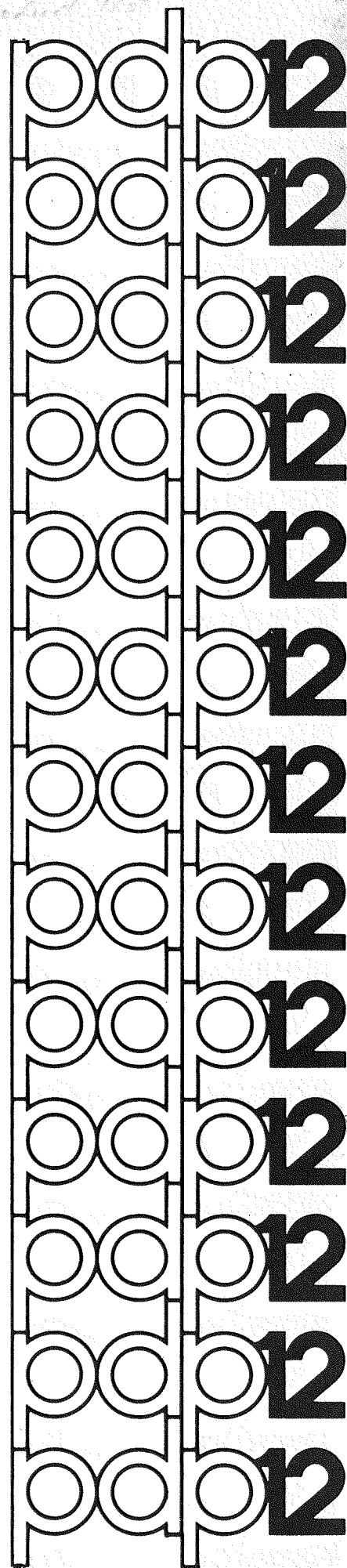
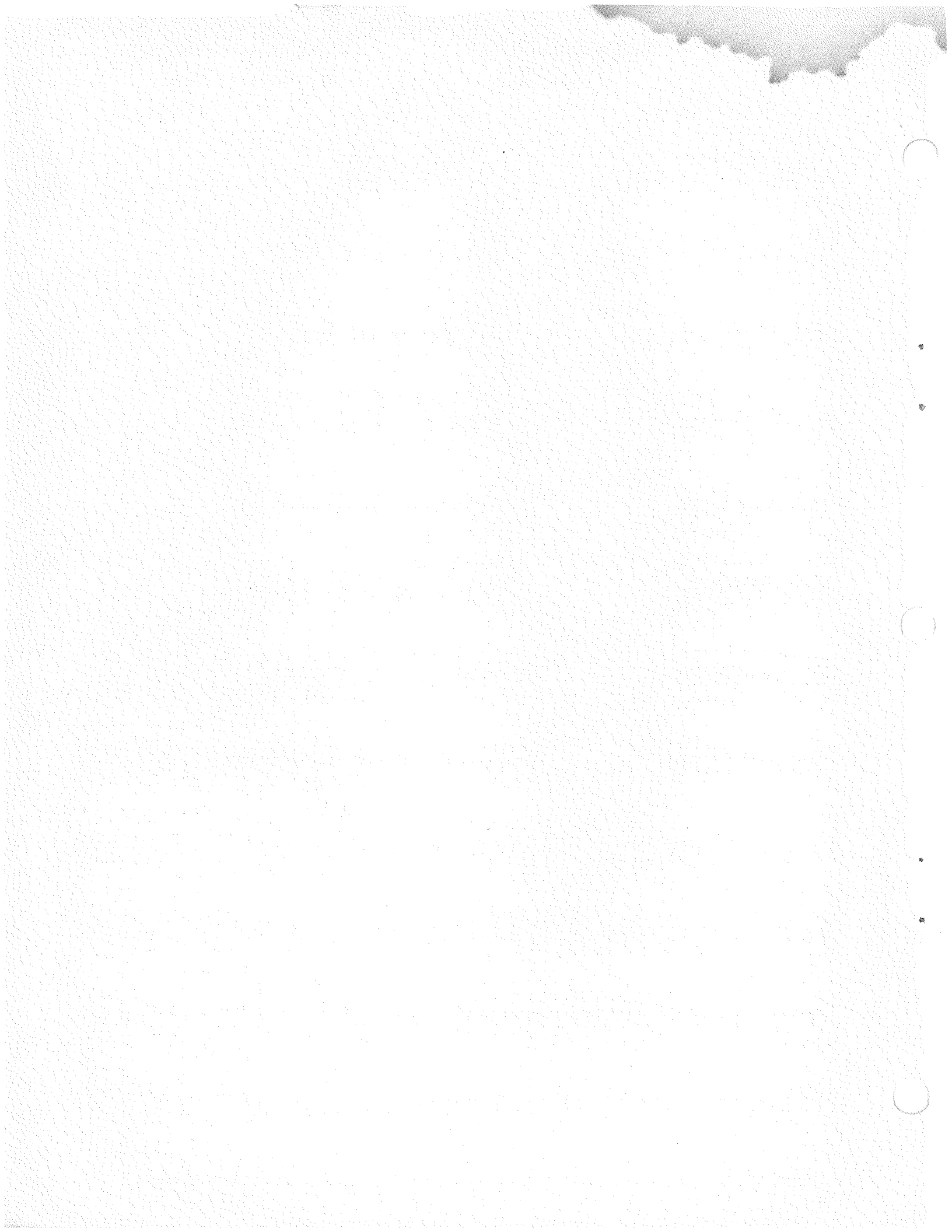


digital

Steve Sullivan
Product 100

FAST FOURIER TRANSFORM AND DISPLAY





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ACKNOWLEDGMENT

The PDP-12 Fast Fourier Transform + Display program is an adaptation of a program written by James Rothman, of Digital Equipment Corporation. The algorithm is described briefly in Section 7.0 of this manual and in detail in DECUSCOPE, Volume 72, Number 3, available from DECUS Library, Digital Equipment Corporation, Maynard, Massachusetts.

1.0 INTRODUCTION

The FFTD (Fast Fourier Transform + Display) program can perform a Fast Fourier Transform or Inverse Fast Fourier Transform on 4 to 1024 real or complex points which have been stored on a LAP6-DIAL¹ or data LINC-tape or disk. The real and imaginary parts of the input or output data and the magnitude of the output data may be displayed on the scope via a moving window. Transformed data may also be stored on a DIAL or data LINCtape or disk. In addition, the scale of the displayed data can be user-modified over twelve different ranges.

2.0 MINIMUM HARDWARE REQUIREMENTS

8K PDP-12B with EAE.

3.0 OPERATING PROCEDURE

3.1 Loading FFTD

FFTD is a "load and go" program and is called from tape or disk by the DIAL command:

```
→LO FFTD, n )
```

where n is the tape (0-7) or disk (10-17) containing the program. A DIAL system tape must be on unit 0. (If a non-existent unit is addressed, NO is displayed on the scope. Press RETURN and issue the proper command.)

At any time during program operation, FFTD may be restarted by pressing the console keys; LINC mode, I/O PRESET, and START 20.

3.2 FFTD Displays

The first display is:

```
DISPLAY 1          SINGLE PRECISION FFT
                   INPUT ON DIAL UNIT? Y/N__
```

¹LAP6-DIAL is hereafter referred to as DIAL.

Type Y if the data file is on a tape or disk containing DIAL; type N if the file is on a data tape or disk. (A file copied from paper tape via PIP must be referenced as a data tape or disk.)

The final user replies to all the scope displays are terminated by pressing LINE FEED.

If the input is on a DIAL tape or disk, the second display is:

```
DISPLAY 2          UNIT NUMBER__  
                   FILE NAME_____
```

Specify the unit number, 0 to 7 for tape, and 10 to 17 for disk, where the file is located and press RETURN. Then type the file name, which may be 1 to 8 characters long and must begin with a non-numeric character and not contain a ?, /, \, or >. After typing the file name, press LINE FEED. Note that a file addressed by name on a DIAL tape or disk can not have a header block and must have been placed on the device only by the FFTD program. If a non-existent unit is requested, NO is displayed. To restart the program from LINctape, press STOP, I/O PRESET, and START 20. The program must be reloaded from an RK8 or RF08 disk.

The user is told if the file is not on the specified unit:

```
DISPLAY 3          CANNOT FIND  
                   HIT RETURN TO CONT
```

Press RETURN to bring back display 2

If the input is on a data tape or disk, the second display is:

```
DISPLAY 4          UNIT NUMBER__  
                   BLOCK NUMBER___
```

The unit may be any number from 0 to 7 for tape and 10 to 17 for disk. The block number must be an octal number from 0 to 777. If a data file with a header block is on a DIAL device, it may be accessed by this sequence (instead of the DIAL message). The correct block number is the value in the DIAL index plus one. After the file has been located, the calculation must be specified.

DISPLAY 5 HOW MANY PTS ____
 (4-1024 BY POWERS OF 2)
 REAL OR
 COMPLEX? R/C_

Powers of 2, from 2 to 10, are acceptable, permitting 4 to 1024 points. Type R if the data is real; type C if it is complex. (Refer to Section 4.0 for a description of data storage format.) If there is not enough room between the starting block number and the end of tape to hold the number of points specified, display 5 will reappear.

The calculation is further specified:

DISPLAY 6 FFT OR DISPLAY? F/D_
 TRANSFORM OR
 INVERSE? T/I_

If the data is just to be displayed, type D and press RETURN. Then type T if the data has most recently been transformed or I if it has not been manipulated at all or has been inversely transformed. Continue at display 7.

The next display is:

DISPLAY 7 OUTPUT ON DIAL UNIT? Y/N_

Type Y if output is to a DIAL tape or disk; type N if output is to a data tape or disk.

A reply of Y to display 7 (DIAL tape or disk) causes the display:

DISPLAY 8 UNIT NUMBER __
 FILE NAME _____

These answers have the same restrictions as the input display, display 2. If there is not enough space on the DIAL tape/disk to hold the output data, the next display is:

DISPLAY 9 NO SPACE
 HIT RETURN TO CONT

Press RETURN to bring back display 7.

If a file already exists with the specified name, the next display is:

DISPLAY 10 REPLACE? Y/N_

Type Y or N to replace or not to replace the file. A reply of N will cause display 8 to reappear. If the file is to be replaced, but the new file is larger than the old file, display 9 will reappear.

If output is to a data tape or disk, the next display is:

DISPLAY 11 UNIT NUMBER __
 BLK NUMBER ___

The answers have the same restrictions as the input display, display 4. If there is not enough space from the starting block number to the end of the tape to hold the output data, display 9 will reappear.

The program will now read in the data, perform a Fast Fourier Transform or Inverse Fast Fourier Transform, and write the results as complex data pairs onto the specified tape or disk.

When the transform is completed or if just displays are desired, the following message is displayed:

DISPLAY 12 WHICH DISPLAY?
 R(EAL)
 I(MAGINARY)
 M(MAGNITUDE)
 S(SCALE FACTOR)
 LINE FEED (RESTART)

Type R, I, M, or S and LINE FEED to obtain the desired display. The scale factor is displayed as a decimal number (\emptyset -12). (Refer to Section 6.0, Data Scaling, for an explanation of the scale factor.) (The magnitude, M, for $a+ib$ is $M = \sqrt{a^2+b^2}$.)

If the display is less than 512 points, it will be stationary and centered on the scope. If it contains 512 or more points, the display can be moved in either direction using A/D knob \emptyset .

A cursor which can be moved by rotating A/D knob 1 will ride along the curve. Associated with the cursor are four octal words displayed in the top left corner of the scope, one beneath the other. The first two words are the absolute 15-bit core address of the cursor point. The third word is the contents of the displayed core address, i.e., the actual 12-bit value in the data buffer of the data word that corresponds

to the cursor point. The fourth word is the scope Y coordinate of the cursor point. The fourth word is a relative value and depends upon the Y scale factor and Y offset. Because the data is scaled to nine bits prior to display, the fourth word or Y coordinate will range from 0001 to 1000₈, where 0001 corresponds to the bottom of the scope and 1000 to the top.

The curve can be expanded in the Y direction by typing a 1 or decreased by typing Q. Twelve different ranges are possible. As the display is enlarged, no check is made against losing significant digits of large values because the user may wish to expand small features of the display. Therefore, as the display is enlarged, large values may suddenly decrease in size as significant digits are lost.

The magnitude display is shown at half scale initially. If the values allow, the number 1 can be typed once to show the display at full scale.

Pressing RETURN will cause display 12 to reappear. As many displays as desired may be requested. Subsequent displays will be initially shown at the same range as the preceding display. Pressing LINE FEED without entering a character will cause display 1 to reappear.

4.0 EXAMPLE

This section provides examples of the displays which result from a transform performed on a square wave of 512 points and from an inverse transform performed on the resulting coefficients.

4.1 Input Display

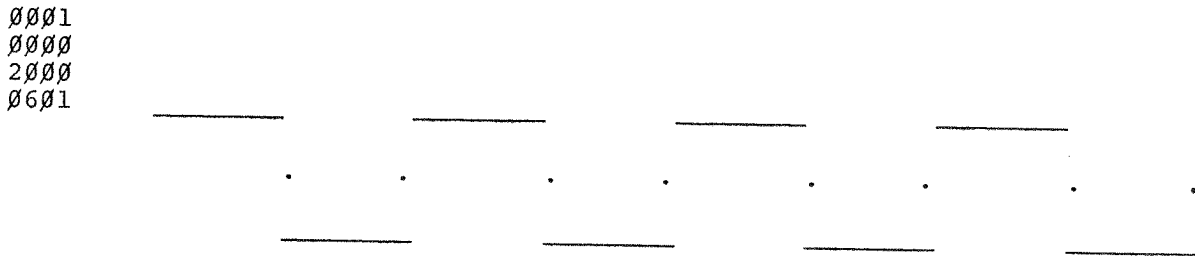
Consider a square wave¹ of 512 real points which has the following format on tape or disk:

Address	Value	
0	2000	} 77 points
77	1000	
100	0000	} 77 points
177	1000	

¹The displays shown on the following pages are adaptations and are for demonstration purposes only.

Address	Value	
277	2000	77 points
277	1000	
300	0000	77 points
377	1000	
400	2000	77 points
477	1000	
500	0000	77 points
577	1000	
600	2000	77 points
677	1000	
700	0000	77 points
777	1000	

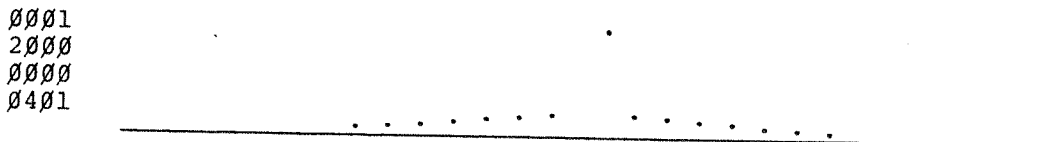
If the input is displayed, there will only be a REAL display. It will look as follows, assuming the cursor is to the extreme left and the display is not moving.



The first two values in the upper left hand corner are the address of the point on which the cursor is resting. When the cursor is at the extreme left, it indicates location 0000 of field 1. The third value is the contents of that memory location, in this case, 2000. The fourth value is the position of the cursor with respect to the bottom of the screen. [1 = bottom, 401 = X axis (middle), 1000 = top.]

4.2 Transform Displays

4.2.1 Real Display

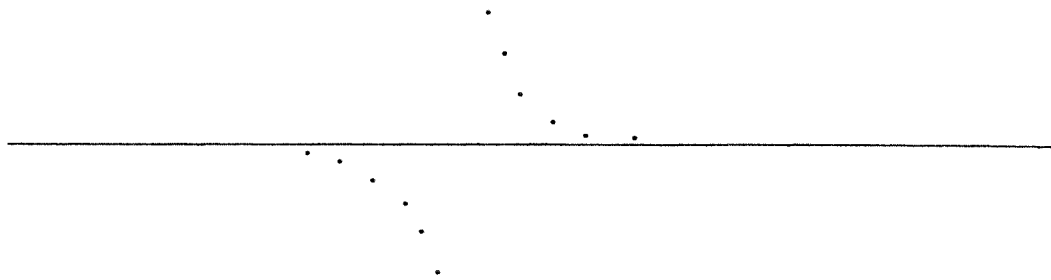


Moving the cursor to the highest point in the display will change the value display to: 0001
2400
2000
0601

This is the DC component of the wave.

4.2.2 Imaginary Display

0001
2000
0000
0401



Moving the cursor to the lowest point produces the values:

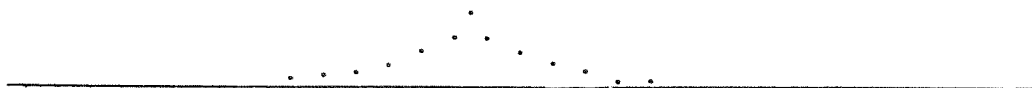
0001
2374
6567
0257

Moving the cursor to the highest point displays:

0001
2404
1214
0522

4.2.3 Magnitude Display

0001
2000
0000
0401



Moving the cursor to the highest point gives the following display:

0001
2400
1000
0501

Because the magnitude of maximum values causes overflow, a factor of 2 is removed during computation. Therefore, the values displayed are half scale; type the key "1" once to display the magnitude at full scale.

4.2.4 Scale Factor Display

The scale factor has a value of 1. To obtain the actual coefficients, rest the cursor on the desired point and shift right the third value of the corner display the number of bits equal to the scale factor. In this example, the highest value of the real display is 2000. Shifting it right by the scale factor (=1) yields 1000, the actual value of the DC component, which in binary is 001 000 000 000. Because the binary point is to the right of the sign bit, the actual value is $+0.1_2$.

4.3 Inverse Transform Displays

The output of the transfer was 512 complex points. The inverse yields the following displays:

4.3.1 Real Display

```

0001
0000
0764
0477
_____ . . . . .

```

The third value, 0764, is a deviation from 1000, the exact value. At this time there are 2 scale factors involved. The relationship between the computed results and the original data is:

$$\text{results} = [(\text{original data}) * 2^{\text{sum of scale factors}}] / \# \text{ of points}$$

Reducing the equation for the first point yields:

$$\begin{aligned}
 1000_8 &= [(2000_8) * 2^8] / 1000_8 \\
 2^9 &= 2^{10} * 2^8 / 2^9 \\
 &= 2^9
 \end{aligned}$$

4.3.2 Imaginary Display

0001
1000
0007
0401

The values are very small and are the result of imprecision in the computations.

4.3.3 Magnitude Display

0001
2000
0372
0440

.

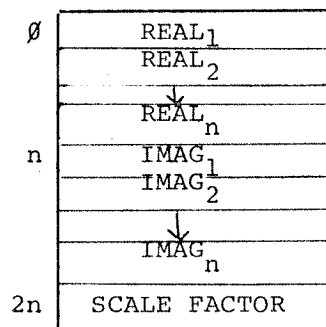
As in the magnitude display of the transform, the values displayed are half scale. Because the imaginary components are essentially zero, the magnitude, when doubled, equals the real values.

4.3.4 Scale Factor Display

The scale factor has a value of 7.

5.0 DATA STORAGE

The data must be stored sequentially on tape or disk in a binary file starting at the beginning of a block. If the data is complex, the real parts are grouped together followed by the imaginary parts, if any. If there are none, the program will create imaginary parts of value zero. The input and output data are in the form of binary fractions. For output data, the location following the last imaginary part contains the scale factor (refer to Data Scaling, Section 6.0). A file of complex values are stored in the following format:



-only present if file is generated by the FFTD program.

6.0 DATA SCALING

All calculations in FFTD are done with single precision fixed point signed binary fractions. The binary point is located between bit \emptyset and bit 1, leaving an 11 bit signed mantissa. Bit \emptyset is used as a sign bit. Negative numbers are formed by taking the two's complement of the positive binary fraction, so all inputs must be scaled in magnitude to less than one. The outputs are also formatted as above.

In order to preserve precision, it is sometimes necessary to divide by 2 in a computation. As a result, a pseudo floating point format has been adopted in which a variable scale factor (or exponent) is imposed on all the Fourier coefficients. This scale factor or pseudo exponent is found in item SCAL after each transform has been completed. It is also stored after the last imaginary part on tape or disk. The values stored on tape or disk are the Fourier coefficients multiplied by 2^{SCAL} . Because in binary notation shifting a number right one bit is equivalent to dividing by two, to retrieve the coefficients themselves, shift each number right by the number of bits equal to the value of the scale factor. In the case of the inverse transform, the time samples are the values in memory multiplied by $2^{-\text{SCAL}}$. If, however, the inverse transform was performed on normalized transform data, the results are equal to $([(\text{original data}) * 2^n] / \text{no. of points})$ where n equals the sum of both scale factors. To retrieve the time samples, shift left each number by the value of the scale factor.

