the coding for computing the derivatives, and leaves in region OGN00 the new values of the variables, the derivatives at those values, and x advanced by Δx , ready for the next step.

The third entrance, OGM04, is the entrance from the coding for calculating the derivatives and is used on each of the four passes necessary for computing one point. As noted above, it is entered by an MJ command in the ODE00 region:

```
MJ 00000 OGM04
```

Mathematical Analysis

Theory. "A Process for the Step-by-Step Integration of Differential Equations in an Automatic Digital Computing Machine" by S. Gill, published in Cambridge Philosophical Society Proceedings, Vol. 47, Part I, January 1951, should be consulted for a detailed analysis of the process on which the subroutine is based.

Suppose we know the point $(X, Y_1, Y_2, \dots, Y_n)$ on the curve defined by the system of equations

$$\frac{dy_1}{dx} = f_1(x, y_1, y_2, \dots, y_n)$$

$$\frac{dy_2}{dx} = f_2(x, y_1, y_2, \dots, y_n)$$

·
·
·

$$\frac{dy_n}{dx} = f_n(x, y_1, y_2, \dots, y_n)$$

The Gill Method is a process by which we can find the next point on the curve: i.e. the value of y_1, y_2, \dots, y_n for $x = X + h$.

The process can be better understood if the case where $n=1$ is first considered.

We have the point (X, Y) on the curve $\frac{dy}{dx} = f(x, y)$, and we want to find y at $X + h$; i.e. we want $k = \delta y$ such that $\left. \frac{dy}{dx} \right|_{X+h, Y+k} = f(X+h, Y+k)$.

We derive k by making four approximations and averaging them in a particular way.

First approximate the curve by a straight line through (X, Y) with the slope $\left. \frac{dy}{dx} \right|_{X, Y} = f(X, Y)$, and find a first approximation to k :

$$k_0 = h \cdot f(X, Y)$$

Then we travel a fraction m of the way along this line to the point $(X + mh, Y + mk_0)$ and find $f(X + mh, Y + mk_0)$.

This gives us a new straight line through $(X + mh, Y + mk_0)$ with slope $f(X + mh, Y + mk_0)$, and we find

$$k_1 = h f(X + mh, Y + mk_0)$$

We now use k_0 and k_1 to find a third point at which f is calculated: $(X + nh, Y + [n-r]k_0 + rk_1)$.

$$k_2 = h f(X + nh, Y + [n-r]k_0 + rk_1)$$

Similarly,

$$k_3 = h \cdot f(X + ph, Y + [p-s-t] k_0 + sk_1 + tk_2)$$

The weighted average of $k_0, k_1, k_2,$ and k_3 is the desired $k = \delta y$:

$$\delta y = y(X + h) - y(X) = c_0 k_0 + c_1 k_1 + c_2 k_2 + c_3 k_3$$

$$\text{where } c_0 + c_1 + c_2 + c_3 = 1.$$

For a system of equations, the same four steps given above are made for each equation and

$$\delta y_i = c_0 k_{i0} + c_1 k_{i1} + c_2 k_{i2} + c_3 k_{i3} \text{ where } c_0 + c_1 + c_2 + c_3 = 1.$$

The above process is, for certain values of $m, n, p, s, t, c_0, c_1, c_2,$ and $c_3,$ the Runge-Kutta process. The Gill process was derived, with application to machine use in mind, by minimizing the number of storage cells required. For the Gill Method the above constants are

$$\begin{aligned} m &= 1/2, & r &= 1 - \sqrt{1/2}, & c_0 &= 1/6 \\ n &= 1/2, & s &= -\sqrt{1/2}, & c_1 &= (1/3)(1 - \sqrt{1/2}) \\ p &= 1, & t &= 1 + \sqrt{1/2}, & c_2 &= (1/3)(1 + \sqrt{1/2}) \\ & & & & c_3 &= 1/6 \end{aligned}$$

The Gill process further systematizes the calculation so as to increase the accuracy and simplify the coding.

The Subroutine As used in the Gill Method Subroutine, the process is as follows:

1st pass:

Advance x by $(1/2)h$

$$k_{i0} = h \cdot f_i(x, y_{10}, y_{20}, \dots, y_{n0})$$

$$r_{i1} = (1/2)k_{i0} - q_{i0}$$

$$q_{i1} = q_{i0} + 3r_{i1} - (1/2)k_{i0}$$

$$y_{i1} = y_{i0} + r_{i1}$$

Calculate $f_i(x, y_{11}, y_{21}, \dots, y_{n1})$ in programmer's own coding.

2nd pass:

$$k_{i1} = h f_i(x, y_{11}, y_{21}, \dots, y_{n1})$$

$$r_{i2} = (1 - \sqrt{1/2})(k_{i1} - q_{i1})$$

$$q_{i2} = q_{i1} + 3r_{i2} - (1 - \sqrt{1/2})k_{i1}$$

$$y_{i2} = y_{i1} + r_{i2}$$

Calculate $f_i(x, y_{12}, y_{22}, \dots, y_{n2})$ in programmer's own coding.

3rd pass:

Advance x by $(1/2)h$

$$k_{i2} = h \cdot f_1(x, y_{12}, y_{22}, \dots, y_{n2})$$

$$r_{i3} = (1 + \sqrt{1/2})(k_{i2} - a_{i2})$$

$$a_{i3} = a_{i2} + 3r_{i3} - (1 + \sqrt{1/2})k_{i2}$$

$$y_{i3} = y_{i2} + r_{i3}$$

Calculate $f_i(x, y_{13}, y_{23}, \dots, y_{n3})$ in programmer's own coding.

4th pass:

$$k_{i3} = h \cdot f_i(x, y_{13}, y_{23}, \dots, y_{n3})$$

$$r_{i4} = (1/6)(k_{i3} - 2a_{i3})$$

$$a_{i4} = a_{i3} - 3r_{i4} - (1/2)k_{i3}$$

$$y_{i4} = y_{i3} + r_{i4}$$

Calculate $f_i(x, y_{14}, y_{24}, \dots, y_{n4})$ in programmer's own coding.

Errors The paper by S. Gill mentioned previously includes a detailed analysis of errors, both truncation error and round-off error.

The expression for the truncation error in δy_1 is too complicated to give here, but its dominating term, the author states, is

$$\frac{h^5}{-120} \sum_0^n \left[f_j \frac{\partial f_k}{\partial y_j} \cdot \frac{\partial r_l}{\partial y_k} \cdot \frac{\partial r_m}{\partial y_l} \cdot \frac{\partial r_i}{\partial y_m} \right]_{x=X} \quad \text{where } y_0 = x, r_0 = 1,$$

j,k,l,m

and the truncation error in δy_1 will be approximately this when the second partial derivatives are all close to zero. It is probably more useful to say merely that the truncation error is of the order of h^5 .

The standard deviation in $y_i - (1/3)a_i$ over one step from all rounding off errors is (where f is the quantity mentioned in the section on notation)

$$1/6 \left[7/3 \left\{ 2^{-2f} + (1/16)h^2 \sum_j \left(\frac{\partial r_i}{\partial y_j} \right)_X^2 \right\} \right]^{1/2} \quad u, u = \text{the value of one unit in the last digit of } y.$$

Machine Checking

A driver routine solved two systems of equations both separately and concurrently, using the Gill Method Subroutine. The two systems solved are given below to indicate accuracy and to serve as examples.

1. Equations

$$\left. \begin{aligned} \frac{dy_1}{dx} &= y_2 \\ \frac{dy_2}{dx} &= -y_1 \end{aligned} \right\} \text{equivalent to the second order equation,}$$

$$\frac{d^2y}{dx^2} + y = 0.$$

$$\Delta x = .0872664626 = \pi/36 = 5^\circ$$

Initial Conditions

At $x=0$, $y_1 = 0$ and $y_2 = 1$.

Solution

$$y_1 = \sin x$$

Accuracy

In a spot check of the results, the greatest absolute error observed was 1.5×10^{-6} . (For $x = 3.1415925696$, $y_1 = .0000015425$. However, $\sin x = .000000084$).

2. Equations

$$\left. \begin{aligned} \frac{dy_1}{dx} &= y_2 \\ \frac{dy_2}{dx} &= y_3 \\ \frac{dy_3}{dx} &= \frac{y_3 + 4x^2}{x} \end{aligned} \right\} \text{Equivalent to the third order equation}$$

$$x \frac{d^3y}{dx^3} - \frac{d^2y}{dx^2} = 4x^2$$

$$\Delta x = .1$$

Initial Conditions

At $x = .1$, $y_1 = .000025$, $y_2 = .001$, $y_3 = .03$

Solution

$$y_1 = \frac{x^4}{3} - \frac{x^3}{60} + \frac{x}{6000} - \frac{1}{120,000}$$

Accuracy

In a spot check of the results, the greatest relative error observed was 3.4×10^{-6} . (For $x = .199999975$, $y_1 = .00042499858$. However, the solution is actually $.00042500002$).

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D	GM	1024	00000	00	00000	00000
D	1GM	1065	02051	00	00000	00000
D	2GM	49880	63230	00	00000	00000
D	3GM	49921	63301	00	00000	00000
D	0GC	1083	02073	00	00000	00000
D	1GC	49939	63323	00	00000	00000
D	0GT	23	00027	00	00000	00000
2GM00	00	00000	00000	63230	00	00000
2GM01	MJ			63231	45	00000
2GM02	MJ	1GM00		63232	45	00000
2GM03	MJ	0GM36	TO SET UP	63233	45	00000
2GM04	TP	0GM00	ENTER	63234	11	02000
2GM05	QJ	0GM06	RE ENTER	63235	44	02006
2GM06	QJ	0GM38	WHAT	63236	44	02046
2GM07	TP	00000	PASS	63237	11	10000
2GM08	RA	0GM10	STORE CTR	63240	21	02012
2GM09	RP	30003	UP PASS	63241	75	30003
2GM10	TP	0GT05	STORE	63242	11	00000
2GM11	TU	0GM15	PASS CONS	63243	15	00000
2GM12	TV	0GM31	RESET	63244	16	00000
2GM13	TP	0GT08	ADDRESSES	63245	11	00000
2GM14	RP	30003	RESET N 1	63246	75	30003
2GM15	TP	0GT00		63247	11	00000
2GM16	MP	0GT00	CALC K	63250	71	00000
2GM17	LA	A	SHIFT L	63251	54	20000
2GM18	TP	A	STORE K	63252	11	20000
2GM19	MP	0GT05	AK	63253	71	00034
2GM20	MA	0GT06	AK BQ	63254	72	00035
2GM21	LA	A		63255	54	20000
2GM22	TP	A	STORE R	63256	11	20000
2GM23	AT	A	2R	63257	35	20000
2GM24	AT	0GT04	3R	63260	35	00033
2GM25	LA	A		63261	54	20000
2GM26	MA	0GT07	3R CK	63262	72	00036
2GM27	LA	A	ADD OLD Q	63263	54	20000
2GM28	AT	0GT02	EQUALS Q	63264	35	00031
2GM29	RA	0GT01	NEW Y	63265	21	00030
2GM30	RP	30002	STORE	63266	75	30002
2GM31	TP	0GT01	Y AND Q	63267	11	00030
2GM32	RA	0GM15	ADVANCE	63270	21	02017
2GM33	RA	0GM31	ADDRESSES	63271	21	02037
2GM34	IJ	0GT08	CYCLE N	63272	41	00037
2GM35	MJ			63273	45	00000
2GM36	TU	0GC00		63274	15	02073
2GM37	TP	0GM21		63275	11	02025
2GM38	RA			63276	21	00000
2GM39	MJ	0GM07		63277	45	00000

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2GM40	QJ	OGM01	OGM07							63300	44	02001	02007	
3GM00	SP	OGM01	00015							63301	31	02001	00017	
3GM01	TU	A	1GM02							63302	15	20000	02053	
3GM02	TP		OGT00							63303	11	00000	00027	
3GM03	TV	OGT00	OGM35							63304	16	00027	02043	
3GM04	TU	OGT00	1GM05							63305	15	00027	02056	
3GM05	TV		OGM17							63306	16	00000	02021	
3GM06	RA	OGT00	15							63307	21	00027	00017	
3GM07	RP	10003	1GM09							63310	75	10003	02062	
3GM08	TU	OGT00	OGM11							63311	15	00027	02013	
3GM09	RA	OGM13	15							63312	21	02015	00017	
3GM10	AT	15	A							63313	35	00017	20000	
3GM11	TU	A	OGM16							63314	15	20000	02020	
3GM12	TU	A	OGM38							63315	15	20000	02046	
3GM13	LQ	A	21							63316	55	20000	00025	
3GM14	TV	Q	OGM38							63317	16	10000	02046	
3GM15	RA	OGM38	15							63320	21	02046	00017	
3GM16	RA	OGM01	16							63321	21	02001	00020	
3GM17	MJ		OGM01							63322	45	00000	02001	
1GC00		GC								63323	00	02073	00000	
1GC01			3				B			63324	00	00003	00000	
1GC02							3	B		63325	00	00000	00003	
1GC03	5					- 1	34	A1	SCALE	34	63326	10	00000	00000
1GC04	-1						34	B1		34	63327	57	77777	77777
1GC05	-5					- 1	34	C1		34	63330	67	77777	77777
1GC06	02	92893	21881			- 1	34	A2	SCALE	34	63331	04	53730	31460
1GC07	-2	92893	21881			- 1	34	B2		34	63332	73	24047	46317
1GC08	-2	92893	21881			-01	34	C2	SCALE	34	63333	73	24047	46317
1GC09	1	70710	67812				34	A3		34	63334	33	24047	46320
1GC10	-1	70710	67812				34	B3		34	63335	44	53730	31457
1GC11	-1	70710	67812				34	C3		34	63336	44	53730	31457
1GC12	1	66666	66667			- 1	34	A4		34	63337	02	52525	25253
1GC13	-3	33333	33333			- 1	34	B4		34	63340	72	52525	25252
1GC14	-5					- 1	34	C4		34	63341	67	77777	77777

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Pseudo-Random Number Generator Subroutine
by Harold Dahlbeck

The basic method used in this subroutine was described by D. H. Lehmer in "The Annals of the Computation Laboratory of Harvard University", Volume XXVI, Proceedings of a Second Symposium of Large-Scale Digital Calculating Machinery, Harvard University Press, Cambridge, Massachusetts, 1951.

The method itself requires the following simple form to be used as the iteration formula:

$$X_{i+1} = CX_i \pmod{p} \quad i = 1, 2, 3, \dots$$

Although this method is considered to be quite optimal in guaranteeing both maximum randomness and greatest periodicity of the X_i , there are considerable problems involved in the obtaining of C and p subject to the following conditions:

1. p should be the largest prime number which can be contained in a register.
2. C must be of the form K^L where K is required to be a primitive root of p and L has to be relatively prime to p-1. In addition C should be as large as possible. The following two numbers satisfy the above conditions.

$$p = 2^{35} - 31 = 34,359,738,337$$

$$C = 5^{13} = 1,220,703,125$$

A subroutine for generating the X_i is given below. The periodicity of the X_i will be $p - 1 = 2^{32} - 32 = 34,359,738,336$. Any positive number may be used as a starting point for the series.

1103 Subroutine for Pseudo-Random Numbers

01000	71	01777	01776	$5^{13} R_i$	A	
01001	73	01775	10000	$(5^{13} R_i) \pmod{p}$	A	
01002	11	20000	01777	$A \pmod{p}$	R_i	
01775	37	77777	77741	$2^{35} - 31$		
01776	01	10604	71625	5^{13}		
01777	00	00000	00001	R_i		

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1103 LIBRARY SUBROUTINE

WF-163

CENTRAL EXCHANGE INDEX:

TITLE: Line Printer Decimal Output

ENTRIES IF MORE THAN ONE OR NOT STANDARD: STANDARD: YES x NO
 CODING CHECK: x BY C. S. Fluke
 MACHINE CHECK: x BY C. S. Fluke
 SELF-RESETTING: YES x NO

1. Initial location of argument: Q_u = 1st address of input: Q_v = (no. of digits)₈
 = (1-92)₁₀

Final location of argument: 00011

Location of the function: paper

2. ADDRESSES:

(a) Instructions: 01000 through 01065

(b) Constants and temporary storage: 01066 through 01134

(c) Constant pool used: 00040, 00057, 00073, 00074

(d) Temporary storage pool used: 00010 - 00017

3. INITIAL SETTING OF X:

(a) Range on x:

(b) Scaling of x and f(x):

(c) Brief description of numerical method:

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4. ACCURACY: Full 100%

5. ALARM-CONDITIONS FOR OUT-OF-RANGE TEST: For illegal code:

A_{R_u} = illegal code; A_{R_v} = place in word of input = (1-11)₈

A_{Lu} = address of code word.

6. SPEED: Line printer limited

7. MISCELLANY: Program will take parameters defining input, make card image, and print one line starting at left most digit. Paper is advanced by format switches for col. #1.

Input must have information for the number of digits to be printed, including codes for spaces, -, ., as well as the decimal digits. These codes are stored in the input as hexadecimal digits, i.e., 4 bits per digit, and are packed 9 digits per machine word, going from left to right in adjoining registers.

The codes can be derived as the immediate result of a preceding conversion routine. They are:

<u>Digit to be printed</u>	<u>8421 binary code</u>
space	1111
0	0000
1	0001
2	0010
3	0011
4	0100
5	0101
6	0110
7	0111
8	1000
9	1001
- (odd cols.)	} 1010
. (even cols.)	

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EV PROGRAM CN 007

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EV PROGRAM CN 007

1103 PROGRAM FOR COMPUTING EIGENVALUES AND
EIGENVECTORS OF REAL, SYMMETRIC MATRICES

1. INTRODUCTION:

This program is designed to determine all vectors y_1 and all scalars λ_1 which together with a given real, symmetric matrix A of order $N < 64$ satisfy the relationship $Ay_1 = \lambda_1 y_1$. The mathematical technique employed is based on the Hestenes-Karush gradient methods¹. The program performs the Hestenes-Karush near-optimum gradient method².

Any number of the eigenvectors and their associated positive, non-zero eigenvalues may be obtained in decreasing sequence with respect to algebraic magnitude of eigenvalues. Extremely close eigenvalues and eigenvalues close to zero with respect to the total range of eigenvalues slows convergence and in extreme cases prevents convergence.

The program is made to take advantage of a matrix with large numbers of zero elements by representing it in dehydrated form ie. with blocks of zero elements replaced by flags indicating the number of zeros removed. For larger matrices ($40 < N < 64$), this program becomes more efficient with respect to time of solution and accuracy.

Ten decimal digits, unpacked floating point number representation is used (See CA 001 report ZM 491).

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11. EQUATIONS:

The basic formula may be summarized as follows. Given an approximation x_1 , define x_{i+1} by: $x_{i+1} = x_i + \alpha_i \xi_i$

where $\xi_i = Ax_i - \mu(x_i)x_i$

and $\mu(x_i) = x_i^T Ax_i / x_i^T x_i$ (The Rayleigh Quotient)

and $\alpha_i = \beta / |\mu(x_i) - \mu(\xi_i)|$ $0 < \beta < 1$

When x has converged to the eigenvector y , $\mu(x)$ has converged to the eigenvalue λ . The convergence to the eigenvalue proceeds twice as fast as convergence to the eigenvector. The program uses $\beta = .8$, but this can be varied easily from iteration to iteration. Each eigenvector is obtained by forcing the iterate x_i to remain in the orthogonal complement of the subspace spanned by the eigenvectors already obtained (a symmetric, real matrix has mutually orthogonal eigenvectors). This is accomplished by applying the following orthogonalization correcting formula every few iterations.

$$\bar{x}_i = x_i - \sum_{j=0}^{p-1} [x_i^T y_j / y_j^T y_j] y_j$$

where x_i is the i th iterate converging to the eigenvector y_p and y_j ($j=0, 1, \dots, p-1$) are the p mutually orthogonal eigenvectors thus far obtained.

An arbitrary method of determining convergence is used as follows.

The iterate x_i and the associated Rayleigh quotient $\mu(x_i)$ are assumed to have converged to the eigenvector y and the eigenvalue λ respectively with d bits of accuracy when $\min_k \left\{ \text{exponent} [(Ax_i)_k] - \text{exponent} [(\xi_i)_k] \right\} > d, k=1, 2, \dots, N$ where $(Z_i)_k$ is the k th element of the vector Z_i .

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111. PROGRAM CONSTANTS AND TERMINOLOGY:

DESCRIPTION	SYMBOL	PERMANENT LOCATION	TEMPORARY
Order of matrix	N	40005	00005
Number of eigenvectors in the orthogonal compliment of converging iterate	E	40004	00004
Number of eigenvectors desired	E	40003	00003
Bits of accuracy attained	d		00012
Desired bits of accuracy	T	40564-40576	01624-01636
Number of vectors desired in output	M		00010
Number of cells in ES working storage	K-	40406	00406
First vector in ES	V ₁	00420 to 00417 + 2N	
Second vector in ES	V ₂	00420 + 2N to 00417 + 1N	
Vector in MD	VMD	41252 to 41451	
Matrix in MD	AMD	41452 to 53377	
Operands for floating arithmetic	OP1,OP2		00025-00030
Result	Res.		00031,00032
See section VI,H.	α index	40247	00247
Counts interations	Iteration index		00047
Counts iterations per accuracy test	Test index	40734	01774
Counts accuracy tests per type out	Typing index	40561	01621
Counts iterations per orthogonalizator	Orthogonalization index	41035	00305

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IV. PROGRAM CHARACTERISTICS

The program will handle all matrices of order $N \leq 64$, but there is storage space in MD for only storing an undehydrated matrix of order $N < 50$ ie. $(11726)_8$ cells capable of storing $(4753)_8$ two register floating elements (See CA 001 report ZM 491). However, the storage region may be expanded (See appendix b.).

The program as presented is set up to test the accuracy of convergence every other iteration, to type the value of d every other accuracy test ie. every fourth iteration, to orthogonalize every sixth iteration, to compute a new α every other iteration, and to cycle through three values of β (all set equal to .8) during iterations.

Standard subroutines used and included on EV paper tapes.

CA 001 Two Register Single Precision Floating Point Arithmetic Package.

IC 003 Decimal to Two Register Floating Binary Card Input. This has been modified to read dehydrated matrices.

IC 004 Floating Point Card Output. This has been assembled and stored at 76600.

IB 002 Alarm, Octal, and Flexprint Package.

EV SUBROUTINES

MT Dump and Restore

Imer Product

Dehydrated Matrix-vector Multiplication

Rayleigh Quotient

Orthogonalization

$V_2 + SV_1$

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PROGRAM PARTS:

Starter.

Check sum taken and typed. Program is set up for a given order matrix, initial eigenvector iterates are stored, the complete contents of the drum and ES is stored on MT, and the eigenvalue and eigenvector region is stored on MT following the complete MD, ES dump. The starter is destroyed when computation starts.

Part I. d is computed, typed, and compared with T. Part I is stored on MD and is transferred to ES only when needed.

Part II. Iteration routine. It remains in ES except when orthogonalizing. Part II is restored to ES from MD for each eigenvector.

Part III. Computed eigenvector and eigenvalue are stored on MD, program is set up for the next eigenvector iteration, final output is controlled. Part III is stored on MD and is transferred to ES only when needed.

MT CONTROL: Eigenvectors, eigenvalues and inner products of eigenvectors are stored on MT. Program, eigenvectors, eigenvalues, and inner products are restored from MT to MD and ES. This acts as a service routine and is under control of the machine operator.

MT Photo Dumps: After the program is set up for a given matrix, the starter dumps MD and ES onto MT #0 and the initial eigenvectors and eigenvalues region onto MT# 0 and MT# 2. From time to time (about every half hour), at the operators discretion, the eigenvectors and eigenvalues may be dumped on MT# 0 and MT# 2. Then in case of a failure the whole program and eigenvectors and eigenvalues from the last dump may be restored to MD and ES and the problem continued from the point of the last MT photo dump. By selecting or not selecting MT#2 the eigenvectors and eigenvalues are restored from either MT# 2 or MT# 0 respectively. Having the

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eigenvectors and eigenvalues stored on two MT units reduces the possibility of losing the information.

The MT dumping routine takes three minutes forty seconds to dump MD and ES and one minute ten seconds to restore MD and ES. It requires $(1017)_8$ blocks to store MD and ES and $\left\{ 37 \left(\left[\frac{2NE + 400}{1737} \right] + 1 \right) \right\}_8$ blocks to store the eigenvector and eigenvalue region where [] indicates "the integer part of". Included in the eigenvector and eigenvalue region are stored the inner products (dot products) of each eigenvector with itself (These are used in the orthogonalization process).

EXTERNAL CONTROLS: There are two basic controls that are used during the computational part of the program. MS# 2 at 01535 causes a stop before setting up for the next eigenvector solution. E+1 appears in Q and E appears in A. By changing (Q) or (A) at this point the eigenvector to be converged upon and the number of eigenvectors desired may be changed. MS# 1 at 01704 in Part I of the program after one or several iterations (depending on the value of the Test Index) causes a stop with T in Q and d in A. By changing (Q) the desired accuracy T may be altered. If T is changed, the new value is typed on the supervisory control typewriter when the computer is restarted.

At an MS# 3 stop (there are several of them) at 00241 the mantissa of β (exponent = 0) appears in Q and may be altered for the next iteration only.

All other external controls may be found in the operating instructions.

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V. INPUT - OUTPUT

INPUT is performed using the Card Input paper tape which contains IC 003 with a change to accommodate reading in the dehydrated matrix. Input consists of the dehydrated matrix punched on cards by rows, one row immediately following the preceding row. The card format and header card are described in IC 003.

The EV program may be performed without this Input operation as long as the matrix is stored in single precision floating point form (see CA 001) by rows at the address 44452.

DEHYDRATED MATRIX: One zero element is represented as true zero. Several Zero elements in sequence (row end intervening or not) are represented as a true zero representing the first zero except that the exponent is the number of zero elements following the first zero element. See the sample problem for an example.

After \bar{E} eigenvectors have been obtained the program automatically exits to the output routine where an MT dump is performed, and all eigenvalues are punched in floating decimal form on cards (see IC 004). When the computer stops, n , the number of eigenvectors wanted starting with the last one obtained, is inserted, and when the computer is started they are punched in floating decimal form on cards in the order in which they were obtained. The computer then exits to an MS #2 stop.

SUPERVISORY CONTROL TELEWRITER OUTPUT: At the beginning of an iteration process the SCT types the value of E and T. Every fourth iteration the iteration count and d are typed. When T is manually changed, the new value of T is

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typed. When the process has converged ($d > T$), one more iteration is performed, iteration count and d are typed, and the first three octal digits of the mantissa and last three octal digits of the exponent of the eigenvalue are typed.

Whenever a MT dump of eigenvectors and eigenvalues is performed, "MT" is typed.

VI. OPERATING INSTRUCTIONS:

A. Paper tape start for initial starting of a problem.

1. It is advisable to clear MD to all zeros and put any convenient service routines in the 70000 - 77777 part of MD.
2. MT #0, MT #2 should be set to the desired locations.
3. Matrix Input. (Optional. See section V of this report.)

Load paper tape, "Card Read IC 003 revised".

Load matrix deck of cards (with header card) in read hopper.

MD start 00300. Reads cards, types check sum and "done".

4. Load main paper tape, "EV".
5. MD start at 40000.
6. At MS #0 stop, 01017 put $N \times 2^0 \rightarrow (Q)$, $N \times 2^0 \rightarrow (A)$.
7. Start. MT dump requires about three minutes forty seconds. Stop at MS #0 1161.
8. Start. Iteration starts.

B. Output. When $E = N$, computer stops at 01572.

1. Number of vectors wanted $n \times 2^0 \rightarrow (Q)$.
2. Start. Stop at 01613 after output, and MT dump.

C. Intermediate MT Dump.

1. At MS #2 stop 01535 Set 76130 \rightarrow (PAK)

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2. Start (MS #2 on). Stops MS #0 at 01532.
3. Start. MS #2 stop 01535. Now ready to continue problem or leave computer to start problem from this point at another time.

D. Continuation from MT start.

1. Set MT #0, MT #2 as in step A-2.
2. Load paper tape "MT Dump and Restore".
3. MS #2 on. MJ #2 $\left\{ \begin{array}{l} \text{on, restore from MT \# 2} \\ \text{off, restore from MT \# 0} \end{array} \right.$
4. MD start at 76370. Stops at MS # 0, 01532.
5. Start. Stops at MS # 2, 01535 with $E \times 2^0 = (Q)$, $E \times 2^0 = (A)$
ready to continue problem.

E. Intermediate start from MD.

1. MS #2 on.
2. MD start at 40000. MS #2 stop 01535. Now ready to continue problem from last eigenvector obtained.

F. Trouble. Trouble can arise from one of two causes, either computer failure or operator's error. Trouble shows up as a computer fault (SCC, MCT, etc.) or as a failure to converge as shown on the typewriter output. In case of trouble do the following.

1. Perform step E. If the last eigenvector obtained cannot be converged upon again, then perform the next step.
2. If MT # 0 has not been set back to its origin, back tape (1017)₈ blocks and do step D, emitting substep 1. Otherwise just do step D.
3. If step D fails (ie, MT dump has been destroyed), it may be possible to start from paper tape (step A) and instead of dumping the eigenvectors and eigenvalues on MT, restore them. Do step A with MS # 2

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and MJ # 2 on and with (41262) = 75 30210 76370 and (76463) = 37 76463
76464.

