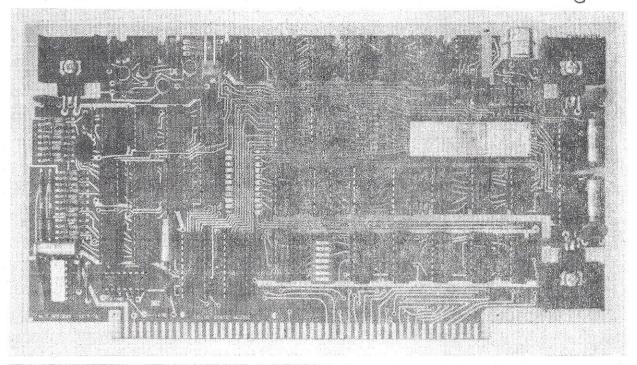


SYNTHESIZER BOARD

(c)1977



FEATURES

Standard

- Plug compatible with the ALTAIR 8800 and IMSAI 8080, or any other system using the "ALTAIR Bus".
- ODIP Switch selection of the memory location from 32K and up.
- OT.I. low profile sockets provided for all IC's.
- OGold plated edge connector contacts.

Synthesizer

- Frequency range is software controllable from 15HZ to 25KHZ.
- O Frequency can be changed by software over a nine octave range.
- Volume of the SB-1 is software controlled over fifteen different levels.
- The waveform from the SB-1 can be defined by the user in 32 bytes of memory.
- O The Attack and Sustained levels (Envelope) of a note can be defined by the user.

Software

- O "MUS-X1 is a high music interpreter which can drive up to eight SB-1 boards
- Note durations controllable from 1/64 up to a whole note.
- MUS-X1 only occupies 4K of RAM
- MUS-X1 uses standard ANSCII notation for music encoding making it easy for a person to write and correct musical tunes.

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1.0 INTRODUCTION

1

1.1 General Description

The Synthesizer Board (SBI) is a waveform generator card designed to interface with any computer that supports the S-100 Bus and its signals. The SBI is a memory mapped device of 256 bytes that can be located at any address from 8000H to FF00H in 256 byte increments. The output from the SBI is available at a 2-pin connector at about I vrms to be fed to auxiliary input of a HiFi amplifier.

The features of the SBI is that the computer can control the following waveform characteristics:

- Waveform Shape (32 segments in time)
- Envelope Shape (16 segments in time)
- Frequency (15HZ to 25KHZ)
- Octave (nine octaves)
- Volume (16 levels)

The SBI comes with supporting software called MUS-XI to run one to eight cards in the playing of music encoded by the user.

. 2	Asse	mbly Instructions (Refer to Assembly Drawing)
		Check kit contents against parts list.
		Check PC board for possible warpage and straighten if required.
		Insert 19 14-pin, 17 16-pin, 2 22-pin, 1 40-pin, and 2 8-pin sockets into the component side of the board with pin one indexed as indicated in the Assembly Drawing. (The component side is labeled Solid State Music.) DON'T SOLDER! Note: The Dip Switch doesn't use a socket.
		Place a flat piece of stiff cardboard of appropriate size on top of the sockets to hold them in place.
		Holding the cardboard in place against the sockets, turn the board over and lay it on a flat surface. (Be sure that all of the socket's pins are through the holes.)
		Soldering. Note: Keep soldering iron tip clean to prevent rosin and sludge from being deposited on traces. Wipe tip frequently on a damp cloth or wet sponge.
		On each socket, solder two of the corner pins, choosing two that are diagonally opposite of each other.
		Once the sockets are secured, lift the board and check to see if they are <u>flat</u> against the board. If not, seat the sockets by pressing on top while reheating the two pins.

1.2	(con	tinued)
		Complete soldering the remaining pins of each socket. Touch pin and pad with iron tip, allowing enough solder to flow to form a filet between the pin and pad. Keep the tip against the pin and pad just long enough to produce the filet. Note: Too much heat can cause separation of the copper pad and trace from the board. A 600 degree iron tip is recommended.
		Insert the 4 22.1K ohm 1% and 4 11.0K ohm 1% resistors in the left side of the card per the Assembly Drawing and solder.
		Insert the 1 2.2 ohm resistor between U18 and U19. Pads for the resistor are near U18, pin 14 and U31, pin 1. Solder.
		Insert and solder 43 $\frac{1}{4}$ w resistors in their respective locations
		Insert and solder I sip resistor pack between U34 and the switch with the index pin (pin I) pointing to the top of the card.
		Observing polarity, insert and solder diodes D1 and D2 in their respective location.
		Observing polarity, insert and solder 4 20uf capacitors near U41, near U31, near U17, and near U29.
		Observing polarity, insert and solder 2 4.7uf drop tantalum capacitors on either side of Ul.
		Insert and solder 20 0.luf ceramic capacitors. (Some kits the one 0.0luf capacitor has been changed to 0.luf).
		Insert and solder 2 50pF disc near UlO and U9.
		Insert and solder the 20 mhz xtal.
		Insert and solder the 100K trim potentiometer.
		Insert and solder the 4 transistors near Ul.
		Insert and solder the Dip Switch with the word "open" on the right side.
		Insert and solder the 2-pin molex connector.
		Install and solder jumper wires. (a) one jumper between U14 and U15 (b) one jumper between U24 and U25 (c) one jumper under U5 over to "V" under 2-pin connector (d) eleven jumpers between U21 and U22
		Place regulators on the board so the mounting hole in the regulator is in line with the hole in the board. Mark leads for the proper bending position to match the board holes (allow for a bend radius).