7.0 SUBROUTINES USED

Manipulation of the DIAL and data LINCtapes and disk is done using the program MILDRED (DEC-12-FZDA). The question and answer displays are handled by QANDA (DEC-12-FISA). The data displays are handled by DISPLAY

(DEC-12-FLSA). A modification of FFTS-C (DECUS #8-144) is used to perform the Fourier Transforms.

8.0 ALGORITHM DESCRIPTION

The Fast Fourier Transformation enables computation of the power spectrum of a time series in a minimum of time. Specifically, it permits the discrete Fourier transformation

$$S_j = \frac{1}{N} \left[\sum_{k=0}^{N-1} x_k e^{-2\pi i j k / N} \right] \quad \begin{matrix} j=0, \dots, N-1 \\ i = \sqrt{-1} \end{matrix}$$

of a series on N equally spaced time samples (where N is a power of 2). The time required is proportional to $N_2 \log_2 N$, whereas previous methods required times proportional to N. This gives a reduction in computation time of $1 - \log_2 N / N$ or over 99 percent for $N=1024$. The algorithm makes use of the fact that

$$W^k = W^{(k \bmod N)} \quad (\text{where } W = e^{-2\pi i / N})$$

to reduce the number of manipulations necessary for a transformation.

9.0 CORE CHART

Field 0

SEGMENT 0
 PAGE 0 - IFFT
 *400 - FFT
 *1400 - DISPLAY
 SEGMENT 1 - MILDRED
 SEGMENT 2 - MONITOR
 QANDA
 SEGMENT 3 - Data display code
 FDV table
 RWPARM table
 Questions
 Sine Table

Field 1

0 - Buffer - real parts
 2000 - Buffer - imaginary parts

10.0 PROGRAM REGION DESCRIPTION

10.1 Routines

- IFFT - Take the Inverse Fourier Transformation of the data in field 1. The results are in bit inverted order (refer to the SORTX routine).
- FFT - Take the Fourier Transformation of the data in field 1. The results are in bit inverted order (refer to the SORTX routine).
- SORTX - Sort the data from bit inverted order to sequential order. Bit inversion means simply the process of re-ordering the bits in a binary number. For instance, the binary number 001 bit inverted is just 100 (=4). For example, to locate S_5 in memory for a 16 point transformation ($N=16, n=4$), write 5 as a binary number of $n=4$ bits, $5_{10} = 0101_2$. Then reverse the order of these bits to 1010_2 . This means S_5 is stored in position 10. Physically, then, S_5 of the real parts is to be found in location $XRTAB+9$.
- MULTIP - Perform a rounded single precision signed multiply using EAE. The $CAL+1$ contains the address of the multiplicand. The AC contains the multiplier. Exit with the product in the AC.
- INVRT - Reverse the bits of the number contained in the AC.
- TRIGET - Fetch sine and cosine values. Specifically, if the $AC=K$ on entry, the values of $\sin(2\pi K/N)$ and $\cos(2\pi K/N)$ are fetched from an internal trig table. K must be $\geq N/2$. A register COSINE contains the cosine value and the AC contains the sine value on exit.
- ADDR - Perform a single precision add with rounding.

IDORA - This subroutine generates a moving window display with a cursor riding on the curve. For more information refer to the DISPLAY document, DEC-12-FLSA-D.

IFDIAL - Display the question: FROM DIAL UNIT? Y/N_ If the answer is Y, jump to UNTFIL; if N, jump to DATTAP; if neither, redisplay the question.

UNTFIL - Jump to the subroutine ASK2 to display:

```
UNIT NUMBER__  
FILE NAME_____
```

If the unit number is illegal, jump to ASK2 again to redisplay the question. If legal, jump to LOOKUP with the address of the File Description Vector (hereafter referred to as FDV) parameter list in the AC. If the file cannot be found, display the message:

```
CANNOT FIND  
HIT RETURN TO CONT
```

When RETURN is hit, jump back to UNTFIL. If the file is found, jump to MOVINP.

DATTAP - Jump to the subroutine ASK3 to display:

```
UNIT NUMBER__  
BLK NUMBER___
```

If an illegal value is entered, jump back to DATTAP. If all the input is legal, fall through to MOVINP.

MOVINP - Jump to FDV2RW to move the input information from the FDV to the read/write parameter list. Fall through to PTS.

PTS - Display: NUMBER OF PTS
(4-1024 BY POWERS OF 2)
REAL OR
COMPLEX? R/C_

Set B1 to the address of the answer buffer, MPLIER to 12 and UPLEGL to -71 (-9) because the number of points is entered as a decimal value. Set the AC to the largest legal value, 20000, and jump to CONV. If the answer is an illegal value jump back to PTS; store the value in N and store its 1's complement in TEMPl. Since the number of points must be an integral power of 2, only one bit in TEMPl may be set. Bit 11 is the exception to one bit being a power of 2. Check bit 11 first, then rotate the value adding up the number of bits set. If the total is not 1, jump back to PTS. Otherwise fall through to ROT1.

- ROT1 - Compute the power of 2 by rotating right the value in TEMPl and stepping B2 until the bit that is set is encountered in bit 11. Fall through to STAMU.
- STAMU - Store the power of 2 in NU. If the power is less than 2, jump back to PTS. Otherwise load the AC with the number of points*2 and jump to NUMBKS to compute the number of blocks needed to hold the output. Store the value in FDV+7. Store it also in RWPARAM+3 since, for complex data, the input and output data consist of the same number of blocks. If the answer to the second question is not R, jump to IFCOM. If it is R, the input consists of half as many words as the output. Load the AC with the value of N and jump to NUMBKS to compute the number of input blocks. Store the value in RWPARAM+3. Set REALFG and jump to CKEND.
- IFCOM - If the answer is C, clear REALFG and fall through to CKEND. Otherwise jump back to PTS to redisplay the question.
- CKEND - If there is not enough room between the starting block number and the end of tape to hold the number of points specified, jump back to PTS. If

the number of output words is 4000 or greater,
another block will be needed to hold the scale
factor. Increment FDV+7. Fall through to IFFFT.

IFFFT - Display: FFT OR DISPLAY? F/D_
TRANSFORM OR
INVERSE? T/I_

If the answer to the first question is D, set
DISFLG to indicate that the data will only be
displayed. If F, clear DISFLG to indicate that
a Transform or Inverse Transform will be performed.
If the answer to the second question is T, clear
FTFLG; if I, set it. If DISFLG is set, jump to
DISPLY to display the data. Otherwise, jump to
OUTQES.

OUTQES - Display the question: OUTPUT ON DIAL UNIT? Y/N_
If the answer is Y jump to OUTUNT; if N jump to
ONDAT; otherwise redisplay the question.

OUTUNT - Jump to the subroutine ASK2 to display:

UNIT NUMBER__
FILE NAME_____

If an illegal value is input, redisplay the ques-
tion. Otherwise jump to ENTER with the address of
the parameter list in the AC. If a file with the
specified name already exists, jump to SAMNAM. If
there is not enough space to hold the output data,
jump to NOSPAC. If it is a new file and there is
enough space to hold it, fall through to RDDATA.

RDDATA - Clear 4000 words of field 1 and read in the input
data. If REALFG is 0, the data is complex - move
the imaginary parts to start at location 2000. If
it is non-zero, the data is real and nothing need
be done. Jump to PROC.

PROC - If IFTFLG is 0, jump to FT to do a Transform.
Otherwise, fall through to do an Inverse Transform.

- IFT - Jump to the subroutine IFFT to do an Inverse Transform on the input data. Then jump to the subroutine SORTX to sort the coefficients into sequential order from bit inverted order. Jump to STSCAL to store the scale factor which is equal to NU-SCAL. The data should be shifted by this value.
- FT - Jump to the subroutine FFT to transform the input data. Then jump to the subroutine SORTX to sort the coefficients into sequential order from bit inverted order. The scale factor is the value in SCAL and equals the number of bits by which the data should be shifted right. Fall through to STSCAL.
- STSCAL - Store the scale factor in the word following the last imaginary part. Move the imaginary parts from 2000 to immediately behind the real parts.
- NOWSTR - Jump to the subroutine FDV2RW to move the output parameters from the FDV to the read/write parameter list. Write the data onto the output tape and jump to DISPLY.
- NOSPAC - Jump to the subroutine ASK to display the message:

NO SPACE
HIT RETURN TO CONT

When RETURN is hit, jump to OUTQES.

- SAMNAM - Jump to the subroutine ASK to display:

ALREADY EXISTS
REPLACE? Y/N_

If the answer is Y, jump to REPL; if it is N, jump to OUTUNT. If it is neither, redisplay the question.

- REPL - Try to replace the existing file with the new file. If the new file is longer, jump to NOSPAC. If the replacement is successful, jump to RDDATA.
- ONDAT - Jump to the subroutine ASK3 to display:

UNIT NUMBER__
BLK NUMBER___

If an illegal value is entered, redisplay the question. If there is not enough space between the specified block number and the end of tape to hold the output data, jump to NOSPAC. Otherwise, jump to RDDATA.

10.2 Subroutines

- FDV2RW - Transfer the unit number, starting block number, and number of blocks from the FDV parameter list to the READ/WRITE parameter list.
- NUMBKS - Enter with the number of words in the AC. Convert this value to blocks by counting the number of times 400 can be subtracted from it before the value becomes negative. Return with the number of blocks in the AC.
- ASK2 - Jump to OCTL to set MPLIER to 10 and UPLEGL to -67(-7) because the unit number is input as an octal number.

Display: UNIT NUMBER__
FILE NAME_____

by jumping to the subroutine ASK with the address of QUES2 in the AC. Set B1 to the address of the answer buffer and jump to the subroutine CONV with the largest legal unit number, 17, in the AC. If the value is illegal, return to CALL+1. If legal, store it and the file name in the FDV parameter list. Fill the file name out to 8 characters with 77's. Return to CALL+2.

ASK3 - Display: UNIT NUMBER __
 BLK NUMBER _____

by jumping to the subroutine ASK with the address of QUES3 in the AC. Set B1 to the address of the answer buffer and jump to OCTL to set MPLIER to 10 and UPLEGL to -67(7) because the unit and block numbers are input in octal. Jump to subroutine CONV with the largest legal unit number, 17, in the AC. If the value is illegal, return to CALL+1. Otherwise, store it in word 0 of the FDV parameter list. B1 is now pointing to the block number. Jump to CONV with the largest legal block number, 777, in the AC. If the value is illegal, return to CALL+1. If legal, store it in word 6 of the FDV parameter list. Return to CALL+2.

CONV - CONV is entered with the largest legal value in the AC and B1 pointing to the address - (1 half word) of the first character to be converted. Store the 1's complement of the largest legal value in TEMP2 and clear TEMP1. UPLEGL contains a -71(-9) or -67(-7) and MPLIER contains a 10 or 12 depending on whether the number to be converted is in decimal or octal. Extract a character and compare it against an ASCII 0 and the contents of UPLEGL. If it is a legal value, jump to MULPLY which will multiply the value in TEMP1 by the contents of MPLIER and add the digit being converted to it. Repeat the procedure until a character is found which is not between 0 and UPLEGL. If it is not a 34, 74, or 0, it is an illegal character: return to CALL+1. A 34 or 74 indicates the end of the input field; a 0 indicates the end of the input. Compare the converted value in TEMP1 against the maximum legal value in TEMP2. If the value is legal return to CALL+2; otherwise return to CALL+1.

OCTL - OCTL sets MPLIER to 10 and UPLEGL to -67(-7) so that CONV will convert an octal number.

ASK - ASK is entered with the address of the display in the AC. Store it in the parameter list and jump to QAINIT to display the message. Refresh the display until the answer is input. Return to the calling routine.

DISPLY - This region is entered either after the Transform or Inverse Transform is completed or in response to a D in answer to the display: FFT OR DISPLAY? F/D_. Since the data is manipulated in preparation for each display it must be read in before each display. After reading in the data, display:

```
WHICH DISPLAY?  
R(EAL)  
I(MAGINARY)  
M(MAGNITUDE)  
S(SCALE FACTOR)  
LINE FEED (RESTART)
```

If the answer buffer contained \emptyset , just LINE FEED was hit: jump to IFDIAL to restart the program. Otherwise jump to WCHDIS.

WCHDIS - Jump to DPIMAG, DPMAG, DPREAL, or DPSCAL if the answer was I, M, R, or S, respectively. Otherwise redisplay the question.

DPIMAG - If REALFG is non-zero, the input is real and no Transform was performed. Therefore, there are no imaginary parts to display; redisplay the question. If REALFG is zero, check IFTFLG. If it equals zero, either an Inverse Transform was performed or the original data is just being displayed. In either case the data is in the right order. If IFTFLG is non-zero, a transform was performed. The positive half of the curve is first followed by the negative half and the signs are reversed. Swap the halves and reverse signs before jumping to PREPAR.

DPREAL - Check IFTFLG for the same reason as in DPIMAG. The only difference is that the signs of the real parts are not reversed.

- PREPAR - If less than 1000 points are to be displayed, the display will not move and the points displayed will be centered on the scope. To achieve this, LEFTX is set to the 1's complement of $-1000 + (1000 - \# \text{ of points}) / 2$, MINPTS to the 2's complement of the number of points, and MVDIS to the instruction CLR. Jump to SHOWIT.
- GQ1000 - If 1000 or more points are to be displayed, the display will fill the scope and will move. To achieve this, LEFTX is set to the 1's complement of 1000, MINPTS to the 2's complement of 1000 and MVDIS to the instruction SCR 4. Fall through to SHOWIT.
- SHOWIT - Jump to the subroutine IDORA to display the data. The six parameters following the call to IDORA are in order: the memory field of the lower address, the lower address, the memory field of the higher address, the higher address, the Y offset of the display and the scale factor of the data. Both fields are always 1, the lower address is always 0. The higher address is set in the region DISPLY. The Y offset is always 0; therefore the baseline is half way up the scope. The scale factor is the instruction SCR plus the number of bits to scale the data right before displaying it. Since IDORA displays only the right nine bits, if the left three bits are significant, the data must be scaled right three before displaying it.
- RFRSH - Jump to RDORA to refresh repeatedly the display until a key on the teletype is hit. If the RETURN is hit, jump to REDPLY which jumps to DISPLY to redisplay the question: WHICH DISPLAY? If a 1 is entered, jump to LARGER to blow up the display. If a Q is hit, jump to SMALLR to decrease its size. If anything else is entered, ignore it.
- SMALLR - If the instruction at SIZE contains a shift of 11 bits, a bigger shift would be meaningless. Jump back to RFRSH. Otherwise, increment the value of the shift and jump to SHOWIT.

- LARGER - If the instruction at SIZE contains a shift of 0 bits, jump back to RFRSH. Otherwise decrement the value of the shift and jump to SHOWIT.
- DPSCAL - If REALFG is non-zero, only real parts are present, meaning this program did not create the file and therefore there is no scale factor. Return to DISPLAY to redisplay the question. If REALFG is 0, the scale factor is stored after the last imaginary part. Convert it to ASCII decimal and display it.
- DPMAG - If REALFG is non-zero, the input data is real and no transform was performed; therefore the magnitude is the same as the real points. Redisplay the question: WHICH DISPLAY? Otherwise move the imaginary parts to location 20000. Set RELPTR and IMGPTR, which contain the effective address of the multipliers, to 60000 since the data begins at location 0 of their respective segments and is fractional. Fall through to NXTMAG.
- NXTMAG - Square a real part and store it. Square the imaginary part, add the square of the real part to it, jump to the subroutine SQRT to get the square root of the sum and store it in place of the real part. Repeat the process for each point. Then jump to SHOWIT to display the magnitude.
- MOVPTS - The subroutine MOVPTS moves values from one buffer (address -1 in 10) in field 1 to another (address -1 in 11). If CMPFLG equals 1, the values are complemented as they are moved. TEMPR contains the 2's complement of the number of values to move.
- MVRLMG - The subroutine MVRLMG is used to swap the first and second halves of the real or magnitude values. In the process they are moved from the buffer starting at location 0 to the one starting at 20000.
- FDV - The File Descriptor Vector parameter list is used by the LOOKUP, ENTER, and REPLACE sections of MILDRED. Word 0 contains the unit number, words 1-4 contain

the file name, word 5 contains a 2 indicating the file is binary, word 6 is the starting block number, and word 7 is the number of blocks. Word 6 is filled by LOOKUP, ENTER and REPLACE. Word 7 is filled by LOOKUP but must be supplied for ENTER and REPLACE.

- RWPARM - The Read/Write parameter list is used by the READ and WRITE sections of MILDRED. Bits 0-2 of word 0 contain the field, bits 9-11 contain the unit. Word 0 contains the starting address, word 1 the starting tape block number and word 2 the number of blocks.
- SQRT - The subroutine SQRT is entered with a value in the double precision location DPSQ. It returns with the square root in the AC.

10.3 Symbols

N	Number of words in computation
NU	Power of 2 of value of N
L	Index to show what array is being constructed
S	Gives spacing between node pairs in the Lth array
NOVER4	Storage for N/4
MAXNU	Power of 2 of largest table size (13)
MNOVR2	Storage for N/2
QR	Pointer to real part of X(Q)
QI	Pointer to imaginary part of X(Q)
PR	Pointer to real part of X(P)
PI	Pointer to imaginary part of X(P)
Q	Numerical index Q ($=\emptyset, 1, \dots, N-1$)
P	Numerical index P ($=\emptyset, \dots, N-1$)
K	Number in the node being operated on
C	Interrupts computation of Lth array every S passes
ADD2	Used by subroutine ADDR as data (addend) Used by monitor as a temporary location
TEMPR	Temporary storage register for real parts Used by monitor as a temporary location
SINE	Temporary storage for sin ($S*PI*K/N$) Used by monitor as a temporary location
COSINE	Temporary storage for cos ($2*PI*K/N$) Used by monitor as a temporary location
GR	Real part of product ($W^k*X(P)$) - temporary storage Used by monitor as a temporary location
GI	Imaginary part of product ($W^k*X(P)$) - temporary storage
SCAL	Pseudo exponent of Fourier coefficients
SHFLAG	If =1, add with shift; if $=\emptyset$, add without shift
SHFCHK	Indicates if all X's in an iteration are $<.5$
DISFLG	If $\neq\emptyset$, the data will just be displayed
IFTFLG	If $\neq\emptyset$, an Inverse Transform was performed
REALFG	If $\neq\emptyset$, the data does not contain imaginary parts
DPSQ	Used to save the double precision squares of the real and imaginary parts during calculation of the magni- tude.
CMPFLG	If =1, the subroutine MOVPTS will complement the values as it moves them

10.4 Beta Registers

Beta registers 1, 2, and 3 are used by the monitor in ASK2 and ASK3 as temporary pointers and counters. QANDA and MILDRED make more extensive use of the Beta registers.