To restore just the eigenvectors and eigenvalues from MT # 0 or
MT # 2, perform step D with the following changes.

After substep 1. Advance MT # 0 (1017)₈ blocks.

Replace substep 4 with "MD start at 76374 with $2 \overline{NE} \times 2^\circ$ in A".

If MT # 0 dump is gone, repeat the above steps using MT # 2.

ALARMS: Alarm print (see IE 002) at 01565 indicates $E > \overline{E}$. Start computer
and at MSC stop 01540, $\overline{E} = (A)$. Correct \overline{E} and start. Computer jumps
to $E = \overline{E}$ test. Alarm print any place else indicates attempted division
by zero.

G. Convergence control. Bits of accuracy will usually be negative for a
number of iterations and when positive, they will fluctuate, sometimes
quite violently. The technique is to stop the iteration process after
as few iterations as possible with the most accuracy. This is accom-
plished using the MS # 1 stop and changing the desired accuracy to fit
the case. See the sample typewriter output.

Bits of accuracy required have been prestored in the program (40564 to
40576), six values of T per word in order from right to left. When E
equals some value, say E', and it is desired to go back to improve some
previously obtained eigenvector ie. when E was equal to E' - S, then to
return to the case E = E', all eigenvectors from E' - S to E' must be
iterated upon to preserve orthogonalization.

H. Optional operations.

1. When starting from paper tape, MJ # 2 on eliminates storing all ones
in the eigenvector region as the initial iterates.
2. MJ # 3 on avoids dumping the program on to MT, but does not

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eliminate dumping the eigenvectors and eigenvalues region on MT # 0
and MT # 2.

3. At MS # 3 stop 00241 the mantissa of β is in Q and can be changed by
altering (0).

-
1. Hestenes, M.R. and Marush, W. A Method of Gradients for Calculation of
Characteristic Roots and Vectors of A Real Symmetric Matrix, J. Research
NBS 47, 5, (1951) RP 2227.
 2. Stein, M.L. Gradient Methods in the Solution of Systems of Linear Equations
J. Research NBS 48, 6, (1951) RP 2330.

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APPENDIX A: History and Operating Experience.

The eigenvector-eigenvalue problem for large, real, symmetric matrices with many-zero elements is necessary for computing the mode shapes and frequencies of vibrations of multispar wings. The EV program for this purpose was first coded in January, 1955 by Dr. Marvin Stein and Donn Parker, and a preliminary report, CN 001 of Report Z M 491, was written in February, 1955. This first program has been used to solve problems involving 37×37 , 35×35 , 33×33 , 59×59 , 62×62 , and 29×29 matrices. The program was recoded in December, 1955 by Donn Parker and is presented in this report.

The matrices we have had experience with have a zero eigenvalue and a large negative eigenvalue which made it impossible to use the conjugate gradient method to minimize and obtain the smallest eigenvalue first. We are interested in only the smallest ten eigenvalues (not including the zero and negative values) and their associated eigenvectors, but in order to obtain them we must first solve for all the larger values. Investigations are being carried on now to find a better, more direct method.

Provision has been made to skip the storage of the initial iterates all of whose elements equal one. If better approximations to the eigenvectors are known, they may be placed in the eigenvector region at the same time as the matrix input.

If the convergence is very slow for a particular eigenvalue, increasing the frequency of orthogonalization often helps. This may be done by manually changing the orthogonalization index or can be more easily done by lowering T so that the convergence is completed with very low accuracy, then start convergence on the same eigenvector thus starting with the iterate last obtained. This often "shakes loose" the iterate from a stagnating convergence, and it is

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CHECKED BY Charles Swift
REVISED BY Matt Vuletich

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the result of orthogonalizing twice without any intermediate iterations.

Another cause of slow convergence is lack of accuracy of eigenvectors previously obtained. Convergence can be improved often by improving the accuracy obtained for previously found eigenvectors.

APPENDIX B: Listed here are all references in the program to the matrix, eigenvalues, eigenvectors, and inner products storage areas on the MD. The storage assignments for these areas may be changed by altering these references.

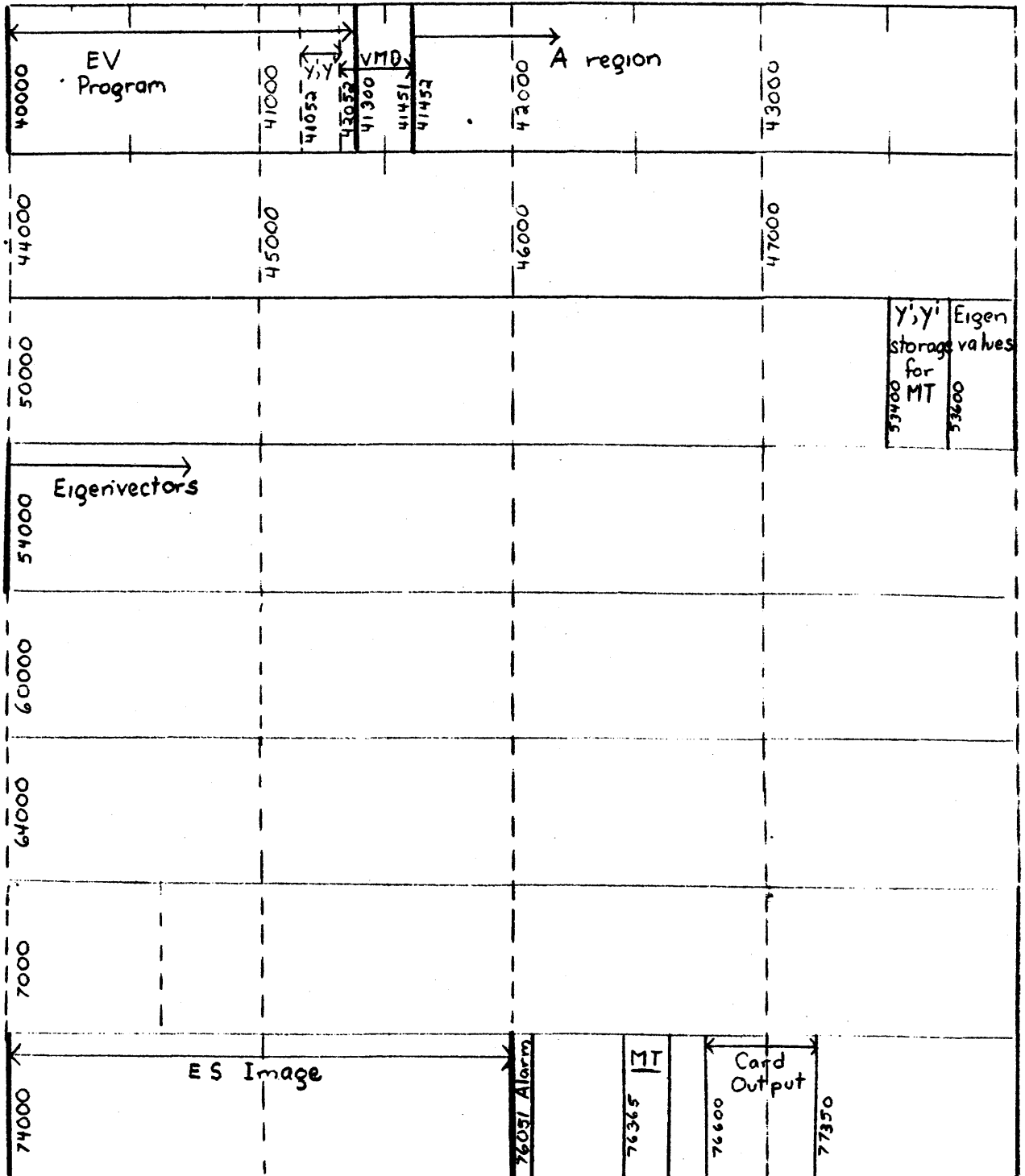
41152	Matrix A	Ref: 40015, 40016
53400	Y.Y	76423, 76425, 76471
53600	Eigenvalues	41266
54000	Eigenvectors	41250, 41252, 41253, 41265

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MD Storage Assignments



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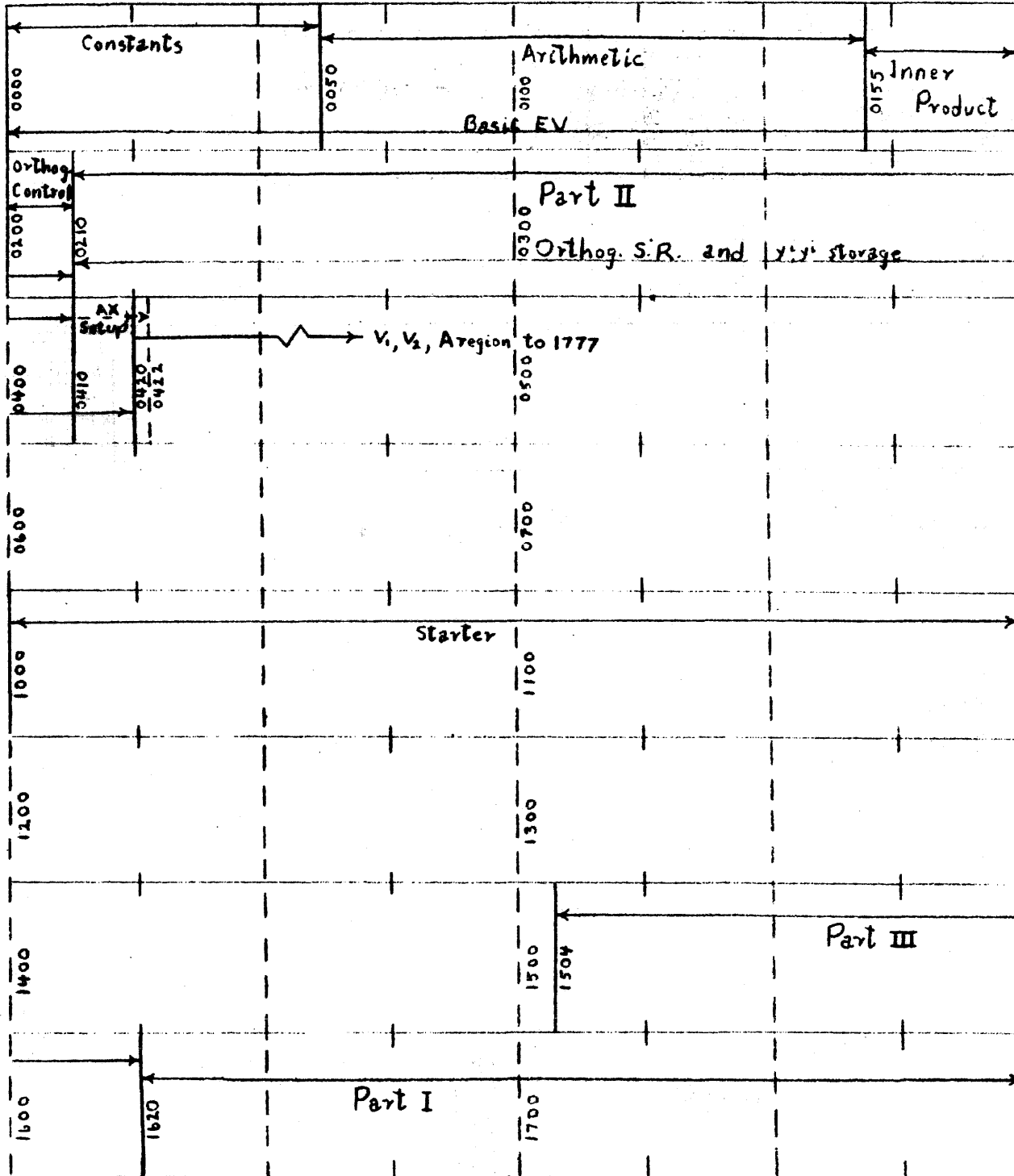
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ES Storage Assignments



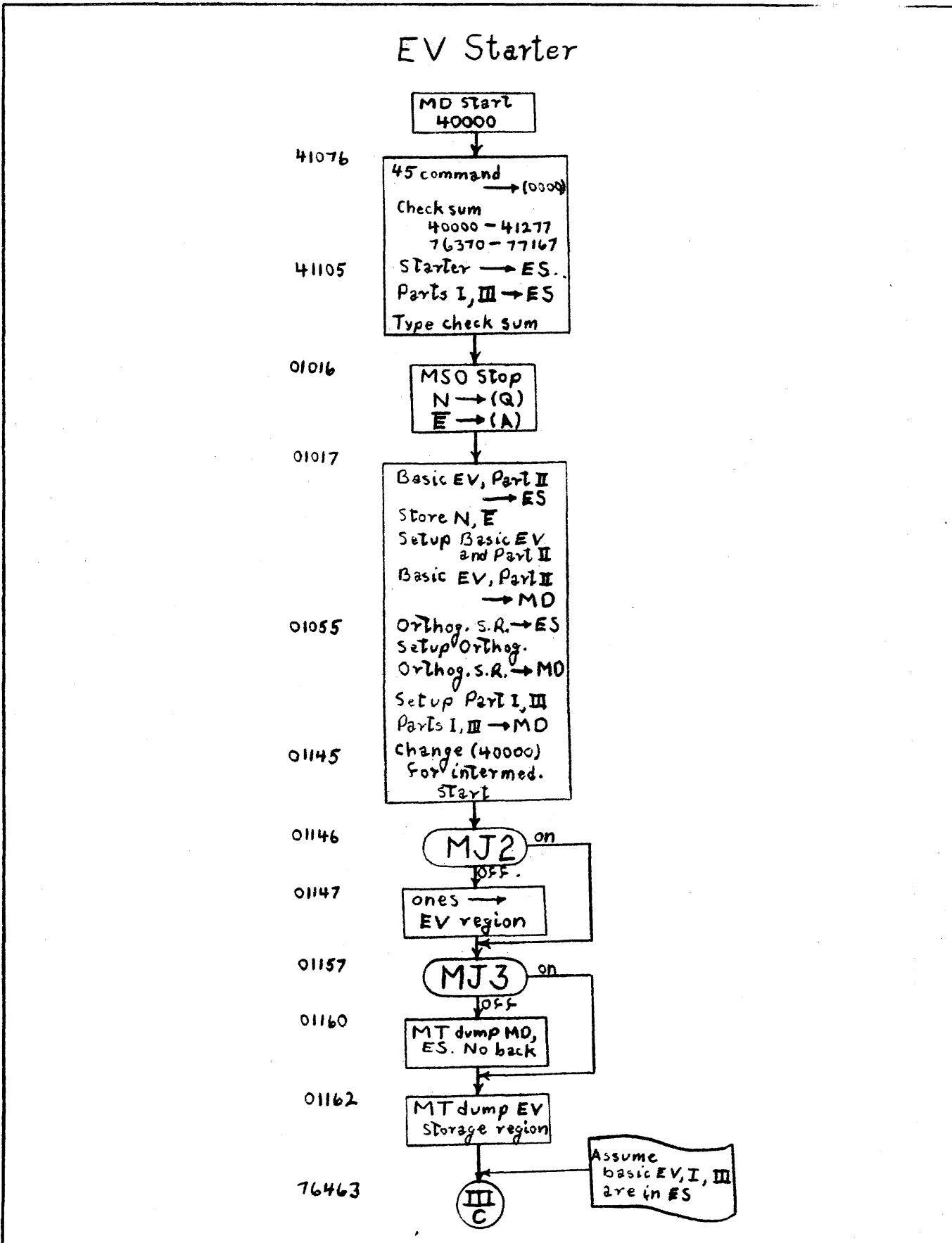
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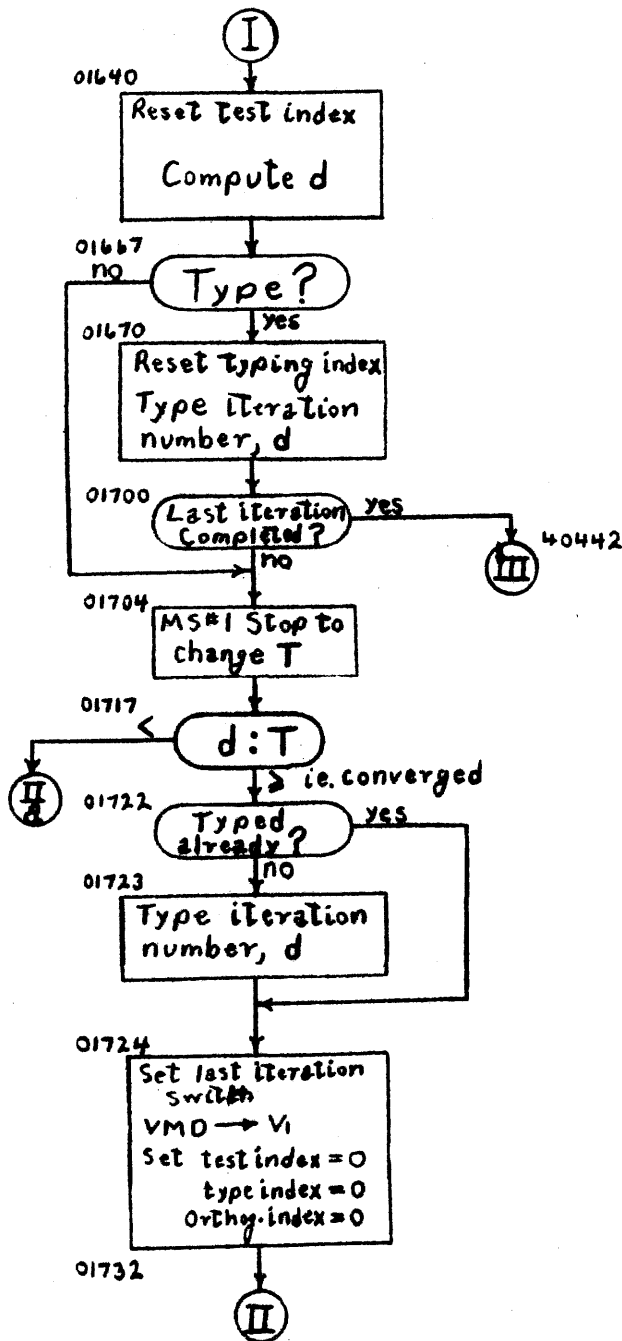


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EV Part I



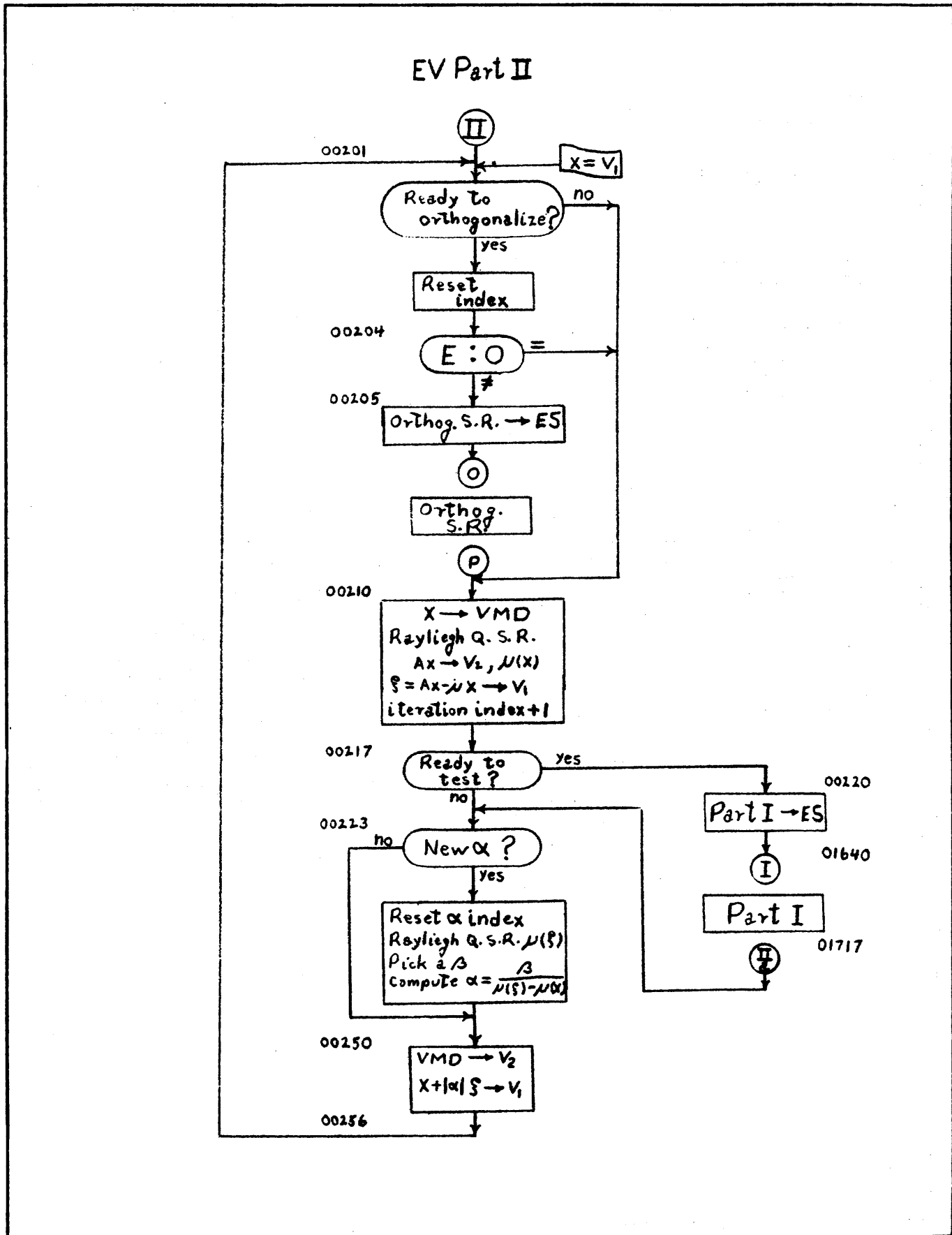
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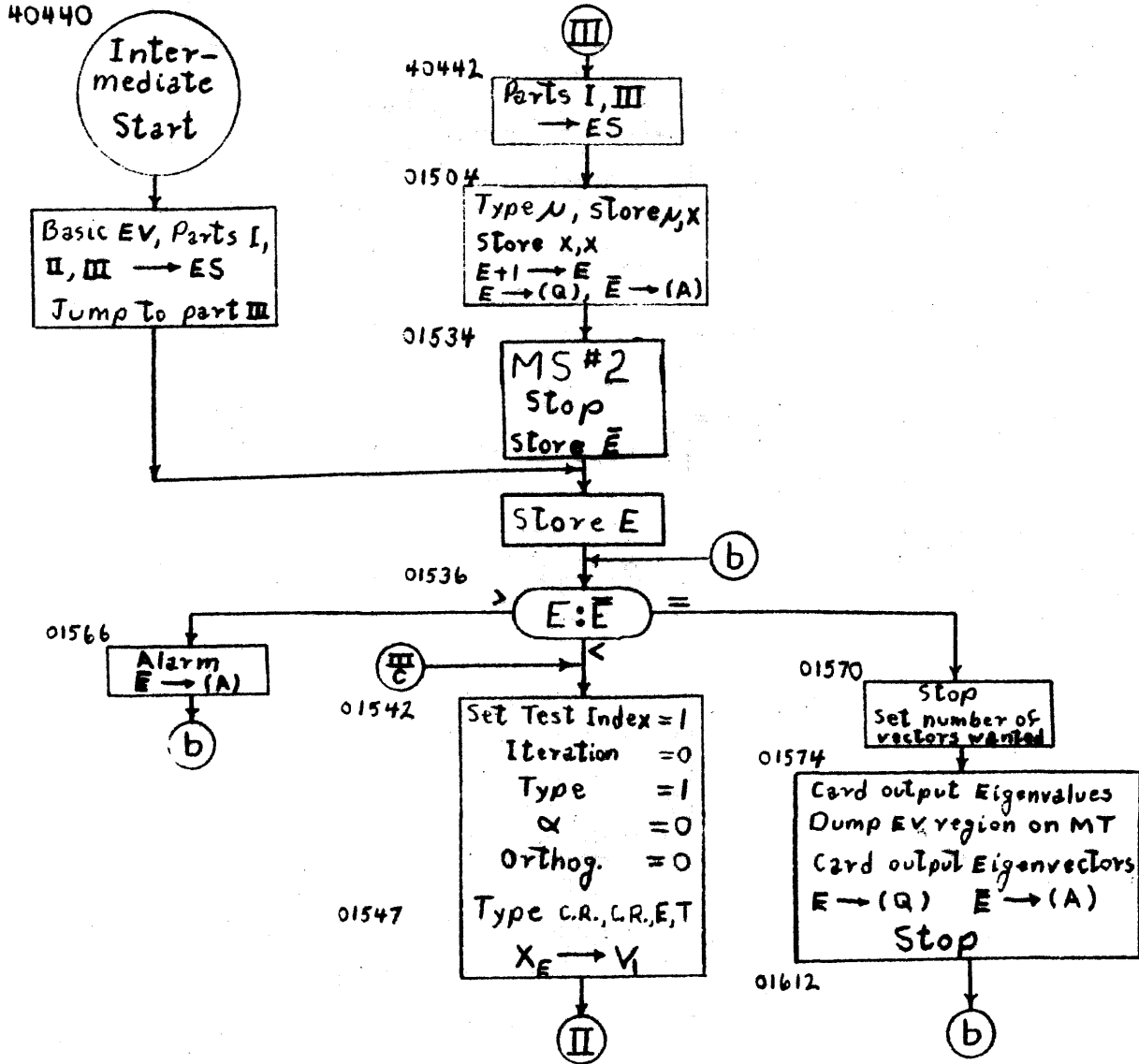
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EV Part III



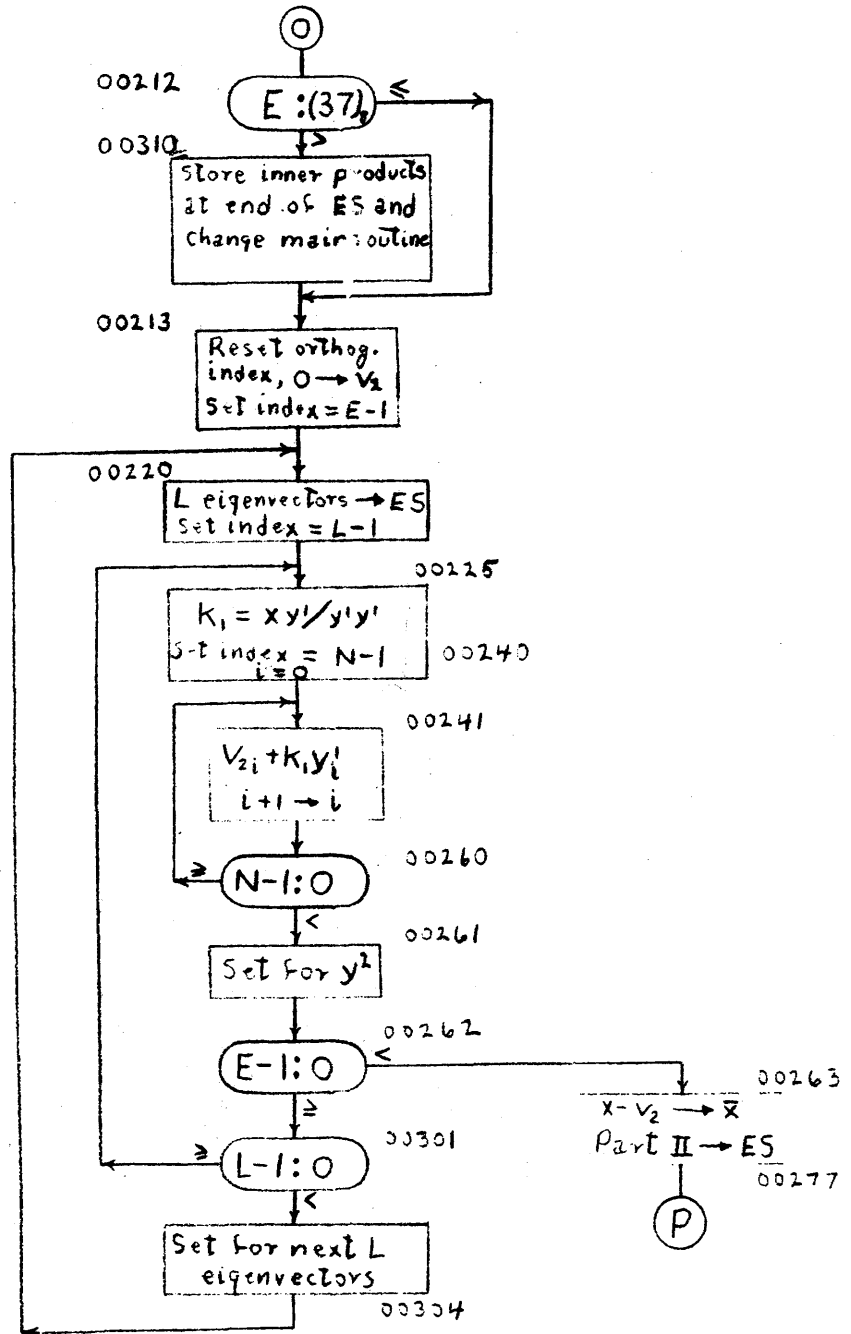
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EV Orthogonalization



