

CONTROL DATA
CORPORATION

CONTROL DATA[®]
1700 COMPUTER SYSTEMS

MACRO ASSEMBLER
MASS STORE FORTRAN
INSTANT



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1700 MACRO ASSEMBLER

The Macro Assembler provides a symbolic machine language especially well suited for process control applications as well as for standard general purpose programming. The powerful macro capability feature greatly expedites program development and offers a distinct advantage for process control applications. Running under control of the 1700 Operating System, the Macro Assembler offers the following features:

Paper tape input

Relocatable program, data, and common storage areas

Absolute loading location option

Free field source statement format

Symbolic machine instructions

Pseudo instructions, including conditional assembly and variable field definitions

Assembly error diagnostics

Assembly output listing on paper tape or typewriter

Binary output on paper tape

Library macros and user-developed macro capabilities

Relative address optimization

1700 MASS STORE FORTRAN

Mass Store FORTRAN is a super set of USASI Basic FORTRAN with mass storage input/output features. Running under control of the 1700 Operating System, emphasis is on the compilation of efficient and compact object code.

MACRO ASSEMBLER

Three standard options determine the type of output from the assembler. All three are automatically selected if no OPT pseudo instruction is encountered before the first NAM.

<u>Option</u>	<u>Meaning</u>
L	List output on standard list unit
P	Punch binary output on standard punch unit
X	Load and go output loaded on a mass storage device for subsequent execution
M [Ⓢ]	Macro expansion

Instruction Format

	label	opcode	address	remark
label	Blank or symbolic, 1 to 6 characters, beginning with a letter (excess ignored). An asterisk in column 1 identifies a remark. May be terminated by a tab.			
opcode		Follows one or more blanks after the label or tab. If label is blank, opcode may begin in column 2. May be terminated by a tab.		
address			Follows one or more blanks after the opcode or a tab. For machine instructions, may contain an address expression or when storage reference instructions are used, the address field may contain an address expression terminated by a comma and followed by Q, I, or B to indicate indexing. See Pseudo instructions for their address field formats. Address expression: a single operand terminated by a tab, blank or comma, or a string of operands joined by the arithmetic operators: + addition - subtraction * multiplication / division (integer) I always refers to the storage index (core location FF16). Indirect addresses are enclosed in parentheses. As an operand, * signifies the current value of the location counter. The address expression is evaluated mod $2^{15}-1$.	
remark				After the first blank or a tab in the address field, contents of the statement are considered a comment. On paper tape, the instruction must be terminated by a carriage return.

MACRO ASSEMBLER ERROR MESSAGES

<u>Message</u>	<u>Meaning</u>
DS	Doubly defined symbol
D	Undefined symbol
EX	Illegal expression
OP	Illegal operation code
RL	Illegal relocation
OV	Numeric operand overflow
SQ	Sequence error
MD	Error in macro definition
MC	Error in macro instruction
PP	Error in previous pass (compilation)

SYMBOL TABLE

A table containing the location symbols, locations, and relocation values is printed at the end of pass 3 if the L option is selected. Columns not specified below contain spaces.

<u>Column</u>	<u>Contents</u>
1-6	symbol name
9-12	location
13	relocation of location
15-20	symbol name
23-26	location
27	relocation of location
29-34	symbol name
37-40	location
41	relocation of location

ASSEMBLY LISTING

The assembly list consists of 18 columns of descriptive information related to the source statement, followed by a maximum of 80 columns listing the source statement.

Column

1-3	Line number; truncated to 3 decimal digits
4	Period
5	Space
6	Relocation designator for location P program relocation D data relocation
7-10	Location in hexadecimal
11	Space
12-15	Machine word in hexadecimal
16-17	Relocation designator for word P program relocation -P negative program relocation C common relocation -C negative common relocation D data relocation -D negative data relocation X external blank absolute
18	Space
19-72	Input source statement