11.0 ASSEMBLY INSTRUCTIONS

The FFTD program is assembled in three sections by assembling and saving each, then adding them together. The entire command sequence is:

```
→AS MILQAN,n )
→SB MILQAN,n )
→AS SIN256,n )
→SB SIN256,n )
→AS FFTC-1 )
→SB FFTC-1 )
→ZE )
→AB MILQAN,n )
→AB SIN256,n )
→AB FFTC-1,n )
→SB FFTD,n,L )
```

where n is the unit
containing the program

(FFTC-1 chains to FFTC-2)

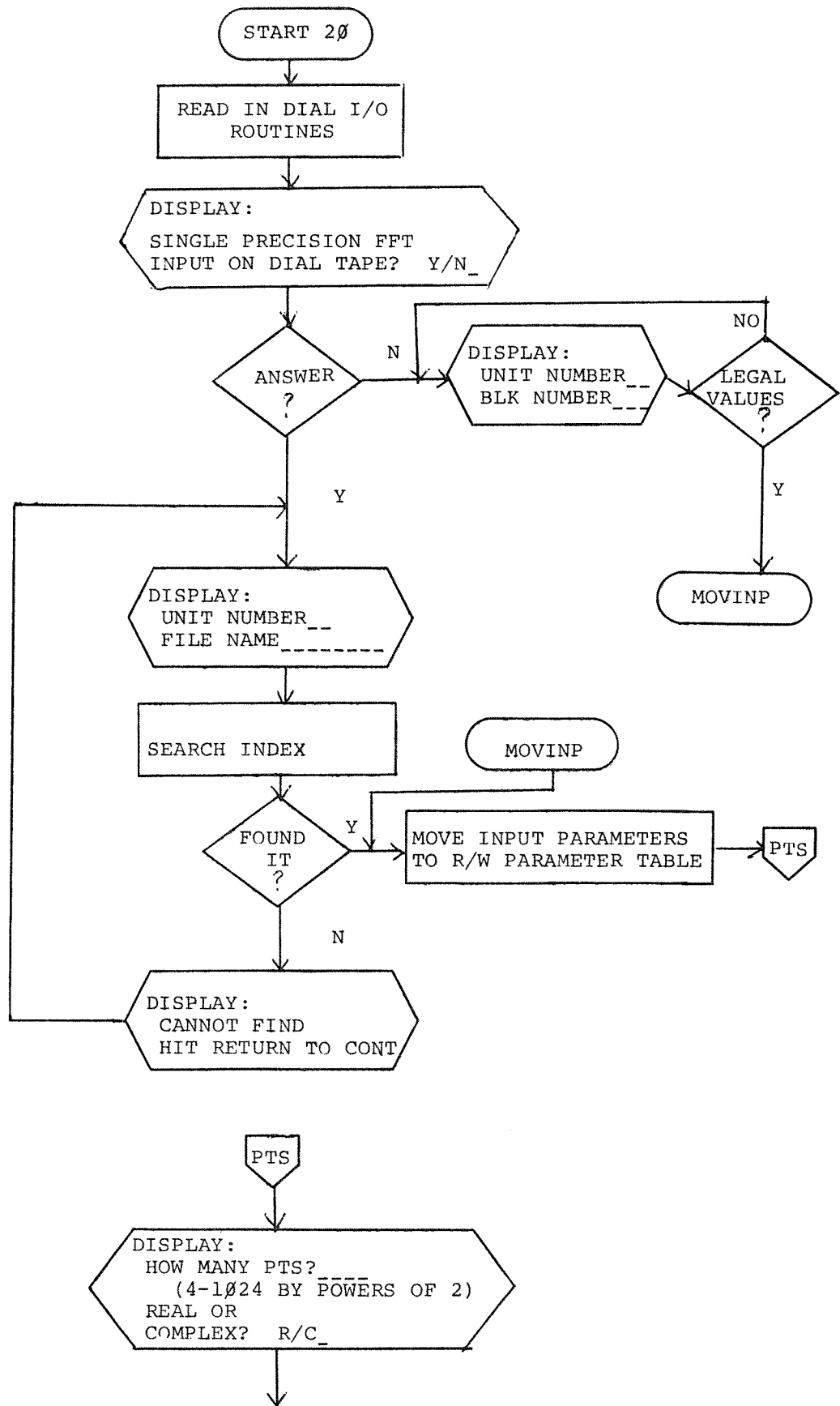
(saves the whole program)

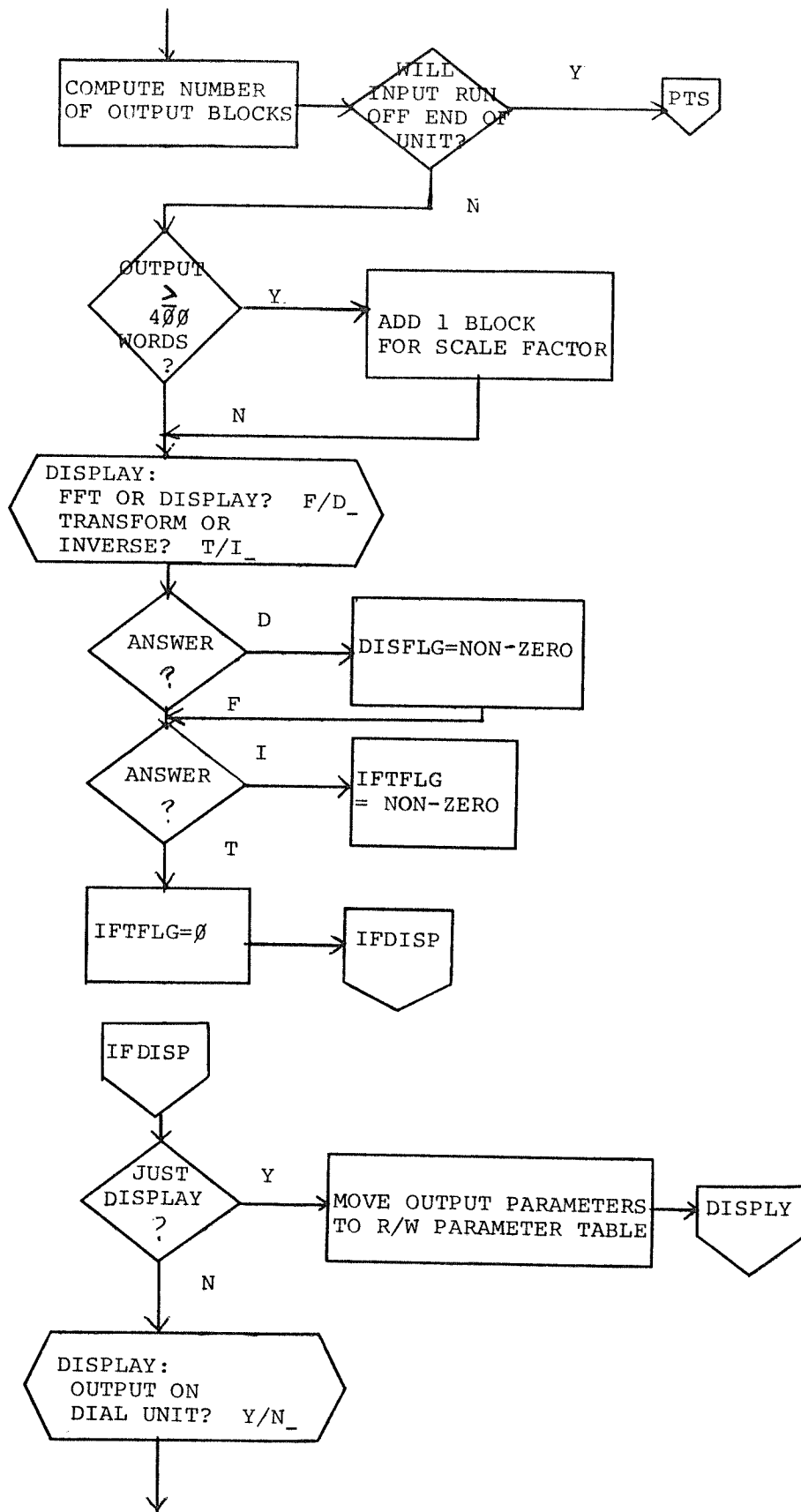
12.0 SYSTEM FLOWCHARTS

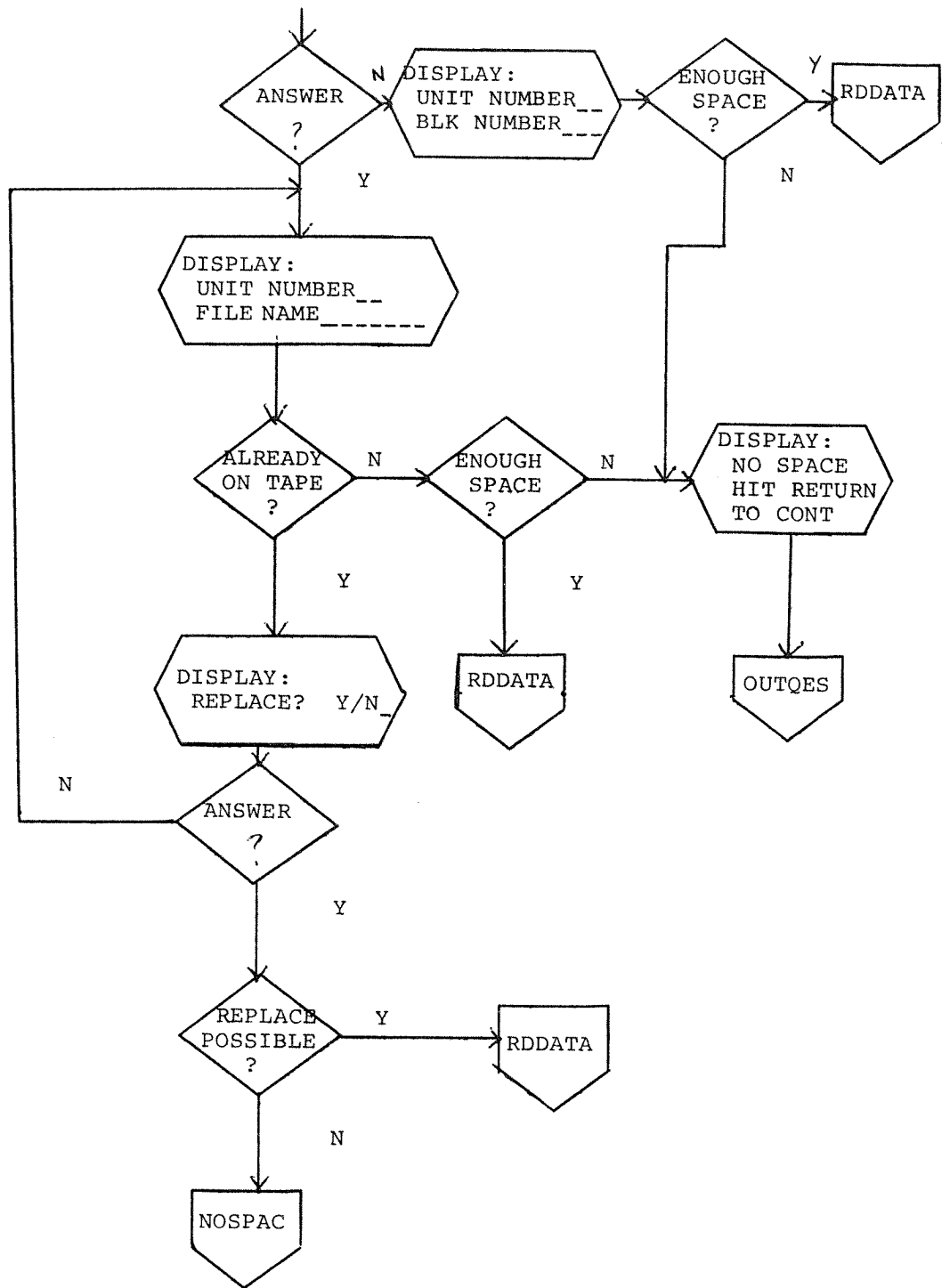
(Attached)

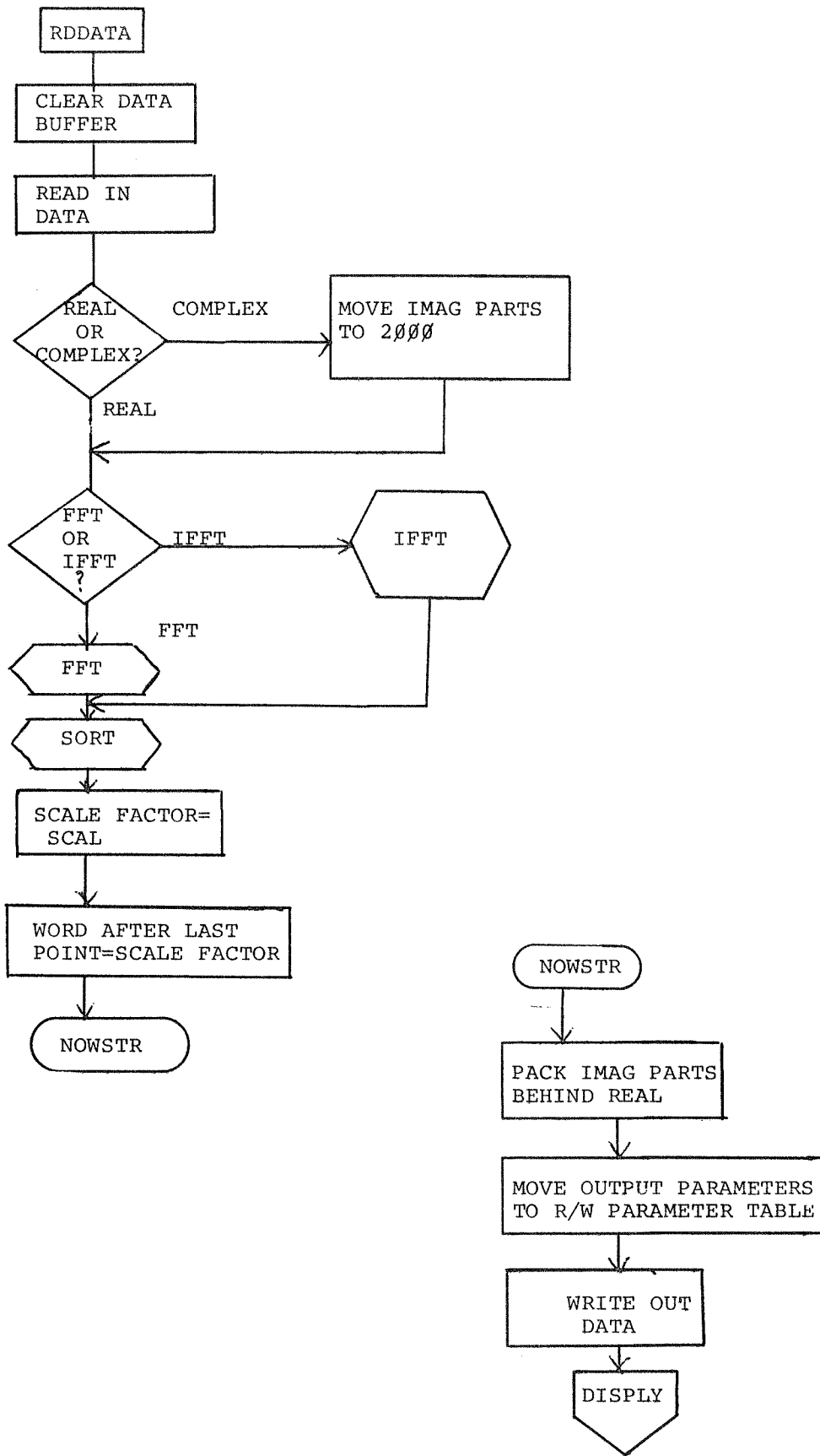
13.0 PROGRAM LISTING

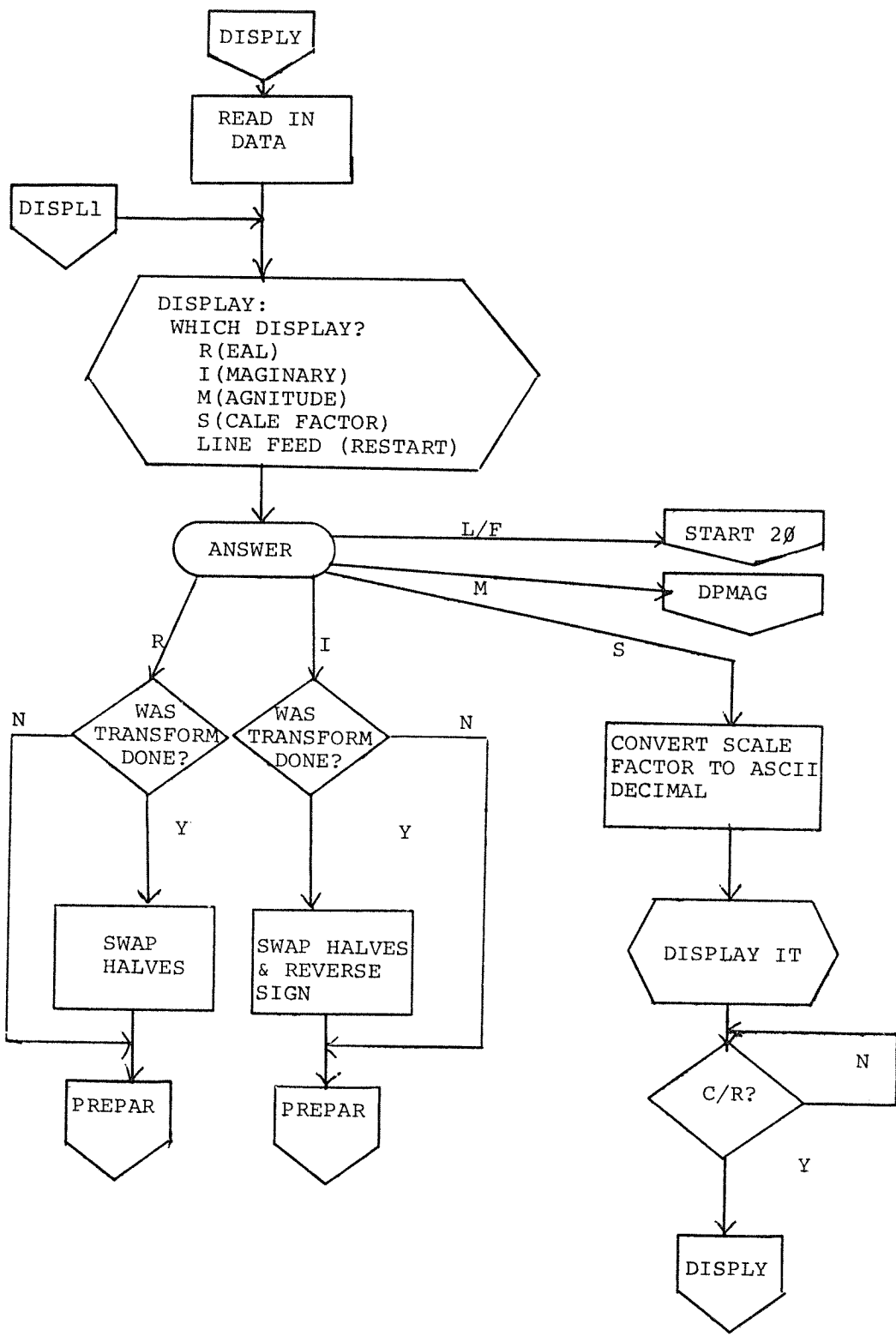
(Attached)