1.2	(con	tinued)
		Bend regulator leads to match the holes in the board. (If available, apply thermal compound to the back side of each regulator's metal tab.)
		Position the 3 heatsinks, drop the 3 regulators in place on the front of the board, insert #6 screws from behind and secure firmly with lock washers and nuts.
		Solder regulator leads to pads on the back side of the board. Do not use excessive heat.

1.2	(con	tinued)
		Bend regulator leads to match the holes in the board. (If available, apply thermal compound to the back side of each regulator's metal tab.)
		Position the 3 heatsinks, drop the 3 regulators in place on the front of the board, insert #6 screws from behind and secure firmly with lock washers and nuts.
		Solder regulator leads to pads on the back side of the board. Do not use excessive heat.

2.0 FUNCTIONAL CHECK

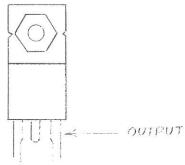
WARNING! DO NOT INSTALL OR REMOVE BOARD WITH POWER ON. DAMAGE TO THIS AND OTHER BOARDS COULD OCCUR.

If an ohmmeter is available, measure the resistance between the following pins:

Negative Probe		Positive Probe	Resistance
Bus pin 50	to	Bus pin 1	greater than 15
Bus pin 50	to	Bus pin 2	greater than 100k
Bus pin 50	to	Bus pin 52	greater than 100k

If your reading is below these values check for electrical shorts on your card.

Apply power (+8v to +10v) to board by plugging into the computer or by connection to a suitable power supply. Measure the outputs of the +5v regulators.



The voltage should be between +4.8v and +5.2v. If the regulator doesn't meet this test, then check the board for shorts or errors.

CAUTION: WHILE IT HAS NEVER HAPPENED TO US, SHORTED REGULATORS HAVE BEEN KNOWN TO EXPLODE WITH POSSIBLE INJURY TO EYES OR HANDS. BETTER SAFE THAN SORRY --- KEEP FACE AND HANDS CLEAR OF THE REGULATOR SIDE OF THE BOARD DURING THIS TEST.

Insert U41. Apply power +14v to +19v to Bus pin 2 and -14v to -19v to Bus pin 52 52 with Bus pin 50 ground. Verify that the outputs U41, pin 1 and U41, pin 8 are about +10 volts and -10 volts respectfully.

Observing polarity, insert the rest of the chips into their sockets per the Assembly Drawing.

Look the board over carefully. Check for bent IC pins, poor solder joints or bridges and touch-up if necessary. Using the Assembly Drawing, recheck part locations and polarity. A few minutes of careful inspection may save a few hours of trouble shooting.

Simple Software Test

This simple test program will load a sawtooth waveform of 32 bytes (x4) and a 16 byte envelope shape into the SBI. The special control byte is set for a repeating envelope shape, and a long duration envelope time. The byte under control by the sense switches, unless changed, is the frequency byte.

Set the Dip switch on the SB1 to all "ON" (closed) for address 8000H. Start program execution at 0000 Hex. This program uses one restart instruction for a program called "FILL".

```
; SIMPLE TEST OF SB1 CARD #1.
              ; WRITTEN BY MALCOLM WRIGHT, 12-26-76 .
              LOC
                                       ;START OF PROGRAM.
0000
                      ENU
                              8000H ;SBI'S ADDRESS
                      EQU
8000
              CARD
              THIS PROGRAM WILL GIVE A REPEATING BELL
              ; LIKE SOUND FROM THE SBI.
                      ORG
                              LOC
0000
2222 313220
              BEGIN: LXI
                              SP, 3DH
                      LXI
                              H, CARD+ØF3H
0003 21F380
                      MVI
                              M, 80H ; INITIALIZE SB1
2006 3680
                      DCX
                              H
85 8000
                              M,80H ;STOP SB1
2209 3680
                      MVI
SS BEEG
                      DCX
000C 36F4
                              M. ØF4H ; SET VOLUME & OCTAVE
                      MVI
                      DCX
                              H
82 3660
                                      SET PITCH TO "C".
                      MUI
                              M, 6BH
000F 366B
              ; LOAD A SAWTOOTH WAVEFORM INTO THE SBI.
0011 2E00
                      IUM
                              Loo
                                      ; IST BYTE OF THE SBI
                      MVI
                               A. 7
0013 3E07
                      LXI
                              B, 8008H ; B= # OF BYTES, C= INCREMENT
0015 010880
                                       ; TRANSFER WAVEFORM
                      RST
0018 F7
              ; LOAD A ENVELOPE INTO THE SBI.
                              L. ØEØH ; START OF ENVELOPE
0019 2EE0
                      MUI
                      MVI
                               A. IOH
DOIB SELD
                              B, 1001H
011016 0160
                      LXI
                      RST
0020 F7
              TURN ON SBI
                               L. OF2H ; CTRL BYTE ADDRESS
0021 2EF2
                      IVM
                               M. Ø
                                       :TURN-ON
0023 3600
                      IVM
              THIS SECTION CAN BE SET TO CONTROL A PARTICULAR
              BYTE OF THE THREE USED BY THE SBI FOR:
                      FØ = FREQUENCY CONTROL
                      F1 = VOLUME/OCTAVE CONTROL
              9
                      F2 = SPECIAL CTRL BYTE
                               L, ØFØH ;* CAN BE CHANGED BY USER.
                      MVI
0025 2EF0
              THE SENSE SWITCHES ARE USED FOR CONTROL.
              YOUR COMPUTER HAS NO FRONT PANEL THEN CHANGE
              THE TWO BYTES AT "NEXT:" TO:
                       3E.A4
                               MUI
                                      A, JA4H
```