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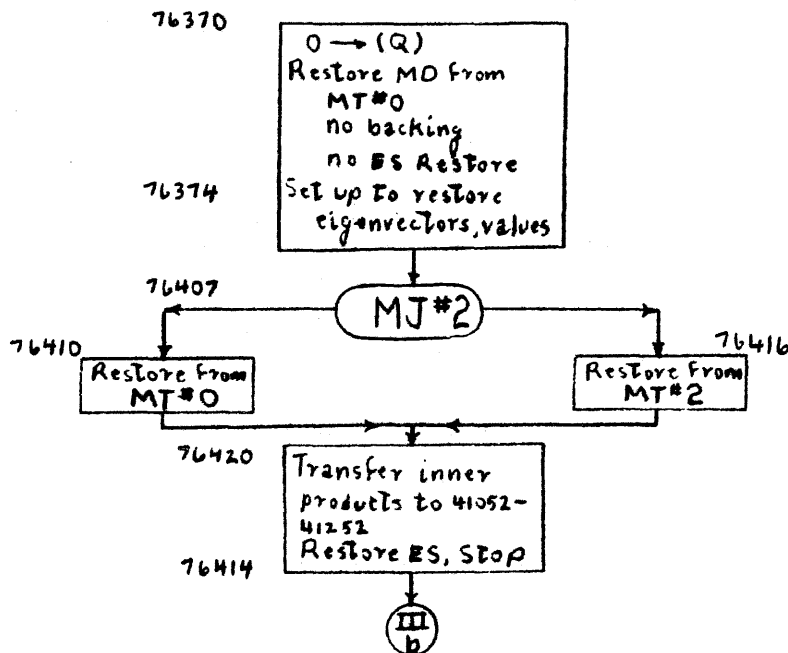
MT Routines

EV MT Dump

76430 Type sp, sp, MT
 76422 Transfer inner products of
 eigenvectors to 53400-53577
 76434 compute $p = 2N\bar{E} + 400/1737$
 $(p+1) \times 37 \times 2^{15}$
 ES \rightarrow ES image on MD
 MT Dump S.R. \rightarrow ES
 76446 Set index, Tape backing
 MT Dump on MT#0
 53400 to 53400 + $2N\bar{E} + 400$
 MT Dump S.R. \rightarrow ES
 76454 Set index, Tape backing
 MT Dump on MT#2
 76464 Restore ES, Stop



Restore Problem From MT



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SAMPLE SCT OUTPUT
for the following sample problem

671770571661
done 254 77736105 MT

EV check sum of matrix
EV check sum of program
MT dump taken

000 042

E=0, T=42

004 765

4th iteration, no accuracy

010 771

014 000

020 004

024 006

030 012

034 014

040 017

044 033

050 033

054 041

056 042

057 042 270 027

46th iteration, d=42
Converged. Eigenvalue

001 040

E=1, T=40

004 767

010 767

014 776

020 005

024 011

030 020

034 022

040 025

044 026

050 030

054 031

060 034

064 036

070 036

074 035

100 035 036

104 035

110 034

114 035

120 040

121 040 223 027 MT

T changed to 36

MT dump after two vectors
have converged

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Sample Problem

"29 x 29 Matrix A"

101	.3139500675	4	.5048596477-	4	.6178035335	4	.6385646884-	4	.1515033341	4
106	.4309664059-	3	.1144258462	3	.0000000000		.9661205555-	1	.0000000000	0
111	.0000000000	0	.0000000000		.0000000000		.0000000000		.0000000000	0
116	.0000000000	0	.0000000000		.0000000000		.0000000000	0	.0000000000	0
121	.0000000000	0	.0000000000		.0000000000		.0000000000	0	.0000000000	0
126	.0000000000	0	.0000000000		.0000000000		.0000000000	0	.5048596477-	4
202	.1135023727	5	.2435556348-	5	.3472949305	5	.8239782252-	4	.2343888578	4
207	.6223256157-	3	.0000000000	*	.5254421003	2	.0000000000	0	.0000000000	0
212	.0000000000	0	.0000000000		.0000000000		.0000000000	0	.0000000000	0
217	.0000000000	0	.0000000000		.0000000000		.0000000000	0	.0000000000	0
222	.0000000000	0	.0000000000		.0000000000		.0000000000	0	.0000000000	0
227	.0000000000	0	.0000000000	0	.0000000000		.6178035335	4	.2435556348-	5
303	.1420318524	6	.3699632856-	6	.1475097189	6	.4196061725-	5	.1114095918	5
308	.0000000000	0	.9406537104-	3	.5240639171-	5	.3301825977	4	.1931808165	3
313	.0000000000	0	.0000000000	*	.2399646300	5	.0000000000	0	.1062027047-	4
318	.0000000000	0	.0000000000	0	.7200680527-	4	.1930041152	4	.0000000000	0
323	.0000000000	0	.2103429817-	3	.0000000000		.0000000000	0	.0000000000	0
328	.9019303291-	1	.0000000000	0	.6385646884-	4	.3472949305	5	.3699632856-	6
404	.2012897506	7	.9757463285-	6	.6139115888	6	.1629996030-	6	.0000000000	0
409	.1376238604	5	.5430837130	4	.1153271155-	7	.0000000000	0	.0000000000	0
414	.0000000000	0	.0000000000		.3481976210	6	.0000000000	0	.0000000000	0
419	.0000000000	0	.8001611163-	5	.0000000000		.0000000000	0	.0000000000	0
424	.0000000000	0	.0000000000		.0000000000		.0000000000	0	.0000000000	0
429	.0000000000	0	.1515033341	4	.8239782252-	4	.1475097189	6	.9757463285-	6
505	.1087084987	7	.7908157834-	6	.2528029819	6	.4172939739-	4	.2114887918-	5
510	.1819402783	1-	.0000000000	0	.1045721812-	7	.1425800171	4	.0000000000	0
515	.1024655024-	0	.0000000000	0	.3579432551	6	.0000000000	0	.0000000000	0
520	.1143933398	0	.3348422218-	1	.0000000000	*	.0000000000	0	.1139380806	0
525	.0000000000	0	.0000000000	*	.0000000000		.1611736022-	1-	.0000000000	0
601	.4309664059-	3	.2343888578	4	.4196061725-	5	.6139115888	6	.7908157836-	6
606	.2930202641	5	.1330461241-	7	.1033342696	6	.3152509181	6	.0000000000	0
611	.0000000000	0	.2273862205	4	.6737892793-	6	.1050351686	5	.0000000000	0
616	.0000000000	0	.0000000000	*	.3313806204	6	.0000000000	0	.0000000000	0
621	.0000000000	0	.1196194835-	6	.0000000000	*	.0000000000	0	.1478294679	5

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"29 x 29 Matrix A"

626	.0000000000	0	.0000000000	0	.3527649574-	4	.0000000000	0	.1144258462	3
702	.6223256157-	3	.1114095918	5	.1629996030-	6	.2528029819	6	.1330461241-	7
707	.8233909877	6	.1054048388-	6	.2442203826-	6	.0000000000	0	.0000000000	0
712	.0000000000	0	.1855177321	4	.1629515823-	6	.0000000000	0	.0000000000	0
717	.0000000000	0	.0000000000	0	.5834576336	5	.0000000000	0	.0000000000	0
722	.0000000000	0	.1582955618-	5	.0000000000	*	.0000000000	0	.1216818947	4
727	.1524555205	4	.0000000000	0	.4009420664-	3	.0000000000	0	.0000000000	0
803	.0000000000	0	.0000000000	0	.4172939739-	4	.1033342696	6	.1054048388-	6
808	.6689125411	6	.0000000000	0	.0000000000		.0000000000	0	.0000000000	0
813	.0000000000	0	.0000000000		.0000000000		.0000000000	0	.0000000000	0
818	.0000000000	0	.0000000000	*	.0000000000		.0000000000	0	.0000000000	0
823	.0000000000	0	.0000000000	0	.0000000000		.1083173175	5	.2107882001-	5
828	.0000000000	0	.0000000000	0	.9661205555-	1	.5254421003	2	.9406537104-	3
904	.1376238604	5	.2114887918-	5	.3152509181	6	.2442203826-	6	.0000000000	0
909	.1030162389	6	.0000000000	*	.0000000000		.0000000000	0	.0000000000	0
914	.0000000000	0	.0000000000	0	.0000000000		.0000000000	0	.0000000000	0
919	.0000000000	0	.0000000000	*	.0000000000		.0000000000	0	.0000000000	0
924	.0000000000	0	.0000000000	*	.0000000000		.0000000000	0	.0000000000	0
929	.0000000000	0	.0000000000	0	.0000000000		.5240639171-	5	.5430837130	4
1005	.1819402783	1-	.0000000000	*	.0000000000		.0000000000	0	.0000000000	0
1010	.2854295760	6	.1885468074-	5	.1991422306-	4	.0000000000	0	.0000000000	0
1015	.2676268826-	6	.8459686315	4	.1094800400	5	.0000000000	0	.0000000000	0
1020	.7422888090	5	.1989600764-	5	.0000000000		.0000000000	0	.2168340073	4
1025	.0000000000	0	.0000000000	*	.0000000000		.9297632177	2	.0000000000	0
1101	.0000000000	0	.0000000000	0	.3301825977	4	.1153271155-	7	.0000000000	0
1106	.0000000000	0	.0000000000	0	.0000000000		.0000000000	0	.1885468074-	5
1111	.4391970185	7	.0000000000	0	.0000000000		.0000000000	0	.1887073127	5
1116	.1917222437-	7	.0000000000	0	.0000000000		.0000000000	0	.6536977121	6
1121	.0000000000	0	.0000000000	*	.0000000000		.0000000000	0	.0000000000	0
1126	.0000000000	0	.0000000000		.0000000000		.0000000000	*	.0000000000	0
1202	.0000000000	0	.1931808165	3	.0000000000	0	.1045721812-	7	.2273862205	4
1207	.0000000000	0	.0000000000	*	.0000000000		.1991422306-	4	.0000000000	0
1212	.3342415114	7	.1278862810-	5	.1956470381	5	.1121533334	5	.0000000000	0
1217	.1576569586-	7	.1673271194	4	.0000000000	0	.1252089151-	5	.3665006317	6

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"29 x 29 Matrix A"

1222	.0000000000	0	.0000000000	*	.1247106123-	5	.0000000000	0	.0000000000	0
1227	.0000000000	0	.1764121224	4	.0000000000		.0000000000	0	.0000000000	0
1303	.0000000000	0	.0000000000	0	.1425800171	4	.6737892792-	6	.1855177321	4
1308	.0000000000	0	.0000000000	0	.0000000000		.0000000000	0	.1278862810-	5
1313	.1513472040	7	.8821830093-	5	.0000000000	0	.0000000000	0	.1651194109	4
1318	.1060695183-	7	.6620139333	4	.0000000000	0	.0000000000	0	.5438769491	6
1323	.0000000000	0	.0000000000	0	.6721400032-	5	.0000000000	0	.0000000000	0
1328	.1603925408	5	.0000000000	*	.0000000000		.0000000000	0	.0000000000	0
1404	.0000000000	0	.0000000000	0	.1050351686	5	.1629515823-	6	.0000000000	0
1409	.0000000000	0	.0000000000	0	.0000000000		.1956470381	5	.8821830093-	5
1414	.2142369990	7	.0000000000	0	.0000000000		.0000000000	0	.8607917470	4
1419	.1099693602-	7	.0000000000	0	.0000000000		.0000000000	0	.4120597796	6
1424	.0000000000	0	.0000000000	0	.5206830094-	5	.0000000000	0	.0000000000	0
1429	.1043693818	5	.0000000000	0	.0000000000	0	.2399646300	5	.0000000000	0
1505	.1024655024-	0	.0000000000	0	.0000000000		.0000000000	0	.0000000000	0
1510	.2676268826-	6	.1887073127	5	.1121533334	5	.0000000000	0	.0000000000	0
1515	.1042037298	7	.2866537811-	6	.1427618785	5	.9775445338-	4	.8968755097	4
1520	.2533990430-	6	.1120507474	6	.0000000000	*	.0000000000	0	.1221170247-	5
1525	.0000000000	0	.0000000000	0	.0000000000		.5236259731-	3	.0000000000	0
1601	.0000000000	0	.0000000000	0	.0000000000		.3481976210	6	.0000000000	0
1606	.0000000000	0	.0000000000	0	.0000000000		.0000000000	0	.8459686315	4
1611	.1917222437-	7	.0000000000	0	.0000000000		.0000000000	0	.2866537811-	6
1616	.1988558802	7	.1112163267-	6	.3354713188	5	.3077875222-	5	.9157295648-	6
1621	.7969245389	4	.0000000000	*	.0000000000		.0000000000	0	.0000000000	0
1626	.0000000000	0	.0000000000	*	.0000000000		.0000000000	0	.0000000000	0
1702	.0000000000	0	.1062027047-	4	.0000000000		.3579432551	6	.0000000000	0
1707	.0000000000	0	.0000000000	0	.0000000000		.1094800400	5	.0000000000	0
1712	.1576569586-	7	.1651194109	4	.0000000000	0	.1427618785	5	.1112163267-	6
1717	.1639841941	7	.3579762830-	5	.3668268233	5	.7618149984	5	.1000440533-	7
1722	.2399376310	4	.0000000000	0	.6856066033	5	.0000000000	0	.0000000000	0
1727	.0000000000	0	.9698398057-	4	.0000000000		.0000000000	0	.0000000000	0
1803	.0000000000	0	.0000000000	0	.0000000000		.3313806204	6	.0000000000	0
1808	.0000000000	0	.0000000000	0	.0000000000		.0000000000	0	.1673271194	4
1813	.1060695183-	7	.8607917470	4	.9775445338-	4	.3354713188	5	.3579762830-	5

"29 x 29 Matrix A"

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1818	.1494353793	7	.7820299122-	5	.0000000000	0	.2472433668	4	.1198305783-	7
1823	.7472618142	4	.0000000000	0	.3140563591	6	.0000000000	0	.0000000000	0
1828	.7494316235-	5	.0000000000	*	.0000000000		.0000000000	0	.0000000000	0
1904	.0000000000	0	.0000000000	0	.0000000000		.5834576336	5	.0000000000	0
1909	.0000000000	0	.0000000000	*	.0000000000		.0000000000	0	.6620139333	4
1914	.1099693602-	7	.8968755097	4	.3077875221-	5	.3668268233	5	.7820299122-	5
1919	.1407180846	7	.0000000000	0	.0000000000	*	.1117285796	5	.8141394397-	6
1924	.0000000000	0	.0000000000	0	.2087724571	6	.0000000000	0	.0000000000	0
1929	.4184782667-	5	.0000000000	0	.0000000000		.7200680527-	4	.8001611163-	5
2005	.1143933398	0	.0000000000	*	.0000000000		.0000000000	0	.0000000000	0
2010	.7422888090	5	.6536977121	6	.1252089151-	5	.0000000000	0	.0000000000	0
2015	.2533990430-	6	.9157295648-	6	.7618149984	5	.0000000000	0	.0000000000	0
2020	.7922590978	6	.1712443284-	6	.2251419427	5	.1407101198-	5	.3153213201	5
2025	.0000000000	0	.0000000000	*	.0000000000		.6809209483-	3	.0000000000	0
2101	.0000000000	0	.0000000000	0	.1930041152	4	.0000000000	0	.3348422218-	1
2106	.0000000000	0	.0000000000	0	.0000000000		.0000000000	0	.1989600764-	5
2111	.0000000000	0	.3665006317	6	.0000000000		.0000000000	0	.1120507474	6
2116	.7969245389	4	.1000440533-	7	.2472433668	4	.0000000000	0	.1712443284-	6
2121	.9921300572	6	.3597784223-	5	.2599568678	5	.1275801501-	6	.2162222531	4
2126	.0000000000	0	.0000000000	*	.1762507593	5	.0000000000	0	.0000000000	0
2202	.0000000000	0	.0000000000	*	.0000000000		.0000000000	0	.1196194835-	6
2207	.0000000000	0	.0000000000	*	.0000000000		.0000000000	0	.0000000000	0
2212	.0000000000	0	.5438769491	6	.0000000000		.0000000000	0	.0000000000	0
2217	.2399376310	4	.1198305783-	7	.1117285796	5	.2251419427	5	.3597784223-	5
2222	.1397444025	7	.6496881001-	5	.3036412342	4	.6237452968-	6	.4528849346	4
2227	.0000000000	0	.2077971907	6	.0000000000		.0000000000	0	.0000000000	0
2303	.0000000000	0	.0000000000	*	.0000000000		.0000000000	0	.1582955618-	5
2308	.0000000000	0	.0000000000		.0000000000		.0000000000	0	.0000000000	0
2313	.0000000000	0	.4120597796	6	.0000000000		.0000000000	0	.0000000000	0
2318	.7472618142	4	.8141394397-	6	.1407101198-	5	.2599568678	5	.6496881001-	5
2323	.7628170177	6	.0000000000	0	.6301189950	4	.3133104375-	6	.0000000000	0
2328	.0000000000	0	.8380147004	5	.0000000000		.0000000000	0	.2103429817-	3
2404	.0000000000	0	.1139380806	0	.0000000000		.0000000000	0	.0000000000	0
2409	.0000000000	0	.2168340073	4	.0000000000		.1247106123-	5	.0000000000	0

"29 x 29 Matrix A"

2414	.0000000000	0	.1221170247-	5	.0000000000	.6856066033	5	.0000000000	0	
2419	.0000000000	0	.3153213201	5	.1275801501-	6	.3036412342	4	.0000000000	0
2424	.1351326026	6	.6641036020-	5	.5339020821	5	.1532483536-	5	.2144214568-	5
2429	.0000000000	0	.0000000000	*	.0000000000	.0000000000	0	.0000000000	0	
2505	.0000000000	0	.1478294679	5	.0000000000	.0000000000	0	.0000000000	0	
2510	.0000000000	0	.0000000000	0	.0000000000	.6721400032-	5	.0000000000	0	
2515	.0000000000	0	.0000000000	0	.0000000000	.3140563591	6	.0000000000	0	
2520	.0000000000	0	.2162222531	4	.6237452971-	6	.6301189950	4	.6641036020-	5
2525	.8684594515	6	.2091887123-	6	.1293433351	6	.4142767648-	6	.8081281290	4
2601	.0000000000	0	.0000000000		.0000000000	.0000000000	0	.0000000000	0	
2606	.0000000000	0	.1216818947	4	.1083173175	5	.0000000000	0	.0000000000	0
2611	.0000000000	0	.0000000000	*	.0000000000	.5206830094-	5	.0000000000	0	
2616	.0000000000	0	.0000000000	0	.0000000000	.2087724571	6	.0000000000	0	
2621	.0000000000	0	.4528849346	4	.3133104375-	6	.5339020821	5	.2091887123-	6
2626	.6770817700	6	.3261077612-	6	.1244318960	5	.1332447094-	6	.0000000000	0
2702	.0000000000	0	.0000000000	*	.0000000000	.0000000000	0	.0000000000	0	
2707	.1524555205	4	.2107882001-	5	.0000000000	.0000000000	0	.0000000000	0	
2712	.0000000000	0	.0000000000		.0000000000	.0000000000	0	.0000000000	0	
2717	.0000000000	0	.0000000000	*	.0000000000	.0000000000	0	.0000000000	0	
2722	.0000000000	0	.0000000000	0	.1532483536-	5	.1293433351	6	.3261077612-	6
2727	.3498604061	6	.0000000000	0	.0000000000	.0000000000	0	.0000000000	0	
2803	.9019303291-	1	.0000000000	0	.1611736022-	1-	.3527649574-	4	.0000000000	0
2808	.0000000000	0	.0000000000	0	.9297632177	2	.0000000000	0	.1764121224	4
2813	.1603925408	5	.0000000000	0	.5236259731-	3	.0000000000	0	.9698398057-	4
2818	.7494316235-	5	.0000000000	0	.6809209483-	3	.1762507593	5	.2077971907	6
2823	.0000000000	0	.2144214568-	5	.4142767648-	6	.1244318960	5	.0000000000	0
2828	.3241272409	6	.1202951677-	5	.0000000000	.0000000000	0	.0000000000	0	
2904	.0000000000	0	.0000000000	*	.0000000000	.4009420664-	3	.0000000000	0	
2909	.0000000000	0	.0000000000	*	.0000000000	.0000000000	0	.0000000000	0	
2914	.1043693818	5	.0000000000	0	.0000000000	.0000000000	0	.0000000000	0	
2919	.4184782667-	5	.0000000000	0	.0000000000	.0000000000	0	.8380147004	5	
2924	.0000000000	0	.8081281290	4	.1332447094-	6	.0000000000	0	.1202951677-	5
2929	.7014090267	5	.1221170247-	5	.0000000000	.6856066033	5	.0000000000	0	

PA (1700-7-(104))

"29 x 29 Matrix A dehydrated"

000505 41452 "Header card for input"

1	.3139500675	4	.5048596477-	4	.6178035335	4	.6385646884-	4	.1515033341	4
2	.4309664059-	3	.1144258462	3	.0000000000	*	.9661205555-	1	.0000000000	19
3	.5048596477-	4	.1135023727	5	.2435556348-	5	.3472949305	5	.8239782252-	4
4	.2343888578	4	.6223256157-	3	.0000000000		.5254421003	2	.0000000000	19
5	.6178035335	4	.2435556348-	5	.1420318524	6	.3699632856-	6	.1475097189	6
6	.4196061725-	5	.1114095918	5	.0000000000	0	.9406537104-	3	.5240639171-	5
7	.3301825977	4	.1931808165	3	.0000000000	1	.2399646300	5	.0000000000	0
8	.1062027047-	4	.0000000000	1	.7200680527-	4	.1930041152	4	.0000000000	1
9	.2103429817-	3	.0000000000	2	.9019303291-	1	.0000000000	0	.6385646884-	4
10	.3472949305	5	.3699632856-	6	.2012897506	7	.9757463285-	6	.6139115888	6
11	.1629996030-	6	.0000000000	0	.1376238604	5	.5430837130	4	.1153271155-	7
12	.0000000000	3	.3481976210	6	.0000000000	2	.8001611163-	5	.0000000000	8
13	.1515033341	4	.8239782252-	4	.1475097189	6	.9757463285-	6	.1087084987	7
14	.7908157834-	6	.2528029819	6	.4172939739-	4	.2114887918-	5	.1819402783	1
15	.0000000000	0	.1045721812-	7	.1425800171	4	.0000000000	0	.1024655024-	0
16	.0000000000	0	.3579432551	6	.0000000000	1	.1143933398	0	.3348422213-	1
17	.0000000000	1	.1139380806	0	.0000000000	2	.1611736022-	1-	.0000000000	0
18	.4309664059-	3	.2343888578	4	.4196061725-	5	.6139115888	6	.7908157836-	6
19	.2930202641	5	.1330461241-	7	.1033342696	6	.3152509181	6	.0000000000	1
20	.2273862205	4	.6737892793-	6	.1050351686	5	.0000000000	2	.3313806204	6
21	.0000000000	2	.1196194835-	6	.0000000000	1	.1478294679	5	.0000000000	1
22	.3527649574-	4	.0000000000	0	.1144258462	3	.6223256157-	3	.1114095918	5
23	.1629996030-	6	.2528029819	6	.1330461241-	7	.8233909877	6	.1054048388-	6
24	.2442203826-	6	.0000000000	2	.1855177321	4	.1629515823-	6	.0000000000	3
25	.5834576336	5	.0000000000	2	.1582955618-	5	.0000000000	1	.1216818947	4
26	.1524555205	4	.0000000000	0	.4009420664-	3	.0000000000	3	.4172939739-	4
27	.1033342696	6	.1054048388-	6	.6689125411	6	.0000000000	16	.1083173175	5
28	.2107882001-	5	.0000000000	1	.9661205555-	1	.5254421003	2	.9406537104-	3
29	.1376238604	5	.2114887918-	5	.3152509181	6	.2442203826-	6	.0000000000	0
30	.1030162389	6	.0000000000	21	.5240639171-	5	.5430837130	4	.1819402783	1
31	.0000000000	3	.2854295760	6	.1885468074-	5	.1991422306-	4	.0000000000	1
32	.2676268826-	6	.8459686315	4	.1094800400	5	.0000000000	1	.7422888090	5
33	.1989600764-	5	.0000000000	1	.2168340073	4	.0000000000	2	.9297632177	2
34	.0000000000	2	.3301825977	4	.1153271155-	7	.0000000000	4	.1885468074-	5

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"29 x 29 Matrix A dehydrated"

35	.4391970185	7	.0000000000	2	.1887073127	5	.1917222437-	7	.0000000000	2
36	.6536977121	6	.0000000000	10	.1931808165	3	.0000000000	0	.1045721812-	7
37	.2273862205	4	.0000000000	2	.1991422306-	4	.0000000000	0	.3342415114	7
38	.1278862810-	5	.1956470381	5	.1121533334	5	.0000000000	0	.1576569586-	7
39	.1673271194	4	.0000000000	0	.1252089151-	5	.3665006317	6	.0000000000	1
40	.1247106123-	5	.0000000000	2	.1764121224	4	.0000000000	4	.1425800171	4
41	.6737892792-	6	.1855177321	4	.0000000000	3	.1278862810-	5	.1513472040	7
42	.8821830093-	5	.0000000000	1	.1651194109	4	.1060695183-	7	.6620139333	4
43	.0000000000	1	.5438769491	6	.0000000000	1	.6721400032-	5	.0000000000	1
44	.1603925408	5	.0000000000	5	.1050351686	5	.1629515823-	6	.0000000000	3
45	.1956470381	5	.8821830093-	5	.2142369990	7	.0000000000	2	.8607917470	4
46	.1099693602-	7	.0000000000	2	.4120597796	6	.0000000000	1	.5206830094-	5
47	.0000000000	1	.1043693818	5	.0000000000	1	.2399646300	5	.0000000000	0
48	.1024655024-	0	.0000000000	3	.2676268826-	6	.1887073127	5	.1121533334	5
49	.0000000000	1	.1042037298	7	.2866537811-	6	.1427618785	5	.9775445338-	4
50	.8968755097	4	.2533990430-	6	.1120507474	6	.0000000000	1	.1221170247-	5
51	.0000000000	2	.5236259731-	3	.0000000000	3	.3481976210	6	.0000000000	4
52	.8459686315	4	.1917222437-	7	.0000000000	2	.2866537811-	6	.1988558802	7
53	.1112163267-	6	.3354713188	5	.3077875222-	5	.9157295648-	6	.7969245389	4
54	.0000000000	7	.0000000000	1	.1062027047-	4	.0000000000	0	.3579432551	6
55	.0000000000	3	.1094800400	5	.0000000000	*	.1576569586-	7	.1651194109	4
56	.0000000000	0	.1427618785	5	.1112163267-	6	.1639841941	7	.3579762830-	5
57	.3668268233	5	.7618149984	5	.1000440533-	7	.2399376310	4	.0000000000	0
58	.6856066033	5	.0000000000	2	.9698398057-	4	.0000000000	5	.3313806204	6
59	.0000000000	4	.1673271194	4	.1060695183-	7	.8607917470	4	.9775445338-	4
60	.3354713188	5	.3579762830-	5	.1494353793	7	.7820299122-	5	.0000000000	0
61	.2472433668	4	.1198305783-	7	.7472618142	4	.0000000000	0	.3140563591	6
62	.0000000000	1	.7494316235-	5	.0000000000	6	.5834576336	5	.0000000000	4
63	.6620139333	4	.1099693602-	7	.8968755097	4	.3077875221-	5	.3668268233	5
64	.7820299122-	5	.1407180846	7	.0000000000	1	.1117285796	5	.8141394397-	6
65	.0000000000	1	.2087724571	6	.0000000000	1	.4184782667-	5	.0000000000	1
66	.7200680527-	4	.8001611163-	5	.1143933398	0	.0000000000	3	.7422888090	5
67	.6536977121	6	.1252089151-	5	.0000000000	1	.2533990430-	6	.9157295648-	6
68	.7618149984	5	.0000000000	1	.7922590978	6	.1712443284-	6	.2251419427	5

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"29 x 29 Matrix A dehydrated"

PX 71900-9-(164)