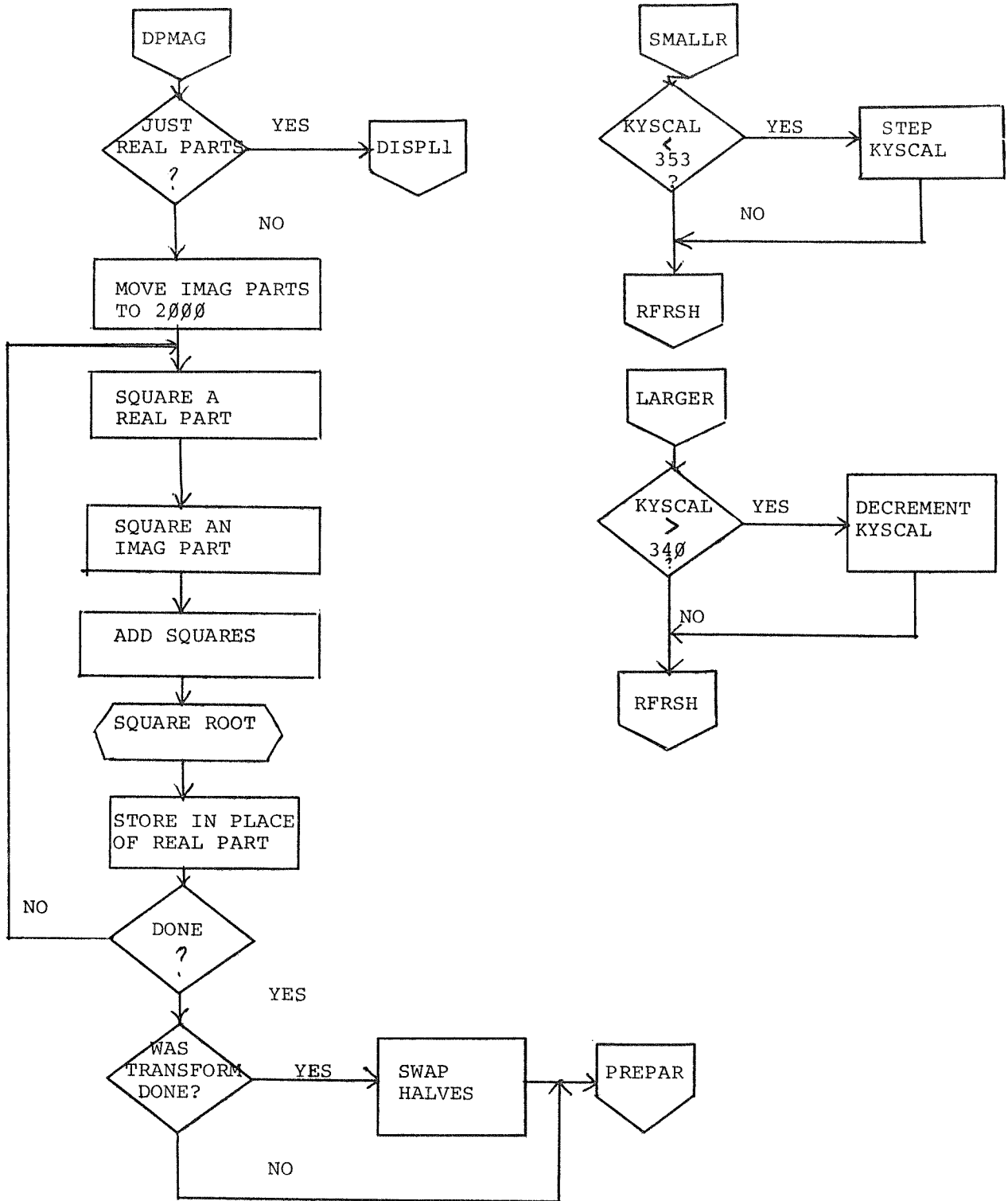


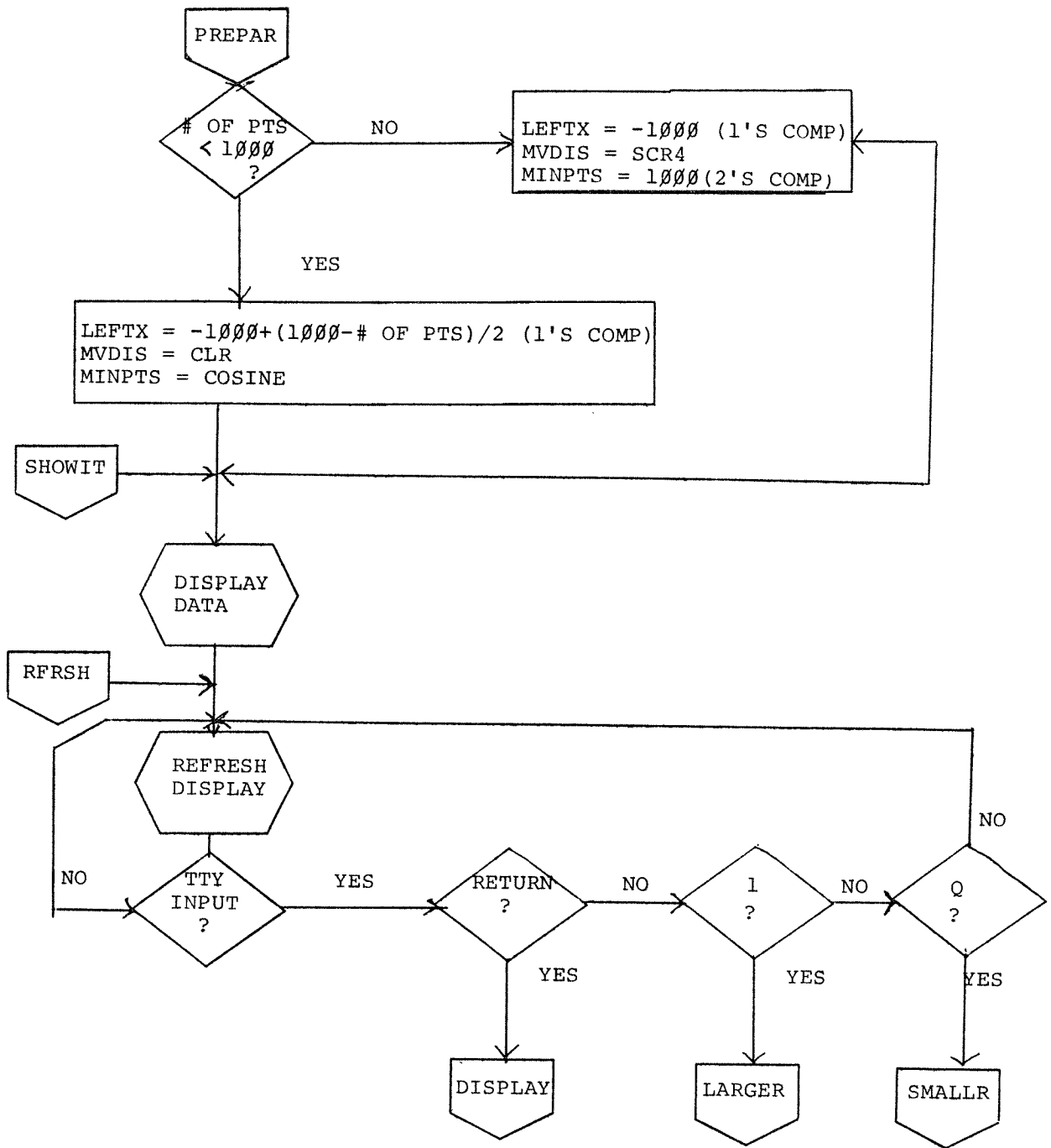












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```

0000 *20
0001 /FFTS=REAL
0002 /THIS IS A PROGRAM FOR CALCULATING THE
0003 /FAST FOURIER TRANSFORMATION OF N REAL
0004 /TIME SAMPLES WHICH ARE STORED ON DIAL
0005 /OR DATA TAPE OR DISK
0006 /TO BE RUN ON A PDP-12 COMPUTER EQUIPPED WITH THE FOLLOWING MINIMUM HARDWARE:
0007 / 1) ASR 33 OR ASR 35 TELETYPE
0008 / 2) 8 K OF CORE MEMORY
0009 / 3) VR12 CRT DISPLAY
0010 /
0011 /COPYRIGHT 1970, DIGITAL EQUIPMENT CORPORATION
0012 / MAYNARD, MASS, 01754
0013 /TRANSFORM ALGORITHM
0014 /WRITTEN BY JAMES ROTHMAN -- AUGUST, 1968
0015 GARFSH=1053
0016 GAINIT=1000
0017 XRTAB=0
0018 XITAB=2000
0019 SINTAB=7347
0020 CDF1=6211
0021 CDF0=6201
0022 PMODE
0023 /PAGE ZERO
0024 *3
0025 /TABLE PARAMETERS
0026 N, 0
0027 NU, 0
0028 L, 0
0029 S, 0
0030 F, 0
0031
0032 /NUMBER OF POINTS IN COMPUTATION DIVIDED BY 2
0033 /POWER OF TWO OF POINTS IN COMPUTATION (N=2*NU) MINUS 1
0034 /INDEX TO SHOW WHAT ARRAY IS BEING CONSTRUCTED
0035 /GIVES SPACING BETWEEN NODE PAIRS IN THE LTH ARRAY,
0036 /USED FOR SCALING NODE POSITION TO GET NUMBER IN NODES.
0037
0038
0039
0040
0041 *20
0042 NOVER4, 0
0043 MAXNU, BIGSNU
0044 MNOVR2, 0
0045 /INDEXING VARIABLES
0046 GR, 0
0047 QI, 0
0048 PR, 0
0049 PI, 0
0050 Q, 0
0051 P, 0
0052 K, 0
0053 /LOOP DELIMITERS
0054 C, 0
0055 /DATA VARIABLES
0056 ADD2, 0
0057 TEMPR, 0
0058 SINE, 0
0059 COSINE, 0
0060 GR, 0
0061 GI, 0
0062 /SUBROUTINE CALL LIST
0063 ADDR, ADDR
0064 SORT, SORTX
0065 INVERT, INVRT
0066 MULT, MULTIP
0067 GETRIG, TRIGET
0068 DOFFT, FFT
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```

0075 7347 SINLOC, SINTAB /INPUT BUFFER AND TABLE OF ARRAYS
0076 0000 XRLOC, XRTAB /DIFF IN ADDR OF REAL & IMAG PART TABLES
0077 2000 XLOCDF, XITAB=XRTAB /PSEUDO FLOATING POINT FORMAT FLAGS
0100 /PSEUDO EXPONENT OF FOURIER COEFFICIENTS
0053 0000 SCAL, 0 /IF =1, ADD WITH SHIFT; IF=0, ADD WITHOUT SHIFT
0054 0001 SHFLAG, 1 /INDICATES IF ALL XS IN AN ITERATION ARE <.5
0055 0000 SHFCHK, 0 /POINTERS TO SINE TABLE LOOK-UP SHIFTS
0056 1077 SHFT1, SHFT1 /THE NUMBER 10-NU MUST BE PLACED
0057 1114 SHFT2, SHFT2 /IN EACH OF THESE LOCATIONS
0060 1125 SHFT3, SHFT3 /POINTERS TO INSTRUCTION "FLAG" LOCATIONS
0061 0000 WORD, 0
0062 0000 WORDP, 0
0063 0000 FLIPCT, 0
0064 0544 RBUILD, BUILD
0065 0542 RESETC, SETC
0066 0515 RECHK, CHKPT
0067 4000 M4000, -4000
0070 0777 M1, -1
0071 7766 M12, -12
0072 7770 M10, -10
0073 6160 GRETI0, 6160
0074 4060 LESSI0, 4060
0075 7774 M4, -4
0076 6270 PDPMAG, DPMAG
0077 7767 M11, -11
0100 0100 M5, -5
0101 6000 C6000, 6000
0102 7563 M215, -215
0103 7457 M321, -321
0104 7425 M353, -353
0105 7440 M340, -340
0106 7517 M261, -261
0107 7400 M400, -400
0110 1777 C1777, 1777
0111 0000 YSHFT, 0
0112 0000 XCURHI, 0
0113 0000 XCURLO, 0
0114 0000 CORVAL, 0
0115 0000 YCUR, 0
0116 0000 COUNT, 0
0117 1200 KIDORA, IDORA
0120 1343 KRORA, RORA
0121 6162 PSHWT, SHWIT
0122 6171 PRFRSH, RFRSH
0123 6404 PFDV7, FDV+7
0124 1361 PMVDIS, MOVDIS
0125 1363 PLEFTX, LEFTX
0126 7132 PMRLMG, MVRIMG
0127 7116 PMVPTS, MOVPTS
0130 0000 CMPFLG, 0
0131 0000 MINPTS, 0
0132 6053 PRELFG, REALFG
0133 4356 PIFTFG, IFTFLG
0134 7774 PREAD, 7774
0135 7775 PWRITE, 7775
0136 1444 KYSCAL, YSCAL
0137 1000 C1000, 1000
0140 2000 C2000, 2000
0141 6777 M1K, 6777
0142 0000 DPSO, 0

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0174
0175
0176
0177
0200
0201
0202
E

0143 0000
0144 0644 LDF4,
0145 0344 SCRA,
0146 0011 CCLR,

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LMOOE
LDF 4
SCR 4
CLR
PMODE
EJECT

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0203 /THIS SUBROUTINE TAKES THE INVERSE FFT (IFFT) OF THE DATA IN THE BUFFER,
0204 /IT IS ASSUMED THAT THIS DATA IS STORED SEQUENTIAL ORDER,
0205 /THE RESULTS ARE STORED IN BIT INVERTED ORDER,
0206 /THE ALGORITHM USED IS AS FOLLOWS:
0207 / THE NORMAL TRANSFORM IS PERFORMED, EXCEPT:
0210 / ON FETCHING THE VALUE FOR IMCW*KJ, WHICH IS
0211 / THE SIN(2*PI*K/N), THIS SIN VALUE IS NEGATED,
0212 /
0213 /THE REASONING FOR THIS IS AS FOLLOWS:
0214 / A WEIGHTING FACTOR OF W+8-K) IS USED IN THE IFFT
0215 / AND SINCE W+K AND W+(-K) ARE THE SAME EXCEPT THAT
0216 / THEIR IMAGINARY PARTS HAVE OPPOSITE SIGNS, IT FOLLOWS
0217 / THAT IMJW*KJ SHOULD BE REPLACED BY -IMCW*KJ,
0220 / IFFT,
0221 /
0222 /CLA CLL
0223 /TAD DCA I CCA /NEGATE IMCW*KJ, GET CIA INSTRUCTION
0224 /JMS I SGNADJ /AND PUT AT LOCATION ADJSN
0225 /CDF0 DOFFT /DU FFT
0226 /TAD CNOP /RE-INSTATE NOP AT ADJSGN FOR FFT,
0227 /DCA I SGNADJ
0228 /CDF1
0229 /JMP I IFFT /EXIT
0230 /SGNADJ, ADJSGN /POINTER TO SIGN ADJUST INSTRUCTION
0231 /CIA CCA
0232 /NOP CNOP,
0233 /EJECT
0234 /
0235 /

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0147 0000
0150 7300
0151 1152
0152 3561
0153 4445
0154 6201
0155 1163
0156 3561
0157 6211
0160 5547
0161 0570
0162 7041
0163 7000

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0530 /GET REIX(Q)J
0536 /RE=REAL PART
0537 /FORM REIX(Q)-(P)J (DIVIDED BY 2)
0540 /PUT AT REIX(P)J
0541 /GET REIX(Q)+X(P)J
0542 /PUT AT REIX(Q)J,REAL PARTS DONE
0543 /Q=QR-XRLOC
0544 /AC IS Q
0545 /IS Q>0? (IE THE WHOLE ARRAY HAS NOT BEEN COVERED)
0546 /NO, Q=0, DONE WITH FIRST ARRAY, MOVE ON TO OTHERS
0547 /YES, Q<=Q-1, MOVE UP THIS ARRAY
0548 /OR EQUIVALENTLY, QR<=QR-1
0549 /DO NEXT NODE PAIR
0550 /L GIVES THE NUMBER OF THE VERTICAL ARRAY JUST BUILT
0551 /IS L=NU? (IE HAS THE LAST ARRAY BEEN COMPUTED?)
0552 /YES, DONE, RESULTS STORED IN BIT REVERSED ORDER
0553 /GET SCALE FACTOR AND ADJUST FOR PROPER
0554 /ADDITION ON NEXT ITERATION
0555 /L<=L+1, MOVE ON TO NEXT ARRAY
0556 /S GIVES SPACING BETWEEN NODE PAIRS, WHICH IS N/2*L
0557 /DIVIDE BY 2 AND PUT BACK, SO THAT ON THE LTH PASS THROUGH
0558 /S WILL=N/2*L, THE SPACING.
0559 /F<=F+1, ON LTH PASS, F WILL BE F=L-NU, THE SCALE FACTOR FOR K.
0560 /NOP FOR WHEN F=-1 TO PREVENT ERROR DUE TO SKIP
0561 /ACK=-1
0562 /PK=N-1, PR POINTS TO REIX(P=N-1)J
0563 /CK=1, C BREAKS BUILD LOOP EVERY S ITERATIONS
0564 /SO AS TO AVOID RECOMPUTATION
0565 /PR=XRLOC+P
0566 /ACTUAL INDEX IS P:(0,1,...,N-1)
0567 /BUILD ARRAY, F=L-NU, SHIFT "P"-F PLACES RIGHT (=NU-L)
0568 /SHIFT ZERO PLACES?
0569 /YES, LEAVE ALONE
0570 /F COMPLEMENTED IS -F-(1)=-F+1=PLACES TO BE SHIFTED-1
0571 /CONTAINS-F-1
0572 /GET NODE INDEX
0573 /SHIFT P RIGHT SHIFCT+1=-F-1+1=-F=NU-L PLACES
0574 /STORAGE FOR SHIFT COUNT.
0575 /ACK=INTEGER PART [P*2+0]
0576 /NO ROTATION, JUST GET P=P*2+0
0577 /INVERT BIT ORDER AND PUT IN K (NUMBER IN PTH NODE)
0578 /SUBTRACT N/2 TO GET NUMBER IN Q (=K) (PS NODE PAIR,)
0579 /GET P=K AND IMAGINARY PARTS OF W+K.
0580 /SET CIA FOR DOING IFFT, NOP FOR FFT.
0581 /SIN. (I*K/N)=-IMCW*KJ, COS IN REGISTER COSINE,
0582 /FORM (W+K)*X(P)-A COMPLETE MULTIPLICATION
0583 /ADJSGN,
0584 /DCA,
0585 /NOP,
0586 /SINE,
0587 /PR,
0588 /DCA,
0589 /SINE,
0590 /PR,
0591 /DCA,
0592 /SINE,
0593 /PR,
0594 /DCA,
0595 /SINE,
0596 /PR,
0597 /DCA,
0598 /SINE,
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0992 /PR,
0993 /DCA,
0994 /SINE,
0995 /PR,
0996 /DCA,
0997 /SINE,
0998 /PR,
0999 /DCA,
1000 /SINE,

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0434 4444 0573 4444 JMS I MULT
0435 0036 0574 0036 COSINE
0436 3033 0575 3033 DCA ADD2
0437 1426 0576 1426 TAD I PI
0440 0577 4444 JMS I MULT
0441 0035 0600 0035 SINE
0442 1033 0601 1033 TAD ADD2
0443 3037 0602 3037 DCA GR
/DO IMAG, PART NEXT=IM[X(P)]*COSINE-RE[X(P)]*SINE=IM[X(P)]+RE[X(P)]*IM[W*K]
0444 1426 0603 1426 TAD I PI
0445 4444 0604 4444 JMS I MULT
0446 0036 0605 0036 COSINE
0447 3033 0606 3033 DCA ADD2
0451 1425 0607 1425 TAD I PR
0452 4444 0610 4444 JMS I MULT
0453 0035 0611 0035 SINE
0454 7041 0612 7041 CIA
0455 1033 0613 1033 TAD ADD2
0456 3040 0614 3040 DCA GI
0457 1006 0615 1006 TAD S
0460 7041 0616 7041 CIA
0461 1025 0617 1025 TAD PR
0462 3023 0620 3023 DCA GR
0463 1023 0621 1023 TAD GR
0464 1052 0622 1052 TAD XLOCDF
0465 3024 0623 3024 DCA GI
0466 1423 0624 1423 TAD I GR
0467 3033 0625 3033 DCA ADD2
0470 1037 0626 1037 TAD GR
0471 7041 0627 7041 CIA
0472 4441 0630 4441 JMS I ADDER
0473 3425 0631 3425 DCA I PR
0474 1424 0632 1424 TAD I GI
0475 3033 0633 3033 DCA ADD2
0476 1040 0634 1040 TAD GI
0477 7041 0635 7041 CIA
0500 4441 0636 4441 JMS I ADDER
0501 3426 0637 3426 DCA I PI
0502 1423 0640 1423 TAD I GR
0503 3033 0641 3033 DCA ADD2
0504 1037 0642 1037 TAD GR
0505 4441 0643 4441 JMS I ADDER
0506 3423 0644 3423 DCA I GR
0507 1424 0645 1424 TAD I GI
0510 3033 0646 3033 DCA ADD2
0511 1040 0647 1040 TAD GI
0512 4441 0650 4441 JMS I ADDER
0513 3424 0651 3424 DCA I GI
0514 7040 0652 7040 CMA
0515 1030 0653 1030 TAD P
0516 3030 0654 3030 DCA P
0517 7040 0655 7040 CMA
0520 1025 0656 1025 TAD PR
0521 5025 0657 5025 DCA PR
0522 1032 0660 1032 TAD C
0523 7041 0661 7041 CIA
0524 1006 0662 1006 TAD S
0525 7640 0663 7640 SZA CLA
0526 5277 0664 5277 JMP CNOTS
0527 1030 0665 1030 TAD P
0530 7040 0666 7040 CMA
0531 1006 0667 1006 TAD C

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/DO PART FIRST=RE[X(P)]*COSINE+IM[X(P)]*SINE
/AC=RE[X(P)]*COSINE+RE[X(P)]*RE[W*K]
/SAVE FOR ADDITION LATER
/GET IM[X(P)]
/AC=IM[X(P)]*SINE=-IM[W*K]*IM[X(P)]
/AC=RE[W*K]*RE[X(P)]-IM[W*K]*IM[X(P)]=RE[X(P)]+W*K]
/STORE AT GR
/AC=IM[X(P)]
/AC=IM[X(P)]*COSINE=IM[X(P)]*RE[W*K]
/STORE FOR LATER ADDITION
/AC=RE[X(P)]
/AC=RE[X(P)]*SINE=-RE[X(P)]*IM[W*K]
/AC=RE[X(P)]*IM[W*K]
/AC=IM[X(P)]*RE[W*K]+RE[X(P)]*IM[W*K]=IM[X(P)]*W*K]
/STORE AT GI, SO GI=IM[X(P)]*W*K AND GR=RE[X(P)]*W*K G=GR+I*GI
/LOCATE P NODE PAIR Q, LOCATED S=N/(2*L) UP ARRAY
/SO SET Q=P-S=INDEX OF NODE PAIR
/LOCATE X(Q) IN MEMORY BY FIXING POINTERS QR AND QI
/TO QS REAL AND IMAG PARTS RESPECTIVELY
/DO THE COMPLEX OPERATIONS: X(P)<=X(Q)-G,X(Q)<=X(Q)+G
/FIRST DO REAL PART OF X(P), GET RE[X(Q)] AND STORE
/GET RE[GI]
/SUBTRACT THEM,
/RE[X(P)]<=RE[X(Q)]-RE[GI]
/COMPUTE IMAG, PART OF X(P), GET IM[X(Q)]
/AND STORE
/GET IM[GI]
/AND SUBTRACT THEM,
/IM[X(P)]<=IM[X(Q)]-IM[GI],X(P) IS NOW DONE.
/NEXT COMPUTE X(Q), FIRST REAL PART
/GET RE[GI] AND STORE
/GET RE[GI] AND ADD TO FORM
/RE[X(Q)]<=RE[X(Q)]+RE[GI]
/RE[X(Q)]<=RE[X(Q)]+RE[GI]
/NOW COMPUTE IMAG PART OF X(Q), GET IM[X(Q)]
/AND STORE
/GET IM[GI] AND ADD TO FORM
/IM[X(Q)]<=IM[X(Q)]+IM[GI]
/IM[X(Q)]<=IM[X(Q)]+IM[GI], THE NEW NODE PAIR IS COMPUTED.
/MOVE UP ARRAY TO NEXT NODE, SET AC=-1
/TO FORM -1
/PK=P-1
/DO THE SAME FOR POINTER PR
/CHECK ON SPACING, IS A NODE WHICH HAS ALREADY BEEN COMPUTED
/ABOUT TO BE RE-DONE, OR EQUIVALENTLY,
/IS C=S?
/YES.
/NO, DO NEXT NODE PAIR
/YES, BUT ARE WE AT THE TOP OF THE ARRAY?
/OR, IS S=P+1? (P COMPLEMENTED=-P-1=-(P+1))