Simple Software Test (continued)

9929	DBFF 77 532700	NEXT:	V CM JMP	ØFFH M,A NEXT	; INPUT SENSE SW.; PUT INTO CARD
2032			0 RG	ЗИН	START OF RST 6
0030	91	FILL:	SUB	C	;SUBSTRACT INCREMENT
0031	77		VCH	11.A	
0032	23		INX	H	
0033	Ø5		DCR	à	;COUNT BYTES
0034	023000		JNZ	FILL	A STATE OF THE STA
0037	29		RET		DONE
2002			END		

Adjustment of Trimm Resistor

During the simple test program, the envelope will be repeating at some fixed rate. The envelope duration should be 1.2 seconds, which would equal 50 envelopes per minute. Adjust the trimm resistor at the top edge of the SBI for 25 envelopes per every half a minute during the simple test.

3.0 SET-UP

3.1 Headers

The Header is an interconnection block (U20) used to tie control signals from the Envelope Generation Circuit into the Waveform Generation Circuit. This allows the user to:

- (1) Save two waveforms in the SB-1.
- (2) Have one to four sequential waveforms per envelope.
- (3) Both.

Four general configurations (top view)



Save two waveforms and only one waveform per envelope. (Used most often with the software, MUS-X1.)



Save one waveform and only one waveform per envelope. (Very basic)



Save two waveforms and output sequentially two waveforms per envelope.



Save two waveforms and output sequentially four waveforms per envelope.

3.2 Addressing

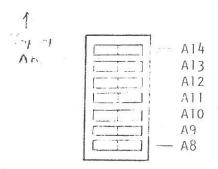
The SBI can be placed at any page in memory from 32K and up, by setting a dip switch on the board. The MSB of the address (A15) is internally always set at a logic one. A8 end of the switch is near the edge connector. The other end of the switch is A14.

Typical switch settings:

Switch open = 1 Switch closed = Ø

5WA

Address	A14	A13	A12	All	A10	A9	<u>A8</u>
8ØØØ (Hex)	Ø	Ø	Ø	Ø	Ø	Ø	Ø
81ØØ	Ø	Ø	Ø	Ø	Ø	Ø	1
82ØØ	Ø	Ø	Ø	Ø	Ø	1	Ø
83ØØ	Ø	Ø	Ø'	Ø	Ø	1	1
84ØØ	Ø	Ø	Ø	Ø	1	Ø	Ø
2							
FFØØ	1	1	1	1	1	1	1



3.3 Control Bytes

The SB-l thinks it is 256 bytes of memory that can be addressed from 8000H to FF00H. Within the block 256 bytes there are three control bytes and one initialization byte. The Hex address of these bytes would be:

Address	Comment
*XXFØ	Frequency byte. $\emptyset\emptyset$ = Low freq., FE = high freq.
XXFI	Volume / Octave byte. High 4-bits = Volume level Low 4-bits = Octave range
XXF2	Special Bit Control Bit D7 (MSB) = run/stop run = Ø Bit D6 = Envelope ctrl. One-shot = l Repeating = Ø
	Bit D5 = Spare Bit D4 = Waveform bank select. Bank $\emptyset = \emptyset$ Bank $l = l$ Bit D3 to D \emptyset = Envelope Duration. \emptyset = longest dura. E = shortest dura.
XXF3	Initialization Byte = 8ØH

* XX = 80 Hex to FF Hex depending on card's address.

The initialization byte at XXF3 should be deposited only once to preset the mode of the $8255\ \text{IC}$ (U16) on the SB1.

3.4 General Information

3.4.1 Waveform Generation

The SBI has a 256 byte memory for storing two sets of waveforms. Each waveform set consists of four 32 byte long binary codes of the waveform's amplitude. Selection of waveform set \emptyset over set 1 is called bank select and is controlled by a bit in the byte at XXF2 (see 3.2).

The selection of how many waveforms will be used sequentially in an envelope is controlled by a jumpered IC header (see 3.1).

The 32 bytes or 128 bytes (a set) of data can only be loaded into the SBI if it is STOPPED (bit D7 of XXF2, see 3.2). The data is a series of binary codes of the amplitude of the waveform desired. FFH is the highest amplitude and ØØH is the lowest amplitude for each data byte. The Waveform's amplitude can set for every 11.25 degrees (32 bytes). As an example a squarewave would be sixteen FFH bytes followed by sixteen ØØH bytes placed into the SBI's memory. The memory starts at XXØØ and goes to XX7F (first 32 bytes are from XXØØ to XXIF).