MACHINE INSTRUCTIONS

Storage Reference

t	Addressing
*	One-word relative— e_a max. value $\pm 7F_{16}$
blank	Two-word relative or constant addressing
-	One-word absolute— e_a max. value FF_{16}
+	Two-word absolute

e_a is the value of the address expression plus indexing

LDA _t	e_a	$(e_a) \rightarrow A$
LDQ _t	e_a	$(e_a) \rightarrow Q$
ADD _t	e_a	$(e_a) + (A) \rightarrow A$
SUB _t	e_a	$(A) - (e_a) \rightarrow A$
ADQ _t	e_a	$(Q) + (e_a) \rightarrow Q$
AND _t	e_a	$(A) \wedge (e_a) \rightarrow A$
EOR _t	e_a	$(A) \vee (e_a) \rightarrow A$
MUL _t	e_a	$(A) * (e_a) \rightarrow QA$
DIV _t	e_a	$(QA) / (e_a) \rightarrow A$
		remainder $\rightarrow Q$

In the above instructions, the effective address may be replaced by an address constant:

= N ± dddd decimal or = N ± \$hhhh hexadecimal

= ACC cc = two alphanumeric characters to be converted to ASCII

= X e_a e_a = address expression; if parenthesized will be indirect (sign bit set)

STAt	e_a	$(A) \rightarrow e_a$
STQt	e_a	$(Q) \rightarrow e_a$
JMPt	e_a	Jump to e_a
RTJt	e_a	Return jump to e_a
RAOt	e_a	$(e) + 1 \rightarrow e_a$
SPAt	e_a	$(A) \rightarrow e_a$ Parity $\rightarrow A$

Register Reference

Δ value e_d is evaluated $2^{15}-1$ and truncated to 8 bits

	SLS	e_d	Halt if STOP switch ON
P	INP	e_d	Word from device specified by $Q \rightarrow A$; next instruction: $P + 1$ if device sends reply $P + 1 + \Delta$ if device sends reject $P + \Delta$ if internal reject
P	OUT	e_d	Word from A to device specified by Q ; next instruction: $P + 1$ if device sends reply $P + 1 + \Delta$ if device sends reject $P + \Delta$ if internal reject
	ENA	e_d	$e_d \rightarrow A_{7-0}$, sign extended
	ENQ	e_d	$e \rightarrow A_{7-0}$, sign extended
	INA	e_d	$(A) + e_d \rightarrow A$, sign extended
	INQ	e_d	$(Q) + e_d \rightarrow Q$, sign extended
	NOP	e_d	No operation

The following instructions are legal only if program protection switch is off or if the instructions are protected.

IN	e_d	Enable interrupt after execution of next instruction
IIN	e_d	Inhibit interrupt
SPB	e_d	Set program protect bit in Q
CPB	e_d	Clear program protect bit in Q
EXI	e_d	Exit from interrupt state; e_d should be a value from 2nd column of table below.

Interrupt State Definitions:

Interrupt state ₁₀	Value of Δ to exit state ₁₆	Location of return address ₁₆	Location of first instruction after interrupt occurs ₁₆
Interrupt in basic computer			
00	00	0100	0101
01	04	0104	0105
Interrupt added by 1705 interrupt/Data Channel option			
02	08	0108	0109
03	0C	010C	010D
04	10	0110	0111
05	14	0114	0115
06	18	0118	0119
07	1C	011C	011D
08	20	0120	0121
09	24	0124	0125
10	28	0128	0129
11	2C	012C	012D
12	30	0130	0131
13	34	0134	0135
14	38	0138	0139
15	3C	013C	013D

Shift

e_k is value of address expression; it will be evaluated mod $2^{15}-1$ and truncated to 31_{10} maximum.

ARS	e_k	Shift (A) right end-off e_k places, sign extended
QRS	e_k	Shift (Q) right end-off e_k places, sign extended
LRS	e_k	Shift (QA) right end-off e_k places, sign extended
ALS	e_k	Shift (A) left end-around e_k places
QLS	e_k	Shift (Q) left end-around e_k places
LLS	e_k	Shift (QA) left end-around e_k places

Skip if Condition Exists

e_s is value of address expression; it will be evaluated mod $2^{15}-1$ and error flagged if result is greater than F_{16} . If the skip condition is met, the next instruction is $P + 1 + e_s$; otherwise the next instruction is $P + 1$.

SAZ	e_s	(A) = + 0
SAN	e_s	(A) \neq + 0
SAP	e_s	(A) = +
SAM	e_s	(A) = -
SQZ	e_s	(Q) = + 0
SQN	e_s	(Q) \neq + 0
SQP	e_s	(Q) = +
SQM	e_s	(Q) = -
SWS	e_s	Switch set
SWN	e_s	Switch not set
SOV	e_s	Overflow on
SNO	e_s	Overflow off
SPE	e_s	Parity error
SNP	e_s	No parity error
SPF	e_s	Program protect fault
SNF	e_s	No program protect fault

Inter-Register

The destination register expression e_r may be any combination of A, and M separated by commas, or zero.