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/YES, DONE WITH THIS ARRAY, DO NEXT ONE.
/NO, MOVE PAST AREA THAT HAS ALREADY BEEN DONE, OR SET P TO P-S.
/BY CHANGING THE POINTER TO RECX(P)]

/REINITIALIZE C TO 1 SINCE AN UNUSED AREA HAS BEEN ENTERED.
/C<=C+1, ANOTHER NODE PAIR HAS BEEN HANDLED.
/DO NEXT NODE PAIR IN THIS AREA.
/SUBROUTINE THAT
/SORTS OUT TRANSFORMS BY
/BIT INVERSION OF ADDRESS.
/Q<=N-1, START FROM BOTTOM OF BUFFER
/P<=BIT INVERTED Q
/BIT INVERSION ROUTINE
/FORM Q-P

/IS PKQ?
/NO, HAVE ALREADY DONE THIS PAIR
/YES, SWAP ORDER
/FIRST SET UP SUBSCRIPT POINTERS FOR X(P) AND X(Q),

/EXCHANGE: X(P)<=X(Q) AND X(Q)<=X(P)
/EXCHANGE REAL PARTS, GET RECX(P)]
/STORE IT.
/GET RECX(Q)]
/MAKE IT RECX(P)]
/GET RECX(P)]
/MAKE IT RECX(Q)]
/EXCHANGE IMAGINARY PARTS, GET IMCX(P)]
/STORE IT.
/GET IMCX(Q)]
/MAKE IT IMCX(P)]
/GET IMCX(P)]
/MAKE IT IMCX(Q)]
/IS Q=0?, IE: ARE WE AT THE TOP OF THE ARRAY

/YES, DONE EXIT
/NO, Q<=Q-1, IE; MOVE UP THE ARRAY

/GO BACK AND CONTINUE
EJECT

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7041
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5465
2032
5464
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7040
1003
1003
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5345
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1034
3424
1027
7640
5352
6201
5701
7040
0753
1027
5305

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0621  *1000
0622  /SIGNED S.P. MULTIPLY, USING THE EAE
0623  /ENTRY: AC=MULTIPLIER, C(CALL+1)=ADDR OF MULTIPLICAND, EXIT*AC=PRODUCT,
0624  /AN 11 BIT SIGNED BINARY FRAC
MULTIP, 0
0625  /AC=ARG1 (MULTIPLIER)
0626  /ARG1>0?
0627  CLL
0630  CMA CML IAC
0631  MQL
0632  CDF0
0633  TAD I MULTIP /GET ADDR OF MULTIPLICAND
0634  DCA ARG2 /STORE
0635  TAD I ARG2 /AND RETRIEVE MULTIPLICAND ITSELF.
0636  ISZ /FOR EXIT AT CALL+2)
0637
0640  SPA /ARG2>0?
0641  CMA CML IAC /NO, MAKE POSITIVE, CHANGE LINK, SINCE -1+--1=1 AND --1+1=-1
0642  DCA ARG2 /PUT AWAY AT ARG2
0643  RAR
0644
0645  DCA SIGN /SIGN IN LINK, PUT INTO AC11 AND
0646  MUY /PUT AWAY AT SIGN (=1 IF -; =0 IF +)
0647  HLT /DO MULTIPLICATION
0650  SHL /ARGUMENT 2 (MULTIPLICAND)
0651  0 /NORMALIZE BINARY POINT,
0652  DCA ARG2 /SAVE HIGH ORDER, NOW ROUND OFF,
0653  TAD SIGN /SET AC11=MQ0, AC0-10=0
0654  SHL
0655  0
0656  TAD ARG2
0657  SPA
0660  CLA CLL CMA RAR
0661  NOP
0662  SZL
0663  CMA IAC /POSITIVE SIGN?
0664  CDF1 /NO, NEGATE
0665  JMP I MULTIP /EXIT, SIGNED RESULT IN AC.
0666  0
0667  /BIT INVERSION ROUTINE
0670  /ENTRY: AC=WORD TO BE INVERTED; EXIT:AC=RESULT
0671  /NU CONTAINS THE NUME OF BITS IN THE WORD
INVRT, 0
0672
0673  DCA WORD /GET WORD TO BE INVERTED
0674  DCA WORDP /ZERO OBJECT REGISTER
0675  TAD NU /GET NUMBER OF BITS TO BE
0676  CIA /INVERTED AND USE TO LIMIT THE
0677  DCA FLIPCT /EXTENT OF LOOP
0678  TAD WORD /PULL OUT RIGHTMOST BIT OF WORD
0679  CLL RAR /RT MOST BIT NOW IN AC
0680  DCA WORD
0681  WORDP /AND PUSH INTO WORDP FROM LEFT
0682  TAD
0683  RAL
0684  DCA WORDP
0685  ISZ FLIPCT /ALL BITS DONE?
0686  JMP FLIP /NO, DO NEXT BIT
0687  TAD WORDP /YES, PICK UP RESULT
0688  JMP I INVRT /AND EXIT
0689  EJECT

```

```

0713 /THIS SUBROUTINE FETCHES THE VALUES OF SIN(2*PI*C(AC)/N)
0714 /AND OF COS(2*PI*C(AC)/N) FOR C(AC) < N/2+1
0715 /ENTRY: AC=INDEX OF LOOP UP
0716 /EXIT : COS(2*PI*C(AC)/N) STORED AT "COSINE" AND
0717 / AC=VALUE OF SIN(2*PI*C(AC)/N).
0720 TRIGET, 0
0721 1060 0000
0722 1061 6201
0723 1062 3031
0724 1063 7421
0725 1064 1031
0726 1065 7141
0727 1066 1020
0728 1067 3333
0729 1070 7430
0730 1071 5310
0731 1072 1333
0732 1073 7041
0733 1074 7417
0734 1075 0000
0735 1076 7413
0736 1077 7402
0737 1100 1050
0740 1101 3334
0741 1102 1734
0742 1103 7041
0743 1104 3036
0744 1105 1333
0745 1106 1020
0746 1107 5322
0747 1110 1333
0750 1111 7417
0751 1112 0000
0752 1113 7413
0753 1114 7402
0754 1115 1050
0755 1116 3334
0756 1117 1734
0757 1120 3036
0760 1121 1031
0761 1122 7417
0762 1123 0000
0763 1124 7413
0764 1125 7402
0765 1126 1050
0766 1127 3334
0767 1130 1734
0770 1131 6211
0771 1132 5660
0772 1133 0000
0773 1134 0000
0774 INDEX, 0
0775 /THIS ROUTINE PERFORMS A SINGLE PRECISION ADD WITH ROUNDING EACH ARGUMENT IS
0776 /SHIFTED RIGHT ONCE TO PREVENT OVERFLOW OF BINARY POINT (IF NECESSARY)
0777 /AND THEN CHECKED TO SEE IF IT CAN BE NORMALIZED AFTER ADDITION
1000 /ENTRY: AC=ADDEND,C(ADD2)=AUGEND
1201 /EXIT : -AC=RESULT, DIVIDED BY TWO IF NECESSARY.
1002 ADDR, 0
1003 DCA ADD1
1004 TAD SHFLAG
1205 SNA CLA
1006 JMP ADWOS
1007 TAD ADD1
1010 ASR
1011 1144 0000
1135 0000
1136 3374
1137 1054
1140 7650
1141 5357
1142 1374
1143 7415
1144 0000

```

```

/IS N/4-K<0?
/NO, FIRST QUADRANT ANGLE.
/2ND QUADRANT, GET -COS AT K-N/4.
/MAKE CORRECTIVE RIGHT SHIFT ON INDEX.
/FIND ON SINE TABLE FOR 2*MAXNU BY MULTIPLYING
/INDEX BY 2*(MAXNU-NU), WHICH IS STORED HERE.
/LOCATE IT IN MEMORY.
/2ND QUADRANT COS IS NEGATIVE.
/GET SIN AT N/2-K
/GET COS AT N/4-K,
/GET SIN AT K.
/AC=SINVALUE.
/STORAGE FOR N/4-K
/POINTER TO SINE TABLE
/THIS ROUTINE PERFORMS A SINGLE PRECISION ADD WITH ROUNDING EACH ARGUMENT IS
/SHIFTED RIGHT ONCE TO PREVENT OVERFLOW OF BINARY POINT (IF NECESSARY)
/AND THEN CHECKED TO SEE IF IT CAN BE NORMALIZED AFTER ADDITION
/ENTRY: AC=ADDEND,C(ADD2)=AUGEND
/EXIT : -AC=RESULT, DIVIDED BY TWO IF NECESSARY.
/SHOULD ADD BE DONE WITH SHIFT?
/NO, ADD WITH OUT SHIFT
/YES .T ADDEND
/DO 1. SIGNED RIGHT SHIFT

```

1012	1145	3374	DCA	ADD1			
1013	1146	1033	TAD	ADD2			
1014	1147	7415	ASR				/M00=LO(ADD2)
1015	1150	0000	Ø				/M0(1)=LO(ADD(1))
1016	1151	3033	DCA	ADD2			/GET M0
1017	1152	7501	MQA				/L<=LO(ADD2); AC0<=LO(ADD1)
1020	1153	7004	RAL				/COMPLEMENT BOTH,
1021	1154	7060	CMA	CML			/IF BOTH WERE=1 (NEITHER=Ø), INTRODUCE A CARRY.
1022							/DO THE ADDITION,
1023	1155	7720	SMA	SNL	CLA		/STORE THE RESULT
1024	1156	7001	IAC				/CHECK TO SEE IF ALREADY NORMALIZED,
1025	1157	1374	ADDWOS,	TAD	ADD1		/IS IT POSITIVE?
1026	1160	1033	TAD	ADD2			/MAKE IT POSITIVE,
1027	1161	3375	DCA	XSUM			/GET BIT 1, WAS NORMALIZED IF =1
1030	1162	1375	TAD	XSUM			/NOT NORMALIZED, LEAVE SHFCHK ALONE,
1031	1163	7510	SPA				/SET SHFCHK=1
1032	1164	7041	CIA				/AND EXIT
1033	1165	7004	RAL				/ADDEND STORAGE
1034	1166	7700	SMA	CLA	NOTNOR		/TEMP STORAGE FOR SUM
1035	1167	5372	JMP				
1036	1170	7001	IAC				
1037	1171	3055	DCA	SHFCHK			
1040	1172	1375	NO TNOR,	TAD	XSUM		
1041	1173	5735	JMP	I	ADDR		
1042	1174	0000	Ø				
1043	1175	0000	ADD1,				
1044			XSUM,				
			EJECT				

1045
1046
1047
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1051
1052
1053
1054
1055
1056
1057
1060
1061
1062
1063
1064

/DEFINITIONS FOR EAE

DVI=7407
NMI=7411
SHL=7413
ASR=7415
LSR=7417
MQL=7421
MUY=7405
MQA=7501
CAM=7621
SCA=7441
SCL=7403

/ASSEMBLY PARAMETERS

BIGSNU=12 /LARGEST TRANSFORMATION HAS DIMENSION 2*10,
EJECT

```

1065 /MOVING WINDOW DISPLAY SUBROUTINE
1066 PMODE
1067 PAGE
1070 0
1071 IDORA, 0000 /GET BOUNDS
1072 1201 7300 CLA CLL
1073 1202 6201 CDF 0
1074 1203 1600 TAD I IDORA
1075 1204 3635 DCA I KMNFLD
1076 1205 2200 ISZ IDORA
1077 1206 1600 TAD I IDORA
1078 1207 5636 DCA I KMNADR
1079 1210 2200 ISZ IDORA
1080 1211 1600 TAD I IDORA
1081 1212 3637 DCA I KMXFLD
1082 1213 2200 ISZ IDORA
1083 1214 7001 IAC
1084 1215 1600 TAD I IDORA
1085 1216 3640 DCA I KMXADR
1086 1217 7004 RAL
1087 1220 1637 TAD I KMXFLD
1088 1221 5637 DCA I KMXFLD
1089 1222 2200 ISZ IDORA
1090 1223 1600 TAD I IDORA
1091 1224 3111 DCA YSHFT
1092 1225 2200 ISZ IDORA
1093 1226 1600 TAD I IDORA
1094 1227 3536 DCA I KYSCAL
1095 1230 1635 TAD I KMNFLD
1096 1231 3641 DCA I KBUFHI
1097 1232 1636 TAD I KMNADR
1098 1233 3642 DCA I KBUFLO
1099 1234 5600 JMP I IDORA
1100 1235 1415 KMNFLD, MINFLD
1101 1236 1416 KMNADR, MINADR
1102 1237 1474 KMXFLD, MAXFLD
1103 1240 1475 KMXADR, MAXADR
1104 1241 1574 KBUFHI, BUFHI
1105 1242 1575 KBUFLO, BUFLO
1106 1243 0401 P401, 401
1107 1244 1243 DSCLOC, TAD P401
1108 1245 5274 DCA VCOORD
1109 1246 1112 TAD XCURHI
1110 1247 4261 JMS DSCWD
1111 1250 1113 TAD XCURL0
1112 1251 4261 JMS DSCWD
1113 1252 1114 TAD CORVAL
1114 1253 4261 JMS DSCWD
1115 1254 1115 TAD YCUR
1116 1255 1243 TAD P401
1117 1256 4261 JMS DSCWD
1118 1257 0000 RTNDCF, 0
1119 1260 5743 JMP I RDORA
1120 1261 0000 DSCWD, 0
1121 1262 6141 LINC
1122 1263 5276 LMODE
1123 1264 4001 STC TEMP
1124 1265 0024 STC XCORD
1125 1266 0265 SFA
1126 1267 1020 ROL I 5
1127 1270 7757 LDA I
1128 1271 -200 -200 FOR HALF

```

```

/GET BOUNDS
/INITIALIZE
/SCALE
/STARTING ADDR
/RTN TO SCR N
/DSC X,Y COORD
/FIELD
/ADDRESS
/CONTENTS OF
/CURS CORE LOC
/Y COORD OF
/CURSOR POINT
/RESTORE USER
/RTN
/DSC C(AC)
/SAVE VALUE
/CHAN 1
/VC FOR FULL
/SIZE IS -40
/-20 FOR HALF

```

```

/UPPER BOUND
/AT P+3, P+4
/RDORA USES
/MAX+1
/Y SHIFT
/Y SCALE
/INITIALIZE
/WINDOW
/STARTING ADDR
/RTN TO SCR N
/DSC X,Y COORD
/FIELD
/ADDRESS
/CONTENTS OF
/CURS CORE LOC
/Y COORD OF
/CURSOR POINT
/RESTORE USER
/RTN
/DSC C(AC)
/SAVE VALUE
/CHAN 1
/VC FOR FULL
/SIZE IS -40
/-20 FOR HALF

```

```

/LOWER BOUND
/AT P+1, P+2
/MINFLD,MINADR
/UPPER BOUND
/AT P+3, P+4
/RDORA USES
/MAX+1
/Y SHIFT
/Y SCALE
/INITIALIZE
/WINDOW
/STARTING ADDR
/RTN TO SCR N
/DSC X,Y COORD
/FIELD
/ADDRESS
/CONTENTS OF
/CURS CORE LOC
/Y COORD OF
/CURSOR POINT
/RESTORE USER
/RTN
/DSC C(AC)
/SAVE VALUE
/CHAN 1
/VC FOR FULL
/SIZE IS -40
/-20 FOR HALF

```

```

/LOWER BOUND
/AT P+1, P+2
/MINFLD,MINADR
/UPPER BOUND
/AT P+3, P+4
/RDORA USES
/MAX+1
/Y SHIFT
/Y SCALE
/INITIALIZE
/WINDOW
/STARTING ADDR
/RTN TO SCR N
/DSC X,Y COORD
/FIELD
/ADDRESS
/CONTENTS OF
/CURS CORE LOC
/Y COORD OF
/CURSOR POINT
/RESTORE USER
/RTN
/DSC C(AC)
/SAVE VALUE
/CHAN 1
/VC FOR FULL
/SIZE IS -40
/-20 FOR HALF

```

```

1165 /NO VCTW
1166 /UPDATE VC
1167
1170 /1 DIGIT
1171 /AT A TIME
1172 /UPDATE
1173 /LOW 3 BITS
1174 /ONLY
1175 /*2 AND REL
1176 /TO GRID TAB
1177
1200
1201
1202
1203
1204
1205
1206
1207
1210
1211
1212
1213
1214
1215
1216
1217
1220
1221
1222
1223
1224
1225
1226
1227
1230
1231
1232
1233
1234
1235
1236
1237
1240
1241
1242
1243
1244
1245
1246
1247
1250
1251
1252
1253
1254
1255
1256
1257
1260
1261
1262
1273 1160
1274 0000
1275 1020
1276 0000
1277 0243
1300 1040
1301 1276
1302 1560
1303 7770
1304 0241
1305 1120
1306 1323
1307 4002
1310 5274
1311 1742
1312 1762
1313 0221
1314 0221
1315 1520
1316 3567
1317 7275
1320 0002
1321 7300
1322 5661
1323 4536
1324 3651
1325 2101
1326 0177
1327 4523
1330 2151
1331 4122
1332 2651
1333 2414
1334 0477
1335 5172
1336 0651
1337 1506
1340 4225
1341 4443
1342 6050
1343 0000
1344 7300
1345 6214
1346 1202
1347 3257
1350 6141
1351 0101
1352 0341
1353 0002
1354 1243
1355 7141
1356 6141
1357 5573
1358 0100
1361 0000
1362 0061
1363 0000
1364 7400
VC00RD,
DSCLOP,
TEMP,
TAB,
RDORA,
CSAM,
WSAM,
MOVDIS,
LEFTX,
ADM I
LDA I
ROL 3
STA
TEMP
BCL I
7770
ROL 1
ADA I
TAB&1777
STC 2
ADD VC00RD
DSC 2
DSC I 2
XSK I 1
XSK I 1
SRO I
3567
JMP DSCLOP
PDP
PMODE
CLA CLL
JMP I DSCWD /60,0
3651 /61,1
2101 /62,2
0177 /63,3
4523 /64,4
2151 /65,5
4122 /66,6
2651 /67,7
2414
0477
5172
0651
1506
4225
4443
6050
CLA CLL /SAVE USER DF
RDF
TAD ACDF0
DCA RTNCDF
LINC
LMODE
CURSAM
SCR 1
PDP
PMODE
TAD P401
CIA CLL
LINC
LMODE
STC CURCNT&1777
WINSAM
MOVDIS,
SET I XCORD
0
JMP CNT&1777
/UPDATE VC
/1 DIGIT
/AT A TIME
/UPDATE
/LOW 3 BITS
/ONLY
/*2 AND REL
/TO GRID TAB
/MAKE GAP
/BETWEEN CHARS
/DSC 4 CHARS ?
/NO CONT
/RTN
/SAVE USER DF
/CURSOR
/9 BITS COVERS
/SCOPE
/MAKE RANGE
/-1 TO -1000
/WINDOW
/SCR 4 OR CLR
/LEFT COORD L ISPLAY

```


1362	JMP OKEND	1455	5263		
1363	TAD MINADR	1456	1216		/RESET TO
1364	DCA BUFPTR	1457	3304		/LOWER BOUND
1365	TAD MINFLD	1460	1215		
1366	DCA BOUND	1461	3316		
1367	JMP NXTDF	1462	5266		
1370	OKEND, ISZ BUFPTR	1463	2304		/CHK FOR FIELD
1371					/BOUNDARY
1372	JMP OKFLD	1464	5267		/ITS OK
1373	ISZ BOUND	1465	2316		/SET NXT FLD
1374	NXTDF, JMS SETDF	1466	4341		
1375	OKFLD, ISZ COUNT	1467	2116		/512 PNTS ?
1376	JMP NXTPNT	1470	5241		/NO
1377	JMP I, +1	1471	5672		/DSC READ OUT
1400	DSCLOC	1472	1244		
1401	CHKHI, JMS BOUND	1473	4316		/CHK UPR BOUND
1402	MAXFLD, 2	1474	0002		
1403	MAXADR, 0	1475	0000		
1404	SPA CLA	1476	7710		/HI WRAP ?
1405	JMP SETFLD	1477	5232		/YES
1406	TAD MINFLD	1500	1215		/RESET TO
1407	DCA BUFHI	1501	3374		/LOWER BOUND
1410	TAD MINADR	1502	1216		
1411	JMP WRAP	1503	5224		
1412	/DOUBLE PRECISION ADD				
1413	/(DBLHI, DBLLO)*(BUFHI, BUFLO)				
1414	/RESULT IN (DBLHI, DBLLO)				
1415	/(BUFHI, BUFLO)=INITIAL SCOPE ADDRESS				
1416					
1417	DADD, 0	1504	0000		
1420	CLA CLL	1505	7300		
1421	TAD DBLLO	1506	1347		
1422	TAD BUFLO	1507	1375		
1423	DCA DBLLO	1510	3347		
1424	RAL	1511	7004		
1425	TAD DBLHI	1512	1341		
1426	TAD BUFHI	1513	1374		
1427	DCA DBLHI	1514	3341		
1430	JMP I DADD	1515	5704		
1431					
1432	/ADD -UPPER OR -LOWER BOUND				
1433	/TO (BUFHI, BUFLO)				
1434	/BOUND IS AT P+1, P+2 OF CALL				
1435					
1436	BOUND, 0	1516	0000		
1437	TAD I BOUND	1517	1716		/2S COM OF ARG
1440	CMA CLL	1520	7140		/TO DAC
1441	DCA DBLHI	1521	3341		
1442	ISZ BOUND	1522	2316		
1443	TAD I BOUND	1523	1716		
1444	CIA	1524	7041		
1445	SZL	1525	7430		
1446	ISZ DBLHI	1526	2341		
1447	NOP	1527	7000		
1450	M1000, DCA DBLLO	1530	3347		
1451	JMS DADD	1531	4304		
1452	TAD DBLHI	1532	1341		
1453	DCA ENDDHI	1533	3377		/DAC HOLDS -NUM
1454	TAD DBLLO	1534	1347		/TO END OF BUF
1455	DCA ENDLO	1535	3376		/NO MATTER FOR
1456					/LOW END WRA
1457	TAD DBLHI	1536	1341		/TO CHK FOR
1460	ISZ BOUND	1537	2316		/UPON RTN