A collection of a few waveforms. Squarewave (50% Duty Cycle)

```
25th = \emptyset\emptyset
lst Byte = FF
                                   9th = FF
                                                            17th = \emptyset\emptyset
                                                                                       26
                                                            18
                                                                       = \emptyset \emptyset
                                                                                                 = \emptyset \emptyset
2
                   = FF
                                    10 = FF
                                                                                                  = \emptyset \emptyset
                                                                                       27
3
                   = FF
                                   11
                                           = FF
                                                            19
                                                                       = \emptyset \emptyset
4
                   = FF
                                    12
                                          = FF
                                                            20
                                                                       = \emptyset \emptyset
                                                                                       28
                                                                                                  = \emptyset \emptyset
                                                                                       29
                                                                                                  = \emptyset \emptyset
5
                                   13
                                           = FF
                                                            21
                                                                       = \emptyset \emptyset
                   = FF
                                                                                       30
                                                                                                 = \emptyset \emptyset
6
                   = FF
                                   14
                                         = FF
                                                            22
                                                                       = \emptyset \emptyset
                                                            23
                                                                       = 00
                                                                                       31
                                                                                                  = \emptyset \emptyset
7
                   = FF
                                   15 = FF
                                   16 = FF
                                                            24
                                                                                       32
                                                                                                  = \emptyset \emptyset
                                                                       = \emptyset \emptyset
                    = FF
```

Trianglewave

```
17th = 70
                                                                  25th = 10
1st Byte = 9\emptyset
                           9th = F\emptyset
                                                                  26
                                                                          =2\emptyset
                           10 = E\emptyset
                                             18
                                                      =60
              = A\emptyset
2
                                                                          =30
                                                      =50
                                                                  27
3
               = B\emptyset
                           II = D\emptyset
                                             19
4
                           12 = C\emptyset
                                             20
                                                      =40
                                                                  28
                                                                          = 40
               = CØ
               = D\emptyset
                           13 = B\emptyset
                                             21
                                                      = 3\emptyset
                                                                  29
                                                                          =50
6
                           14 = A\emptyset
                                             22
                                                      =2\emptyset
                                                                  30
                                                                          =60
               = E\emptyset
                           15 = 9\emptyset
                                             23
                                                      = 10
                                                                  31
                                                                          =70
               = F\emptyset
                                             24
                                                                  32
                                                                          =80
                           16 = 80
                                                      = \emptyset \emptyset
               = FF
```

Sinewave (full amplitude)

3.4.1 (continued)

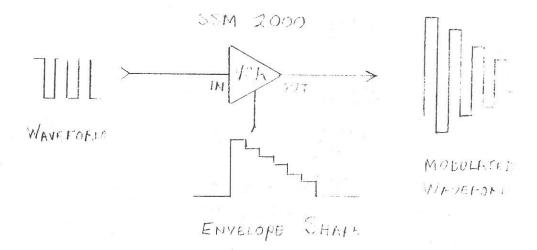
Waveform with only 3rd, 4th, & 5th Harmonics (Amplitude = 1/3 per Harmonic)

Waveform with only 4th, 5th & 6th Harmonics

3.4.2 Envelope Generation

The SBI has a 16X4 bit memory for saving an envelope shape. As a waveform is sent out of the SBI it can be amplitude modulated to increase or decrease slowly in time by a set envelope shape. The envelope data can vary from $\emptyset\emptyset$ (no output) to $\emptyset F$ (maximum output).

The Envelope memory can only be loaded when the SBl is STOPPED (see 3.2). The memory address is from XXEØ to XXEF.



Typical Envelopes. Constant Level

lst	Byte	=	ØF		5th	=	ØF	9th	=	ØF	13th	=	ØF
2		=	ØF	(6	=	ØF	10	=	ØF	14	==	ØF
3		=	ØF		7	==	ØF	11	==	ØF	15	==	ØF
4		=	ØF		8	=	ØF	12	=	ØF	16	=	ØF

Decaying Level

1st Byte =
$$\emptyset$$
F
 5th = \emptyset B
 9th = \emptyset 7
 13th = \emptyset 3

 2
 = \emptyset E
 6 = \emptyset A
 10 = \emptyset 6
 14 = \emptyset 2

 3
 = \emptyset D
 7 = \emptyset 9
 11 = \emptyset 5
 15 = \emptyset 1

 4
 = \emptyset C
 8 = \emptyset 8
 12 = \emptyset 4
 16 = \emptyset 9

Slow Attack

1st Byte =
$$\emptyset\emptyset$$
 5th = \emptyset C 9th = \emptyset F 13th = \emptyset F
2 = \emptyset 3 6 = \emptyset F 10 = \emptyset F 14 = \emptyset F
3 = \emptyset 6 7 = \emptyset F 11 = \emptyset F 15 = \emptyset F
4 = \emptyset 9 8 = \emptyset F 12 = \emptyset F 16 = \emptyset F

3.4.3 Pitch

The Pitch (or frequency) of the SBI is determined by dividing down the frequency of a 20 MHZ oscillator by four IC counters. Two counters can be set by the computer to divide by 2 to 256 the incoming 20 MHZ. The other two counters can be selected by a multiplexer to divide by multiples of 2 the first two counters frequency (octave select).

Pitch Equation.

F0 = Frequency Out

D = Divisor

N = Octave Number (Decimal)

32 = Number of segments per waveform.

$$F0 = \frac{20,000,000}{(D)(32)(2^{(8-N)})}$$

 $\overline{D}+1$ = Frequency Byte 256 - D = Frequency Byte

Example: Let's generate middle - C which is 261.63HZ with the octave select at 4.

$$D = 20,000,000 = 20(10^{6})$$

$$(32)(261.63)(2^{(8-4)}) = (261.63)(32)(16)$$

$$D = 20(10^6) = 149.3$$

$$1.3395456(10^5)$$

The computer can only pass interger numbers, so 149.3 becomes 149.