69	.1407101198-	5	.3153213201	5	.0000000000	2	.6809209483-	3	.0000000000	2
70	.1930041152	4	.0000000000	0	.3348422218-	1	.0000000000	3	.1989600764-	5
71	.0000000000	0	.3665006317	6	.0000000000	1	.1120507474	6	.7969245389	4
72	.1000440533-	7	.2472433668	4	.0000000000	0	.1712443284-	6	.9921300572	6
73	.3597784223-	5	.2599568678	5	.1275801501-	6	.2162222531	4	.0000000000	1
74	.1762507593	5	.0000000000	5	.1196194835-	6	.0000000000	5	.5438769491	6
75	.0000000000	2	.2399376310	4	.1198305783-	7	.1117285796	5	.2251419427	5
76	.3597784223-	5	.1397444025	7	.6496881001-	5	.3036412342	4	.6237452968-	6
77	.4528849346	4	.0000000000	0	.2077971907	6	.0000000000	6	.1582955618-	5
78	.0000000000	5	.4120597796	6	.0000000000	2	.7472618142	4	.8141394397-	6
79	.1407101198-	5	.2599568678	5	.6496881001-	5	.7628170177	6	.0000000000	0
80	.6301189950	4	.3133104375-	6	.0000000000	1	.8380147004	5	.0000000000	1
81	.2103429817-	3	.0000000000	0	.1139380806	0	.0000000000	3	.2168340073	4
82	.0000000000	0	.1247106123-	5	.0000000000	1	.1221170247-	5	.0000000000	0
83	.6856066033	5	.0000000000	1	.3153213201	5	.1275801501-	6	.3036412342	4
84	.0000000000	0	.1351326026	6	.6641036020-	5	.5339020821	5	.1532483536-	5
85	.2144214568-	5	.0000000000	5	.1478294679	5	.0000000000	5	.6721400032-	5
86	.0000000000	3	.3140563591	6	.0000000000	1	.2162222531	4	.6237452971-	6
87	.6301189950	4	.6641036020-	5	.8684594515	6	.2091887123-	6	.1293433351	6
88	.4142767648-	6	.8081281290	4	.0000000000	5	.1216818947	4	.1083173175	5
89	.0000000000	4	.5206830094-	5	.0000000000	3	.2087724571	6	.0000000000	1
90	.4528849346	4	.3133104375-	6	.5339020821	5	.2091887123-	6	.6770817700	6
91	.3261077612-	6	.1244318960	5	.1332447094-	6	.0000000000	5	.1524555205	4
92	.2107882001-	5	.0000000000	14	.1532483536-	5	.1293433351	6	.3261077612-	6
93	.3498604061	6	.0000000000	3	.9019303291-	1	.0000000000	0	.1611736022-	1-
94	.3527649574-	4	.0000000000	2	.9297632177	2	.0000000000	0	.1764121224	4
95	.1603925408	5	.0000000000	0	.5236259731-	3	.0000000000	0	.9698398057-	4
96	.7494316235-	5	.0000000000	0	.6809209483-	3	.1762507593	5	.2077971907	6
97	.0000000000	0	.2144214568-	5	.4142767648-	6	.1244318960	5	.0000000000	0
98	.3241272409	6	.1202951677-	5	.0000000000	5	.4009420664-	3	.0000000000	5
99	.1043693818	5	.0000000000	3	.4184782667-	5	.0000000000	2	.8380147004	5
100	.0000000000	0	.8081281290	4	.1332447094-	6	.0000000000	0	.1202951677-	5
101	.7014090267	5	.3153213201	5	.0000000000	2	.6809209483-	3	.0000000000	2

"29 x 29 Matrix A - Largest 27 Eigenvalues"

1	.6050891256	7	.4820657418	7	.3700033876	7	.3225412389	7	.2877327277	7
2	.1646348332	7	.1490469395	7	.1347716962	7	.1225370950	7	.1129763458	7
3	.1094844363	7	.7922861997	6	.6464302894	6	.5105663229	6	.2580032290	6
4	.2201522604	6	.1811715067	6	.1406394162	6	.1343232215	6	.9338440632	5
5	.5232201519	5	.3466753013	5	.2798447725	5	.1743699669	5	.9583780118	4
6	.2743508278	4	.1721665082	4	.0000000000		.0000000000	0	.0000000000	0

"Eigenvectors of last 11 Eigenvalues obtained"

101	.1697784185-	1-	.6755937912	1-	.3457751454-	0	.1814290725	0	.4058064022	0
106	.2874679484-	1-	.1092355938-	0	.1728186382-	1-	.1517315504	0	.1450655492	0
111	.9123459799	1-	.4039786652	1-	.2948166163	1-	.5848954248	1-	.1642059764	0
116	.1244212824	0	.2480522250-	0	.6521085402	1-	.1602914272	0	.9849787016	1-
121	.2427652997-	0	.1974710336	1-	.8591464683	1-	.4886983299	0	.1219075436-	0
126	.1490918836-	0	.1515251822-	0	.2346617991-	0	.2057953153	0	.2124168233-	1-
02	.8314540038	1-	.3201122824-	0	.1774026901	0	.4023391958	0	.2868576789-	1-
207	.9138417021-	1-	.1829969611-	1-	.1996857545	0	.1821323809-	0	.6357639569	1-
212	.1717095256	0	.2659664187	2-	.3263859225-	1-	.2572519443-	1-	.4394512906	1-
217	.6806955943	1-	.6459460649	1-	.7992108421-	1-	.2550118370	1-	.7852701205-	1-
222	.9677660624	1-	.1073834896-	0	.6037754732-	0	.1782293867	0	.6350016265-	1-
227	.2545626737-	0	.2624732735	0	.1114319574	1-	.1325396579-	1-	.5334475993	1-
303	.1620893973-	0	.1435047883	0	.2972567397	0	.1179961371-	1-	.5001866488-	1-
308	.6481718209	2-	.1386099989	0	.2881271292-	0	.1548336312	1-	.1541665227	0
313	.1525161930-	0	.1609666900-	1-	.1834046828-	0	.1129682931-	0	.1365687921	0
318	.3122803859-	0	.6186870996	1-	.1811915179-	0	.8749586086	1-	.2438235325-	0
323	.2313591327	0	.1955914483	0	.3511148665-	1-	.2620749084	0	.4324840206	0
328	.6192496442	1-	.3006676827-	0	.9607619630	4-	.3521373071	2-	.4685902755	1-
404	.6393032289	1-	.9352180874	1-	.1564768509-	1-	.2182667306-	1-	.5753742916	4-
409	.7728232204	1-	.2161610841-	0	.6024493102-	1-	.1114373095	0	.1370456117	0
414	.2412643761-	1-	.2944370100-	0	.3231233726-	0	.2058412532	0	.2996875851	0
419	.1183740303-	0	.4367102724-	0	.1664313204	0	.1957903960	0	.2054768967-	0
424	.7055714447	1-	.1829903787-	0	.1071008541-	0	.3954392783-	1-	.4003045901-	0
429	.2193589783	0	.2078166822-	1-	.5997832757	1-	.1686872136-	0	.6101353041-	1-
505	.4541021708-	1-	.7863391329-	2-	.1349249255-	1-	.4557548178	2-	.2167726330-	1-
510	.5546211914	2-	.2984743251	1-	.5053491244	1-	.1222528709	0	.6495213538	1-
515	.1146143609	0	.2057434154	0	.1740178109	0	.2517806679	0	.2282384439	0

PX 71900-9-(164)

PX 71900-9-(164)

520	.2953384703	0	.1619788842	0	.1447275071	0	.3142234047	0	.3534751444-	0
525	.2472226701-	0	.1401179015	0	.2432285432	0	.4693848755-	0	.1371039500-	0
601	.9872538702	1-	.2602498939-	0	.4556905858	0	.1924160211	0	.1337630529	0
606	.1374329011-	1-	.5344956371	1-	.1107903066	1-	.2635041571	0	.1116530260	0
611	.2908455711	1-	.4470656228-	1-	.8331004188	1-	.6903861859	1-	.3254714380-	1-
616	.1198812814-	0	.2463240048-	0	.2197142242	0	.2178939709	0	.2041412889-	0
621	.2853843273-	0	.2024274199	0	.2767826831	0	.1051527654-	0	.8090153012	1-
626	.1931608232	1-	.1784416024-	1-	.7835559702	2-	.3597428473-	0	.1019303177	0
702	.2561387440-	0	.3238764402	0	.1390626257	0	.7098771774	1-	.1460346445-	1-
707	.1583348658	0	.3137682609	1-	.5754754076	0	.1152095186	0	.8347188007	1-
712	.8227234338	1-	.7917191980-	1-	.2729067231-	1-	.1008935401	0	.1765852304	0
717	.1601919207	0	.1914955548-	0	.1272063791-	0	.2047718818	0	.1495487239	0
722	.1918084555-	0	.1560439940-	0	.7616729855-	1-	.1409317877-	0	.4474957896	1-
727	.9964869954	1-	.1043866043-	0	.3308523595	0	.3120370141-	1-	.6010294681	1-
803	.6141797702-	1-	.5803298607-	1-	.9705684006-	1-	.8509412051-	2-	.1116441731	0
808	.1425485252	1-	.3345808888	0	.2015108966-	1-	.9353284944	2-	.8510108628	1-
813	.6837600983	1-	.2418526175	1-	.2472209480	1-	.1103324698	0	.3293018632	0
818	.2061056146	0	.3541688532	1-	.1576327795	0	.3847625000	0	.2297059867	0
823	.1057026602	1-	.3945798687	0	.2271121982	0	.1507579325-	0	.2176791400-	0
828	.2055625735	0	.3616729594-	0	.4028024152-	0	.6369742701	0	.2309429004	1-
904	.1241868296-	0	.2200037762-	0	.1922119896-	2-	.1862118391	0	.2949753932	1-
909	.4615453073	0	.7436527908-	3-	.5819631179-	1-	.1389994164-	0	.1027053755-	1-
914	.2343719156	1-	.2749795002-	1-	.9006965406-	1-	.1836035234-	0	.2913061208-	1-
919	.2578171728	1-	.9245449595-	1-	.1601742298-	0	.3353042183-	1-	.2926734688	1-
924	.8867986790-	1-	.3590653941-	1-	.3372141267	1-	.4296493994	1-	.3331653875-	1-
929	.4687968794	1-	.1918261949-	1-	.1337762857	1-	.2127323634	1-	.1208657289	1-
1005	.1402282325	1-	.1127049421-	2-	.8704605938-	2-	.5376445899	3-	.1616780489-	1-
1010	.1931098290-	3-	.2492475922	2-	.2137876390	1-	.7163426069	1-	.2721548472	1-
1015	.8279944112-	2-	.5123606982-	2-	.4697118496	1-	.2279688404	0	.1262890288	0
1020	.1031313519-	1-	.4919491178	1-	.2789634266	0	.2374814917	0	.1027065596	0
1025	.3272412981	0	.3983715423	0	.2569282457	0	.3027827199	0	.5812507830	0
1101	.6548873728-	0	.1322672434	0	.4436966511	0	.2430701760	0	.2773814189	0
1106	.4233536414-	3-	.1411090518-	0	.2084736623-	1-	.3100173512-	0	.1090777226	0
1111	.9652626801	1-	.1440845923	0	.7640430686-	3-	.2027677427-	1-	.5097229135	1-

1116 .1041514800 0 .1455984896 0 .1542009111- 2-.2660670653- 1-.8545663034 1-
1121 .1083388567 0 .1924152284- 2-.3142390786- 1-.3320401456 1-.2622282131- 2-
1126 .3080861266- 1-.2706741637- 1-.2473936938- 2-.3564298578- 1-.3254714380- 1-

"29 x 29 Matrix A - Ay and Ay - 2y for 5 Last Eigenvalues and Eigenvectors Obtained"

Ay
1 .2852466907 4 .7167909440- 4 .9063514133 4 .3891594207 4 .1986554283 4
2 .4086722617- 3 .4430918353 4 .8780640983 3 .1610437891 5 .3224078411 4
3 .2335918251 4 .2302347264 4 .2215584315- 4 .7637150934- 3 .2823453282 4
4 .4941644253 4 .4482887045 4 .5358902828- 4 .3559803496- 4 .5730433769 4
5 .4185042341 4 .5367659211- 4 .4366808899- 4 .2131501583- 4 .3943901951- 4
6 .1252293543 4 .2788617120 4 .2921205043- 4 .9258729738 4 .0000000000 0

Ay - 2y
1 .2504587173 3-.5848407745- 3-.1263141632 2-.6785392761- 3-.1112222671 3-
2 .1943171024- 2-.9536743164- 4-.2238154411 4-.4587173462 3-.2590417862 3-
3 .1322746277 2-.1253750656- 2-.4724264145 3-.1045763492 3-.3050565719 3-
4 .1109361648- 2-.1149177551- 3-.1678466797 3-.5263090133 3-.2999305725- 3-
5 .5199909210- 3-.1478195190 3-.7002353668 3-.4503726959 3-.4549026489 3-
6 .3117322922- 4-.3548860550 3-.4901885986- 3-.5884170532- 3-.0000000000 0

1 .5440983961- 3 .1048014229 4 .1070945040- 4 .1011921139- 4 .1692379541- 4
2 .1483782086- 3 .1946738062 4 .2485619473 3 .5834085742 4 .3513752676- 3
3 .1630930404 3 .1483907992 4 .1192272509 4 .4217181994 3 .4310814497 3
4 .1923865984 4 .5742036509 4 .3593862558 4 .6175642175 3 .2748642092 4
5 .6709101952 4 .4005382667 4 .1843134222 3 .6880287668 4 .3960154893 4
6 .2628765960- 4 .3793670600- 4 .3584393749 4 .6306490416- 4 .0000000000 0

PX 71900-9-(164)

1 .4420876503 3-.6553530693- 3-.2127885818 4-.1532733440- 3-.2567768097 3-
2 .3810673952 3-.1014292240- 2-.1311376691 3-.1082420349- 3-.7841587066- 3-
3 .1581385731- 3-.6322860718 3-.2524852752 3-.1296848058- 3-.2364650368 2-
4 .9267926216- 3-.1010894775 2-.3602504730- 3-.1056790352 3-.1633167267- 3-
5 .4863739013- 3-.1376867294 3-.2712234854- 3-.1966953277- 3-.2461671829 3-
6 .3905296325- 3-.1571178436- 3-.1652240753- 3-.2198219299- 3-.0000000000 0

1 .3860370252- 4 .6104620982 4 .2213303524 3 .1190178442- 4 .2108467695- 4
2 .1842129259- 2 .1784613621 4 .2826977963 3 .4423348312 4 .7126259464- 1
3 .5577404519- 3 .1332140528- 4 .9843081920- 2 .2246167689 3 .2635366673- 3
4 .8632075419- 3 .1759616660- 4 .2791814680- 3 .2470861891 3 .8860629077- 3
5 .1535074602- 4 .3213483627- 3 .2804917842 3 .8498887871- 3 .3441209253- 3
6 .3231788901 3 .4117666688 3 .2192984358- 3 .4492850306 3 .0000000000 0

1 .4743337631- 3-.3623962402- 3-.2453178167- 3-.8261799812 3-.1211166382 3-
2 .1181596890- 3-.2995133400 3-.1343339681- 3-.4270076752- 3-.7453656290 3-
3 .2039968967 3-.6852746010- 3-.2457424998- 3-.1215934753- 3-.2360776067- 2-
4 .2179443836 3-.8629560470- 3-.8715689182- 4-.1202076673- 3-.6519556045 3-
5 .3635883331- 5-.1727342605- 3-.3279745579- 4-.4321336746- 3-.5468875170- 3-
6 .2860575914 3-.1317709684 3-.7416307926- 4-.4095435142 3-.0000000000 0

1 .5262494217- 2 .3670434084 2 .5836455391 2 .3316032743 2 .3847212355 2
2 .3092504680- 1 .2388179941- 2 .1475005865 1 .4435703933- 2 .5295424619- 0
3 .6838390588 1 .5865302533 2 .1965289407 3 .7466571380 2 .2271582505- 2
4 .1405645601- 2 .1288661291 3 .6254343042 3 .3464750232 3 .2829406340- 2
5 .1349666774 3 .7653385296 3 .6515322532 3 .2817761727 3 .8977889153 3
6 .1092935718 4 .7048847961 3 .8306868796 3 .1594666481 4 .0000000000 0

PX 71900-9-(164)

1 .2733180299 2-.2706145867 2-.1253914088 2-.7146596908 3-.3918819129 3-
2 .4352668766- 3-.6409706548- 3-.2651748946- 4-.5328077823- 3-.2559524146 3-
3 .2622641623 3-.2096276730 3-.2464428544- 3-.1937970519- 3-.2701580524 3-
4 .2021472901 3-.2944022417 3-.9647011757- 4-.2738833427 4-.1083612442 3-
5 .2973526716 4-.5951523781 4-.1850426197- 3-.1238435507- 3-.2950429916- 3-
6 .9459257126 4-.2720952034 4-.1901388168- 4-.1463890075 3-.0000000000 0

1 .1127496843- 4 .2277200880 3 .7638971079 3 .4184852155 3 .4775577502 3
2 .7289659832- 0 .2429425149- 3 .3589217010- 2 .5337460612- 3 .1877951176 3
3 .1661858749 3 .2480653283 3 .1315410038- 1 .3490980232- 2 .8775775775 2
4 .1793139050 3 .2506719238 3 .2654883854- 1 .4580782139- 2 .1471273158 3
5 .1865230494 3 .3312833250- 1 .5410145628- 2 .5716629106 2 .4514717266- 1
6 .5304217386- 2 .4660101890- 2 .4259395062- 1 .6136540591- 2 .0000000000 0

1 .1210570335- 3-.1935139298 3-.7665157318 4-.2190023660- 3-.1531392336- 3-
2 .9280181257- 4-.1234561205 4-.1236610114 4-.1299381256- 4-.1885816455- 3-
3 .9013739851- 4-.8308142423- 4-.1623353455 4-.1191534102 4-.5436092615 3-
4 .6134063005- 4-.8834898472 4-.6061152089- 4-.1616589725 4-.3806129098- 3-
5 .1771226525- 3-.8745200466- 4-.1138821244- 4-.9864196181 4-.2568820491- 4-
6 .6124749779- 4-.6714835763 5-.1042240765- 3-.1218877733- 3-.0000000000 0

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Code

40000	00000	45	00000	41076	JUMP TO STARTER
40001	00001	00	00000	00000	2N
40002	00002	00	00000	00000	N-1
40003	00003	00	00000	00000	\bar{E}
40004	00004	00	00000	00000	E
40005	00005	00	00000	00000	N
40006	00006	00	00000	00000	$2NX2^{15}$
40007	00007	00	00007	77777	LAST ITERATION SWITCH
40010	00010	00	00000	00000	INDEX
40011	00011	00	00000	00000	AX
40012	00012	00	00000	00000	RQ
40013	00013	00	00000	00000	TEMPORARY
40014	00014	00	00000	00000	CELLS
40015	00015	00	41452	00000	L (MATRIX AMD) $X2^{15}$
40016	00016	00	41452	41452	L (AMD) $X2^{15} + L$ (AMD)
40017	00017	00	00000	00000	α
40020	00020	00	00000	00000	
40021	00021	00	00420	00420	L (V_1) $X2^{15} + L$ (V_1)
40022	00022	00	00420	00420	L (V_2) $X2^{15} + L$ (V_2)
40023	00023	00	00420	00420	L (A) $X2^{15} + L$ (A)
40024	00024	00	00000	00000	TYPING INDEX
40025	00025	00	00000	00000	OP 1
40026	00026	00	00000	00000	
40027	00027	00	00000	00000	OP 2
40030	00030	00	00000	00000	
40031	00031	00	00000	00000	RES
40032	00032	00	00000	00000	
40033	00033	00	00000	00000	INNER
40034	00034	00	00000	00000	PRODUCT
40035	00035	00	00000	00000	S OF $V_2 + SV_1$
40036	00036	00	00000	00000	
40037	00037	00	00002	00000	

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40040	00040	00	00000	00000	ZERO
40041	00041	00	00000	00002	
40042	00042	00	00000	00001	
40043	00043	00	00000	00000	
40044	00044	00	00000	00000	TEST INDEX
40045	00045	00	00000	00000	INDEX
40046	00046	00	00000	00000	INDEX
40047	00047	00	00000	00000	ITERATION COUNT
40050	00050	37	76000	76002	ARITHMETIC PACKAGE CA 001
40051	00051	45	00000	30000	
40052	00052	45	00000	00076	
40053	00053	45	00000	00142	
40054	00054	11	00027	20000	
40055	00055	47	00056	00050	
40056	00056	11	00025	20000	
40057	00057	47	00063	00060	
40060	00060	11	00040	00031	
40061	00061	11	00040	00032	
40062	00062	45	00000	00051	
40063	00063	54	20000	00042	
40064	00064	73	00027	10000	
40065	00065	11	00040	00025	
40066	00066	74	10000	00025	
40067	00067	11	20000	00031	
40070	00070	23	00026	00030	
40071	00071	11	00025	20000	
40072	00072	47	00074	00073	
40073	00073	21	00026	00042	
40074	00074	11	00026	00032	
40075	00075	45	00000	00051	
40076	00076	11	00025	20000	
40077	00077	47	00100	00120	

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CONVAIR - DIVISION OF GENERAL DYNAMICS CORP.
 SAN DIEGO, CALIFORNIA

CV-164
 PAGE **CN 007-39**
 REPORT **ZM 491**
 MODEL **A11**
 DATE **6/20/56**

40100	00100	11	00027	20000	
40101	00101	47	00105	00102	
40102	00102	11	00025	00031	
40103	00103	11	00026	00032	
40104	00104	45	00000	00051	
40105	00105	11	00026	20000	
40106	00106	36	00030	00032	
40107	00107	46	00116	00110	
40110	00110	11	00025	20000	
40111	00111	11	00027	00025	
40112	00112	11	20000	00027	
40113	00113	11	00026	20000	
40114	00114	11	00030	00026	
40115	00115	11	20000	00030	
40116	00116	12	00032	20000	
40117	00117	42	00141	00123	
40120	00120	11	00027	00031	
40121	00121	11	00030	00032	
40122	00122	45	00000	00051	
40123	00123	16	20000	00124	
40124	00124	54	00027	00000	
40125	00125	35	00025	20000	
40126	00126	11	00040	00032	
40127	00127	74	20000	00032	
40130	00130	11	20000	00031	
40131	00131	47	00133	00132	
40132	00132	13	00032	00026	
40133	00133	11	00032	20000	
40134	00134	42	00140	00136	
40135	00135	23	00026	00207	(0026)-110
40136	00136	21	00032	00026	
40137	00137	45	00000	00051	

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40140	00140	00	00000	00046	
40141	00141	00	00000	00043	
40142	00142	71	00025	00027	
40143	00143	11	00040	00025	
40144	00144	74	20000	00025	
40145	00145	11	20000	00031	
40146	00146	47	00151	00147	
40147	00147	11	00040	00032	
40150	00150	45	00000	00051	
40151	00151	23	00025	00141	
40152	00152	21	00026	00030	
40153	00153	35	00025	00032	
40154	00154	45	00000	00051	
40155	00155	15	00022	00165	INNER PRODUCT SET L (V_2)
40156	00156	15	00021	00163	SET L (V_1)
40157	00157	11	00002	00010	SET INDEX = N-1
40160	00160	23	00033	20000	STORE
40161	00161	23	00034	20000	0
40162	00162	75	30002	00164	V_1
40163	00163	11	30000	00025	→ OP 1
40164	00164	75	30002	00166	V_2
40165	00165	11	30000	00027	→ OP 2
40166	00166	37	00051	00053	MULTIPLY
40167	00167	75	30004	00171	RES → OP 1
40170	00170	11	00031	00025	INNER PRODUCT → OP 2
40171	00171	37	00051	00052	ADD
40172	00172	11	00031	00033	STORE
40173	00173	11	00032	00034	INNER PRODUCT
40174	00174	21	00163	00037	SET FOR
40175	00175	21	00165	00037	NEXT ELEMENT
40176	00176	41	00010	00162	INNER PRODUCT COMPLETE
40177	00177	45	00000	30000	EXIT

40200	00200	00	00000	00000	ORTHOGONALIZATION INDEX
40201	00201	41	00200	00210	EV PART II. ORTHOGONALIZE?
40202	00202	56	30000	00203	YES: DUMMY
40203	00203	11	00004	20000	$E \rightarrow (A)$
40204	00204	47	00205	00210	$E = 0?$
40205	00205	75	30210	00211	NO: ORTHOG S.R. \rightarrow ES
40206	00206	11	40740	00210	JUMP TO ORTHOGONALIZE
40207	00207	00	00000	00110	ARITHMETIC CONSTANT
40210	00210	75	30000	00212	X
40211	00211	11	30000	30000	\rightarrow VMD
40212	00212	37	00324	00306	R.Q. S.R.
40213	00213	13	00033	00035	STORE
40214	00214	11	00034	00036	$-\mu(x) = S$
40215	00215	37	00305	00260	$V_2 + SV_1$ S.R. $AX - \mu X = \xi \rightarrow V_1$
40216	00216	21	00047	00042	ITERATION COUNT + 1
40217	00217	41	00044	00222	READY TO TEST?
40220	00220	75	30160	01640	YES: PART I \rightarrow ES
40221	00221	11	40560	01620	JUMP TO TEST
40222	00222	56	30000	00223	NO: DUMMY
40223	00223	41	00045	00250	NEW α ?
40224	00224	11	00247	00045	YES: RESET α INDEX
40225	00225	37	00324	00306	R. Q. S.R.
40226	00226	75	30004	00230	$\mu(\rho) \rightarrow$ OP 1
40227	00227	11	00033	00025	$-\mu(x) \rightarrow$ OP 2
40230	00230	37	00051	00052	ADD
40231	00231	11	00031	00027	$\mu(\rho) - \mu(x)$
40232	00232	11	00032	00030	\rightarrow OP 2
40233	00233	11	30000	10000	$M(\beta_1) \rightarrow (Q)$
40234	00234	21	00233	00257	SET FOR β_2
40235	00235	41	00046	00240	USED ALL β 's?
40236	00236	15	00304	00233	YES: RESET TO β_1
40237	00237	11	00041	00046	RESET β INDEX

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40240 00240 56 30000 00241
40241 00241 11 10000 00025
40242 00242 23 00026 20000
40243 00243 37 00051 00054
40244 00244 11 00031 00017
40245 00245 11 00032 00020
40246 00246 56 30000 00250
40247 00247 00 00000 00001
40250 00250 75 30000 00252
40251 00251 11 00000 00000
40252 00252 12 00017 00035
40253 00253 11 00020 00036
40254 00254 37 00305 00260
40255 00255 45 00000 00256
40256 00256 56 30000 00201
40257 00257 00 00001 00000
40260 00260 11 00002 00010
40261 00261 15 00021 00265
40262 00262 15 00022 00274
40263 00263 16 00021 00277
40264 00264 75 30002 00266
40265 00265 11 30000 00025
40266 00266 11 00035 00027
40267 00267 11 00036 00030
40270 00270 37 00051 00053
40271 00271 11 00031 00025
40272 00272 11 00032 00026
40273 00273 75 30002 00275
40274 00274 11 30000 00027
40275 00275 37 00051 00052
40276 00276 75 30002 00300
40277 00277 11 00031 30000

NO : MS #3 STOP TO CHANGE β .

β

→ OP 1

DIVIDE

STORE

$$\alpha = \beta [\mu(\xi) - \mu(x)]$$

DUMMY

α INDEX

X

→ V_2

$|\alpha|$

→ S

$$V_2 + SV_1 \rightarrow V_1 : X + \alpha \xi = X_1 \rightarrow V_1$$

DUMMY

RETURN TO ORTHOG TEST

$V_2 + SV_1$ S.R. SET INDEX = N-1

STORE L (V_1)

STORE L (V_2)

STORE L (V_1)

V_{11}

→ OP 1

S

→ OP 2

MULT.

SV_{11}

→ OP 1

V_{21}

→ OP 2

ADD

$V_{21} + SV_{11}$

→ V_{11}

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40300	00300	21	00265	00037	SET FOR L (V_{12})
40301	00301	21	00274	00037	SET FOR L (V_{22})
40302	00302	21	00277	00041	SET FOR L (V_{12})
40303	00303	41	00010	00264	DONE ?
40304	00304	45	00410	00305	DUMMY, L ($M(\beta)$) $X2^{15}$
40305	00305	56	30000	30000	EXIT
40306	00306	37	00326	00330	R.Q. S.R. AX $\rightarrow V_2$
40307	00307	15	00021	00165	SET FOR XX
40310	00310	37	00177	00156	INNER PRODUCT S.R.
40311	00311	11	00033	00013	STORE
40312	00312	11	00034	00014	XX
40313	00313	37	00177	00155	INNER PRODUCT
40314	00314	11	00033	00025	XAX
40315	00315	11	00034	00026	\rightarrow OP 1
40316	00316	11	00013	00027	XX
40317	00317	11	00014	00030	\rightarrow OP 2
40320	00320	37	00051	00054	DIVIDE
40321	00321	11	00031	00033	STORE
40322	00322	11	00032	00034	$\mu(X) = XAX/XX$
40323	00323	45	00000	00324	DUMMY
40324	00324	56	30000	30000	EXIT
40325	00325	00	00000	00000	TEMP α INDEX
40326	00326	45	00000	30000	AX S.R. EXIT
40327	00327	45	00000	00407	JUMP TO SETUP
40330	00330	15	00015	00364	SET L (AMD)
40331	00331	16	00022	00401	SET L (AX)
40332	00332	15	00405	00350	SET L (A)
40333	00333	11	00002	00010	SET INDEX=N-1
40334	00334	11	00040	00012	INITIAL
40335	00335	11	00040	00013	ZERO
40336	00336	11	00040	00014	SETS
40337	00337	21	00012	00002	SET INDEX=N-1

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40340	00340	43	00002	00342	WAS INDEX ORIGINALLY ZERO?
40341	00341	45	00000	00343	NO: JUMP
40342	00342	15	00021	00346	YES: SET $L(x_i)$
40343	<u>00343</u>	11	00405	20000	CONST $\rightarrow (A)$
40344	00344	43	00350	00361	WORKING STORAGE EXHAUSTED?
40345	00345	75	30002	00347	NO: x_i
40346	00346	11	30000	00025	\rightarrow OP 1
40347	00347	75	30002	00351	A_{ii}
40350	00350	11	30000	00027	\rightarrow OP 2
40351	00351	11	00027	20000	
40352	00352	47	00365	00353	$M(A_{ii}) = 0?$
40353	00353	31	00030	00020	YES: $2(\text{FLAG}) \times 2^{15}$
40354	00354	35	00346	00346	SKIP x_i 's
40355	00355	23	00012	00030	CORRECT INDEX
40356	00356	46	00357	00375	INDEX $< 0?$
40357	00357	23	00346	00006	YES: $(L(x_i) - 2N) \times 2^{15}$
40360	00360	45	00000	00375	JUMP TO NEXT ROW
40361	00361	15	00023	00350	YES WORKING SPACE EXHAUSTED: SET $L(A)$
40362	00362	21	00364	00406	SET FOR NEXT BLOCK TRANSFER
40363	00363	75	30000	00345	BLOCK OF MATRIX
40364	00364	11	30000	30000	\rightarrow ES
40365	00365	37	00051	00053	MULT.
40366	00366	11	00031	00025	$A_{ii} x_i$
40367	00367	11	00032	00026	\rightarrow OP 1
40370	00370	11	00013	00027	$(AX)_i$
40371	00371	11	00014	00030	\rightarrow OP 2
40372	00372	37	00051	00052	ADD
40373	00373	11	00031	00013	STORE
40374	00374	11	00032	00014	SUM
40375	00375	21	00346	00037	SET
40376	00376	21	00350	00037	FOR NEXT ELEMENT
40377	00377	41	00012	<u>00343</u>	INNER PRODUCT DONE?