SET	e_r	Ones \rightarrow register(s)
CLR	e_r	Zeros \rightarrow register(s)
TRA	e_r	(A) \rightarrow register(s)
TRM	e_r	(M) \rightarrow register(s)
TRQ	e_r	(Q) \rightarrow register(s)
TRB	e_r	(Q) \vee (M) \rightarrow register(s)
TCA	e_r	$\overline{(A)}$ \rightarrow register(s)
TCM	e_r	$\overline{(M)}$ \rightarrow register(s)
TCQ	e_r	$\overline{(Q)}$ \rightarrow register(s)
TCB	e_r	$\overline{(Q) \vee (M)}$ \rightarrow register(s)
AAM	e_r	(A) + (M) \rightarrow register(s)
AAQ	e_r	(A) + (Q) \rightarrow register(s)
AAB	e_r	(A) + (Q) + (M) \rightarrow register(s)
EAM	e_r	(A) \vee (M) \rightarrow register(s)
EAQ	e_r	(A) \vee (Q) \rightarrow register(s)
EAB	e_r	(A) \vee (Q) \vee (M) \rightarrow register(s)
LAM	e_r	(A \wedge (M)) \rightarrow register(s)
LAQ	e_r	(A \wedge (Q)) \rightarrow register(s)
LAB	e_r	(A \wedge ((Q) \vee (M))) \rightarrow register(s)
CAM	e_r	$\overline{(A \wedge (M))}$ \rightarrow register(s)
CAQ	e_r	$\overline{(A \wedge (Q))}$ \rightarrow register(s)
CAB	e_r	$\overline{(A \wedge ((Q) \vee (M)))}$ \rightarrow register(s)

PSEUDO INSTRUCTIONS

NAM s	Identify source language subprogram; symbolic name s is optional
END s	Last statement in source language subprogram; optional s specifies initial entry point of program
ENT s_1, s_2, \dots, s_n	Symbolic entry point names within subprogram
EXT s_1, s_2, \dots, s_n	Symbolic entry point names in external subprograms
EXT * s_1, s_2, \dots, s_n	Symbolic relative entry point names in external subprograms
BSS $s_1(e_1), s_2(e_2), \dots, s_n(e_n)$	Storage segment allocation: s_i = symbolic name, e_i = number of words in block
BZS $s_1(e_1), s_2(e_2), \dots, s_n(e_n)$	Storage segment allocation set to zero: s_i = segment name, e_i = number of words in block
COM $s_1(e_1), s_2(e_2), \dots, s_n(e_n)$	Common storage allocation: s_i = symbolic name, e_i = number of words in block
DAT $s_1(e_1), s_2(e_2), \dots, s_n(e_n)$	Data common storage allocation: s_i symbolic name, e_i number of words in block

ADC e_1, e_2, \dots, e_n

Address constant definitions e_i , stored beginning in s ; (e_i) indicate indirect addressing

DC* e_1, e_2, \dots, e_n

Address constant definitions e_i relative to address counter, stored beginning in s ; no indirect addressing

ALF n , message

Message definition, stored beginning in s , two eight-bit characters per word; n is an unsigned integer specifying number of words in message, or a non-integer specifying end of message

Typewriter characters may be ALF input:

:R Carriage return (D_{16})
:T Horizontal tab (9_{16})
:L Line feed (A_{16})
:B Bell (7_{16})
:F Top of form (C_{16})
:V Vertical tab (B_{16})

NUM k_1, k_2, \dots, k_n

Integer constant specification, stored beginning in s

k_i

$\$hhhh_{16}$ $hhhh \leq FFFF$

$dddd_{10}$ $dddd < 32767$

DEC k_1, k_2, \dots, k_n

Decimal constant specification, stored beginning in s

$k_i = fD \pm dB \pm b, f * 10^d * 2^b < 2^{15-1}$

VFD $m_1 n_1 / v_1, m_2 n_2 / v_2, \dots, m_n n_n / v_n$ Variable field definition

m_i	Mode
N	Numeric constant
A	ASCII character
X	Expression

n_i Bit count

v_i Value

EQU $s_1(e_1), s_2(e_2), \dots, s_n(e_n)$

Equate each symbolic name s_i to the expression e_i , evaluated modulo $2^{15}-1$