Frequency byte =
$$256 - 149 = 107$$
 (decimal)
= 153 (octal)
= $6B$ (hex)

Frequency Table (Octave 4)

NOTE	NOTE (Hz)	DIVISOR	ERROR(%)	FREQUENCY (OCTAL)	BYTE (HEX)
B A# A G#	493.88 466.16 440.00	79 84 89	+0.12 -0.24 -0.25	261 254 247	B1 AC A7
G# F	415.31 392.00 369.99 349.23	94 100 106 112	+0.06 -0.35 -0.40 -0.13	242 234 226 220	A2 90 96 90
E# D# C	329.63 311.13 293.67 277.18 261.63	119 126 133 141 149	-0.42 -0.36 +0.01 -0.05 +0.21	211 202 173 163 153	89 82 7B 73 6B

3.4.4 Octave

The SBI can generate nine octaves of any pitch.set-up by the frequency byte. An octave is the change of pitch by two.

Example: Let $XXF\emptyset = A7 \text{ Hex.}$

$$XXF1 = X\emptyset$$
 X1 X2 X3 X4 X5 X6 X7 X8
Frequency = 27.5 55 110 220 440 880 1760 3520 7040

3.4.5 Envelope Duration

The SBI can computer control the duration of its envelope over an eight to one range. The longest duration is set by the adjustable resistor at the top of the SBI card. The frequency range of oscillator (U8, pin 3) is about 60 to 600HZ, and should normally be set to about 200HZ.

Duration Equation.

TO = Envelope length in seconds.

FI = Frequency In from U8, pin 3.

16 = Number of envelope segments.

N = Duration Number to XXF2.

$$T0 = \frac{(16-N)(16)}{FI}$$

3.4.6 Volume

The computer can change the volume of the SB1 over sixteen discrete levels. The control byte at XXF1 uses the upper 4-bits for setting the volume level.

Address	Byte	Comment
XXF1	OX	very quiet
XXF1	1X	very soft
XXF1	2X	soft sound
XXF1	3X	medium soft
-	-	
XXF1	EX	loud
XXF1	FX	very loud

4.0 Trouble Shooting Hints

- a. Check for proper settings of Dip switches.
- b. Verify that all ICs are in the correct sockets.
- c. Visually inspect all ICs to be sure that leads are in the sockets and not bent under.
- d. Verify that the output voltage of each regulator is correct.
- e. Inspect back side of board for solder bridges, running a small sharp knife blade between traces that appear suspicious. A magnifying glass is a must for this.
- f. If you have a addressing problem:
 - 1) Check U40 (74LSØ4), U28 (74ØØ), U36 & U37 (74L85) for addresses A15 thru A8.
- g. If no 20MHz oscillation: Check U9 (74SØØ) circuit and IC.
- h. If SBI's pitch is inconsistent or way off: Check U17 & U29 (74163) ICs. Clock to Carry output propagation delay is too long.
- Card can not be initialized at XXF3:
 - 1) Check function select circuit. U25 (74LS42),U23 (74LSØØ), U26 (74LSØ4), U28 (74LSØØ) and U27 (7410) for a select circuit.
 - 2) Check U38 & U39 (8216) IC. Does your computer's CPU generate SWO?
 - Check U40 (74LSØ4) IC.
- j. Waveform present at U10, pin 2 but No output from card:
 - 1) Check UI (MC1458) opamp. UI, pin I should be only +0.6v higher than pin 3. UI, pin 7 should be only +0.6v higher than pin 5.
 - Check Q1 & Q2 transistors. Collectors should be at about +6 to +7 volts. Emitters should be at a potential greater than zero volts.
 - 3) Check Q4. Emitter should be at about -0.8 volts.

5.0 THEORY OF OPERATION

5.1 Useage

- 1) U1 (MC1458) is an operational amplifier used to current control, by the use of Q_1 & Q_2 , the gain of U10.
- 2) U2, U6, U26 & U28 are general logic functions.
- 3) U3 (74151) is used to select the octave range.
- 4) U4 (7493) & U5 (74197/8291) used to divide down the frequency by two's for use by the octave select U3.
- 5) U9 (74SØØ). Half of this IC is used as a 20mhz oscillator.
- 6) U7 (74163) is used to control the time of the envelope's duration.
- 7) U8 (555) is a low frequency oscillator used to drive U7 for envelope duration timing.
- 8) UlO (SSM 2000), a dual voltage controlled amplifier used to combine waveform & envelope together for a composite waveform and control the amplitude of this signal.
- 9) Ull (7430) is an end-of-envelope time detector.
- 10) U12 & U13 form a memory address sequencer used to control the envelope-ram (U19).
- 11) U14 ϵ U15 form a memory address sequencer used to control the waveform-rams (U32 ϵ U33).
- 12) U16 (8255) is used as three memory locations to control the frequency, octave, volume and on/off functions of the SB-1 card.
- 13) U17 & U29 (74163) are used as a programmable frequency divider to reduce 20mhz to some lower frequency.
- 14) U18 (7404) is used with some resistors to form a 4-bit DAC for generating the Envelope shape.
- 15) U19 (7489) is the Envelope data memory that drives U18.
- 16) U20 & U21 form a special function circuit for connecting envelope timing into the Waveform memory.
- 17) U22 & U34 (8216) are used to buffer address lines AØ thru A7 onto the SB1.
- 18) U23, U25 (7442) and U24 (7420) are used as address decoders for controlling internal logic.
- 19) U27 (7410) is used to control chip select of U38 & U39 and control the parallel loading/counting of U14 & U15.
- 20) U30 (8097) is used to generate wait-states in conjunction with U42 and generate the lower 2-bits of a 8-bit DAC.
- 21) U31 (8097) is used to generate the upper 6-bits of a 8-bit Waveform DAC.
- 22) U32 & U33 (2101) are 256X4 memory for saving user defined waveforms.
- 23) U36 & U37 (74L85) are 4-bit magnitude comparators used to set the address of the SB1 at some specific 256 boundary.
- 24) U38 & U39 (8216) are used as a bidirectional data buffer for receiving data from the computer.
- 25) U40 (74L04) is used to buffer read, write and power-on-clear signals into U16.
- 26) U41 (4194) is used as a \pm 10 volt regulator.
- 27) U43, U44 & U45 are five volt regulators.