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40400	00400	75	30002	00402	YES: STORE
40401	00401	11	00013	30000	(AX) ₁
40402	00402	21	00401	00041	SET FOR (AX) ₂
40403	00403	41	00010	00335	AX COMPLETED?
40404	00404	45	00000	00326	YES: JUMP TO EXIT
40405	00405	11	02000	00027	CONST.
40406	00406	00	00000	00000	KX2 ¹⁵ = NUMBER OF ES W.S.
40407	00407	11	00040	00406	0 → TEST INDEX
40410	00410	15	00023	00406	STORE
40411	00411	11	00420	20000	K
40412	00412	36	00406	00406	
40413	00413	11	00421	10000	MASK → (Q)
40414	00414	53	00406	00363	SET REPEAT
40415	00415	23	00015	00406	L (AMD)X 2 ¹⁵ -KX2 ¹⁵
40416	00416	16	00023	00364	SET L (A)
40417	00417	45	00000	00326	JUMP TO EXIT
40420	00420	00	02000	00000	CONST. V ₁
40421	00421	00	07777	00000	CONST.
40422	00422	00	00000	00000	
40423	00423	00	00000	00000	
40424	00424	00	00000	00000	
40425	00425	00	00000	00000	
40426		54	01637	10000	PART I PATCH TX2 ^{6R} → (A) , (Q)
40427		53	20000	40564	STORE NEW T
40430		16	40434	40427	RESTORE
40431		11	40435	40426	RESTORE
40432		45	00000	01716	RETURN TO TEST
40433		00	00000	00077	MASK
40434		00	00000	40564	
40435		54	01637	10000	
40436		00	00000	00000	

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40437	00	00000	00000	
40440	75	30274	01561	PART III → ES. JUMP
40441	11	40444	01504	TO INTERMEDIATE START
40442	75	30114	01504	PART III → ES. JUMP TO
40443	11	40444	01504	PART III
40444	01504	11	00033 10000	M (μ) → (Q)
40445	01505	37	01743 01734	TYPE M (μ)
40446	01506	55	00034 10033	
40447	01507	37	01743 01734	TYPE EXP (μ)
40450	01510	56	30000 01511	DUMMY
40451	01511	55	00004 10001	2E → (Q)
40452	01512	21	01515 10000	SET FOR E VALUE
40453	01513	21	01527 10000	SET FOR INNER PRODUCT
40454	01514	75	30002 01516	STORE
40455	01515	11	00033 30000	E VALUE
40456	01516	71	00001 00004	2NE → (A)
40457	01517	35	01523 01523	SET EV REGION
40460	01520	75	30000 01522	Y
40461	01521	11	30000 30000	→ V_1
40462	01522	75	30000 01524	Y
40463	01523	11	30000 30000	→ EV REGION
40464	01524	15	00021 00165	SET FOR INNER PRODUCT
40465	01525	37	00177 00156	INNER PRODUCT
40466	01526	75	30002 01530	STORE
40467	01527	11	00033 41052	YY FOR ORTHOG
40470	01530	21	00004 00042	E + 1
40471	01531	13	00007 00007	RESET LAST ITERATION SWITCH
40472	01532	11	00004 10000	E → (Q)
40473	01533	11	00003 20000	E → (A)
40474	01534	56	20000 01535	MS #2 STOP TO CHANGE E
40475	01535	11	20000 00003	E → (003)

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40476	01536	11	10000	00004	E → (004)
40477	01537	42	00004	01565	E > \bar{E} ?
40500	01540	43	00004	01570	NO E < \bar{E} : E = \bar{E} ?
40501	01541	56	30000	01542	NO: DUMMY
40502	01542	11	01774	00044	TEST INDEX = 1
40503	01543	11	00040	00047	ITERATION INDEX = 0
40504	01544	11	01621	00024	TYPE INDEX = 1
40505	01545	11	00040	00045	INDEX = 0
40506	01546	11	00040	00200	ORTHOG INDEX = 0
40507	01547	61	00000	01757	C.R.
40510	01550	61	00000	01757	C.R.
40511	01551	55	00004	10033	EX2 ³³ → (Q)
40512	01552	37	01743	01735	TYPE E
40513	01553	71	00006	00004	2EN X 2 ¹⁵ → (A)
40514	01554	35	01556	01556	SET FOR X _E
40515	01555	75	30000	01613	X _E → V _i
40516	01556	11	30000	30000	JUMP TO TYPE T
40517	01557	61	00000	01757	C.R.
40520	01560	56	30000	00201	JUMP TO ORTHOG TEST
40521	01561	75	30420	01532	INTERMEDIATE START
40522	01562	11	40001	00001	RESTORE ES, PART II → ES
40523	01563	11	00003	20000	\bar{E} → (A)
40524	01564	56	30000	01536	JUMP TO STORE E
40525	01565	37	76000	76001	E > \bar{E} : ALARM
40526	01566	11	00003	20000	\bar{E} → (A)
40527	01567	56	00000	01540	RETURN TO TEST E = \bar{E}
40530	01570	23	10000	20000	YES E = \bar{E} : OUTPUT STOP TO
40531	01571	56	00000	01572	SET M
40532	01572	11	10000	00010	STORE M
40533	01573	16	00003	01575	SET L (E VALUES)
40534	01574	37	76600	76601	OUTPUT
40535	01575	00	30000	30000	E VALUES

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40536	01576	13	00010	10000	
40537	01577	21	10000	00003	$\bar{E} - M \rightarrow (Q)$
40540	01600	71	10000	00006	$(\bar{E}-M) 2NX2^{15} \rightarrow (A)$
40541	01601	35	01610	01610	SET L (1ST VECTOR FOR OUTPUT)
40542	01602	55	00010	10017	MX2 ¹⁵
40543	01603	15	10000	01611	STORE M IN OUTPUT PARAMETER
40544	01604	11	00000	76463	SET MT S.R.
40545	01605	37	76463	76430	MT DUMP EVS
40546	01606	11	01612	76463	RESTORE MT S.R.
40547	01607	37	76600	76603	OUTPUT
40550	01610	00	30000	00000	E VECTORS
40551	01611	00	30000	30000	
40552	01612	56	00000	01532	STOP. READY TO JUMP TO MS #2
40553	01613	37	01716	01706	LOCATE T (IN PART I)
40554	01614	55	01637	10033	$TX2^{33} \rightarrow (Q)$
40555	01615	37	01743	01734	TYPE T
40556	01616	45	00000	01557	RETURN
40557	01617	00	00000	00000	
40560	01620	00	00000	00000	PART I
40561	01621	00	00000	00001	TYPING INDEX
40562	01622	00	00000	00000	
40563	01623	00	00000	00006	
40564	01624	37	37373	74042	T
40565	01625	35	35353	63636	STORAGE
40566	01626	35	35353	53535	
40567	01627	34	34343	43434	
40570	01630	33	33033	33333	
40571	01631	32	32323	23232	
40572	01632	31	31313	13131	
40573	01633	30	30303	03030	
40574	01634	25	25252	52525	
40575	01635	20	20202	02020	

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40576	01636	14	14141	41414	
40577	01637	00	00000	00000	T
40600	01640	11	01774	00044	RESET TEST INDEX. $S = V_1$, $AX = V_2$
40601	<u>01641</u>	11	30000	20000	$M(S_1) \rightarrow (A)$
40602	01642	47	01643	01650	$S_1 = 0?$
40603	01643	23	30000	30000	NO: $EXP(AX)_1 - EXP(S) \rightarrow (EXP V_2)$
40604	01644	21	01641	00037	SET FOR $M(S_2)$
40605	01645	21	01643	01775	SET FOR $EXP(AX)_2 - EXP(S_2)$
40606	01646	41	01776	<u>01641</u>	ALL EXPONENTS STORED
40607	01647	56	30000	01655	SKIP $S=0$ TEST
40610	01650	55	01643	10025	YES $S_1 = 0$: SET
40611	01651	16	10000	01652	$L(EXP V_2)$
40612	01652	11	01765	30000	$64_s \rightarrow (EXP V_2)$
40613	01653	45	00000	01644	RETURN TO STORE EXPONENTS
40614	01654	00	00000	00000	FIND SMALLEST EXPONENT
40615	<u>01655</u>	21	01661	00037	SET FOR $EXP(V_{22})$
40616	01656	41	01777	01660	TESTED ALL NUMBERS?
40617	01657	45	00000	01664	YES: JUMP
40620	01660	11	30000	20000	NO: $EXP(V_{21}) \rightarrow (A)$
40621	01661	42	30000	01655	$EXP(V_{21}) < EXP(V_{22})?$ YES: TEST $EXP V_{21} < V_{22}$
40622	01662	15	01661	01660	NO: $L(EXP(V_{22})) \rightarrow L(EXP(V_{21}))$
40623	01663	45	00000	<u>01655</u>	RETURN TO TEST $EXP(V_{22})$
40624	01664	15	01660	01665	STORE
40625	01665	11	30000	00012	D
40626	01666	56	30000	01667	DUMMY
40627	01667	41	00024	01701	READY TO TYPE?
40630	01670	11	01621	00024	YES: RESET TYPING INDEX
40631	01671	61	00000	01757	C.R.
40632	01672	55	00047	10033	ITERATION INDEX $X2^{33} \rightarrow (Q)$
40633	01673	37	01743	01735	TYPE WITHOUT SPACE
40634	01674	55	00012	10033	D $X2^{33} \rightarrow (Q)$
40635	01675	37	01743	01734	TYPE WITH SPACE

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40636	01676	56	30000	01677	DUMMY, (EXIT)
40637	01677	11	00007	20000	LAST ITERATION SWITCH →(A)
40640	01700	46	40442	01701	LAST ITERATION? JUMP TO PART III
40641	01701	23	10000	10000	NO: 0 →(Q)
40642	01702	11	00012	20000	D →(A)
40643	01703	56	10000	01704	STOP TO CHANGE T IN Q
40644	01704	11	10000	20000	
40645	01705	47	01744	01706	T CHANGED?
40646	01706	11	00004	20000	NO: E →(A)
40647	01707	73	01623	00011	STORE E=R/6, R →(A)
40650	01710	71	20000	01733	-6R →(A)
40651	01711	35	01714	01714	SET SHIFT
40652	01712	55	00011	00017	E=R/6X2 ¹⁵ →(Q)
40653	01713	21	01714	10000	SET ADDRESS OF T
40654	01714	55	01624	10044	T _E X2 ⁰ →(Q)
40655	01715	51	01772	01637	STORE T
40656	01716	56	30000	01717	DUMMY
40657	01717	11	00012	20000	D →(A)
40660	01720	42	01637	00222	D < T? RETURN TO ITERATE
40661	01721	11	01621	20000	NO: TYPING INDEX →(A)
40662	01722	43	00024	01724	(A)=TEMP INDEX?
40663	01723	37	01676	01671	NO: JUMP TO TYPE
40664	01724	13	00007	00007	YES: SET LAST ITERATION SWITCH
40665	01725	75	30000	01727	X
40666	01726	11	30000	30000	→ V _i
40667	01727	23	00046	20000	TEST INDEX = 0
40670	01730	23	00024	20000	TYPE INDEX = 0
40671	01731	23	00044	20000	ORTHOG INDEX = 0
40672	01732	56	30000	00201	RETURN TO ITERATE
40673	01733	77	77777	77771	-6
40674	01734	61	00000	01771	SPACE
40675	01735	11	00041	00010	SET INDEX

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40676	01736	55	10000	00003	
40677	01737	51	01773	20000	
40700	01740	35	01760	01741	
40701	01741	30	00000	00000	
40702	01742	41	00010	01736	TYPE
40703	01743	45	00000	30000	EXIT
40704	01744	11	10000	01637	YES T CHANGED: STORE NEW T
40705	01745	55	10000	00033	TYPE
40706	01746	37	01743	01734	T=ACCURACY
40707	01747	11	00004	20000	E → (A)
40710	01750	73	01623	00013	STORE E-R/6, R → A
40711	01751	71	20000	01623	6R
40712	01752	35	01755	01755	SET SHIFT
40713	01753	16	01755	40426	SET
40714	01754	21	40427	00013	L (T)
40715	01755	55	40433	20000	77X2 ^{6R} → Q
40716	01756	45	00000	40426	
40717	01757	00	00000	00045	C.R.
40720	01760	61	00000	01761	TYPE 0
40721	01761	00	00000	00037	0
40722	01762	00	00000	00052	1
40723	01763	00	00000	00074	2
40724	01764	00	00000	00070	3
40725	01765	00	00000	00064	4
40726	01766	00	00000	00062	5
40727	01767	00	00000	00066	6
40730	01770	00	00000	00072	7
40731	01771	00	00000	00004	SPACE
40732	01772	00	00000	00077	
40733	01773	00	00000	00007	
40734	01774	00	00000	00001	TEST INDEX
40735	01775	00	00002	00002	

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40736	01776	00	00000	00000	N-1
40737	01777	00	00000	00000	N-1
40740	00210	00	00000	00000	ORTHOGONALIZATION
40741	00211	11	00317	20000	S.R.
40742	00212	42	00004	00310	E > 37? PUT YY AT END OF ES
40743	00213	11	00305	00200	NO: RESET ORTHOG INDEX
40744	00214	11	00004	00312	STORE E
40745	00215	23	00312	00042	STORE E-1
40746	00216	75	20000	00220	0
40747	00217	23	30000	20000	→ V_2
40750	00220	75	30000	00222	L EIGENVECTORS
40751	00221	11	30000	30000	MD → ES
40752	00222	11	00306	00313	SET INDEX = L-1
40753	00223	15	00023	00244	STORE L (Y)
40754	00224	15	00023	00165	SET INNER PRODUCT S.R.
40755	00225	56	30001	00226	DUMMY
40756	00226	37	00177	00156	INNER PRODUCT X, Y'
40757	00227	11	00033	00025	FIRST ELEMENT
40760	00230	11	00034	00026	OP 1
40761	00231	75	30002	00233	Y' Y'
40762	00232	11	00322	00027	→ OP 2
40763	00233	37	00051	00054	DIV. $XY' / Y' Y' = K$
40764	00234	11	00031	00310	STORE
40765	00235	11	00032	00311	K_1
40766	00236	15	00022	00251	STORE
40767	00237	16	00022	00254	L (V_2)
40770	00240	11	00002	00314	SET INDEX = N-1
40771	00241	13	00310	00025	- K_1
40772	00242	11	00311	00026	→ OP 1
40773	00243	75	30002	00245	Y'
40774	00244	11	30000	00027	→ OP 2

40775	00245	37	00051	00053	MULT.
40776	00246	11	00031	00025	$\rightarrow K_1 Y_1^1$
40777	00247	11	00032	00026	\rightarrow OP 1
41000	00250	75	30002	00252	V_2
41001	00251	11	30000	00027	\rightarrow OP 2
41002	00252	37	00051	00052	ADD $V_2 \rightarrow K_1 Y_1^1$
41003	00253	75	30002	00255	STORE
41004	00254	11	00031	30000	IN V_2
41005	00255	21	00244	00037	SET
41006	00256	21	00251	00037	FOR
41007	00257	21	00254	00041	NEXT ELEMENT
41010	00260	41	00314	00241	$V_2 = K_1 Y_1^1$
41011	00261	21	00232	00037	SET FOR L ($Y^2 Y^2$)
41012	00262	41	00312	00301	DONE E VECTORS ?
41013	00263	75	30002	00265	YES: $\Delta X = V_2$
41014	00264	11	30000	00025	$X_1 \rightarrow$ OP 1
41015	00265	75	30002	00267	ΔX_1
41016	00266	11	30000	00027	\rightarrow OP 2
41017	00267	37	00051	00052	ADD
41020	00270	75	30002	00272	$X_1 + \Delta X_1$
41021	00271	11	00031	30000	$\rightarrow V_1$
41022	00272	21	00264	00037	SET
41023	00273	21	00266	00037	FOR
41024	00274	21	00271	00041	X_2
41025	00275	41	00315	00263	\bar{X} FORMED
41026	00276	56	30001	00277	DUMMY
41027	00277	75	30210	00210	PART II \rightarrow ES
41030	00300	11	40210	00210	JUMP TO PART II
41031	00301	41	00313	00225	L VECTORS DONE ?
41032	00302	21	00221	00307	YES: SET FOR NEX L VECTORS
41033	00303	56	30001	00304	DUMMY
41034	00304	45	00000	00216	RETURN

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41035	00305	00	00000	00005	ORTHOG INDEX
41036	00306	00	00000	00000	L-1
41037	00307	00	00000	00000	2LN ²
41040	00310	23	00306	00042	K STORAGE L-2
41041	00311	23	00307	00006	2LN-2N
41042	00312	15	00316	00232	INDEX = E-1 STORE L (Y ₁ ' Y')
41043	00313	75	30000	00320	INDEX = L-1 ALL YY
41044	00314	11	41052	02000	INDEX = N-1 → ES
41045	00315	00	00000	00000	N-1
41046	00316	00	02000	00000	L(Y ₁ ' Y')ES
41047	00317	00	00000	00037	E > CONSTANT
41050	00320	23	00220	00006	REDUCE REPEAT COMMAND
41051	00321	45	00000	00213	
41052	00322	00	00000	00000	INNER PRODUCTS
41053	00323	00	00000	00000	OF EIGENVECTORS
41054	00324	00	00000	00000	STORAGE
41055	00325	00	00000	00000	
41056	00326	00	00000	00000	
41057	00327	00	00000	00000	
41060	00330	00	00000	00000	
41061	00331	00	00000	00000	
41062	00332	00	00000	00000	
41063	00333	00	00000	00000	
41064	00334	00	00000	00000	
41065	00335	00	00000	00000	
41066	00336	00	00000	00000	
41067	00337	00	00000	00000	
41070	00340	00	00000	00000	
41071	00341	00	00000	00000	
41072	00342	00	00000	00000	
41073	00343	31	46314	63146	M(β)'s
41074	00344	31	46314	63146	= .8

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41075	00345	31	46314	63146	
41076		11	40000	00000	STARTER. STORE F ₁
41077		31	76370	00000	SUM
41100		75	20576	41102	MT AND CARD ROUTINES
41101		32	76371	00000	SUM
41102		75	21300	41104	
41103		32	40000	00000	MAIN PROGRAM
41104		11	20000	10000	STORE CHECK SUM
41105		75	30170	01103	STARTER → ES
41106		11	41110	01010	JUMP TO ES
41107		00	00000	00000	
41110	01010	55	10000	00003	TYPE
41111	01011	51	01773	20000	
41112	01012	35	01760	01013	CHECK
41113	01013	00	30000	30000	
41114	01014	41	01176	01010	SUM
41115	01015	23	10000	20000	CLEAR Q, A
41116	01016	56	00000	01017	STOP TO SET N→(Q), \bar{E} →(A)
41117	01017	75	30421	01021	CONSTANTS, PART II
41120	01020	11	40001	00001	→ ES
41121	01021	11	10000	00005	STORE N
41122	01022	11	20000	00003	STORE \bar{E}
41123	01023	55	10000	00001	STORE
41124	01024	11	10000	00001	2N
41125	01025	55	10000	00017	STORE
41126	01026	11	10000	00006	2NX2 ¹⁵
41127	01027	11	00005	00002	
41130	01030	23	00002	00042	N-1 →(002)
41131	01031	21	00022	00001	STORE
41132	01032	21	00022	00006	L(V ₂)

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41133	01033	21	00023	00001	
41134	01034	21	00023	00006	STORE
41135	01035	21	00023	00001	
41136	01036	21	00023	00006	L (A IN ES)
41137	01037	37	00326	00327	SET UP AX S.R.
41140	01040	75	30003	01042	M(ρ)'s
41141	01041	11	41073	00410	PART II END
41142	01042	15	00021	00211	STORE L (V ₁)
41143	01043	16	01164	00211	L (VMD)
41144	01044	15	00304	00233	L (M _A)
41145	01045	15	01164	00251	L (VMD)
41146	01046	16	00022	00251	L (V ₂)
41147	01047	11	00421	10000	MASK → (Q)
41150	01050	53	00006	00210	SET
41151	01051	53	00006	00250	REPEAT
41152	01052	56	30000	01053	COMMANDS
41153	01053	75	30421	01055	STORE CONSTANTS, PART II
41154	01054	11	00001	40001	MD
41155	01055	75	30113	01057	ORTHOG S.R.
41156	01056	11	40740	00210	→ ES
41157	01057	54	00406	20071	K → (A)
41160	01060	73	00001	00306	STORE L
41161	01061	71	00306	00006	STORE
41162	01062	11	20000	00307	ZNLX 2 ¹⁵
41163	01063	23	00316	00006	SET L(Y' Y) ES
41164	01064	23	00306	00042	STORE L-1
41165	01065	11	00421	10000	MASK → (Q)
41166	01066	53	00006	00216	SET
41167	01067	53	00307	00220	REPEAT
41170	01070	53	00006	00313	COMMANDS
41171	01071	15	00022	00217	STORE L (V ₂)
41172	01072	15	01165	00221	L (EVMD)

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41173	01073	16	00023	00221	L(W, S _e)
41174	01074	15	00021	00264	L(V ₁)
41175	01075	15	00022	00266	L(V ₂)
41176	01076	16	00021	00271	L(V ₁)
41177	01077	11	00002	00315	N-1
41200	01100	23	00314	00001	STORE L (Y', Y') AT END OF ES
41201	01101	75	30113	01105	STORE ORTHOG
41202	01102	11	00210	40740	→ MD
41203	01103	75	30300	01010	PARTS I, III
41204	01104	11	40440	01500	→ ES
41205	01105	11	00421	10000	MASK → (Q)
41206	01106	53	00006	01520	SET
41207	01107	53	00006	01522	REPEAT
41210	01110	53	00006	01555	
41211	01111	53	00006	01725	COMMANDS
41212	01112	56	30000	01113	
41213	01113	16	01166	01515	STORE L (E VALUES)
41214	01114	15	01164	01521	L (VMD)
41215	01115	16	00021	01521	L (V ₁)
41216	01116	15	00021	01523	L (V ₁)
41217	01117	16	01165	01523	L (E VECTOR REGION)
41220	01120	15	01165	01556	L (E VECTOR REGION)
41221	01121	16	00021	01556	L (V ₁)
41222	01122	15	01166	01575	L (E VALUES)
41223	01123	15	01165	01610	L (E VECTORS)
41224	01124	16	00005	01611	N
41225	01125	15	00021	01641	L (M S ₁)
41226	01126	15	00022	01643	L (MAX)
41227	01127	16	00021	01643	L (M S ₁)
41230	01130	21	01643	01167	L (EXP AX) X2 ¹⁵ + L (EXP S)
41231	01131	15	00022	01660	L (V ₂)
41232	01132	15	00022	01661	L (V ₂)

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41233	01133	21	01660	01170	L(V ₂)+1
41234	01134	21	01661	01170	L(V ₂)+1
41235	01135	15	01164	01726	L(VMD)
41236	01136	16	00021	01726	L(V ₁)
41237	01137	11	00002	01776	STORE N-1
41240	01140	11	00002	01777	STORE N-1
41241	01141	56	30000	01142	DUMMY
41242	01142	11	76537	76536	SET MT DUMP TO OMIT BACKING
41243	01143	75	30300	01145	PARTS I, III
41244	01144	11	01500	40440	→ MD
41245	01145	16	01175	40000	SET MD START TO INTERMEDIATE START
41246	01146	45	20000	01156	MJ #2 TO SKIP 1's → E V REGION
41247	01147	75	17777	01151	ALL
41250	01150	11	01171	54000	
41251	01151	75	17465	01153	1's
41252	01152	11	01171	63777	
41253	<u>01153</u>	11	01172	54001	
41254	01154	21	01153	00041	→ EV REGION
41255	01155	41	01173	01153	
41256	01156	11	01174	10000	
41257	01157	45	30000	01161	MJ 3 ON TO AVOID DUMP
41260	01160	37	76510	76500	MT DUMP
41261	01161	11	01177	76536	RESET MT DUMP S.R. BACKING
41262	01162	75	30210	76430	JUMP TO DUMP EV'S ON MT
41263	01163	11	40210	00210	PART II → ES
41264	01164	00	41252	41252	L(VMD) X 2 ¹⁵ + L(VMD)
41265	01165	00	54000	54000	L(E VECTOR REGION ON MD) X 2 ¹⁵ + L()
41266	01166	00	53600	53600	L(E VALUES MD) X 2 ¹⁵ + L()
41267	01167	00	00001	00001	
41270	01170	00	00001	00000	
41271	01171	20	00000	00000	1
41272	01172	00	00000	00001	

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41273	01173	00	00000	07631	1'S → EV INDEX
41274	01174	00	00000	00000	I
41275	01175	00	00000	40440	L (INTERMEDIATE START)
41276	01176	00	00000	00013	CHECK SUM INDEX
41277	01177	67	01017	00000	MT S.R. BACKING
76365		11	76464	76463	EV MT RESTORE
76366		11	76567	76536	
76367		45	00000	76420	
76370		23	10000	20000	O → (Q)
76371		75	30030	76373	MT S.R.
76372		11	76550	00001	→ ES
76373		37	00017	00001	RESTORE MD FROM MT
76374		71	40001	40003	$2N\bar{E}$
76375		35	76474	20000	$2N\bar{E} + 400_8 \rightarrow (A)$
76376		73	76475	76467	$P = 2N\bar{E} + 400 / 1737_8$
76377		21	10000	76465	$P + 1 \rightarrow (Q)$
76400		71	10000	76473	$(P + 1) \times 37_8 \times 2^{15} \rightarrow (A)$
76401		11	20000	76470	STORE
76402		75	30030	76404	MT S.R.
76403		11	76550	00001	→ ES
76404		16	76471	00014	STORE L (EV'S)
76405		15	76470	00020	SET MT BACKING
76406		11	76467	00030	P → MT INDEX
76407		45	20000	76415	MJ #2 TO READ FROM MT #2
76410		37	00021	00001	MT #0 READ EV'S, BACK
76411		56	30000	76424	DUMMY
76412		75	31777	76365	RESTORE
76413		11	74001	00001	ES
76414		56	00000	01532	STOP, JUMP TO MS #2 STOP

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76415	11 76466 10000	J → (Q)
76416	37 00021 00022	MT#2 READ EV'S, BACK
76417	56 30000 76412	RETURN TO RESTORE ES & STOP
76420	75 30210 76414	PART II → ES
76421	11 40210 00210	JUMP TO STOP
76422	75 30200 76434	STORE YY'S
76423	11 41052 53400	FOR MT DUMP
76424	75 30200 76412	RESTORE
76425	11 53400 41052	YY'S
76426	16 76477 41262	
76427	45 00000 40000	
76430	31 76472 00052	
76431	61 00000 20000	TYPE
76432	34 20000 00006	MT
76433	47 76431 76422	
76434	71 40001 40003	$2N\bar{E} \rightarrow (A)$
76435	35 76474 20000	$2N\bar{E} + 400_8 \rightarrow (A)$
76436	73 76475 76467	$P = 2N\bar{E} + 400 / 1737_8$
76437	21 10000 76465	$P + 1 \rightarrow (Q)$
76440	71 10000 76473	$(P + 1) \times 37_8 \times 2^{15} \rightarrow (A)$
76441	11 20000 76470	STORE
76442	75 32000 76444	ES
76443	11 00000 74000	→ ES IMAGE
76444	75 30037 76446	MT S.R.
76445	11 76511 00001	→ ES
76446	15 76471 00003	SET L (EV'S)
76447	11 76467 00036	STORE P
76450	15 76470 00026	SET TAPE BACKING
76451	37 00027 00001	MT DUMP ON #0
76452	75 30037 76454	MT S.R.
76453	11 76511 00001	→ ES
76454	15 76471 00003	

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76455	11	76467	00036	
76456	15	76470	00026	
76457	11	76466	10000	2 → J(Q)
76460	37	00027	00030	MT DUMP ON #2
76461	75	31777	76463	RESTORE
76462	11	74001	00001	ES
76463	37	76463	01541	STOP, JUMP TO MS#2 STOP
76464	56	00000	01532	
76465	00	00000	00001	
76466	00	20000	00000	
76467	00	00000	00000	L (P)
76470	00	00000	00000	L(BACKING PARAMETER)
76471	00	53400	53400	L (EV REGION)X 2 ¹⁵ + L(EV REGION)
76472	04	04470	70157	FLEX WORD
76473	00	00037	00000	
76474	00	00000	00400	
76475	00	00000	01737	
76476	67	01017	00000	
76477	56	00000	76370	
76500	75	32000	76502	MT DUMP & RESTORE S.R.
76501	11	00000	74000	STORE ES IMAGE
76502	75	30037	00001	MT DUMP ROUTINE
76503	11	76511	00001	→ ES, JUMP TO ROUTINE
76504	75	30030	00001	MT RESTORE ROUTINE
76505	11	76550	00001	→ ES, JUMP TO ROUTINE
76506	75	31777	76510	RESTORE
76507	11	74001	00001	ES
76510	56	00000	56510	STOP
76511	00001	45	10000 00030	MJ #1 TO SET MT UNIT
76512	00002	75	31737 00004	MD BLOCK