ORG e

Sets location counter to address expression e , evaluated $2^{15}-1$

ORG*

Returns location counter to setting before first ORG e pseudo instruction

s IFA e_1, c, e_2

Skip to EIF, if c is not true

c	Condition
EQ	$e_1 = e_2$
NE	$e_1 \neq e_2$
GT	$e_1 < e_2$
LT	$e_1 > e_2$

EIF s

Terminate effect of IFA or IFC

OPT

Enter assembler options from typewriter

	L	List output
	P	Punch output
	X	Execute output
	M	List macros
	A	Return control to operating system
MON		Return control to operating system after last assembler source program
NLS		Do not list output
LST		List output (after NLS)
SPC e		Skip e absolute spaces between output listing lines
EJT		Eject page



MACROS

Definition

s MAC p_1, p_2, \dots, p_n

Identify macro definition named s with one- or two-character parameters p_1, p_2, \dots, p_n

EMC

End macro definition

LOC s_1, s_2, \dots, s_n

Macro local symbol definition, one or two characters each

s IFC a_1, c, a_2

Skip to pseudo instruction EIF, in Macro definition, if c is not true

c	Condition
EQ	$a_1 = a_2$
NE	$a_1 \neq a_2$

Macro Instruction

s n p_1, p_2, \dots, p_n

Assemble macro instruction beginning in location s with actual parameters p_1, p_2, \dots, p_n

Macro Library

MAC₁. .EMC

Assemble macro definitions MAC₁, MAC₂. . into assembler library

MAC₂. . .EMC. . . ENDMAC

MASS STORE FORTRAN

FORTRAN ELEMENTS

Constants

Examples

Integer

$$n_1 n_2 \dots n_m$$

$$1 \leq m \leq 5$$

2

247

31415

Hexadecimal

$$\$n_1 n_2 \dots n_m$$

$$1 \leq m \leq 4$$

\$1

\$AB1

\$FFFF

Real

$$n_1 n_2 \dots n_m \pm E \exp_{10}$$

$$1 \leq m \leq 7$$

3.14

+.0749

314E-05

-.3E01

SUBSCRIPTS

For DIMENSION A(L,M,N), where L, M, and N are integer constants the location of A(i,j,k) with respect to the first element of A is

$$A + (i - 1 + L(i - 1 + M(k - 1))) * E$$

For DIMENSION A(L,M) the location of A(i,j) is

$$A + (i - 1 + L(j - 1)) * E$$

E is the number of words occupied by each element of A.

Form	Examples
(c * I ± d)	(I, J)
(I ± d)	(2, J + 3, 2 * K + 1)
(c * I)	(I4)
(I)	(K, J + 5)
(c)	

c and d are unsigned integer constants; I, J, K are simple integer variables.

Variables	Form	Examples
Simple integer	$a_1 a_2 \dots a_m$ $1 \leq m \leq 6$	N I2S04 M 58
	a_1	I, J, K, L, M or N
	$a_2 - a_6$	alphanumeric
Simple real	$a_1 a_2 \dots a_m$ $1 \leq m \leq 6$	VECTOR SPOILS A65
	a_1	alphabetic other than I, J, K, L, M, or N
	$a_2 - a_6$	alphanumeric
Subscripted integer	$a_1 a_2 \dots a_m(i, j, k)$ $1 \leq m \leq 6$	NERVE(6,8,6) LO(J) JEL(I,M,3)
	a_1	I, J, K, L, M, N
	$a_2 - a_6$	alphanumeric
Subscripted real	$a_1 a_2 \dots a_m(i, j, k)$ $1 \leq m \leq 6$	TIME(J, K, L) QL(I) ROGER(2,2,1)
	a_1	alphabetic other than I, J, K, L, M, N
	$a_2 - a_6$	alphanumeric

Variables defined by type declarations begin with any letters.