5.2 Operation

5.2.1 Board Addressing

The two magnitude comparator U36 & U37 are cascaded to decode one boundary of 256 by comparing the switch S1 (U35) with addresses A8 thru A14. A15 is used to enable U36 & U37 only if it is a logic one, which is from 8000 to FF00 Hex.

U37, pin 3 is sent through an inverter (U26, pin 9 & 8) to control U25. When the upper address bits are valid, then U26, pin 8 goes low and enables U25. U25 is used to decode boundaries of 32 bytes within the 256 possible. On the first four 32 byte boundaries a gate U24 is driven, so U24, pin 8 is a 128 byte decoder. U24, pin 8 goes high, if the bus address signals are within the first 128 bytes (waveform data) of 256. U25, pin 9 goes low, if the bus address signals are within the last 32 bytes (envelope & control data) of 256.

The last 32 bytes is divided into 4 byte boundaries by U23. The first 16 bytes is decoded by U24, pin 1, 2, 4 & 5 to give a high on pin 6 if the state is true. This is the envelope's ram address. The next 4 bytes are addressed to control U16 (8255) as if it was four bytes of memory.

5.2.2 Control Circuit

The Main control IC on the SBI is UI6 (8255). UI6 is used as three output ports on the SBI that are memory mapped. UI6 must receive a mode control byte code after the SBI is powered up to set its function (80 Hex).

Data is passed back and forth to the SB1's bidirectional bus by the use of U38 & U39. U38 & U39 (8216) are bidirectional tri-state drivers controlled by the addressing circuit (chip select) and $\~SWO$ (direction ctrl).

Ul6 uses additional signals like DBIN, WR, AØ and Al, and all these signals are buffered by U40 & U34.

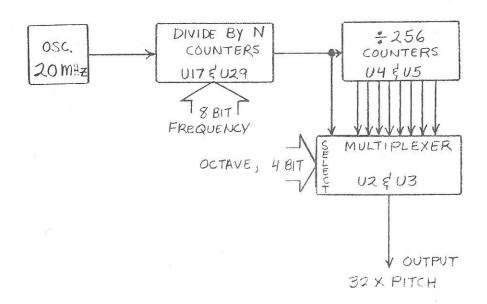
The three ports of U16 are used as follows:

Port A (pins 1 thru 4, 37 thru 40)--- Frequency Control Port B (pins 18 thru 25)--- Volume/Octave Control Port C (pins 10 thru 17)--- Special CTRL byte

Port A drives the parallel input lines of the frequency counters U17 & U29 to control pitch. Pins 22 thru 25 of Port B drives a resistor network to form a 4-bit DAC for volume control. Pins 18 thru 21 of Port B drives the select lines of a multiplexer (U3) to select the octave range of the SB1. Pins 14 thru 17 of Port C are used to drive the parallel input lines of U7 to control the Envelope's duration.

5.2.3 Main Pitch Generator

The main pitch of the SBI is set by dividing down the frequency of a 20mhz oscillator through four counters (U4, U5, U17, U29) and selecting the desired octave by a multiplexer (U2, U3).

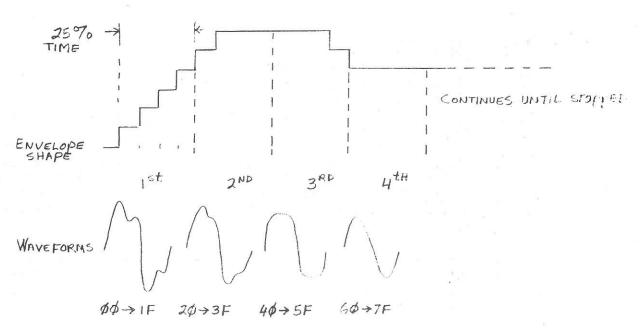


The frequency at the output of the multiplexer is 32 times the pitch you will hear, because the SBI constructs its waveforms out of 32 data bytes (sample technique) from U32 & U33.

5.2.4 Waveform Addressing Circuit

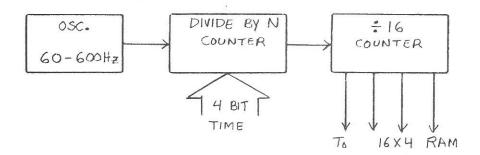
The waveform addressing circuit consist of two counters (U14 & U15), a couple of nand gates (U27 & U28) and a Quad two-input multiplexer (U21). The two counters drive five of the addressing lines of the 256X4 memories U32 & U33, which will give 2^5 or 32 possible segments to the generated waveform. The counters are driven by a clock frequency from the main pitch generation circuit. The computer is given access to U32 & U33 by placing a load signal on U14 & U15 by changing the logic signal at U27, pin 12 to a low-state. Loading of U32 & U33 with waveform data is inhibited when the SB1 is running (U9, pin 8 = 1).