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76513	00003	11	40000	00041	→ ES
76514	00004	31	00041	00000	CHECK
76515	00005	75	21736	00007	SUM
76516	00006	32	00042	00000	MD BLOCK
76517	00007	11	20000	00040	STORE CHECK SUM
76520	00010	65	00037	00040	MD BLOCK → MT
76521	00011	67	00037	00000	BACK TAPE 36 BLOCKS
76522	00012	64	00037	00040	MT → ES MD BLOCK
76523	00013	31	00041	00000	CHECK
76524	00014	75	21736	00016	SUM
76525	00015	32	00042	00000	MD BLOCK
76526	00016	11	20000	20000	STORE CHECK SUM →(A)
76527	00017	43	00040	00023	CHECK SUMS = ?
76530	00020	61	00000	00025	NO:TYPE F
76531	00021	67	00037	00000	BACK TAPE
76532	00022	56	30000	00002	MS #3 RETURN TO TRY AGAIN
76533	00023	21	00003	00035	SET FOR NEXT MD BLOCK
76534	00024	41	00036	00002	TRANSFER COMPLETE=(21), TIMES
76535	00025	56	30000	00026	MS#3 JUMP TO RETURN TAPE
76536	00026	67	01017	00000	BACK TAPE TO ORIGIN
76537	00027	56	30000	76506	MS#3 JUMP TO RESTORE ES
76540	00030	53	00034	00021	SET
76541	00031	53	00034	00026	MT
76542	00032	75	10003	00002	COMMANDS
76543	00033	53	00034	00010	
76544	00034	00	70000	00000	
76545	00035	00	01737	00000	
76546	00036	00	00000	00020	
76547	00037	00	00000	00000	
76550	00001	45	10000	00022	MJ #1 TO SET MT UNIT OTHER THAN 0
76551	00002	64	00037	00040	READ MD BLOCK → ES

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76552	00003	31	00041	00000	CHECK
76553	00004	75	21736	00006	SUM
76554	00005	32	00042	00000	MD
76555	00006	11	20000	20000	BLOCK
76556	00007	43	00040	00013	CHECK SUMS = ?
76557	00010	61	00000	00007	NO:TYPE G
76560	00011	67	00037	00000	BACK TAPE
76561	00012	56	30000	00002	MS #3 RETURN TO TRY AGAIN
76562	00013	75	31737	00015	YES:MD BLOCK
76563	00014	11	00041	40000	→ MD
76564	00015	21	00014	00027	SET FOR NEXTMD BLOCK
76565	00016	41	00030	00002	TRANSFER COMPLETE
76566	00017	56	30000	00020	MS #3 JUMP TO RETURN TAPE
76567	00020	67	01017	00000	BACK TAPE TO ORIGIN
76570	00021	56	30000	76506	MS #3 JUMP TO RESTORE ES
76571	00022	53	00026	00002	SET
76572	00023	53	00026	00011	TAPE
76573	00024	53	00026	00020	COMMANDS
76574	00025	45	00000	00002	
76575	00026	00	70000	00000	
76576	00027	00	00000	01737	
76577	00030	00	00000	00020	
76600		45	00000	00000	CARD OUTPUT IC 004
76601		16	76614	76610	
76602		45	00000	76606	
76603		16	76615	76610	
76604		45	00000	76606	
76605		16	76616	76610	
76606		75	31777	76610	
76607		11	00001	74001	
76610		75	30530	00000	

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76611	11	76620	00526
76612	75	31777	00000
76613	11	74001	00001
76614	00	00000	00744
76615	00	00000	00751
76616	00	00000	00733
76617	56	00000	76605
76620	00	00000	00037
76621	37	77777	77777
76622	00	74000	00000
76623	23	00001	01262
76624	21	00001	01207
76625	21	01262	00536
76626	21	01207	00536
76627	45	00000	01203
76630	00	00000	00144
76631	00	00000	00910
76632	71	00720	30000
76633	15	20000	00566
76634	55	20000	00017
76635	15	10000	00620
76636	75	20044	00546
76637	23	00731	20000
76640	16	00716	00000
76641	31	00723	00001
76642	55	10000	00030
76643	52	00721	20000
76644	54	20000	00002
76645	44	00554	00554
76646	44	00561	00555
76647	17	00000	20000
76650	21	00540	00720

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76651	16	20000	00560
76652	45	00000	30000
76653	32	00677	00000
76654	17	00000	20000
76655	11	00730	00650
76656	11	00714	00651
76657	37	00560	00566
76660	53	30000	00000
76661	44	00641	00570
76662	55	10000	00013
76663	51	00725	20000
76664	13	20000	20000
76665	35	00715	00621
76666	55	10000	00006
76667	51	00725	00672
76670	55	10000	00006
76671	51	00725	00665
76672	55	10000	00006
76673	51	00725	00713
76674	44	00655	00603
76675	16	00667	00703
76676	37	00676	00605
76677	41	00672	00673
76700	31	00665	00017
76701	37	00706	00704
76702	11	20000	00652
76703	31	00713	00017
76704	37	00706	00704
76705	16	00716	00000
76706	31	00726	00023
76707	73	10000	10000
76710	31	00652	00107

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76711	35	10000	10000
76712	12	30000	00672
76713	00	30000	30000
76714	35	10000	20000
76715	73	00652	20000
76716	35	20000	00652
76717	37	00676	00626
76720	41	00665	00677
76721	16	00717	00676
76722	41	00713	00660
76723	41	00713	00677
76724	15	00620	00633
76725	55	30000	00000
76726	21	00566	00726
76727	21	00620	00726
76730	16	00560	00676
76731	13	00720	20000
76732	44	00670	00673
76733	37	00560	00570
76734	75	20014	00644
76735	55	00761	00010
76736	75	30003	00646
76737	11	00710	00650
76740	16	00716	00000
76741	43	00711	00556
76742	00	30000	30000
76743	00	30000	30000
76744	00	30000	30000
76745	75	20003	00646
76746	23	00650	00720
76747	37	00703	00604
76750	43	00665	00667

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76751	45	00000	00673
76752	31	00721	00000
76753	35	00651	00664
76754	35	00722	00665
76755	55	00650	00000
76756	00	30000	30000
76757	00	30000	30000
76760	33	00720	00001
76761	37	00703	00670
76762	35	00651	00672
76763	55	00650	00000
76764	00	30000	30000
76765	55	00650	00043
76766	44	00675	00676
76767	21	00651	00727
76770	45	00000	30000
76771	31	00652	00002
76772	32	00652	00001
76773	11	20000	00652
76774	34	20000	00044
76775	47	00667	30000
76776	15	20000	00706
76777	54	00720	10000
77000	75	30000	30000
77001	71	20000	00724
77002	77	00000	00774
77003	77	10000	00744
77004	77	10000	00760
77005	00	30000	30000
77006	53	10000	00733
77007	31	00672	00043
77010	00	00000	00540

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77011	00	00000	00631
77012	00	00000	00001
77013	00	00000	00003
77014	00	00000	00005
77015	00	00000	00010
77016	00	00000	00012
77017	00	00000	00077
77020	00	00001	00000
77021	00	00000	00014
77022	40	00000	00000
77023	71	01206	30000
77024	15	20000	01045
77025	11	10000	01000
77026	11	20000	00775
77027	16	00773	76612
77030	47	00756	00746
77031	31	76600	00017
77032	35	00741	00741
77033	11	74000	01000
77034	21	76600	01213
77035	45	00000	00000
77036	16	00774	76612
77037	37	00743	00737
77040	45	00000	00747
77041	16	01252	01075
77042	45	00000	01001
77043	16	00774	76612
77044	37	00743	00737
77045	31	76600	00017
77046	35	00755	00755
77047	11	74000	20000
77050	11	20000	10000

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77051	21	76600	01213
77052	51	00772	00776
77053	55	10000	00025
77054	51	00772	00777
77055	16	01253	01011
77056	16	01254	01177
77057	51	01245	20000
77060	47	00771	00767
77061	16	01253	01021
77062	16	01252	01075
77063	45	00000	01001
77064	00	00000	77777
77065	00	00000	76617
77066	00	00000	76600
77067	00	00000	00000
77070	00	00000	00000
77071	00	00000	00000
77072	00	00000	00000
77073	15	01000	01007
77074	11	01010	20000
77075	42	01007	01005
77076	21	01000	00530
77077	75	10500	01011
77100	11	01212	01300
77101	00	00000	00000
77102	00	02000	00000
77103	45	00000	01216
77104	71	00776	00777
77105	11	20000	01256
77106	34	01213	00020
77107	11	20000	01257
77110	11	00776	01261

77111	55	01261	00020
77112	11	00777	01262
77113	45	00000	01023
77114	11	00776	01262
77115	11	01262	01263
77116	21	01262	00536
77117	11	01046	00001
77120	11	01256	20000
77121	35	01246	20000
77122	73	01247	20000
77123	36	01213	01260
77124	11	01256	20000
77125	73	01247	10000
77126	11	20000	01266
77127	36	01213	01267
77130	35	01242	20000
77131	73	01242	01270
77132	23	01270	01219
77133	31	01266	00030
77134	11	20000	01271
77135	31	01266	00001
77136	36	01213	01272
77137	45	00000	01047
77140	00	00000	00140
77141	37	00540	00540
77142	20	00000	00000
77143	37	00540	00540
77144	20	00000	00000
77145	15	01000	01077
77146	15	01000	01107
77147	11	00777	01264

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ANALYSIS
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DETERMINANT EVALUATION PACKAGE-REAL-CA 010

This is a package including Floating Point Real Arithmetic, CA 001 an interpretive routine for the real arithmetic and the real determinant evaluation routine. It is coded in standard form and can be assembly modified. If this package is assembled at 0100, it will evaluate an $N \times N$ determinant for $N = (22)_8 = (18)_{10}$. Each element of the determinant takes two (2) cells, and the entire determinant must be in ES. This routine requires a setting up for particular N , location of determinant in ES, and the location of the result in ES, and can not be used for any other N , determinant location, or result location unless the routine is restored to its original form and set up again. Any number of determinants may be evaluated for a given set-up. The determinant is destroyed during the evaluation. The elimination method is used.

Steps of Elimination:

1. $1 \rightarrow$ (Det. value location).
2. $\frac{a_{1j}}{a_{11}}$ $j=2, 3, \dots, N$ (if $a_{11} = 0$ exchange row 1 with a row which has a non-zero first element, and change the sign of (Det. value location)).
3. $A_{1j} - A_{11} \frac{A_{1j}}{A_{11}}$ $j, i=2, 3, \dots, N$.
4. (Det. value location) $A_{11} \rightarrow$ (Det. value location)
5. Reduce the order of the resulting matrix by one by removing from consideration row one, and col. 1.
6. Repeat steps 2-5 until order of the matrix is reduced to one.

This routine uses $2N$ cells (one row) immediately following the determinant as temporary storage. After it is set up, the last $(46)_{10} = (56)_8$ cells of the routine are no longer used (from 1340-1416). The amount of storage needed for the determinant is given by $2(N^2 - N)$. The elements of the matrix must be stored by rows.

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ANALYSIS

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The real arithmetic, or the real arithmetic and interpretive routine may be used independent of the determinant routine by choosing the proper entrances.

For instructions on the use of real arithmetic see CA 001. The interpretive routine performs the real arithmetic operations referring to a parameter word for the locations of the mantissas of the operands and result.

REAL ARITHMETIC ENTRANCE

Co 37 01001 01002 Add Ent

Co 37 01001 01003 Mult Ent

Co 37 01001 01004 Div Ent

INTERPRETIVE ROUTINE ENTRANCE

Co 37 01001 P P P P P

C₁ AAAA BBBB CCCC

Where operations performed are:

Add (A)÷(B)→(C) P=1106

Subt (A)-(B)→(C) P=1110

Mult (A)×(B)→(C) P=1112

Div (A)÷(B)→(C) P=1114

Where AAAA-location of mantissa of 1st operand

BBBB-location of mantissa of 2nd operand

CCCC-location of mantissa of result

DETERMINANT SET-UP ENTRANCE

Co 37 01001 01153

C₁ DDDD RRRR NNNN

Where DDDD-location of Det. in ES

RRRR-location of result in ES

NNNN order of the determinant (octal)

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ANALYSIS
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DETERMINANT EVALUATION ENTRANCE

Co 37 01001 01153

Permanent const. used 40, 74, 77, 43, 66, 44.

Temp. storage 00003-00032, (A), (Q)

Commands for assembly modification 407₈ (263)₁₀

Drum Address-70723-71340

PX 71900-9-(165)

By: J. W. Ellis
Checked by: Donn B. Parker

70723	01000	37	76000	76002	ALARM EXIT
70724	01001	45	00000	30000	EXIT
70725	01002	45	00000	01027	ADD ENTRANCE
70726	01003	45	00000	01073	MULTIPLY ENTRANCE
70727	01004	11	00027	20000	DIVIDE ENTRANCE M (OP 2) → (A)
70730	01005	47	01006	01000	DIVIDING BY 0?
70731	01006	11	00025	20000	NO. NUMERATOR → (A)
70732	01007	47	01014	01010	NUMERATOR = 0?
70733	01010	11	00040	00031	YES: 0
70734	01011	11	00040	00032	→ ANSWER
70735	01012	37	01012	01013	S.R. EXIT
70736	01013	45	00000	01001	JUMP TO EXIT
70737	01014	54	20000	00042	NO. M (NUMERATOR) X 2 ³⁴ → (A)
70740	01015	73	00027	10000	QUOTIENT X 2 ³⁴ → (Q)
70741	01016	11	00040	00025	0 → 25
70742	01017	74	10000	00025	NORMALIZE IF (00025) = 0 OR 71
70743	01020	11	20000	00031	NORMALIZED MANTISSA STORED
70744	01021	23	00026	00030	DIFF OF EXP. → (00026)
70745	01022	11	00025	20000	H → A
70746	01023	47	01025	01024	H = 0?
70747	01024	21	00026	00074	H = 0 CORRECTED
70750	01025	11	00026	00032	H = 71 EXP → 00032
70751	01026	45	00000	01012	JUMP TO EXIT
70752	01027	11	00025	20000	ADDITION M (OPERAND 1) → (A)
70753	01030	47	01031	01051	M (OPERAND 1) = 0?
70754	01031	11	00027	20000	NO. M (OPERAND 2) → (A)
70755	01032	47	01036	01033	M (OPERAND 2) = 0?
70756	01033	11	00025	00031	YES: M (OPERAND 1) → M (ANSWER)
70757	01034	11	00026	00032	E (OPERAND 1) → E (ANSWER)
70760	01035	45	00000	01012	JUMP TO EXIT
70761	01036	11	00026	20000	NO. E (OPERAND 1) → (A)

PX 71900-9-(165)

By: J. H. Ellis
Checked by: D. B. Parker

70762 01037 36 00030 00032
70763 01040 46 01047 01041
70764 01041 11 00025 20000
70765 01042 11 00027 00025
70766 01043 11 20000 00027
70767 01044 11 00026 20000
70770 01045 11 00030 00260
70771 01046 11 20000 00030
70772 01047 12 00032 20000
70773 01050 42 01072 01054
70774 01051 11 00027 00031
70775 01052 11 00030 00032
70776 01053 45 00000 01012
70777 01054 16 20000 01055
71000 01055 54 00027 30000
71001 01056 35 00025 20000
71002 01057 11 00040 00032
71003 01060 74 20000 00032
71004 01061 11 20000 00031
71005 01062 47 01064 01063
71006 01063 13 00032 00026
71007 01064 11 00032 20000
71010 01065 42 01071 01067
71011 01066 23 00026 00077
71012 01067 21 00032 00026
71013 01070 45 00000 01012
71014 01071 00 00000 00*46
71015 01072 00 00000 00*43
71016 01073 71 00025 00027
71017 01074 11 00040 00025

E(OP 1) MINUS E(OP2) = K → (00032)
K > 0?
YES: EXCHANGE
OPERAND
ONE
AND
TWO
NO: |K| → (A)
|K| < 35?
|K| ≥ 35 OR M(OP1) = 0
(OP 2) → ANSWER
JUMP TO EXIT
|K| < 35? SET SHIFT OF 5 BITS
M(OP2) X 2^{|K|} → (A)
M(OP2) X 2^K + M(OP1) → (A)
0 → (00032)
NORMALIZE M(ANS) = H → (00032)
M(ANS) → (00031)
M(ANS) = 0?
YES: -H → (00026)
NO: H → (A)
H < 38?
NO: E(OP1) - 32 → (00026)
YES: E(OP1) PLUS H (OR H-72)
JUMP TO EXIT
DEC 38
DEC 35
MULT M(OP1) X M(OP 2) → (A)
0 → (00025)

PX 71900-9-(165)

By: J. N. Ellis
 Checked by: D. B. Parker

71020	01075	74	20000	00025	NORMALIZE M(ANS)=34 OR 35 → H
71021	01076	11	20000	00031	M(ANS) → (00031)
71022	01077	47	01102	01100	M(ANS) = 07
71023	01100	11	00040	00032	YES: 0 = F(ANS)
71024	01101	45	00000	01012	JUMP TO EXIT
71025	01102	23	00025	01072	NO: H-35 → (00025) = 0 OR -1
71026	01103	21	00026	00030	E(OP1) PLUS E(OP 2) → (A) (00026)
71027	01104	35	00025	00032	E(ANS) → (00032)
71030	01105	45	00000	01012	JUMP TO EXIT
71031	01106	16	01147	01134	ADD
71032	01107	45	00000	01115	ENTRANCE
71033	01110	16	01151	01134	SUBTRACT
71034	01111	45	00000	01115	ENTRANCE
71035	01112	16	01150	01134	MULTIPLY
71036	01113	45	00000	01115	ENTRANCE
71037	01114	16	01146	01134	DIVIDE ENTRANCE
71040	01115	31	01001	00017	SET
71041	01116	15	20000	01117	PARAMETER
71042	01117	11	00000	01152	LOCATION
71043	01120	55	01144	10003	SET
71044	01121	53	01152	01136	L (Z)
71045	01122	55	01152	00033	SET
71046	01123	55	01145	10003	L (X)
71047	01124	53	01152	01131	
71050	01125	54	01152	00014	SET
71051	01126	53	01152	01133	L(Y)
71052	01127	21	01001	00074	UP EXIT LOC.
71053	01130	75	30002	01132	X →
71054	01131	11	00000	00025	(OP 1)
71055	01132	75	30002	01134	Y →

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By: J. W. Ellis
Checked by: D. B. Parker

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PAGE ~~01-011-7~~
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MODEL
DATE 2-27-56

71056	01133	11	00000	00027	(OP 2)
71057	01134	37	01012	00000	REAL ARITH. JUMP
71060	01135	75	30002	01137	ANSWER
71061	01136	11	00031	00000	→ (Z)
71062	01137	37	01137	01140	S.R. EXIT
71063	01140	45	00000	01001	JUMP TO EXIT
71064	01141	13	00027	00027	- (00027) → (00027)
71065	01142	37	01012	01002	JUMP TO SUB
71066	01143	45	00000	01135	JUMP TO STORE (ANS) & EXIT
71067	01144	70	00000	00777	MASK
71070	01145	00	00777	70000	MASK
71071	01146	00	00000	01004	
71072	01147	00	00000	01002	
71073	01150	00	00000	01003	
71074	01151	00	00000	01141	
71075	01152	00	00000		
71076	01153	45	00000	01303	SET UP S. R. ENTRY
71077	01154	15	01405	01115	SET PARAMETER LOC
71100	01155	15	01323	01174	SET L(A11) X 2^{15} → (01174)
71101	01156	15	01323	01177	SET L(A11)/ 2^{15} → (01177)
71102	01157	11	01322	01225	SET L(A12 A11 A12)
71103	01160	11	01306	01242	SET L(A12 A21 T2)
71104	01161	11	01307	01244	SET L(A22 T2 A22)
71105	01162	11	01321	01255	SET L(T2 A11 A22)
71106	01163	11	00066	00003	1 →
71107	01164	11	00074	00004	(T1)
71110	01165	11	01302	01337	STORE $2 \times 2^{24} + 4$
71111	01165	11	01314	01336	STORE $2(N-1) \cdot 2^{24}$
71112	01167	75	30006	01171	STORE COPS
71113	01170	11	01302	01325	2N X 2^{15}

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By: J. N. Ellis
Checked by: D. B. Parker

PX 71900-9-(165)

71114	01171	21	01325	01311	N=1
71115	01172	11	01305	01333	INDEX = N-2
71116	01173	11	01327	01334	INDEX = N-1
71117	01174	11	00000	20000	(A11) → A
71120	01175	47	01217	01166	A = 0?
71121	01176	75	30000	01200	YES: ROW 1
71122	01177	11	00000	00000	→ (TEMP ROW)
71123	01200	15	01177	01205	STORE
71124	01201	21	01205	01326	L (ROW 2)
71125	01202	55	01177	20025	STORE
71126	01203	16	10000	01205	L (ROW1)
71127	01204	75	30000	01206	ROW 2
71130	01205	11	00000	00000	→ ROW 1
71131	01206	55	01205	20025	STORE
71132	01207	16	10000	01211	L (ROW 2)
71133	01210	75	30000	01212	ROW 1 (TEMP ROW)
71134	01211	11	00000	00000	→ ROW 2
71135	01212	13	00003	00003	(T1) → (T1)
71136	01213	21	01326	01303	2NX2 ¹⁵ + 2NX2 ⁰
71137	01214	41	01334	01174	TEST NEW A11
71140	01215	75	10002	01277	COL 1 = 0
71141	01216	11	00040	00003	0 → DET JUMP TO EXIT
71142	01217	11	01303	01326	COL1 = 0 RESTORE CONSTANT
71143	01220	23	01327	00074	INDEX = 1
71144	01221	21	01177	01303	SET FOR
71145	01222	21	01174	01312	NEXT ROW
71146	01223	11	01330	01334	SET INDEX = N-1
71147	01224	37	01137	01114	
71150	01225	00	00000		A12/A11 → (A)
71151	01226	21	01225	01302	SET FOR A13

By: J. N. Ellis
Checked by: D. B. Parker

71152	01227	41	01334	01224	R/A11
71153	01230	11	01330	01334	SET INDEX=N -2
71154	01231	11	01330	01335	SET INDEX=N-2
71155	01232	31	01242	00003	SET
71156	01233	11	01324	10000	L (A21)
71157	01234	53	20000	01235	
71160	01235	11	00000	20000	(A21)→(A)
71161	01236	47	01241	01237	(A21) = 0?
71162	01237	21	01244	01317	YES: SET FOR NEXT ROW
71163	01240	45	00000	01252	JUMP TO SKIP ROW
71164	01241	37	01137	01112	NO. X
71165	01242	00	00000	00 *	A12 X A21 → T
71166	01243	37	01137	01110	
71167	01244	00	00000	00 *-	A22-(A22 A21) → A22
71170	01245	21	01242	01301	SET FOR A13
71171	01246	21	01244	01302	SET FOR A23
71172	01247	41	01335	01241	0 → 1 COL
71173	01250	23	01242	01336	
71174	01251	21	01244	01337	
71175	01252	21	01242	01310	
71176	01253	41	01334	01231	1ST COL 1. 0.0
71177	01254	37	01137	01112	X
71200	01255	00	00000	00000	(T) (A11) → T
71201	01256	23	01330	00074	INDEX -1
71202	01257	23	01336	01301	$4(N+1) \times 2^{24} + 4 \times 2^{12}$
71203	01260	21	01337	01302	$4 \cdot 2^{24} + 4 \cdot 2^{12} + 4$
71204	01261	21	01255	01311	SET FOR A22
71205	01262	21	01331	01315	SET
71206	01263	11	01331	01242	PARAMETERS
71207	01264	21	01332	01320	

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By: J. N. ELLIS
 Checked by: D. B. Parker

71210	01265	11	01332	01244	
71211	01266	21	01325	01302	
71212	01267	21	01225	01325	
71213	01270	41	01333	01173	DET REDUCED ?
71214	01271	11	01255	01273	YES:
71215	01272	37	01137	01112	X
71216	01273	00	00000		T → DET
71217	01274	15	01406	01115	RESET INT. S. R.
71220	01275	15	01406	01127	
71221	01276	75	30002	01001	STORE
71222	01277	11	00003	00000	DET & EXIT
71223	01300	00	00000	20000	
71224	01301	00	02000	00000	
71225	01302	00	02000	00002	
71226	01303	31	01001	00017	S R SET UP ENT
71227	01304	15	20000	01305	SET (L) PARAMETER
71230	01305	11	00000	01416	PARAMETER → (T)
71231	01306	21	01001	00074	EXIT PLUS 1
71232	01307	11	01410	10000	MASK → (0)
71233	01310	51	01416	01153	STORE N
71234	01311	11	01153	01304	STORE
71235	01312	23	01304	00074	N-1
71236	01313	36	00074	01305	STORE N-2
71237	01314	71	01300	01153	STORE
71240	01315	11	20000	01310	2N - 2 ^{1/2}
71241	01316	55	01310	10003	STORE
71242	01317	11	10000	01303	2N - 2 ^{1/5}
71243	01320	35	01300	01311	STORE 2(N+1) · 2 ^{1/2}
71244	01321	54	20000	00003	STORE
71245	01322	11	20000	01312	2(N+1) · 2 ^{1/5}

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By: J. N. Ellis
Checked by: D. B. Parker

71246	01323	11	01153	01313	STORE
71247	01324	21	01313	00074	N + 1
71250	01325	71	01301	01153	STORE
71251	01326	11	20000	01314	2NX 2^{24}
71252	01327	15	01405	01127	SET S R
71253	01330	35	01301	01315	STORE 2 (N+1) · 2^{24}
71254	01331	11	01311	01316	STORE
71255	01332	21	01316	01302	2X 2^{24} 2(N + 1) · $2^{12} + 2$
71256	01333	21	01315	01311	STORE 2(N+1) 2^{24} 2(N+1) · 2^{12}
71257	01334	71	00041	01153	STORE
71260	01335	35	01314	01317	2NX 2^{24} 2N
71261	01336	35	01302	01320	STORE 2(N+1) 2^{24} 2(N+1)
71262	01337	23	01314	01301	STORE 2(N-1) · 2^{24}
71263	01340	11	01412	10000	MASK → (0)
71264	01341	11	01414	01306	STORE L (T2)
71265	01342	11	01414	01307	STORE L (T2)
71266	01343	53	01416	01306	STORE
71267	01344	53	01416	01307	A11
71270	01345	55	01416	00030	
71271	01346	11	01411	10000	MASK → 0
71272	01347	53	01416	01306	STORE L (A11) $x \cdot 2^{12}$
71273	01350	11	01415	01321	STORE L (T1) · 2^{24} + L (T1)
71274	01351	53	01416	01321	STORE L (A11) · 2^{12}
71275	01352	11	01410	10000	MASK → (0)
71276	01353	53	01416	01277	STORE L (DET)
71277	01354	55	01416	00030	
71300	01355	11	01410	10000	MASK → (0)
71301	01356	11	01306	01322	
71302	01357	53	01416	01322	STORE
71303	01360	53	01416	01307	L (A11)

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By: J. N. Ellis
Checked by: D. B. Parker

71304	01361	55	01416	00017	
71305	01362	11	01407	10000	MASK → (Q)
71306	01363	51	01416	01323	STORE L (A11) 2 ¹⁵
71307	01364	21	01322	01302	STORE L (A12 A11 A12)
71310	01365	21	01306	01310	
71311	01366	21	01306	01301	STORE L (A12 A21 T2)
71312	01367	21	01307	01320	STORE L (A22 T2 A22)
71313	01370	11	01413	10000	MASK → (Q)
71314	01371	53	01303	01176	SET
71315	01372	53	01303	01204	REPEAT
71316	01373	53	01303	01210	COMMANDS
71317	01374	15	01323	01211	STORE L (A11)
71320	01375	71	01303	01153	2N ² → A
71321	01376	35	01211	01211	STORE L (T ROW) 2 ¹⁵
71322	01377	55	01211	20025	
71323	01400	16	10000	01177	
71324	01401	11	01404	01153	SET ENT JUMP
71325	01402	11	01407	01324	STORE MASK
71326	01403	45	00000	01001	JUMP TO EXIT
71327	01404	45	00000	01154	
71330	01405	00	01137	00000	
71331	01406	00	01001	00000	
71332	01407	00	07777	00000	
71333	01410	00	00000	07777	
71334	01411	00	00777	70000	
71335	01412	77	77000	00000	
71336	01413	00	00777	00000	
71337	01414	00	00000	70007	
71340	01415	00	03000	00003	

PX 71900-9-(165)

ANALYSIS
PREPARED BY
CHECKED BY
REVISED BY

C O N V A I R
DIVISION OF GENERAL DYNAMICS CORPORATION
SAN DIEGO

CV-166
PAGE CN 012-1
REPORT NO. ZM 491
MODEL
DATE July 10, 1956

FOUR POINT LAGRANGE INTERPOLATION FOR BIVARIATE FUNCTIONS
OR THEIR DERIVATIVES (FIXED POINT)

I. DESCRIPTION:

If from one to five quantities F^n are each functions of two variables x and y and are given in the form of tabled values (not necessarily at equal distance points); then this subroutine evaluates these functions or one of the first partial derivatives of these functions by interpolation. The nearest tabled values of x and y are first found. The subroutine uses tallies δ and ρ to signify displacement in the x and y tables. $\delta = 0$ signifies the first four x values (x_0, x_1, x_2, x_3). $\rho = 0$ signifies the first four y values (y_0, y_1, y_2, y_3). A sixteen point grid of function values corresponds to the selected values of x 's and y 's. The Lagrange method for interpolation is used to evaluate the functions at the given point (x, y) for each F^n .