```

1461 1540 5716 JMP I BOUND /SET 8 FIELD
1462 1541 0000 SETDF, 0 /REL TO BOUND
1463 1542 1316 TAD BOUND
1464 1543 7106 CLL RTL
1465 1544 7004 RAL
1466 1545 1201 TAD CDF0
1467 1546 3347 DCA .+1
1470 1547 0000 DBLLO, 0
1471 1550 5741 JMP I SETDF
1472 1551 3115 DCA YCUR /DISP CURSOR
1473 1552 1316 TAD BOUND /SAVE X,Y
1474 1553 3112 DCA XCURHI /COORDINATES
1475 1554 1304 TAD BUFPTR
1476 1555 3113 DCA XCURL0
1477 1556 1704 TAD I BUFPTR
1500 1557 3114 DCA CORVAL
1501 1560 1276 TAD M70
1502 1561 3347 DCA DBLLO
1503 1562 1115 TAD YCUR
1504 1563 6141 CURL0P, LINC
1505 LMODE
1506 1564 0465 SNS I 5
1507 1565 7365 JMP FREE /FREE CURSOR
1510 1566 0141 DIS XCORD
1511 1567 0002 POP
1512 PMODE
1513 1570 2347 ISZ DBLLO
1514 1571 5363 JMP CURLOP
1515 1572 5250 JMP CURRTN
1516 1573 0000 CURCNT, 0
1517 /THESE 5 GUYS MAY BE PAGE 0
1520 1574 0001 BUFHI, 1
1521 1575 0000 BUFLO, 0
1522 1576 0000 ENDLO, 0
1523 1577 0000 ENDHI, 0
1524 DBLHI=SETDF
1525 BUFPTR=DADD
1526 XCORD=1
1527 LMODE
1530 CURSAM=SAM 1 /CURSOR KNOB
1531 WINSAM=SAM 0 /WINDOW KNOB
1532 FRESAM=SAM 5 /FREE CURSOR
1533 SCALE=SCR
1534 SC12BU=SCR 3 /SCALE FACTOR
1535 OF12BU=4000 /12 BIT UNSIGNED
1536 /Y OFFSET FOR
1537 CHAIN "FFTC-2" /12 BIT UNSIGNED
1540

```

0000
2001

*20

EJECT

MODE	SEGMENT	ADDRESS	OPERATION	COMMENT
	2	0020	LDF 0647	
		0021	RDC 0700	
	7	0022	6322	/BOOTSTRAP IN DIAL MS I/O ROUTINES
		0023	0700	
		0024	7323	
		0025	0643	
	3	0026	1020	/INPUT FROM DIAL TAPE?
		0027	2411	
		0030	0602	QUEST+2000
		0031	0720	LIF 2 ASK
		0032	1300	LCH
		0033	7043	ANSWER+6000
		0034	1460	SAE I
		0035	0031	31
		0036	0456	SKP
		0037	6044	JMP UNTFIL /DIAL
		0040	1460	SAE I
		0041	0016	16
		0042	6026	JMP IFDIAL /ERROR
		0043	6061	JMP DATTAP
		0044	6523	/ASK FOR UNIT NO + FILE NAME
		0045	6044	UNTFIL, JMP ASK2
		0046	0601	LIF *-1
		0047	1020	LDA I 1
		0050	2675	FDV+2000
		0051	6020	JMP 20
		0052	0456	SKP
		0053	6063	JMP MOVINP
		0054	0602	LIF 2
		0055	1020	LDA I
		0056	2760	MSG1+2000
		0057	6720	JMP ASK
		0060	6044	JMP UNTFIL
		0061	6572	DATTAP, JMP ASK3
		0062	6361	JMP DATTAP
		0063	6166	MOVINP, JMP FDV2RW
		0064	0643	PTS, LDF 3
		0065	0602	LIF 2
		0066	1020	LDA I
		0067	2521	QUEST+2000
		0070	6720	JMP ASK
		0071	0061	SET I 1
		0072	3043	ANSWER+2000
		0073	1020	LDA I
		0074	0012	12
		0075	4701	STC MPLIER
		0076	1020	LDA I
		0077	7706	-71
		0100	4645	STC UPLEGL
		0101	1020	LDA I
		0102	2000	2000
		0103	6627	JMP CONV
		0104	6064	JMP PTS
		0105	0640	LDF 0
		0106	1040	STA
		0107	2003	N+2000
		0110	0643	LDF 3
		0111	0017	COM

Address	Instruction	Comments
0102	0114 0000	TEMP1, 0
0103	0115 0456	SKP
0104	0116 6064	JMP PTS
0105	0117 0062	SET I 2
0106	0120 7764	-13
0107	0121 1500	ROTAT, SRO
0110	0122 0114	TEMP1
0111	0123 6126	JMP I+3
0112	0124 1120	ADA I
0113	0125 0001	1
0114	0126 0222	XSK I 2
0115	0127 6121	JMP ROTAT
0116	0130 1120	ADA I
0117	0131 7776	-1
0120	0132 0017	COM
0121	0133 0450	AZE
0122	0134 6064	JMP PTS
0123	0135 4002	STC 2
0124	0136 1500	SRO
0125	0137 0114	TEMP1
0126	0140 0456	SKP
0127	0141 6144	JMP STAMU
0130	0142 0222	XSK I 2
0131	0143 6136	JMP ROT1
0132	0144 1000	LDA 2
0133	0145 0002	LDF 0
0134	0146 0640	STA
0135	0147 1040	NU+2000
0136	0150 2004	ADA I
0137	0151 1120	-1
0140	0152 7776	AP0
0141	0153 0451	JMP PTS
0142	0154 6064	LDA
0143	0155 1000	N+2000
0144	0156 2003	ROL 1
0145	0157 0241	JMP NUMBKS
0146	0160 6503	STA
0147	0161 1040	FDV+2007
0150	0162 2404	STA
0151	0163 1040	RWPARM+2003
0152	0164 2410	LDH
0153	0165 1300	ANSWER+2003
0154	0166 3046	SAE I
0155	0167 1460	22
0156	0170 0022	JMP IFCOM
0157	0171 6203	STA
0160	0172 1040	REALFG+2000
0161	0173 2053	LDF 0
0162	0174 0640	LDA
0163	0175 1000	N+2000
0164	0176 2003	JMP NUMBKS
0165	0177 6503	STA
0166	0200 1040	RWPARM+2003
0167	0201 2410	JMP CKEND
0170	0202 6211	SAE I
0171	0203 1460	3
0172	0204 0003	JMP PTS /ERROR
0173	0205 6064	CLR
0174	0206 0011	STA
0175	0207 1040	REALFG+2000
0176	0210 2053	LDA
0177	0211 1000	CKEND,

/BIT 11=1 NOT POWER OF 2

/COUNT NO OF BITS SET

/>1-NOT POWER OF 2
/CLEAR
/DETERMINE POWER OF 2

/POWER<2 /COMPUTE NO OF OUTPUT BLKS
/NO OF PTS
/*2
/CONVERT TO BLKS
/NO OF BLKS FOR REAL & IMAG

/REAL-SET FLAG

/COMPUTE INPUT BLKS

/COMPLEX-CLEAR FLAG

/WILL INPUT RUN OFF END OF TAPE

```

0200 0212 2407 RWPARM+2002
0201 0213 1100 ADA
0202 0214 2410 RWPARM+2003
0203 0215 1120 ADA I
0204 0216 6777 -1000
0205 0217 0471 APO I
0206 0220 6064 JMP PTS /YES
0207 0221 0002 POP
0210 0211 PMODE
0211 4222 7200 CLA
0212 4223 1003 TAD N /ADD 1 BLK FOR SCALE FACTOR IF 400 WORDS OR MORE
0213 4224 7104 CLL RAL /NO OF OUTPUT WRDS = NO OF PTS*2
0214 4225 1107 TAD M400
0215 4226 7700 SMA CLA
0216 4227 2523 ISZ I PFDV7
0217 4230 6141 LINC
0220 LMODE
0221 0231 1020 IFFFT, /DO FFT OR JUST DISPLAY?
0222 0232 2625 LDA I
0223 0233 6720 QUES11+2000
0224 0234 1300 JMP ASK
0225 0235 7043 LDH
0226 0236 1460 ANSWER+6000
0227 0237 0004 SAE I
0231 0241 1060 JMP ,+4
0232 0242 0000 STA I /NOT=0 JUST DISPLAY
0233 0243 6251 JMP FIF
0234 0244 1460 SAE I
0235 0245 0006 6
0236 0246 6231 JMP IFFFT /ERROR
0237 0247 0011 CLR
0240 0250 4242 STC DISFLG /=0 WILL DO TRANSFORM OR INVERSE
0241 0251 1300 LDH FIF,
0242 0252 7044 ANSWER+6001
0243 0253 1460 SAE I
0244 0254 0024 24
0245 0255 6261 JMP IFI
0246 0256 0011 CLR
0247 0257 4356 STC IFTFLG /DO FFT
0250 0260 6265 JMP IFDISP
0251 0261 1460 SAE I
0252 0262 0011 11
0253 0263 6231 JMP IFFFT
0254 0264 4356 STC IFTFLG /DO IFFT
0255 0265 2242 IFDISP, ADD DISFLG
0256 0266 0470 AZE I
0257 0267 6273 JMP OUTGES
0260 0270 6466 JMP FDV2RW
0261 0271 0603 LIF 3 /MOVE OUTPUT PARAMETERS TO R/W
0262 0272 6001 JMP DISPLY /JUST DISPLAY
0263 /GET OUTPUT INFO
0264 0273 1020 OUTGES, LDA I
0265 0274 2571 QUES5+2000
0266 0275 6720 JMP ASK
0267 0276 1300 LDH /PUT ON DIAL TAPE?
0270 0277 7043 ANSWER+6000
0271 0300 1460 SAE I
0272 0301 0031 31
0273 0302 0456 SKP
0274 0303 6310 JMP OUTUNT
0275 0304 1460

```

```

0277 0300 0307 0310 0311 0312 0313 0314 0315 0316 0317 0320 0321 0322 0323 0324 0325 0326 0327 0330 0331 0332 0333 0334 0335 0336 0340 0341 0342 0343 0344 0345 0346 0347 0350 0351 0352 0353 0354 0355 0356 0357 0360 0361 0362 0363 0364 0365 0366 0367 0371 0372 0373 0374 0375
JMP OUTGES
JMP ONDAT
JMP ASK2
JMP OUTUNT
LIF 1
LDA I
FDV+2000
JMP 22
JMP SAMNAM
JMP NOSPAC
RDATA, PDP /CLEAR DATA BUFFER
PMODE
CLA CMA
TAD XRLOC
OCA 10
TAD M4000
OCA 11
CDF1
OCA I 10
ISZ 11
JMP .-2
CDF0
CIF 10
JMS I PREAD
RWPARM
CDF0
CLA
TAD I PRELFG
SZA CLA
JMP PROC
CMA
TAD N
OCA 10
TAD C1777
OCA 11
TAD N
CIA
OCA TEMPR
OCA CMPFLG
JMS I PMVPTS
JMP PROC
IFIFLG, 0
PROC, OCA I PRELFG
TAD IFIFLG
SNA CLA
JMP FT
JMS I DOIFFT
SKP I DOFFT
JMS I SORT
STSCAL, TAD SCAL
CDF1
OCA TEMPR
TAD N
CLL RAL
OCA COSINE
TAD TEMPR
OCA I COSINE
NO WSTR, CDF0
TAD C1777
OCA 10
0277 0300 0307 0310 0311 0312 0313 0314 0315 0316 0317 0320 0321 0322 0323 0324 0325 0326 0327 0330 0331 0332 0333 0334 0335 0336 0340 0341 0342 0343 0344 0345 0346 0347 0350 0351 0352 0353 0354 0355 0356 0357 0360 0361 0362 0363 0364 0365 0366 0367 0371 0372 0373 0374 0375
/NO
/ASK FOR UNIT NO & FILE NAME
/ERROR
/ENTER IN INDEX
/NAME ALREADY USED
/NO SPACE
/READ IN DATA
/REAL OR COMPLEX
/REAL
/MOVE IMAG PARTS TO 2000
/OLD ADDR = NO OF PTS
/NEW ADDR = 2000
/CTR
/DONT COMPLEMENT
/MOVE THEM
/0=FFT NON0=IFFT
/OUTPUT WILL BE COMPLEX REGARDLESS OF INPUT
/DO IFFT?
/NO
/PUT IN SEQUENTIAL ORDER
/SAVE
/NO OF PTS*2
/STORE SCALE FACTOR AFTER DATA
/OLD ADDR =
10

```



```

0376 /NEW ADDR = OF PTS
0377 N 11
0400 TAD N
0401 TAD N
0402 CIA TEMPR /CTR
0403 DCA CMPFLG /DONT COMPLEMENT
0404 DCA PMVPTS /PACK IMAG PARTS BEHIND REAL
0405 JMS I
0406 LINC
0407 LMODE
0410 JMP FDV2RW
0411 PDP
0412 PMODE
0413 CIF 10 /WRITE OUT DATA
0414 JMS I PWRITE
0415 RWPARM
0416 LINC
0417 LMODE
0420 LIF 3
0421 JMP DISPLY
0422 LIF 2
0423 LDA I
0424 MSG2+2000
0425 JMP ASK
0426 JMP OUTQES
0427 LIF 2
0430 LDA I
0431 QUES6+2000
0432 JMP ASK
0433 LDH
0434 ANSWER+6000
0435 SAE I
0436 31
0437 SKP
0440 JMP REPL
0441 SAE I
0442 16
0443 JMP SAMNAM
0444 JMP OUTUNT
0445 LIF 1
0446 JMP 24
0447 JMP NOSPAC
0450 JMP RDDATA
0451 LIF 2
0452 JMP ASK3
0453 JMP ONDAT
0454 LDA
0455 FDV+2006
0456 ADA
0457 FDV+2007
0460 ADA I
0461 -1000
0462 APO I
0463 JMP NOSPAC
0464 JMP RDDATA
0465 /MOVE FDV PARAMETERS TO R-W LIST
0466 FDV2RW, LDA
0467 FDV+2000
0470 STA
0471 RWPARM+2000
0472 LDA
0473

```

```

/ASK OUTPUT QUESTIONS AGAIN
/NAME ALREADY EXISTS
/REPLACE WITH NEW FILE?
/NO-ASK FOR NAME AGAIN
/ASK FOR UNIT/BLK NO
/ERROR
/BLK NO
/NO OF BLKS
/NOT ENOUGH BLKS LEFT

```

```

4402 7040
4403 1003
4404 3011
4405 1003
4406 7041
4407 3034
4410 3130
4411 4527
4412 6141
0415 6466
0414 0002
4415 6212
4416 4535
4417 6405
4420 6141
0421 0603
0422 6001
0423 0602
0424 0423
0425 3013
0426 6720
0427 6273
0430 0602
0431 1020
0432 2612
0433 6720
0434 1300
0435 7043
0436 1460
0437 0031
0440 0456
0441 6446
0442 1460
0443 0016
0444 6430
0445 6310
0446 0601
0447 6024
0450 6423
0451 6320
0452 0602
0453 6572
0454 6452
0455 1000
0456 2403
0457 1100
0460 2404
0461 1120
0462 6777
0463 0471
0464 6423
0465 6320
0466 1000
0467 2575
0470 1040
0471 2405
0472 1000

```

```

NOSPAC,
SAMNAM,
REPL,
ONDAT,

```

```

/ASK OUTPUT QUESTIONS AGAIN
/NAME ALREADY EXISTS
/REPLACE WITH NEW FILE?
/NO-ASK FOR NAME AGAIN
/ASK FOR UNIT/BLK NO
/ERROR
/BLK NO
/NO OF BLKS
/NOT ENOUGH BLKS LEFT

```

```

/MOVE FDV PARAMETERS TO R-W LIST

```

```

0466 1000
0467 2575
0470 1040
0471 2405
0472 1000

```

```

0474 2407 RWPARM+2002
0475 1000 LDA
0476 2404 FDV+2007
0500 1040 STA
0501 2410 RWPARM+2003
0502 6000 JMP 0
/CONVERT WORDS TO BLOCKS
0503 4114 NUMBKS, STC TEMP1
0504 2000 ADD 0
0505 4522 STC NUMBKK
0506 2114 ADD TEMP1
0507 0643 LDF 3
0510 0061 SET I 1
0511 0001 1
0512 1120 ADA I
0513 7377 -400
0514 0451 APO
0515 6520 JMP ,+3
0516 0221 XSK I 1
0517 6512 JMP ,--5
0520 1000 LDA
0521 0001 1
0522 0000 NUMBKK, 0
/ASK FOR UNIT NUMBER & FILE NAME
0523 1000 /CONV & STORE UNIT NUMBER
0524 0000 /MOVE FILE NAME TO ENTER, LOOKUP PARAMETER LIST
0525 /STORE UNIT THRU B3
0526 ASK2, LDA
0527 0523 1000
0528 0524 0000
0529 0525 4571 STC ASK2X
0530 0526 0602 LIF 2
0531 0527 6711 JMP OCTL
0532 0530 1020 LDA I
0533 2453 QUES2+2000
0534 0532 6720 JMP ASK
0535 0533 0061 SET I 1
0536 0534 0043 ANSWER+2000
0537 0535 1020 LDA I
0538 0536 0017 17
0539 0537 6627 JMP CONV
0540 0540 6571 JMP ASK2X
0541 1340 STA /ERROR
0542 2375 FDV+2000 /STORE UNIT
0543 0061 SET I 1
0544 7044 ANSWER+6001
0545 0062 SET I 2
0546 6375 FDV+6000
0547 0063 SET I 3
0548 7767 -10
0549 1321 LDH I 1
0550 0470 AZE I
0551 6571 JMP ASK2X
0552 0456 SKP
0553 1321 INFIL, LDH I 1
0554 0450 AZE
0555 0562 JMP ,+3
0556 1320 LDH I
0557 7700 LDH I
0558 1362 STH I 2
0559 0223 XSK I 3
0560 6555 JMP INFIL
0561 0564 /8 CHARS
0562 0571 /IF 1ST CHAR OF NAME
0563 0572 /=00, NO NAME WAS
0564 0573 /ENTERED-ERROR
0565 0566 /LEFT HALF 1ST OF FDV+1
0566 0567 /MAX VALUE
0567 0568 /PT TO UNIT NO-1H
0568 0569 /CHANGE PARAMETERS TO HANDLE OCTAL NUMBERS
0569 0570 /MOVE FILE NAME FROM ANSWER BUFFER TO LOOKUP, ENTER PARAMETER LIST
0570 0571 /FILL TO 8 CHARS WITH 77
0571 0572
0572 0573
0573 0574

```