The use of a multiplexer (U21) in the addressing circuit is to allow four waveforms to be generated during a envelope period for special voicing (sound effects). U20, a header, ties some of the envelope timing signals to U21 which in turn controls two address lines of U32 & U33. For every four segments (25%) of the envelope shape a new waveform shape can be selected.



5.2.5 Envelope Addressing Circuit

The envelope addressing circuit consist of one low frequency oscillator (U8), a couple of gates (U6, U13 & U26) and two counters (U7 & U12). U8 is a 555 timer IC that runs at a frequency from 60 to 600hz depending on the setting of a 100K potentiometer on the SB1. The frequency from U8 is sent to U7 so the computer has some limited control over envelope duration by preseting the starting count in U7. Four bits from U16 control the starting count of U7 to give an 8 to 1 frequency control range.



The counter U12 receives its basic clock frequency from U7 and divides it down by 16. The outputs (4-bits) of U12 directly drives the addressing lines of U19 (16X4 ram) which contains envelope shape data. To load U19 the counter, U12 is put in a parallel load mode to pass the computer's address signals directly through to U19.

5.2.6 Digital-to-Analog Converters (DAC)
The DAC's used on the SBI are called resistor-ladders and are composed of 11K and 22K ohm resistors. The Volume is set by 4-bit DAC off of U16, envelope shape is set by a 4-bit DAC off U18 and the waveform shape is a 8-bit off of U30 & U31. The 8-bit DAC needs more accurate resistors than 5%, so 8 resistors are 1%.

5.2.7 Analog Output Circuit
The output circuit consist of a dual opamp (UI), a few transistors (QI to Q4) and a dual voltage control amplifier (UIO). The transistor (QI) and UIA form a voltage controlled current source to control UIOA. The transistor (Q2) and UIB form a voltage controlled current source to control UIOB. The 8-bit waveform DAC is fed to UIO, pin 2 and the 4-bit envelope DAC controls the amplitude waveform by driving UI, pin 3. The composite waveform is sent to the next stage of UIO, pin 8 for volume control by a 4-bit DAC driving UI, pin 5. Q3 is used to turn down the

The final composite waveform is buffered by an emitter follower (Q4) to give a low impedance output for driving an Auxiliary Amplifier. The 330 ohm resistor is series with the output is used to short proof the output circuit.

volume of the SBI (when it is stopped) by grounding the volume

control signal.

6.0 Warranty

Solid State Music warrants its products to be free from defects in materials and/or workmanship for a period of 90 days for kits and bare boards, and one (1) year for factory assembled boards. In the event of malfunction or other indication of failure attributable directly to faulty workmanship and/or material, then, upon return of the product (postage paid) to Solid State Music at 2116A Walsh Ave., Santa Clara, California, 95050 "Attention Warranty Claims Department", Solid State Music will, at its option, repair or replace the defective part or parts to restore said product to proper operating condition. All such repairs and/or replacements shall be rendered by Solid State Music without charge for parts or labor when the product is returned within the specified period of the date of purchase. This warranty applies only to the original purchaser.

This warranty will not cover the failure of Solid State Music products which, at the discretion of Solid State Music, shall have resulted from accident, abuse, negligence, alteration, or misapplication of the product. While every effort has been made to provide clear and accurate technical information on the application of Solid State Music products, Solid State Music assumes no liability in any events which may arise from the use of said technical information.

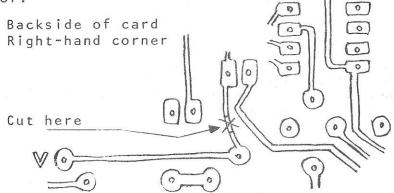
This warranty is in lieu of all other warranties, expressed or implied, including warranties of mercantability and fitness for use. In no event will Solid State Music be liable for incidental and consequential damages arrising from or in any way connected with the use of its products.

SB-1 MOD-KIT

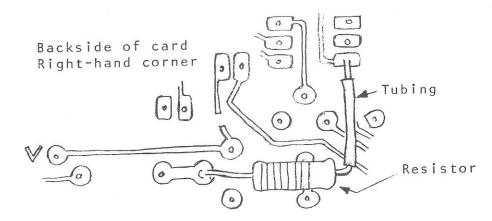
It has been found that the turn-off characteristics of the SB-1 card can be improved by changing the interconnections to Q3. The Q3 transistor is used to decrease the card's volume when it was not producing sound. The present interconnection of Q3 causes an unwanted DC level shift in the output signal when the card is turned off.