The subroutine is also set up to compute the partial derivatives of the functions by the use of control words which are specified as follows:

04	44400	00000	compute $\frac{\partial F}{\partial x} \cdot \Delta$
00	00044	44000	compute $\frac{\partial F}{\partial y} \cdot \Delta$
00	00000	00000	compute F

In order to eliminate scaling problems, the subroutine computes the partial derivatives times an "increment" Δ' (stored at the same scale factor as the function). The coder must divide this by Δ' (which is stored in cell 00001 with the same scaling as the independent variable involved).

The subroutine uses a normalization process to achieve full accuracy without overflow. Unless the point x, y lies outside the region, no overflow can occur.

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ANALYSIS

PREPARED BY C. J. SWIFT, M. COVHER A DIVISION OF GENERAL DYNAMICS CORPORATION
 CHECKED BY D. SHUMWAY
 REVISED BY

CONVAIR
 SAN DIEGO

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 DATE July 10, 1956

If the point x, y lies within the same rectangle of the xy grid as the previously used point, much of the computation is not repeated with a saving of over half in time.

II. SPECIFICATIONS:

A -----Locations and Storage

1. The subroutine is stored in cells 01000 - 01246 using $(247)_8$ or $(167)_{10}$ cells
2. E S Temporaries used are cells 00001 to 00072 plus $(20)_8$ cells for each dependent function.
3. Cells to be modified: $(247)_8 = (167)_{10}$
4. Constants not modified: none
5. Information stored on drum for each set of tables:
 - (a) Entrance and exit code: 5 cells
 - (b) Parameters: 7 cells
 - (c) Temporaries: $(24)_{10}$ cells
 - (d) Tables of the independent variables x and y and the dependent variables F^n .

B -----Code, Parameters and Temporaries for each set of Tables:

1. A starter program followed by current grid information for each set of from 1 to 5 functions is stored in MD. This optional MD location is now referred to as cells d thru $(d + 50)$
2. The subroutine is entered by the command:

37 d $(d + 2)$
3. The information is laid out as follows:

CELL ADDRESS	CONTENT	EXPLANATION
d	75 3 (p) (30000)	} Save current data } $p = (44)_8 + K (20)_8$
d + 1	11 00030 d + 5	

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ANALYSIS

PREPARED BY C. J. SWIFT, M. COVHER
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 A DIVISION OF GENERAL DYNAMICS CORPORATION
 SAN DIEGO

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CELL ADDRESS	CONTENT	EXPLANATION
d + 2	75 3 (p+1) (01002))	Load current data
d + 3	11 d + 4 00027)	
d + 4	45 00000 d	Return from subroutine
d + 5	00 M 00000	M = number of x values
d + 6	00 N 00004	N = number of y values
d + 7	(77 77776 77777)	γ (initial $\gamma = -1$)
d + 10	(00 00000 -00000)	ρ
d + 11	00 (k + 1 at 2 ¹⁹) 00000	K = number of dependent variables tabled
d + 12	00 A _y 00000	A _x = address of x table
d + 13	00 A _y 00000	A _y = address of y table
d + 14	00 A _F ¹ 00000)	A _F ⁿ = address of F ⁿ table
d + 15	00 A _F ² 00000)	
.....)	
d + 20	00 A _F ⁵ 00000)	
d + 21)	
.....)	Temporary storage (current x, y and intermediate computations that are saved)
d + 50)	
d + 50 + (20) ₈ K)	

C Table Format

The x and y tables must be in monotonic ascending order. The functions Fⁿ are stored column wise each column corresponding to one value of X.

D-Results: --- The results are stored as follows:

- (00001) Δ' when partial differentiation occurs
- (00002) F₁(x,y) or $\Delta \cdot \left(\frac{\partial F_1}{\partial x}\right)$ or $\Delta \cdot \left(\frac{\partial F_1}{\partial y}\right)$
- (00003) F₂(x,y) or $\Delta \cdot \left(\frac{\partial F_2}{\partial x}\right)$ or $\Delta \cdot \left(\frac{\partial F_2}{\partial y}\right)$

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CONVAIR

ANALYSIS

PREPARED BY C. J. SWIFT, M. COVHER

SAN DIEGO

CHECKED BY D. SHUMWAY

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DATE July 10, 1956

(00004)	$F_3(x,y)$	or	$\Delta \cdot \frac{\partial F_3}{\partial x}$	or	$\Delta \cdot \frac{\partial F_3}{\partial y}$
(00005)	$F_4(x,y)$	or	$\Delta \cdot \frac{\partial F_4}{\partial x}$	or	$\Delta \cdot \frac{\partial F_4}{\partial y}$
(00006)	$F_5(x,y)$	or	$\Delta \cdot \frac{\partial F_5}{\partial x}$	or	$\Delta \cdot \frac{\partial F_5}{\partial y}$

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BIVARIATE INTERPOLATION

01000	37	76000	76002	ALARM EXIT
01001	45	00000	30000	EXIT
01002	16	00027	01001	SET UP EXIT
01003	11	00032	20000	COMPARE SIGMA
01004	46	01030	01005	WITH ZERO
01005	11	00024	20000	TEST FOR X
01006	42	00045	01023	AT CENTER
01007	42	00046	01014	OF GRID
01010	11	00032	20000	TEST FOR
01011	36	00030	20000	UPPER
01012	35	01230	20000	LIMIT OF
01013	46	01030	01014	X TABLE
01014	11	00025	20000	TEST FOR Y
01015	42	00051	01025	AT CENTER
01016	42	00052	01055	OF GRID
01017	11	00033	20000	TEST FOR
01020	36	00031	20000	UPPER
01021	35	01230	20000	LIMIT OF
01022	46	01033	01055	Y TABLE
01023	11	00032	20000	TEST FOR
01024	47	01027	01014	ZERO SIGMA
01025	11	00033	20000	TEST FOR
01026	47	01032	01055	ZERO RHO
01027	23	00032	01233	SIGMA MINUS TWO
01030	21	00032	01234	SIGMA PLUS ONE
01031	45	00000	01034	JUMP TO NEW VALUES
01032	23	00033	01233	RHO MINUS TWO
01033	21	00033	01234	RHO PLUS ONE
01034	37	01055	01110	SET SWITCH AND JUMP
01035	16	01226	01175	SET UP FOR
01036	15	01233	01174	DENOMINATOR
01037	37	01167	01155	JUMP TO PQ SUBR

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BIVARIATE INTERPOLATION

01040	16	01227	01175	PARTIAL SWITCH TO NUM
01041	16	01237	01044	ZERO SET TO J AND I
01042	16	01240	01046	RIJ SET TO ROO
01043	15	01237	01044	PI SET TO PO
01044	71	30015	30011	QJ
01045	54	20000	00047	TIMES
01046	11	20000	30054	PI
01047	21	01046	01235	IJ PLUS ONE
01050	43	01241	01055	JUMP TO NUM AFTER LAST IJ
01051	21	01044	01234	J PLUS ONE
01052	42	01242	01044	TEST FOR LAST J
01053	21	01044	01235	I PLUS ONE
01054	45	00007	01043	INTO LOOP AGAIN
01055	37	01055	30000	NUM DEN SWITCH
01056	15	01054	01174	SET UP FOR NUM
01057	45	00000	01060	JUMP TO PQ SUBR
01060	37	01167	01155	SET PI TO PO
01061	16	01237	01066	SET I
01062	75	10005	01064	PICK UP
01063	11	01236	00002	ZERO TO SUMS
01064	15	01240	01067	OO TO IJ
01065	15	01237	01066	SET J
01066	71	30015	30011	QJ TIMES PI
01067	73	30054	00007	DIVIDED BY RIJ
01070	11	01246	01076	
01071	11	01232	00010	SET UP N INDEX
01072	15	01067	01074	SET
01073	21	01074	01232	FN-IJ
01074	71	30074	00007	TIMES FN-IJ
01075	54	20000	00047	PLUS
01076	35	30002	30002	FN SUM
01077	21	01076	01231	IJK PLUS ONE

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BIVARIATE INTERPOLATION

01100	21	00010	01232	N PLUS ONE
01101	42	00034	01073	TEST FOR LAST N
01102	21	01067	01234	RIJ PLUS ONE
01103	21	01066	01234	QIJ PLUS ONE
01104	42	01242	01066	5 COMPARED TO J
01105	21	01066	01235	PI PLUS ONE
01106	42	01243	01065	5 COMPARED TO I
01107	45	00037	01001	OUT OF INTERPOLATION
01110	16	01244	01131	SET COORD SWITCH
01111	15	00035	01133	SET FIRST
01112	21	01133	00032	X ADDRESS
01113	15	00036	01135	SET FIRST
01114	21	01135	00033	Y ADDRESS
01115	54	00031	10071	COMPUTE
01116	16	01240	01140	ADDRESS
01117	15	01107	01121	OF
01120	11	01232	00003	FIRST
01121	15	30000	01140	ROW
01122	21	01140	01154	AND
01123	72	10000	00032	FIRST
01124	35	00033	01140	FUNCTION
01125	45	00000	01126	SET TRANSFERS
01126	35	00031	01142	FOR
01127	35	00031	01144	F
01130	35	00031	01146	PICK UPS
01131	45	00000	30000	COORD SWITCH
01132	75	30004	01134	PICK UP
01133	11	30000	00044	X S
01134	75	30004	01136	PICK UP
01135	11	30000	00050	Y S
01136	37	01131	01137	SWITCH
01137	75	30004	01141	PICK UP FN S

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BIVARIATE INTERPOLATION

01140	11	30000	00054	FN
01141	75	30004	01143	FUNCTION
01142	11	30000	00100	
01143	75	30004	01145	G
01144	11	30000	00104	R
01145	75	30004	01147	I
01146	11	30000	00110	D
01147	45	00000	01150	
01150	21	01121	01234	ADDRESS F
01151	21	00003	01232	PLUS ONE
01152	42	00034	01121	REPEAT LOOP
01153	45	00000	01003	JUMP TO BEGINNING
01154	00	00000	00020	CONSTANT
01155	11	00024	00007	W SET TO X
01156	75	30004	01160	WN SET
01157	11	00044	00002	TO XI
01160	37	01225	01170	DO INNER LOOP
01161	75	30004	01163	P S
01162	11	00015	00011	IN PLACE
01163	11	00025	00007	W SET TO Y
01164	75	30004	01166	WN SET
01165	11	00050	00002	TO YJ
01166	37	01225	01170	JUMP TO INNER LOOP
01167	45	00000	30000	EXIT SUBR
01170	11	00005	20000	W3 MINUS W0
01171	36	00002	00010	EQUALS DELTA
01172	16	01243	01217	PRESET
01173	75	10003	01175	COMPUTE
01174	11	30000	00021	W MINUS WN
01175	75	30003	01212	OR W0 MINUS WN
01176	23	00021	00003	GIVING FACTORS
01177	55	00026	00003	CONTROL WORD TO Q

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BIVARIATE INTERPOLATION

01200	44	01201	01212	TEST FOR PARTIAL
01201	11	00010	00001	STORE DELTA FOR PARTIAL
01202	54	00021	00041	COMPUTE
01203	73	00010	00021	SUM OF
01204	54	00022	20041	PRODUCTS
01205	73	00010	10000	FOR
01206	71	10000	00023	PARTIAL FACTOR
01207	72	00021	00022	AND
01210	72	10000	00023	NORMALIZE
01211	45	00000	01217	JUMP TO STORE
01212	54	00021	00041	COMPUTE
01213	73	00010	20000	TRIPLE
01214	71	20000	00022	PRODUCT
01215	73	00010	20000	AND
01216	71	20000	00023	NORMALIZE
01217	73	00010	30015	STORE QJ
01220	11	00002	00006	ROTATE
01221	75	30004	01223	THE
01222	11	00003	00002	WN
01223	21	01217	01235	J PLUS ONE
01224	42	01245	01173	TEST FOR LAST J
01225	45	00000	30000	EXIT INNER LOOP
01226	00	00000	01212	C
01227	00	00000	01177	O
01230	00	00004	40000	N
01231	00	00001	00001	S
01232	00	00020	00000	T
01233	00	00002	00000	A
01234	00	00001	00000	N
01235	00	00000	00001	T
01236	00	00000	00*-	S
01237	00	00015	00011	

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BIVARIATE INTERPOLATION

01240 00 00054 00054
01241 11 20000 00074
01242 71 00021 00000
01243 71 00021 00015
01244 00 00000 01132
01245 73 00010 00021
01246 35 00002 00002

CONSTANTS

ANALYSIS
PREPARED BY D. SHUMWAY
CHECKED BY C. J. SWIFT
REVISED BY

C O N V A I R
A DIVISION OF GENERAL DYNAMICS CORPORATION
SAN DIEGO

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MODEL
DATE June 28, 195

FOUR POINT LAGRANGE INTERPOLATION FOR TRIVARIATE
FUNCTIONS OR THEIR DERIVATIVES (PIED POINT)

I. SPECIFICATIONS:

STORAGE: The sub-routine is stored in cells 01000 - 01305 and may be relocated. ES working storage 00002 - 00363 is used. Tables of any size are normally on MD.

TIME: Approx. 0.3 sec. minimum + 0.15 sec. for each change in 64 point grid.

METHOD: Third order interpolation is effected by the use of the Lagrange 4 point interpolation formula for 3 variables. This passes a function through a 64 pt. cubic array or grid of points chosen from the xys space of the table.

II. DESCRIPTION:

If two quantities, F_1 and F_2 , are functions of three variables, x, y, z and their values are given in tabular form (not necessarily at equal intervals), this subroutine can evaluate F_1 and F_2 or one of their partial derivatives as specified by a control word. The 64 pt. grid is first selected so that the interpolated point (x, y, z) is as close to the center of the grid as possible. This grid is then used for interpolating F_1 and F_2 (or specified partial derivative of same) in parallel.

All factors in the Lagrangian coefficients are normalized to values ≤ 1 to obviate overflow difficulties. If extrapolation is attempted too far outside of the outermost grid, a divide fault will occur.

III. LOCATION AND STORAGE:

The main sub-routine is coded to operate in cells 01000 - 01265. It uses cells 01266 - 01305 for constants and cells 00002 - 00363 in ES for temporaries.

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ANALYSIS
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A starter program followed by current grid information for each set of two functions is stored in $(333)_8$ cells of MD. This optional MD location is now referred to as cells d thru $d + 332$. Initial set up of d thru $d + 16$ is as follows:

d	75	30326	(30000)	
$d + 1$	11	00036	$d + 5$	
$d + 2$	75	30327	01002	
$d + 3$	11	$d + 4$	00035	
$d + 4$	45		d	
$d + 5$	00	00000	m	$m =$ no. of values in x table
$d + 6$	00	00000	n	$n =$ no. of values in y table
$d + 7$	00	22	00004	$l =$ no. of values in Z table
$d + 10$	77	77776	77777	$\sigma =$ index of current location in x table, initially = 1
$d + 11$	0	-----0		$\rho =$ index of current location in y table, initially = 0
$d + 12$	0	-----0		$\tau =$ index of current location in z table initially = 0
$d + 13$	00	A_x	00000	$A_x =$ location of 1st x table value
$d + 14$	00	A_y	00000	$A_y =$ location of 1st y table value
$d + 15$	00	A_z	00000	$A_z =$ location of 1st z table value
$d + 16$	11	A_f	00164	$A_f =$ location of 1st F_1 table value

Information in $d + 17 - d + 332$ is generated by the sub-routine. In order to minimize access time, the tables should be stored in the following sequence:

1. All x values in ascending order
2. All y values in ascending order
3. All z values in ascending order
4. All F_1 and F_2 values alternate, $F_1(x_i, y_j, z_k)$, $F_2(x_i, y_j, z_k)$, - $F_1(x_i, y_j, z_{k+1})$, $F_2(x_i, y_j, z_{k+1})$, etc. with i the major, j the

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SAN DIEGO

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intermediate and k the minor ordering subscript.

Coordinates of the point to be interpolated AND a control word are entered:

(00031) = X

(00032) = Y

(00033) = Z

(00034) = Control word.

For computing F_1 and F_2 , the control word = 00 0000000000

For computing $\Delta \cdot \frac{\partial F_1}{\partial X}$ and $\Delta \cdot \frac{\partial F_2}{\partial X}$ the control word = 044440-----0

For computing $\Delta \cdot \frac{\partial F_1}{\partial Y}$ and $\Delta \cdot \frac{\partial F_2}{\partial Y}$ the control word = 000004444000

For computing $\Delta \cdot \frac{\partial F_1}{\partial Z}$ and $\Delta \cdot \frac{\partial F_2}{\partial Z}$ the control word = 400000000444

Entry to the subroutine is programmed: 37 d+2 d.

RESULTS:

(00002) Δ (in case of partial differentiation)

(00003) F_1 or $\Delta \cdot \frac{\partial F_1}{\partial X}$ or $\Delta \cdot \frac{\partial F_1}{\partial Y}$ or $\Delta \cdot \frac{\partial F_1}{\partial Z}$

(00004) F_2 or $\Delta \cdot \frac{\partial F_2}{\partial X}$ or $\Delta \cdot \frac{\partial F_2}{\partial Y}$ or $\Delta \cdot \frac{\partial F_2}{\partial Z}$

WHERE (00002) has the scaling of the independent variable

(00003) has the scaling of the F_1

(00004) has the scaling of the F_2

The main subroutine is coded in standard form from 01000 and can be assembly modified.

Subroutine length (including constants) ---- $(306)_8 = (198)_{10}$

ES Temporaries required ---- $(362)_8 = (242)_{10}$

Total ES working space ---- $(670)_8 = (440)_{10}$

No. of words for assembly mod. ---- $(301)_8 = (193)_{10}$

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3 VARIABLE INTERPOLATION

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01000	37	76000	76002	ALARM EXIT
01001	45	00000	30000	EXIT
01002	16	00035	01001	SET UP EXIT
01003	11	00041	20000	COMPARE SIGMA
01004	46	01041	01005	WITH ZERO
01005	11	00031	20000	TEST FOR X
01006	42	00051	01032	AT CENTER
01007	42	00052	01014	OF GRID
01010	33	00036	00017	TEST FOR
01011	35	00041	20000	UPPER
01012	35	01266	20000	LIMIT OF
01013	46	01041	01014	X TABLE
01014	11	00032	20000	TEST FOR Y
01015	42	00055	01034	AT CENTER
01016	42	00056	01023	OF GRID
01017	33	00037	00017	TEST FOR
01020	35	00042	20000	UPPER
01021	35	01266	20000	LIMIT OF
01022	46	01044	01023	Y TABLE
01023	11	00033	20000	TEST FOR Z
01024	42	00061	01036	AT CENTER
01025	42	00062	01077	OF GRID
01026	11	00043	20000	TEST FOR
01027	32	01266	00001	UPPER
01030	36	00040	20000	LIMIT OF
01031	46	01047	01077	Z TABLE
01032	11	00041	20000	TEST FOR
01033	47	01040	01014	ZERO SIGMA
01034	11	00042	20000	TEST FOR
01035	47	01043	01023	ZERO RHO
01036	11	00043	20000	TEST FOR
01037	47	01046	01077	ZERO TAU

3 VARIABLE INTERPOLATION

01040	23	00041	01303	SIGMA MINUS TWO
01041	21	00041	01304	SIGMA PLUS ONE
01042	45	00000	01050	JUMP TO NEW VALUES
01043	23	00042	01303	RHO MINUS TWO
01044	21	00042	01304	RHO PLUS ONE
01045	45	00000	01050	JUMP TO NEW VALUES
01046	23	00043	01303	TAU MINUS TWO
01047	21	00043	01304	TAU PLUS ONE
01050	37	01077	01137	SET SWITCH AND JUMP
01051	16	01267	01235	SET UP FOR
01052	15	01231	01234	DENOMINATOR
01053	37	01227	01210	JUMP TO PQS SUBR
01054	16	01275	01235	PARTIAL SWITCH TO NUM
01055	16	01270	01060	PI SET TO PO
01056	16	01271	01066	RIJK SET TO R000
01057	15	01270	01060	QJ SET TO Q0
01060	71	30000	30000	QJ
01061	54	20000	00047	TIMES
01062	11	20000	10000	PI
01063	16	01272	01064	SK SET TO S0
01064	71	10000	30000	QJPI TIMES
01065	54	20000	00047	SK EQUALS
01066	11	20000	30000	RIJK
01067	21	01066	01305	IJK PLUS ONE
01070	43	01273	01077	JUMP TO NUM AFTER LAST IJK
01071	21	01064	01305	K PLUS ONE
01072	42	01274	01064	TEST FOR LAST K
01073	21	01060	01304	J PLUS ONE
01074	42	01275	01060	TEST FOR LAST J
01075	21	01060	01305	I PLUS ONE
01076	45	00000	01057	INTO LOOP AGAIN
01077	37	01077	30000	NUM-DEN SWITCH

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3 VARIABLE INTERPOLATION

01100	15	01272	01234	SET UP FOR NUM
01101	37	01227	01207	JUMP TO PQS SUBR
01102	16	01270	01110	SET PI TO PO
01103	23	00003	20000	ZERO TO
01104	11	20000	00004	SUM CELLS
01105	16	01273	01116	SET FI-IJK TO FI-000
01106	15	01271	01115	SET RIJK TO R000
01107	15	01270	01110	SET QJ TO Q0
01110	71	30000	30000	QJ
01111	54	20000	00046	TIMES
01112	11	20000	00005	PI
01113	16	01272	01114	SET SK TO S0
01114	71	00005	30000	QJPI TIMES SK
01115	73	30000	10000	DIVIDE BY RIJK
01116	71	10000	30000	TIMES F1-IJK
01117	54	20000	00050	PLUS
01120	35	00003	00003	F1 SUM
01121	21	01116	01305	1-IJK PLUS ONE
01122	11	20000	01123	TO GIVE 2-IJK
01123	30	30000	30000	TIMES F2-IJK
01124	54	20000	00050	PLUS
01125	35	00004	00004	F2 SUM
01126	21	01116	01305	NEXT F1
01127	43	01276	01001	EXIT AFTER LAST F
01130	21	01115	01304	IJK PLUS ONE
01131	21	01114	01305	K PLUS ONE
01132	42	01277	01114	TEST FOR LAST K
01133	21	01110	01304	J PLUS ONE
01134	42	01275	01110	TEST FOR LAST J
01135	21	01110	01305	I PLUS ONE
01136	45	00000	01107	INTO LOOP AGAIN
01137	16	01300	01162	SET COORD SWITCH

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3 VARIABLE INTERPOLATION

01140	15	00044	01164	SET FIRST
01141	21	01164	00041	X ADDRESS
01142	15	00045	01166	SET FIRST
01143	21	01166	00042	Y ADDRESS
01144	15	00046	01170	SET FIRST
01145	21	01170	00043	Z ADDRESS
01146	11	01266	00006	SET LAYER INDEX
01147	11	00047	01173	COMPUTE
01150	54	00040	20070	ADDRESS OF
01151	71	20000	00042	FIRST FUNCTION
01152	35	00043	00010	ON
01153	71	10000	00037	FIRST
01154	71	20000	00041	YZ
01155	32	00010	00001	LAYER
01156	35	01173	01173	FOR FIRST
01157	35	00040	01175	SECOND
01160	35	00040	01177	THIRD
01161	35	00040	01201	FOURTH ROW
01162	45	00000	30000	COORD SWITCH
01163	75	30004	01165	PICK UP
01164	11	30000	00050	X COORD
01165	75	30004	01167	PICK UP
01166	11	30000	00054	Y COORD
01167	75	30004	01171	PICK UP
01170	11	30000	00060	Z COORD
01171	37	01162	01172	SET COORD SWITCH
01172	75	30010	01174	PICK UP
01173	30	30000	30000	FIRST ROW
01174	75	30010	01176	PICK UP
01175	30	30000	30000	SECOND ROW
01176	75	30010	01200	PICK UP
01177	30	30000	30000	THIRD ROW

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3 VARIABLE INTERPOLATION

01200	75	30010	01202	PICK UP
01201	30	30000	30000	FOURTH ROW
01202	23	00006	01304	TEST FOR
01203	42	01304	01003	LAST LAYER
01204	31	10000	00013	SPACING TO
01205	32	01305	00005	NEXT LAYER
01206	45	00000	01156	INTO LOOP AGAIN
01207	11	00031	00010	W SET TO X
01210	75	30004	01212	WN SET TO
01211	11	00050	00003	XI
01212	37	01265	01230	JUMP TO INNER LOOP
01213	75	30004	01215	PI IN
01214	11	00022	00012	PLACE
01215	11	00032	00010	W SET TO Y
01216	75	30004	01220	WN SET
01217	11	00054	00003	TO YJ
01220	37	01265	01230	JUMP TO INNER LOOP
01221	75	30004	01223	QJ IN
01222	11	00022	00016	PLACE
01223	11	00033	00010	W SET TO Z
01224	75	30004	01226	WN SET
01225	11	00060	00003	TO ZK
01226	37	01265	01230	JUMP TO INNER LOOP
01227	45	00000	30000	EXIT PQS SUB
01230	11	00006	20000	W3 MINUS W0
01231	36	00003	00011	EQUALS DELTA
01232	16	01272	01257	SET SK TO S0
01233	75	10003	01235	COMPUTE
01234	11	30000	00026	W MINUS WN
01235	75	30003	30000	OR W0 MINUS WN
01236	23	00026	00004	GIVING FACTORS
01237	55	00034	00003	CONTROL WORD TO Q

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3 VARIABLE INTERPOLATION

01240	44	01241	01252	TEST WHETHER PARTIAL
01241	11	00011	00002	STORE DELTA FOR PARTIAL
01242	54	00026	00041	COMPUTE
01243	73	00011	00026	SUM OF
01244	54	00027	20041	PRODUCTS
01245	73	00011	10000	FOR
01246	71	10000	00030	PARTIAL FACTOR
01247	72	00026	00027	AND
01250	72	10000	00030	NORMALIZE
01251	45	00000	01257	JUMP TO STORE
01252	54	00026	00041	COMPUTE
01253	73	00011	10000	TRIPLE
01254	71	10000	00027	PRODUCT
01255	73	00011	10000	AND
01256	71	10000	00030	NORMALIZE
01257	73	00011	30000	STORE SK
01260	11	00003	00007	ROTATE
01261	75	30004	01263	THE
01262	11	00004	00003	WN
01263	21	01257	01305	K PLUS ONE
01264	42	01302	01233	TEST FOR LAST K
01265	45	00000	30000	EXIT INNER LOOP
01266	00	00004	40000	C
01267	00	00000	01252	O
01270	00	00016	00012	N
01271	00	00064	00064	S
01272	00	00010	00022	T
01273	11	20000	00164	A
01274	71	10000	00026	N
01275	71	00021	01237	T
01276	71	10000	00364	S
01277	71	00005	00026	

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3 VARIABLE INTERPOLATION

01300 00 00000 01163
01301 11 00164 00164
01302 73 00011 00026
01303 00 00002 00000
01304 00 00001 00000
01305 00 00000 00 *1

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ORGANIZATION OF DEPARTMENT 66-10

I. GENERAL OBJECTIVES

- A. The ultimate aim is to establish Department 66-10 as one of the leading computing and data reduction centers in this country. As a consequence, the Missile Systems Division will have at its disposal an important and profitable asset in meeting its obligations, in increasing its reputation and in attracting business. Furthermore, the Lockheed Aircraft Corporation will be in an even better position to meet its commitments, to increase its productivity, to enhance its reputation and to better its competitive position.
- B.
1. Department 66-10 shall perform all MSD work falling within the scope of its activities. It will undertake the training of MSD personnel in the application of analytical and numerical methods to their individual problems.
 2. Department 66-10 will continue to absorb the excess of computing and data reduction loads generated by other Lockheed divisions. Its Applied Mathematics Staff will be available to help solve difficult computational problems; to develop new simulation methods, to evaluate computing procedures used in accounting and to investigate the feasibility of further mechanization of Lockheed business problems. The Applied Mathematics Staff of Department 66-10 will be a source of mathematical consultant advice readily available to the entire corporation.
 3. The extra capacity of Department 66-10 required for peak loads will be applied to outside business. This policy will avoid hasty expansion and minimize overtime following the award of large contracts. Outside business serves to smooth out fluctuations in internal demand. Department 66-10, to diversify MSD activities and to make profit for the company.
- C. The reputation of Department 66-10 will be based on its performance and not on its size or jurisdiction. To have satisfied customers is one of the most important goals for Department 66-10.
- D. For its survival, Department 66-10 must be able to recruit the ablest, best prepared and most dedicated young men and women into its service. To attract and hold such people, the promise of a career or livelihood or of economic success is not enough. The Department must also give them esprit de corps.