```

0574 1020 LDA I
0575 0001 1
0576 1140 ADM
0577 0571 .+1
0571 0000 ASK2X, 0
/ASK FOR UNIT NUMBER + BLK NO AND CONVERT
/STORE UNIT THRU B7
/" BLK NO " B10
ASK3,
LDA
0572 1000 LDA
0573 0000 0
0574 4626 STC ASK3X
0575 0602 LIF 2
0576 1020 LDA I
0577 2475 QUES3+2000
0600 6720 JMP ASK
0601 0061 SET I 1
0602 3043 ANSWER+2000
0603 6711 JMP OCTL
0604 1020 LDA I
0605 0017 17
0606 6627 JMP CONV
0607 6626 JMP ASK3X
0610 1040 STA
0611 2375 FDV+2000
0612 0061 SET I 1
0613 7044 ANSWER+6001
0614 1020 LDA I
0615 0777 777
0616 6627 JMP CONV
0617 6626 JMP ASK3X
0620 1040 STA
0621 2403 FDV+2006
0622 1020 LDA I
0623 0001 1
0624 1140 ADM
0625 0626 .+1
0626 0000 ASK3X, 0
/CONVERT NUMBER IN ANSWER BUFFER TO BINARY
/ENTER WITH MAX LEGAL VALUE IN AC
/IF LEGAL - EXIT CALL+2 WITH VALUE IN AC
CONV,
0627 0017 COM
0630 4675 STC TEMP2 /COMPLEMENT MAX VALUE
0631 4114 STC TEMPI
0632 2000 ADD 0
0633 4674 STC CONVER
0634 1321 LDH I 1
0635 0470 AZE I
0636 6660 JMP ERRCHK
0637 1120 ADA I
0640 7720 /S COMP
0641 0451 APO
0642 6650 JMP CHKEND
0643 1301 LDH 1
0644 1120 ADA I
0645 7710 UPLEGL, -67
0646 0451 APO
0647 6676 JMP MULPLY
0650 1301 LDH 1
0651 1460 SAE I
0652 0034 34
0653 0456 SKP
0654 0456 SKP
0655 0456 SKP
0656 0456 SKP
0657 0456 SKP
0660 0456 SKP
0661 0456 SKP
0662 0456 SKP
0663 0456 SKP
0664 0456 SKP
0665 0456 SKP
0666 0456 SKP
0667 0456 SKP
0670 0456 SKP
0671 0456 SKP
0672 0456 SKP
0673 0456 SKP
0674 0456 SKP
0675 0456 SKP
0676 0456 SKP
0677 0456 SKP
0678 0456 SKP
0679 0456 SKP
0680 0456 SKP
0681 0456 SKP
0682 0456 SKP
0683 0456 SKP
0684 0456 SKP
0685 0456 SKP
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0687 0456 SKP
0688 0456 SKP
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0692 0456 SKP
0693 0456 SKP
0694 0456 SKP
0695 0456 SKP
0696 0456 SKP
0697 0456 SKP
0698 0456 SKP
0699 0456 SKP
0700 0456 SKP
0701 0456 SKP
0702 0456 SKP
0703 0456 SKP
0704 0456 SKP
0705 0456 SKP
0706 0456 SKP
0707 0456 SKP
0708 0456 SKP
0709 0456 SKP
0710 0456 SKP
0711 0456 SKP
0712 0456 SKP
0713 0456 SKP
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0770 0456 SKP
0771 0456 SKP
0772 0456 SKP
0773 0456 SKP
0774 0456 SKP
0775 0456 SKP
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0780 0456 SKP
0781 0456 SKP
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0785 0456 SKP
0786 0456 SKP
0787 0456 SKP
0788 0456 SKP
0789 0456 SKP
0790 0456 SKP
0791 0456 SKP
0792 0456 SKP
0793 0456 SKP
0794 0456 SKP
0795 0456 SKP
0796 0456 SKP
0797 0456 SKP
0798 0456 SKP
0799 0456 SKP
0800 0456 SKP
0801 0456 SKP
0802 0456 SKP
0803 0456 SKP
0804 0456 SKP
0805 0456 SKP
0806 0456 SKP
0807 0456 SKP
0808 0456 SKP
0809 0456 SKP
0810 0456 SKP
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0851 0456 SKP
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0859 0456 SKP
0860 0456 SKP
0861 0456 SKP
0862 0456 SKP
0863 0456 SKP
0864 0456 SKP
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0872 0456 SKP
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0874 0456 SKP
0875 0456 SKP
0876 0456 SKP
0877 0456 SKP
0878 0456 SKP
0879 0456 SKP
0880 0456 SKP
0881 0456 SKP
0882 0456 SKP
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0890 0456 SKP
0891 0456 SKP
0892 0456 SKP
0893 0456 SKP
0894 0456 SKP
0895 0456 SKP
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0897 0456 SKP
0898 0456 SKP
0899 0456 SKP
0900 0456 SKP
0901 0456 SKP
0902 0456 SKP
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0904 0456 SKP
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0951 0456 SKP
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0953 0456 SKP
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0990 0456 SKP
0991 0456 SKP
0992 0456 SKP
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0994 0456 SKP
0995 0456 SKP
0996 0456 SKP
0997 0456 SKP
0998 0456 SKP
0999 0456 SKP
1000 0456 SKP

```

0673	SAE I		
0674	74	CONVER	/ILLEGAL CHAR
0675	JMP		/=34 OR 74 - NUMBER COMPLETED
0676	ERRCHK, LDA		/ERROR CHECK SIZE
0677	TEMP1		
0700	ADA		
0701	TEMP2		
0702	AP0 I		
0703	JMP	CONVER	/TOO LARGE
0704	LDA I		/OK STEP EXIT
0705	1		
0706	ADM		
0707	+3		
0710	LDA		/EXIT WITH VALUE IN AC
0711	TEMP1		
0712	CONVER, 0		
0713	TEMP2, 0		
0714			
0715	MULPLY, LDA		/VALUE SO FAR
0716	TEMP1		
0717	MUL I		
0720	MPLIER, 10		
0721	STC	TEMP1	
0722	LDH	1	/+ THIS VALUE
0723	BCL I		
0724	7760		
0725	ADM		
0726	TEMP1		
0727	JMP	NXTCHR	
0730			
0731			/CHANGE PARAMETERS SO CONV & MULPLY WILL HANDLE OCTAL NUMBERS
0732	OCTL, LDA I		
0733	10		
0734	STC	MPLIER	
0735	LDA I		
0736	-67		
0737	STC	UPLEGL	
0740	JMP	0	
0741			
0742			
0743	/DISPLAY QUESTIONS		
0744	ASK, STC	QUESNO	/ADDR OF TEXT
0745	0720 4734	0	
0746	0721 2000	ASKX	
0747	0722 4740		
0750	0723 0500		
0751	4724 6234		
0752			
0753			
0754			
0755			
0756			
0757			
0760	QUESNO, 0		/DISPLAY
0761	JMP	QA IN IT	
0762	0734 0000		
0763	0735 3043		
0764	0736 7053		/WAIT FOR ANSWERS
0765	0737 0000		
0766	0740 0000		
0767	ASKX, 0		
0768			
0769			
0770			
0771			
0772			
0773			
0774			
0775			
0776			
0777			
0778			
0779			
0780			
0781			
0782			
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0792			
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0900			

```

SEGMENT 3
LMODE
*1
DISPLY, POP
PMODE
CLA
TAD N
CLL RAR
DCA GR
TAD GR
CIA
DCA ADD2
TAD C2000
DCA LOADDR
TAD C1777
DCA N
CIF UP ADDR
JMS I 10
RWPARM PREAD
LINC
LMODE
DISPL1, LDA I
QUES13+2000
LIF 2
JMP ASK
LDH
ANSWER+6000
AZE
JMP +3
LIF 2
JMP IFDIAL
PDP
PMODE
WCHDIS, TAD M11
SNA
JMP DPIMAG
TAD M4
SNA
JMP I PDPMAG
TAD M5
SNA
JMP DPREAL
TAD M1
SNA CLA
JMP I PDPSCL
LINC
LMODE
DISPER, JMP DISP11
REALFG,
PMODE
PDPSCAL,
DPIMAG,
SZA CLA
JMP DISPER
TAD I PI FTFG
SZA CLA
JMP NOSWPI
CMA
TAD N
DCA 10
TAD GR
1110
0770
0771
0772
0773
0774
0775
0776
0777
1000
1001
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0001 0002
6002 7200
6003 1003
6004 7110
6005 3037
6006 1037
6007 7041
6010 3033
6011 1140
6012 3364
6013 1110
6014 1003
6015 3366
6016 6212
6017 4534
6020 6405
6021 6141
0022 1020
0023 2665
0024 0602
0025 6720
0026 1300
0027 7043
0030 0450
0031 6034
0032 0602
0033 6026
0034 0002
6035 1077
6036 7450
6037 5255
6040 1075
6041 7450
6042 5476
6043 1100
6044 7450
6045 5317
6046 1070
6047 7650
6050 5654
6051 6141
0052 6022
0053 0000
6054 6226
6055 1253
6056 7640
6057 5251
6060 1533
6061 7640
6062 5310
6063 7040
6064 1003
6065 3010
6066 1037
6067 1110
/NO OF PTS/2
/-NO OF PTS/2
/LOWER ADDR OF DISPLAY
/UPPER ADDR OF DISPLAY
/READ IN DATA
/WHICH DISPLAY
/IMAG
/MAGNITUDE
/REAL
/SCALE FACTOR
/ERROR
/NO IMAG PARTS TO DISPLAY
/IF TRANSFORM WAS DONE, SWAP HALVES
/INVERSE WAS DONE
/OLD LOW ADDR OF 1ST 1/2 = NO OF PTS
/NEW LOW ADDR OF 1ST 1/2 = 2000 + NO OF PTS/2

```

```

1067 6070 SW11
1070 6071 1033
1071 6072 3034
1072 6073 7201
1073 6074 3130
1074 6075 4527
1075 6076 7040
1076 6077 1037
1077 6100 1003
1100 6101 3010
1101 6102 1110
1102 6103 3011
1103 6104 1033
1104 6105 5034
1105 6106 4527
1106 6107 5330
1107 6110 1003
1110 6111 3364
1111 6112 7040
1112 6113 1003
1113 6114 1003
1114 6115 3366
1115 6116 5330
1116
1117
1118
1119
1120 6120 7640
1121 6121 5324
1122 6122 4526
1123 6123 5330
1124 6124 3364
1125 6125 7040
1126 6126 1003
1127 6127 3366
1130
1131 6130 1033
1132 6131 7104
1133 6132 1137
1134 6133 7550
1135 6134 5347
1136 6135 7110
1137 6136 7001
1140 6137 1141
1141 6140 3525
1142 6141 1146
1143 6142 524
1144 6143 1033
1145 6144 7104
1146 6145 3131
1147 6146 5362
1150 6147 7200
1151 6150 1141
1152 6151 525
1153 6152 1525
1154 6153 7001
1155 6154 3131
1156 6155 1145
1157 6156 3524
1160 6157 5362
1161
1162 6160 6141
1163 6161 6001
1164
1165

DCA /MOVE 1/2 OF PTS
TAD /COMPLEMENT VALUES
DCA /MOVE THEM
CLA IAC /OLD ADDR OF 2ND 1/2 = 3/2 NO OF PTS
DCA /NEW ADDR OF 2ND 1/2 = 2000
DCA /1/2 OF PTS
JMS I /MOVE THEM - 1ST 1/2 IS NOW 2ND 1/2; 2ND 1/2 IS NOW 1ST 1/2
CMA /LOW ADDR OF IMAG = NO OF PTS
TAD /HIGH ADDR = 2*NO OF PTS-1
DCA /IF TRANSFORM WAS DONE, SWAP HALVES
JMP NOSWPR /SWAP
JMS I PMRLMG /LOW ADDR OF REAL
JMP PREPAR /HIGH ADDR = NO OF PTS-1
DCA /NO OF PTS <1000?
DCA /YES
DCA /CENTER DISPLAY
DCA /1000-(1000-NO OF PTS/2) 1,S COMP
DCA /WIDTH OF DISPLAY
DCA /NO OF PTS
DCA /LEFT JUSTIFY DISPLAY
DCA /-1000 1,S COMP
DCA /WIDTH OF DISPLAY
DCA /MOVE DISPLAY
DCA /DISPLAY DATA
DCA /REPLY, LINC
DCA /LMODE
DCA /JMP DISPLY
DCA /PMODE

```

```

1166 SHOWIT, JMS I KIDORA
1167 6162 4517
1170 6163 0001 /LOW ADDR FILE
1171 6164 0000 /" "
1172 6165 0001 /HIGH " "
1173 6166 0000 /" "
1174 6167 0000 /Y OFFSET
1175 0170 0343 /SCALE
1176 LMODE
1177 SCR 3
1200 PMODE
1201 JMS I KRORA /REFRESH UNTIL LF IS HIT
1202 6171 4520 KSF
1203 6172 5371 JMP , -2
1204 6174 6036 KR8
1205 6175 1102 TAD M215
1206 6176 7650 SNA CLA
1207 6177 5360 JMP REDPLY
1210 6200 6036 KR8
1211 6201 1106 TAD M261
1212 6202 7650 SNA CLA
1213 6203 5216 JMP LARGER
1214 6204 6036 KR8
1215 6205 1103 TAD M321
1216 6206 7650 SNA CLA
1217 6207 5211 JMP SMALLR
1220 6210 5222 JMP I PRFRSH
1221 6211 1536 TAD I KYSCAL
1222 6212 1104 SMALLR, TAD M353
1223 6213 7710 SPA CLA
1224 6214 2536 ISZ I KYSCAL
1225 6215 5222 JMP I PRFRSH
1226 6216 1536 TAD I KYSCAL
1227 6217 1105 LARGER, TAD M340
1230 6220 7750 SPA SNA CLA
1231 6221 5222 JMP I PRFRSH
1232 6222 7040 CMA
1233 6223 1536 TAD I KYSCAL
1234 6224 5336 DCA I KYSCAL
1235 6225 5222 JMP I PRFRSH
/DISPLAY SCALE FACTOR
DPSCAL, TAD I PRELFG
1240 6226 1532 SZA CLA
1241 6227 7640 JMP I POSPER
1242 6230 5772 TAD N
1243 6231 1003 CLL RAL
1244 6232 7104 DCA TEMPR
1245 6233 3034 CDF1
1246 6234 6211 TAD I TEMPR
1250 6235 1434 TAD M11
1251 6236 1077 SMA SZA CLA
1252 6237 7740 JMP GR9
1253 6240 5244 LESS10
1254 6241 1074 TAD I TEMPR
1255 6242 1434 TAD I SHOSCL
1256 6243 5247 JMP M12
1257 6244 1071 TAD I TEMPR
1260 6245 1434 TAD GRET10
1261 6246 1073 SHOSCL, CDF0
1262 6247 6201 TAD DCA
1263 6250 3266 DPMAG-2 /STORE IN DISPLAY PARAMETERS
6141 LINC

```

/JUST REAL MEANS I DIDNT MAKE FILE - NO SCALE FACTOR

/ADDR = NO OF PTS*2

/SPACE + ASCII SCALE FACTOR

/10+SCALE FACTOR-10

/STORE IN DISPLAY PARAMETERS

```

1265 0252 1020 LDA I
1266 0253 2257 SCLFAC+2000
1267 0254 0602 LIF 2
1270 0295 6720 JMP ASK /DISPLAY IT
1271 0256 6001 JMP DISPLY
1272
1273 SCLFAC, TEXT Z
1274
1275
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0270 1532 /COMPUTE MAGNITUDE
0271 7640 DRMAG, TAD I PRELFG
0272 5772 SZA CLA
0273 7040 JMP I PDSPER
0274 1003 CMA N
0275 3010 DCA 10
0276 1110 TAD C1777
0277 3011 DCA 11
0280 1003 TAD N
0301 7041 CIA
0302 3034 DCA
0303 3130 DCA
0304 4527 JMS I
0305 3036 DCA
0306 1110 TAD
0307 3011 DCA
0310 1101 TAD
0311 3324 DCA
0312 1101 TAD
0313 3336 DCA
0314 1033 TAD
0315 7104 CLL RAL
0316 3034 DCA
0317 6211 CDF1
0320 1436 NXTMAG, TAD I
0321 6141 LINC
0322 0644 LMODE
0323 1240 LDF
0324 0000 MUL
0325 0363 RELPTR, 0
0326 0002 SQUARED
0327 3143 PDP
0330 7501 DCA
0331 3142 MGA
0332 1411 DCA
0333 6141 TAD I
0334 0645 LINC
0335 0645 LMODE
0336 3143 LDF
0337 7501 MGA
0340 3142 DCA
0341 1411 TAD I
0342 6141 LINC
0343 0645 LMODE
0344 3143 LDF
0345 7501 MGA
0346 1411 DCA
0347 6141 TAD I
0350 0645 LINC
0351 0645 LMODE

```

/LOW ADDR OF IMAG = NO OF PTS

/MOVE TO 2000

/CTR /DONT COMPLEMENT VALUES

/MOVE IMAG TO 2000

/ADDR OF 1ST REAL

/ADDR-1 OF IMAG PARTS

/FRAC MULT

/-NO OF PTS

/REAL PART

/FIELD OF REAL

/MULT BY ITSELF

/1 BECAUSE PROD IS SHIFTED LEFT 1, 2 BECAUSE MAX VALUE WILL OVERFLOW - TAKE OUT 2