EXPRESSION

Operator

Arithmetic	Relational	Logical
+	.EQ. Equal to	.AND. Conjunctive
-	.NE. Not equal to	.OR. Disjunctive
*	.GT. Greater than	.NOT. Negative
/	.GE. Greater than or equal to	
**	.LT. Less than	
	.LE. Less than or equal to	

Elements of Expression

Constants

Variables

Functions

Arithmetic expression: Elements separated by arithmetic operators

Relational expression: Arithmetic expressions separated by relational operators

Logical expression: Relational expressions separated by logical operators

Example

A	A .GT. 16.
3.14159	(D-Q(I) * Z).LE. 3.14159
+ 16.8946	(B+C) .LT. (A-D) .OR. I.EQ. O
(A-B(I,J+2))	B*C(J+4.1/(Z(J,3*K)) * SIN(V)

FORTRAN STATEMENTS

Subprogram Statements

BLOCK DATA

SUBROUTINE name (p_1, p_2, \dots, p_n)

FUNCTION name (p_1, p_2, \dots, p_n)

RELATIVE name₁, name₂, . . . , name_n

EXTERNAL name₁, name₂, . . . , name_n

CALL name (p_1, p_2, \dots, p_n)

RETURN

END

Data Declaration and Storage Allocation

REAL list

INTEGER list

DIMENSION v_1, v_2, \dots, v_n

COMMON/name/list

COMMON list

EQUIVALENCE (a_1, b_1, \dots), (a_2, b_2, \dots), . . . , (a_n, b_n, \dots)

DATA list₁/data, . . . , list_n/data

BYTE/SIGNED BYTE ($a_1, b_1(i_1)(k_1=m_1)$), . . . , ($a_n, b_n(i_n)(k_n=m_n)$)

- a Variable or array name
- b Variable, array or subscripted (i) array element name;
 i_j, k_j, m_j are integer constants;
 $15 \geq k_j \geq m_j \geq 0$
- k High order bit position of byte
- m Low order bit position of byte

Replacement Statements

a = arithmetic expression

Control Statements

ASSIGN n TO a

TO integer variable

GO TO n

GO TO (n_1, n_2, \dots, n_m) integer variable

IF(arithmetic expression) n_1, n_2, n_3

IF(logical expression) statement

DO n $i=m_1, m_2, m_3$

CONTINUE

PAUSE n

STOP n

Input/Output

READ (u, f) k

READ (u) k

WRITE (u, f) k

WRITE (u) k

OPEN α, i, j, u, x

READ ($\alpha(n), f$) k

READ ($\alpha(n)$) k

WRITE ($\alpha(n), f$) k

WRITE ($\alpha(n)$) k

u Logical unit number

f Format specifier

k List

α File number

i Record size in sectors

j Maximum number of records in file

x Starting sector address; if omitted, assigned by compiler at load time

n Record number of mass storage file

END FILE u

REWIND u

BACKSPACE u

u Logical unit number

Format Specifications

Conversion

Ew.d	Single precision floating point with exponent
Fw.d	Single precision floating point without exponent
lw	Decimal integer
\$w	Hexadecimal integer
Aw	Alphanumeric, partial words left justified
Rw	Alphanumeric, partial words right justified

Editing

wX	Intra-line spacing
wH	Heading and labeling
* . . . *	Heading and labeling
/	Beginning of new record

Standard Printer Carriage Control

Character in first column	Action before printing	Action after printing
0	single space	single space
1	page eject	single space
other	none	single space

LIBRARY FUNCTION

Trigonometric and Exponential

SIN (x)	Sine x radians	Real to real
COS (x)	Cosine x radians	Real to real
ATAN (x)	Arctangent x radians	Real to real
SQRT (x)	Square root of x	Real to real
ALOG (x)	Natural logarithm of x	Real to real
EXP (x)	e to power x	Real to real

Arithmetic

ABS (x)	Absolute value	Real to real
IABS (i)		Integer to integer
FLOAT (i)	Conversion	Integer to integer
IFIX (x)		Real to integer
ISIGN (i ₁ , i ₂)	Sign of i ₂ times i ₁	Integer to integer
SIGN (x ₁ , x ₂)	Sign of x ₂ times x ₁	Real to real

Input/Output Condition

EOF (i)	Test for end-of-file on unit i	Integer to integer
IOCK (i)	Test for parity error on unit i	Integer to integer