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II. GENERAL PRINCIPLES AND OPERATING PROCEDURES

- A. Everybody should have only one supervisor (except technical supervision on short projects).
- B. There should be reasonable opportunities for advancement.
- C.
 - 1. All members of the department are encouraged to write technical articles for publication by MSD or in scientific journals.
 - 2. It is in the interest of the department that members attend scientific meetings to further their own specialized knowledge in the interest of MSD and to learn about new developments elsewhere. The number of employees from MSD attending any one given scientific meeting is restricted by MSD policy.
 - 3. It is in the interest of the department that its members try to further their own education and obtain advanced degrees.
- D. Since frequent changes of equipment for Department 66-10 will be necessary, the department should be organized according to functions and not around existing or proposed equipment; thus, no reorganization will be required when such equipment changes are made.
- E. Decisions should be made at the lowest possible level by supervisors of the smallest organizational units solely affected by the decision.
- F. The department should be the lowest unit for administrative control from above. Within the department, the work should be broken down along functional lines.
- G. Each organizational group should be provided with information it needs to measure its own performance. Each section should have the means of improving its own production-line activities.
- H. Internal records and controls should be minimized. Only records which are of value should be kept. Internal controls should cost less than what they are supposed to save.
- I. The work of the department should be divided into different levels. Personnel with the highest technical qualifications should work only at the highest level. For example, in general, a Ph.D. mathematician should not code problems and an electronic engineer should not perform routine maintenance. However, in emergencies, it may be necessary for even highly qualified technical personnel temporarily to perform duties which should, under normal circumstances, be assigned to personnel with less technical background or experience.

- J. Prospective customers should be bothered as little as possible with paper work when they want Department 66-10 to help them solve one of their problems. Beyond stating explicitly what he wants Department 66-10 to do for him, a prospective customer should only need his own department's approval of a Department 66-10 estimate, but he should not be asked to participate in any more paper work. However, a written problem statement by the prospective sponsor is sufficient authorization to start the problem immediately on an interim basis until the administrative problems have been resolved.
- K. During the move to the Bay Area, the department may be forced to depart temporarily from some of the general principles and operating procedures it would like to follow.

III. MAIN FUNCTIONS OF DEPARTMENT 66-10

- A. Obtain analytical or numerical solutions to problems as a service function. It is usually not sufficient that an answer to a problem is found, but it must be furnished on time. A considerable amount of mathematical effort by the department may be involved in the formulation of mathematical models of the selection of numerical procedures or the error analysis of some of these problems.
- B. Reduce flight test and other experimental data, participate in the pre-flight systems checkout and the analysis of the reduced data.
- C. Operate and, if necessary, maintain the computing equipment assigned to Department 66-10.
- D.
 1. Provide a mathematical consulting service by loaning members of the Applied Mathematics Staff to projects requiring the services of high-level mathematicians.
 2. Provide a consulting service on new applications of digital and analog computers both for the mechanization of scientific engineering and business problems and for the simulation of complex systems.
 3. Provide a consulting service to projects and other departments on data processing problems regarding instrumentation and data acquisition requirements.
- E. Conduct original research as a supporting function and directed toward possible application to the solution of scientific, engineering and business problems confronting Department 66-10, MSD or the Lockheed Corporation.

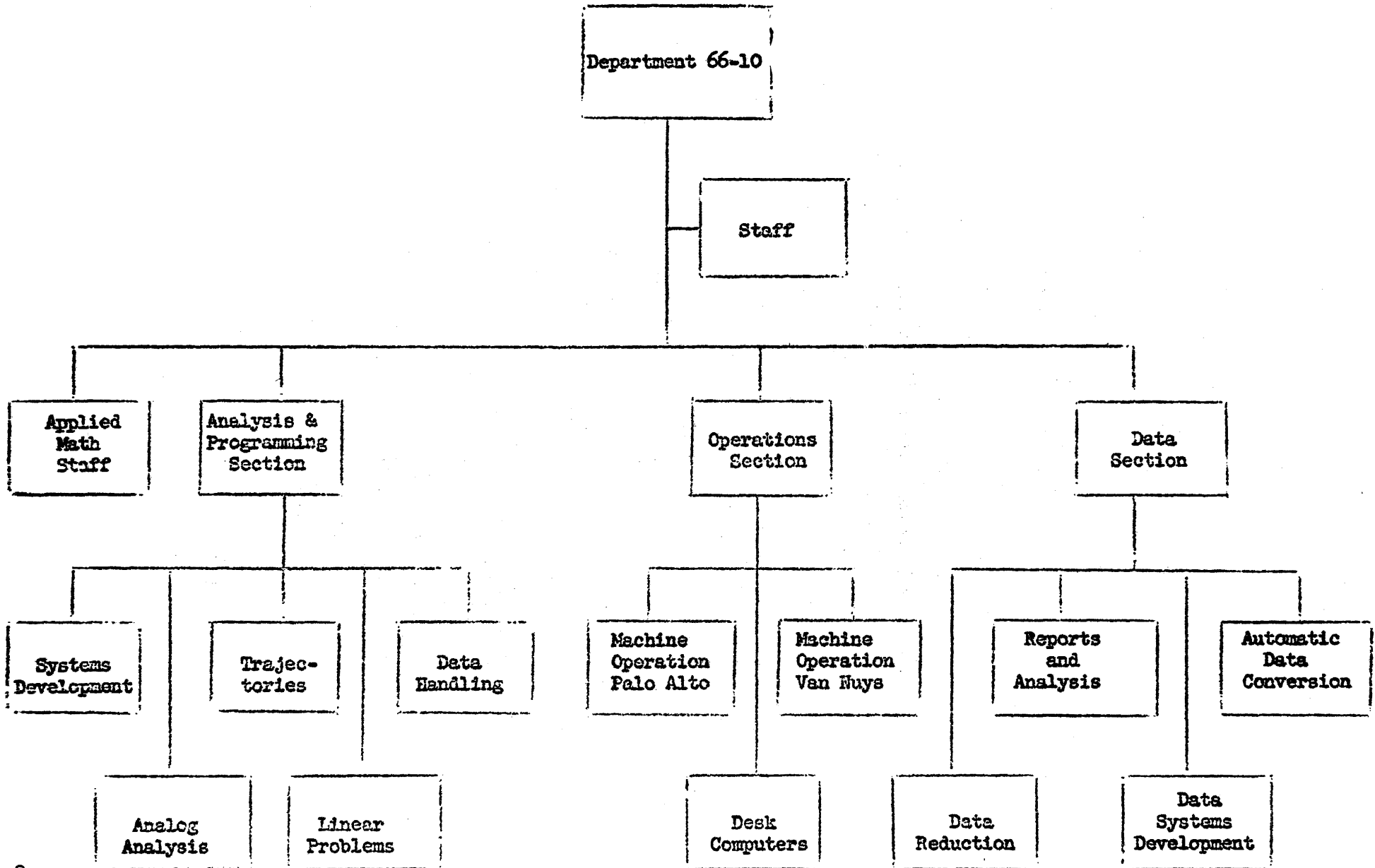
PX 71900-9-(9:23)

F. Make recommendations.

1. To management on policy matters affecting Department 66-10.
2. To management for new or improved computing and data reduction equipment.

G. Provide the services of a pool of desk computers on a loan basis to short-term projects.**H. Keep up to date on new developments in mathematics and the fields of computing, instrumentation and data processing.**

IV. ORGANIZATION CHART



V. FUNCTIONS OF INDIVIDUAL UNITS

- A. The head of the department exercises general administrative and technical supervision.
- B.
 1. The Analysis and Programming Section is responsible for the programming and coding of all problems solved on the department's general purpose digital and analog computers. In addition, it is responsible for the solution of all computational problems sent to Department 66-10 with the exception of data reduction problems.
 2.
 - a. The Systems Development Group is responsible for setting up and improving coding procedures and for improving the operation of the Analysis and Programming Section. It does not take part in the solution of outside problems sent to Department 66-10.
 - b. Through the Systems Development Group, the Analysis and Programming Section is also responsible for keeping up to date on new cooperative coding efforts, such as PACT, SHARE, USE and others and for contributing to them as feasible. It should maintain liaison with programming groups at other installations and maintain up-to-date descriptions of different coding procedures and a library of subroutines.
 3. The four programming groups should have competence primarily in the solution of problems suitable for analog computation, trajectory problems, linear problems and data-handling problems. The Data Section has first priority on the services of the data-handling programming group.
 4. The Analog Analysis Group performs the following functions:
 - a. Program problems for the analog computers.
 - b. Operate and maintain the analog computers assigned to Department 66-10.
 - c. Maintain general supervision over physical equipment used in conjunction with the analog computers of Department 66-10.
 - d. Maintain state-of-the-art knowledge and make recommendations on future facilities and equipment requirements.
 - e. Cooperate in the acquisition, operation and maintenance of any analog-to-digital and digital-to-analog conversion equipment when such equipment is intended for use with the analog computer.

5. Promising members of the programming groups should have an opportunity to contribute both to the work of the Systems Development Group and to the mathematical and numerical analysis of problems which would usually be carried out by members of the Applied Mathematics Staff. Each group leader should maintain close liaison with the Applied Mathematics Staff and the Systems Development Group and, whenever possible, contribute to either one of these two activities.
- C. The Data Section is responsible for the following functions:
1. The processing of data as requested.
 2. Participation in instrumentation checkout operations and evaluation of the final laboratory calibrations.
 3. Production of a summary report describing the results of systems checkout runs conducted prior to shipment of a vehicle to the test site.
 4. The publication of a post-flight conference "quick look" flight data report and conducting the post-flight conference, as well as editing minutes of the post-flight conference, including summary and conclusions drawn.
 5. The publication of the final flight test data report (when required covering all data reduced).
 6. Analysis of telemeter performance to keep instrumentation personnel informed of the performance of their equipment, including accuracy determinations.
 7. Act as consultants for future data acquisition requirements to all customers requiring this service.
 8. The maintenance of the flight data file on all projects.
 9. The operation and maintenance of all special purpose data-handling equipment assigned to the section.
 10. Maintain state-of-the-art knowledge and make recommendations on future facilities and equipment requirements.

In order to evaluate and improve its own operating procedures, the Data Section will have a special account supporting several employees in the Data Systems Development Group for this purpose on a full-time basis outside of all production activities.

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E. The Operations Section is responsible for the following functions:

1. The scheduling, operation and, if necessary, the maintenance of the general purpose digital computing equipment assigned to Department 66-10.
2. The maintaining of machine records and the preparation of machine performance and usage reports.
3. Supervision of the machine areas as well as of key punching and desk computer services both within the department and for outside sponsors.
4. Coordination of the recommendations as to detailed specifications for new general purpose digital computing equipment based on future needs.
5. Acceptance tests on new digital equipment.

F. Members of the Applied Mathematics Staff, in general, spend at least half of their time on problems sent to Department 66-10 for solution on a service basis. The remaining time should be divided between the following functions:

1. Research in their own chosen field with proper approval. This type of research work must be reasonably close to MSD applications and funds have to be available from the MSD general research fund for this purpose.
2. It keeps up to date on new numerical methods and mathematical procedures on digital or analog computers. The securing of results from research in mathematical models for physical, data reduction and business problems as well as from numerical methods and error analysis for both digital and analog computers is included in this function.
3. Liaison with mathematical analysis groups at other computing centers.
4. Members of the Applied Mathematics Staff may be loaned to organizations outside of Department 66-10 to work on specific problems for a specified length of time.

G.

1. Even though the Applied Mathematics Staff does, in general, not require any technical supervision, its size does make it imperative to have a representative who serves as a senior staff member for the Applied Mathematics Staff.
2. Members of the Applied Mathematics Staff are available for consultation on technical problems by any member of Department 66-10 without any formalities.

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23 April 1956

UTILITY ROUTINE LIBRARY

DRUM ASSIGNMENTS

40000 GROUP ENTRANCES

	DECIMAL	OCTAL
PROGRAM START	40000	40000
FRI-0	40001	40001
MII-0 INSPECT	40002	40002
MII-0 INSERT	40003	40003
MDP-0	40004	40004
MDP-1 TAPE	40005	40005
STT-0	40006	40006
TST-0	40007	40007
CMP-0	40008	40010
	40009	40011
FPP-0 SNAP	40010	40012
FPP-0 SNIP	40011	40013
SAM-0	40012	40014
MDP-4	40013	40015
MDP-1 CARDS	40014	40016
CRI-1	40015	40017
COMMON EXIT	40016	40020
COMMON EXIT	40017	40021
RPH-0 READ	40018	40022
RPH-0 PUNCH	40019	40023
	40020	40024
	40021	40025
	40022	40026
	40023	40027
DEMONSTRATION ROUTINE	40024	40030
DEMONSTRATION ROUTINE	40025	40031
DEMONSTRATION ROUTINE	40026	40032
	40027	40033
	40028	40034
	40029	40035
LIBRARY TRANSFER TO M.T.	40030	40036
MDP-3	40031	40037
RESTORE ES	40032	40040

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THE RAMO-WOOLDRIDGE CORPORATION
LOS ANGELES 45, CALIFORNIA

UTILITY ROUTINE LIBRARY

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CPO-1	09-23-55	CARD PUNCH OUTPUT FOR FLOATING POINT NUMBERS
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CRI-2	12-09-55	FIXED POINT DECIMAL CARD READ-IN ROUTINE
CVF-0	11-14-55	CURVE FITTING BY MINI-MAX PROCEDURE
DEM-0	10- -55	NIM, A DEMONSTRATION ROUTINE
DEM-1	10- -55	DATE TO DAY CONVERSION DEMONSTRATION ROUTINE
DIE-0	07-26-55	DEFINITE INTEGRAL EVALUATION ROUTINE
DIE-1	11-25-55	FIXED POINT DEFINITE INTEGRAL EVALUATION
DIE-2	11-25-55	FLOATING POINT DEFINITE INTEGRAL EVALUATION
EGN-0	05-01-56	EIGENVECTORS, VALUES OF REAL SYMMETRIC MATRICES
EXP-2	11-15-55	FIXED POINT EXPONENTIAL ROUTINE
EXP-3	08-10-55	FLOATING POINT EXPONENTIAL ROUTINE
FPP-0	05-25-56	FLOATING POINT PACKAGE SNAP, SNIP AND TRACE
FRI-0	12-09-55	THE FERRANTI INPUT ROUTINE
FRI-1	10-03-55	SIMPLIFIED FERRANTI INPUT FOR BOOTSTRAP
HTO-0	07-25-55	DECIMAL OUTPUT ROUTINE FOR FLEXOWRITER AND PUNCH
INT-1	10-10-55	INTERPOLATION WITH UNEQUAL INCREMENTS IN ARGUMENT
LOG-1	11-22-55	FIXED POINT NATURAL LOGARITHM
LOG-2	08-10-55	FLOATING POINT NATURAL LOGARITHM ROUTINE

MDP-0	12-09-55	THE FLEXOWRITER MEMORY DUMP, REVISED
MDP-1	12-09-55	THE BIOCTAL MEMORY DUMP, REVISED
MDP-2	12-09-55	THE OCTAL CARD DUMP
MDP-3	12-09-55	CHANGED WORD POST MORTEM
MDP-4	05-01-56	OCTAL CARD DUMP
MII-0	05-01-56	MANUAL INSPECTION AND INSERTION
MTI-0	11-30-55	LINEAR MATRIX EQUATION SOLVER
NRT-0	12-01-55	NTH ROOT ROUTINE
NUI-3	05-01-56	NUMERICAL INTEGRATION BY THE GILL METHOD
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RAN-0	05-20-56	NORMALLY DISTRIBUTED PSEUDO RANDOM NUMBERS
RPH-0	05-23-56	COLUMN HEADING ROUTINE
SAM-0	08-09-55	AUTOMATIC SAMPLER
SIN-0	05-01-56	CENTRAL EXCHANGE SINE-COSINE ROUTINE
SIN-1	05-01-56	POLYNOMIAL MULTIPLY SINE-COSINE ROUTINE
SIN-2	05-01-56	SMALL ANGLE SINE-COSINE ROUTINE
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SIN-4	05-15-56	FLOATING POINT SINE-COSINE
SNI-1	09-12-55	ARCSINE-ARCOSINE ROUTINE
SNI-2	09-12-55	FLOATING POINT ARCSINE-ARCOSINE ROUTINE
SQR-0	05-01-56	SQUARE ROOT ROUTINE
STT-0	12-09-55	STORAGE TO MAGNETIC TAPE TRANSFER
TNI-0	05-01-56	ARCTANGENT ROUTINE
TNI-1	08-10-55	FLOATING POINT ARCTANGENT ROUTINE
TST-0	12-09-55	MAGNETIC TAPE TO STORAGE TRANSFER
URT-1	10-03-55	UTILITY ROUTINE TRANSFER - MAGNETIC TAPE TO DRUM
URT-3	08-23-55	UTILITY ROUTINE TRANSFER - DRUM TO MAGNETIC TAPE

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CUMULATIVE ERRATA

Programming and Operating Conventions

Paragraphs 6, 8, and 9 should be deleted.

CMP-0 10/ /55

Pages 8A and 10 dated 4/18/56 should be included.

Page 8 - delete from "Subroutines" to end of page.

Page 9 - delete first three lines.

Page 9, paragraph two, and page 10, paragraph numbered 4 - should read "prints 'CMP-0'" and not "prints 'check sum fails'".

CVF-0 11/14/55

Page 5, line 12 from the bottom should read "n = (50000b)" and not "n + 1 = (50000b)".

DIE-0 7/26/55

Page 4, last line should read: $b = \left(\frac{\pi}{2}\right) \cdot n \cdot 2^{-4}$ and not $b = \left(\frac{\pi}{2}\right) \cdot n \cdot 2^4$

EGN-0 5/1/56

Page 8, line 14 should start "or the ERA paper tape reader)....."

Page 16 line 7 should start "if $n \leq 38$,....."

EXP-3 8/10/55

Page 1, drum assignment should read "63766 b through 64044 b."

FPP-0 5/25/56

Should include SNAP page 6 dated 5/10/56.

SNAP, page 5, last sentence should read: "If it is desired to read in less than four numbers per card, then the associated address field of the decimal number to be ignored must be left blank".

SNAP, page 6, first line below table should start "If the exponent or the mantissa....."

SNAP Smapler trace, page 1, the last sentence of paragraph b should be replaced by: "Restoring the library from magnetic tape loads an all zero word into cell 71777b. If this word is not changed, a complete trace of all SNAP commands is automatically performed."

FRI-0 12/9/55

Page 4, following paragraph numbered 5, add "Note: If there is a sixth level punch in the second of two consecutive frames having seventh level punches the stop is bypassed. The check sum is cleared and the reading continues. This will still be an illegal combination which will halt an ERA photo-electric reader".

HTO-0 7/25/55

Page 1, drum assignment should read "62504 b through 63037 b".

MDP-2 12/9/55

Page 1, opposite TYPE add "obsolete. available on symbolic cards"

Page 2, first sentence below the list of card column assignments should read: "Any card is omitted if each of the four words to be punched consists of 36 zeros or 36 ones, and in this event the next card produced carries a punch in the 12 row of column 9".

PX 71900-9-(9:25) MDP-3 12/9/55

Page 2, line 12, reference to MDP-2 should read MDP-4.

Page 2, line 14, should start "each card contains six cards".

SNI-1 9/12/55

Page 2, under programming instructions add: "The ranges of the results are the principal values, defined as follows:

$$-\pi/2 \leq \arcsine \theta \leq \pi/2$$

$$0 \leq \arccosine \theta \leq \pi "$$

SNI-2 9/12/55

Page 2, under programming instructions add: "The ranges of the results are the principal values, defined as follows:

$$- \pi/2 \leq \arcsine \theta \leq \pi/2$$

$$0 \leq \arccosine \theta \leq \pi "$$

TNI-1 8/10/55

Page 2, under programming instructions add: "The range of the result is the principal value, defined as follows:

$$- \pi/2 \leq \arctangent x \leq \pi/2 "$$

URT-1 10/3/55

Page 2 following paragraph six add "ES is cleared".

PSEUDO-RANDOM NUMBER GENERATOR SUBROUTINE

by - Harold Dahlbeck

The basic method used in this subroutine was described by D. H. Lehmer in The Annals of the Computation Laboratory of Harvard University, Volume XXVI, Proceedings of a Second Symposium of Large-Scale Digital Calculating Machinery Harvard University Press, Cambridge, Massachusetts, 1951.

The method itself requires the following simple form to be used as the iteration formula:

$$X_{i+1} = CX_i \pmod{p} \quad i = 1, 2, 3, \dots$$

Although this method is considered to be quite optimal in guaranteeing both maximum randomness and greatest periodicity of the X_i , there are considerable problems involved in the obtaining of c and p subject to the following conditions:

1. p should be the largest prime number which can be contained in a register.
2. c must be of the form R^l when R is required to be a primitive root of p and l has to be relatively prime to $p-1$. In addition c should be as large as possible.

The following two numbers satisfy the above conditions:

$$p = 2^{35} - 31 = 34, 359, 738, 337$$

$$c = 5^{13} = 1, 220, 703, 125$$

A subroutine for generating the X_i is given below. The periodicity of the X_i will be $p - 1 = 2^{32} - 32 = 34, 359, 738, 336$. Any positive number may be used as a starting point for this series.

1103 Subroutine for Pseudo-Random Numbers

PX 71900-9-(9:25)	01000	71	01777	01776	$5^{13} R_1 \longrightarrow A$
	01001	73	01775	10000	$(5^{13} \cdot R_1) \pmod{p} \longrightarrow A$
	01002	11	20000	01777	$A \pmod{p} \longrightarrow R_1$
	01775	37	77777	77741	$2^{35} - 31$
	01776	01	10604	71625	5^{13}
	01777	00	00000	00001	R_1

A Linear Programming Routine for the 1103 Computer

General Remarks:

A working draft of a linear programming routine for the 1103 is now in operation. The routine finds a basic set of values of the variables in a linear form, which will maximize or minimize the value of that linear form, (hereafter called "profit function"), subject to a set of linear restraints. These restraints may be equations or inequalities, and are acceptable with or without slack variables. However, if slack variables are included, they should be clearly labelled as such; if they are omitted, the sense of the inequalities must be indicated.

The method followed is the Alternate Algorithm of the Revised Simplex Method of Dantzig, as described in Rand Corporation manual RM-1268, with certain modifications. Since zero suppression is used throughout, the size of the problem which can be handled by this program will depend upon the number of zeros in the original matrix of coefficients and in the columns stored for the inverse matrix in product form. In any case, the number of restraints cannot exceed 106, the number of variables, including slack variables, must be less than 258, and the product of the two dimensions should not exceed about 15,000.

The time required for solving a particular system depends upon the size of the matrix, the number of non-zero elements, and the number of iterative cycles performed in reaching a solution. In general, the time will range from a few minutes for a small system to about 2½ hours for the largest system solvable by this program. High speed has been achieved by confining the cyclic program and vector storage to the rapid-access memory and the magnetic drum (hence the limitation on size of the system). Magnetic tape units supply programs for input, computation, and output, and receive intermittent dumps of the entire contents of rapid-access storage and drum as protection against unforeseen interruption, and to provide for output of results of previous cycles. The program may of course be modified to handle larger systems by using magnetic tape storage during cyclic computations; however, this will considerably increase production time on the 1103. Some actual computation times are as follows:

Number of Restraints	Number of Variables Including Slack	Number of Iterations	Computation Time	Total Time, Incl. Input and Output
24	49	21	2 minutes	4.5 Minutes
26	37	33	3.3 "	6.2 "
27	59	31	4 "	6.5 "
63	88	59	11.7 "	15.6 "

The present program calls for input data on punched paper tape in Flexowriter code. The matrix is read in by rows just as they appear on the matrix sheet, with the profit function as the first row. A detailed description of input format is attached. While the paper tape is being read into the computer, the input program converts the decimal numbers to binary, assigns a slack variable of appropriate sign to each inequation and scales the elements of each row according to the numerically largest coefficient in that row. The matrix is then transposed, and each column is

-2-

assigned a scaling based on the numerically largest element in that column. The program then packs each column vector by retaining only its non-zero elements in sequence, preceded by three code-words displaying the pattern of zero and non-zero elements in the column. Packed columns are then stored in sequence on the drum, and a directory is prepared which records the starting address and scaling of each column vector.

Artificial variables are assumed where needed, but their columns are not stored, and should not be included in the matrix. The input program prepares the redundant equation which serves to eliminate the artificial variables during the first phase of computation.

Computation:

Floating vector arithmetic is used for addition and scalar multiplication of two vectors and for multiplying a vector by a constant. This greatly reduces computation time as compared with floating point arithmetic, yet avoids the overflow problems and loss of significance which arise in fixed point arithmetic. Significance retained in final answers will depend, of course, upon the amount of computation necessary to reach the answers; results to date have been excellent, with all answers correct to at least five significant digits.

The computation proceeds through two phases: Phase I eliminates artificial variables by maximizing the artificial variable in the redundant equation. When feasible solutions exist, computation then proceeds into phase II, which maximizes (or minimizes) the profit function itself. Details of the method may be found in the Rand Corporation literature.

Output:

The type of output will vary with the nature of the conclusions reached. In most cases, an optimum feasible solution will result; the values and identifying indices of the basic variables will be printed, as will the shadow prices, the back solution, and the quantities labelled delta-sub-j in the notation of RM-1268.

The inverse matrix itself is stored in the convenient product form. Thus, at the end of the computational program, the inverse matrix as it would appear at the end of any specified cycle is still available. Except for the inverse matrix, results of previous cycles are not retained. If these are desired, the program provides for output after specified cycles. It is recommended that output be kept to a reasonable minimum, to save computer time.

In case an infinite solution is indicated, the output program will identify at least one variable which is unbounded.

If the original system contains incompatible restraints, computation will halt when this is recognized through an unfeasible maximum or minimum. At least one restraint will be identified by the presence of a non-zero artificial variable as being inconsistent with others in the system.

In case of linear dependence among restraints, the program will proceed exactly as in the case of an optimum feasible solution, except that one or more artificial variables will be listed in the final basic solution, with assigned values of zero. These serve to identify redundant restraints which may then be deleted by the analyst,

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though they do no harm other than to increase computation time.

Programmer's Comments:

The linear program described above is presented as a working draft, rather than as a completed product. It will be expanded and adapted to the needs of customers as we become more familiar with these needs. As the result of experience gained in checking out and using the program, certain possibilities for improvement have become evident and will be incorporated in the program as soon as possible. One specific change contemplated in the present 1103 version is the addition of the facility for finding alternate solutions by imposing increments upon specified quantities and continuing the computational cycle. This is recognized as highly desirable and will be added as soon as possible.

Suggestions as to other services which might be incorporated in the linear program will be appreciated. We will of course be happy to answer any questions which might arise concerning the program.

Use of the Program on the 1103A:

The 1103 program is available in a slightly altered form for use on the 1103A. The only changes are in the addressing of the accumulator and quotient register, and in the references to magnetic tape; only 1024 words of core memory are used. Thus, running time on the 1103A with this program will be approximately the same as on the 1103. This time is governed to a large extent by the number of references to the magnetic drum. At present, the entire cyclic program, the floating vector subroutines, and the directory which lists vector storage locations, are kept on the drum because of limited space in the 1024 word rapid-access storage of the 1103. Portions of the program are then transferred from the drum to the core storage as needed.

A complete rewriting of the Linear Programming Routine for the 1103A has been initiated. Since the 4096-word core memory provides space for everything except the vectors themselves, at least half of the drum references will be eliminated, which in turn will reduce computation times by an estimated 40 or 45 percent.

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IC004					EXPLANATION
70765	01033	73	01247	10000	R = REMAINDER → (A)
70766	01034	11	20000	01266	STORE R
70767	01035	36	01213	01267	STORE R-1
70770	01036	35	01242	20000	R + 4 → (A)
70771	01037	73	01242	01270	STORE R + 4 DIVIDED BY 5
70772	01040	23	01270	01213	STORE R + 4 DIVIDED BY 5 MINUS 1
70773	01041	31	01266	00020	STORE
70774	01042	11	20000	01271	2R X 2 ¹⁵
70775	01043	31	01266	00001	STORE
70776	01044	36	01213	01272	2R-1
70777	01045	45	00000	01047	
71000	01046	00	00000	00140	
71001	01047	37	00540	00540	POSITION
71002	01050	20	00000	0000	CARD
71003	01051	37	00540	00540	TO
71004	01052	20	00000	0000	PUNCH
71005	01053	15	01000	01077	SET INITIAL
71006	01054	15	01000	01107	DATA ADDRESS
71007	01055	11	00777	01264	SET COLUMN INDEX = M
71010	01056	11	01250	10000	MASK → (Q)
71011	01057	53	01251	01076	SET BLOCK TRANSFER
71012	01060	11	00537	01207	STORE 310 OCTAL
71013	01061	11	01260	20000	
71014	01062	47	01072	01063	INDEX = 0?
71015	01063	11	01271	20000	YES:
71016	01064	47	01065	01072	R = 0?
71017	01065	11	01250	10000	NO: MASK → (Q)
71020	01066	53	01271	01076	SET BLOCK TRANSFER
71021	01067	11	01270	01254	SET CARD INDEX
71022	01070	75	10002	01075	SET
71023	01071	11	01267	01252	NUMBER INDICES
71024	01072	11	01246	01252	NO: SET BLOCK BY COL. TRANSFER INDEX