```

1352      0332 1240      MUL
1353      0336 0000      IMGPTR, 0
1354      0337 0363      SCR I
1355      0340 0002      PDP
1356      0341 3035      PMODE
1357      0342 7100      DCA
1360      0343 7501      CLL
1361      0344 1142      MQA
1362      0345 5142      TAD
1363      0346 7004      DCA
1364      0347 1035      RAL
1365      0350 1143      TAD
1366      0351 3143      DCA
1367      0352 4773      JMS I
1370      0353 3436      DCA I
1371      0354 2036      ISZ
1372      0355 2336      ISZ
1373      0356 2324      ISZ
1374      0357 2034      ISZ
1375      0360 5320      JMP
1376      0361 6141      LINC
1377      0362 0643      LMODE
1400      0363 0002      LDF
1401      0364 1533      PDP
1402      0365 7640      PMODE
1403      0366 5774      TAD I
1404      0367 4526      SZA CLA
1405      0370 5771      JMP I
1406      0371 6130      JMS I
1407      0372 6051      JMP I
1408      0373 7052      PPREPR, PREPAR
1409      0374 6124      PDSPER, DISPERS
1410      0375 7052      PSQRT, SQRT
1411      0376 6124      PNSWPR, NOSWPR
1412      0377 6124      EJECT
1413
1414
1415
1416

```

3 /SAME REASON AS REAL

SINE /SAVE H.O.

DPSQ /L.O. OF IMAG

DPSQ /L.O. OF REAL

SINE /OVERFLOW IF ANY

DPSQ+1 /H.O. OF IMAG

DPSQ+1 /H.O. OF REAL

PSQRT /TAKE SQ RT

COSINE /STORE IN PLACE OF REAL

COSINE /STEP REAL PTR

IMGPTR / " IMAG ADDR - ON LAST PT OF 1024 PTS WILL SKIP

REL PTR /STEP REAL ADDR

TEMPR /STEP CTR

NXTMAG

3

PIFTFG /IF TRANSFORM WAS DONE, SWAP HALVES

PNSWPR

PMRLMG

PPREPR /DISPLAY MAG

1417	LMODE	
1422	/LOOKUP, ENTER PARAMETER LIST	
1421	FDV, 0	/UNIT 0
1422	0375 0000	/FILE NAME - 8 CHAR
1423	0376 0000	
1424	0377 0000	
1425	0400 0000	
1426	0401 0000	
1427	0402 0002	/BINARY
1430	0403 0000	/BLK NO
1431	0404 0000	/NO OF BLKS
1432	0405 0000	
1433	0406 0020	/UNIT
1434	0407 0000	/BUFFER ADDR
1435	0410 0000	/BLK NO
1436		/NO OF BLKS
1437		

LMODE
/QUESTIONS

1440		
1441	0411	4040
1442	0412	4040
1443	0413	4023
1444	0414	1116
1445	0415	0714
1446	0416	0540
1447	0417	2022
1448	0420	0503
1449	0421	1123
1450	0422	1117
1451	0423	1640
1452	0424	0606
1453		
1454	0425	2443

QUES1, TEXT Z SINGLE PRECISION FFT

F INPUT ON

1443	0426	4740
1444	0427	4347
1445		
1446	0430	4043
1447	0431	0640
1448	0432	4011
1449	0433	1620
1450	0434	2524
1451	0435	4017
1452		
1453	0436	1643
1454		
1455	0437	4740
1456	0440	4306
1457	0441	4040
1458	0442	0411
1459	0443	0114
1460	0444	4025
1461	0445	1611
1462	0446	2477
1463	0447	4031
1464	0450	5716
1465	0451	7461
1466	0452	3400

F DIAL UNIT? Y/N<1>Z
QUES2, TEXT Z

1453	0453	4043
1454	0454	0625
1455	0455	1611

	FUNIT NUMBER<2
1450	0457 1625
1451	0460 1502
1452	0461 0522
1453	0462 7462
1454	0463 4347
1455	0464 4043
1456	0465 0606
1457	0466 1114
1458	0467 0540
1459	0470 1601
1460	0471 1505
1461	0472 4040
1462	0473 7470
1463	0474 3400

FFILE NAME <8\Z
 QUES3, TEXT Z

F UNIT NUMBER<2

1454	0475 4043
1455	0476 0640
1456	0477 4025
1457	0500 1611
1458	0501 2440
1459	0502 1625
1460	0503 1502
1461	0504 0522
1462	0505 7462
1463	0506 4347
1464	0507 4043
1465	0510 0640
1466	0511 4002
1467	0512 1413
1468	0513 4016
1469	0514 2515
1470	0515 0205
1471	0516 2240
1472	0517 7463
1473	0520 3400
1474	0521 4043
1475	0522 0610
1476	0523 1727
1477	0524 4015
1478	0525 0116
1479	0526 3140
1480	0527 2024
1481	0530 2377
1482	0531 7464
1483	0532 4347
1484	0533 4043
1485	0534 4740
1486	0535 5064
1487	0536 5561
1488	0537 6062
1489	0540 6440
1490	0541 0231

F BLK NUMBER <3\Z
 QUES4, TEXT Z

FHOW MANY PTS?<4

1454	0521 4043
1455	0522 0610
1456	0523 1727
1457	0524 4015
1458	0525 0116
1459	0526 3140
1460	0527 2024
1461	0530 2377
1462	0531 7464
1463	0532 4347
1464	0533 4043
1465	0534 4740
1466	0535 5064
1467	0536 5561
1468	0537 6062
1469	0540 6440
1470	0541 0231

(4=1024 BY POWERS OF 2)

FREAL OR

F COMPLEX? R/C<1>Z
QUES5, TEXT Z

F OUTPUT ON

F DIAL UNIT? Y/N<1>Z
QUES6, TEXT Z

F REPLACE? Y/N<1>Z
QUES11, TEXT Z

1462	0545	2340
1462	0546	1706
1462	0547	4062
1462	0550	5143
1463		
1463		
1464	0551	4740
1464	0552	4306
1464	0553	2205
1464	0554	0114
1464	0555	4017
1464		
1465	0556	2243
1465		
1466	0557	4740
1466	0560	4306
1466	0561	0317
1466	0562	1520
1466	0563	1405
1466	0564	3077
1466	0565	4022
1466	0566	5703
1466	0567	7461
1466	0570	3400
1466		
1467		
1470	0571	4306
1470	0572	4040
1470	0573	1725
1470	0574	2420
1470	0575	2524
1470	0576	4017
1470		
1471	0577	1643
1471	0600	0640
1471	0601	4004
1471	0602	1101
1471	0603	1440
1471	0604	2516
1471	0605	1124
1471	0606	7740
1471	0607	3157
1471	0610	1674
1471	0611	6134
1471		
1472		
1473	0612	4043
1473		
1474	0613	4740
1474	0614	4306
1474	0615	4022
1474	0616	0520
1474	0617	1401
1474	0620	0305
1474	0621	7740
1474	0622	3157
1474	0623	1674
1474	0624	6134
1474		
1475		
1476	0625	4306
1476	0626	2606

1476 2440
 1477 0627 2440
 1478 0630 1722
 1479 0631 4004
 1480 0632 1123
 1481 0633 2014
 1482 0634 0131
 1483 0635 7740
 1484 0636 0657
 1485 0637 0474
 1486 0640 6143
 1487 0641 4740
 1488 0642 4347
 1489 0643 4043
 1490 0644 0624
 1491 0645 2201
 1492 0646 1623
 1493 0647 0617
 1494 0650 2215
 1495 0651 4017
 1496 0652 2243
 1497 0653 4740
 1498 0654 4306
 1499 0655 1116
 1500 0656 2605
 1501 0657 2223
 1502 0660 0577
 1503 0661 4024
 1504 0662 5711
 1505 0663 7461
 1506 0664 3400
 1507 0665 4306
 1508 0666 2710
 1509 0667 1103
 1510 0670 1040
 1511 0671 0411
 1512 0672 2320
 1513 0673 1401
 1514 0674 3177
 1515 0675 7461
 1516 0676 4347
 1517 0677 4043
 1518 0700 4740
 1519 0701 4040
 1520 0702 4040
 1521 0703 2250
 1522 0704 0501
 1523 0705 1451
 1524 0706 4347
 1525 0707 4040
 1526 0710 4040
 1527 0711 4011
 1528 0712 5015

FFFT OR DISPLAY? F/D<1

FTRANSFORM OR

FINVERSE? T/I<1\Z
 QUES13, TEXT Z

FWHICH DISPLAY?<1

R (EAL)

LINE	W/L4	1116	I (MAGINARY)	M (MAGNITUDE)	S (SCALE FACTOR)	LINE FEED (RESTART) \Z
1510	0715	0122				
1511	0716	3151				
1511	0717	4347				
1511	0720	4040				
1511	0721	4040				
1511	0722	4015				
1511	0723	5001				
1511	0724	0716				
1511	0725	1124				
1511	0726	2504				
1512	0727	0551				
1512	0730	4347				
1512	0731	4040				
1512	0732	4040				
1512	0733	4023				
1512	0734	5003				
1512	0735	0114				
1512	0736	0540				
1512	0737	0601				
1512	0740	0324				
1512	0741	1722				
1513	0742	5143				
1513	0743	4740				
1513	0744	4040				
1513	0745	4040				
1513	0746	1411				
1513	0747	1605				
1513	0750	4006				
1513	0751	0505				
1513	0752	0450				
1513	0753	2205				
1513	0754	2324				
1513	0755	0122				
1513	0756	2451				
1513	0757	3400				
1516	0760	4347				
1517	0761	4043				
1517	0762	0640				
1517	0763	4040				
1517	0764	4003				
1517	0765	0116				
1517	0766	1617				
1517	0767	2440				
1517	0770	0611				
1517	0771	1604				
1520	0772	4347				
1520	0773	4043				
1521	0774	4740				
1521	0775	4040				
1521	0776	4040				
1521	0777	4040				
1521	1000	4040				
1521	1001	4010				

/MESSAGES
MSG1, TEXT Z

F CANNOT FIND

1521 1002 1124
1521 1003 4022
1521 1004 0524
1521 1005 2522
1521 1006 1640
1521 1007 2417
1521 1010 4003
1521 1011 1716
1521 1012 2434

HIT RETURN TO CONT\Z

MSG2, TEXT Z

1523 1013 4347
1524 1014 4043
1524 1015 0640
1524 1016 4040
1524 1017 4016
1524 1020 1740
1524 1021 2320
1524 1022 0103

F NO SPACE

1525 1023 0543
1526 1024 4740
1526 1025 4347
1526 1026 4040
1526 1027 4040
1526 1030 4040
1526 1031 4010
1526 1032 1124
1526 1033 4022
1526 1034 0524
1526 1035 2522
1526 1036 1640
1526 1037 2417
1526 1040 4003
1526 1041 1716
1526 1042 2434

HIT RETURN TO CONT\Z

/ ANSWER, 0 #,+6

1527 1043 0000

EJECT

1530
1531
1532
1533

1534			PMODE			
1535			ROOT			
1536			0			
1537			DCA	ROOT	/CLR ROOT	
1540			TAD	DPSQ	/IF SQ IS 0, EXIT	
1541			SZA	CLA		
1542			JMP	NOT0		
1543			TAD	DPSQ+1		
1544			SNA	CLA		
1545			JMP	I	SQRT	
1546			TAD	DPSQ+1	/1ST APPROX OF ROOT	
1547			CLL	RAR	/DIVIDE BY 2	
1550			TAD	C2000	/+1/2	
1551			DCA	ROOT		
1552						
1553			TAD	DPSQ	/SUM OF SQUARES	
1554			MQL			
1555			TAD	DPSQ+1		
1556			CLL			
1557			DVI		/DIVIDE BY ROOT APPROX	
1560			0			
1561			SZL		/OVERFLOW	
1562			JMP	SQRT1	/QUOTIENT TO AC	
1563			CLA		/ADD APPROX TO QUOTIENT	
1564			MQA			
1565			TAD	ROOT	/DIVIDE BY 2	
1566			IAC		/SAVE	
1567			CLL	RAR	/SUBTRACT OLD ROOT FROM NEW ONE	
1570			DCA	SINE		
1571			TAD	ROOT		
1572			CIA			
1573			TAD	SINE	/=0	
1574			SNA	CLA		
1575			JMP	SQRT1		
1576			TAD	SINE	/NEW ROOT	
1577			DCA	ROOT		
1600			JMP	SQRT2		
1601						
1602			TAD	ROOT		
1603			JMP	I	SQRT	
1604						
1605						
1606			EJECT			


```

1607          PMODE
1610 /MOVE PTS FROM ONE AREA TO ANOTHER
1611 /10 = OLD BUFFER
1612 /11 = NEW "
1613 /IF CMPFLG=1, COMPLEMENT VALUE
1614 MOVPTS, 0
1615          7115 2000
1616          7117 6211
1617          7121 1130
1618          7121 7113
1619          7122 1410
1620          7123 7430
1621          7124 7041
1622          7125 3411
1623          7126 2034
1624          7127 5320
1625          7130 6201
1626          7131 5716
1627          JMP I  MOVPTS
1630
1631
1632
1633
1634
1635          7132 0000
1636          7133 7040
1637          7134 3010
1638          7135 1037
1639          7136 1110
1640          7137 3011
1641          7140 1033
1642          7141 3034
1643          7142 3130
1644          7143 4527
1645          7144 7040
1646          7145 1037
1647          7146 3010
1648          7147 1110
1649          7150 3011
1650          7151 1033
1651          7152 3034
1652          7153 4527
1653          7154 5732
1654          JMP I  MVRLMG
1655          EJECT
1656
1657
1660
1661

```

```

/OLD ADDR OF 1ST 1/2 = 0
/NEW ADDR OF 1ST 1/2 = 2000 + 1/2 NO OF PTS
/MOVE 1/2 NO OF PTS
/DONT COMPLEMENT
/MOVE THEM
/OLD ADDR OF 2ND 1/2 = 1/2 NO OF PTS
/NEW ADDR OF 2ND 1/2 = 2000
/1/2 NO OF PTS
/MOVE THEM

```

```

/MOVE REAL OR MAGNITUDE VALUES
/FROM 0 TO 2000
/AND SWAP HALVES
/DO NOT COMPLEMENT
MVRLMG, 0

```


ACDF0 1202
A R 0041
1135
ADJWOS 1157
ADD1 1174
ADD2 0033
ADJSGN 0570
ANSWER 7043
ARG2 1020
ASK 4720
ASKX 4740
ASK2 4523
ASK2X 4571
ASK3 4572
ASK3X 4626
ASR 7415
BIGSNU 0012
BOUND 1516
BUFHI 1574
BUFLO 1575
BUFPTR 1504
BUILD 0544
C 0032
CAM 7621
CCDF0 1401
CCIA 0162
CCLR 0146
CDF0 6201
CDF1 6211
CHKEND 4650
CHKHI 1473
CHKPT 0515
CKEND 4211
CMPFLG 0130
CNOP 0163
CNOTS 0677
CONT 1400
CONV 4627
CONVER 4674
CORVAL 0114
COSINE 0036
COUNT 0116
CSAM 1351
CURCNT 1573
CURDIS 1551
CURL0P 1563
CURRTN 1450
CURSAM 0101
C1000 0137
C1777 0110
C2000 0140
C6000 0101
DADD 1504
DATTAP 4061
DBLHI 1541
DRLLO 1547
DISFLG 4242
DISPER 6051
DISPLY 6001
DISPL1 6022

DOIFFT 0047
DPI MAG 6055
DPMAG 6270
DPREAL 6117
DPSCAL 6226
DPS0 0142
DSCLOC 1244
DSCLOP 1275
DSCWD 1261
DVI 7407
ENDHI 1577
ENDLO 1576
ERRCHK 4660
F 0007
FOV 6375
FDV2RW 4466
FFT 0400
FIF 4251
FLIP 1046
FLIPCT 0063
FREE 1365
FRESAM 0105
FT 4365
GETRIG 0045
GI 0040
GQ1000 6147
GR 0037
GRET10 0073
GR9 6244
IDORA 1200
IFCOM 4203
IFDIAL 4026
IFDISP 4265
IFFFT 4231
IFFT 0147
IFI 4261
IFT 4363
IFTFLG 4356
IMGPTR 6336
INDEX 1134
INFILE 4555
INVERT 0043
INVRT 1040
K 0031
KBUFHI 1241
KBUFLO 1242
KIDORA 0117
KMNADR 1236
KMNFLD 1235
KMXADR 1240
KMXFLD 1237
KRDORA 0120
KYSCAL 0136
L 0005
LARGER 6216
LDF4 0144
LEFTX 1363
LESS10 0074
LO 6164
LO 0440
LSR 7417
MAVARD 4475

MAXFLU 1474
MAXNU 0021
M R 1416
M D 1415
MINPTS 0131
MNOVR2 0022
MOVDIS 1361
MOVINP 4063
MOVPTS 7116
MPLIER 4701
MQA 7521
MQL 7421
MSG1 6760
MSG2 7013
MULPLY 4676
MULT 0044
MULTIP 1000
MUY 7405
MVRLMG 7132
M1 0070
MIK 0141
M10 0072
M1000 1527
M11 0077
M12 0071
M215 0102
M261 0106
M321 0103
M340 0105
M353 0104
M4 0075
M400 0107
M4000 0067
M5 0100
M70 1476
N 0003
NMI 7411
NOROT 0564
NOSPAC 4423
NOSWPI 6110
NOSWPR 6124
NOTNOR 1172
NOT0 7062
NOVER4 0020
NOWSTR 4377
NO4MIK 1133
NU 0004
NUMBKS 4503
NUMBKX 4522
NXTCHR 4634
NXTDF 1466
NXTMAG 6320
NXTPNT 1441
NXTPT 7120
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OKFLD 1467
ONDAT 4452
OUTGES 4273
OUTUNT 4310
P 0050

PDSPER 6372
PFDV7 0123
PI 0026
PIFTFG 0133
PLEFTX 0125
PMRLMG 0126
PMVDIS 0124
PMVPTS 0127
PNSWPR 6374
PPREPR 6371
PR 0025
PREAD 0134
PRELFG 0132
PREPAR 6130
PRFRSH 0122
PROC 4357
PSHOWT 0121
PSQRT 6373
PTS 4064
PWRITE 0135
P401 1243
Q 0027
QAINIT 1000
QARFSH 1053
QI 0024
QR 0023
QUAD1 1110
QUAD2 1072
QUESNO 4734
QUES1 6411
QUES11 6625
QUES13 6665
QUES2 6453
QUES3 6475
QUES4 6521
QUES5 6571
QUES6 6612
RBUILD 0064
RDATA 4320
RDOORA 1343
REALFG 6053
RECHK 0066
REPLY 6160
RELPTR 6324
REPL 4446
RESETC 0065
REVERS 0705
RFRSH 6171
ROOT 7073
ROTAT 4121
ROT1 4136
RTNCDF 1257
RWPARM 6405
S 0006
SAMNAM 4430
SCA 7441
SCAL 0053
SCALE 0340
SCLF 403
SCLF 257
SCR4 0142
SCLPRM 0142

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SETDF 1
SETFLD 14
SGNADJ 0161
SHFCHK 0055
SHFLAG 0054
SHFT1 1077
SHFT2 1114
SHFT3 1125
SHIFCT 0562
SHIFT1 0056
SHIFT2 0057
SHIFT3 0060
SHL 7413
SHOSCL 6247
SHOWIT 6162
SIGN 1037
SINE 0035
SINLOC 0050
SINRET 1122
SINTAB 7347
SIZE 6170
SMALLR 6211
SORT 0042
SORTX 0701
SQRT 7052
SQRT1 7114
SQRT2 7066
STAMU 4144
STSCAL 4367
SWAPED 0745
TAB 1323
TEMP 1276
TEMPR 0034
TEMP1 4114
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TRIGET 1060
UNTFIL 4044
UPADDR 6166
UPLEGL 4645
VCOORD 1274
WCHOIS 6035
WINSAM 0100
WORD 0061
WORDP 0062
WRAP 1424
WSAM 1560
XCORD 0001
XCURHI 0112
XCURLO 0113
XITAB 2000
XLOCDF 0052
XRLOC 0051
XRTAB 0000
XSUM 1175
YCUR 0115
YSCAL 1444
YSHFT 0111

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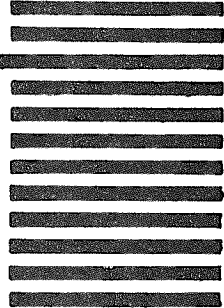
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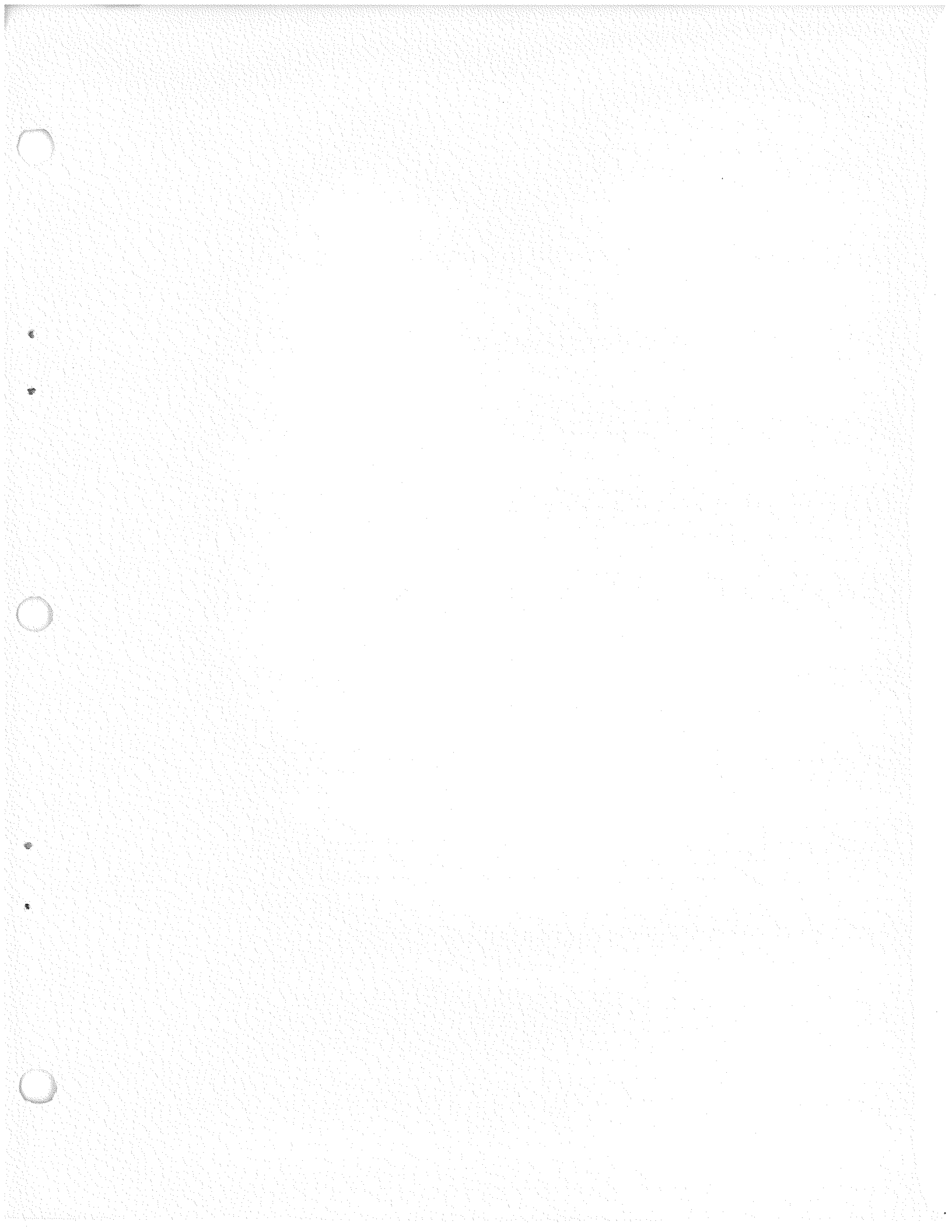
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