Machine Condition

IFault (i) Check overflow, under-
 flow, divide fault Integer by integer

MASKING FUNCTIONS

NOT (a) Complement
AND (a,b) Logical product
OR (a,b) Inclusive OR
EOR (a,b) Exclusive OR

a	b	NOT(a)	AND(a,b)	OR(a,b)	EOR(a,b)
1	1	0	1	1	0
1	0	0	0	1	1
0	1	1	0	1	1
0	0	1	0	0	0

HOLLERITH TO ASCII CONVERSION

Punch	Char	Hex	Punch	Char	Hex
No Punch	Space	20	0-8-7	@	40
11-3-2	!	21	12-1	A	41
8-7	"	22	12-2	B	42
12-8-7	#	23	12-3	C	43
11-8-3	\$	24	12-4	D	44
0-8-5	%	25	12-5	E	45
8-2	&	26	12-6	F	46
8-4	'	27	12-7	G	47
0-8-4	(28	12-8	H	48
12-8-4)	29	12-0	I	49
11-8-4	*	2A	11-1	J	4A
12	+	2B	11-2	K	4B
0-8-3	,	2C	11-3	L	4C
11	-	2D	11-4	M	4D
12-8-3	.	2E	11-5	N	4E
0-1	/	2F	11-6	O	4F
0	0	30	11-7	P	50
1	1	31	11-8	Q	51
2	2	32	11-9	R	52
3	3	33	0-2	S	53
4	4	34	0-3	T	54
5	5	35	0-4	U	55
6	6	36	0-5	V	56
7	7	37	0-6	W	57
8	8	38	0-7	X	58
9	9	39	0-8	Y	59
8-5	:	3A	0-9	Z	5A
11-8-6	;	3B	12-8-5	[5B
12-8-6	<	3C	0-8-2	\	5C
8-3	=	3D	11-8-5]	5D
8-6	>	3E	11-7-8	†	5E
12-8-2	?	3F	0-8-6	—	5F

FORTRAN LANGUAGE FORMAT

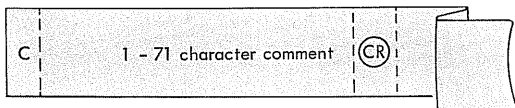
Each line of a FORTRAN coding form represents three fields on punched tape.

Field	Positions
Statement Number	1 - 5
Continuation	6
Statement Identification	7 - 72 73 - 80

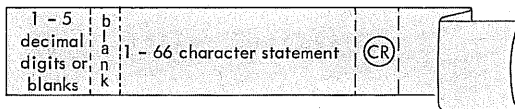
Statements may be identified by an integer from 1 to 32767. If C appears in column 1, the remainder of the line is ignored but printed with the source listing as a comment.

Statements are written from columns 7 to 72; blanks are ignored. A punch other than zero in column 6 identifies a line as a continuation of the statement from the preceding line. Up to five continuation lines are allowed.

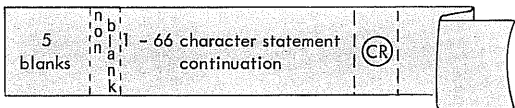
Comment Line



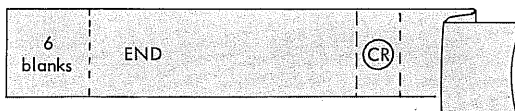
Statement Line



Continuation Line



Termination Line



OPTIONS

OPT P, L, A, M, R, K, X

OPT

OPT statement allows the user to select options from the standard input device. The selected options may exist in three ways.

1. L, X, P options assumed with omission of OPT card.
2. OPT card with desired options after column 5.
3. No options specified by OPT card. This permits options to be entered through the standard input comment device.

OPT must be in character positions 2, 3, and 4 immediately preceded by a blank in column 1. Options must be preceded by a blank in column 5. The options may begin any column after column 5.

Options:

- P Relocatable binary object program
- L Source program listing (contains the generated statement numbers)
- A Object code, listing on the list device
- M Condensed object code listing on the list device. Listing contains generated statement numbers and first word of object code generated by each statement.
- R Run - anywhere object code. This option allows a program in absolute form to be placed anywhere in memory.
- K NSI Basic FORTRAN compatibility; integers occupy two 1700 computer words.
- X Relocatable binary object program placed on the load-and-go file. Disk or drum is used for load-and-go.

Unrecognized parameters and blanks are ignored.

MON

MON statement returns control to the operating system. MON must be in columns 2, 3, and 4 preceded by a blank. The MON card is the last compile in the stack.





1

2

3

4





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