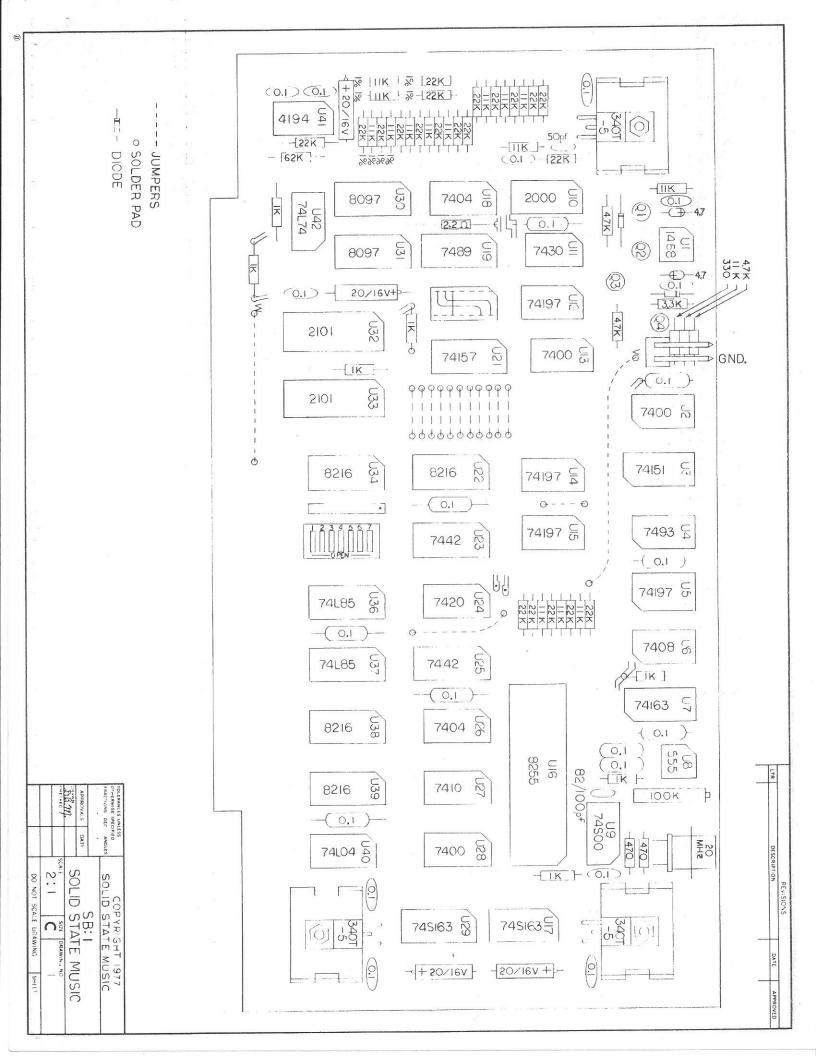
Please make the following card changes:

- Remove the jumper that went from a pad "V"(label on backside of the card) to a small pad to the left of a 22K ohm resistor and U16(8255 chip).
 Note: By the way, label the small pad near the 22K resistor as pad "OV"(output volume control).
- 2. Cut the printed circuit trace with a razor blade on the backside of the SB-1 that runs from Q3-collector(lead of Q3 closest to the top edge of the card) to the 0.1 mfd capacitor.



- Connect a jumper wire from "OV" (see note for step1) to to pin 5 of U1(1458 chip).
- 4. Connect a jumper wire from "V" (just below the two pin output connector, on backside) to pin 1 of U10(SSM 2000 IC).
- 5. Add a 33K ohm, 5%, 1/4 W resistor to the card. Slip 3/8 inch of insulating tubing over one lead of the 33K resistor. Solder the insulated lead to pin 4 of U1(1458 chip) and the other lead to the base of Q3. See diagram below.





SB1 PARTS LIST

IC Pack

7	N 1.1	Ul		MC1458/1458/AM1458
		U2,13,28		7400
		U3		74151/ 74L\$151
		U4		7493/74L\$93
4	_	U5,12,14,15		8291/74197
		U6		7408/74L\$08
1	-	U7		74163
2	_	U17,29		74\$163
1	_	U8		LM555
1	_	U9		74\$00
1	_	U10		SSM2000
1	-	Ull		7430/74L\$30
2	-	U18,26		7404/74L\$04
		U19		7489
		U21		74157
		U23,25		7442/74L\$42
1	-	U24		7420
		U27		7410/74L\$10
2	-	U30,31		74367/8097
4	-	U22,34,38,39		8216
		U36,37		74L85
1	_	U40		74L04/74L\$04
1	-	U41		RC4194
1	-	U42		74L74

Memory Pack

1	_	U16	8255
2	_	1132.33	2101

Resistor pack #1

12 17 1	11K 1/4w 5% 22K 1/4w 5% 2.2 ohm 1/4w 5%
1	
1	330 ohm $1/4w$ 5%
2	470 ohm 1/4w 5%
7	1K 1/4w 5%
1	3.3K 1/4w 5%
3	4.7K 1/4w 5%
1	62K 1/4w 5%

Resistor Pack #2

1	100K potentiometer
1	SIP 7 x 4.7K
4	11.0K 1%
4	22.1K 1%

Capacitor Pack

2 82/100pf disc 10 0.luf disc 4 20uf l6v dc 2 4.7uf drop tantalum 10 0.luf ceramic

Transistor Pack

3 7805/340T-5 4 2N3693 2 1N914/1N914A 1 20Mhz xtal

Socket Pack

7 position DIP switch
1 14 pin header
2 16 pin sockets
1 40 pin socket
2 8 pin sockets
2 22 pin sockets

Hardware Pack

sets #6 hardware
heatsinks
set molex connector

Misc.

PC board
Music program tape
15 16 pin sockets
19 14 pin sockets
1 Mod kit